

# Semantics: Application to C Programs

## Lecture

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Slides and Material prepared by D. Beyer, M.-C. Jakobs, and M. Spießl



# Organization

# Lecture and Tutorial

## **Lecture, Prof. Dr. Dirk Beyer**

Feb 18, 2021, 13:00 – 15:30

Online, Zoom

## **Tutorial, Prof. Dr. Dirk Beyer**

Feb 19, 2021, 10:00 – 12:00

Online, Zoom

## **Übung, Thomas Lemberger**

Feb 19, 2021, 13:00 – 15:30

Online, Zoom

# Course Material

[https:](https://www.sosy-lab.org/Teaching/2021-SS-Semantik/)

[//www.sosy-lab.org/Teaching/2021-SS-Semantik/](https://www.sosy-lab.org/Teaching/2021-SS-Semantik/)

Required software (for tomorrow):

- ▶ Java 11
- ▶ CPAChecker 1.7.1M
- ▶ Python  $\geq$  3.8
- ▶ pip (usually comes with python)

# Introduction

# Software Analysis

Computes an (over-)approximation of a program's **behavior**.

## Applications

- ▶ Optimization
- ▶ Correctness  
(i.e., whether program satisfies a given property)

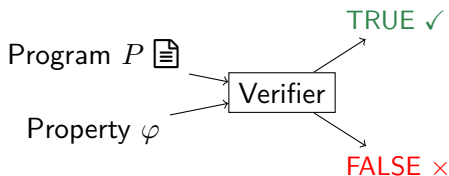
# Software Verification

**Formally** proves whether a program  $P$  satisfies a property  $\varphi$ .

- ▶ Requires program semantics, i.e., meaning of program
- ▶ Relies on mathematical methods,
  - ▶ logic
  - ▶ induction
  - ▶ ...

# Software Verification

**Formally** proves whether a program  $P$  satisfies a property  $\varphi$ .



**Disprove** (✗) Find a program execution (**counterexample**) that violates the property  $\varphi$

**Prove** (✓) Show that **every** execution of the program satisfies the property  $\varphi$ .



# What Could an Analysis Find out?

```
double divTwiceCons(double y) {  
    int cons = 5;  
    int d = 2*cons;  
    if (cons != 0)  
        return y/(2*cons);  
    else  
        return 0;  
}
```

## Some Analysis Results

```
double divTwiceCons(double y) {  
    int cons = 5;  
    // expression 2*cons has value 10  
    // variable d not used  
    int d = 2*cons;  
    if (cons != 0)  
        // expression 2*cons evaluated before  
        return y/(2*cons);  
    else  
        // dead code  
        return 0;  
}
```

# One Resulting Code Optimization

```
double divTwiceCons(double y) {
    int cons = 5;
    // expression 2*cons has value 10
    // variable d not used
    int d = 2*cons;
    if (cons != 0)
        // expression 2*cons evaluated before
        return y/(2*cons);
    else
        // dead code
        return 0;
}

double divTwiceConsOptimized(double y) {
    return y/10;
}
```

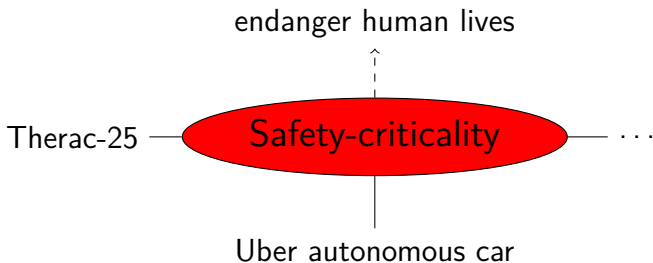
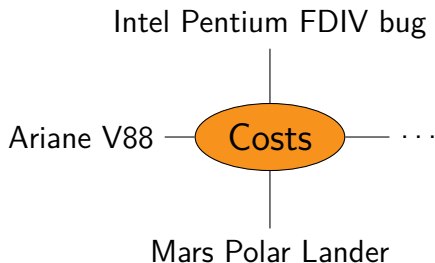
# Does This Code Work?

```
double avgUpTo(int[] numbers, int length) {  
    double sum = 0;  
    for(int i=0;i<length;i++)  
        sum += numbers[i];  
    return sum/(double)length;  
}
```

# Problems With This Code

```
double avgUpTo(int[] numbers, int length) {  
    double sum = 0;  
    for(int i=0;i<length;i++)  
        // possible null pointer access (numbers==null)  
        // index out of bounds (length>numbers.length)  
        sum += numbers[i];  
    // division by zero (length==0)  
    return sum/(double) length;  
}
```

# Why Should One Care for Bugs?



# Analysis and Verification Tools

Sapienz

Klee

PeX

Infer

Lint

Error Prone

SLAM

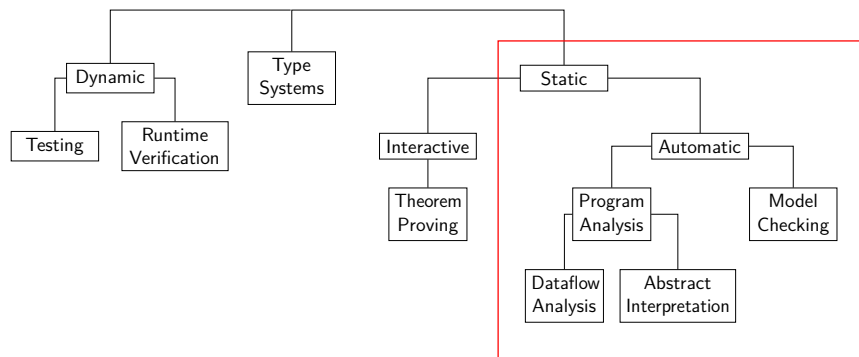
CBMC

SpotBugs

UltimateAutomizer

CPAchecker ...

# Overview on Analysis and Verification Techniques



This lecture



# Why Different Static, Automatic Techniques?

## Theorem of Rice

Any non-trivial, semantic property of programs is undecidable.

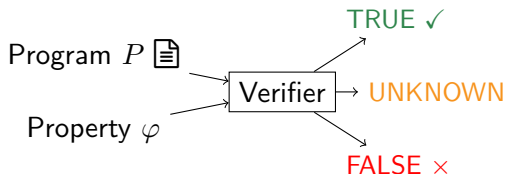
## Consequences

Techniques are

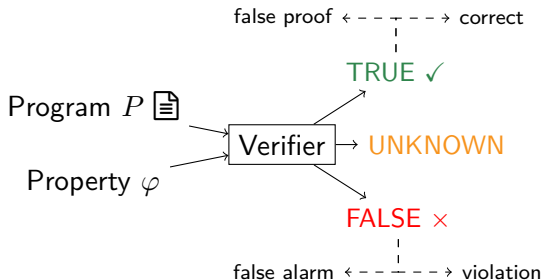
- ▶ incomplete, e.g. answer UNKNOWN, or
- ▶ unsound, i.e., report
  - ▶ false alarms (non-existing bugs),
  - ▶ false proofs (miss bugs).

# Verifier Design Space

Ideal verifier

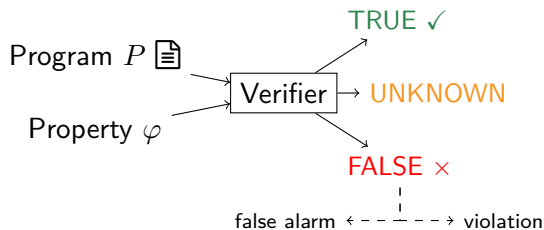


Unreliable verifier

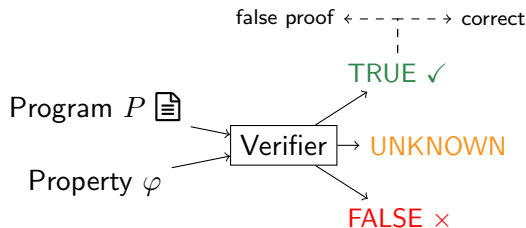


# Verifier Design Space

- ▶ Overapproximating verifier (superset of program behavior) without precise counterexample check



- ▶ Underapproximating verifier (subset of program behavior)



# Other Reasons to Use Different Static Techniques

- ▶ State space grows exponentially with number of variables
- ▶ (Syntactic) paths grow exponentially with number of branches

⇒ Precise techniques may require too many resources  
(memory, time, . . .)

⇒ Trade-off between precision and costs

# Flow-Insensitivity

Order of statements not considered

E.g., does not distinguish between these two programs

```
x=0;
```

```
y=x;
```

```
x=x+1;
```

```
x=0;
```

```
x=x+1;
```

```
y=x;
```

⇒ very imprecise

# Flow-Sensitivity Plus Path-Insensitivity

- ▶ Takes order of statements into account
- ▶ Mostly, ignores infeasibility of syntactical paths
- ▶ Ignores branch correlations

E.g., does not distinguish between these two programs

```
if (x>0)
  y=1;
else
  y=0;
if (x>0)
  y=y+1;
else
  y=y+2;
```

```
if (x>0)
  y=1;
else
  y=0;
if (x>0)
  y=y+2;
else
  y=y+1;
```

# Path-Sensitivity

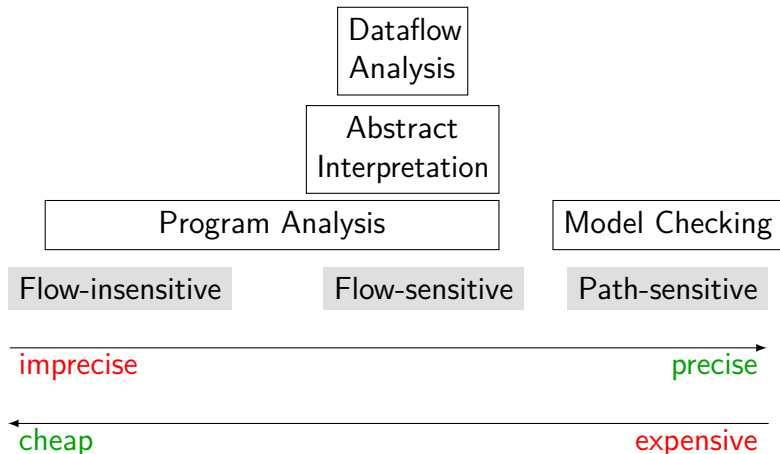
- ▶ Takes (execution) paths into account
- ▶ Excludes infeasible, syntactic paths (not necessarily all infeasible ones)
- ▶ Covers flow-sensitivity

```
if (x>0)
  y=1;
else
  y=0;
if (x>0)
  y=y+2;
else
  y=y+1;
```

To detect that  $y$  has value 0, 1, or 3

- ▶ must exclude infeasible, syntactic path along first else-branch and second if-branch
- ▶ need to detect correlation between the if-conditions
- ▶ requires path-sensitivity

# Precision vs. Costs





# Program Syntax and Semantics

# Programs

## **Theory:** simple while-programs

- ▶ Restriction to **integer** constants and variables
- ▶ Minimal set of statements (assignment, if, while)
- ▶ Techniques easier to teach/understand

## **Practice:** C programs

- ▶ Widely-used language
- ▶ Tool support

# While-Programs

- ▶ Arithmetic expressions

$aexpr := \mathbb{Z} \mid \text{var} \mid -aexpr \mid aexpr \textit{op}_a aexpr$

$\textit{op}_a$  standard arithmetic operation like  $+$ ,  $-$ ,  $/$ ,  $\%$ ,  $\dots$

- ▶ Boolean expressions

$bexpr := aexpr \mid aexpr \textit{op}_c aexpr \mid !bexpr \mid bexpr \textit{op}_b bexpr$

- ▶ integer value  $0 \equiv \text{false}$ , remaining values represent true

- ▶  $\textit{op}_c$  comparison operator like  $<$ ,  $<=$ ,  $>=$ ,  $>$ ,  $==$ ,  $!=$

- ▶  $\textit{op}_b$  logic connective like  $\&\&(\wedge)$ ,  $\|\|(\vee)$ ,  $\wedge$  (xor),  $\dots$

- ▶ Program

$S := \text{var}=aexpr; \mid \text{while } bexpr \ S \mid \text{if } bexpr \ S \ \text{else } S \mid$   
 $\text{if } bexpr \ S \mid S;S$

# Syntax vs. Semantics

## Syntax

Representation of a program

## Semantics

Meaning of a program

# How to Represent a Program?

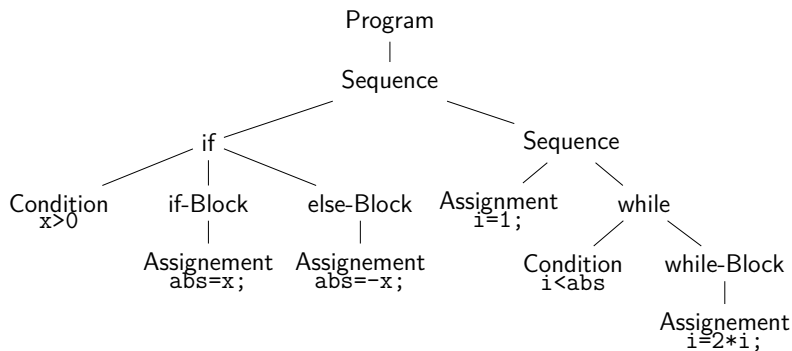
## 1. Source code

```
if (x>0)
    abs = x;
else
    abs = -x;
i = 1;
while(i<abs)
    i = 2*i;
```

- ▶ Basically sequence of characters
- ▶ No explicit information about the structure or paths of programs

# How to Represent a Program?

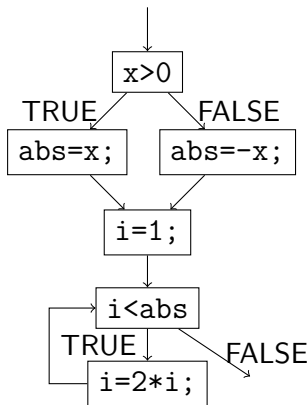
## 2. Abstract-syntax tree (AST)



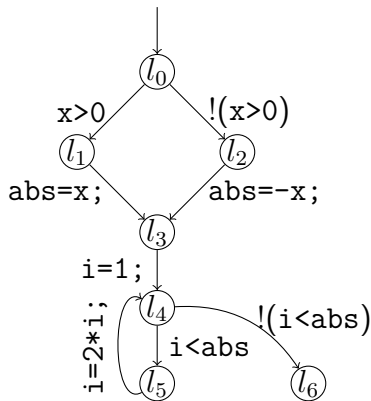
- ▶ Hierarchical representation
- ▶ Flow, paths hard to detect

# How to Represent a Program?

## 3. Control-flow graph



## 4. Control-flow automaton



# Control-Flow Automaton

## Definition

A *control-flow automaton* (CFA) is a three-tuple  $P = (L, l_0, G)$  consisting of

- ▶ the set  $L$  of program locations  
(domain of program counter)
- ▶ the initial program location  $l_0 \in L$ , and
- ▶ the control-flow edges  $G \subseteq L \times Ops \times L$ .



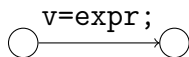
# Operations *Ops*

Two types

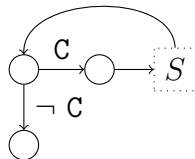
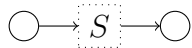
- ▶ Assumes (boolean expressions)
- ▶ Assignments (`var=aexpr;`)

# From Source Code to Control-Flow Automaton

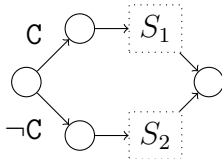
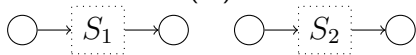
Assignment  $\text{var}=\text{expr};$



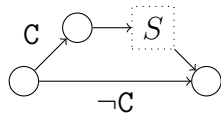
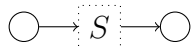
While-Statement  $\text{while } (C) S$



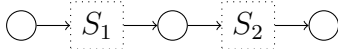
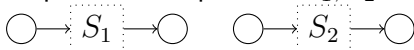
If-Statement  $\text{if } (C) S_1 \text{ else } S_2$



If-Statement  $\text{if } (C) S$



Sequential Composition  $S_1; S_2$



Remember: defines meaning of programs

Different types

- ▶ Axiomatic semantics: based on pre- and postconditions, e.g.  $\{\text{true}\}x=0;\{x=0\}$
- ▶ Denotational semantics: function from inputs to outputs
- ▶ Operational semantics (✓): defines execution of program

# Operational Semantics

Defines program meaning by fixing program execution

- ▶ Transitions describe single execution steps
  - ▶ Level of assignment or assume
  - ▶ Change states
  - ▶ Evaluate semantics of expressions in a state
- ▶ Execution: sequence of transitions

# Concrete States

Pair of program counter and data state ( $C = L \times \Sigma$ )

- ▶ Program counter
  - ▶ Where am I?
  - ▶ Location in CFA
  - ▶  $c(pc) = l$  refers to program counter of concrete state
- ▶ Data state  $\sigma : V \rightarrow \mathbb{Z}$ 
  - ▶ Maps variables to values
  - ▶  $c(d) = \sigma$  refers to data state of concrete state

# Semantics of Arithmetic Expressions

Evaluation function  $\mathcal{S}_a : aexpr \times \Sigma \rightarrow \mathbb{Z}$

Defined recursively on structure

- ▶  $\text{const} \in \mathbb{Z} : \mathcal{S}_a(\text{const}, \sigma) = \text{const}$
- ▶  $\text{variable var} : \mathcal{S}_a(\text{var}, \sigma) = \sigma(\text{var})$
- ▶  $\text{unary operation} : \mathcal{S}_a(-t, \sigma) = -\mathcal{S}_a(t, \sigma)$
- ▶  $\text{binary operation} :$   
 $\mathcal{S}_a(t_1 \text{ op}_a t_2, \sigma) = \mathcal{S}_a(t_1, \sigma) \text{ op}_a \mathcal{S}_a(t_2, \sigma)$

# Semantics of Boolean Expressions

Evaluation function  $\mathcal{S}_b : bexpr \times \Sigma \rightarrow \{true, false\}$

Defined recursively on structure

- ▶ arithmetic expression:

$$\mathcal{S}_b(t, \sigma) = \begin{cases} true & \text{if } \mathcal{S}_a(t, \sigma) \neq 0 \\ false & \text{else} \end{cases}$$

- ▶ comparison:  $\mathcal{S}_b(t_1 \text{ op}_c t_2, \sigma) = \mathcal{S}_a(t_1, \sigma) \text{ op}_c \mathcal{S}_a(t_2, \sigma)$
- ▶ logic connection:  $\mathcal{S}_b(b_1 \text{ op}_b b_2, \sigma) = \mathcal{S}_b(b_1, \sigma) \text{ op}_b \mathcal{S}_b(b_2, \sigma)$

# Examples for Expression Evaluation

Consider  $\sigma : \text{abs} \mapsto 2; i \mapsto 0; x \mapsto -2$

Derivation of the values of

- ▶  $\mathcal{S}_a(-x, \sigma)$
- ▶  $\mathcal{S}_a(2 * i, \sigma)$
- ▶  $\mathcal{S}_b(x > 0, \sigma)$
- ▶  $\mathcal{S}_b(i < \text{abs}, \sigma)$

on the board.



# State Update

$$\Sigma \times Ops_{\text{assignment}} \rightarrow \Sigma$$

$$\sigma[\text{var} = \text{aexpr};] = \sigma'$$

$$\text{with } \sigma'(v) = \begin{cases} \sigma(v) & \text{if } v \neq \text{var} \\ \mathcal{S}_a(\text{aexpr}, \sigma) & \text{else} \end{cases}$$

# Examples for State Update

Consider  $\sigma : \text{abs} \mapsto 2; \text{i} \mapsto 0; \text{x} \mapsto -2$

Computation of the state updates

- ▶  $\sigma[i = 1; ]$
- ▶  $\sigma[\text{abs} = -x; ]$
- ▶  $\sigma[i = 2 * i; ]$

on the board.

# Transitions – Single Execution Steps

Transitions  $\mathcal{T} \subseteq C \times G \times C$  with  $(c, (l, op, l'), c') \in \mathcal{T}$  if

1. Respects control-flow, i.e.,

$$c(pc) = l \wedge c'(pc) = l'$$

2. Valid data behavior

- ▶ *op* assignment `var=aexpr;` :  
...  $\wedge c'(d) = c(d)[var = aexpr;]$
- ▶ *op* assume `bexpr` :  
...  $\wedge \mathcal{S}_b(\mathbf{bexpr}, c(d)) = true \wedge c(d) = c'(d)$

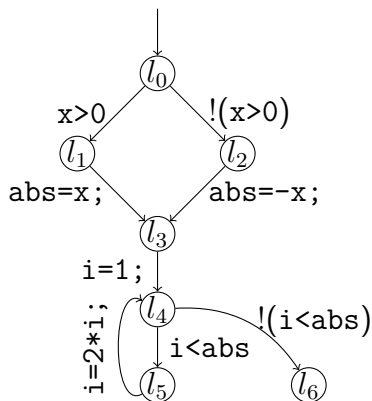
# Program Paths

Defined inductively

- ▶ every concrete state  $c$  with  $c(pc) = l_0$  is a program path
- ▶ if  $c_0 \xrightarrow{g_1} c_1 \cdots \xrightarrow{g_n} c_n$  is a program path and  $(c_n, g_{n+1}, c_{n+1}) \in \mathcal{T}$ , then  $c_0 \xrightarrow{g_1} c_1 \cdots \xrightarrow{g_n} c_n \xrightarrow{g_{n+1}} c_{n+1}$  is a program path

Set of all program paths of program  $P = (L, G, l_0)$  denoted by  $paths(P)$ .

# Examples for Program Paths



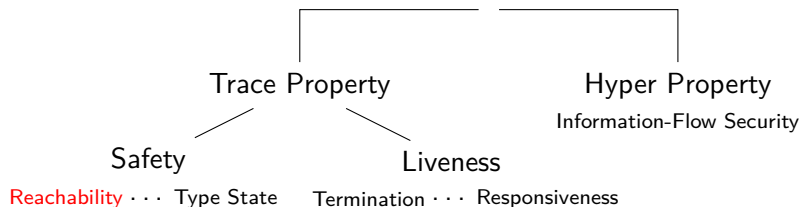
On the board: Shortest and longest program path starting in state  $(l_0, \sigma)$  with  $\sigma : abs \mapsto 2; i \mapsto 0; x \mapsto -2$

# Reachable States

$$\mathit{reach}(P) := \{c \mid \exists c_0 \xrightarrow{g_1} c_1 \cdots \xrightarrow{g_n} c_n \in \mathit{paths}(P) : c_n = c\}$$

# Program Properties and Program Correctness

# Program Properties





# Reachability Property $\varphi_R$

Defines which concrete states  $\varphi_R \subseteq C$  must not be reached

In this lecture:

- ▶ Certain program locations must not be reached
- ▶ Denoted by  $\varphi_{L_{\text{sub}}} := \{c \in C \mid c(pc) \in L_{\text{sub}}\}$

# Correctness

## Definition

Program  $P$  is correct wrt. reachability property  $\varphi_R$  if

$$\text{reach}(P) \cap \varphi_R = \emptyset.$$

# Formalizing Verification Terms

- ▶ False alarm:  $v(P, \varphi_R) = \text{FALSE} \wedge \text{reach}(P) \cap \varphi_R = \emptyset$
- ▶ False proof:  $v(P, \varphi_R) = \text{TRUE} \wedge \text{reach}(P) \cap \varphi_R \neq \emptyset$
- ▶ Verifier  $v$  is **sound** if  $v$  does not produce false proofs and  $v$  is **complete** if  $v$  does not produce false alarms.

# Abstract Domains

# Problem With Program Semantics

- ▶ Infinitely many data states  $\sigma$   
⇒ infinitely many reachable states
- ▶ Cannot analyze program paths individually

# How to deal with infinite state space?

Idea: analyze set of program paths together

- ▶ Group concrete states  $\Rightarrow$  abstract states
- ▶ Define (abstract) semantics for abstract states

$\Rightarrow$  Abstract domain

# Partial Order (Recap)

## Definition

Let  $E$  be a set and  $\sqsubseteq \subseteq E \times E$  a binary relation on  $E$ . The structure  $(E, \sqsubseteq)$  is a *partial order* if  $\sqsubseteq$  is

- ▶ reflexive  $\forall e \in E : e \sqsubseteq e$ ,
- ▶ transitive  $\forall e_1, e_2, e_3 \in E : (e_1 \sqsubseteq e_2 \wedge e_2 \sqsubseteq e_3) \Rightarrow e_1 \sqsubseteq e_3$ ,
- ▶ antisymmetric  
 $\forall e_1, e_2 \in E : (e_1 \sqsubseteq e_2 \wedge e_2 \sqsubseteq e_1) \Rightarrow e_1 = e_2$ .

# Examples for Partial Orders

- ▶  $(\mathbb{Z}, \leq)$
- ▶  $(2^Q, \subseteq)$
- ▶  $(\Sigma^*, \text{lexicographic order})$
- ▶  $(\Sigma^*, \text{suffix})$



# Chains

Let  $(E, \sqsubseteq)$  be a partial order.

## Definition (Chain)

A subset  $E_{\text{subset}} \subseteq E$  is a chain if it is totally ordered, i.e.

$$\forall e, e' \in E_{\text{sub}} : e \sqsubseteq e' \vee e' \sqsubseteq e.$$

A chain  $E_{\text{subset}}$  is finite if the subset  $E_{\text{subset}}$  is finite.

# Ascending Chains

Let  $(E, \sqsubseteq)$  be a partial order.

## Definition (Ascending Chain)

A sequence  $(e_i)_{i \in \mathbb{N}} \in E^\omega$  is an ascending chain if  
 $\forall m, m' \in \mathbb{N} : m \leq m' \Rightarrow e_m \sqsubseteq e_{m'}$ .

## Definition (Stabilization)

A sequence  $(e_i)_{i \in \mathbb{N}} \in E^\omega$  eventually stabilizes if  
 $\exists n_0 \in \mathbb{N} : \forall n \in \mathbb{N} : n \geq n_0 : e_n = e_{n_0}$

## Definition (Stabilizing Ascending Chain)

A *stabilizing* ascending chain eventually stabilizes.

# Examples for Chains

Consider  $(\mathbb{Z}, =)$

- ▶ Set  $\{1,2\}$  not a chain
- ▶  $(a_1, a_2, \dots)$  with  $a_i = 1$  ascending and stabilizing
- ▶ Is a stabilizing ascending chain.

Consider  $(\mathbb{Z}, \leq)$

- ▶ Every subset of  $\mathbb{Z}$  is a chain.
- ▶  $(a_1, a_2, \dots)$  with  $a_i = \begin{cases} 0 & \text{if } i \text{ even} \\ 1 & \text{else} \end{cases}$  not ascending
- ▶  $(a_1, a_2, \dots)$  with  $a_i = i$  ascending, but not stabilizing
- ▶  $(a_1, a_2, \dots)$  with  $a_i = \min(i, 10)$  ascending and stabilizing
- ▶ Is not a stabilizing ascending chain.

# Height of Partial Order

Let  $(E, \sqsubseteq)$  be a partial order.

- ▶  $(E, \sqsubseteq)$  has finite height if all chains are finite.
- ▶  $(E, \sqsubseteq)$  has height  $h$  if all chains contain at most  $h + 1$  elements and one chain contains  $h + 1$  elements.

**Note:** If  $E$  is finite then  $(E, \sqsubseteq)$  has finite height, but not vice versa.

For example,  $(\mathbb{Z}, =)$

# Heights of Example Partial Orders

PO	finite height	height
$(\mathbb{Z}, \leq)$	✗	
$(\mathbb{Z}, \geq)$		
$(\mathbb{Z}, =)$	✓	0
$(2^Q, \subseteq)$ , $Q$ finite	✓	$ Q $
$(\Sigma^*, \text{lexicographic order})$		
$(\Sigma^*, \text{suffix})$		

# Heights of Example Partial Orders

PO	finite height	height
$(\mathbb{Z}, \leq)$	×	
$(\mathbb{Z}, \geq)$	×	
$(\mathbb{Z}, =)$	✓	0
$(2^Q, \subseteq)$ , $Q$ finite	✓	$ Q $
$(\Sigma^*, \text{lexicographic order})$	×	
$(\Sigma^*, \text{suffix})$	×	

# Upper Bound (Join)

Let  $(E, \sqsubseteq)$  be a partial order.

## Definition (Upper Bound)

An element  $e \in E$  is an upper bound of a subset  $E_{\text{sub}} \subseteq E$  if

$$\forall e' \in E_{\text{sub}} : e' \sqsubseteq e.$$

## Definition (Least Upper Bound (lub))

An element  $e \in E$  is a least upper bound  $\sqcup$  of a subset  $E_{\text{sub}} \subseteq E$  if

- ▶  $e$  is an upper bound of  $E_{\text{sub}}$  and
- ▶ for all upper bounds  $e'$  of  $E_{\text{sub}}$  it yields that  $e \sqsubseteq e'$ .

# Lower Bound (Meet)

Let  $(E, \sqsubseteq)$  be a partial order.

## Definition (Lower Bound)

An element  $e \in E$  is a lower bound of a subset  $E_{\text{sub}} \subseteq E$  if

$$\forall e' \in E_{\text{sub}} : e \sqsubseteq e'.$$

## Definition (Greatest Lower Bound (glb))

An element  $e \in E$  is a greatest lower bound  $\sqcap$  of a subset  $E_{\text{sub}} \subseteq E$  if

- ▶  $e$  is a lower bound of  $E_{\text{sub}}$  and
- ▶ for all lower bounds  $e'$  of  $E_{\text{sub}}$  it yields that  $e' \sqsubseteq e$ .



# Computing Upper Bounds

PO	subset	$\sqcup$ (lub)	$\sqcap$ (glb)
$(\mathbb{Z}, \leq)$	$\{1, 4, 7\}$	7	1
$(\mathbb{Z}, \leq)$	$\mathbb{Z}$	$\times$	$\times$
$(\mathbb{N}, \leq)$	$\emptyset$	0	$\times$
$(2^Q, \subseteq)$	$2^Q$		
$(2^Q, \subseteq)$	$\{\emptyset\}$		
$(2^Q, \subseteq)$	$Y \subseteq 2^Q$		

# Computing Upper Bounds

PO	subset	$\sqcup$ (lub)	$\sqcap$ (glb)
$(\mathbb{Z}, \leq)$	$\{1, 4, 7\}$	7	1
$(\mathbb{Z}, \leq)$	$\mathbb{Z}$	$\times$	$\times$
$(\mathbb{N}, \leq)$	$\emptyset$	0	$\times$
$(2^Q, \subseteq)$	$2^Q$	$Q$	$\emptyset$
$(2^Q, \subseteq)$	$\{\emptyset\}$	$\emptyset$	$\emptyset$
$(2^Q, \subseteq)$	$Y \subseteq 2^Q$	$\bigcup_{y \in Y} y$	$\bigcap_{y \in Y} y$

# Facts About Upper and Lower Bounds

1. Least upper bounds and greatest lower bound do not always exist.

For example,

- ▶  $(\mathbb{Z}, \leq)$

- ▶  $(\mathbb{N}, \leq)$

- ▶  $(\mathbb{N}, \geq)$

2. The least upper bound and the greatest lower bound are unique if they exist.  
(Proof on the board)

# Lattice

## Definition

A structure  $\mathcal{E} = (E, \sqsubseteq, \sqcup, \sqcap, \top, \perp)$  is a lattice if

- ▶  $(E, \sqsubseteq)$  is a partial order
- ▶ least upper bound  $\sqcup$  and greater lower bound  $\sqcap$  exist for all subsets  $E_{\text{sub}} \subseteq E$
- ▶  $\top = \sqcup E = \sqcap \emptyset$  and  $\perp = \sqcap E = \sqcup \emptyset$

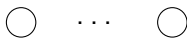
## Note:

For any set  $Q$  the structure  $(2^Q, \subseteq, \cup, \cap, Q, \emptyset)$  is a lattice.

# Which Partial Orders Are Lattices?



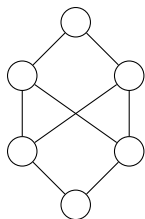
(a)



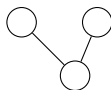
(b)



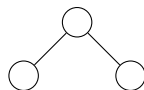
(c)



(d)



(e)



(f)

# Flat-Lattice

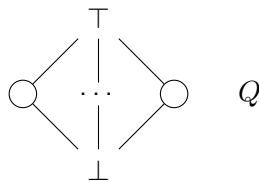
## Definition

A flat lattice of set  $Q$  consists of

- ▶ Extended set  $Q_{\perp}^{\top} = Q \cup \{\top, \perp\}$
- ▶ Flat ordering  $\sqsubseteq$ , i.e.  $\forall q \in Q : \perp \sqsubseteq q \sqsubseteq \top$  and  $\perp \sqsubseteq \top$

$$\sqcup = \begin{cases} \perp & X = \emptyset \vee X = \{\perp\} \\ q & X = \{q\} \vee X = \{\perp, q\} \\ \top & \text{else} \end{cases}$$

$$\sqcap = \begin{cases} \top & X = \emptyset \vee X = \{\top\} \\ q & X = \{q\} \vee X = \{\top, q\} \\ \perp & \text{else} \end{cases}$$



# Product Lattice

Let  $\mathcal{E}_1 = (E_1, \sqsubseteq_1, \sqcup_1, \sqcap_1, \top_1, \perp_1)$  and  $\mathcal{E}_2 = (E_2, \sqsubseteq_2, \sqcup_2, \sqcap_2, \top_2, \perp_2)$  be lattices.

The product lattice  $\mathcal{E}_\times = (E_1 \times E_2, \sqsubseteq_\times, \sqcup_\times, \sqcap_\times, \top_\times, \perp_\times)$  with

- ▶  $(e_1, e_2) \sqsubseteq_\times (e'_1, e'_2)$  if  $e_1 \sqsubseteq_1 e'_1 \wedge e_2 \sqsubseteq_2 e'_2$
- ▶  $\sqcup_\times E_{\text{sub}} = (\sqcup_1 \{e_1 \mid (e_1, \cdot) \in E_{\text{sub}}\}, \sqcup_2 \{e_2 \mid (\cdot, e_2) \in E_{\text{sub}}\})$
- ▶  $\sqcap_\times E_{\text{sub}} = (\sqcap_1 \{e_1 \mid (e_1, \cdot) \in E_{\text{sub}}\}, \sqcap_2 \{e_2 \mid (\cdot, e_2) \in E_{\text{sub}}\})$
- ▶  $\top_\times = (\top_1, \top_2)$  and  $\perp_\times = (\perp_1, \perp_2)$

is a lattice.

Proof on the board.

# Join-Semi-Lattice

Complete lattice not always required

⇒ remove unused elements

## Definition

Join-Semi-Lattice A structure  $\mathcal{E} = (E, \sqsubseteq, \sqcup, \top)$  is a lattice if

- ▶  $(E, \sqsubseteq)$  is a partial order
- ▶ least upper bound  $\sqcup$  exists for all subsets  $E_{\text{sub}} \subseteq E$
- ▶  $\top = \sqcup E$



# Abstract Domain

Join-semi-lattice on set of abstract states  
+ meaning of abstract states

## Definition

An abstract domain  $D = (C, \mathcal{E}, \llbracket \cdot \rrbracket)$  consists of

- ▶ a set  $C$  of concrete states
- ▶ a join-semi-lattice  $\mathcal{E} = (E, \sqsubseteq, \sqcup, \top)$
- ▶ a concretization function  $\llbracket \cdot \rrbracket : E \rightarrow 2^C$   
(assigns meaning of abstract states)
  - ▶  $\llbracket \top \rrbracket = C$
  - ▶  $\forall E_{\text{sub}} \subseteq E : \bigcup_{e \in E_{\text{sub}}} \llbracket e \rrbracket \subseteq \llbracket \sqcup E_{\text{sub}} \rrbracket$   
(join operator overapproximates)

# Abstraction

$$\alpha : 2^C \rightarrow E$$

Here:

- ▶ Not defined separately
- ▶ Returns smallest abstract state that covers set of concrete states

# Galois Connection

Abstraction and concretization function fulfill the following connection

1.  $\forall C_{\text{sub}} \subseteq C : C_{\text{sub}} \subseteq \llbracket \alpha(C_{\text{sub}}) \rrbracket$   
(abstraction safe approximation,  
but may lose information/precision)
2.  $\forall e \in E : \alpha(\llbracket e \rrbracket) \subseteq e$   
(no loss in safety)

# Abstract Semantics

Abstract interpretation of program, i.e., evaluation on abstract states

Transfer relation  $\rightsquigarrow \subseteq E \times G \times E$

▶  $\forall e \in E, g \in G :$

$$\bigcup_{c \in \llbracket e \rrbracket} \{c' \mid (c, g, c') \in \mathcal{T}\} \subseteq \bigcup_{(e, g, e') \in \rightsquigarrow} \llbracket e' \rrbracket$$

(safe over-approximation)

▶ Depends on abstract domain

▶ In this lecture: restricted to functions

# Properties of Transfer Functions

► Monotony

$$\forall e, e' \in E, g \in G : e \sqsubseteq e' \Rightarrow \rightsquigarrow(e, g) \sqsubseteq \rightsquigarrow(e', g)$$

► Distributivity (optional)

$$\forall e, e' \in E, g \in G : \rightsquigarrow(e, g) \sqcup \rightsquigarrow(e', g) = \rightsquigarrow(e \sqcup e', g)$$

# Elements of Abstraction (Recap.)

## 1. Abstract domain

- ▶ Join-semi lattice  $\mathcal{E}$  on set of abstract states  $E$
- ▶ Meaning of abstract states  $\llbracket \cdot \rrbracket$

## 2. Abstract semantics $\rightsquigarrow$

# Properties of Abstraction (Recap.)

- ▶ Join operator overapproximates

$$\forall E_{\text{sub}} \subseteq E : \bigcup_{e \in E_{\text{sub}}} \llbracket e \rrbracket \subseteq \llbracket \sqcup E_{\text{sub}} \rrbracket$$

- ▶ Monotony of transfer relation

$$\forall e, e' \in E, g \in G : e \sqsubseteq e' \Rightarrow \rightsquigarrow (e, g) \sqsubseteq \rightsquigarrow (e', g)$$

- ▶ Distributivity of transfer relation

$$\forall e, e' \in E, g \in G : \rightsquigarrow (e, g) \sqcup \rightsquigarrow (e', g) = \rightsquigarrow (e \sqcup e', g)$$

# Location Abstraction $\mathbb{L}$

Tracks control-flow of program

- ▶ Uses flat lattice of set  $L$  of location states

- ▶ 
$$\llbracket \ell \rrbracket := \begin{cases} C & \text{if } \ell = \top \\ \emptyset & \text{if } \ell = \perp \\ \{c \in C \mid c(pc) = \ell\} & \text{else} \end{cases}$$

(guarantees that join overapproximates)

- ▶  $(\ell, (l, op, l'), \ell') \in \rightsquigarrow_{\mathbb{L}}$  if  $(\ell = l \vee \ell = \top)$  and  $\ell' = l'$



# Properties of Location Abstraction

Transfer relation  $\rightsquigarrow_{\mathbb{L}}$

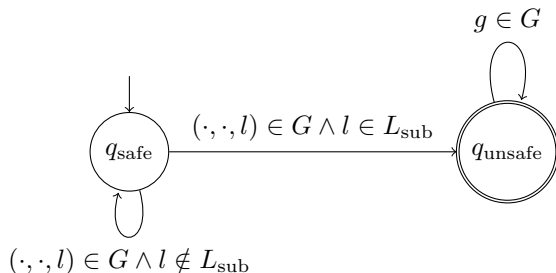
- ▶ overapproximates, i.e.,

$$\forall e \in E_{\mathbb{L}}, g \in G : \bigcup_{c \in \llbracket e \rrbracket} \{c' \mid (c, g, c') \in \mathcal{T}\} \subseteq \bigcup_{(e, g, e') \in \rightsquigarrow_{\mathbb{L}}} \llbracket e' \rrbracket$$

- ▶ monotone
- ▶ distributive

# Property Encoding

Automaton observing violation of reachability property  $\varphi_{L_{\text{sub}}}$



# Property Abstraction $\mathbb{R}$

Represent automaton encoding of property  $\varphi_{L_{\text{sub}}}$  as abstraction

- ▶ Uses join-semilattice on set  $\{q_{\text{safe}}, q_{\text{unsafe}}\}$   
with  $q_{\text{safe}} \sqsubseteq q_{\text{unsafe}}$
- ▶  $\llbracket q \rrbracket := \begin{cases} C & \text{if } q = q_{\text{unsafe}} \\ \{c \in C \mid c(pc) \notin L_{\text{sub}}\} & \text{else} \end{cases}$
- ▶  $(q, (l, op, l'), q') \in \rightsquigarrow_{\mathbb{R}}$   
if  $q' = q_{\text{unsafe}} \wedge l' \in L_{\text{sub}}$  or  $q' = q \wedge l' \notin L_{\text{sub}}$

# Properties of Property Abstraction

Transfer relation  $\rightsquigarrow_{\mathbb{R}}$

- ▶ overapproximates
- ▶ monotone
- ▶ distributive

# Value Domain

Assigns values to (some) variables.

- ▶ Domain elements are partial functions  $f : Var \dashrightarrow \mathbb{Z}$
- ▶  $f \sqsubseteq f'$  if  $dom(f') \subseteq dom(f)$   
and  $\forall v \in dom(f') : f(v) = f'(v)$
- ▶  $\sqcup F = \bigcap F$
- ▶  $\top = \{\}$
- ▶  $\llbracket f \rrbracket = \{c \mid \forall v \in dom(f) : c(d)(v) = f(v)\}$

# Value Abstraction $\mathbb{V}$

Uses variable-separate domain

- ▶ Base domain flat lattice of  $\mathbb{Z}$
- ▶ Abstract value  $\top$  means any value
- ▶ Transfer relation

Notation:  $\phi(expr, f) := expr \wedge \bigwedge_{v \in dom(f)} v = f(v)$

- ▶ Assume:  $(f, (\cdot, expr, \cdot), f') \in \rightsquigarrow_{\mathbb{V}}$  if  
 $\phi(expr, f)$  is satisfiable and  
 $(v, c) \in f'$  if  $c$  is the only satisfying assignment for  
variable  $v$  in  $\phi(expr, f)$
- ▶ Assignment:  $(f, (\cdot, w := expr; \cdot, f') \in \rightsquigarrow_{\mathbb{V}}$  with  
 $(v, c) \in f'$  if either  
 $v \neq w$  and  $(v, c) \in f$ , or  
 $v = w$  and  $c$  is the only satisfying assignment for  
variable  $v'$  in  $\phi(v' = expr, f)$

# Properties of Value Abstraction $\mathbb{V}$

## Transfer relation

- ▶ overapproximates
- ▶ monotone
- ▶ not distributive, e.g.,

$$\begin{aligned} f : x \mapsto 3; y \mapsto 2 \quad f' : x \mapsto 2; y \mapsto 3 \\ \rightsquigarrow(f, x = x + y;) \sqcup \rightsquigarrow(f', x = x + y;) : x \mapsto 5; y \mapsto \top, \\ \text{but } \rightsquigarrow(f \sqcup f', x = x + y;) : x \mapsto \top; y \mapsto \top \end{aligned}$$

# Example Abstract Transitions

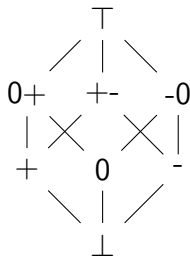
On the board:

- ▶  $\rightsquigarrow (i \mapsto \top; x \mapsto 3, (l, i = 1; , l'))$
- ▶  $\rightsquigarrow (i \mapsto \top; x \mapsto \top, (l, i = i * 2; , l'))$
- ▶  $\rightsquigarrow (i \mapsto \top; x \mapsto 5, (l, i = i * 2; , l'))$
- ▶  $\rightsquigarrow (i \mapsto 0; x \mapsto \top, (l, i \&\&(x > 0), l'))$
- ▶  $\rightsquigarrow (i \mapsto \top; x \mapsto 10, (l, x > 10, l'))$



# Sign Abstraction

Variable-separate domain using base domain



$$\begin{aligned} \llbracket \top \rrbracket &= \mathbb{Z} & \llbracket + \rrbracket &= \mathbb{N}^+ & \llbracket - \rrbracket &= \mathbb{Z} \setminus \mathbb{N}_0^+ & \llbracket 0 \rrbracket &= \{0\} \\ \llbracket + - \rrbracket &= \mathbb{Z} \setminus \{0\} & \llbracket 0 + \rrbracket &= \mathbb{N}_0^+ & \llbracket - 0 \rrbracket &= \mathbb{Z} \setminus \mathbb{N}^+ & \llbracket \perp \rrbracket &= \emptyset \end{aligned}$$

# Transfer Relation of Sign Abstraction

Suggestion 1:

- ▶  $\rightsquigarrow (f, g) = f'$  with  $\forall v \in Var : f'(v) = \top$
- ▶ sound, but not useful

# Transfer Relation of Sign Abstraction

Suggestion 2:

▶ Assume:  $\rightsquigarrow (f, expr) = f$

▶ Assignment:  $\rightsquigarrow (f, expr) = f'$

$$v=const; f'(v) = \begin{cases} + & const \in \mathbb{N}^+ \\ 0 & const = 0 \\ - & \text{else} \end{cases}$$

$$v=w; f'(v) = f(w)$$

$$v=expr; f'(v) = \top$$

and  $\forall u \in Var : u \neq v \Rightarrow f'(u) = f(u)$

sound, but could be more precise

# Transfer Relation of Sign Abstraction (Incomplete)

More precise for special boolean expression like

$\text{var} > 0$ ,  $\text{var} == 0$ ,  $\text{var} < 0$ ,  $\text{var} \geq 0$ ,  $\text{var} \leq 0$

- ▶ can be decided
- ▶ used to restrict successor of assume expressions

Abstract evaluation of arithmetic expressions, e.g.

- ▶  $e + e = e$ , for any abstract value  $e$  except  $+-$
- ▶  $e + 0 = e$
- ▶  $e - 0 = e$
- ▶  $e * 0 = 0$
- ▶ ...

# Interval Abstraction II

Variable-separate domain based on interval domain

- ▶  $E = \mathbb{Z}^2 \cup \{\top, \perp\}$
- ▶  $\perp \sqsubseteq e, e \sqsubseteq \top$  and  $[a, b] \sqsubseteq [c, d]$  if  $c \leq a \wedge b \leq d$
- ▶  $\sqcup E_{\text{sub}} = \begin{cases} \top & \text{if } \top \in E_{\text{sub}} \\ \perp & \text{if } E_{\text{sub}} \subseteq \{\perp\} \\ [\min_{[a,b] \in E_{\text{sub}}} a, \max_{[a,b] \in E_{\text{sub}}} b] & \text{else} \end{cases}$
- ▶  $\llbracket [a, b] \rrbracket = \{x \in \mathbb{Z} \mid a \leq x \leq b\}$     $\llbracket \top \rrbracket = \mathbb{Z}$     $\llbracket \perp \rrbracket = \emptyset$

Note: There are ascending chains that are not stabilizing.

# Transfer Relation of Interval Abstraction

Relies on abstract evaluation of expressions in state  $f$

Arithmetic expressions

- ▶ const:  $[\text{const}, \text{const}]$
- ▶ var:  $f(\text{var})$
- ▶  $-[a, b] = [-b, -a]$
- ▶  $[a, b] \text{ op}_a [c, d] =$   
 $[\min(a \text{ op}_a c, b \text{ op}_a d), \max(a \text{ op}_a c, b \text{ op}_a d)]$
- ▶ special treatment of values  $\perp, \top$

# Transfer Relation of Interval Abstraction

Relies on abstract evaluation of expressions in state  $f$

Boolean expression

$$\text{▶ } [a,b]= \begin{cases} \{true\} & a > 0 \vee b < 0 \\ \{false\} & a = b = 0 \\ \{true, false\} & \text{else} \end{cases}$$

$$\text{▶ } [a,b]<[c,d]= \begin{cases} \{true\} & b < c \\ \{false\} & a \geq d \\ \{true, false\} & \text{else} \end{cases}$$

▶ other comparison operators similar

▶ ...

Define transfer relation analogous to transition

# Cartesian Predicate Abstraction

Represent states by first order logic formulae

- ▶ Restricted to a set of predicates  $Pred$   
(subset of boolean expressions without boolean connectors)
- ▶ Conjunction of predicates



# Cartesian Predicate Abstraction

- ▶ Power set lattice on predicates  $(2^{\text{Pred}}, \supseteq, \cap, \cup, \emptyset, \text{Pred})$
- ▶  $\llbracket \top \rrbracket = \llbracket \emptyset \rrbracket = C$   
for  $p \neq \perp$ :  
 $\llbracket p \rrbracket = \{c \in C \mid \forall \text{pred} \in p : \mathcal{S}_b(\text{pred}, c(d)) = \text{true}\}$   
(guarantees that join overapproximates)
- ▶ Transfer relation
  - ▶ Assignment  
 $(p, v = \text{expr}, p')$  with  
 $p' = \left\{ t \in \text{Pred} \mid \left( \bigwedge_{t' \in p} t'[v \rightarrow v'] \wedge v = \text{expr}[v \rightarrow v'] \right) \Rightarrow t \right\}$
  - ▶ Assume  
 $(p, \text{expr}, p')$  if  $\bigwedge_{t \in p} t \wedge \text{expr}$  is satisfiable and  
 $p' = \{ t \in \text{Pred} \mid (\bigwedge_{t' \in p} t' \wedge \text{expr}) \Rightarrow t \}$

# Properties of Cartesian Predicate Abstraction

## Transfer relation

- ▶ overapproximates
- ▶ monotone
- ▶ not distributive  
(e.g., use value abstraction example and value assignments as predicates)

# Example Abstract Transitions

Consider set of predicates  $\{i > 0, x = 10\}$

On the board:

- ▶  $\rightsquigarrow (\{x = 10\}, (l, i = 1; , l'))$
- ▶  $\rightsquigarrow (\{i > 0\}, (l, i = i * 2; , l'))$
- ▶  $\rightsquigarrow (\{i > 0\}, (l, i < abs, l'))$
- ▶  $\rightsquigarrow (\{x = 10, i > 0\}, (l, x > 10, l'))$

# Composite Abstraction

Combines two abstractions

- ▶ Product (join-semi) lattice  $E_1 \times E_2$
- ▶  $\llbracket (e_1, e_2) \rrbracket = \llbracket e_1 \rrbracket_1 \cap \llbracket e_2 \rrbracket_2$
- ▶ Product transfer relation  
 $((e_1, e_2), g, (e'_1, e'_2)) \in \rightsquigarrow$   
if  $(e_1, g, e'_1) \in \rightsquigarrow_1$  and  $(e_2, g, e'_2) \in \rightsquigarrow_2$
- ▶ More precise transfer relations possible

# Properties of Composite Abstraction

Properties inherited from components

Transfer relation

- ▶ overapproximates
- ▶ monotone
- ▶ distributive

if respective property is fulfilled by both components.

Proof on the board

# Two Prominent Combination

- ▶ Value analysis  $\mathbb{L} \times \mathbb{V} \times \mathbb{R}$
- ▶ Predicate analysis  $\mathbb{L} \times \mathbb{P} \times \mathbb{R}$