

Exercise

2021/02/19

Reference: https://www.sosy-lab.org/research/pub/2018-HBMC.Combining_Model_Checking_and_Data-Flow_Analysis.pdf

1 Hands-on

1.1 (Bounded) Model Checking

Jupyter Notebook: [03_BMC.ipynb](#)

1.2 Configurable Program Analysis

Jupyter Notebook: [07_Verifier-Design-part-1.ipynb](#)

2 Theory

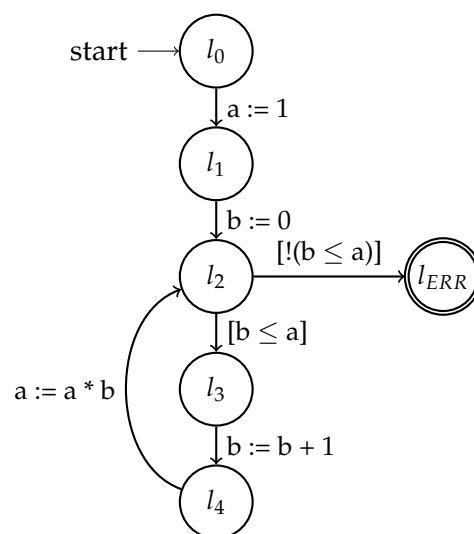
2.1 Observer Automata

```

1 int a = 1;
2 int b = 0;
3
4 while (b <= a) {
5     b = b + 1;
6     a = a * b;
7 }
8 ERR;;

```

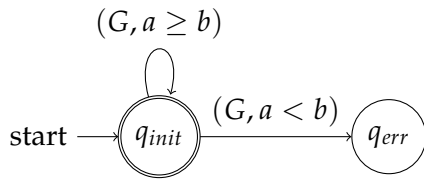
Program

CFA $P = (L, E, l_0)$

1. Define an observer automaton for the given program $P = (L, E, l_0)$ and program variables X , for each of the following specifications:

- $\Box(l' \neq l_{ERR})$ (for $g = (l, op, l')$)
- $\forall x \in X. \forall z \in X. \Box(op = [x \leq z] \implies \circ(\forall y \in X \cup \mathbb{Z}. op \neq [x \leq y] \mathcal{W} op = x := x + 1))$
- $\forall x \in X. \forall y \in X. \Box(op = x := x * y \implies y > 0)$

2. Consider the following observer automaton A :



- State the LTL-formula equivalent of A .
- Consider observer analysis \mathcal{O} for observer automaton A and precision π :

$$\pi = \{x = n \mid x \in X, n \in \mathbb{Z}\} \cup \{x \geq n \mid x \in X, n \in \mathbb{N}\} \\ \cup \{b \leq a, b \leq a + 1\} \cup \{false\}$$

Apply the CPA algorithm with composite analysis $\mathbb{L} \times \mathbb{P} \times \mathcal{O}$ and initial state $e_0 = (l_0, \emptyset, (q_{init}, true))$ to program P . State the final reached set and whether the specification is violated, according to the algorithm.

2.2 Verification-Result Witnesses (45 minutes)

A detailed definition of the GraphML Witness-Exchange Format is available here:

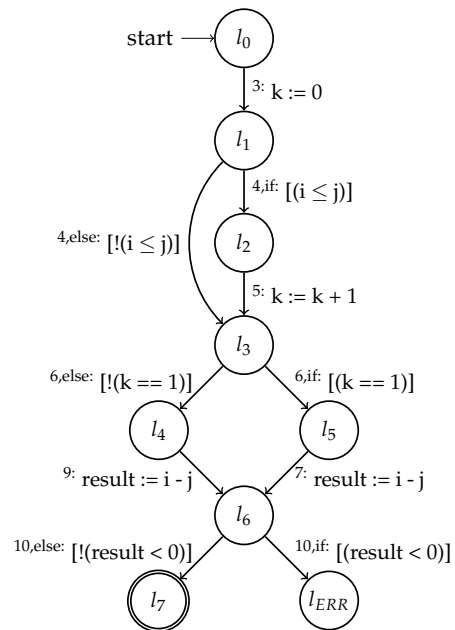
<https://github.com/sosy-lab/sv-witnesses>

2.2.1 Violation Witnesses

```

1  int i, j; // defined, but arbitrary value
2  int result;
3  int k = 0;
4  if (i <= j)
5      k = k + 1;
6  if (k == 1)
7      result = i - j;
8  else
9      result = i - j;
10 if (result < 0)
11     ERR;;
  
```

Program P_e

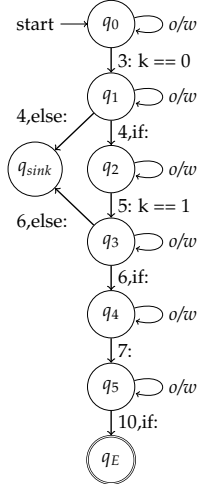


CFA A_e

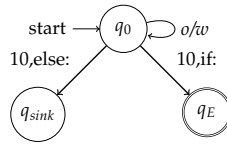
Above you see faulty program P_e and its CFA A_e . Each CFA edge lists the file location it was created from (e.g., ^{4,if}).

