

# Spezifikation von Abdeckungskriterien mit FQL

Testen  
WS 2021

Prof. Dr. Dirk Beyer,  
Thomas Lemberger

- ▶ Basis: Holzer, Tautschnig, Veith, Schallhart: How did You Specify Your Test Suite?
- ▶ Spezifikationsprache für Test-Abdeckungskriterien

- ▶ CFA  $\mathcal{A} = (L, l_0, E)$
- ▶ Transitionssystem  $\mathcal{T} = (S, R, s_0)$ 
  - ▶ Zustandsraum  $S$  von Programzuständen
  - ▶ Transitionsrelation  $R \subseteq S \times S$
  - ▶ Anfangszustand  $s_0$
- ▶ CFA  $\mathcal{A}$  impliziert ein Transitionssystem  $\mathcal{T}_{\mathcal{A}}$ .
- ▶ Programmpfad  $\pi = \langle s_0 s_1 \dots s_n \rangle$ ,  
Subpfad  $\pi^{i \dots j} = \langle s_i s_{i+1} \dots s_j \rangle$
- ▶  $\mathcal{L}(\mathcal{T})$  sind alle Pfade durch  $\mathcal{T}$ , beginnend bei  $s_0$

- ▶ Zustands-Prädikat  $\varphi$  über  $S$
- ▶ Pfad-Prädikat  $\phi$  über  $S^*$
- ▶ Pfadmengen-Prädikat  $\Phi$  über  $2^{S^*}$
  
- ▶  $s \models \varphi, s \in S$
- ▶  $\pi \models \phi, \pi \in S^*$
- ▶  $\Gamma \models \Phi, \Gamma \subseteq S^*$
  
- ▶ Pfad-Prädikat-Konkatenation:  
     $\pi \models \phi_1 \cdot \phi_2$  iff  
     $\pi^{0\dots n} \models \phi_1$  and  $\pi^{n\dots|\pi|-1} \models \phi_2$

- ▶ Testfall ist Programmpfad seiner Ausführung
- ▶ Test-Suite ist Menge von Programmpfaden
- ▶ Abdeckungs-Kriterium  $\Phi$  ist Funktion von CFA zu Pfadmengen-Prädikat

Gegeben CFA  $\mathcal{A} = (L, l_0, E)$  und Abdeckungs-Kriterium  $\Phi$ :  
 $\Phi(\mathcal{A}) = \Phi^{\mathcal{A}}$ .

Test-Suite  $\Gamma \subseteq \mathcal{L}(\mathcal{T}_{\mathcal{A}})$  erfüllt Abdeckungskriterium  $\Phi$  falls  $\Gamma \models \Phi^{\mathcal{A}}$

- ▶ Abdeckungs-Kriterium  $\Phi$  ist *einfach*, wenn:
  1.  $\Phi(\mathcal{A}) = \Phi^{\mathcal{A}} = \{\phi_1, \dots, \phi_k\}$
  2.  $\Gamma \models \Phi^{\mathcal{A}}$  gdw.  $\forall \phi_i \in \Phi^{\mathcal{A}}. \exists \pi \in \Gamma. \pi \models \phi_i$

# Abdeckungs-Kriterien

FQL-Syntax zur Beschreibung einfacher Abdeckungs-Kriterien:

$\Phi ::=$   $\text{in } T \text{ cover } C \text{ passing } P$

$C ::=$   $C + C \mid C.C \mid (C) \mid N \mid S \mid "P"$

$P ::=$   $P + P \mid P.P \mid (P) \mid N \mid S \mid P^*$

$N ::=$   $\text{NODES}(T) \mid \text{EDGES}(T) \mid \text{PATHS}(T, k)$

$T ::=$   $F \mid \text{PRED}(T, \varphi) \mid \text{COMPOSE}(T, T)$   
 $\mid T|T \mid T\&T \mid \text{SETMINUS}(T, T)$

$F ::=$   $\text{ID} \mid \text{@BASICBLOCKENTRY} \mid \dots$

$$\text{NODES}(T) = \sum_{n \in \text{nodes}(T[\mathcal{A}])} n$$

$$\text{EDGES}(T) = \sum_{e \in \text{edges}(T[\mathcal{A}])} e$$

$$\text{PATHS}(T, k) = \sum_{p \in \text{paths}_k(T[\mathcal{A}])} p$$

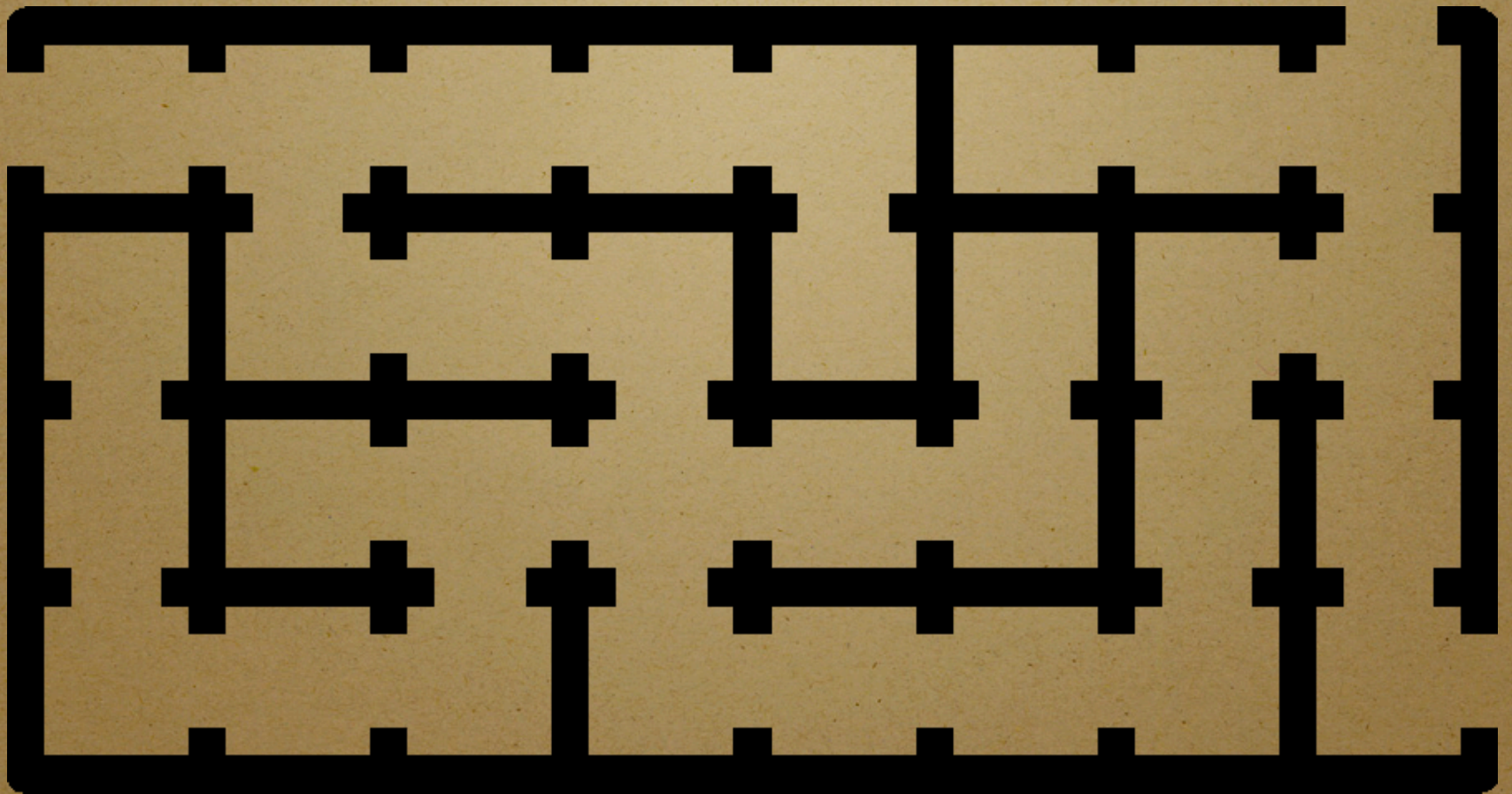
- ▶ CFA Transformer  $T : CFA \mapsto CFA$ .
- ▶ Ein Filter  $F$  ist ein CFA Transformer. Gegeben CFA  $\mathcal{A} = (L, l_0, E)$ ,  
 $F[\mathcal{A}] = (L', l'_0, E')$  mit  $L' \subseteq L$ ,  $E' \subseteq E$ ,  $l_0 \in L'$ , und  
 $E' \subseteq L' \times Ops \times L'$
- ▶ Beispiele: @BASICBLOCKENTRY, @DECISIONEDGE, @FILE

$\Phi = \text{in } G \text{ cover } C \text{ passing } P$

1.  $C' = C$  angewandt auf  $G[\mathcal{A}]$  mit Auswertung von NODES, EDGES, PATHs
2.  $P' = P$  mit Auswertung von NODES, EDGES, PATHs
3.  $\Phi(\mathcal{A}) = \mathcal{L}(\text{cover } C' \text{ passing } P')$

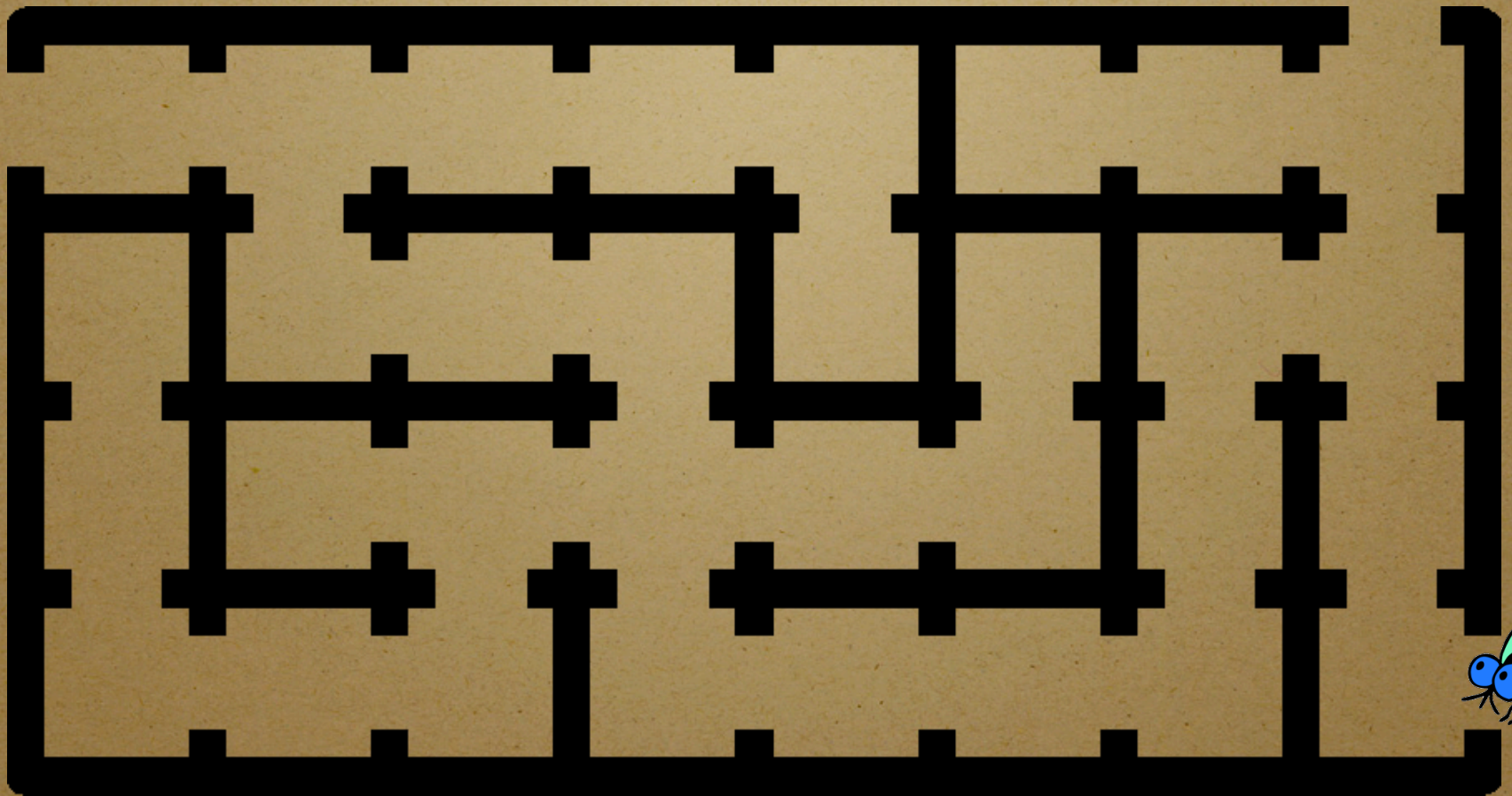


# Scavenger Hunt



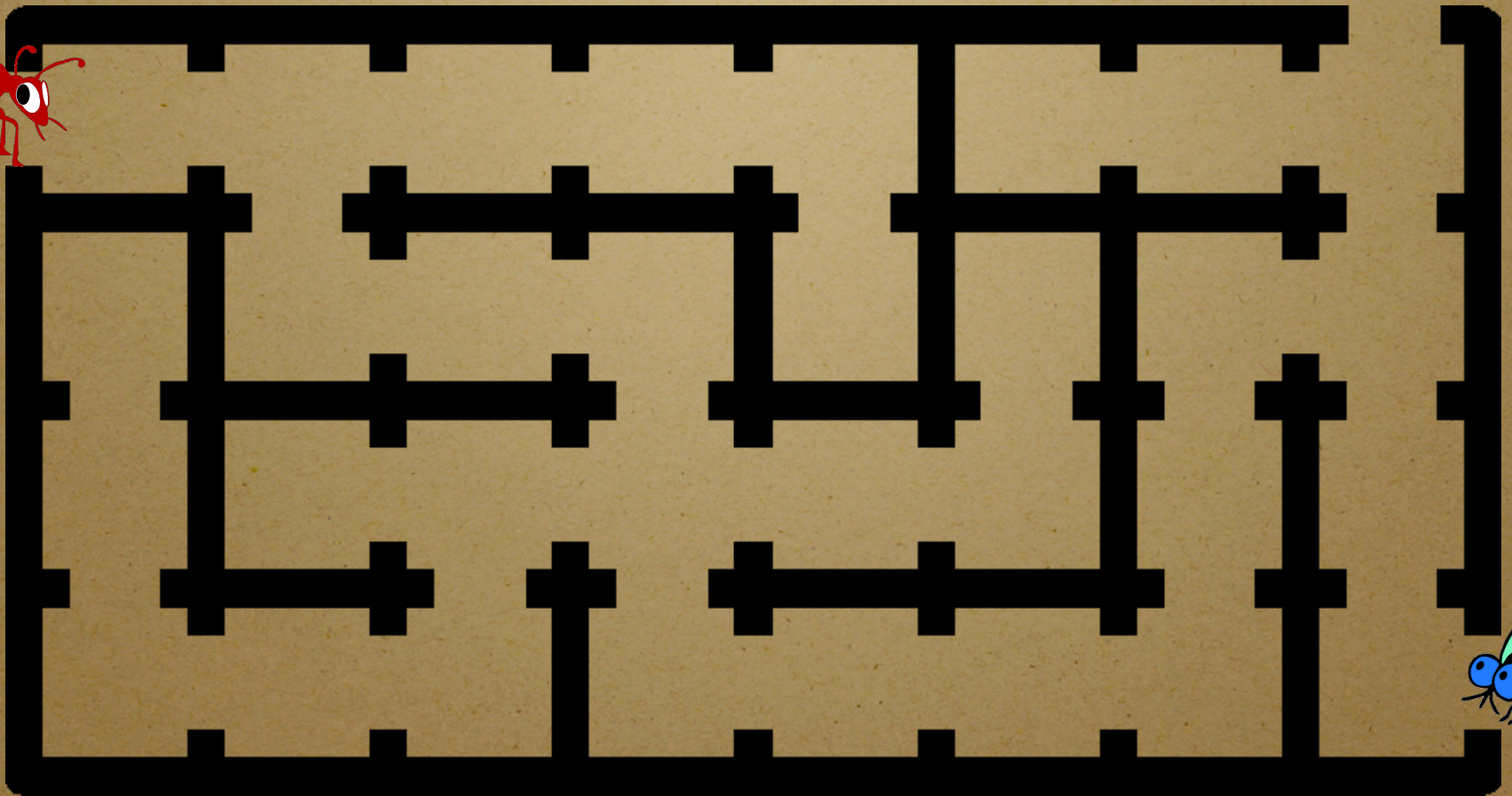
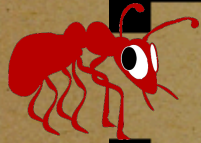


# Scavenger Hunt



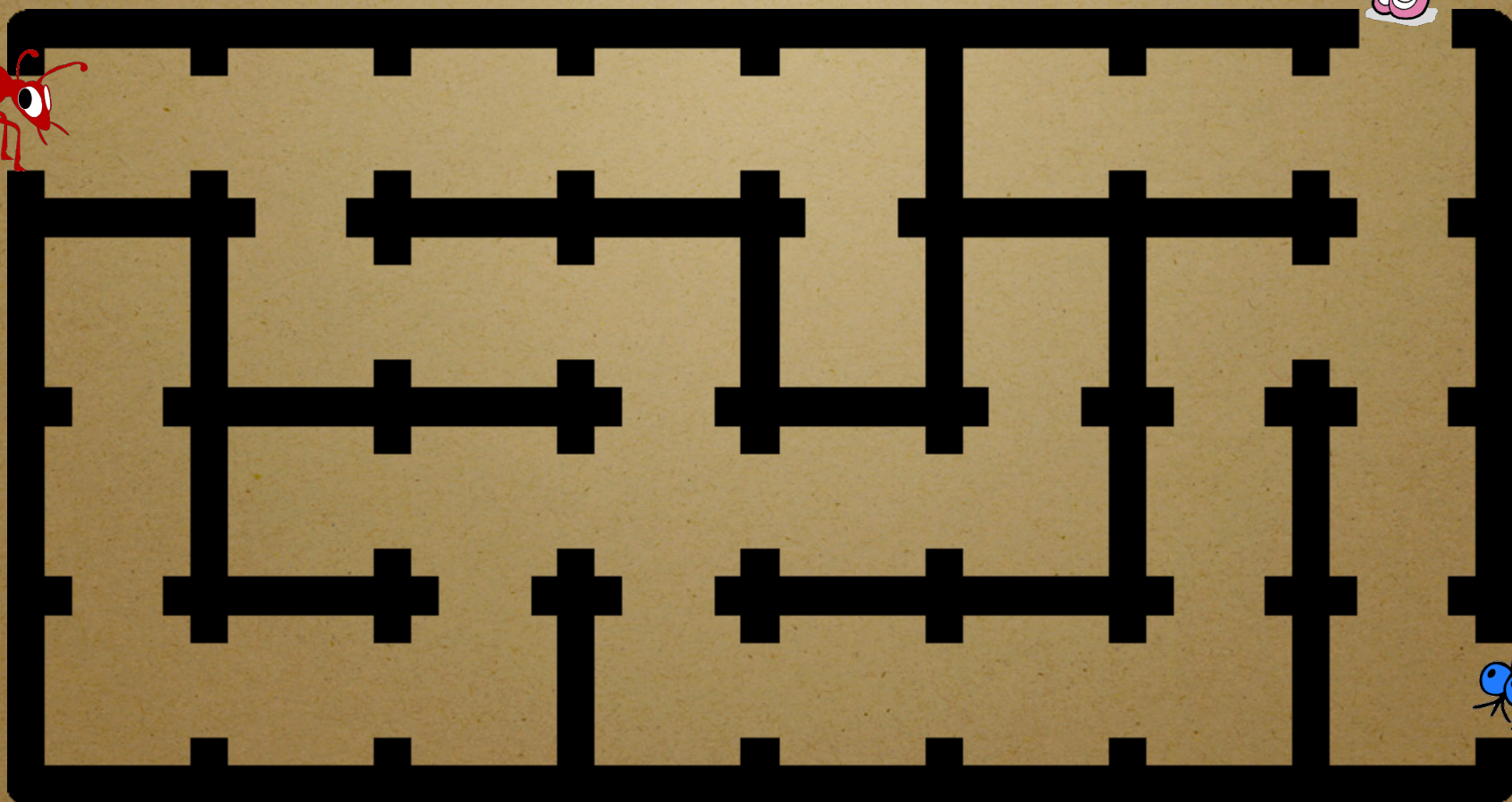


# Scavenger Hunt



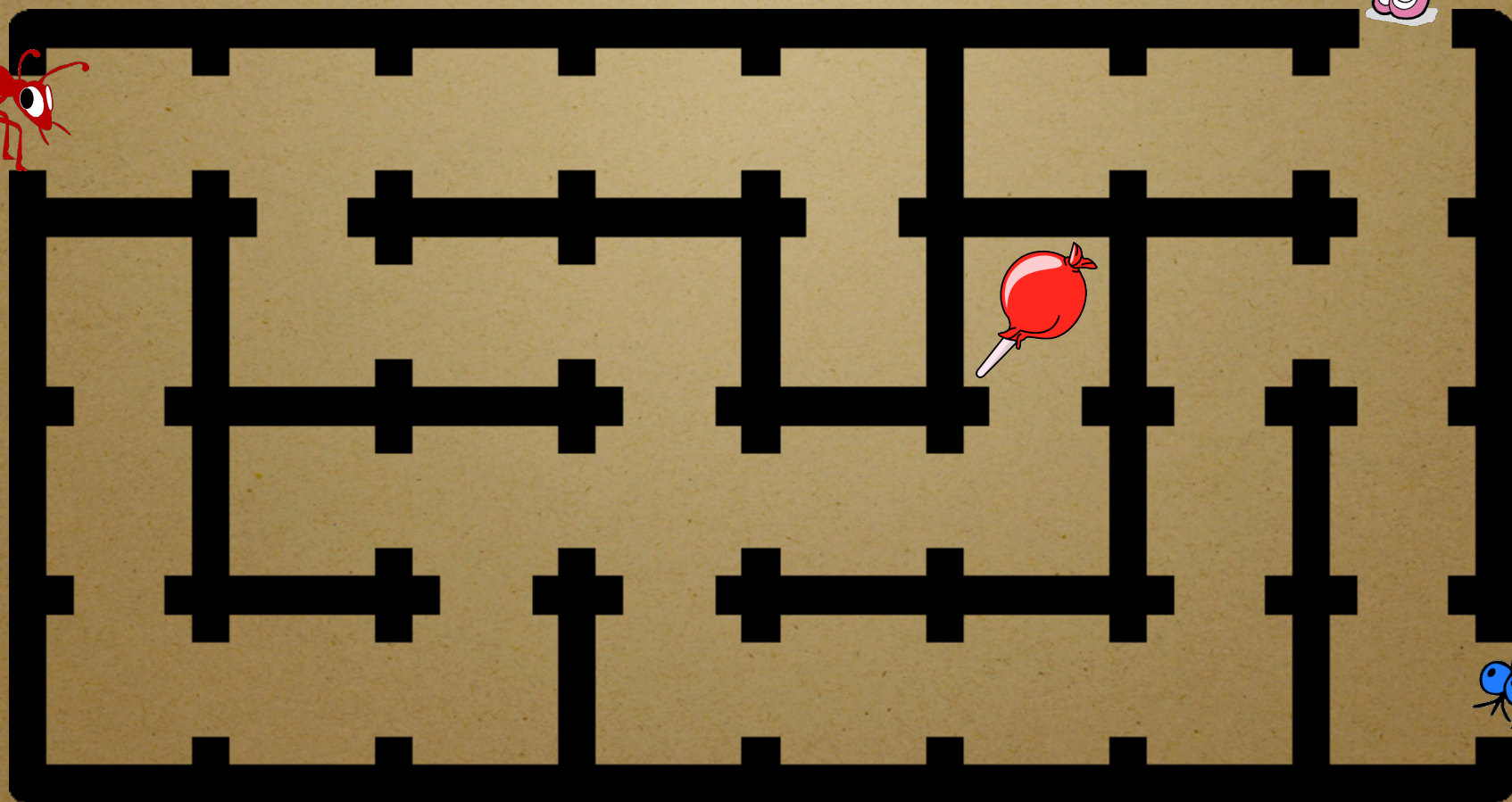


# Scavenger Hunt



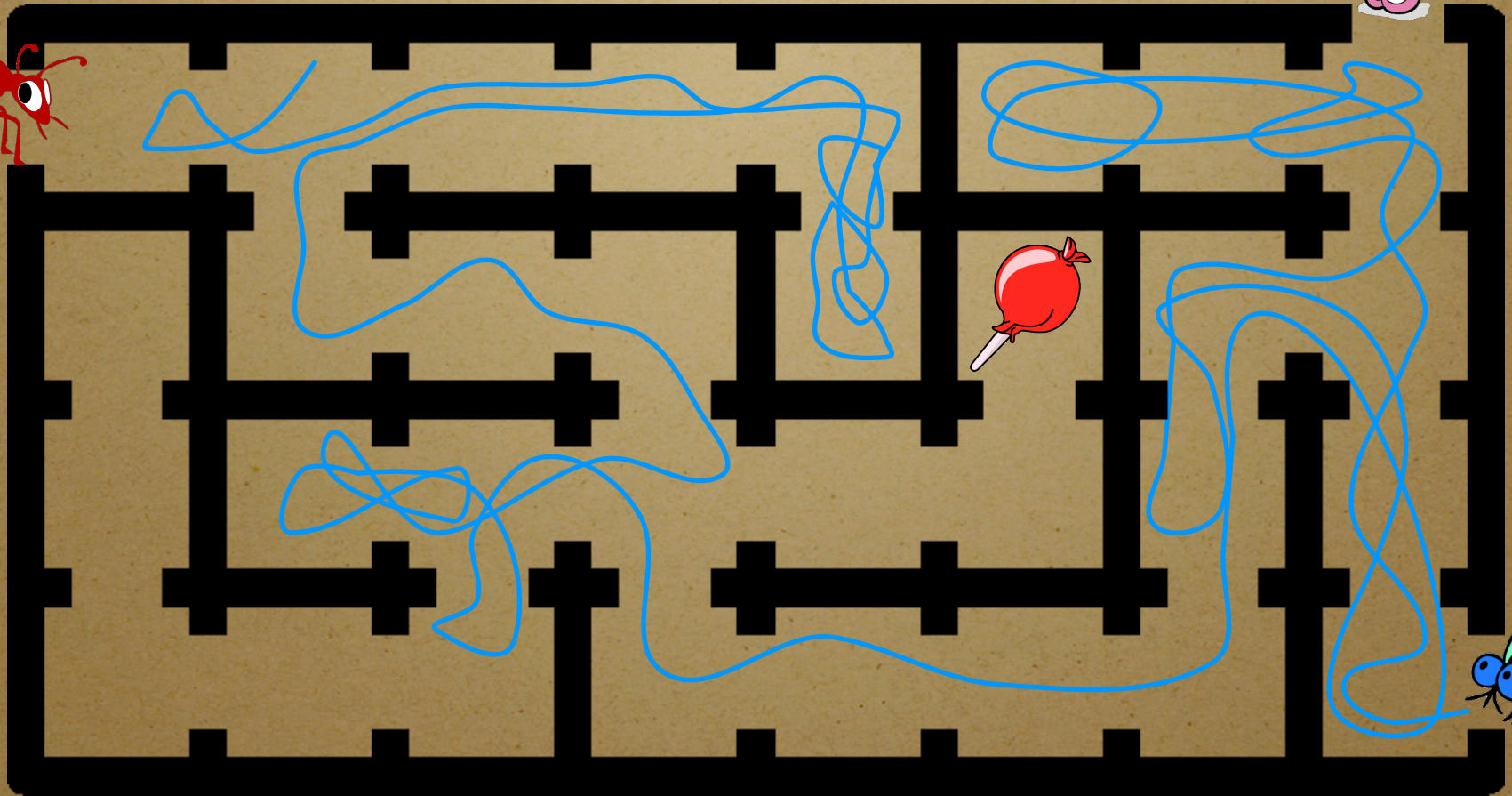
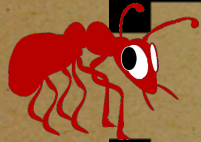


# Scavenger Hunt



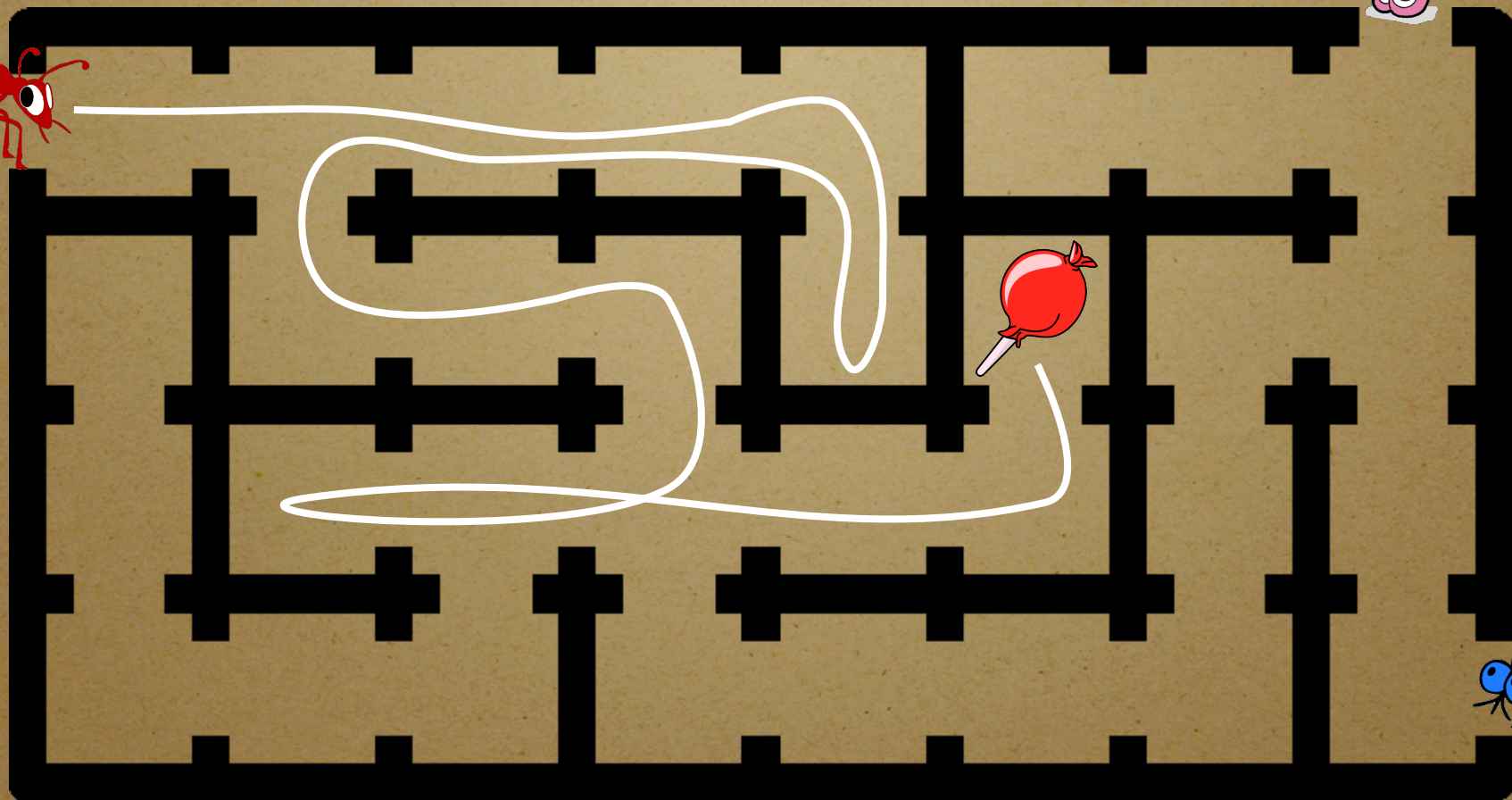


# Scavenger Hunt



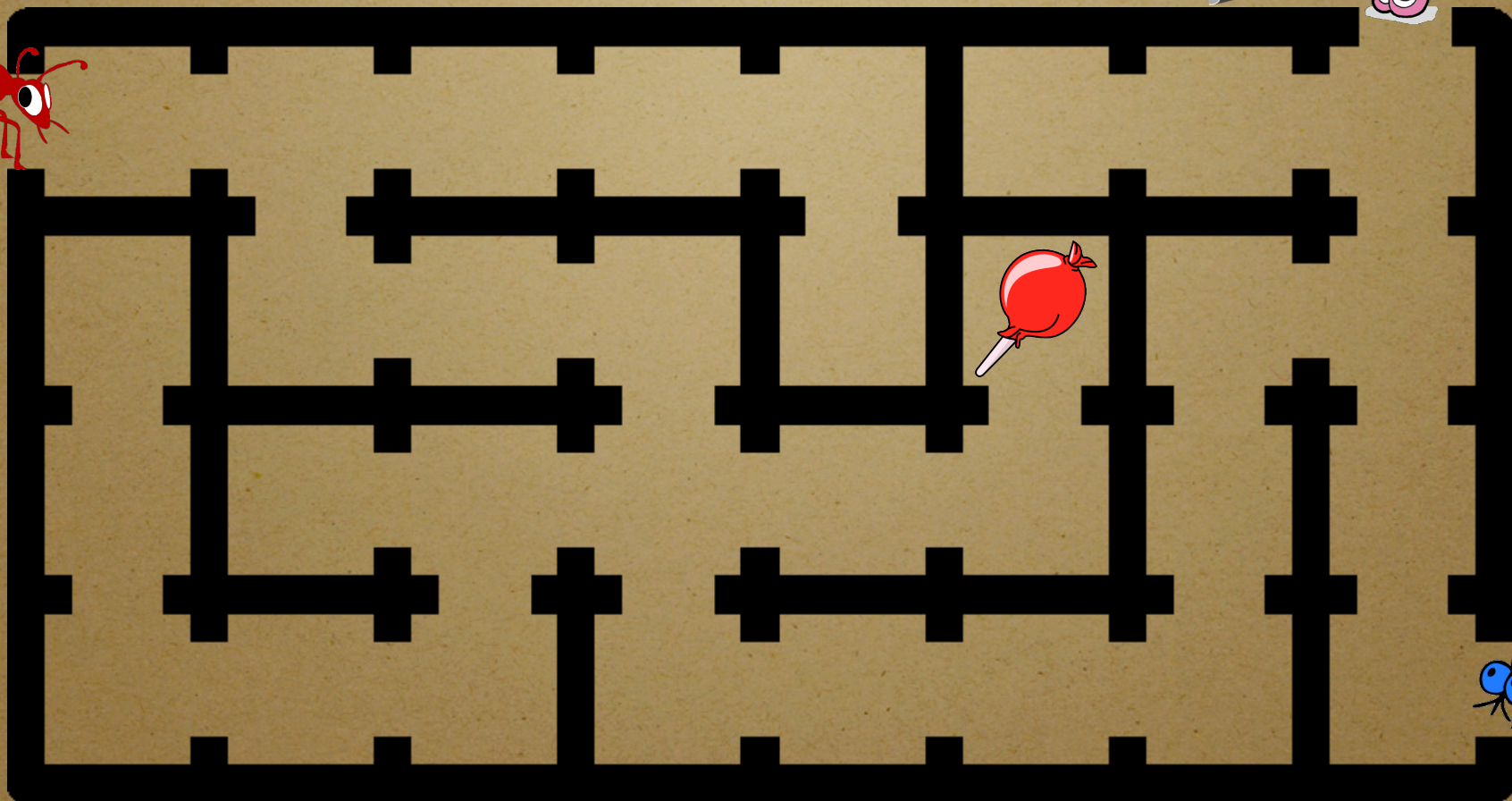


# Scavenger Hunt



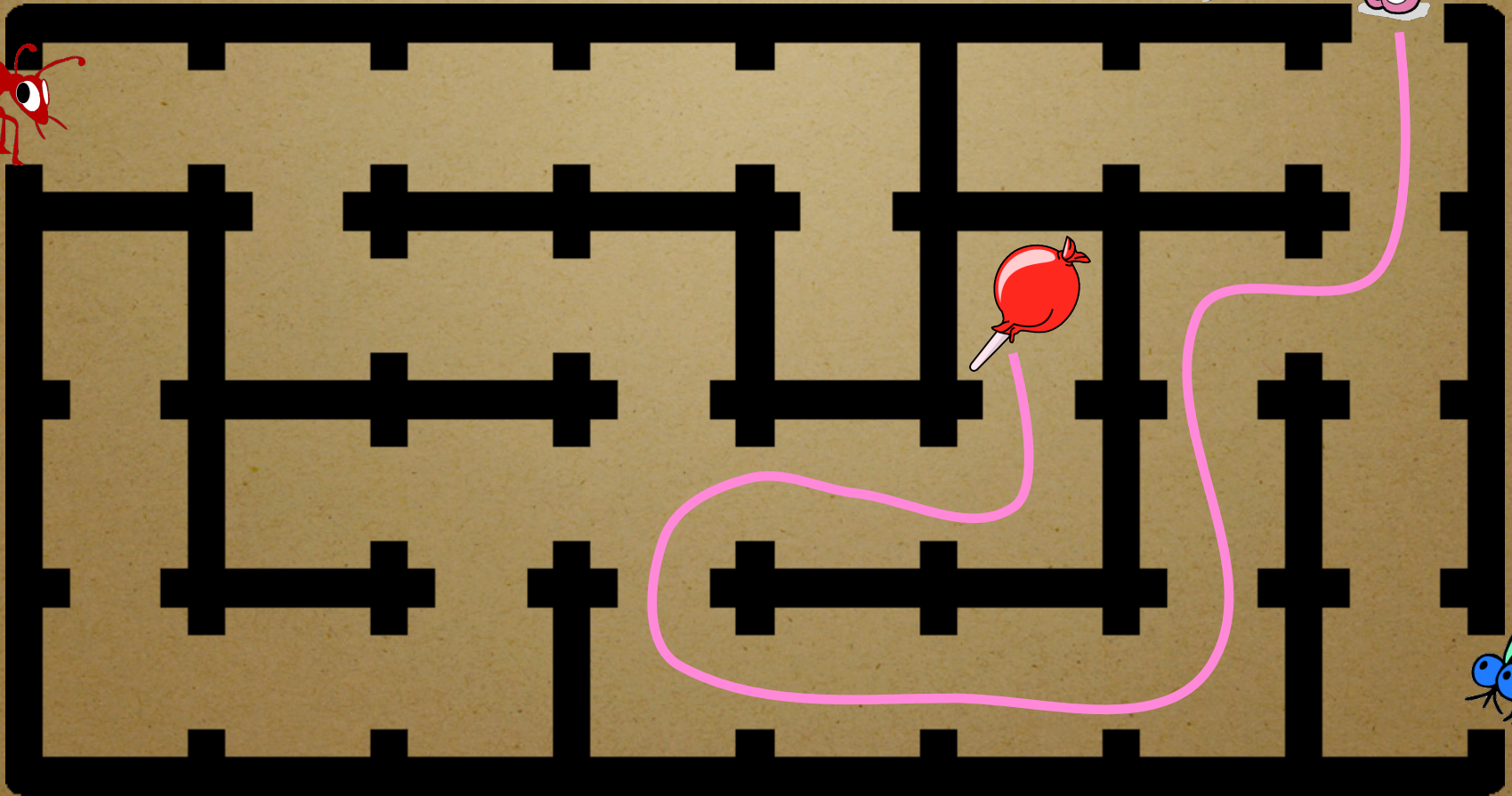
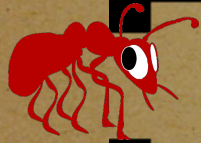


# Scavenger Hunt



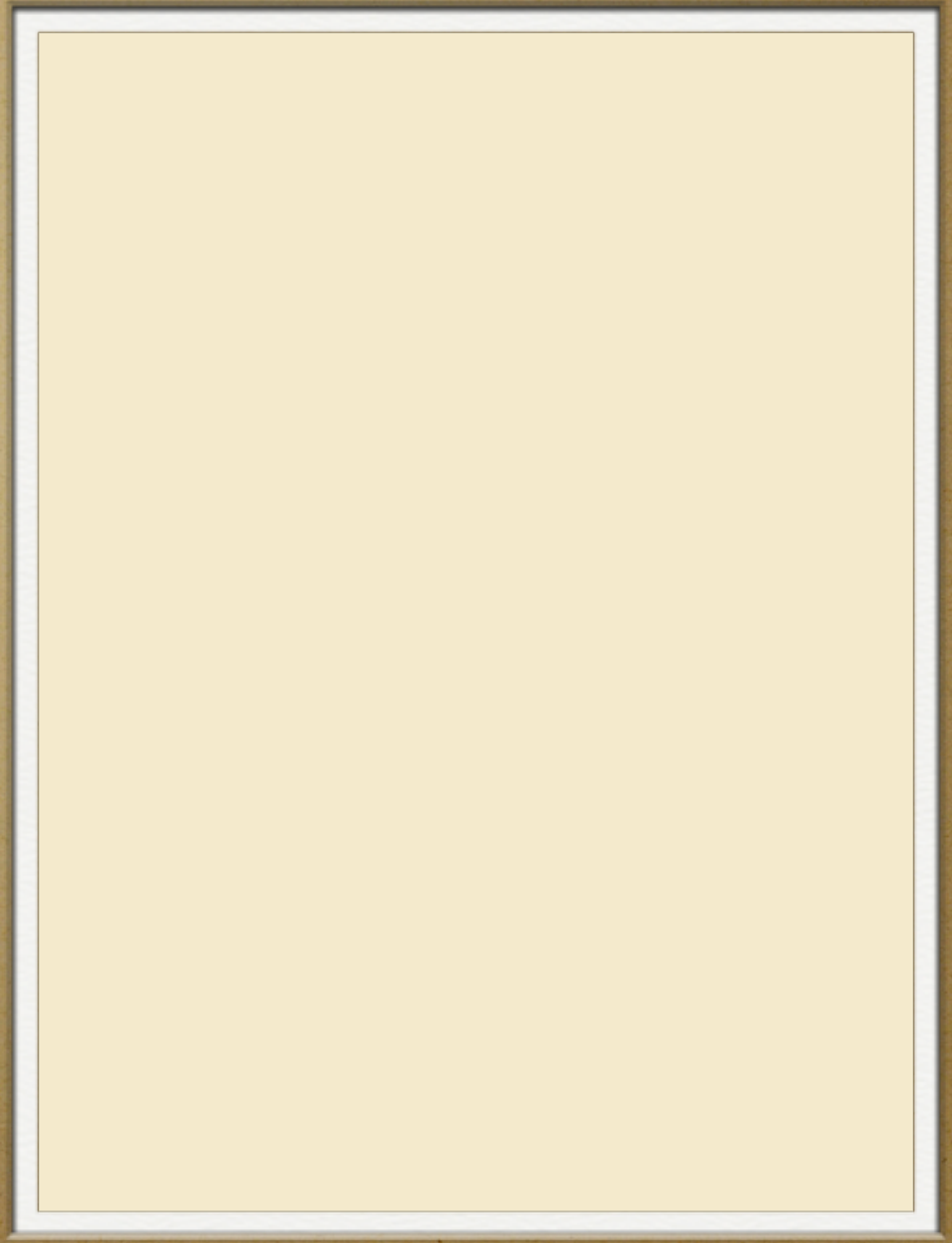


# Scavenger Hunt





# Software Testing



# Software Testing

```
173     if (ctrl_io_in[SENS_IMPULS]) {
174         if (!lastImp){
175             if (ctrl_io_out[MOTOR_ON]) {
176                 if (directionUp) {
177                     ++cnt;
178                 } else {
179                     --cnt;
180                 }
181             }
182             else if (timImp>0) {
183                 if (directionUp) {
184                     ++cnt;
185                 } else {
186                     --cnt;
187                 }
188             }
189         }
190     }
191     if (ctrl_io_in[SENS_BOTTOM]) {
192         cnt = 0;
193         cntValid = TRUE;
194     }
195     lastImp = ctrl_io_in[SENS_IMPULS];
196     if (timImp>0) {
197         --timImp;
198         if (timImp==0) {
199             if (cmd!=CMD_NONE) {
200                 cmd = CMD_NONE;
201             }
202         }
203     }
```




# Software Testing

```
173     if (ctrl_io_in[SENS_IMPULS]) {
174         if (!lastImp){
175             if (ctrl_io_out[MOTOR_ON]) {
176                 if (directionUp) {
177                     ++cnt;
178                 } else {
179                     --cnt;
180                 }
181             }
182             else if (timImp>0) {
183                 if (directionUp) {
184                     ++cnt;
185                 } else {
186                     --cnt;
187                 }
188             }
189         }
190     }
191     if (ctrl_io_in[SENS_BOTTOM]) {
192         cnt = 0;
193         cntValid = TRUE;
194     }
195     lastImp = ctrl_io_in[SENS_IMPULS];
196     if (timImp>0) {
197         --timImp;
198         if (timImp==0) {
199             if (cmd!=CMD_NONE) {
200                 cmd = CMD_NONE;
201             }
202         }
203     }
```

# Software Testing

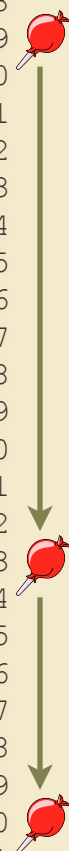
```
173     if (ctrl_io_in[SENS_IMPULS]) {
174         if (!lastImp){
175             if (ctrl_io_out[MOTOR_ON]) {
176                 if (directionUp) {
177                     ++cnt;
178                 } else {
179                     --cnt;
180                 }
181             }
182             else if (timImp>0) {
183                 if (directionUp) {
184                     ++cnt;
185                 } else {
186                     --cnt;
187                 }
188             }
189         }
190     }
191     if (ctrl_io_in[SENS_BOTTOM]) {
192         cnt = 0;
193         cntValid = TRUE;
194     }
195     lastImp = ctrl_io_in[SENS_IMPULS];
196     if (timImp>0) {
197         --timImp;
198         if (timImp==0) {
199             if (cmd!=CMD_NONE) {
200                 cmd = CMD_NONE;
201             }
202         }
203     }
```





# Software Testing

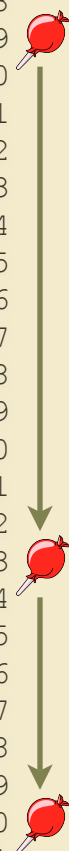
```
173     if (ctrl_io_in[SENS_IMPULS]) {
174         if (!lastImp){
175             if (ctrl_io_out[MOTOR_ON]) {
176                 if (directionUp) {
177                     ++cnt;
178                 } else {
179                     --cnt;
180                 }
181             }
182             else if (timImp>0) {
183                 if (directionUp) {
184                     ++cnt;
185                 } else {
186                     --cnt;
187                 }
188             }
189         }
190     }
191     if (ctrl_io_in[SENS_BOTTOM]) {
192         cnt = 0;
193         cntValid = TRUE;
194     }
195     lastImp = ctrl_io_in[SENS_IMPULS];
196     if (timImp>0) {
197         --timImp;
198         if (timImp==0) {
199             if (cmd!=CMD_NONE) {
200                 cmd = CMD_NONE;
201             }
202         }
203     }
```



# Software Testing

Random Testing?

```
173     if (ctrl_io_in[SENS_IMPULS]) {
174         if (!lastImp){
175             if (ctrl_io_out[MOTOR_ON]) {
176                 if (directionUp) {
177                     ++cnt;
178                 } else {
179                     --cnt;
180                 }
181             }
182             else if (timImp>0) {
183                 if (directionUp) {
184                     ++cnt;
185                 } else {
186                     --cnt;
187                 }
188             }
189         }
190     }
191     if (ctrl_io_in[SENS_BOTTOM]) {
192         cnt = 0;
193         cntValid = TRUE;
194     }
195     lastImp = ctrl_io_in[SENS_IMPULS];
196     if (timImp>0) {
197         --timImp;
198         if (timImp==0) {
199             if (cmd!=CMD_NONE) {
200                 cmd = CMD_NONE;
201             }
202         }
203     }
```





# Software Testing

Random Testing?



```
173     if (ctrl_io_in[SENS_IMPULS]) {
174         if (!lastImp){
175             if (ctrl_io_out[MOTOR_ON]) {
176                 if (directionUp) {
177                     ++cnt;
178                 } else {
179                     --cnt;
180                 }
181             }
182             else if (timImp>0) {
183                 if (directionUp) {
184                     ++cnt;
185                 } else {
186                     --cnt;
187                 }
188             }
189         }
190     }
191     if (ctrl_io_in[SENS_BOTTOM]) {
192         cnt = 0;
193         cntValid = TRUE;
194     }
195     lastImp = ctrl_io_in[SENS_IMPULS];
196     if (timImp>0) {
197         --timImp;
198         if (timImp==0) {
199             if (cmd!=CMD_NONE) {
200                 cmd = CMD_NONE;
201             }
202         }
203     }
```



# Software Testing

Random Testing?



Directed Testing?

```
173     if (ctrl_io_in[SENS_IMPULS]) {
174         if (!lastImp){
175             if (ctrl_io_out[MOTOR_ON]) {
176                 if (directionUp) {
177                     ++cnt;
178                 } else {
179                     --cnt;
180                 }
181             }
182             else if (timImp>0) {
183                 if (directionUp) {
184                     ++cnt;
185                 } else {
186                     --cnt;
187                 }
188             }
189         }
190     }
191     if (ctrl_io_in[SENS_BOTTOM]) {
192         cnt = 0;
193         cntValid = TRUE;
194     }
195     lastImp = ctrl_io_in[SENS_IMPULS];
196     if (timImp>0) {
197         --timImp;
198         if (timImp==0) {
199             if (cmd!=CMD_NONE) {
200                 cmd = CMD_NONE;
201             }
202         }
203     }
```

# Software Testing

Random Testing?



Directed Testing?



```
173     if (ctrl_io_in[SENS_IMPULS]) {
174         if (!lastImp){
175             if (ctrl_io_out[MOTOR_ON]) {
176                 if (directionUp) {
177                     ++cnt;
178                 } else {
179                     --cnt;
180                 }
181             }
182             else if (timImp>0) {
183                 if (directionUp) {
184                     ++cnt;
185                 } else {
186                     --cnt;
187                 }
188             }
189         }
190     }
191     if (ctrl_io_in[SENS_BOTTOM]) {
192         cnt = 0;
193         cntValid = TRUE;
194     }
195     lastImp = ctrl_io_in[SENS_IMPULS];
196     if (timImp>0) {
197         --timImp;
198         if (timImp==0) {
199             if (cmd!=CMD_NONE) {
200                 cmd = CMD_NONE;
201             }
202         }
203     }
```



# Software Testing

Random Testing?



Directed Testing?



Manual Testing?

```
173     if (ctrl_io_in[SENS_IMPULS]) {
174         if (!lastImp){
175             if (ctrl_io_out[MOTOR_ON]) {
176                 if (directionUp) {
177                     ++cnt;
178                 } else {
179                     --cnt;
180                 }
181             }
182             else if (timImp>0) {
183                 if (directionUp) {
184                     ++cnt;
185                 } else {
186                     --cnt;
187                 }
188             }
189         }
190     }
191     if (ctrl_io_in[SENS_BOTTOM]) {
192         cnt = 0;
193         cntValid = TRUE;
194     }
195     lastImp = ctrl_io_in[SENS_IMPULS];
196     if (timImp>0) {
197         --timImp;
198         if (timImp==0) {
199             if (cmd!=CMD_NONE) {
200                 cmd = CMD_NONE;
201             }
202         }
203     }
```

A vertical green arrow pointing downwards, with three red lollipop icons at the top, middle, and bottom. The top lollipop is at line 179, the middle one at line 193, and the bottom one at line 200.

# Software Testing

Random Testing?



Directed Testing?



Manual Testing?



```
173     if (ctrl_io_in[SENS_IMPULS]) {
174         if (!lastImp){
175             if (ctrl_io_out[MOTOR_ON]) {
176                 if (directionUp) {
177                     ++cnt;
178                 } else {
179                     --cnt;
180                 }
181             }
182             else if (timImp>0) {
183                 if (directionUp) {
184                     ++cnt;
185                 } else {
186                     --cnt;
187                 }
188             }
189         }
190     }
191     if (ctrl_io_in[SENS_BOTTOM]) {
192         cnt = 0;
193         cntValid = TRUE;
194     }
195     lastImp = ctrl_io_in[SENS_IMPULS];
196     if (timImp>0) {
197         --timImp;
198         if (timImp==0) {
199             if (cmd!=CMD_NONE) {
200                 cmd = CMD_NONE;
201             }
202         }
203     }
```



# Software Testing

Random Testing?



Directed Testing?



Manual Testing?



```
173     if (ctrl_io_in[SENS_IMPULS]) {
174         if (!lastImp){
175             if (ctrl_io_out[MOTOR_ON]) {
176                 if (directionUp) {
177                     ++cnt;
178                 } else {
179                     --cnt;
180                 }
181             }
182         } else {
183             if (directionUp) {
184                 ++cnt;
185             } else {
186                 --cnt;
187             }
188         }
189     }
190 }
191 if (ctrl_io_in[SENS_IMPULS];
192     if (timImp>0) {
193         --timImp;
194     }
195     if (timImp==0) {
196         if (cmd!=CMD_NONE) {
197             cmd = CMD_NONE;
198         }
199     }
200 }
201 }
202 }
203 }
```

A photograph of a GPS device with a screen displaying a map. The map shows a street grid with a blue arrow indicating the current direction. A sign on the map says '1 mi left' and 'Baker St.'. The device has 'GPS' written at the top and 'Satnav 2000' at the bottom. The time '11:58' is shown in the top right corner of the screen.



# Software Testing

Random Testing?



Directed Testing?



Manual Testing?



```
173     if (ctrl_io_in[SENS_IMPULS]) {
174         if (!lastImp){
175             if (ctrl_io_out[MOTOR_ON]) {
176                 if (directionUp) {
177                     ++cnt;
178                 } else {
179                     --cnt;
180                 }
181             }
182         } else {
183             if (directionUp) {
184                 ++cnt;
185             } else {
186                 --cnt;
187             }
188         }
189     }
190 }
191 if (ctrl_io_in[SENS_IMPULS];
192     if (timImp>0) {
193         --timImp;
194     }
195     if (timImp==0) {
196         if (cmd!=CMD_NONE) {
197             cmd = CMD_NONE;
198         }
199     }
200 }
201 }
202 }
203 }
```

A cartoon illustration of a GPS device with a screen displaying a map. The screen shows a green overlay with the text 'Specify Coverage' and 'Compute Inputs'. Below the overlay, it says '1 mi left Baker St.' and 'Satnav 2000'. The time '11:58' is shown in the top right corner of the screen. The device is tilted and has a black casing.



TECHNISCHE  
UNIVERSITÄT  
WIEN  
Vienna University of Technology



## How did you specify your test suite ?

Michael Tautschnig  
Formal Methods in Systems Engineering  
Vienna University of Technology

*Joint work with  
Andreas Holzer, Christian Schallhart, and Helmut Veith*



# Standard Coverage Criteria

```
1  int example(int a, int d)
2  {
3      if (a)
4          d = 0;
5      else
6          unimplemented();
7      return d*2;
8  }
```

## Basic Block Coverage

Requires a test suite such that each basic block is executed at least once



# Standard Coverage Criteria

```
1  int example(int a, int d)
2  {
3      if (a)
4          d = 0;
5      else
6          unimplemented();
7      return d*2;
8  }
```

## Basic Block Coverage

Requires a test suite such that each basic block is executed at least once



# Standard Coverage Criteria

```
1  int example(int a, int b, int c, int d)
2  {
3      if ((a || b) && c)
4          d = 0;
5      else
6          unimplemented();
7      return d*2;
8  }
```

## Decision Coverage

Conditional statements evaluate to true/false



# Standard Coverage Criteria

```
1  int example(int a, int b, int c, int d)
2  {
3      if ((a || b) && c)
4          d = 0;
5      else
6          unimplemented();
7      return d*2;
8  }
```

## Decision Coverage

Conditional statements evaluate to true/false



# Standard Coverage Criteria

```
1  int example(int a, int b, int c, int d)
2  {
3      if ((a || b) && c)
4          d = 0;
5      else
6          unimplemented();
7      return d*2;
8  }
```

## Condition Coverage

Atomic conditions evaluate to true/false



# Standard Coverage Criteria

```
1  int example(int a, int b, int c, int d)
2  {
3      if ((a) || (b) && (c))
4          d = 0;
5      else
6          unimplemented();
7      return d*2;
8  }
```

## Condition Coverage

Atomic conditions evaluate to true/false



# Standard Coverage Criteria

```
1 int example(int a, int b, int c, int d)
2 {
3     if ((a || b) && c)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

## Condition/Decision Coverage

Union of condition and decision coverage



# Standard Coverage Criteria

```
1  int example(int a, int b, int c, int d)
2  {
3      if ((a) || (b) && (c))
4          d = 0;
5      else
6          unimplemented();
7      return d*2;
8  }
```

## Condition/Decision Coverage

Union of condition and decision coverage



# Standard Coverage Criteria

```
1 int example(int a, int b, int c, int d)
2 {
3     if ((a || b) && c)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

## Multiple Condition Coverage

All Boolean combinations of atomic conditions in complex conditions



# Standard Coverage Criteria

```
1  int example(int a, int b, int c, int d)
2  {
3      if ((a) | (b) && (c))
4          d = 0;
5      else
6          unimplemented();
7      return d*2;
8  }
```

a	b	c
F	F	F
F	F	T
F	T	F
F	T	T
T	F	F
T	F	T
T	T	F
T	T	T

## Multiple Condition Coverage

All Boolean combinations of atomic conditions in complex conditions



# Standard Coverage Criteria

```
1  int example(int a, int d)
2  {
3      if (a)
4          d = 0;
5      else
6          unimplemented();
7      return d*2;
8  }
```

## Def-Use Coverage

Cover all definition/use pairs of a variable  $d$



# Standard Coverage Criteria

```
1  int example(int a, int d)
2  {
3      if (a)
4          d = 0;
5      else
6          unimplemented();
7          return d*2;
8  }
```

## Def-Use Coverage

Cover all definition/use pairs of a variable  $d$



# Beyond Standard Criteria

```
1 void insert(int * a, int pos) {
2     ...
3 }
4
5 int main(int argc, char * argv[]) {
6     int i;
7     int A[100];
8
9     for (i=0; i<100; ++i)
10        insert(A, i);
11
12    return 0;
13 }
```

## Loop-Bounded Path Coverage

- All paths through *main* and *insert*
- Pass each statement two times



# Beyond Standard Criteria

```
1 void insert(int * a, int pos) {  
2     ...  
3 }  
4  
5 int main(int argc, char * argv[]) {  
6     int i;  
7     int A[100];  
8  
9     for (i=0; i<100; ++i)  
10        insert(A, i);  
11  
12     return 0;  
13 }
```

## Loop-Bounded Path Coverage

- All paths through *main* and *insert*
- Pass each statement two times



# Beyond Standard Criteria

```
1 int partition(int a[], int left, int right) {
2     int v = a[right], i = left - 1, j = right, t;
3     for (;;) {
4         while (a[++i] < v) ;
5         while (j > left && a[--j] > v) ;
6         if (i >= j) break;
7         t = a[i]; a[i] = a[j]; a[j] = t;
8     }
9     t = a[i]; a[i] = a[right]; a[right] = t;
10    return i;
11 }
```

## Cartesian Block Coverage

All pairs and triples of basic blocks in function *partition*



# Beyond Standard Criteria

```
1 int partition(int a[], int left, int right) {
2   int v = a[right], i = left - 1, j = right, t;
3   for (;;) {
4     while (a[++i] < v) ;
5     while (j > left && a[--j] > v) ;
6     if (i >= j) break;
7     t = a[i]; a[i] = a[j]; a[j] = t;
8   }
9   t = a[i]; a[i] = a[right]; a[right] = t;
10  return i;
11 }
```

## Cartesian Block Coverage

All pairs and triples of basic blocks in function *partition*



# Specs for Working Programmers

```
1  int example(int a, int b, int c, int d)
2  {
3      if ((a || b) && c)
4          d = 0;
5      else
6          unimplemented();
7      return d*2;
8  }
```

## Cover Specific Lines of Code

Lines 4 and 6



# Specs for Working Programmers

```
1  int example(int a, int b, int c, int d)
2  {
3      if ((a || b) && c)
4          d = 0;
5      else
6          unimplemented();
7      return d*2;
8  }
```

## Cover Specific Lines of Code

Lines 4 and 6



# Specs for Working Programmers

```
1 void eval(int * a, int first, int last) {
2   if (first > last) return;
3   printf("a[%d]=%d\n", first, a[first]);
4   eval(a+1, first+1, last);
5   return;
6 }
7
8 int main(int argc, char * argv[]) {
9   int i;
10  int A[100];
11
12  for (i=0; i<100; ++i)
13    insert(A, i);
14
15  eval(A, 0, 100);
16  return 0;
17 }
```

## Restricted Scope of Analysis

Basic block coverage in function *eval* only



# Specs for Working Programmers

```
1 void eval(int * a, int first, int last) {  
2   if (first > last) return;  
3   printf("a[%d]=%d\n", first, a[first]);  
4   eval(a+1, first+1, last);  
5   return;  
6 }  
7  
8 int main(int argc, char * argv[]) {  
9   int i;  
10  int A[100];  
11  
12  for (i=0; i<100; ++i)  
13    insert(A, i);  
14  
15  eval(A, 0, 100);  
16  return 0;  
17 }
```

## Restricted Scope of Analysis

Basic block coverage in function *eval* only



# Specs for Working Programmers

```
1 void sort(int * a, int len) {
2     int i, t;
3     for (i=1; i<len; ++i) {
4         if (compare(a[i-1], a[i])) continue;
5         t=a[i]; a[i]=a[i-1]; a[i-1]=t;
6     }
7 }
8
9 void eval(int * a, int len) {
10     int i;
11     for (i=0; i < 3; ++i)
12         printf("a[%d]=%d\n", i, a[i]);
13 }
14
15 int main(int argc, char * argv[]) {
16     int i; int A[100];
17     for (i=0; i < 100; ++i) sort(A, 100);
18     eval(A, 100);
19     return 0;
20 }
```

## Interaction Coverage

Cover all pairs of conditions in *sort* and basic blocks in *eval*



# Specs for Working Programmers

```
1 void sort(int * a, int len) {
2     int i, t;
3     for (i=1; i<len; ++i) {
4         if (compare(a[i-1], a[i])) continue;
5         t=a[i]; a[i]=a[i-1]; a[i-1]=t;
6     }
7 }
8
9 void eval(int * a, int len) {
10     int i;
11     for (i=0; i < 3; ++i)
12         printf("a[%d]=%d\n", i, a[i]);
13 }
14
15 int main(int argc, char * argv[]) {
16     int i; int A[100];
17     for (i=0; i < 100; ++i) sort(A, 100);
18     eval(A, 100);
19     return 0;
20 }
```

## Interaction Coverage

Cover all pairs of conditions in *sort* and basic blocks in *eval*



# Specs for Working Programmers

```
1 void sort(int * a, int len) {
2     int i, t;
3     for (i=1; i<len; ++i) {
4         if (compare(a[i-1], a[i])) continue;
5         t=a[i];
6         a[i]=a[i-1];
7         a[i-1]=t;
8     }
9     return;
10 }
```

## Constrained Inputs

- Basic block coverage in *sort*
- Each test case shall use list of 2 to 15 elements



# Specs for Working Programmers

```
1 void sort(int * a, int len) {  
2     int i, t;  
3     for (i=1; i<len; ++i) {  
4         if (compare(a[i-1], a[i])) continue;  
5         t=a[i];  
6         a[i]=a[i-1];  
7         a[i-1]=t;  
8     }  
9     return;  
10 }
```

## Constrained Inputs

- Basic block coverage in *sort*
- Each test case shall use list of 2 to 15 elements



# Specs for Working Programmers

```
1  int example(int a, int d)
2  {
3      if (a)
4          d = 0;
5      else
6          unimplemented();
7      return d*2;
8  }
```

## Avoid Unfinished Code

- Basic block coverage in *example*
- Never call *unimplemented*



# Specs for Working Programmers

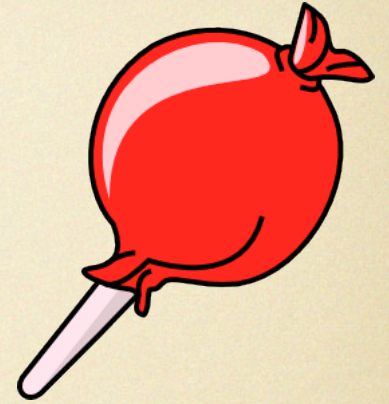
```
1  int example(int a, int d)
2  {
3      if (a)
4          d = 0;
5      else
6          unimplemented();
7          return d*2;
8  }
```

## Avoid Unfinished Code

- Basic block coverage in *example*
- Never call *unimplemented*

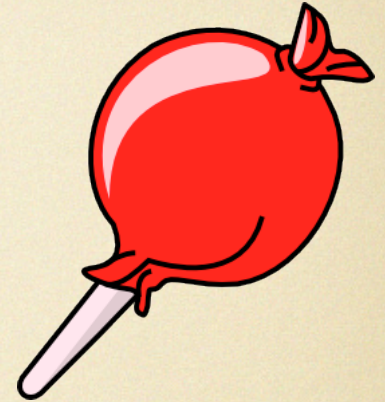


# Test Specification Language





# Test Specification Language



Precise and simple formalism to describe test suites

Precise semantics

High expressive power

Simple specifications easily expressible

Suitable for working programmer



# Algorithmic Solution





# Algorithmic Solution

Tool for the working programmer

Applicability to real world C code (embedded systems)

Efficient test input generation engines





```

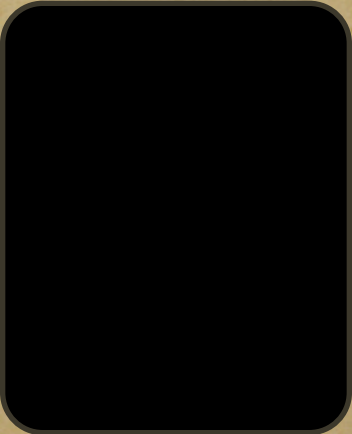
173 if (ctrl.io.in[SENS_IMPULSE]) {
174     if (!lastImp)
175         if (ctrl.io.out[NOTCH_ON]) {
176             if (directImp) {
177                 *cnt;
178                 --cnt;
179             }
180             else if (lastImp) {
181                 *cnt;
182                 if (directImp) {
183                     *cnt;
184                     *cnt;
185                     *cnt;
186                     --cnt;
187                 }
188             }
189         }
190     }
191 if (ctrl.io.in[SENS_BOTTOM]) {
192     cnt = 0;
193     cntValid = TRUE;
194 }
195 lastImp = ctrl.io.in[SENS_IMPULSE];
196 if (ctrl.io.in[SENS_IMPULSE]) {
197     *cnt;
198     if (ctrl.io.in[SENS_IMPULSE]) {
199         if (cnt == CNT_MAX) {
200             cnt = CNT_MAX;
201         }
202     }
203 }

```

Lines 179, 193, 200



```
173 if (ctrl.io.in[SENS_IMPULSE]) {
174     if (!lastImp)
175         if (ctrl.io.out[NOISE_ON]) {
176             if (directionImp) {
177                 *cnt;
178                 --cnt;
179             }
180             else if (lastImp) {
181                 if (directionImp) {
182                     *cnt;
183                     *cnt;
184                     *cnt;
185                     *cnt;
186                     --cnt;
187                 }
188                 else if (directionImp) {
189                     *cnt;
190                     *cnt;
191                     *cnt;
192                     *cnt;
193                     cntValid = TRUE;
194                 }
195                 lastImp = ctrl.io.in[SENS_IMPULSE];
196                 if (ctrl.io.out[NOISE_ON]) {
197                     *cnt;
198                     *cnt;
199                     if (ctrl.io.out[NOISE_ON]) {
200                         cnt = CNT_NONE;
201                     }
202                 }
203             }
204         }
205     }
206 }
```

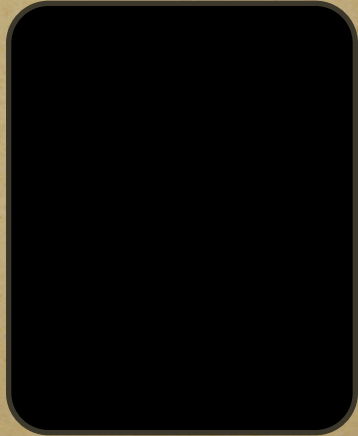


Lines 179, 193, 200





```
173 if (ctrl.io.in[SENS_IMPULSE]) {
174     if (!lastImp)
175         if (ctrl.io.out[NOISE_ON]) {
176             if (direction == 1)
177                 *cnt;
178             *cnt;
179             --cnt;
180         }
181     }
182     else if (ctrl.io.in[SENS_IMPULSE]) {
183         if (direction == 1)
184             *cnt;
185         else
186             --cnt;
187     }
188     }
189     }
190 }
191 if (ctrl.io.in[SENS_BOTTOM]) {
192     cnt = 0;
193     cntValid = TRUE;
194 }
195 lastImp = ctrl.io.in[SENS_IMPULSE];
196 if (ctrl.io.in[SENS_IMPULSE])
197     *cnt;
198 if (ctrl.io.in[SENS_IMPULSE])
199     if (cmd != CMD_MOVE) {
200         cnt = CMD_MOVE;
201     }
202 }
203 }
```

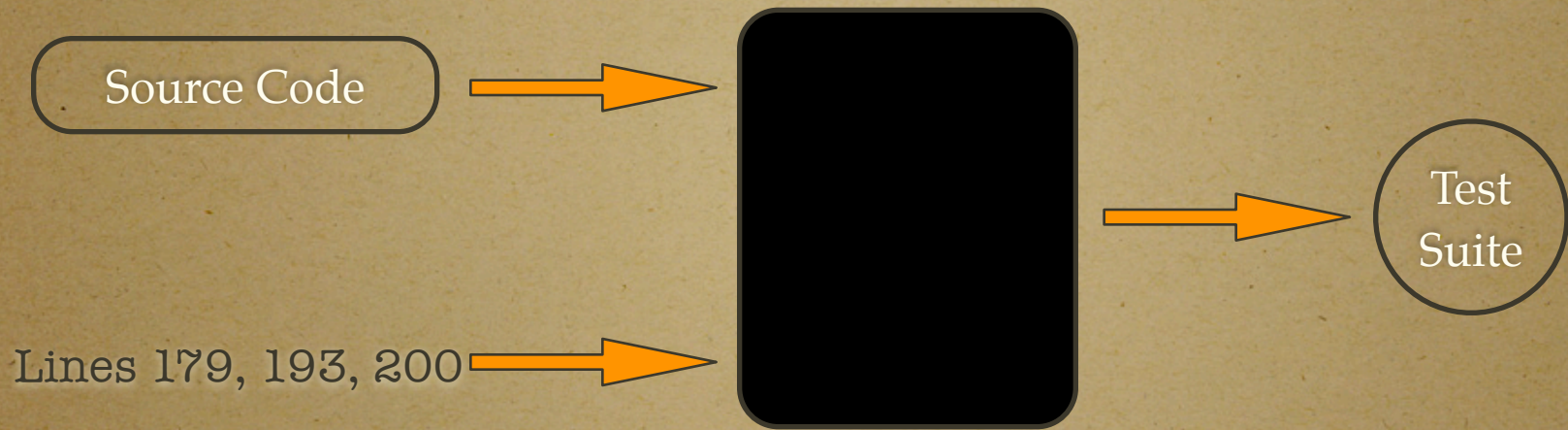


Test Suite

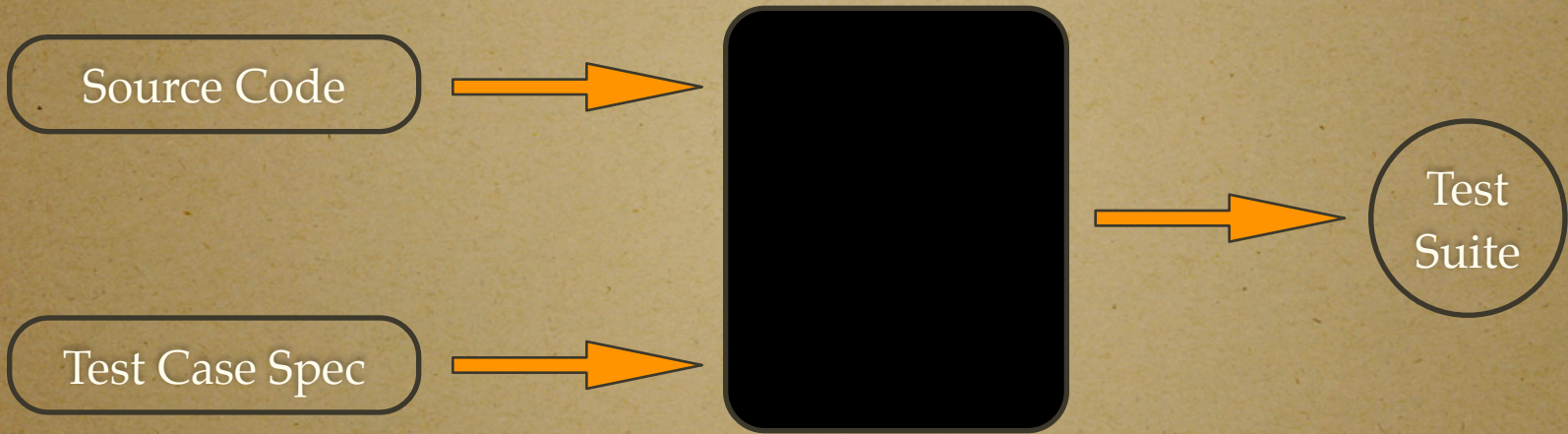
Lines 179, 193, 200



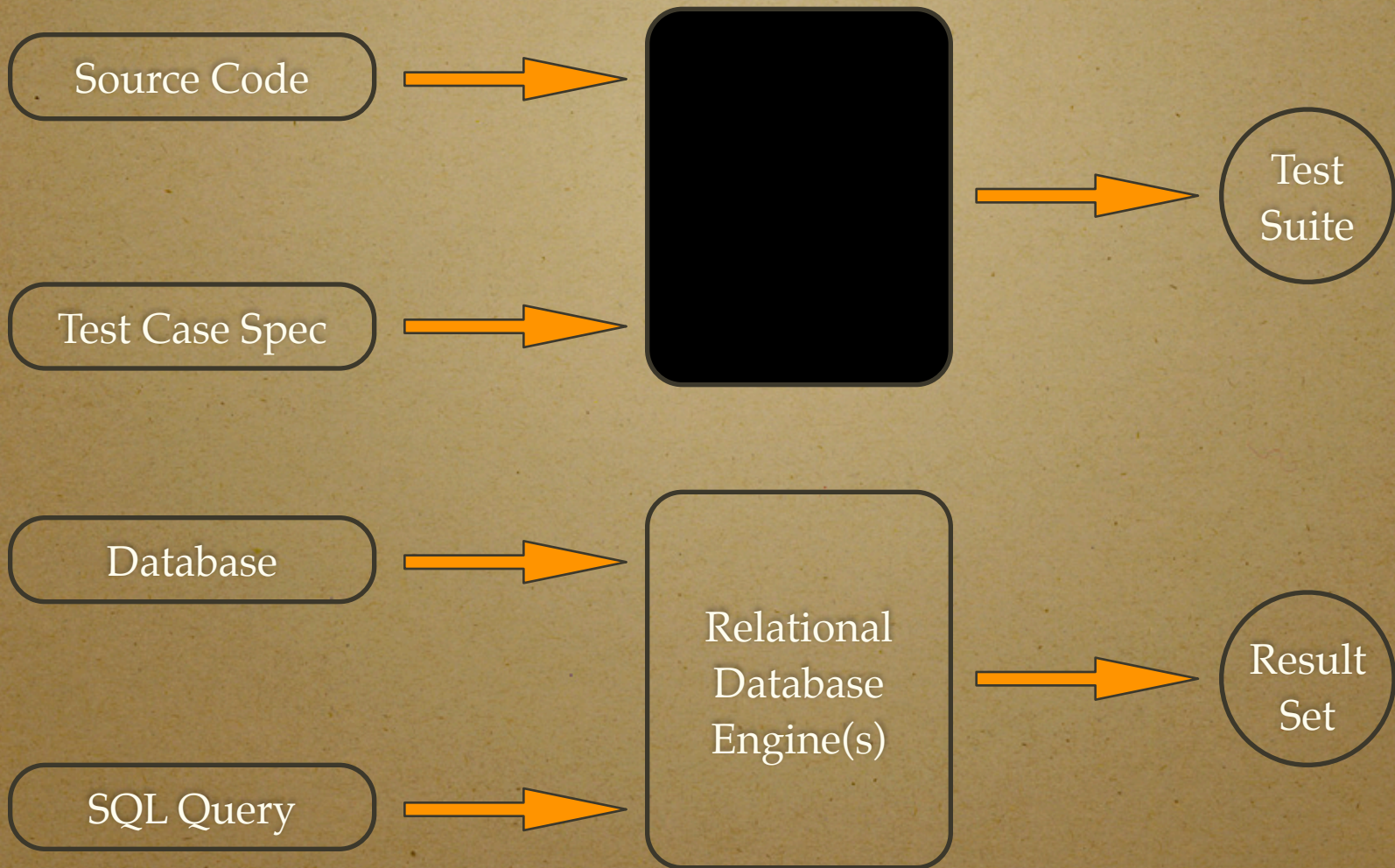




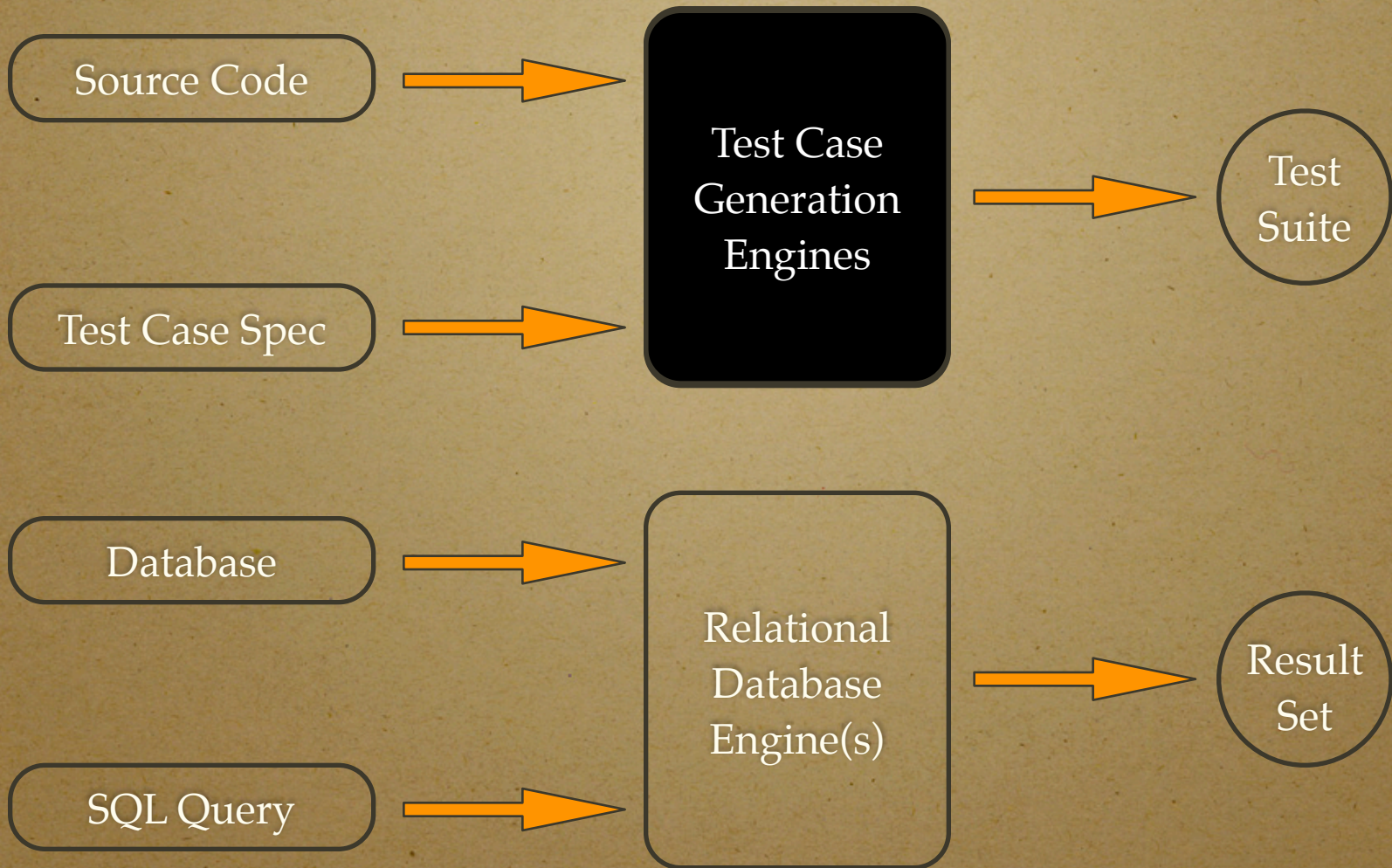






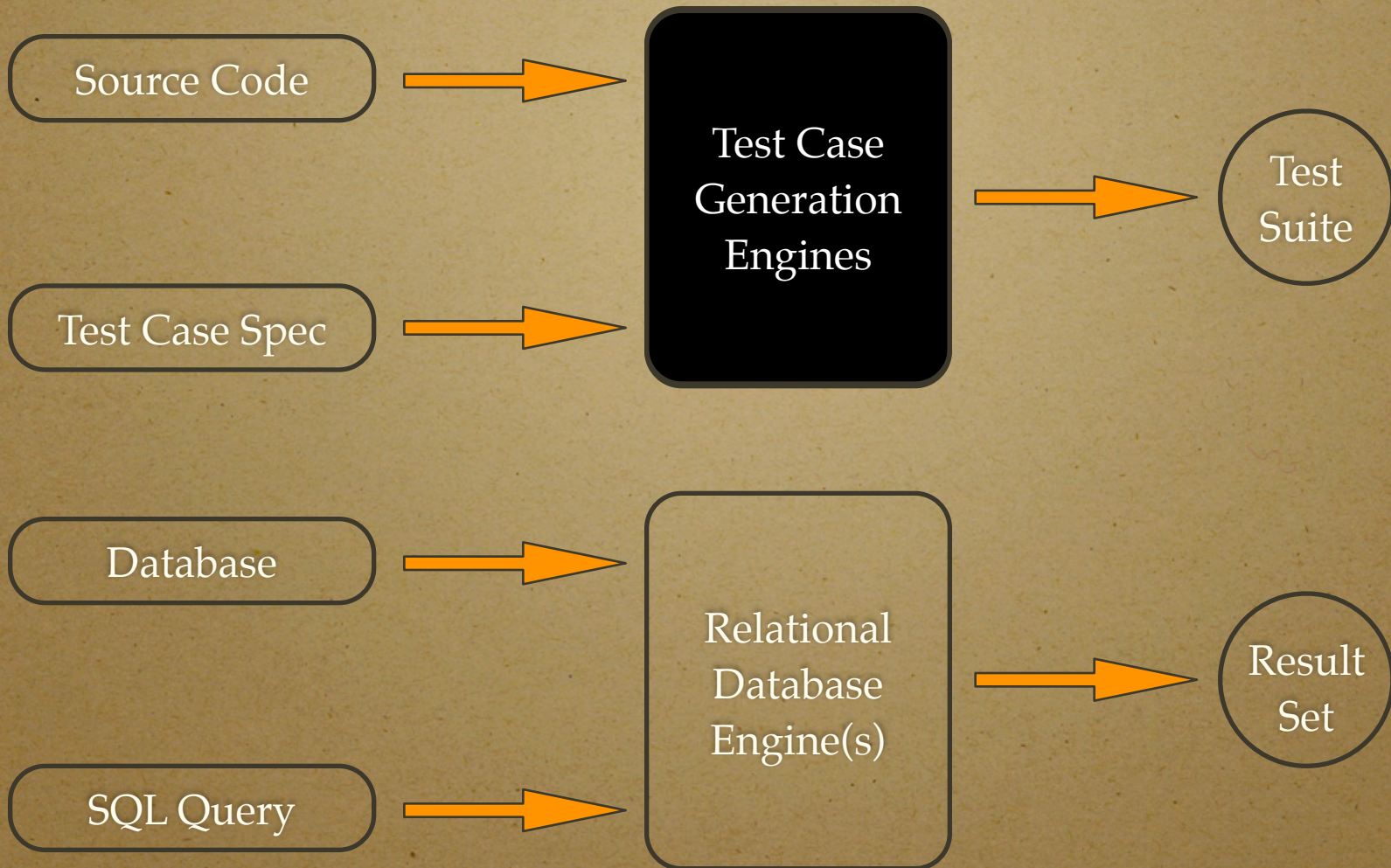






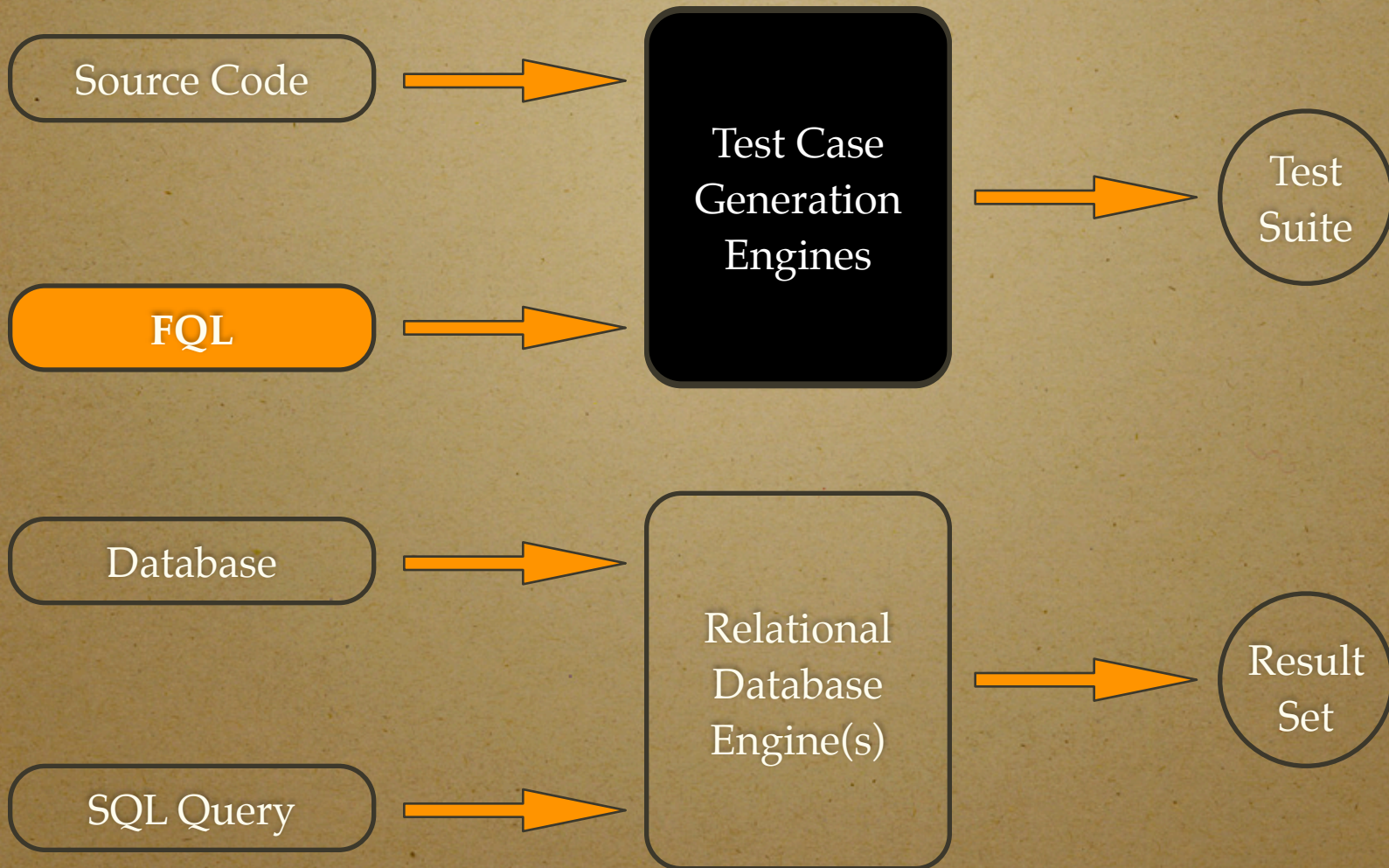


# Query-Driven Program Testing



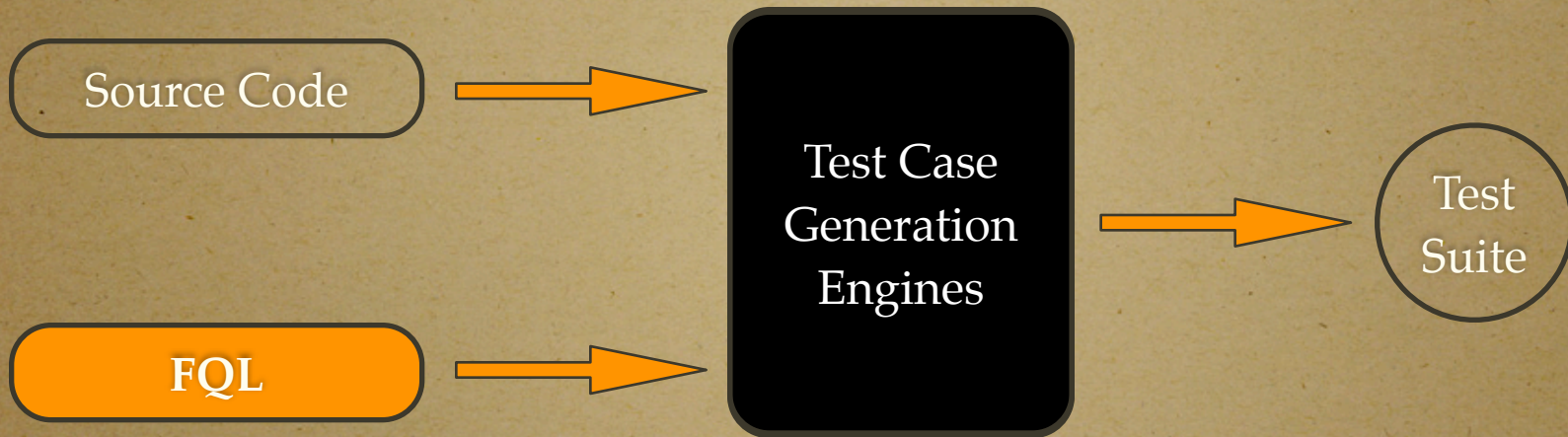


# Query-Driven Program Testing





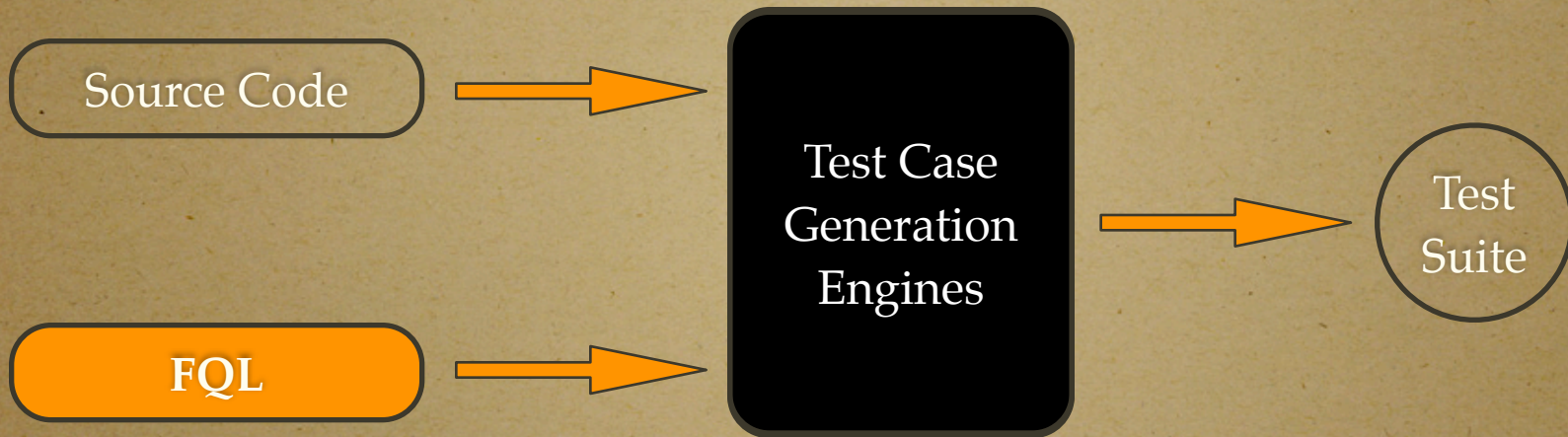
# Query-Driven Program Testing



- Algorithmic approach presented at CAV'08, VMCAI'09
- Two engines already exist
  - FShell: Based on CBMC (C Bounded Model Checker)
  - FllSh: Uses CPAchecker (Configurable Program Analysis)



# Query-Driven Program Testing



- Algorithmic approach presented at CAV'08, VMCAI'09
- Two engines already exist
  - FShell: Based on CBMC (C Bounded Model Checker)
  - FllSh: Uses CPAchecker (Configurable Program Analysis)

**<http://code.forsyte.de/fshell>**



# Using FShell to Compute a Test Suite

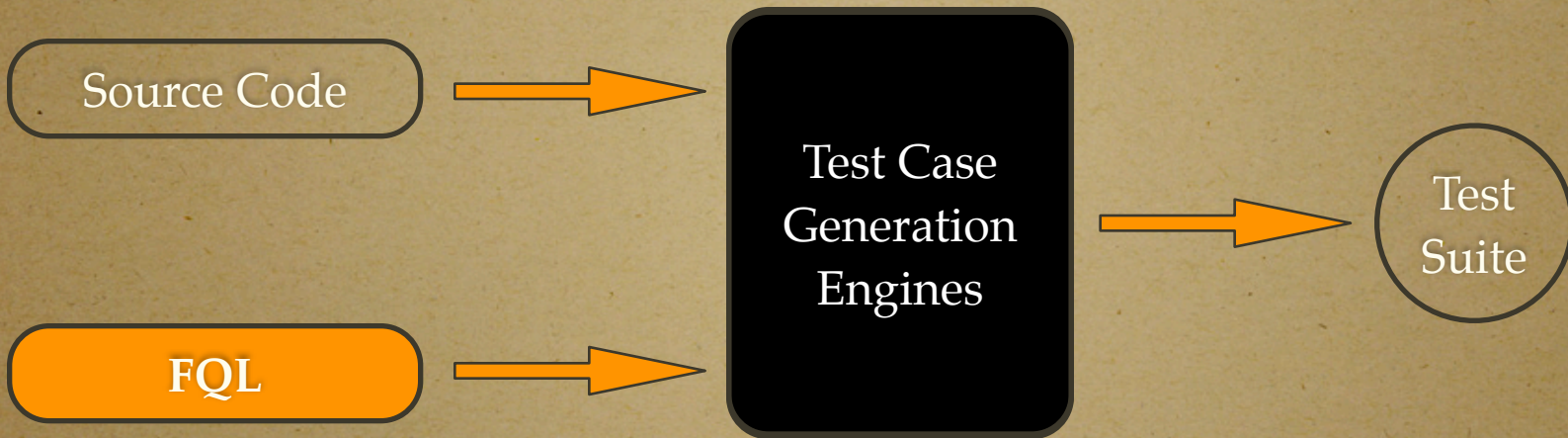
```
FShell12> □
```

↵

**<http://code.forsyte.de/fshell>**

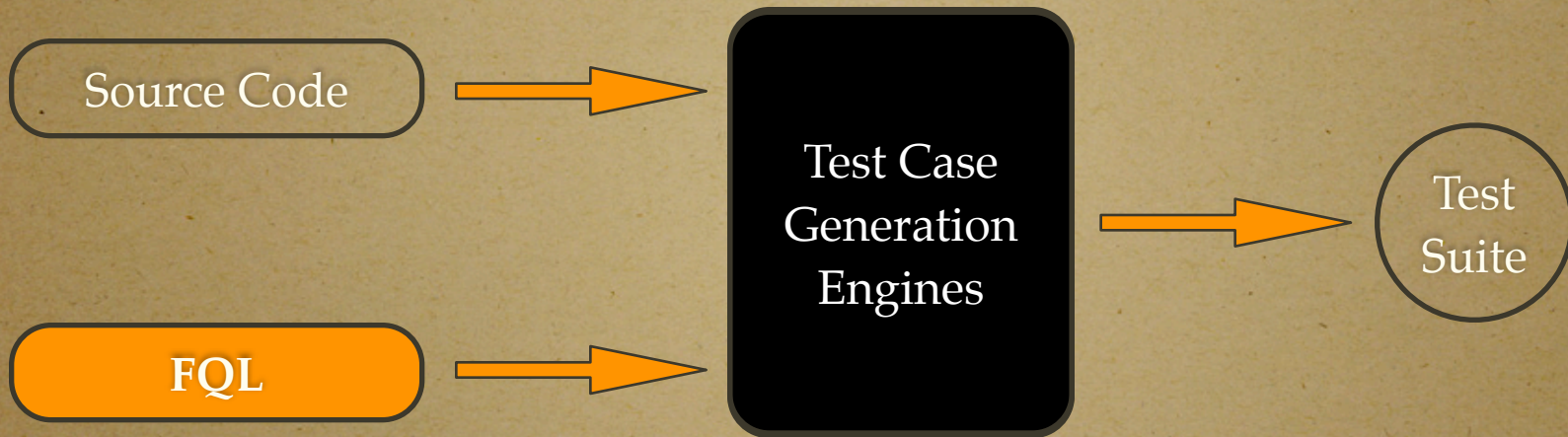


# Applications of FQL/FShell





# Applications of FQL/FShell



- Test case generation
- Certification
- Requirement-driven testing
- Coverage Evaluation
- Reasoning about test specifications



# Software Testing using FQL

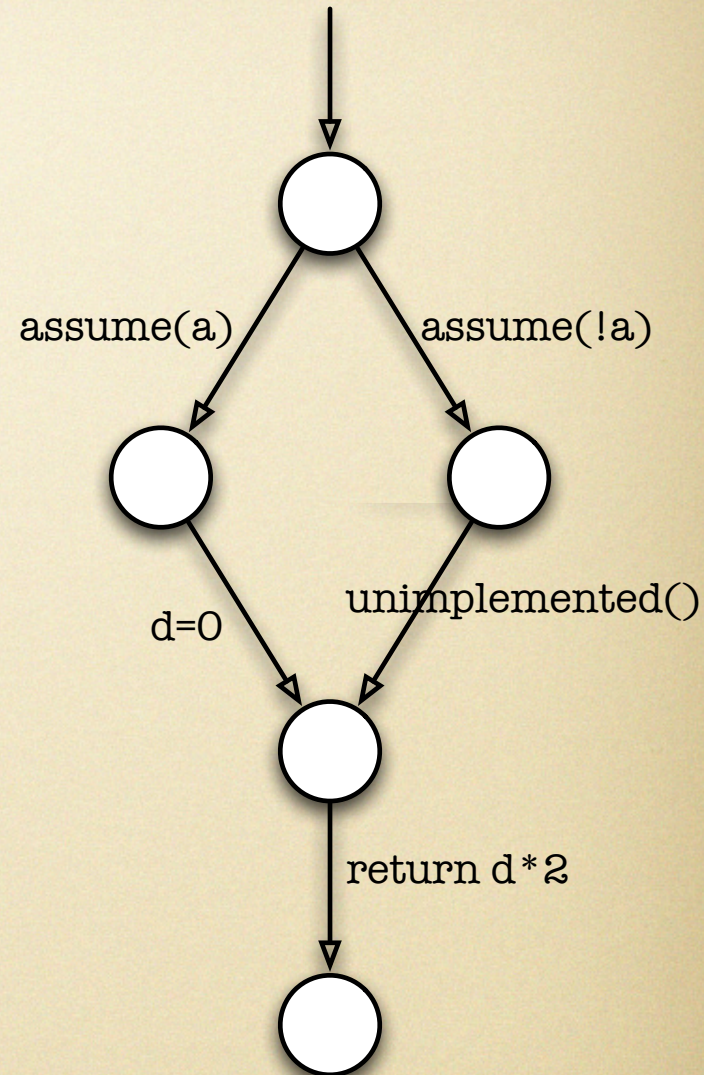
- Program Representation: Control Flow Automata
- Describing Single Test Cases
- Describing Test Suites



# Control Flow Automaton (CFA)

```
1 int example(int a, int d)
2 {
3   if (a)
4     d = 0;
5   else
6     unimplemented();
7   return d*2;
8 }
```

- Henzinger et al. (POPL'02)
- Edges:
  - assume (conditional branches)
  - assignment
  - function call
  - function return
  - skip
- Nodes: locations

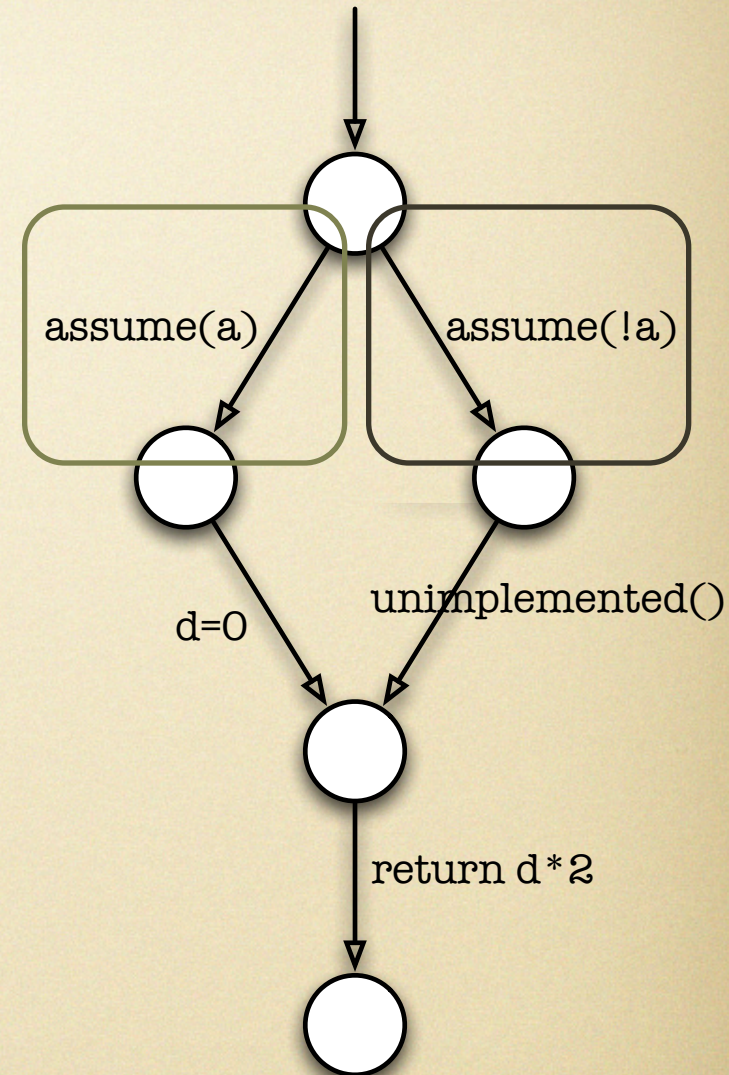




# Control Flow Automaton (CFA)

```
1 int example(int a, int d)
2 {
3   if (a)
4     d = 0;
5   else
6     unimplemented();
7   return d*2;
8 }
```

- Henzinger et al. (POPL'02)
- Edges:
  - assume (conditional branches)
  - assignment
  - function call
  - function return
  - skip
- Nodes: locations

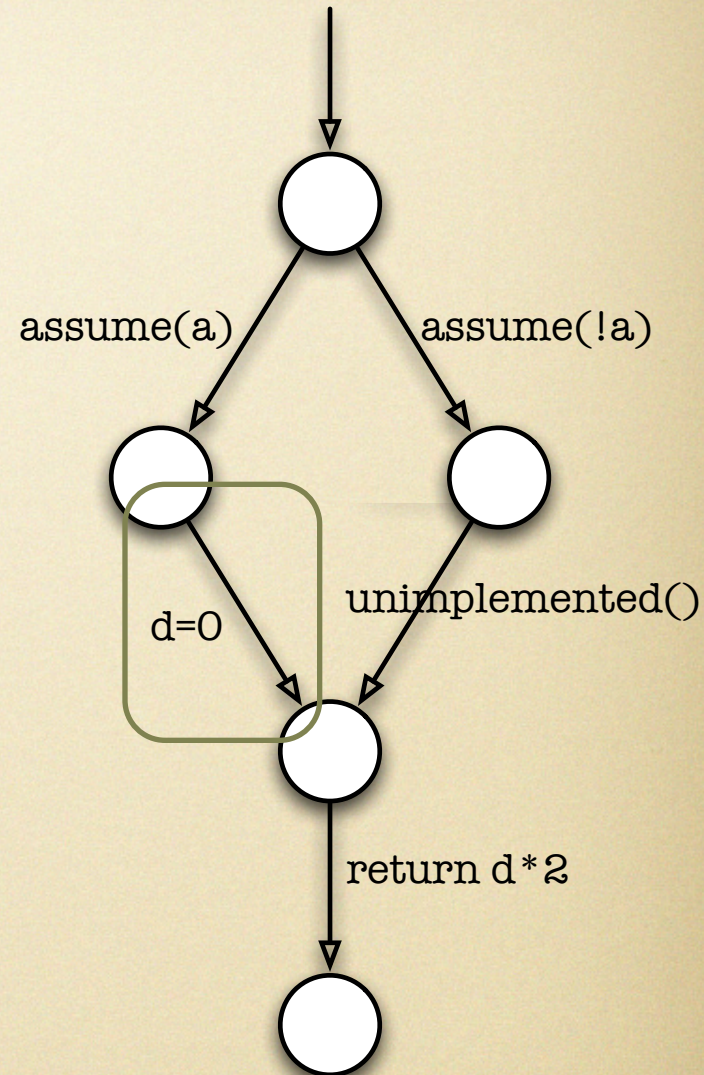




# Control Flow Automaton (CFA)

```
1 int example(int a, int d)
2 {
3   if (a)
4     d = 0;
5   else
6     unimplemented();
7   return d*2;
8 }
```

- Henzinger et al. (POPL'02)
- Edges:
  - assume (conditional branches)
  - assignment
  - function call
  - function return
  - skip
- Nodes: locations

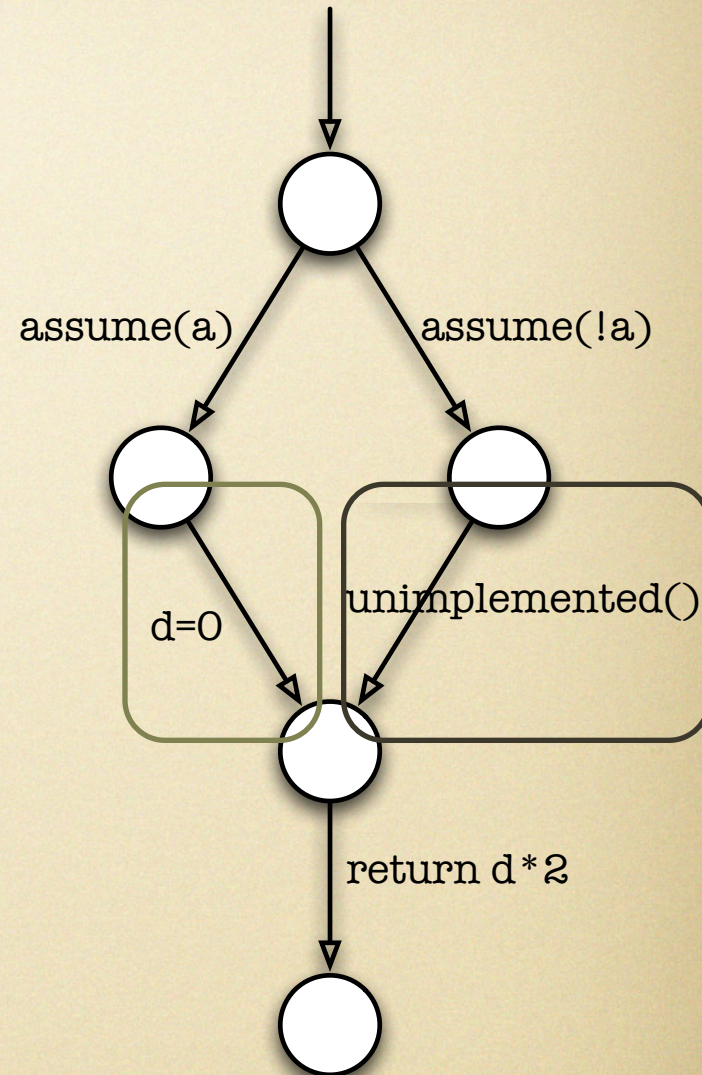




# Control Flow Automaton (CFA)

```
1 int example(int a, int d)
2 {
3   if (a)
4     d = 0;
5   else
6     unimplemented();
7   return d*2;
8 }
```

- Henzinger et al. (POPL'02)
- Edges:
  - assume (conditional branches)
  - assignment
  - function call
  - function return
  - skip
- Nodes: locations

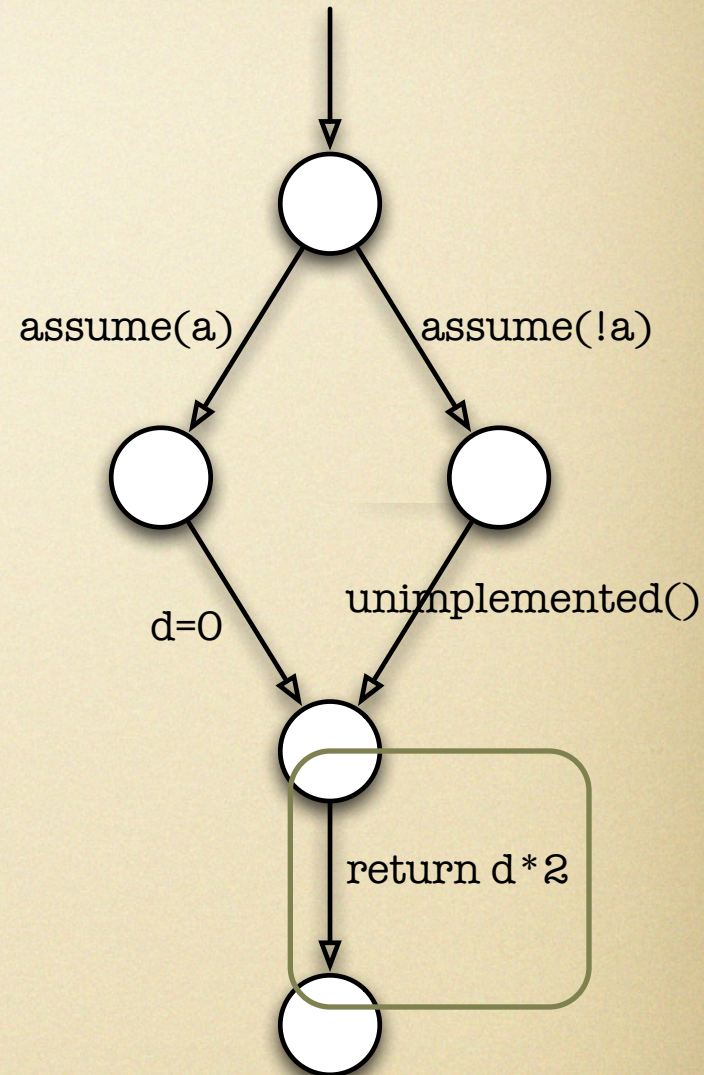




# Control Flow Automaton (CFA)

```
1 int example(int a, int d)
2 {
3   if (a)
4     d = 0;
5   else
6     unimplemented();
7   return d*2;
8 }
```

- Henzinger et al. (POPL'02)
- Edges:
  - assume (conditional branches)
  - assignment
  - function call
  - function return
  - skip
- Nodes: locations





# Software Testing using FQL

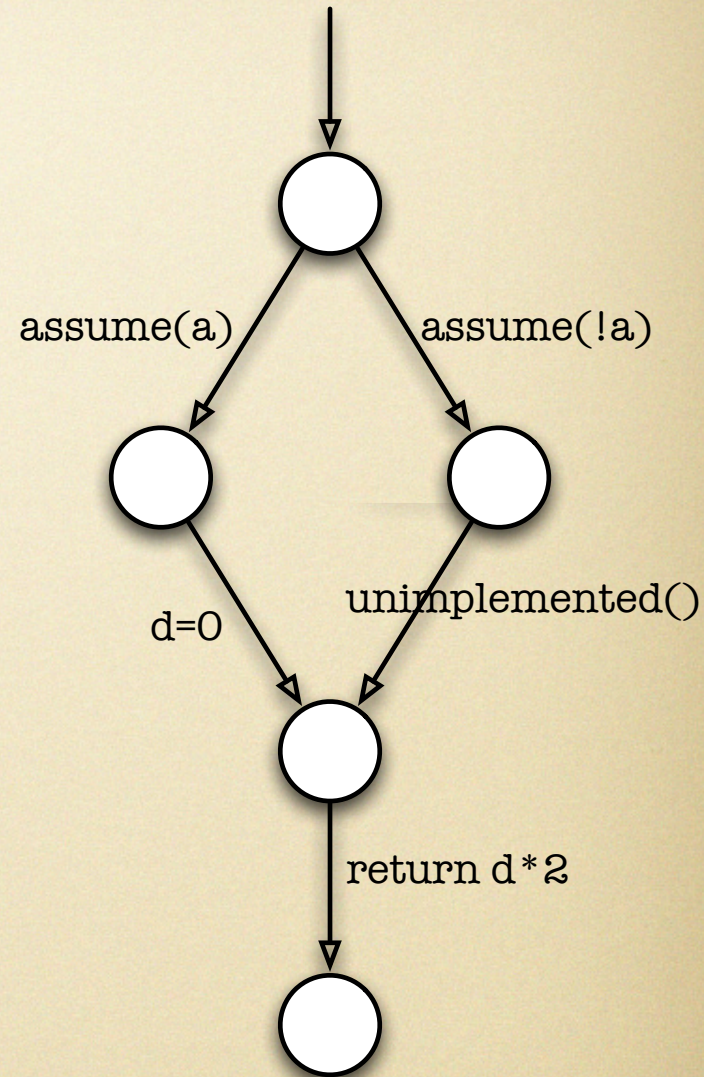
## Program Representation: Control Flow Automata

- Describing Single Test Cases
- Describing Test Suites



# Filter Functions

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

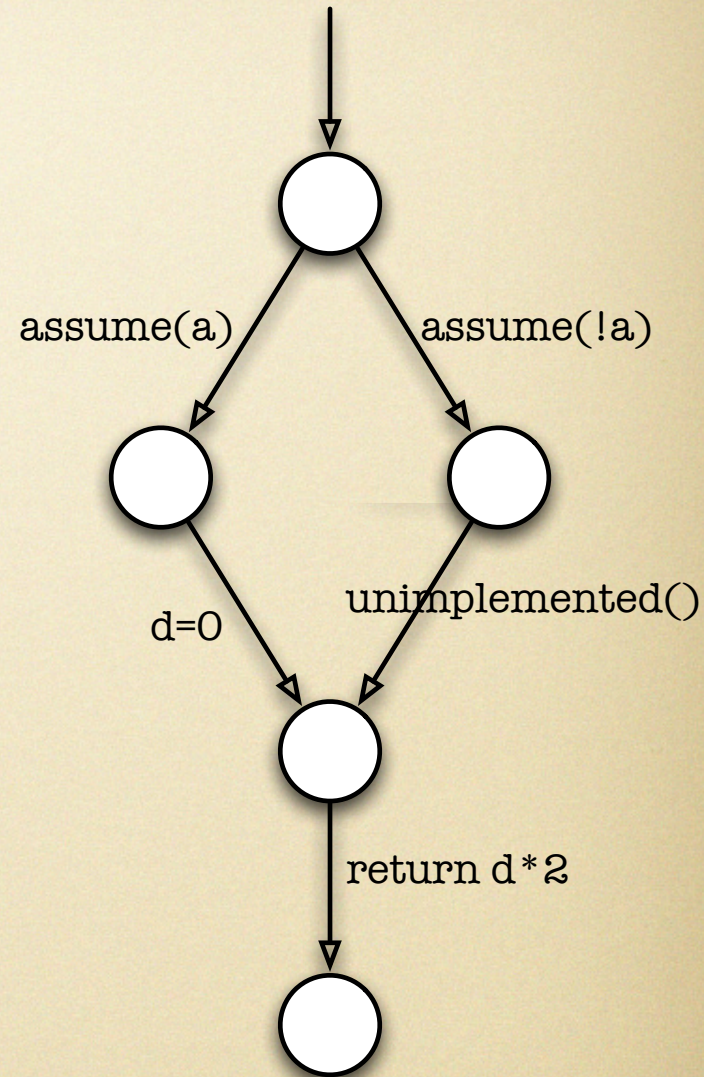




# Filter Functions

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- *Cover line 4*

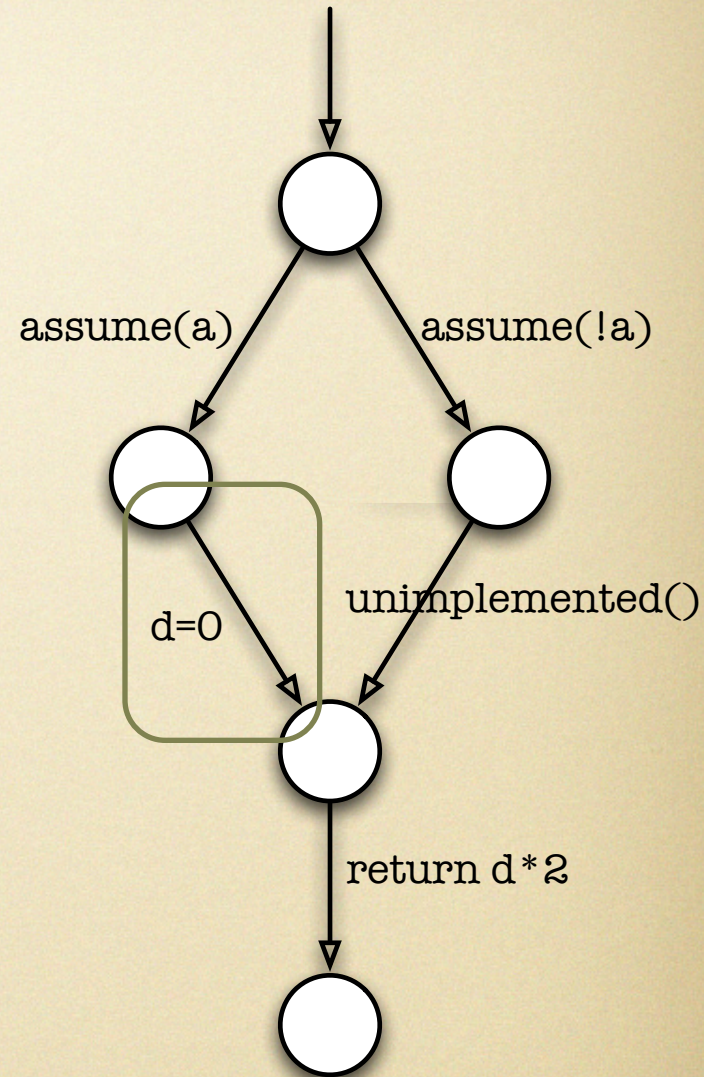




# Filter Functions

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- *Cover line 4*

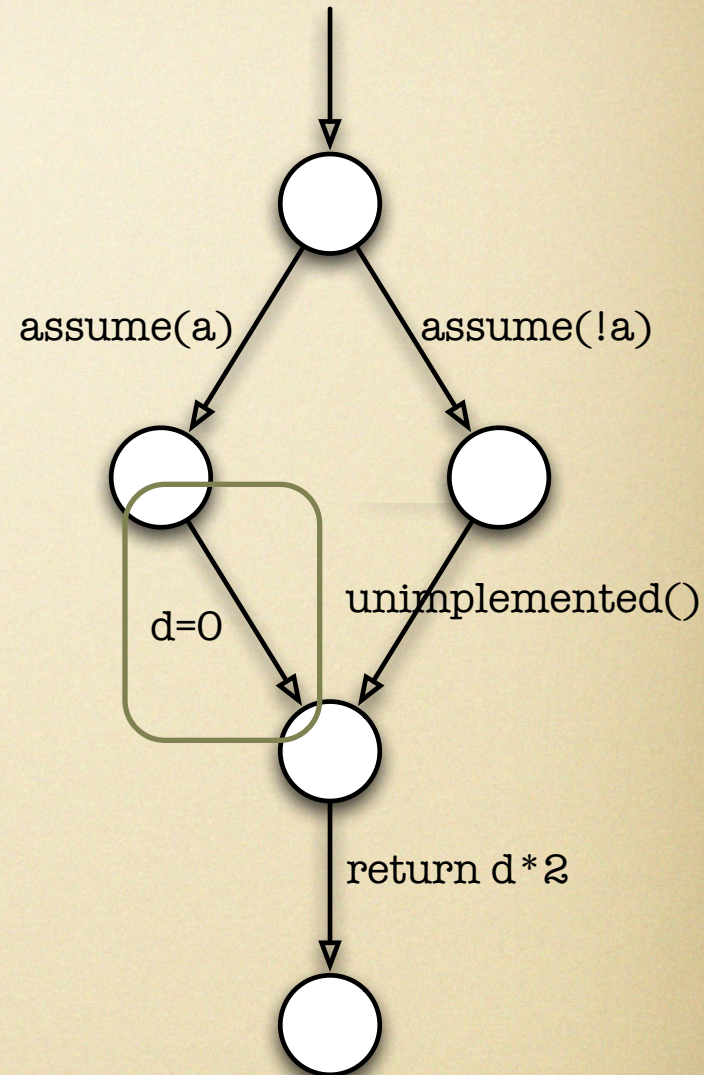




# Filter Functions

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- Cover line 4
  - cover "@4"





# Filter Functions

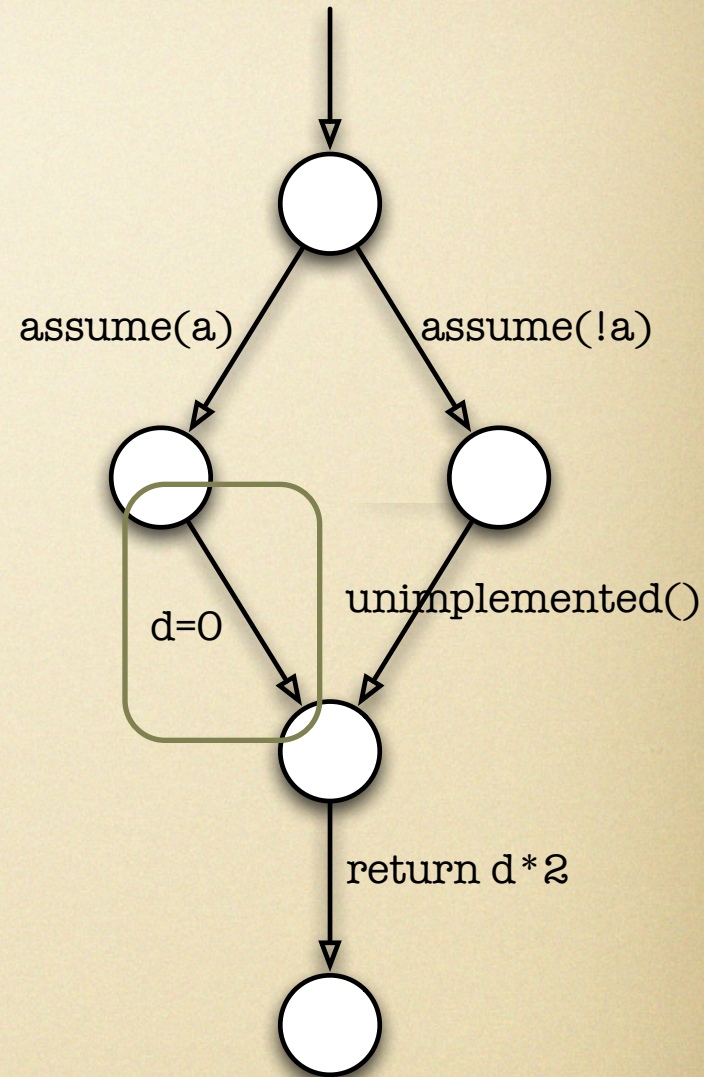
```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- Cover line 4

- cover "@4"

IN:

a=2  
d=0





# Filter Functions

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- *Cover line 4*

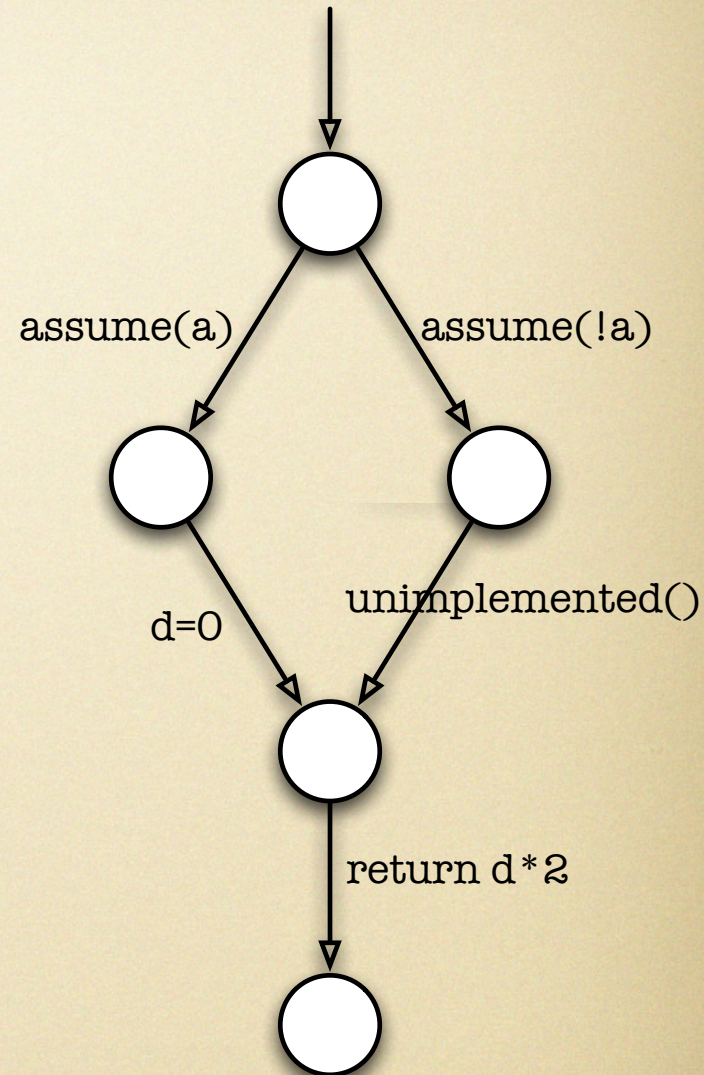
- **cover "@4"**

IN:

a=2

d=0

- *Cover some statement*





# Filter Functions

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

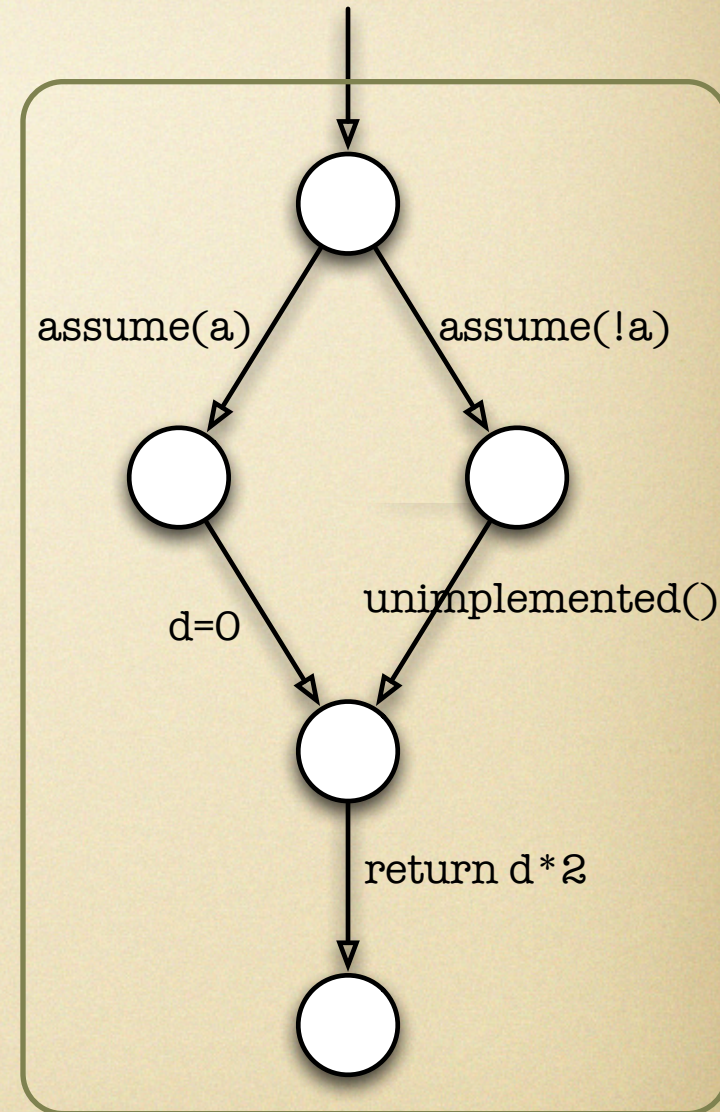
- *Cover line 4*

- **cover "@4"**

IN:

a=2  
d=0

- *Cover some statement*





# Filter Functions

```
1 int example(int a, int d)
2 {
3   if (a)
4     d = 0;
5   else
6     unimplemented();
7   return d*2;
8 }
```

- *Cover line 4*

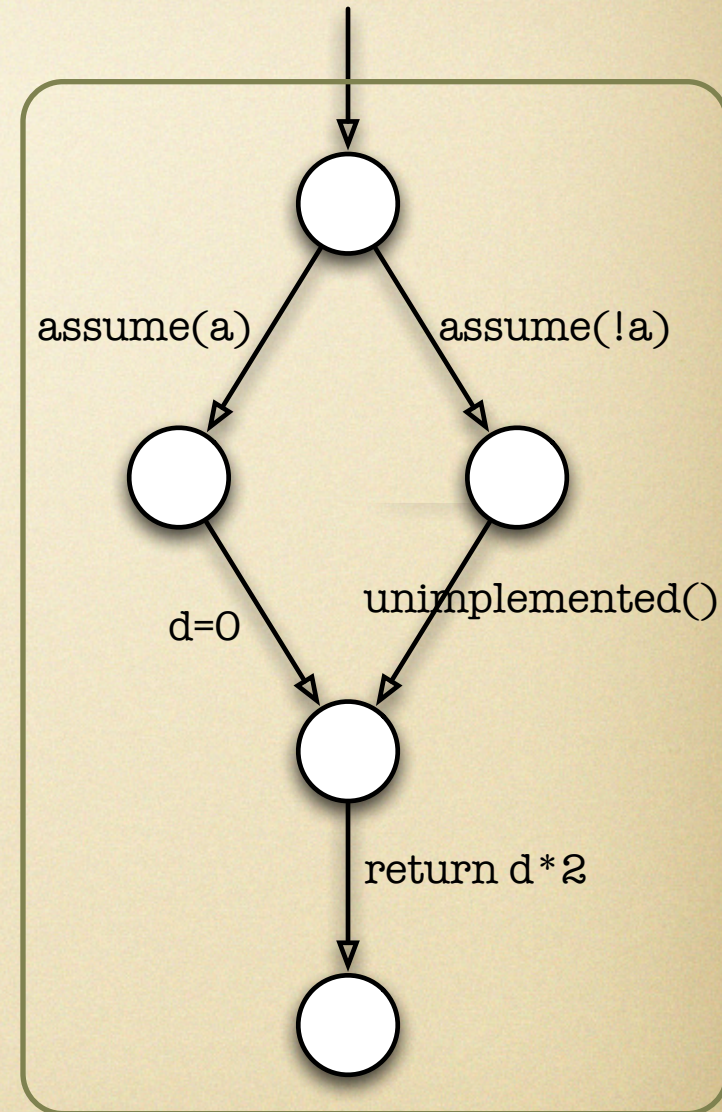
- **cover "@4"**

IN:

a=2  
d=0

- *Cover some statement*

- **cover "ID"**





# Filter Functions

```
1 int example(int a, int d)
2 {
3   if (a)
4     d = 0;
5   else
6     unimplemented();
7   return d*2;
8 }
```

- *Cover line 4*

- **cover "@4"**

IN:

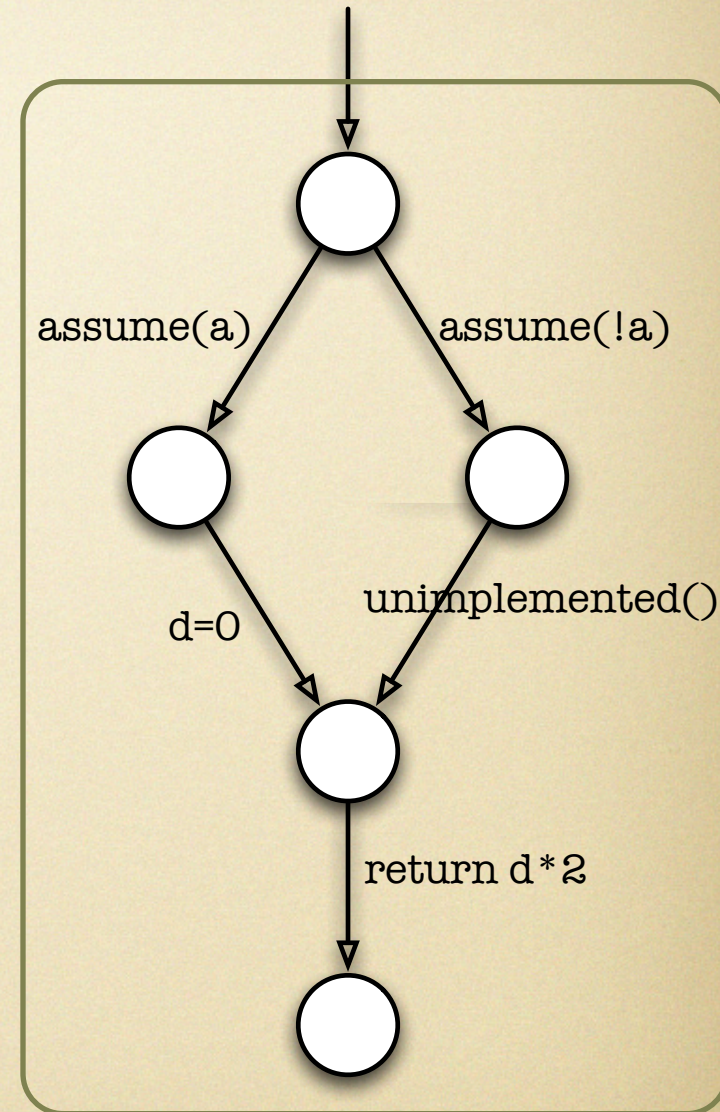
a=2  
d=0

- *Cover some statement*

- **cover "ID"**

IN:

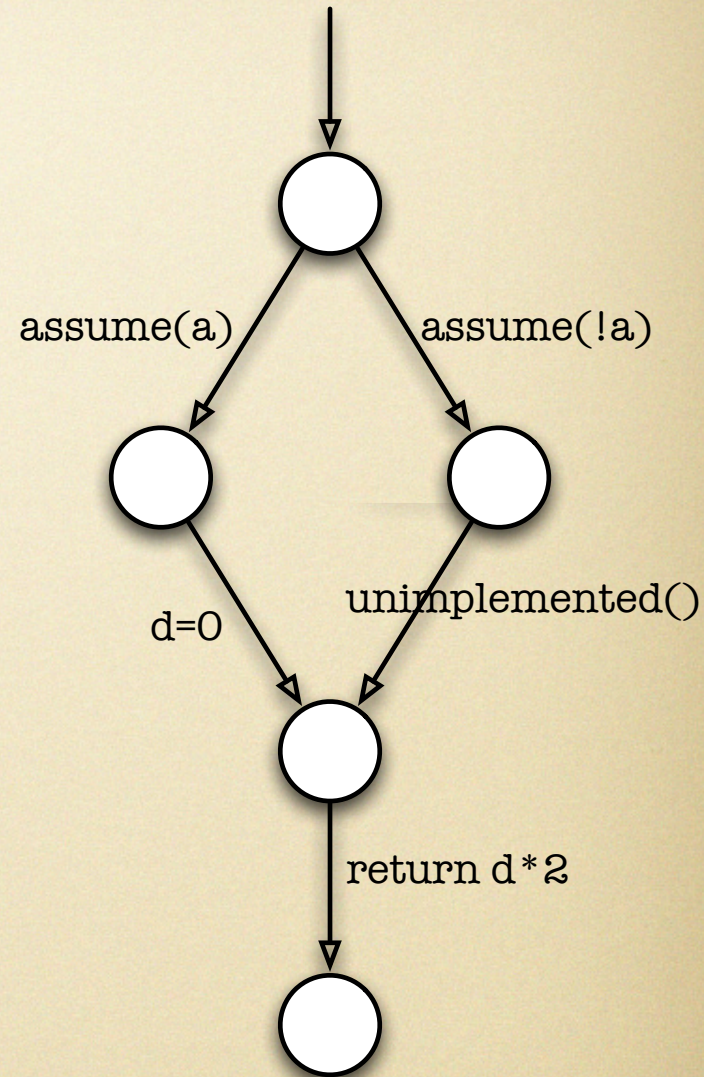
a=8192  
d=0





# Describing Single Test Cases

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

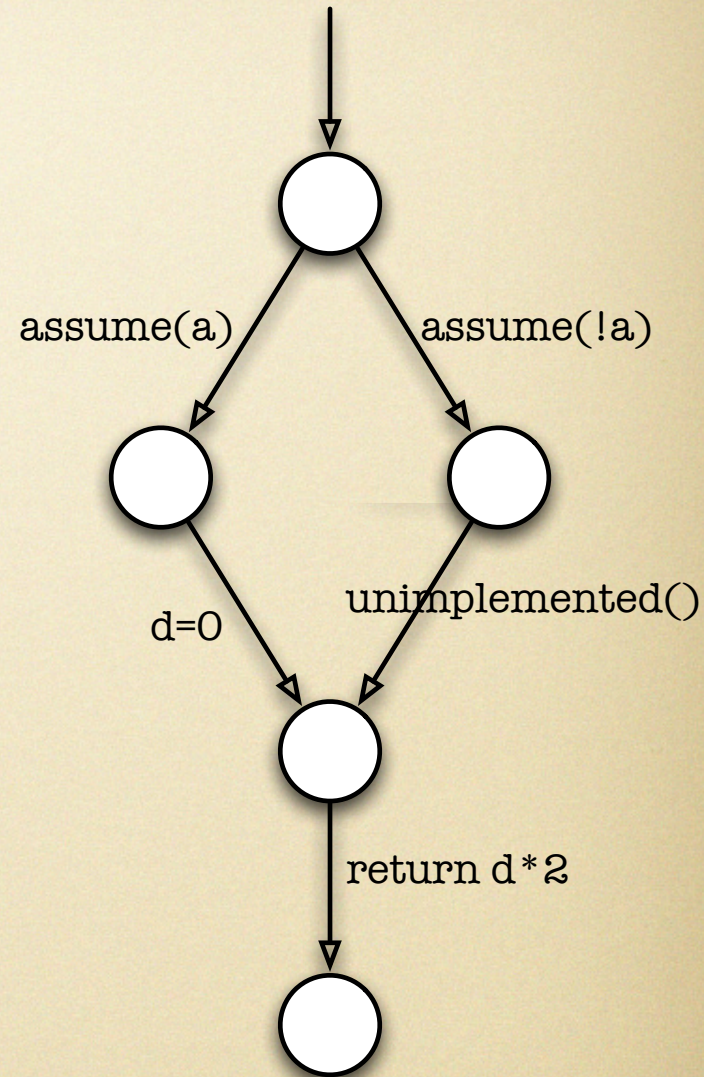




# Describing Single Test Cases

```
1 int example(int a, int d)
2 {
3   if (a)
4     d = 0;
5   else
6     unimplemented();
7   return d*2;
8 }
```

- *Cover line 4 or line 6*

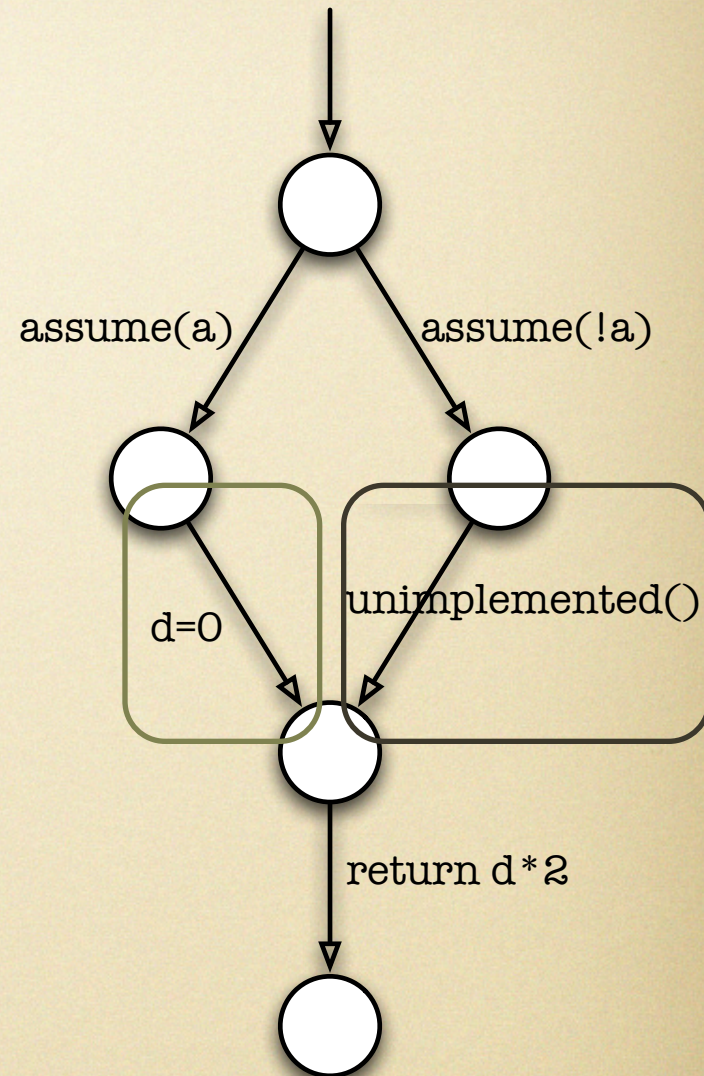




# Describing Single Test Cases

```
1 int example(int a, int d)
2 {
3   if (a)
4     d = 0;
5   else
6     unimplemented();
7   return d*2;
8 }
```

- Cover *line 4 or line 6*

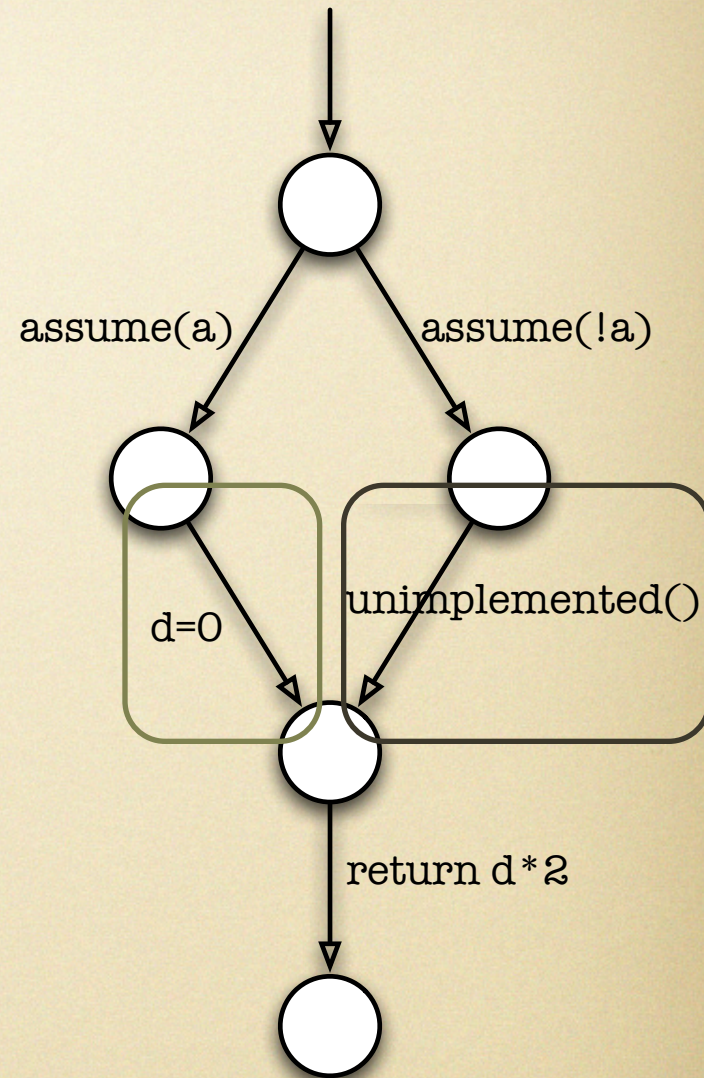




# Describing Single Test Cases

```
1 int example(int a, int d)
2 {
3   if (a)
4     d = 0;
5   else
6     unimplemented();
7   return d*2;
8 }
```

- Cover line 4 or line 6
  - cover "@4+@6"

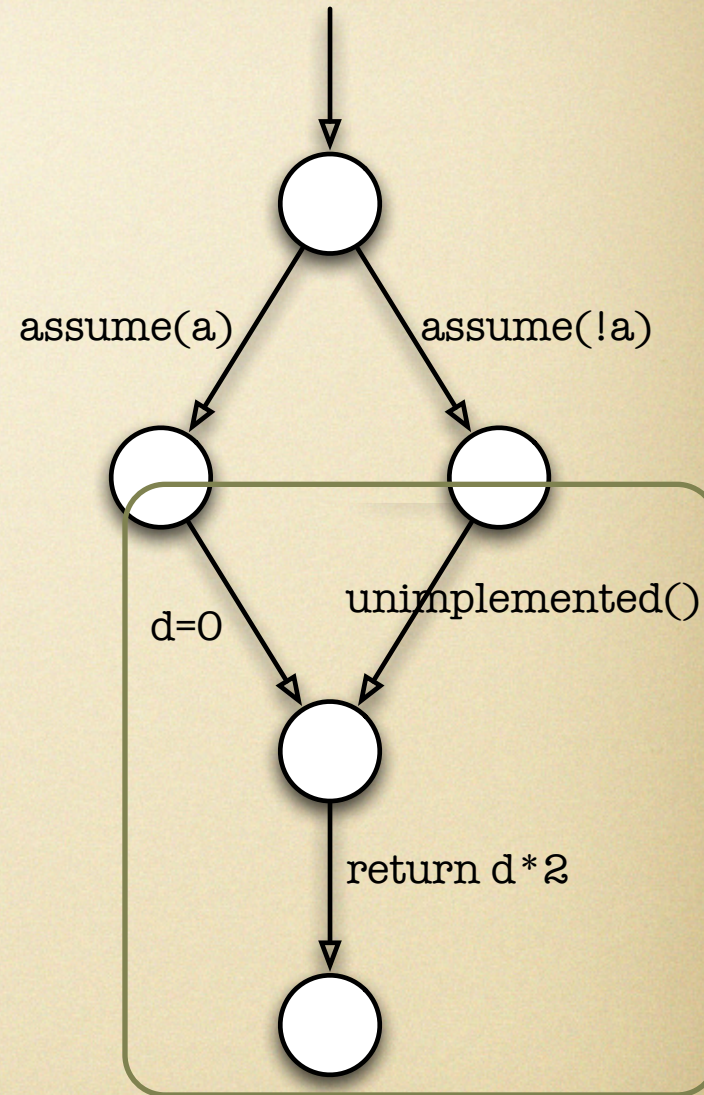




# Describing Single Test Cases

```
1 int example(int a, int d)
2 {
3   if (a)
4     d = 0;
5   else
6     unimplemented();
7   return d*2;
8 }
```

- Cover *line 4 or line 6*
  - **cover "@4+@6"**
- Cover a *basic block*

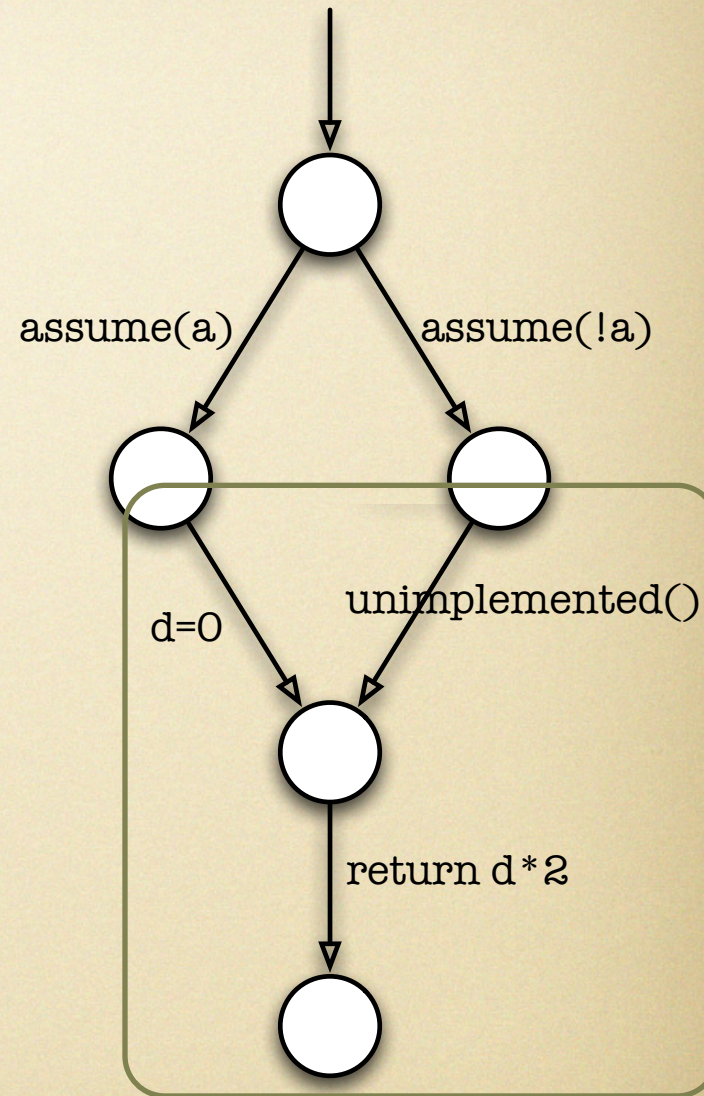




# Describing Single Test Cases

```
1 int example(int a, int d)
2 {
3   if (a)
4     d = 0;
5   else
6     unimplemented();
7   return d*2;
8 }
```

- Cover *line 4 or line 6*
  - cover "@4+@6"
- Cover a *basic block*
  - cover "@basicblockentry"

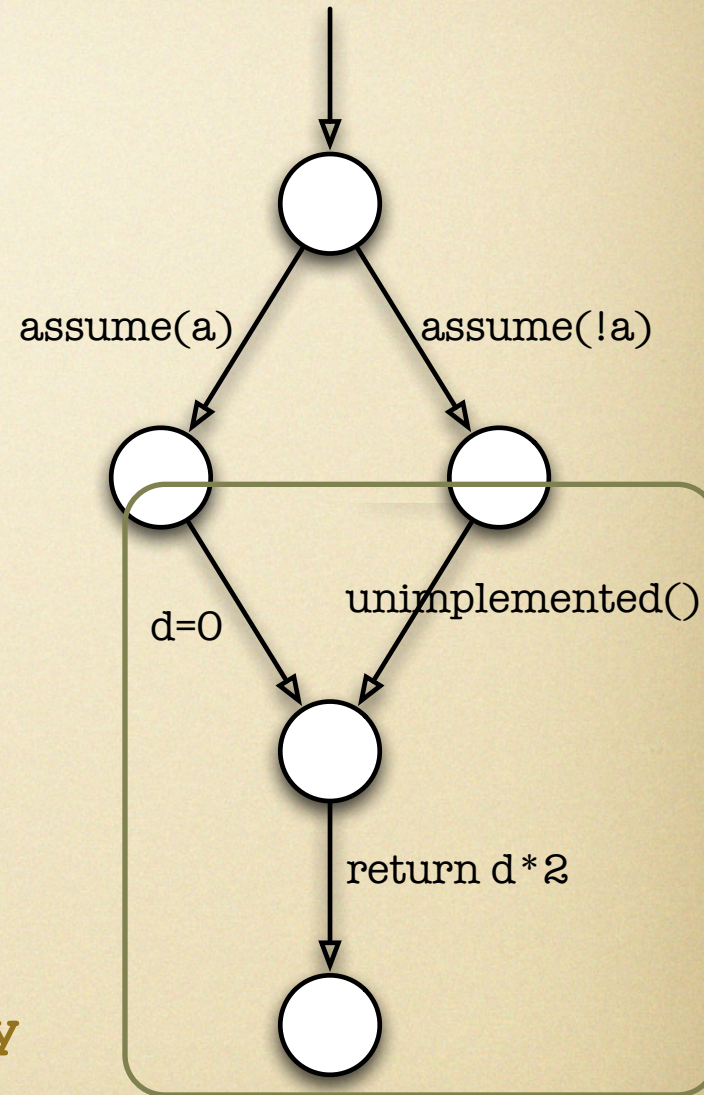




# Describing Single Test Cases

```
1 int example(int a, int d)
2 {
3   if (a)
4     d = 0;
5   else
6     unimplemented();
7   return d*2;
8 }
```

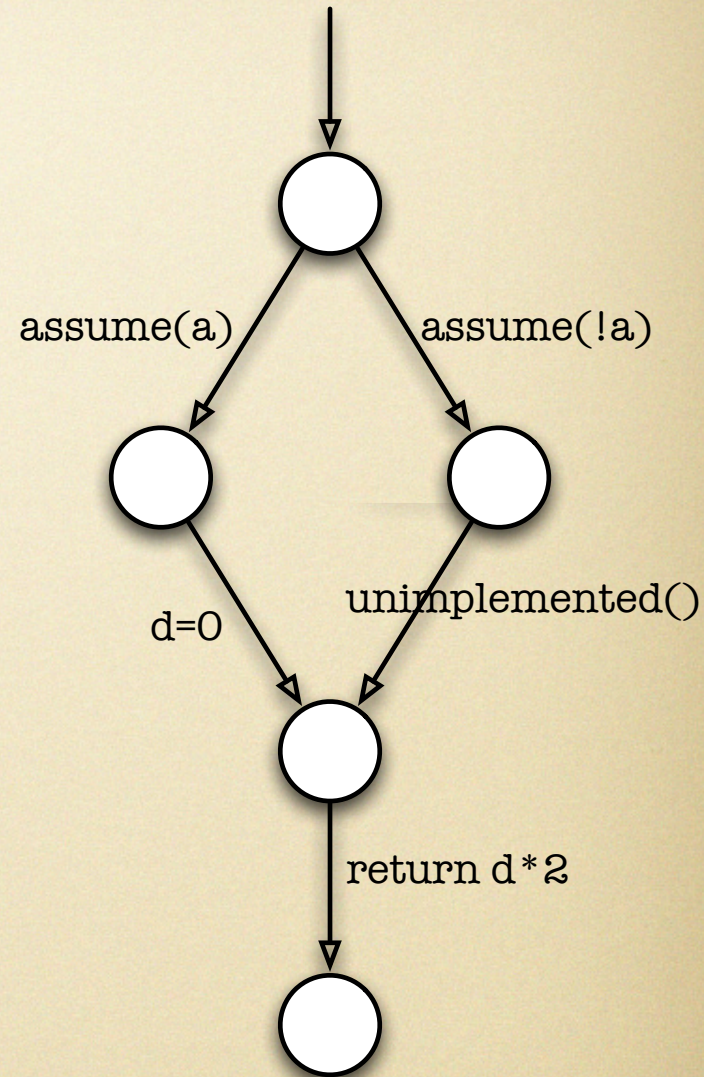
- Cover *line 4 or line 6*
  - **cover "@4+@6"**
- Cover a *basic block*
  - **cover "@basicblockentry"**
- For this example **@basicblockentry** is tantamount to **@4+@6+@7**





# Describing Single Test Cases

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

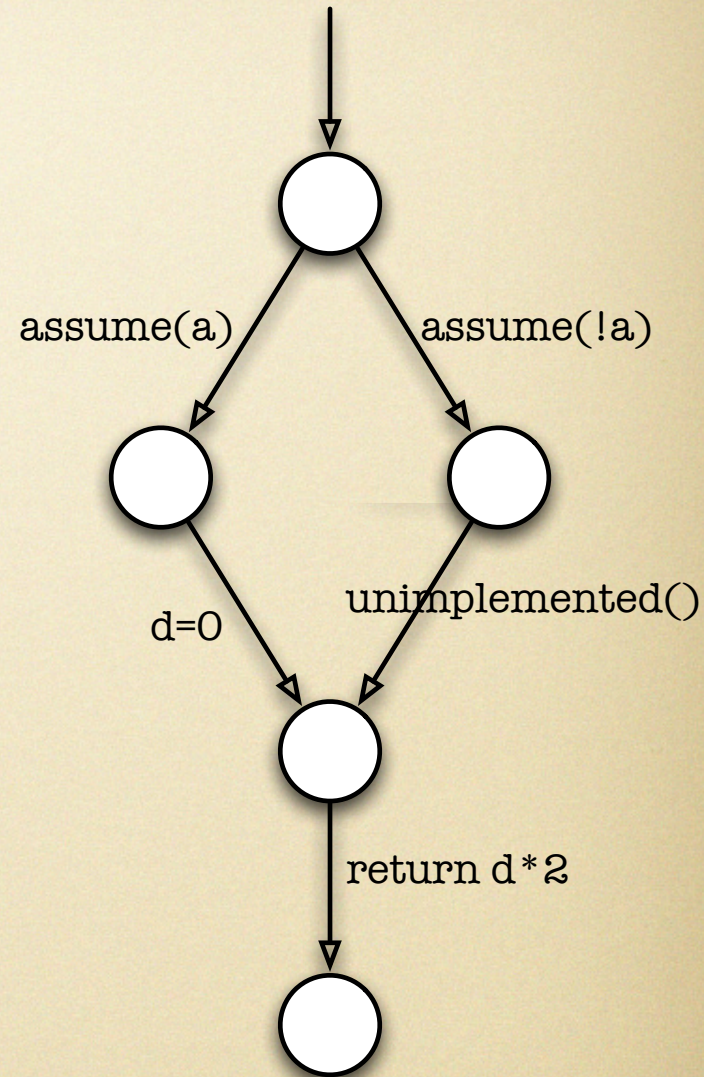




# Describing Single Test Cases

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- Test case is execution (program path)

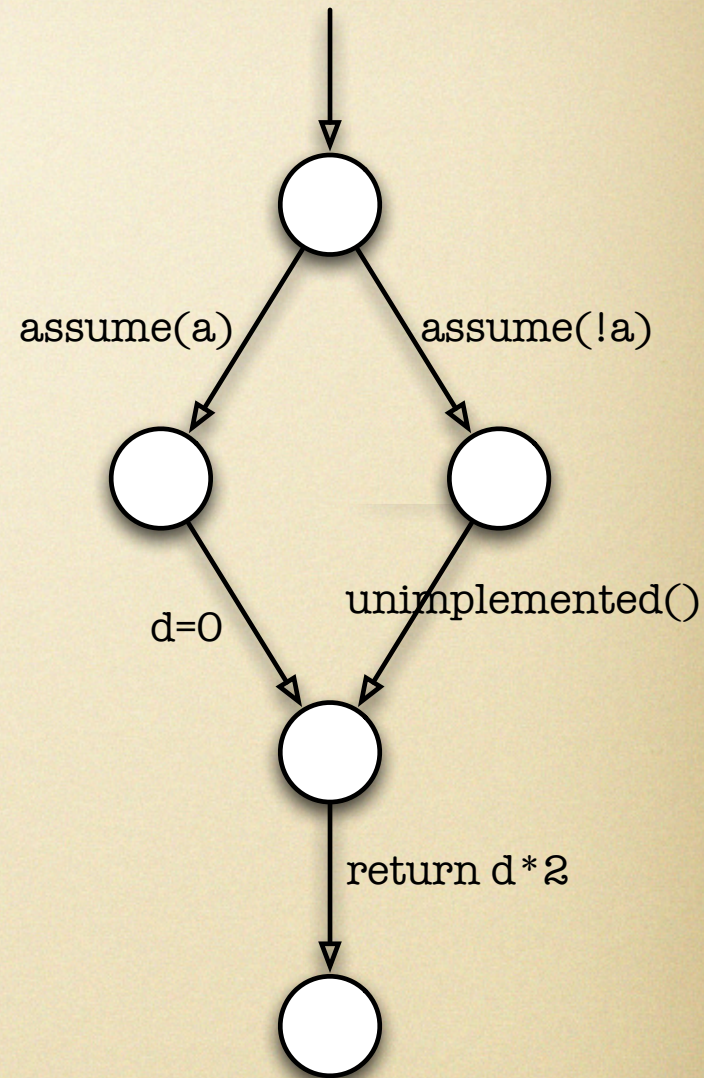




# Describing Single Test Cases

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- Test case is execution (program path)
- Intuitively: “cover line 4” =

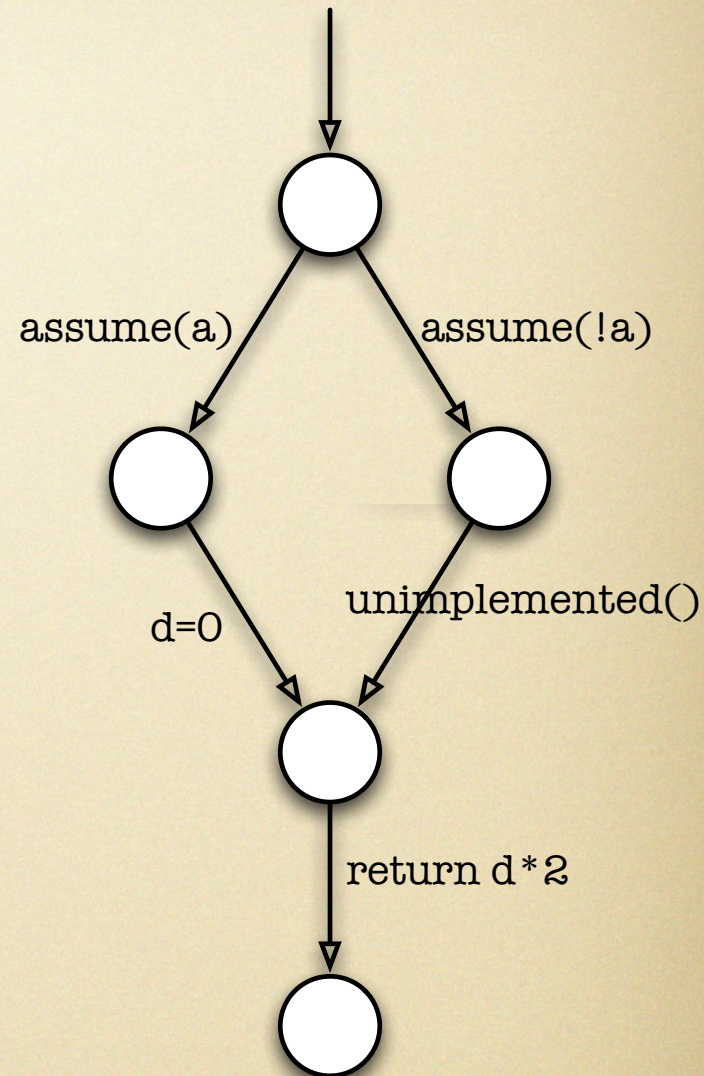




# Describing Single Test Cases

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- Test case is execution (program path)
- Intuitively: “cover line 4” =
  - Execute some statement(s)

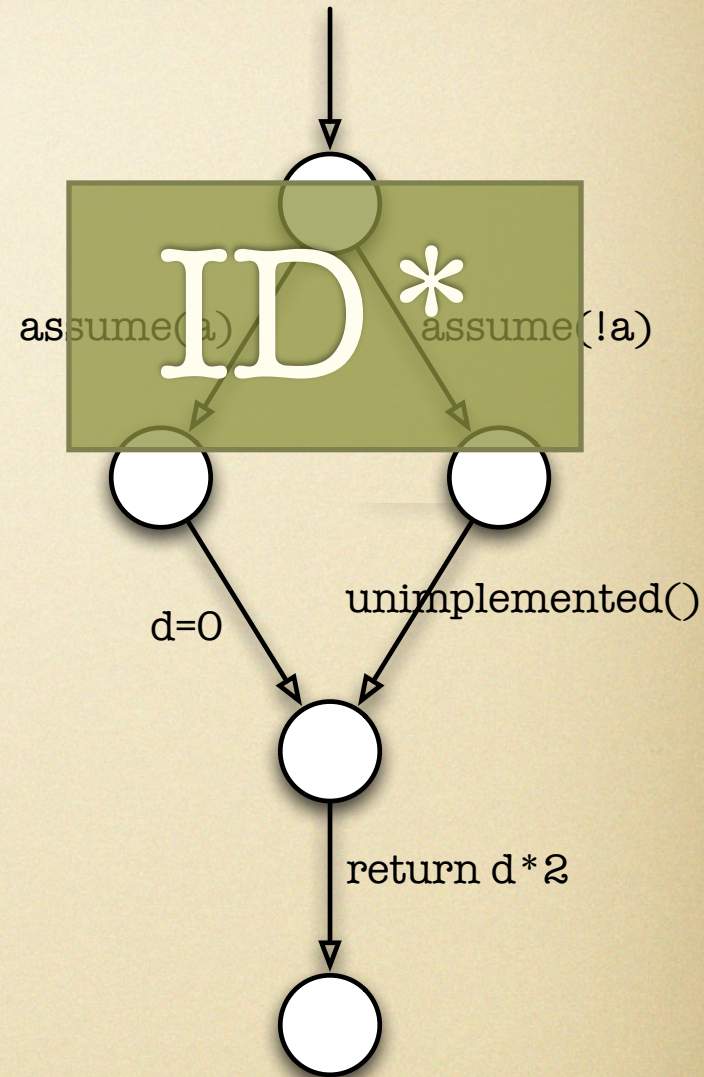




# Describing Single Test Cases

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- Test case is execution (program path)
- Intuitively: “cover line 4” =
  - Execute some statement(s)

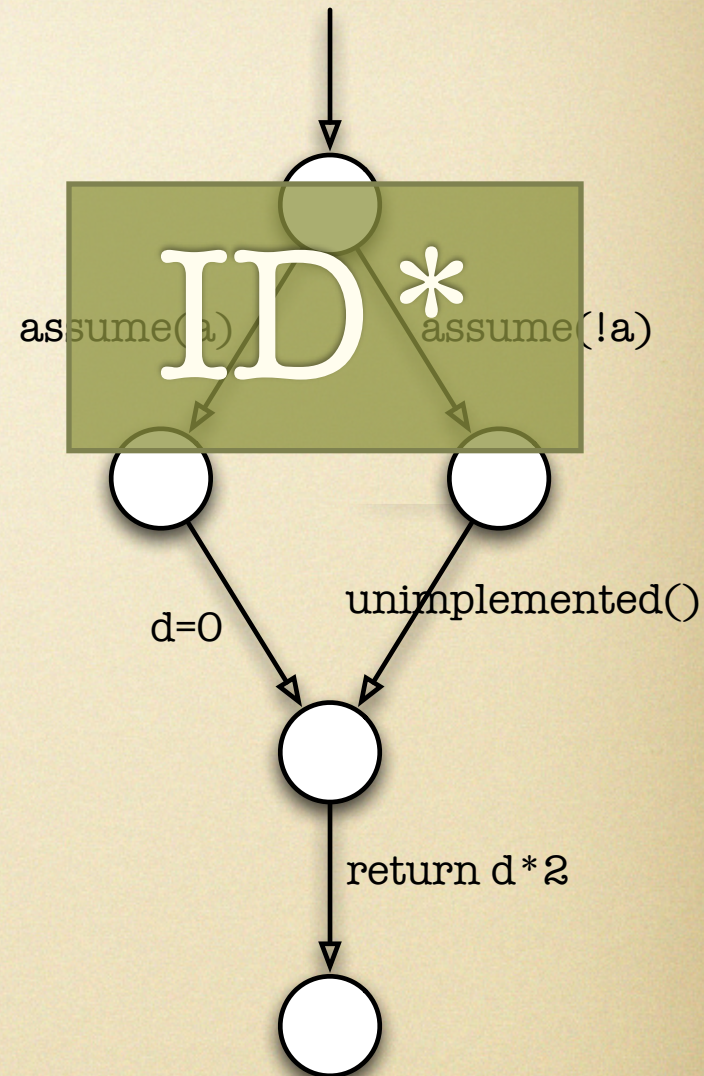




# Describing Single Test Cases

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- Test case is execution (program path)
- Intuitively: “cover line 4” =
  - Execute some statement(s)
  - Reach line 4

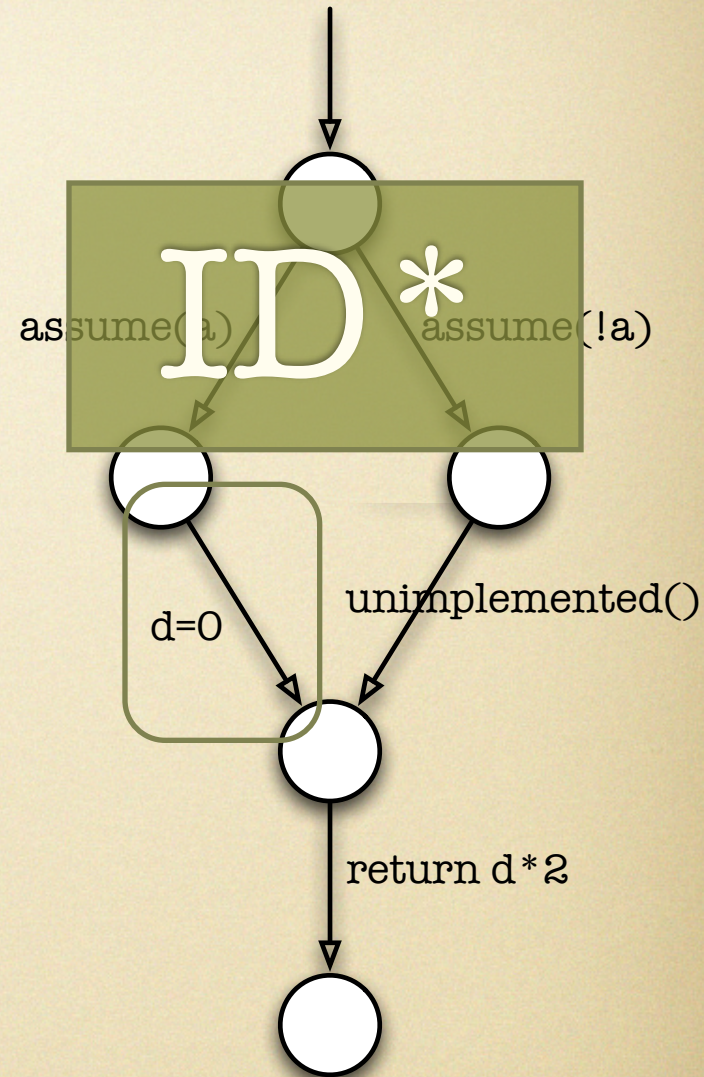




# Describing Single Test Cases

```
1 int example(int a, int d)
2 {
3   if (a)
4     d = 0;
5   else
6     unimplemented();
7   return d*2;
8 }
```

- Test case is execution (program path)
- Intuitively: “cover line 4” =
  - Execute some statement(s)
  - Reach line 4

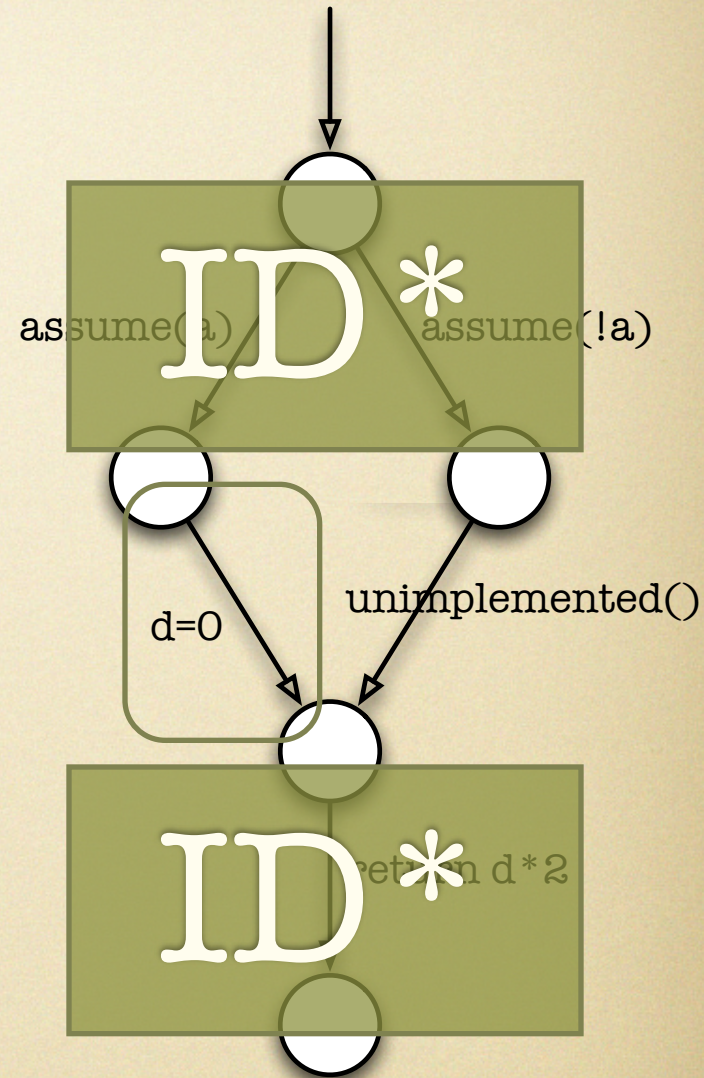




# Describing Single Test Cases

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- Test case is execution (program path)
- Intuitively: “cover line 4” =
  - Execute some statement(s)
  - Reach line 4
  - More statements until program exit

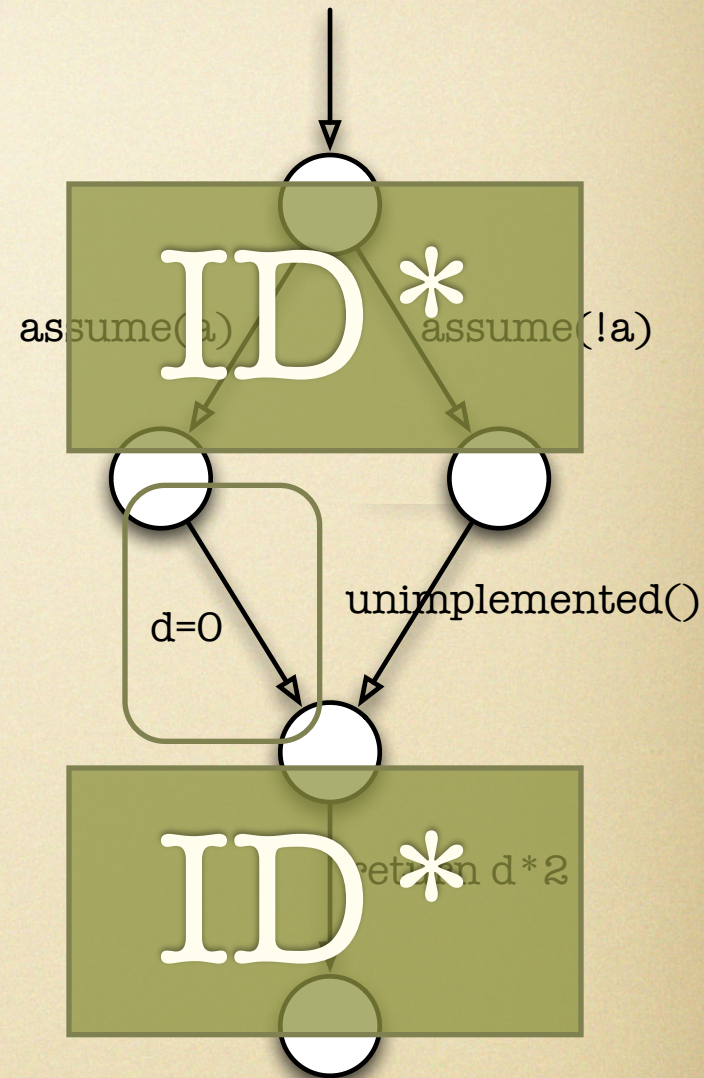




# Describing Single Test Cases

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- Test case is execution (program path)
- Intuitively: “cover line 4” =
  - Execute some statement(s)
  - Reach line 4
  - More statements until program exit
  - **cover** “ID\* .@4 .ID\*”





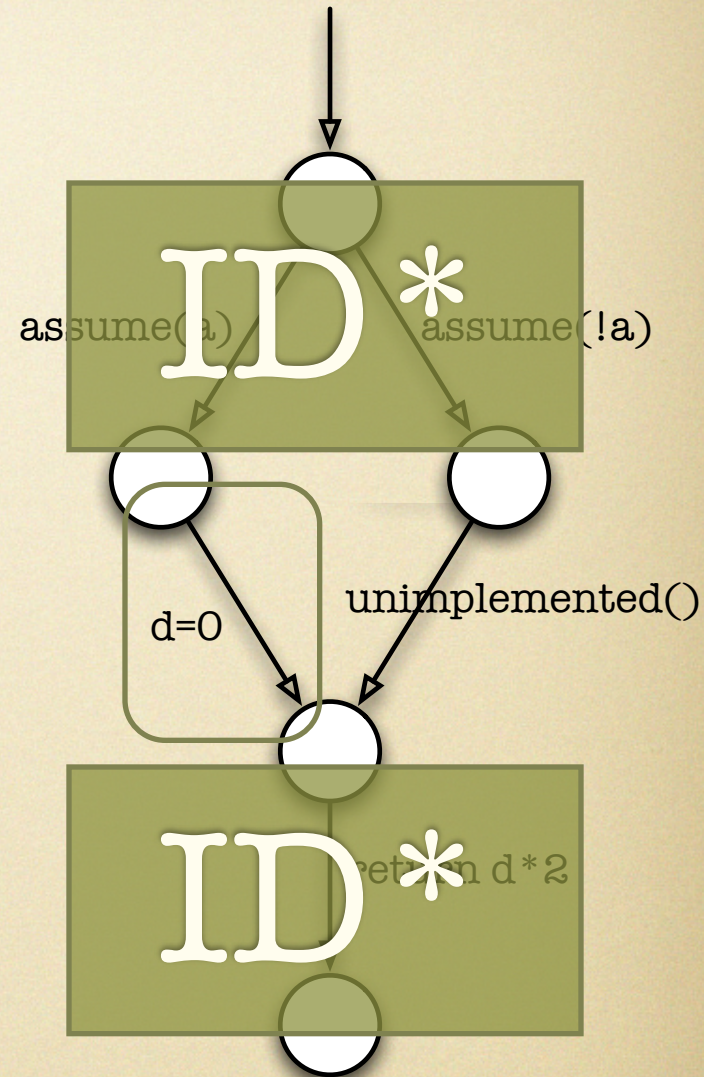
# Describing Single Test Cases

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- Test case is execution (program path)
- Intuitively: “cover line 4” =
  - Execute some statement(s)
  - Reach line 4
  - More statements until program exit
  - **cover** “ID\* .@4 .ID\*”

IN:

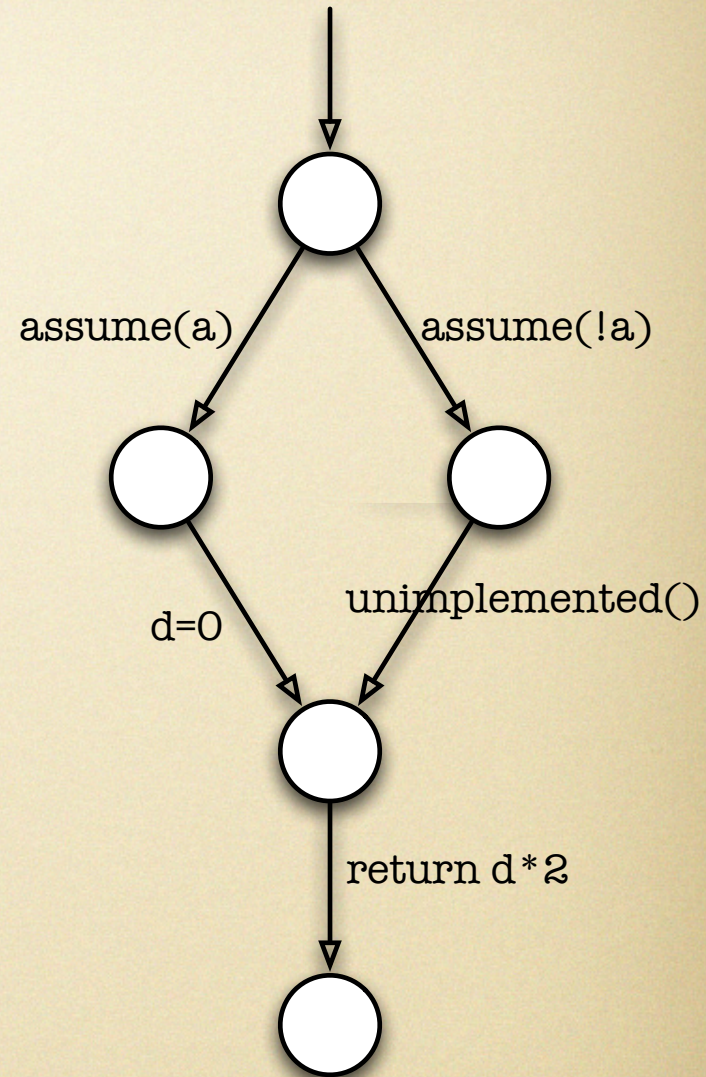
a=2  
d=0





# Path Patterns

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

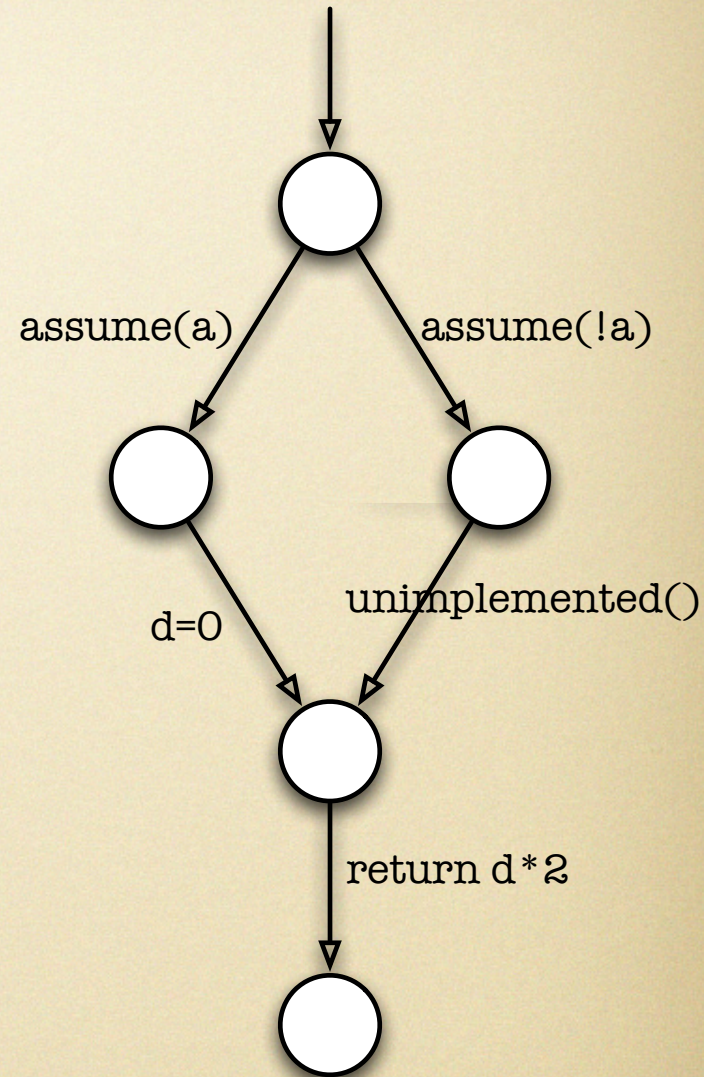




# Path Patterns

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- **cover** "ID\* . @4 . ID\* +  
ID\* . @6 . ID\*"

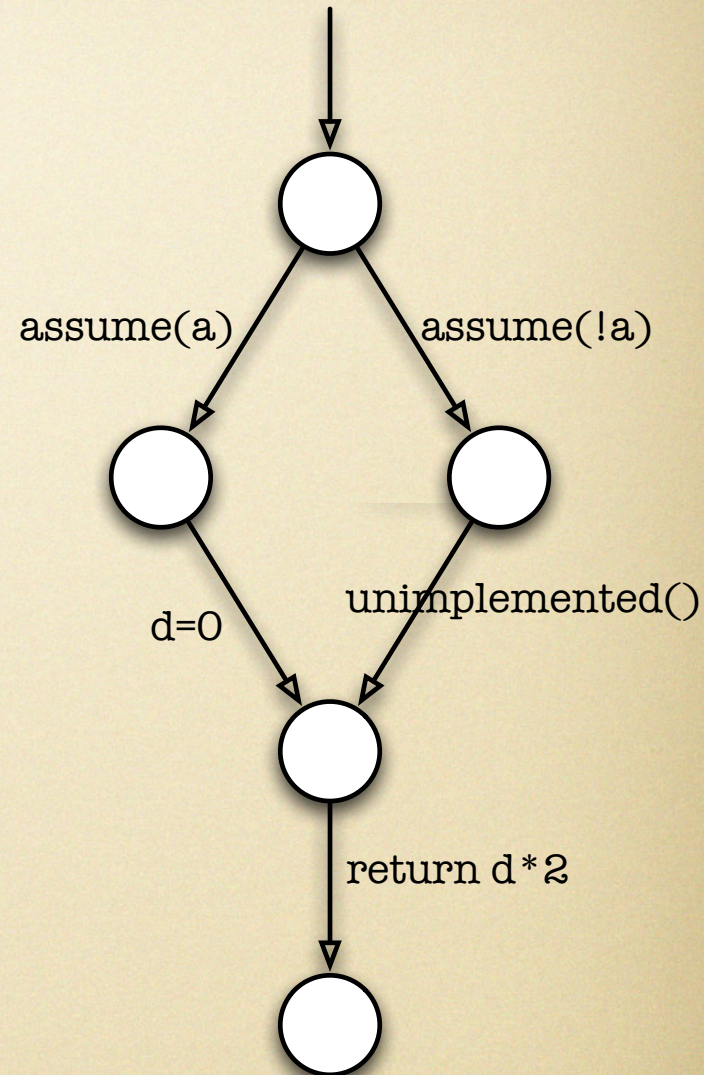




# Path Patterns

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- **cover** "ID\* . @4 . ID\* + ID\* . @6 . ID\*"
- Path patterns are regular expressions:

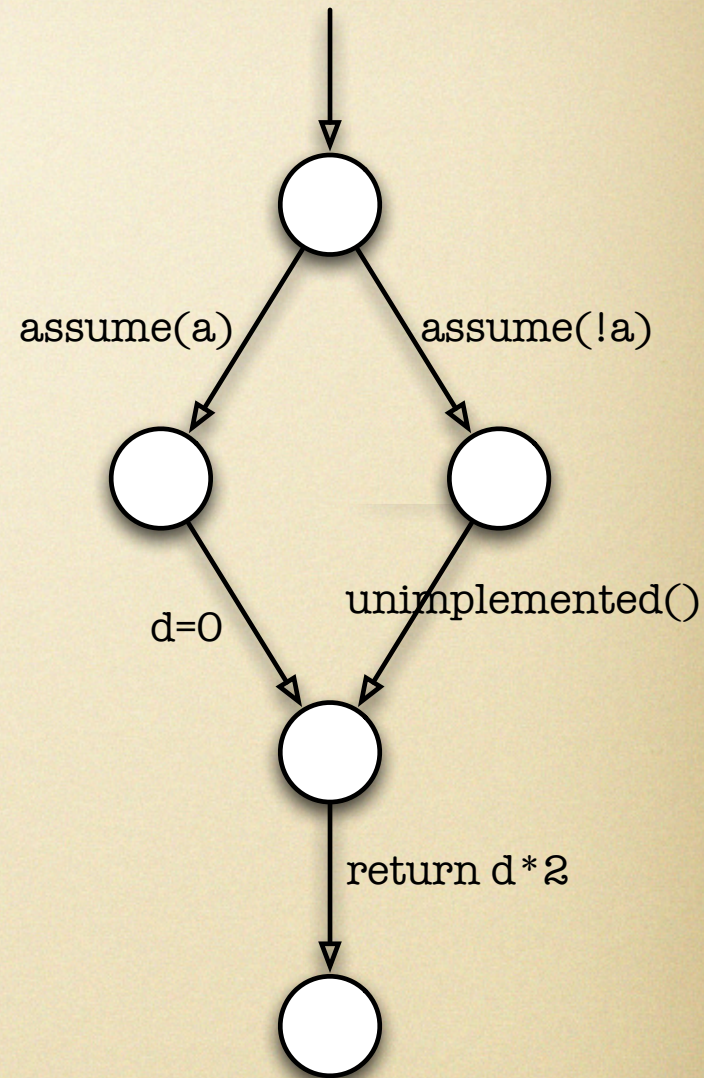




# Path Patterns

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- **cover** "ID\* . @4 . ID\* + ID\* . @6 . ID\*"
- Path patterns are regular expressions:
  - Kleene star (\*)

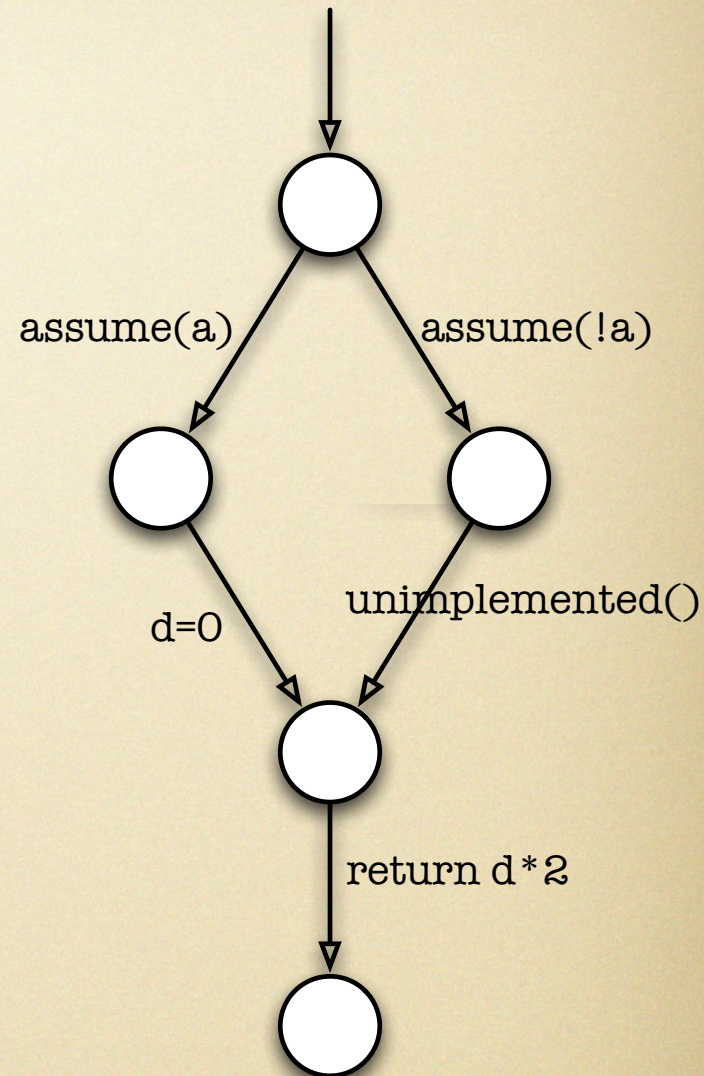




# Path Patterns

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- **cover** "ID\* . @4 . ID\* + ID\* . @6 . ID\*"
- Path patterns are regular expressions:
  - Kleene star (\*)
  - Concatenation (.)

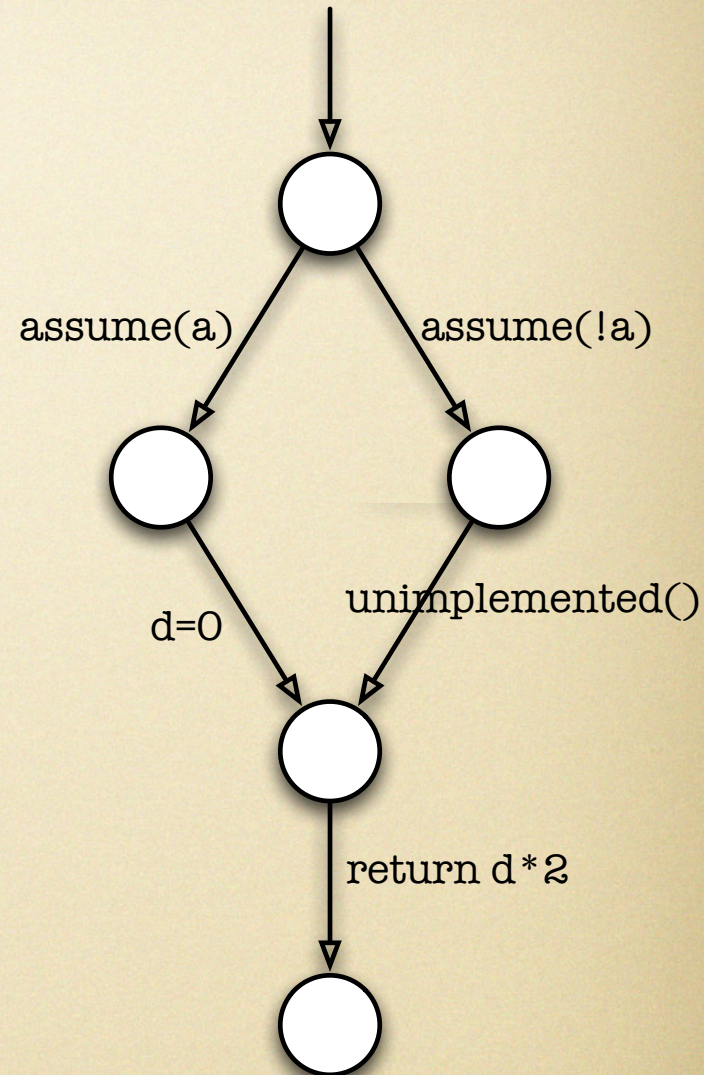




# Path Patterns

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- **cover** "ID\* . @4 . ID\* + ID\* . @6 . ID\*"
- Path patterns are regular expressions:
  - Kleene star (\*)
  - Concatenation (.)
  - Alternative/Union (+)





# Alphabet of Path Patterns



# Alphabet of Path Patterns

- Further filter functions



# Alphabet of Path Patterns

- Further filter functions
- CFA transformers



# Alphabet of Path Patterns

- Further filter functions
- CFA transformers
- Predicates over program variables



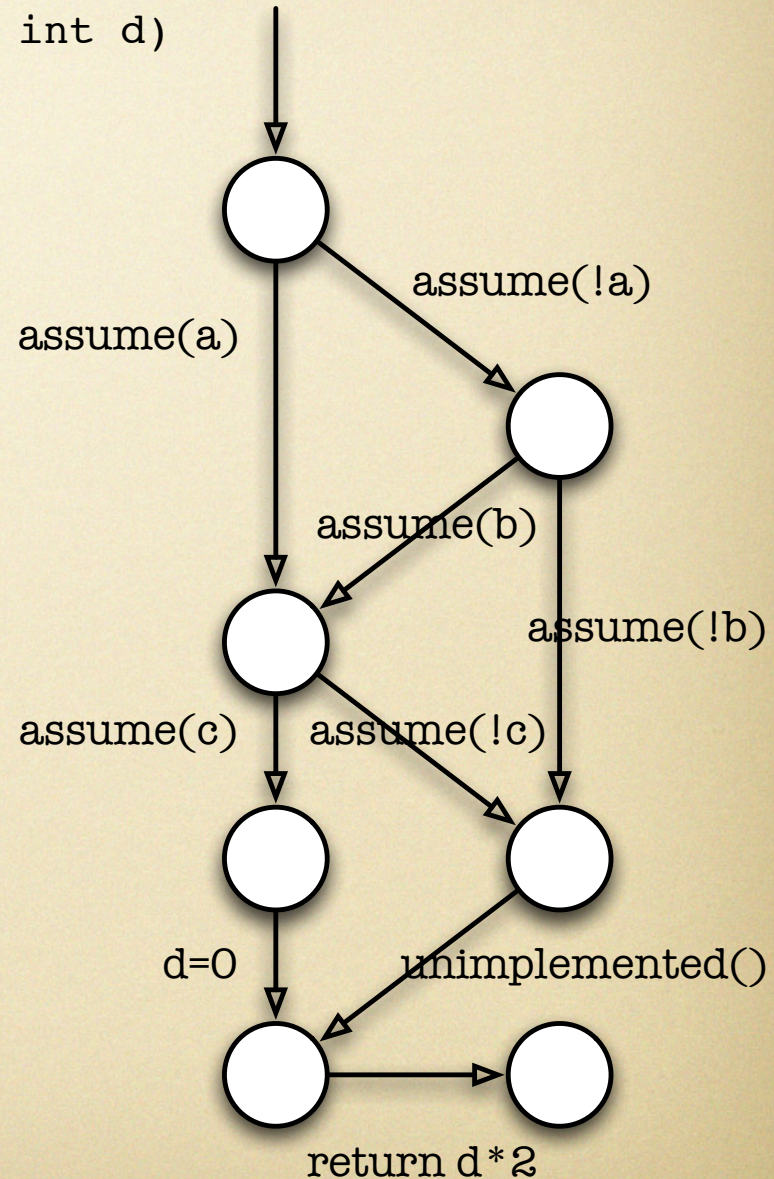
# Alphabet of Path Patterns

- Further filter functions
- CFA transformers
- Predicates over program variables
- Beyond CFA edges (statements)



# Further Filter Functions

```
1 int example(int a, int b, int c, int d)
2 {
3   if ((a || b) && c)
4     d = 0;
5   else
6     unimplemented();
7   return d*2;
8 }
```

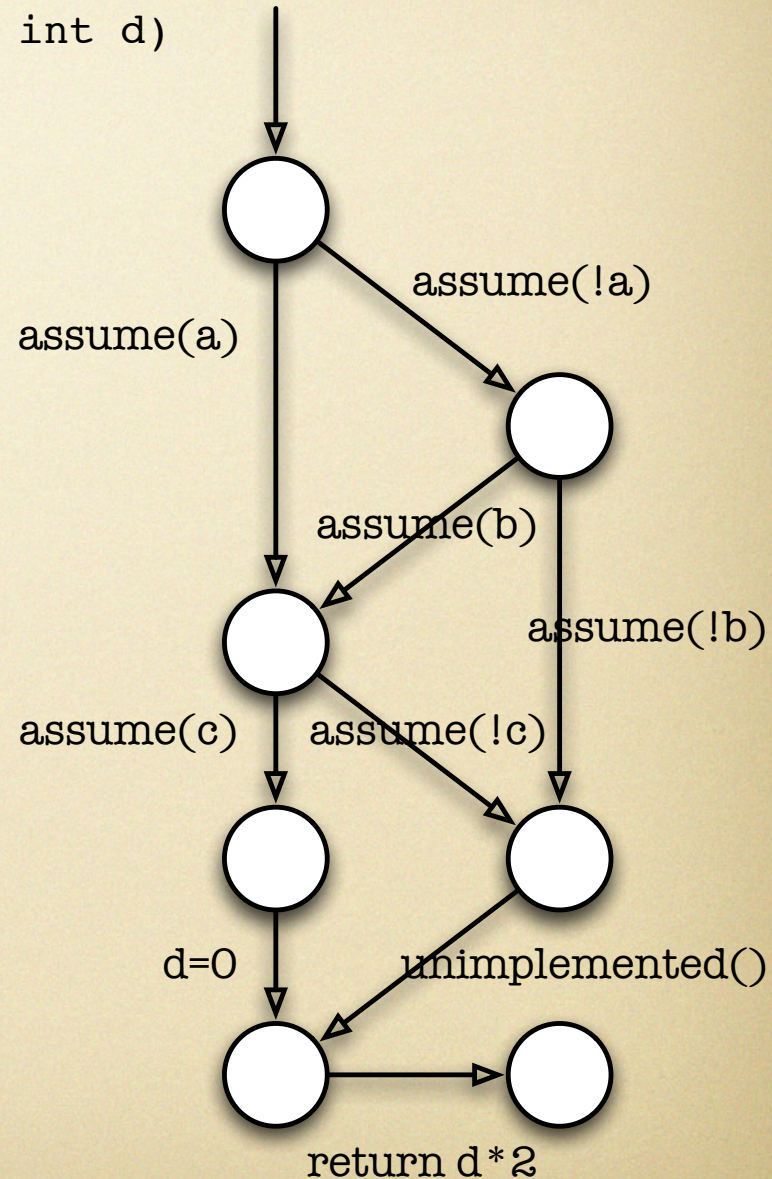




# Further Filter Functions

```
1 int example(int a, int b, int c, int d)
2 {
3     if ((a || b) && c)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- cover "@conditionedge"

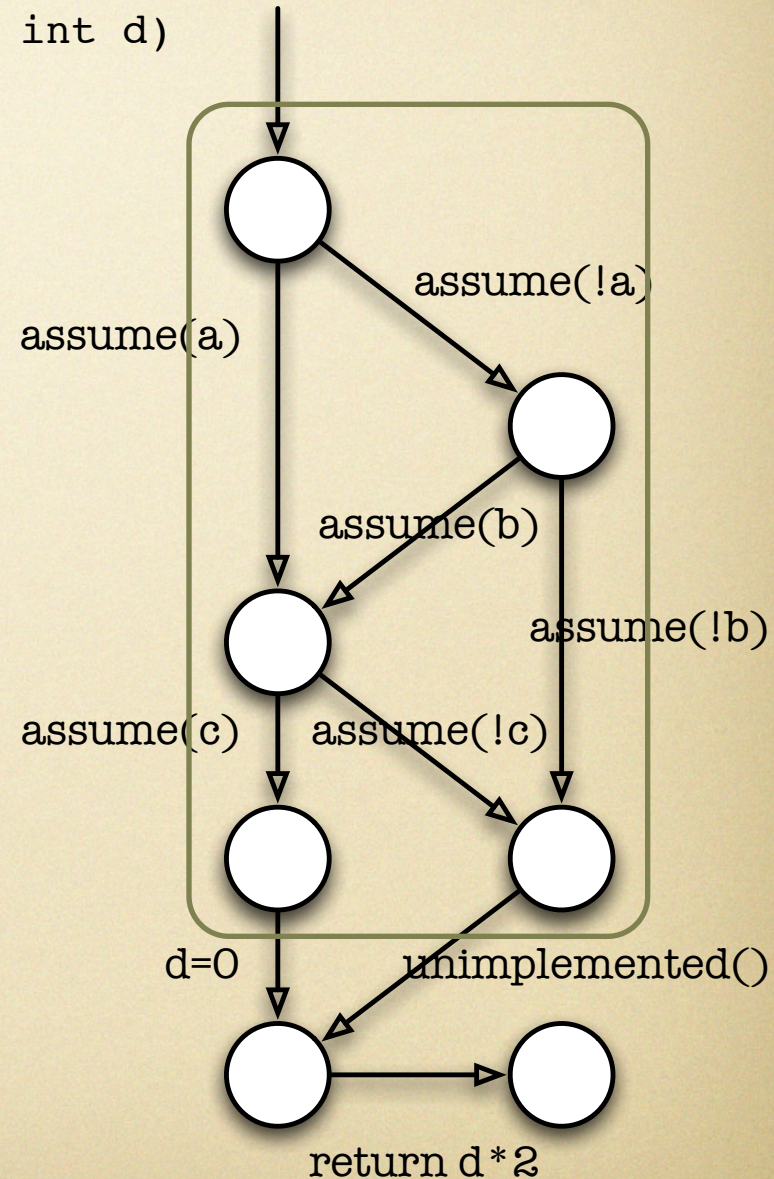




# Further Filter Functions

```
1 int example(int a, int b, int c, int d)
2 {
3     if ((a || b) && c)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- cover "@conditionedge"

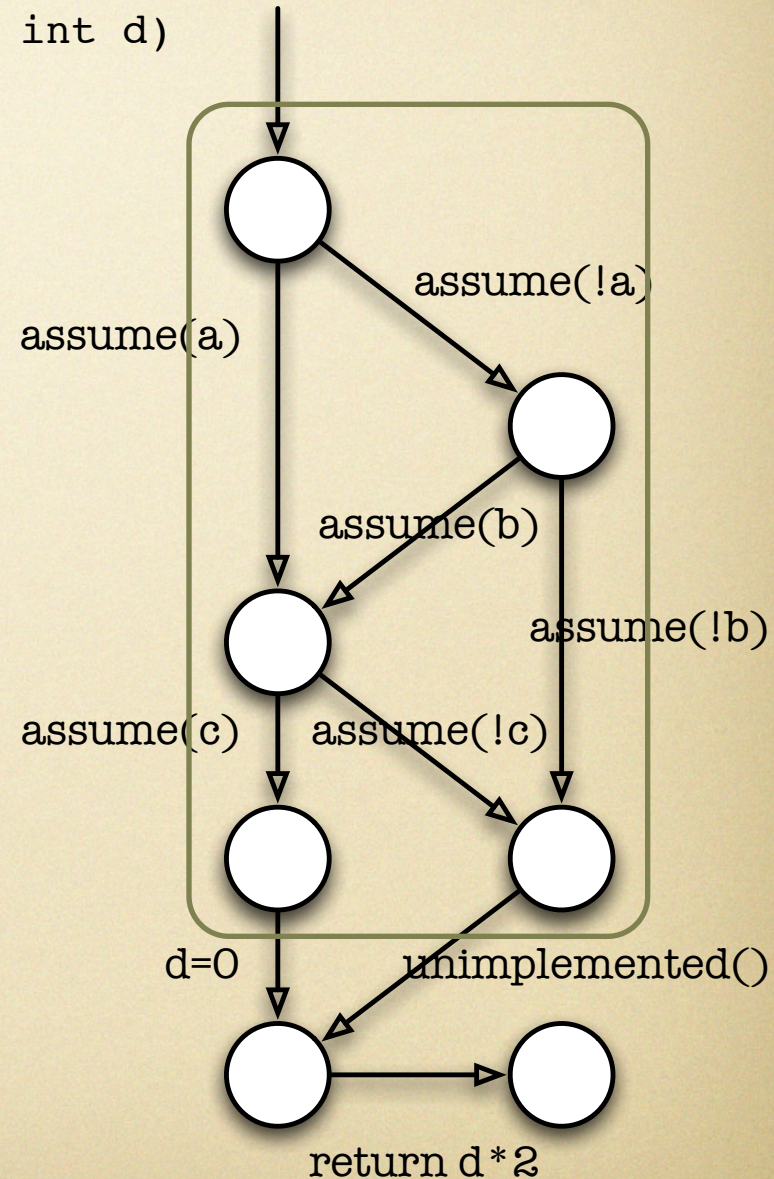




# Further Filter Functions

```
1 int example(int a, int b, int c, int d)
2 {
3     if ((a || b) && c)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- **cover "@conditionedge"**
- **cover "@conditiongraph"**

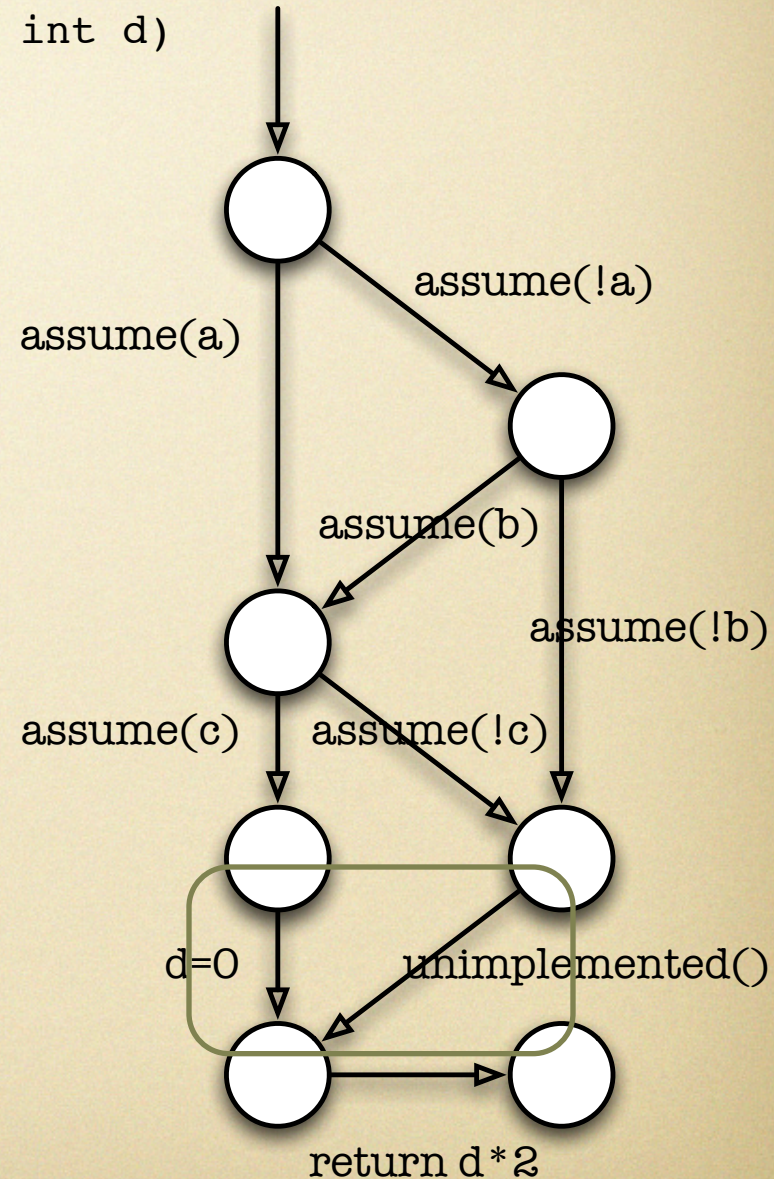




# Further Filter Functions

```
1 int example(int a, int b, int c, int d)
2 {
3     if ((a || b) && c)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- **cover "@conditionedge"**
- **cover "@conditiongraph"**
- **cover "@decisionedge"**

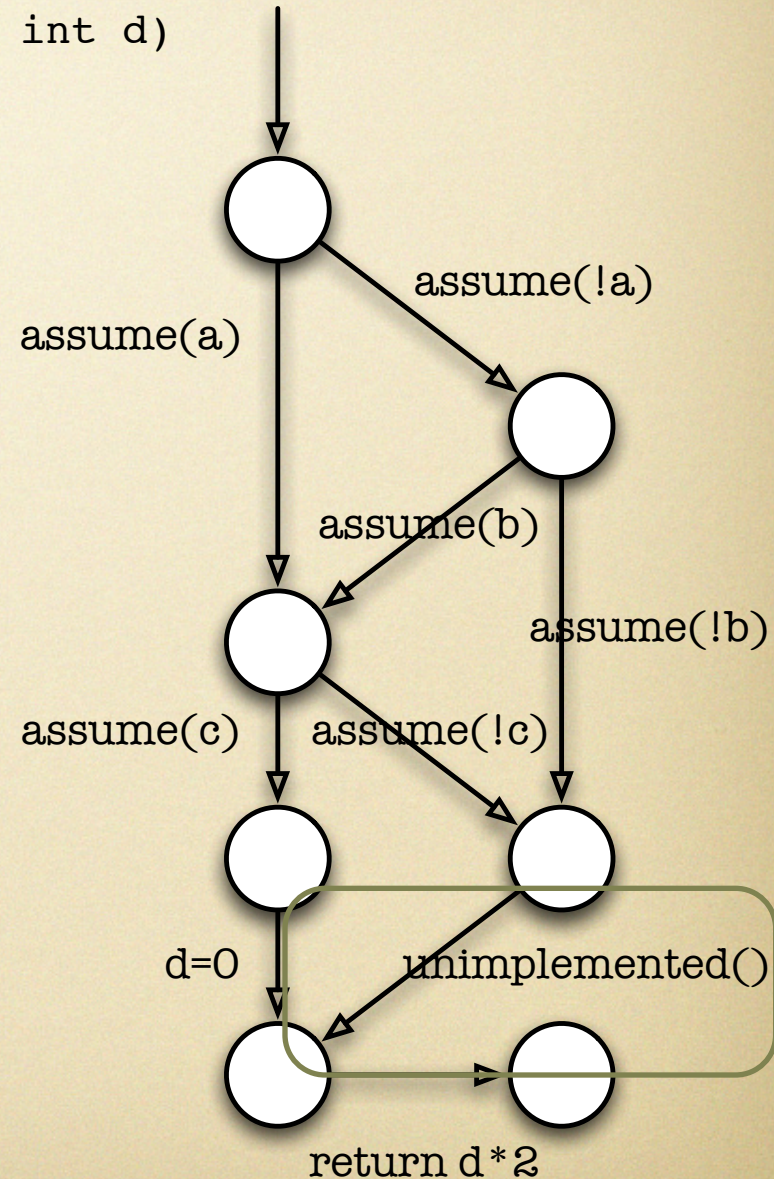




# Further Filter Functions

```
1 int example(int a, int b, int c, int d)
2 {
3     if ((a || b) && c)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- **cover** "@conditionedge"
- **cover** "@conditiongraph"
- **cover** "@decisionedge"
- **cover** "@calls"

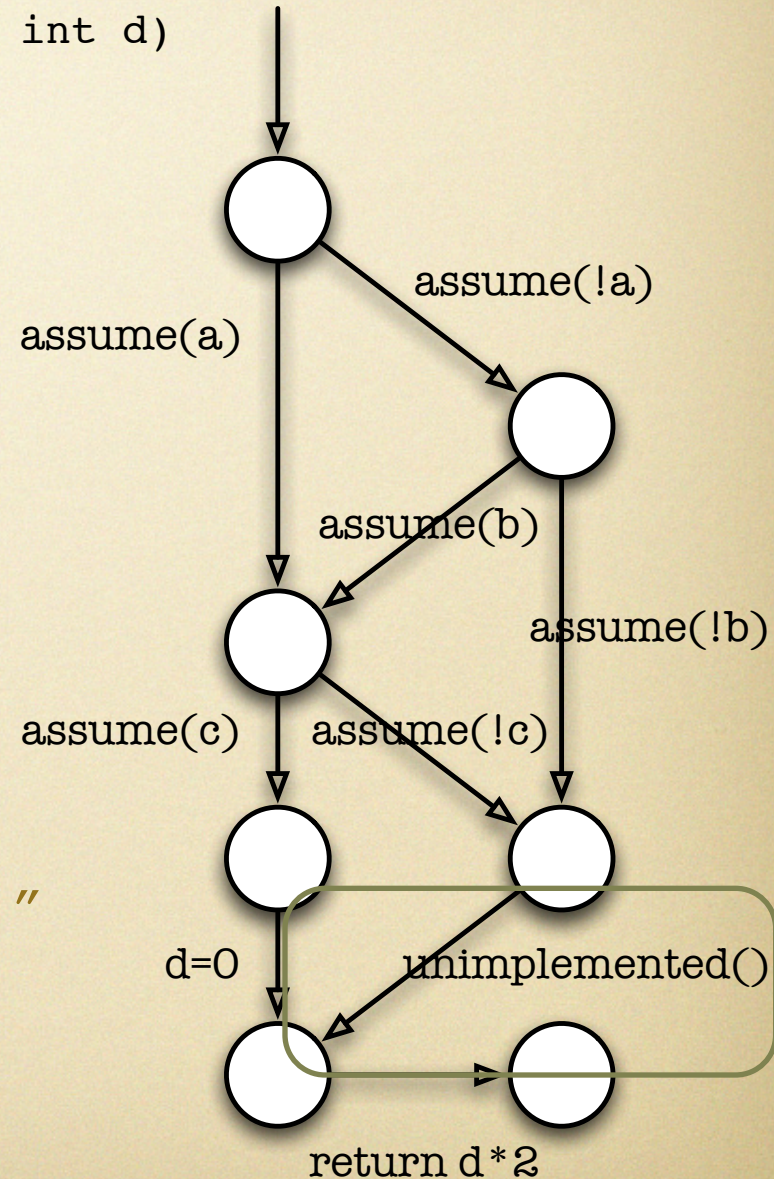




# Further Filter Functions

```
1 int example(int a, int b, int c, int d)
2 {
3     if ((a || b) && c)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- **cover** "@conditionedge"
- **cover** "@conditiongraph"
- **cover** "@decisionedge"
- **cover** "@calls"
- **cover** "@call(unimplemented)"

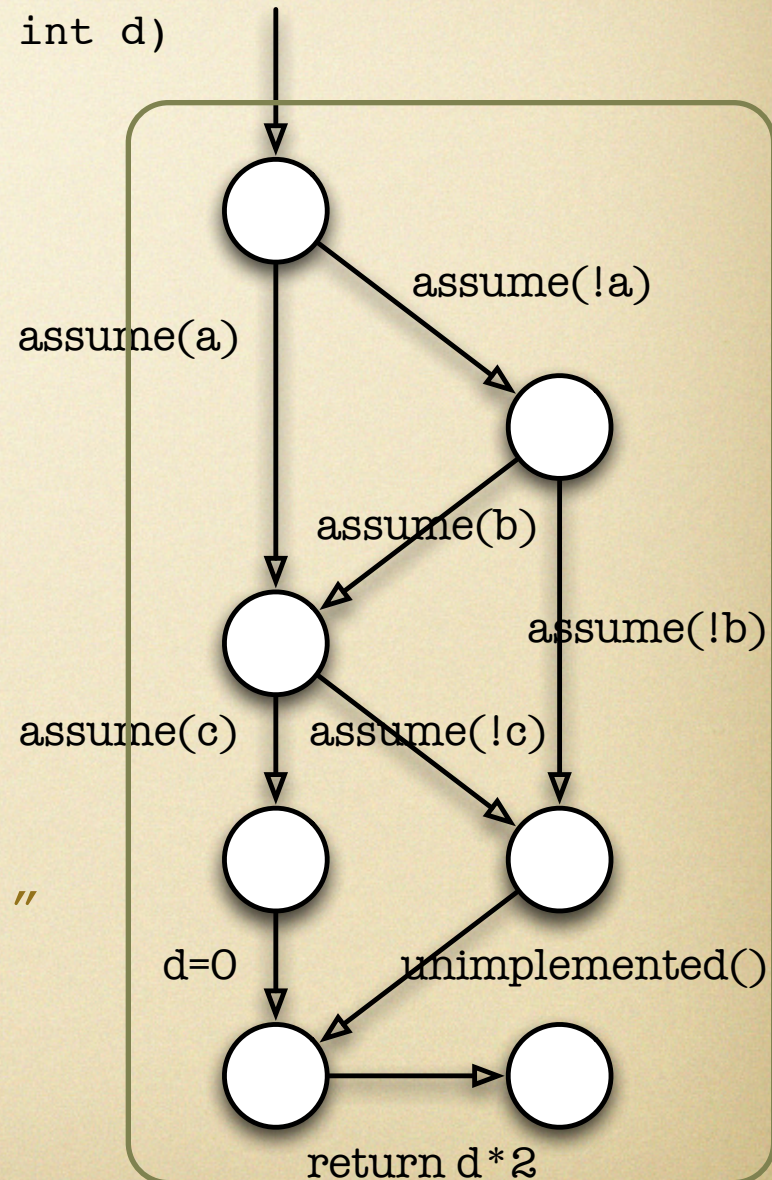




# Further Filter Functions

```
1 int example(int a, int b, int c, int d)
2 {
3     if ((a || b) && c)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

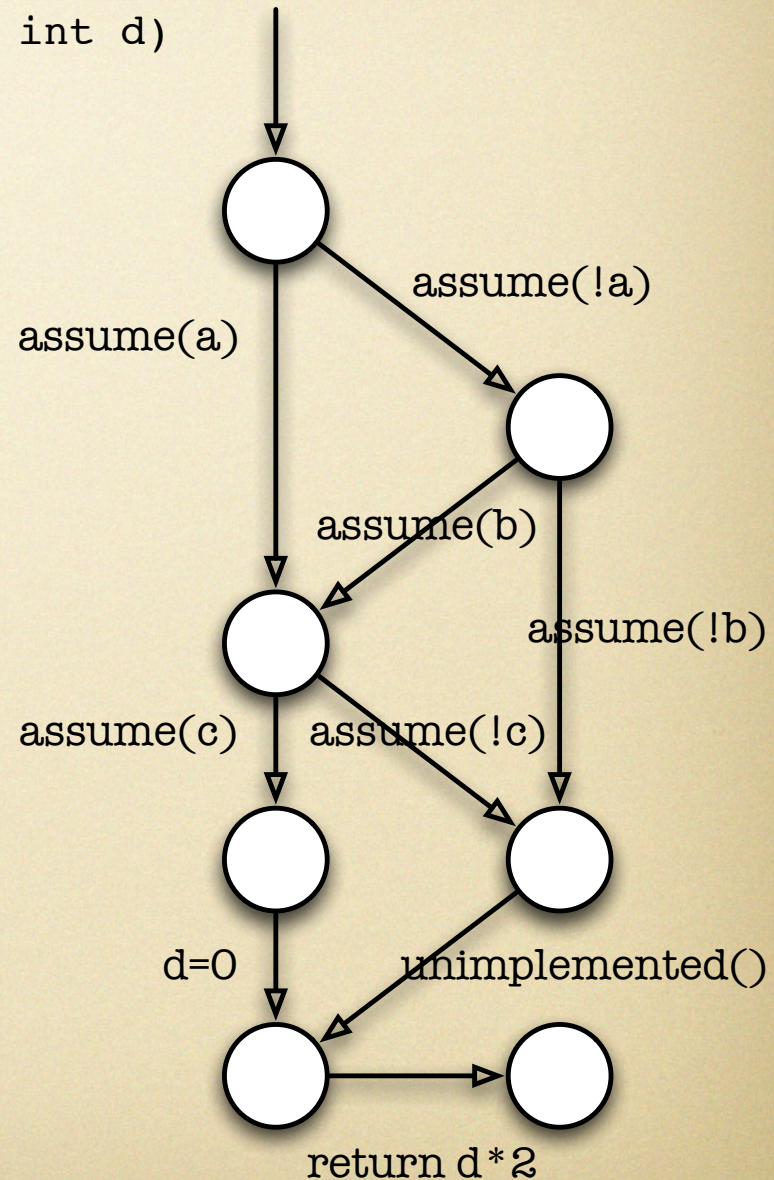
- **cover** "@conditionedge"
- **cover** "@conditiongraph"
- **cover** "@decisionedge"
- **cover** "@calls"
- **cover** "@call(unimplemented)"
- **cover** "@func(example)"





# CFA Transformers

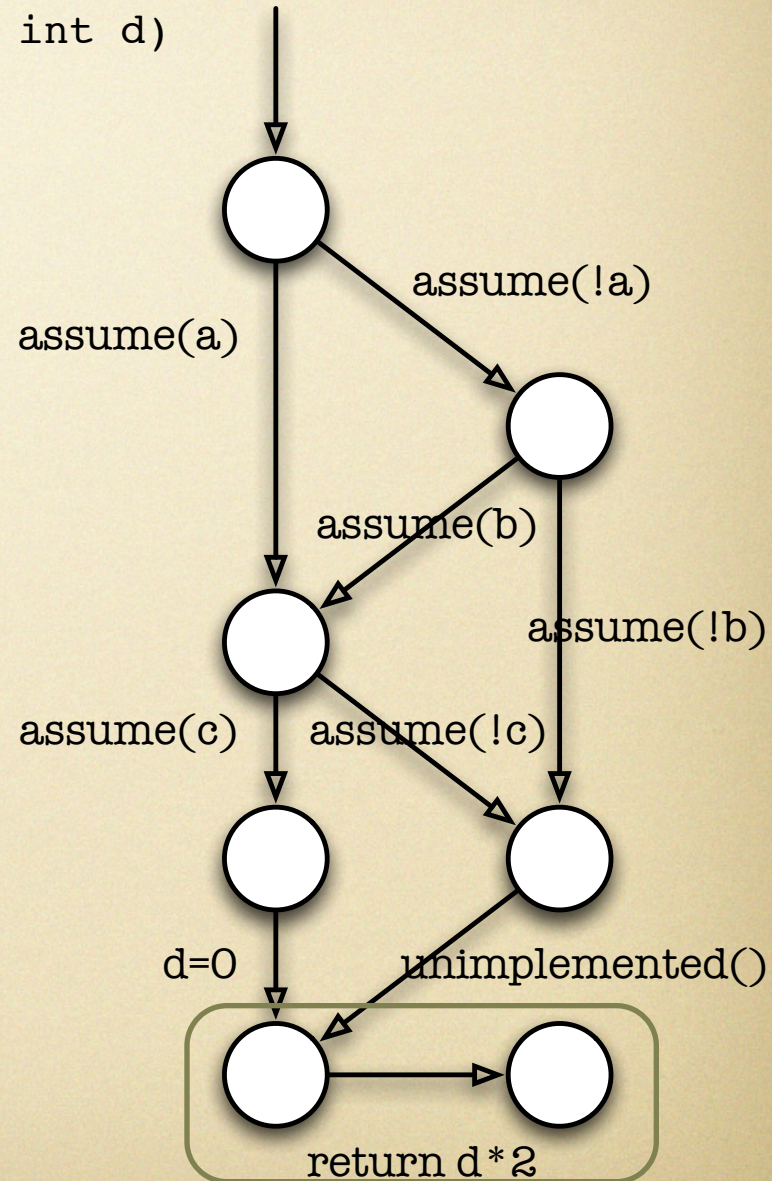
```
1 int example(int a, int b, int c, int d)
2 {
3   if ((a || b) && c)
4     d = 0;
5   else
6     unimplemented();
7   return d*2;
8 }
```





# CFA Transformers

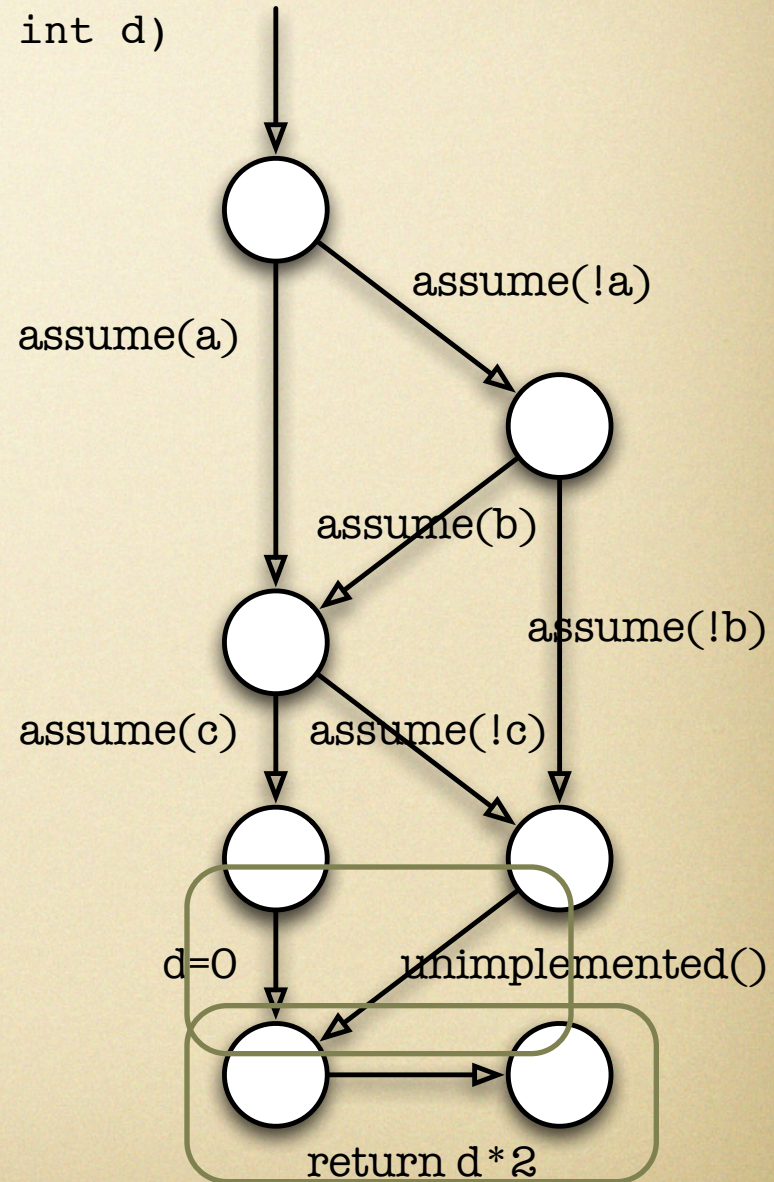
```
1 int example(int a, int b, int c, int d)
2 {
3   if ((a || b) && c)
4     d = 0;
5   else
6     unimplemented();
7   return d*2;
8 }
```





# CFA Transformers

```
1 int example(int a, int b, int c, int d)
2 {
3   if ((a || b) && c)
4     d = 0;
5   else
6     unimplemented();
7   return d*2;
8 }
```

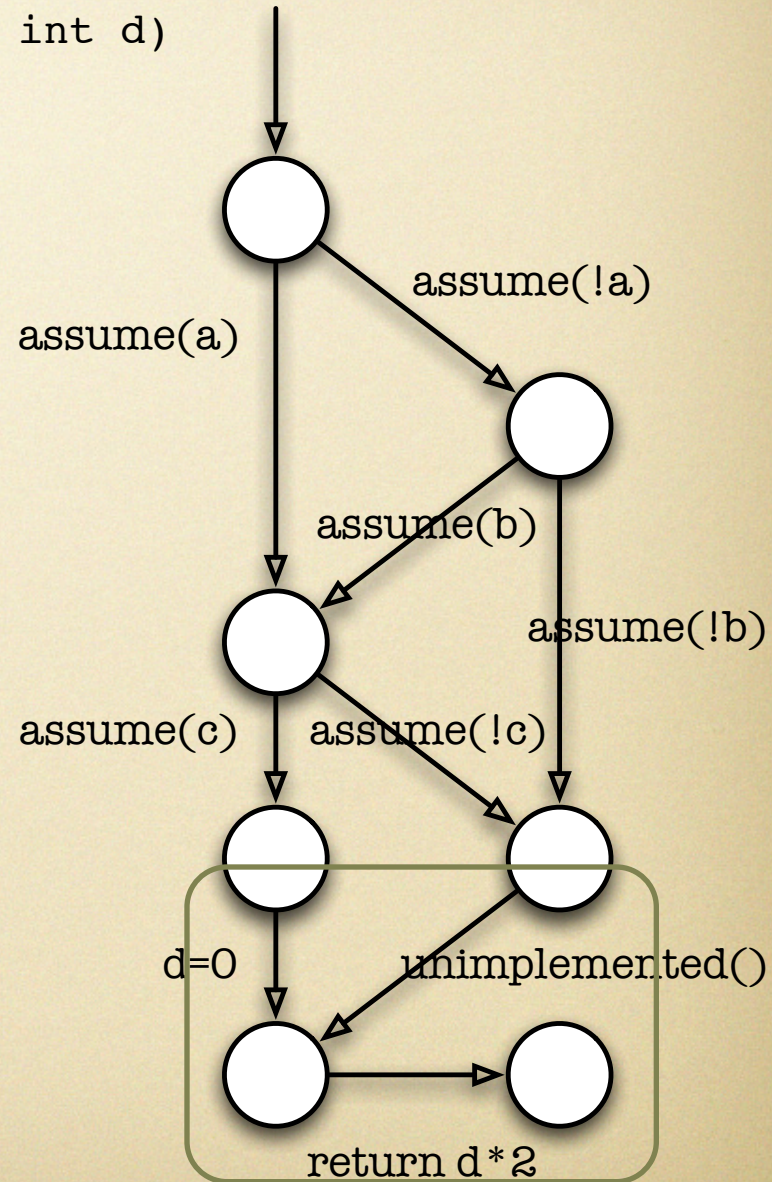




# CFA Transformers

```
1 int example(int a, int b, int c, int d)
2 {
3   if ((a || b) && c)
4     d = 0;
5   else
6     unimplemented();
7   return d*2;
8 }
```

- cover "@7 | @decisionedge"

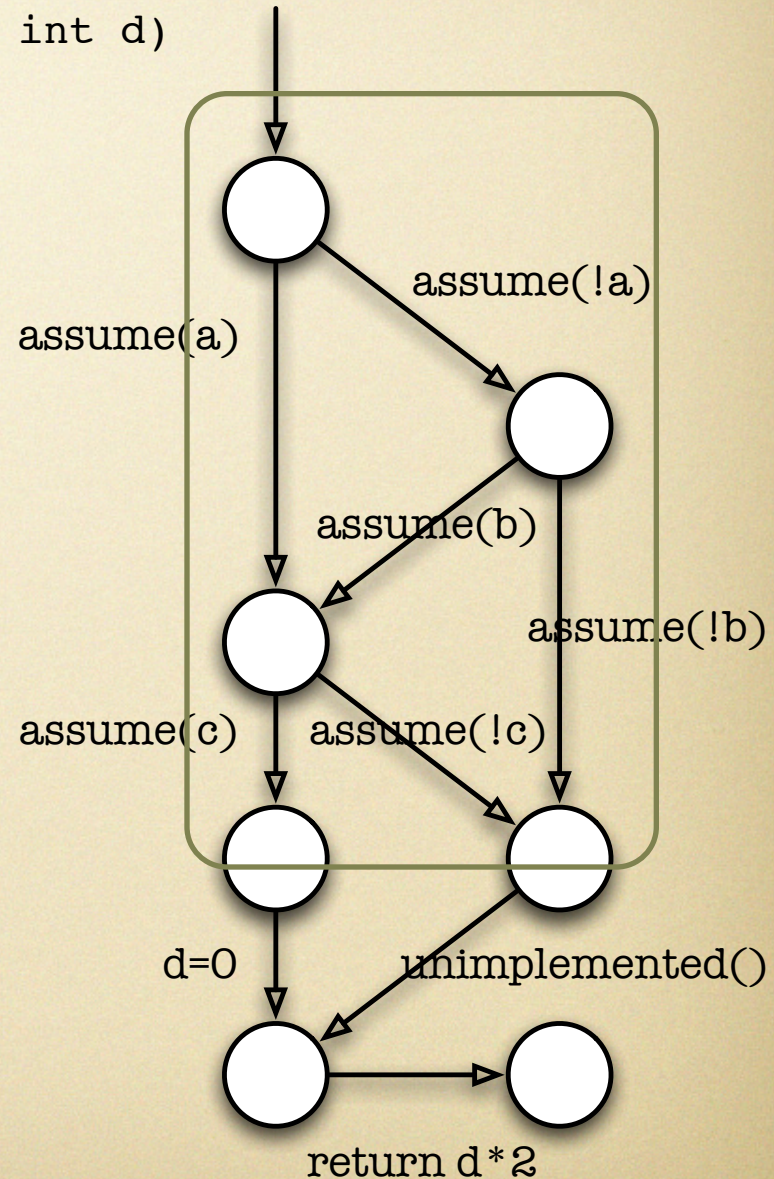




# CFA Transformers

```
1 int example(int a, int b, int c, int d)
2 {
3   if ((a || b) && c)
4     d = 0;
5   else
6     unimplemented();
7   return d*2;
8 }
```

- cover "@7 | @decisionedge"

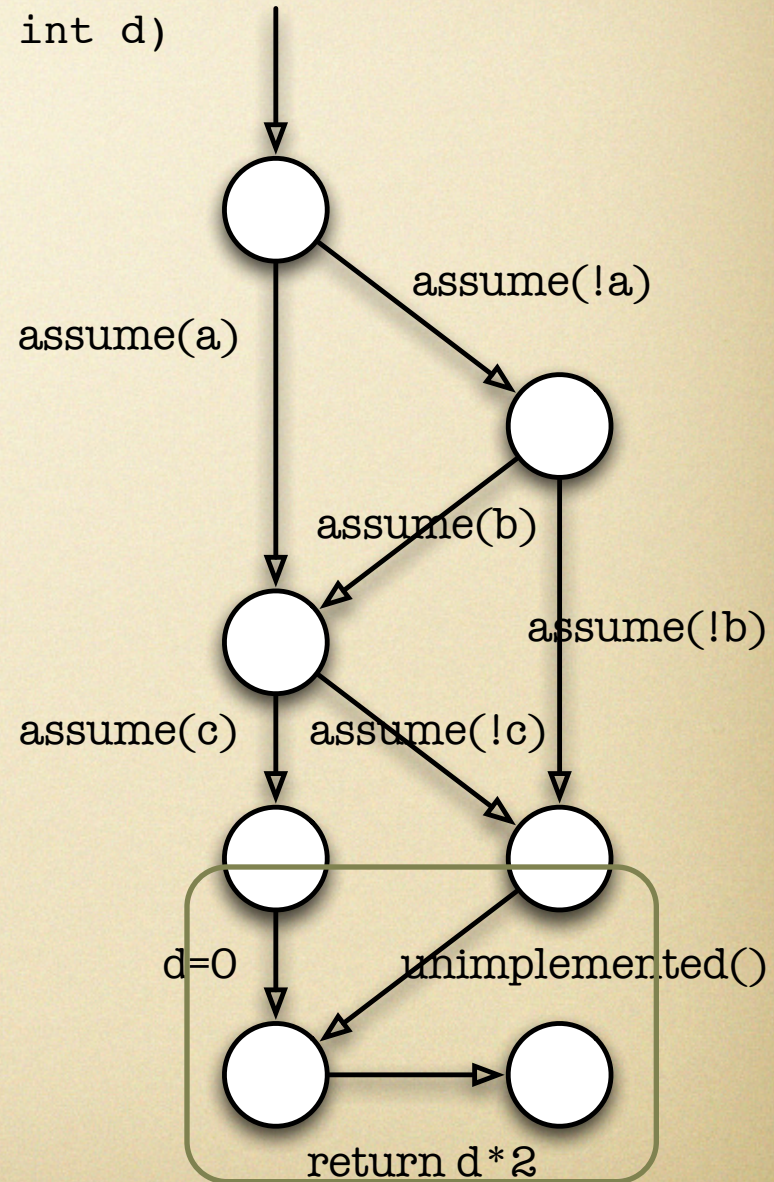




# CFA Transformers

```
1 int example(int a, int b, int c, int d)
2 {
3   if ((a || b) && c)
4     d = 0;
5   else
6     unimplemented();
7   return d*2;
8 }
```

- **cover** "@7 | @decisionedge"
- **cover** "not(@3)"

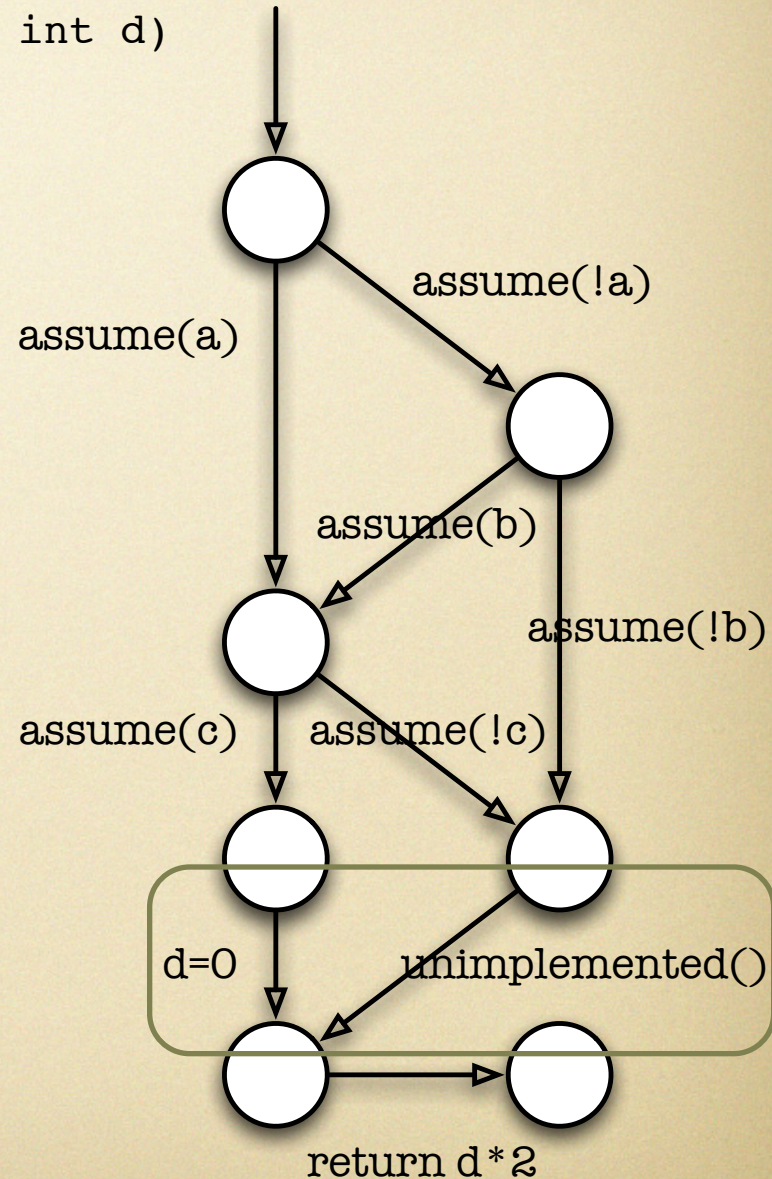




# CFA Transformers

```
1 int example(int a, int b, int c, int d)
2 {
3   if ((a || b) && c)
4     d = 0;
5   else
6     unimplemented();
7   return d*2;
8 }
```

- cover "@7 | @decisionedge"
- cover "not(@3)"

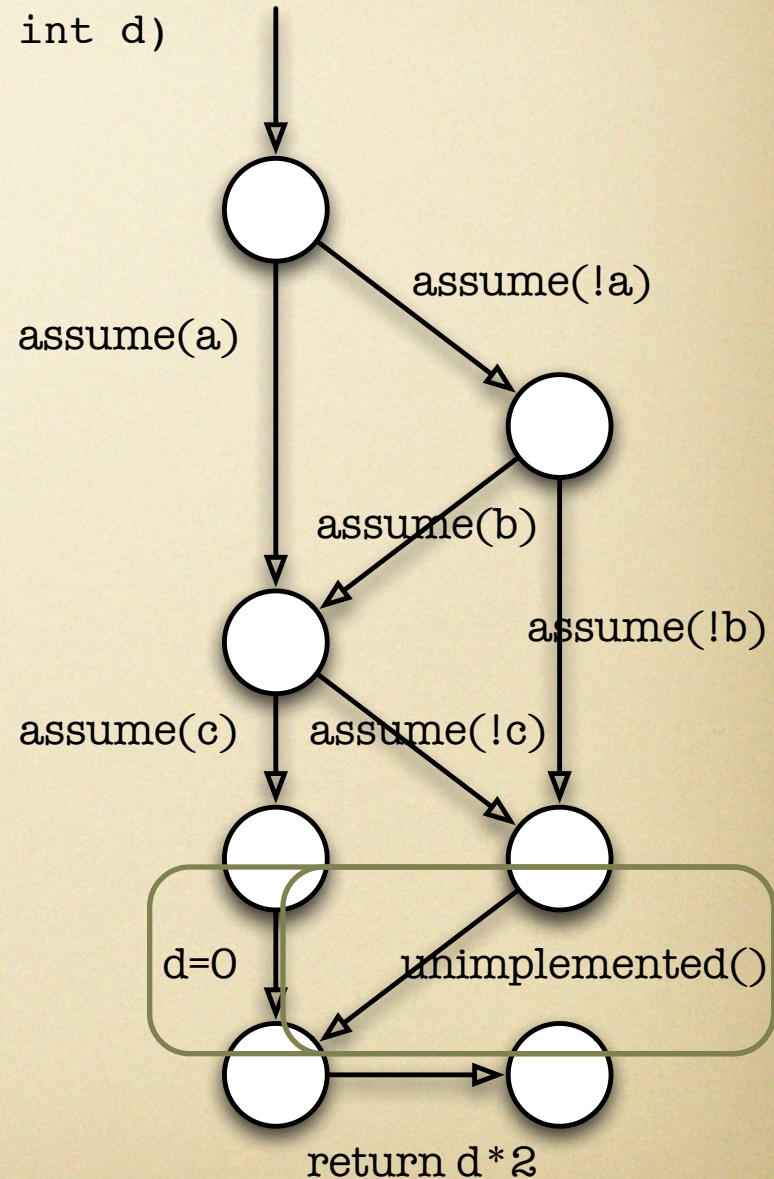




# CFA Transformers

```
1 int example(int a, int b, int c, int d)
2 {
3   if ((a || b) && c)
4     d = 0;
5   else
6     unimplemented();
7   return d*2;
8 }
```

- cover "@7 | @decisionedge"
- cover "not(@3)"

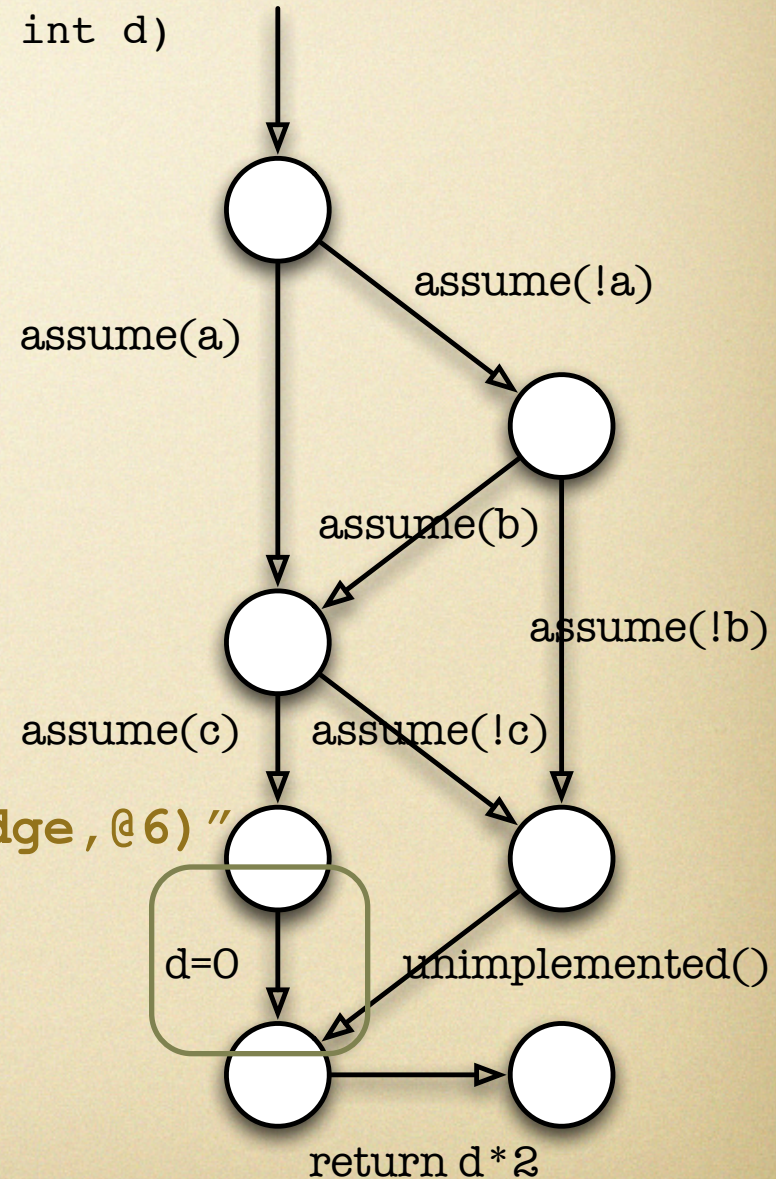




# CFA Transformers

```
1 int example(int a, int b, int c, int d)
2 {
3   if ((a || b) && c)
4     d = 0;
5   else
6     unimplemented();
7   return d*2;
8 }
```

- **cover** "@7 | @decisionedge"
- **cover** "not(@3)"
- **cover** "setminus(@decisionedge, @6)"

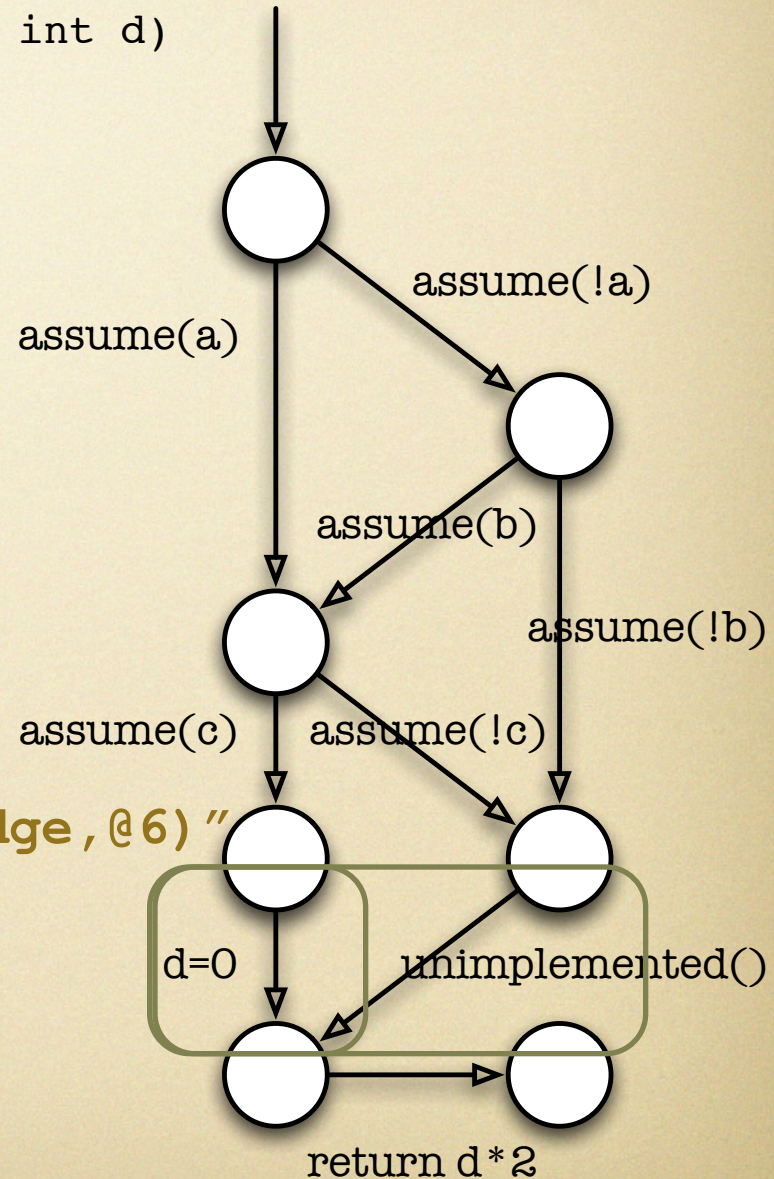




# CFA Transformers

```
1 int example(int a, int b, int c, int d)
2 {
3   if ((a || b) && c)
4     d = 0;
5   else
6     unimplemented();
7   return d*2;
8 }
```

- **cover** "@7 | @decisionedge"
- **cover** "not(@3)"
- **cover** "setminus(@decisionedge, @6)"

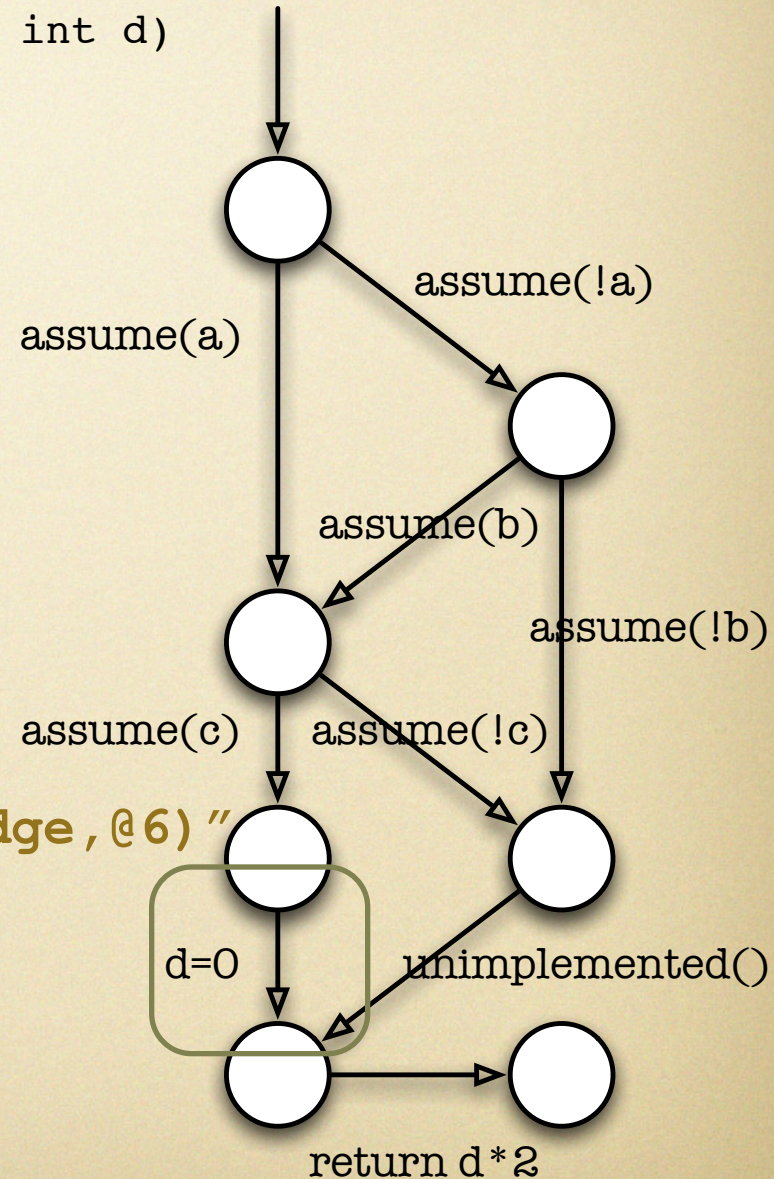




# CFA Transformers

```
1 int example(int a, int b, int c, int d)
2 {
3     if ((a || b) && c)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

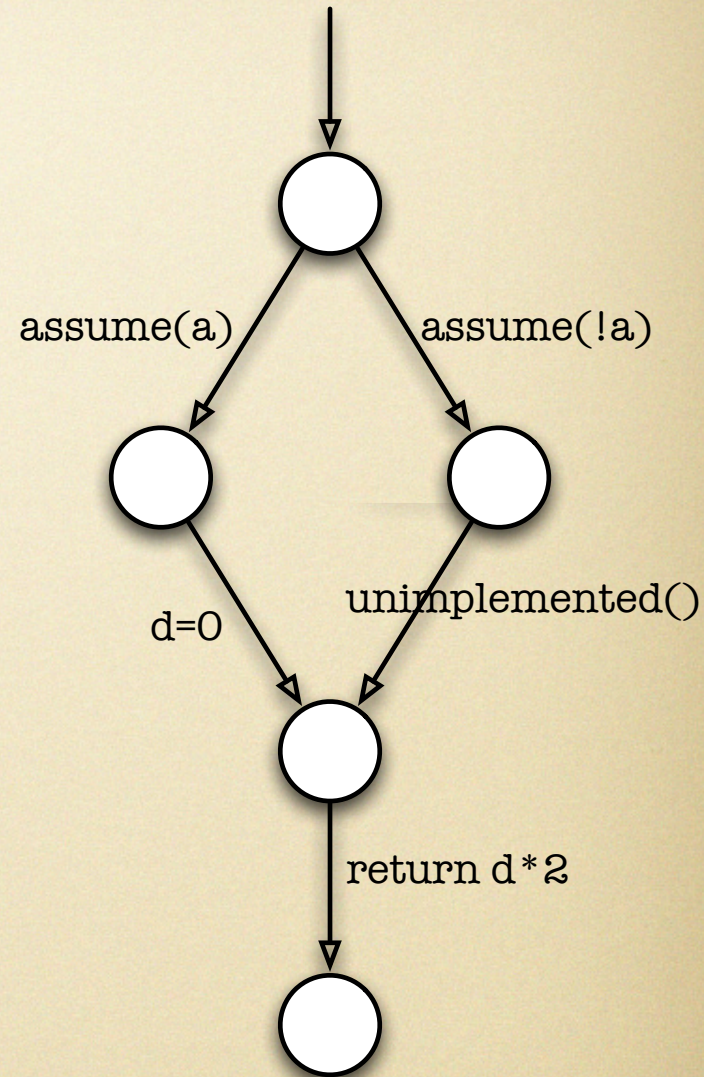
- **cover** "@7 | @decisionedge"
- **cover** "not(@3)"
- **cover** "setminus(@decisionedge, @6)"
- **cover** "@decisionedge & @4"





# Program Variables

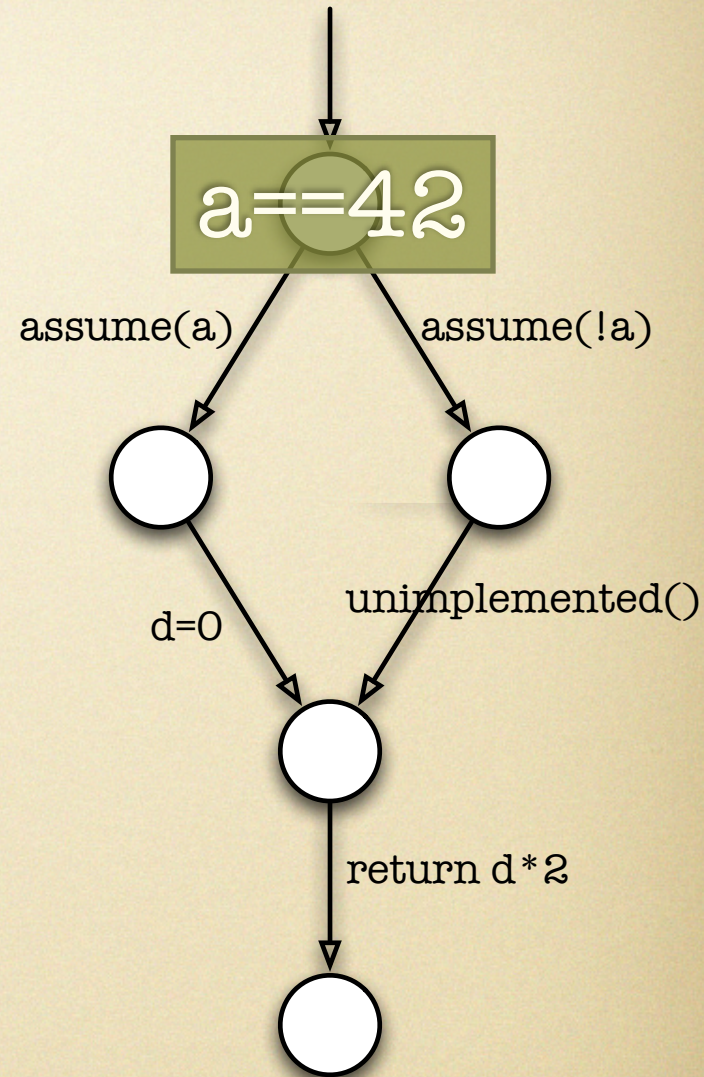
```
1 int example(int a, int d)
2 {
3   if (a)
4     d = 0;
5   else
6     unimplemented();
7   return d*2;
8 }
```





# Program Variables

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```





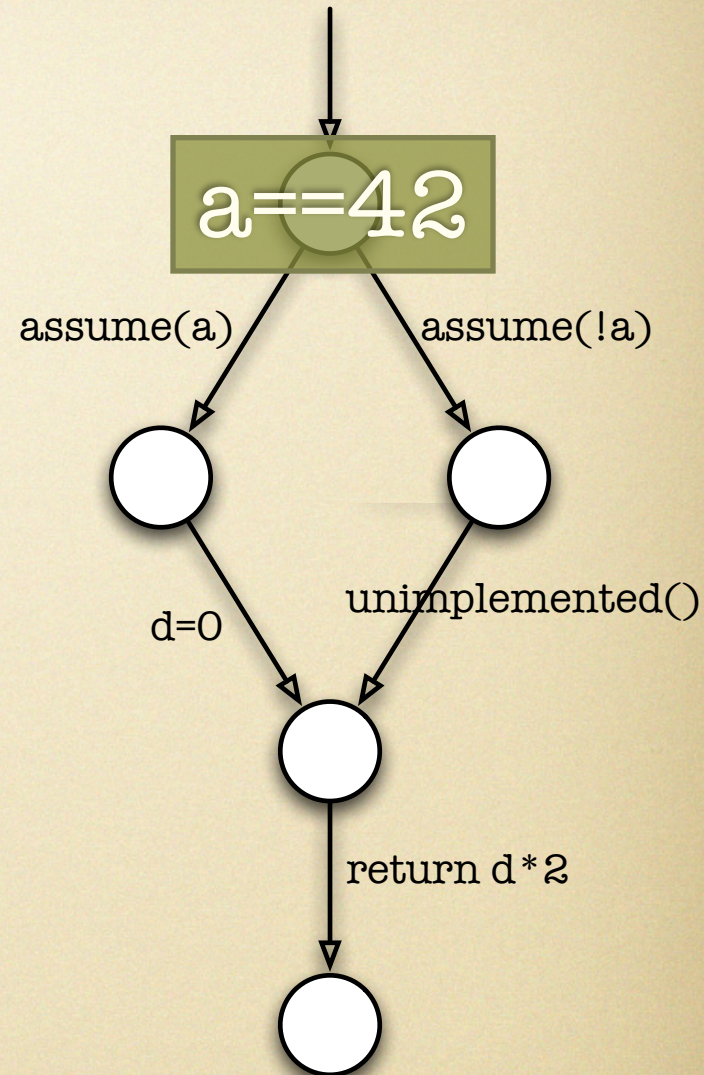
# Program Variables

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- **cover** "{a==42}.@3"

IN:

a=42  
d=0





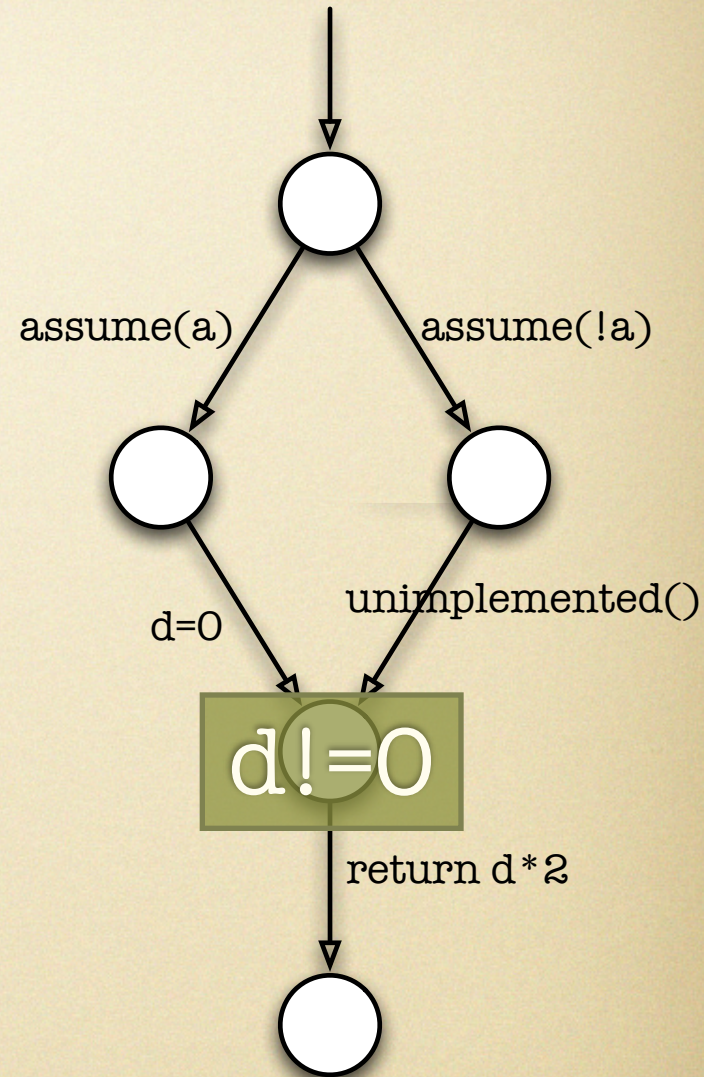
# Program Variables

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- **cover** "{a==42}.@3"

IN:

a=42  
d=0





# Program Variables

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- **cover** "{a==42} .@3"

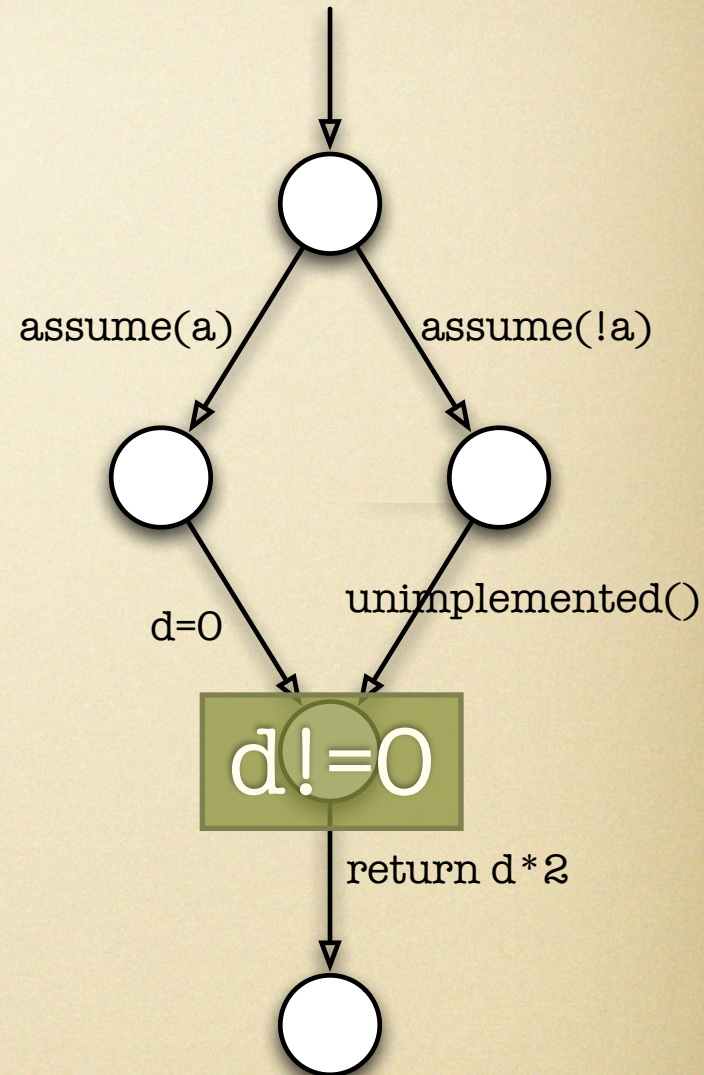
IN:

a=42  
d=0

- **cover** "(@4+@6) .{d!=0}"

IN:

a=0  
d=65536





# Software Testing using FQL

Program Representation: Control Flow Automata

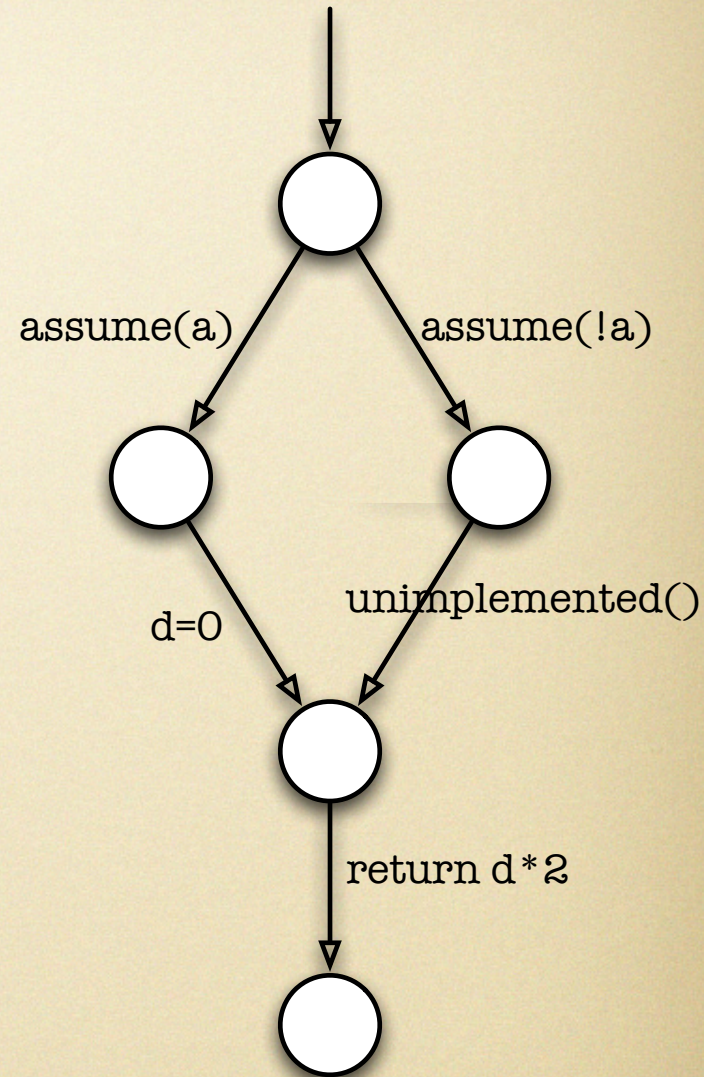
Describing Single Test Cases

● Describing Test Suites



# Coverage Patterns

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

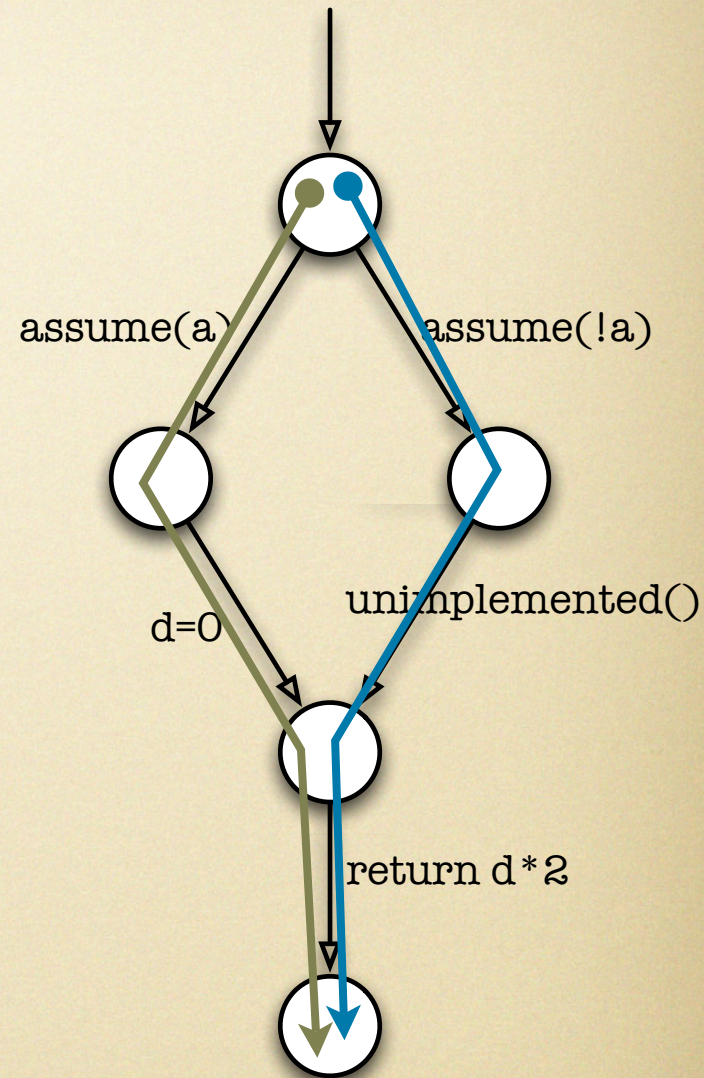




# Coverage Patterns

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

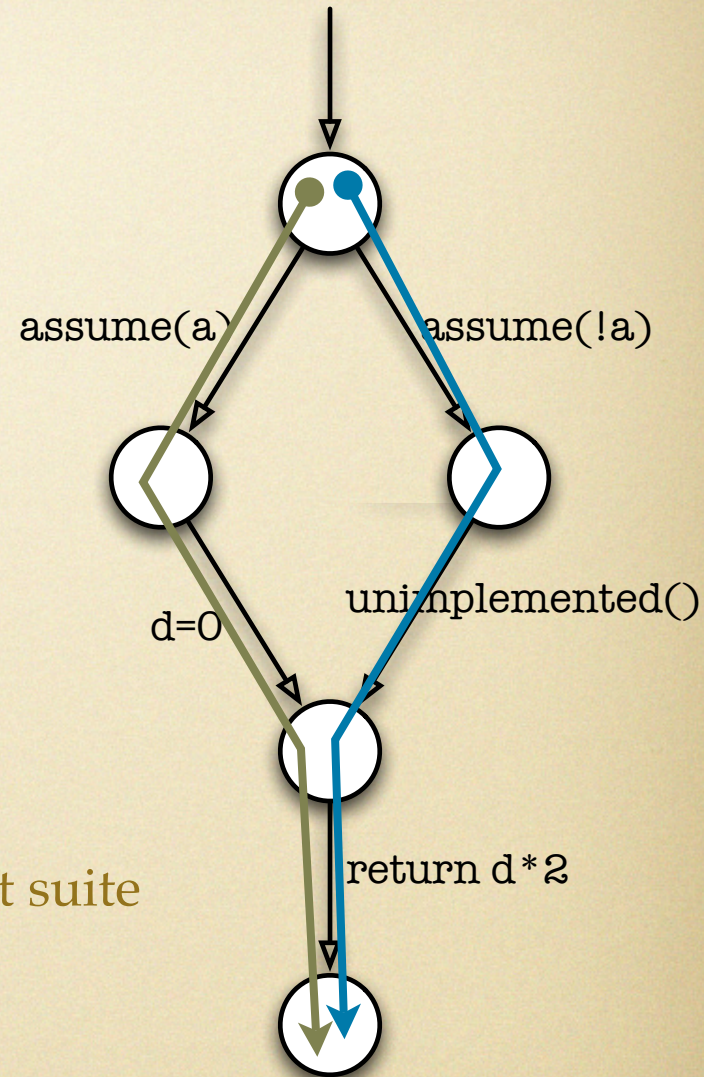
- Cover if **and** else branch ?





# Coverage Patterns

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```



- Cover if **and** else branch ?
- We need more than one test case - a test suite



# Coverage Patterns



# Coverage Patterns

- Like path patterns, coverage patterns describe a language
- Each word is a path pattern
- This language denotes the set of **test goals**



# Coverage Patterns

- Like path patterns, coverage patterns describe a language
- Each word is a path pattern
- This language denotes the set of **test goals**
- We need a **finite** set of test goals



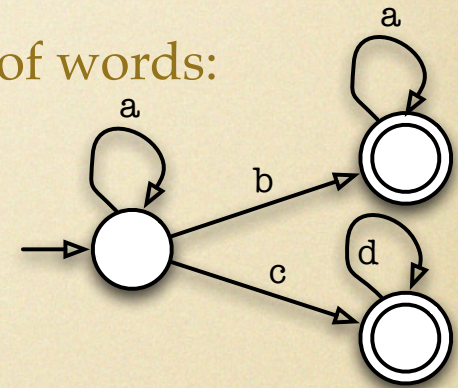
# Coverage Patterns

- Like path patterns, coverage patterns describe a language
- Each word is a path pattern
- This language denotes the set of **test goals**
- We need a **finite** set of test goals
- Path patterns may describe **infinite** number of words:
  - $a^* . b . a^* + cd^* = \{ b, c, ab, cd, aba, cdd, aab, aaba, aabaa, \dots \}$



# Coverage Patterns

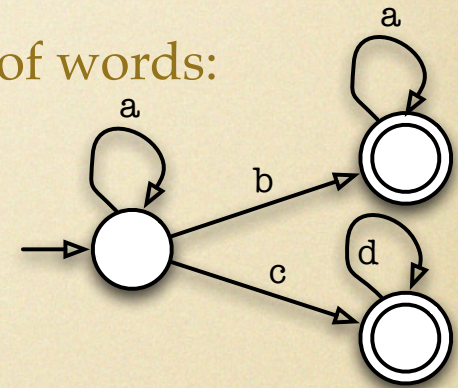
- Like path patterns, coverage patterns describe a language
- Each word is a path pattern
- This language denotes the set of **test goals**
- We need a **finite** set of test goals
- Path patterns may describe **infinite** number of words:
  - $a^* . b . a^* + cd^* = \{ b, c, ab, cd, aba, cdd, aab, aaba, aabaa, \dots \}$





# Coverage Patterns

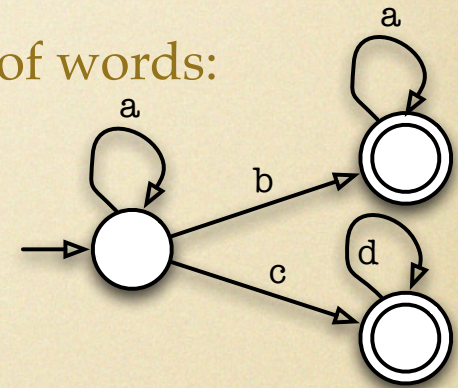
- Like path patterns, coverage patterns describe a language
- Each word is a path pattern
- This language denotes the set of **test goals**
- We need a **finite** set of test goals
- Path patterns may describe **infinite** number of words:
  - $a^* . b . a^* + cd^* = \{ b, c, ab, cd, aba, cdd, aab, aaba, aabaa, \dots \}$
- Quoting operator **blocks expansion**:





# Coverage Patterns

- Like path patterns, coverage patterns describe a language
- Each word is a path pattern
- This language denotes the set of **test goals**
- We need a **finite** set of test goals
- Path patterns may describe **infinite** number of words:
  - $a^* . b . a^* + cd^* = \{ b, c, ab, cd, aba, cdd, aab, aaba, aabaa, \dots \}$
- Quoting operator **blocks expansion**:
  - “ $a^* . b . a^* + cd^*$ ” =  $\{ a^*ba^* + cd^* \}$





# Coverage Patterns

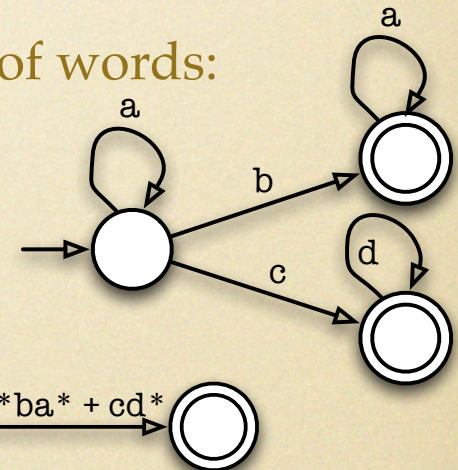
- Like path patterns, coverage patterns describe a language
- Each word is a path pattern
- This language denotes the set of **test goals**
- We need a **finite** set of test goals

- Path patterns may describe **infinite** number of words:

- $a^* . b . a^* + cd^* = \{ b, c, ab, cd, aba, cdd, aab, aaba, aabaa, \dots \}$

- Quoting operator **blocks expansion**:

- $"a^* . b . a^* + cd^*" = \{ a^*ba^* + cd^* \}$





# Coverage Patterns

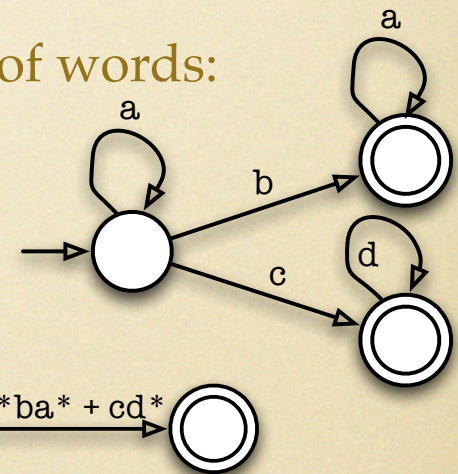
- Like path patterns, coverage patterns describe a language
- Each word is a path pattern
- This language denotes the set of **test goals**
- We need a **finite** set of test goals

- Path patterns may describe **infinite** number of words:

- $a^* . b . a^* + cd^* = \{ b, c, ab, cd, aba, cdd, aab, aaba, aabaa, \dots \}$

- Quoting operator **blocks expansion**:

- $"a^* . b . a^* + cd^*" = \{ a^*ba^* + cd^* \}$
- $"a^* . b . a^*" + "cd^*" = \{ a^*ba^*, cd^* \}$





# Coverage Patterns

- Like path patterns, coverage patterns describe a language
- Each word is a path pattern
- This language denotes the set of **test goals**
- We need a **finite** set of test goals

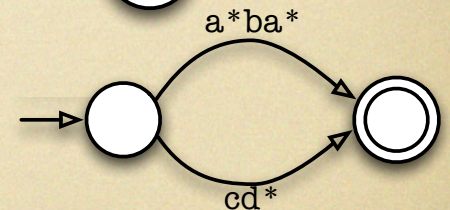
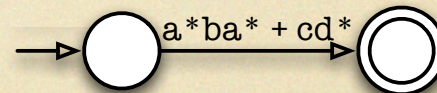
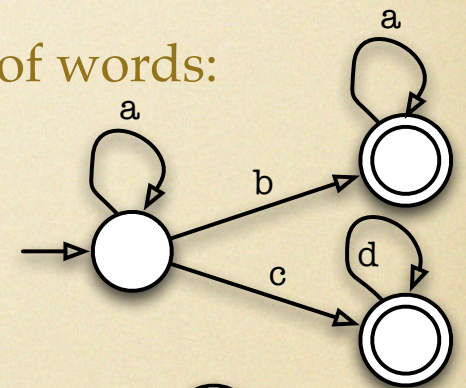
- Path patterns may describe **infinite** number of words:

- $a^* . b . a^* + cd^* = \{ b, c, ab, cd, aba, cdd, aab, aaba, aabaa, \dots \}$

- Quoting operator **blocks expansion**:

- $"a^* . b . a^* + cd^*" = \{ a^*ba^* + cd^* \}$

- $"a^* . b . a^*" + "cd^*" = \{ a^*ba^*, cd^* \}$





# Coverage Patterns

- Like path patterns, coverage patterns describe a language
- Each word is a path pattern
- This language denotes the set of **test goals**
- We need a **finite** set of test goals

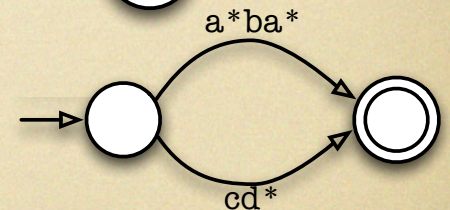
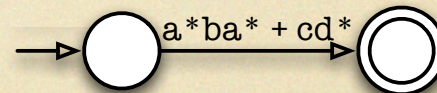
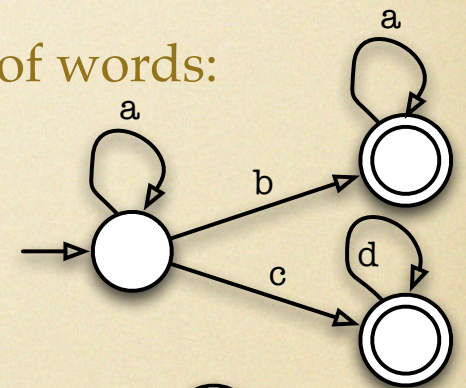
- Path patterns may describe **infinite** number of words:

- $a^* . b . a^* + cd^* = \{ b, c, ab, cd, aba, cdd, aab, aaba, aabaa, \dots \}$

- Quoting operator **blocks expansion**:

- $"a^* . b . a^* + cd^*" = \{ a^*ba^* + cd^* \}$

- $"a^* . b . a^*" + "cd^*" = \{ a^*ba^*, cd^* \}$

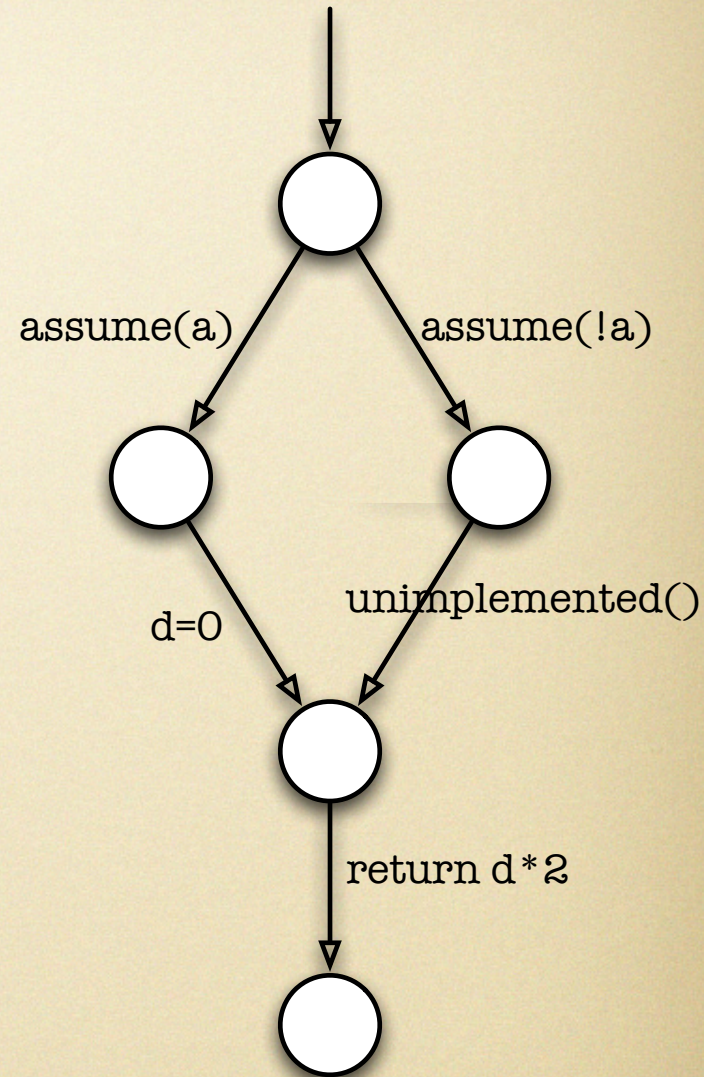


- In coverage patterns: Kleene star only within quotes



# Coverage Patterns

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

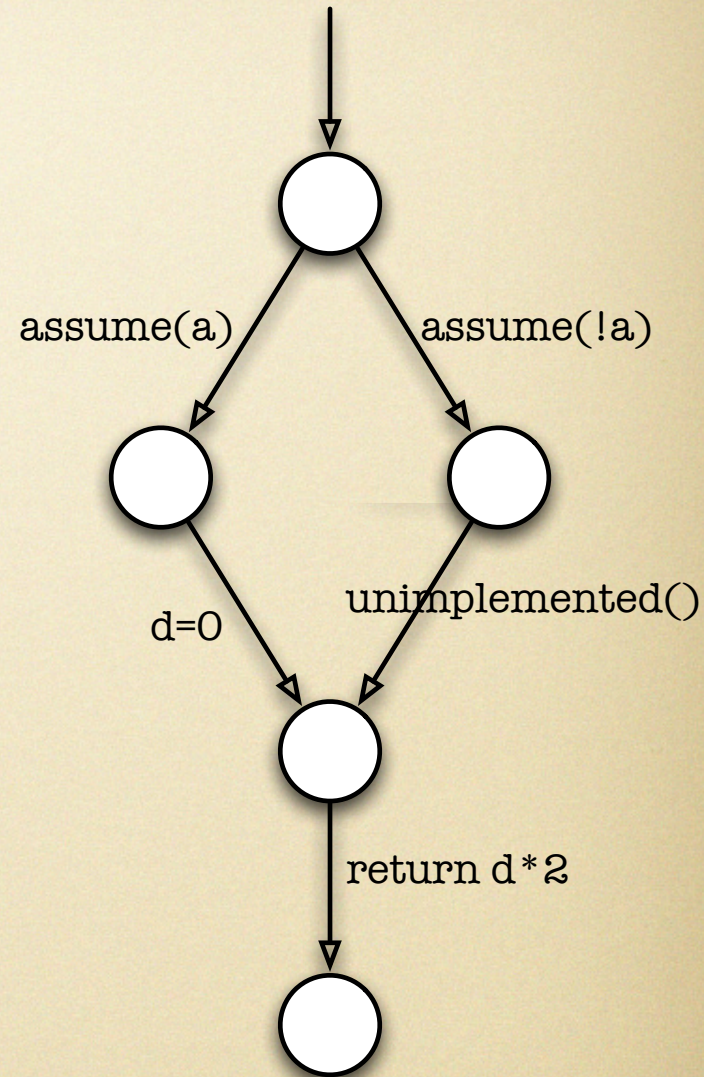




# Coverage Patterns

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- Cover if **and** else branch



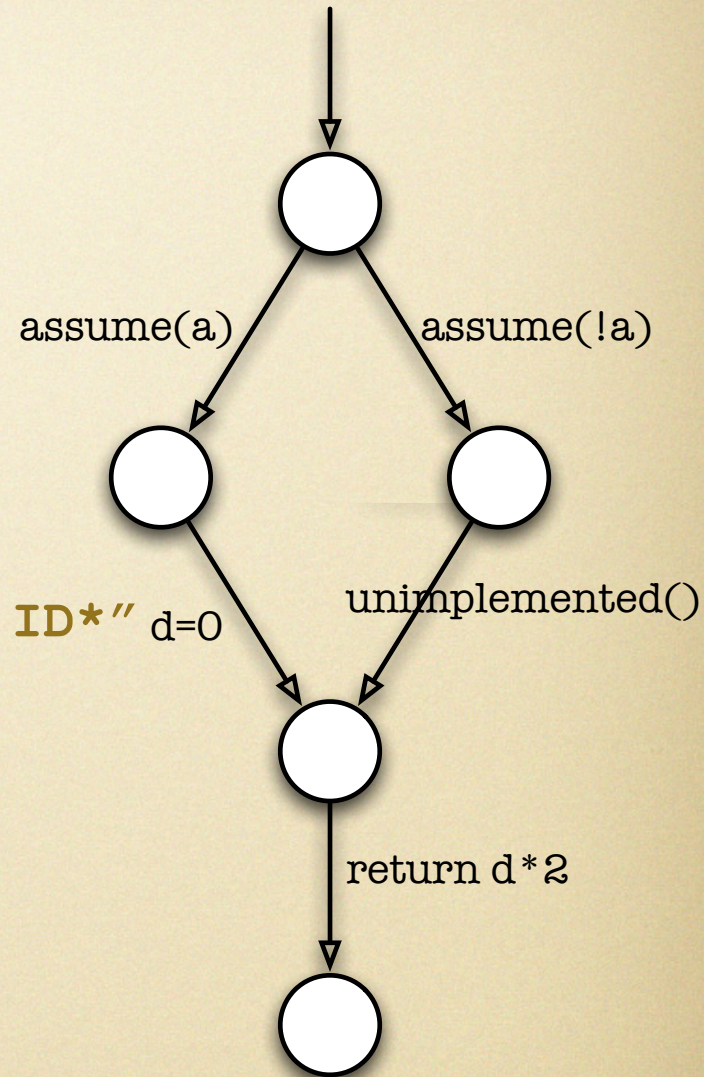


# Coverage Patterns

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- Cover if **and** else branch

- **cover** "ID\*.@4.ID\*" + "ID\*.@6.ID\*" d=0





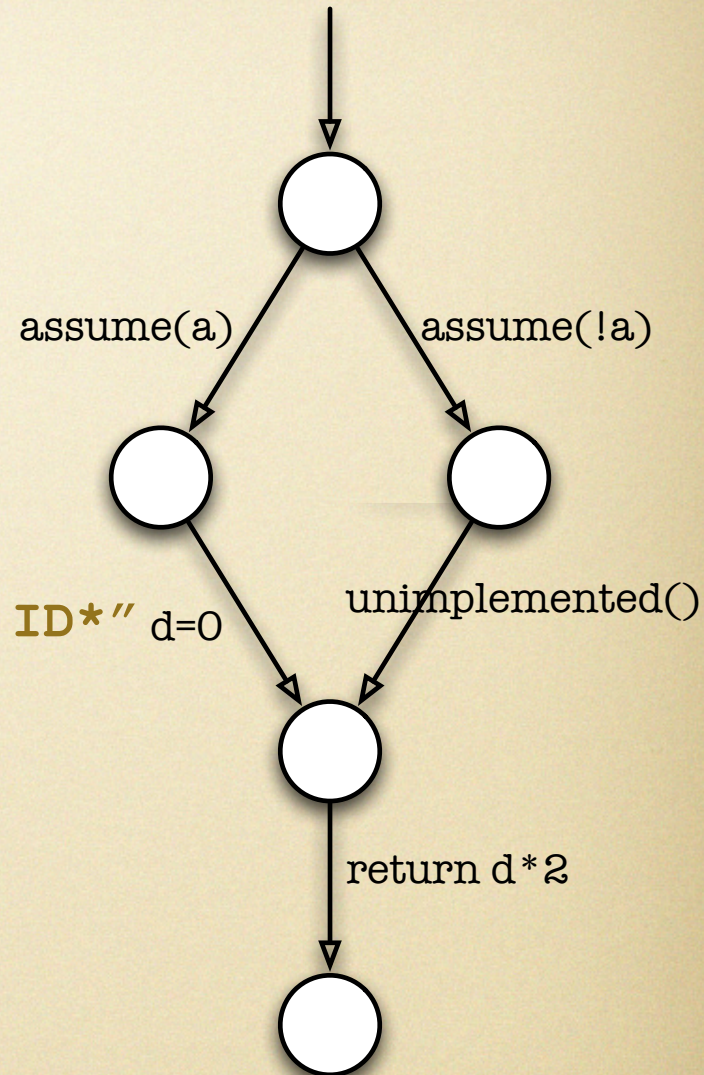
# Coverage Patterns

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- Cover if **and** else branch

- **cover** "ID\*.@4.ID\*" + "ID\*.@6.ID\*" d=0

- 2 words - 2 test goals





# Coverage Patterns

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- Cover if **and** else branch

- **cover** "ID\*.@4.ID\*" + "ID\*.@6.ID\*" d=0

- 2 words - 2 test goals

IN:

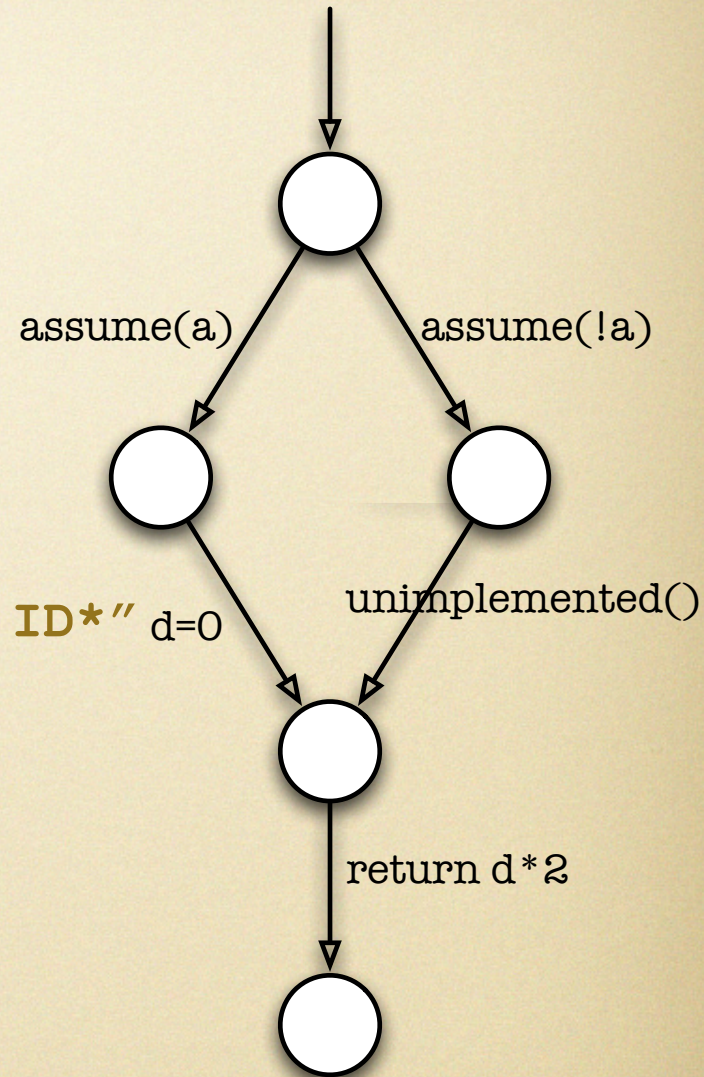
a=2

d=0

IN:

a=0

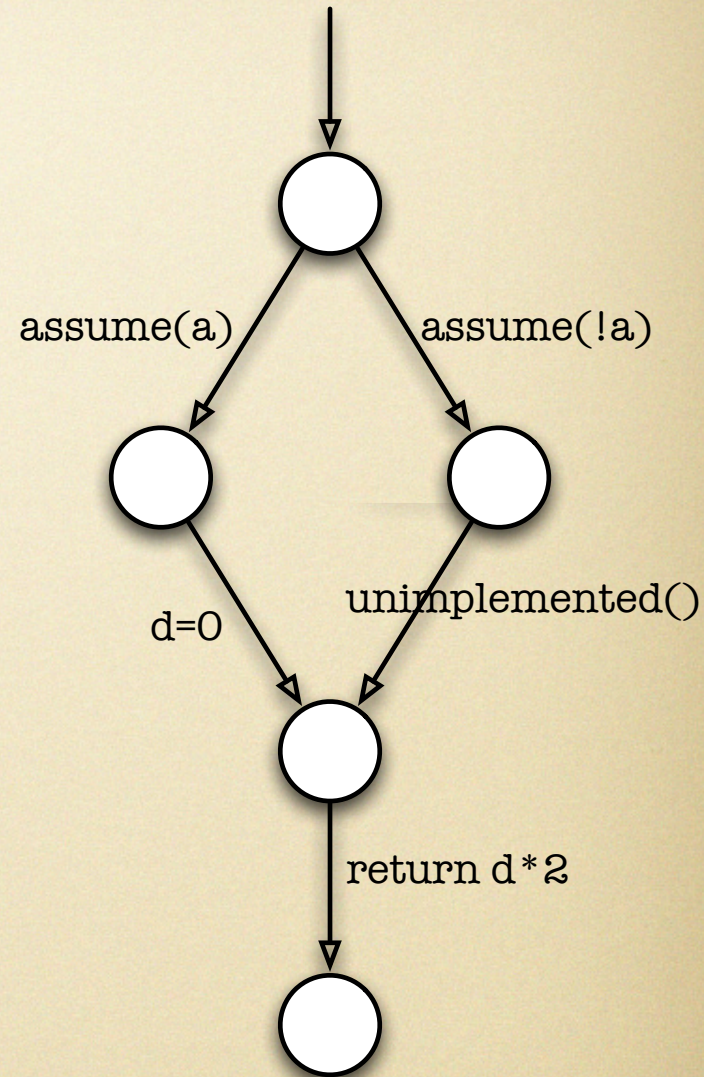
d=0





# Coverage Patterns

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

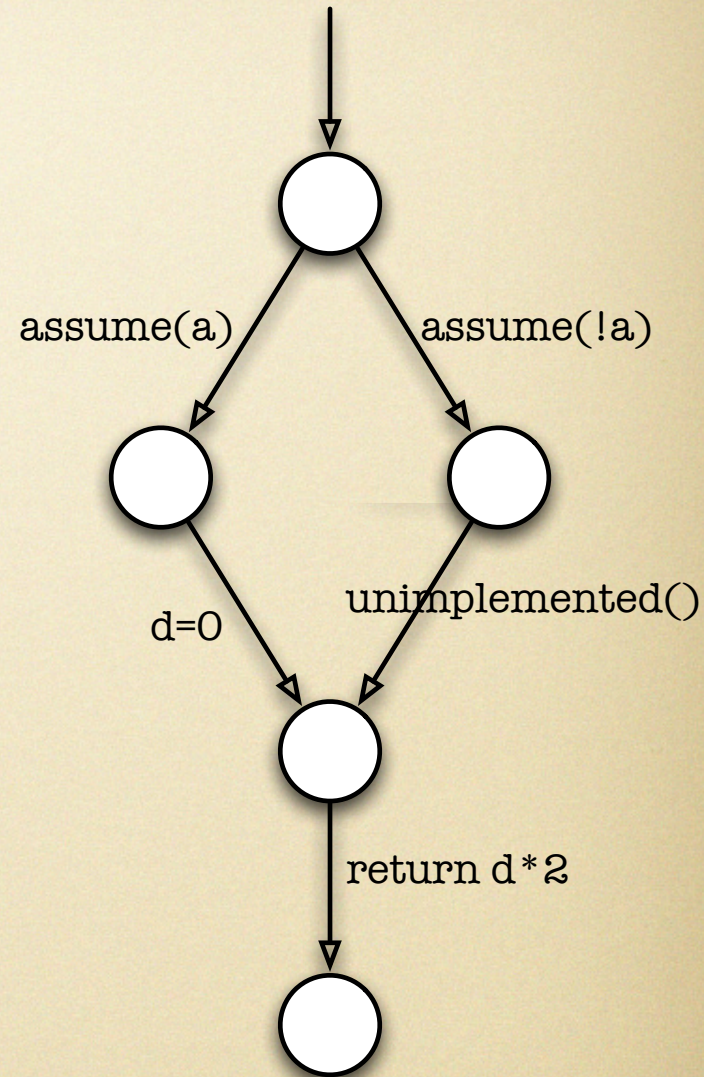




# Coverage Patterns

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- Can we cover pairs of lines?

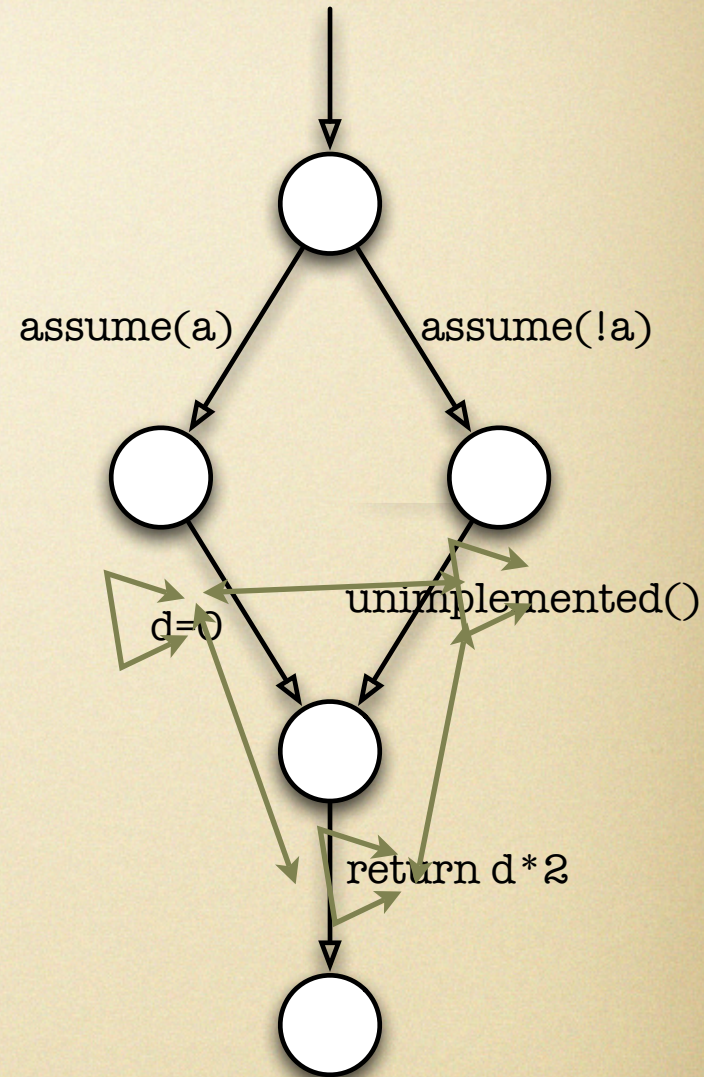




# Coverage Patterns

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- Can we cover pairs of lines?

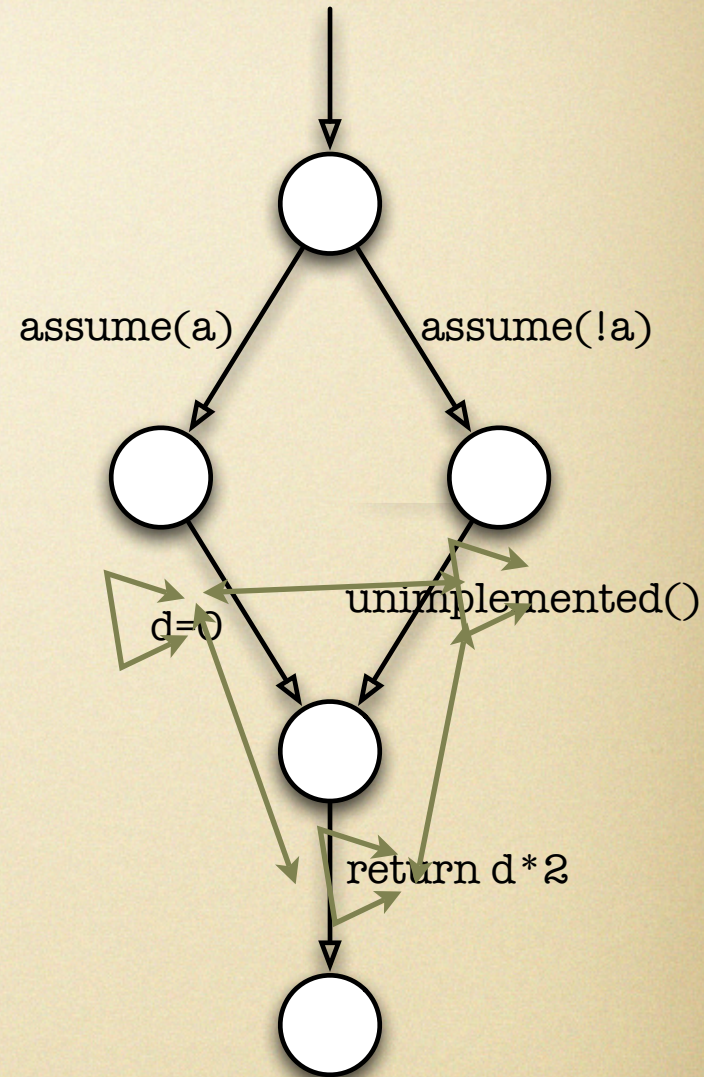




# Coverage Patterns

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- Can we cover pairs of lines?
- **cover** "ID\*" . (@4+@6+@7) . "ID\*" .  
(@4+@6+@7) . "ID\*"

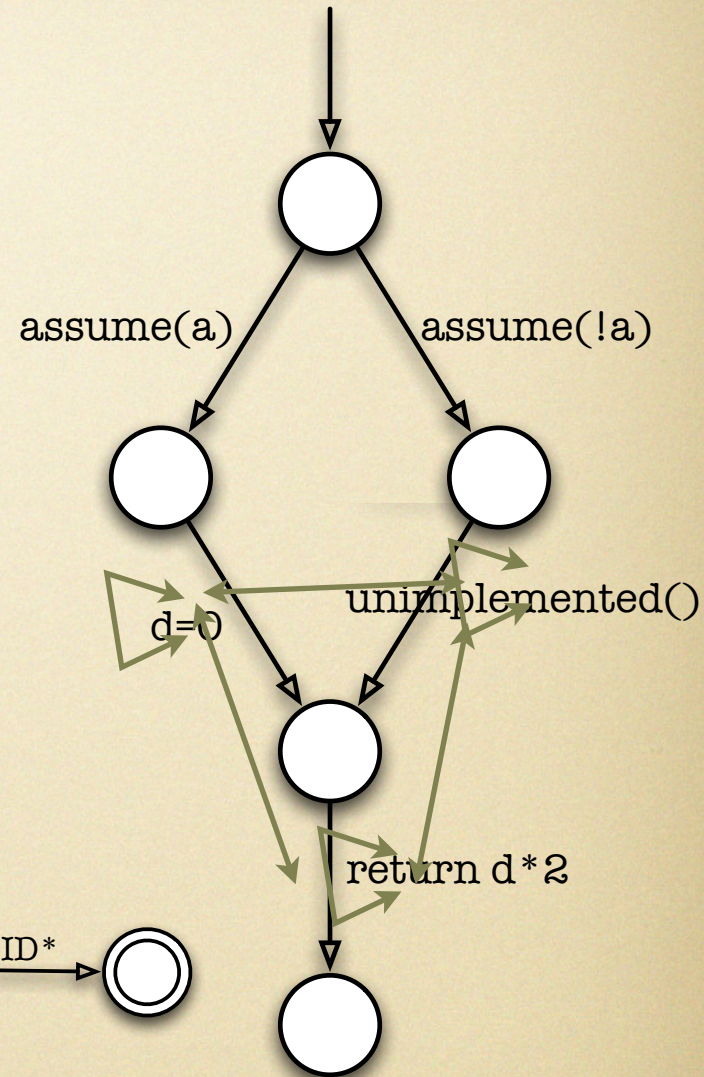
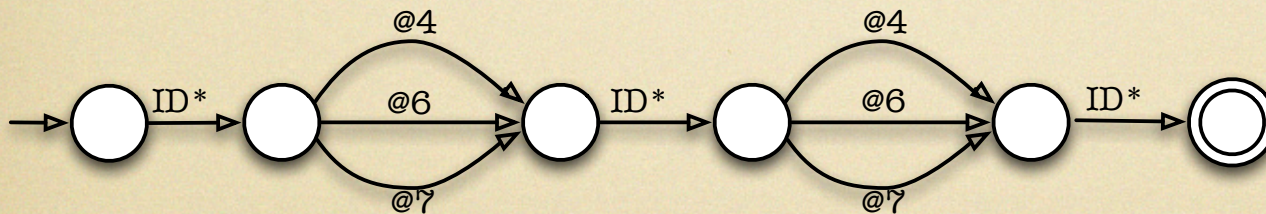




# Coverage Patterns

```
1 int example(int a, int d)
2 {
3   if (a)
4     d = 0;
5   else
6     unimplemented();
7   return d*2;
8 }
```

- Can we cover pairs of lines?
- **cover** "ID\*" . (@4+@6+@7) . "ID\*" . (@4+@6+@7) . "ID\*" .





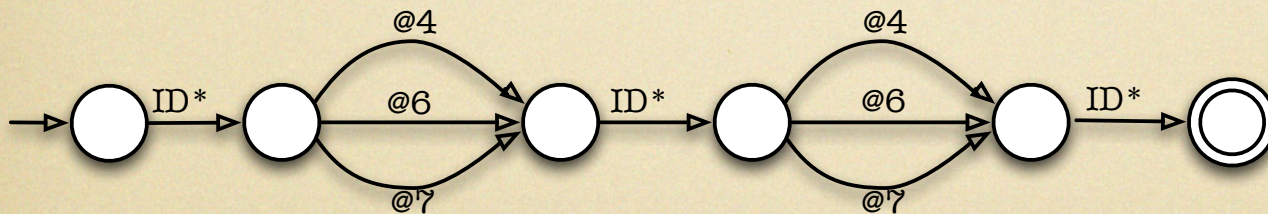
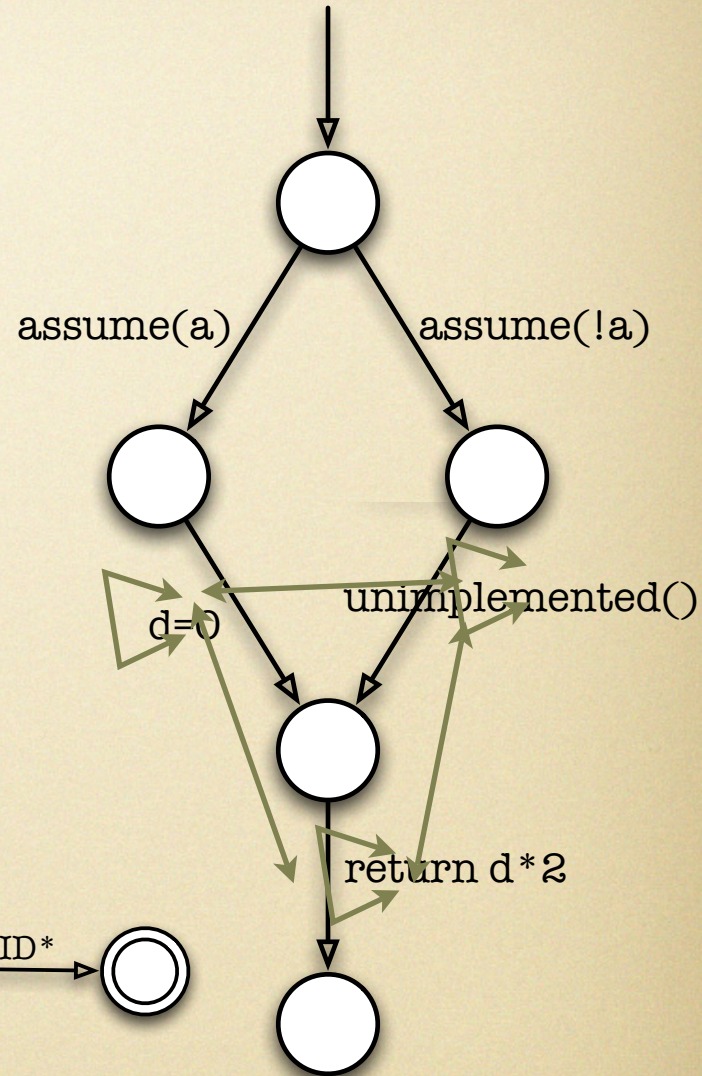
# Coverage Patterns

```

1  int example(int a, int d)
2  {
3      if (a)
4          d = 0;
5      else
6          unimplemented();
7      return d*2;
8  }

```

- Can we cover pairs of lines?
- **cover** "ID\*" . (@4+@6+@7) . "ID\*" . (@4+@6+@7) . "ID\*" .
- Coverage pattern describes 9 test goals





# Coverage Patterns

```
1 int example(int a, int d)
2 {
3   if (a)
4     d = 0;
5   else
6     unimplemented();
7   return d*2;
8 }
```

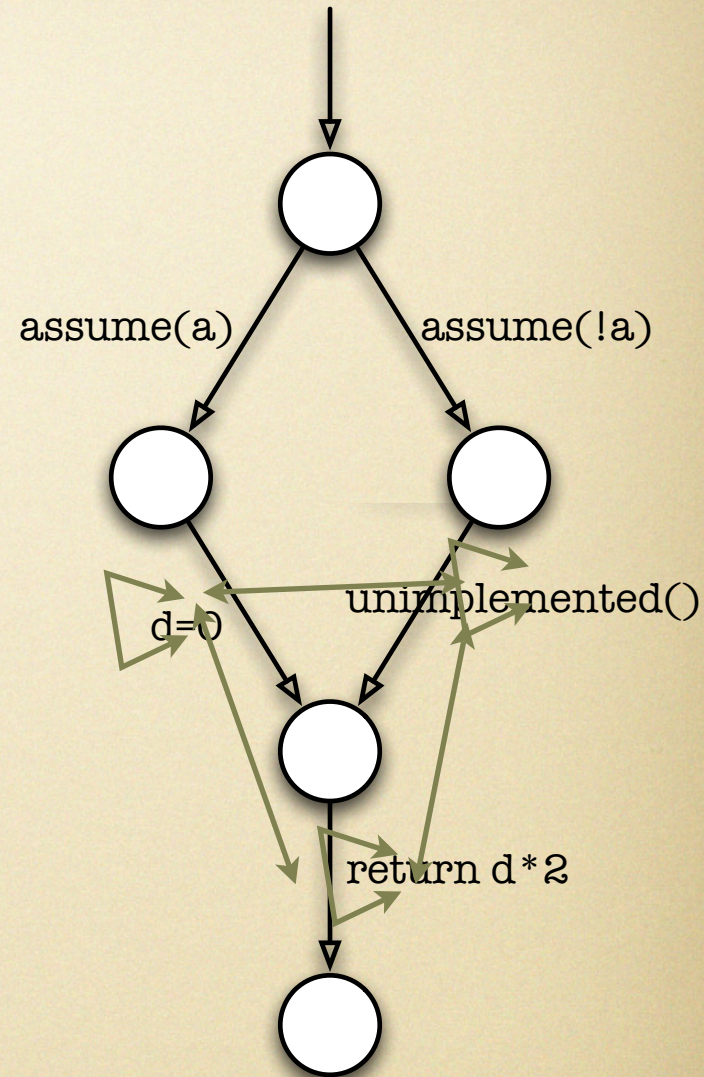
- Can we cover pairs of lines?
- **cover** "ID\*" . (@4+@6+@7) ."ID\*" . (@4+@6+@7) ."ID\*"
- Coverage pattern describes 9 test goals

IN:

a=67108864  
d=0

IN:

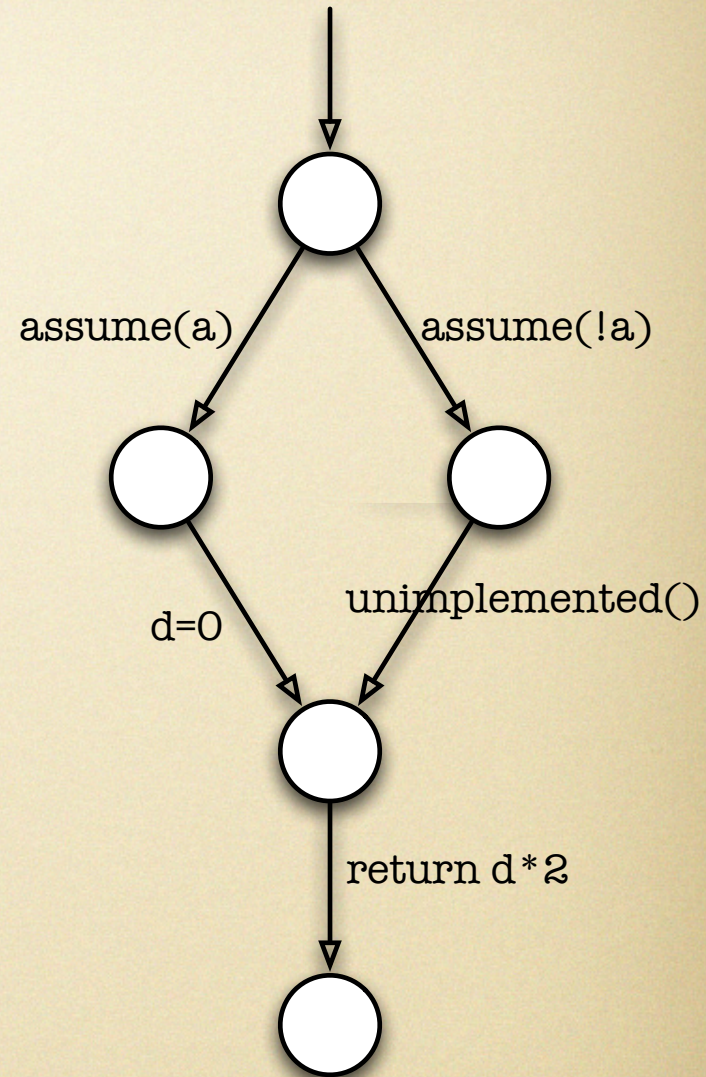
a=0  
d=0





# Coverage Patterns

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