1. For each violation witness below, list all (syntactic) program paths described by that witness:

Witness a:



Witness b:



Witness c:

```

1 <graphml>
2 <!-- .. snip metadata .. -->
3 <graph>
4 <node id="A0">
5 <data key="entry">true</data>
6 </node>
7 <node id="A2" />
8 <edge source="A0" target="A2">
9 <data key="startline">1</data>
10 <data key="assumption">i == 1; j == 2;</data>
11 <data key="assumption.scope">main</data>
12 </edge>
13 <node id="A75">
14 <data key="violation">true</data>
15 </node>
16 <edge source="A2" target="A75">
17 <data key="startline">10</data>
18 <data key="control">condition-true</data>
19 </edge>
20 <node id="sink">
21 <data key="sink">true</data>
22 </node>
23 <edge source="A2" target="sink">
24 <data key="startline">10</data>
25 <data key="control">condition-false</data>
26 </edge>
27 </graph>
28 </graphml>

```

2. For some witnesses A and B , we say $A <_{testified} B$ iff witness A describes a subset of the state-space that is described by witness B .

Check all correct statements:

- Witness a $<_{testified}$ Witness b
- Witness b $<_{testified}$ Witness a
- Witness b $<_{testified}$ Witness c

- Witness c $<_{testified}$ Witness b
- Witness a $<_{testified}$ Witness c
- Witness c $<_{testified}$ Witness a

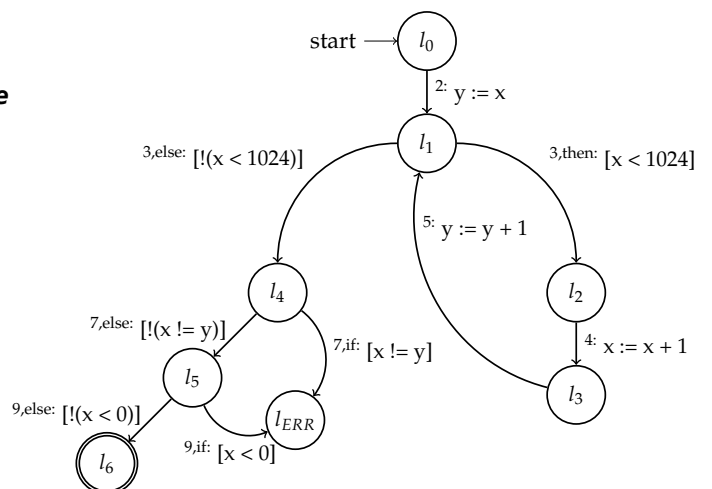
2.2.2 Correctness Witnesses

```

1 int x; // defined, but arbitrary value
2 int y = x;
3 while (x < 1024) {
4     x = x + 1;
5     y = y + 1;
6 }
7 if (x != y)
8     goto ERR;
9 if (x < 0)
10    ERR;

```

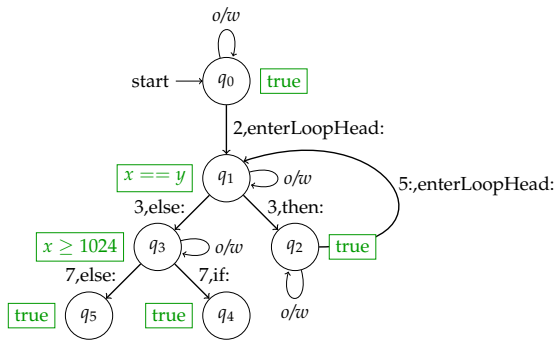
Program P_C



CFA A_C

For each correctness witness below, list all candidate invariants (l, i) described by that witness. Each candidate invariant (l, i) consists of a program location $l \in A_c$ where the invariant is supposed to hold, and the invariant i .

Witness *d*:



Witness *e*:

```

1 <graphml>
2 <!-- .. snip metadata .. -->
3 <graph>
4 <node id="q0">
5 <data key="entry">true</data>
6 </node>
7 <node id="q1">
8 <data key="invariant">x == y</data>
9 <data key="invariant.scope">main</data>
10 </node>
11 <edge source="q0" target="q1">
12 <data key="enterLoopHead">true</data>
13 <data key="startline">2</data>
14 </edge>
15 </graph>
16 </graphml>

```

Witness *f*:

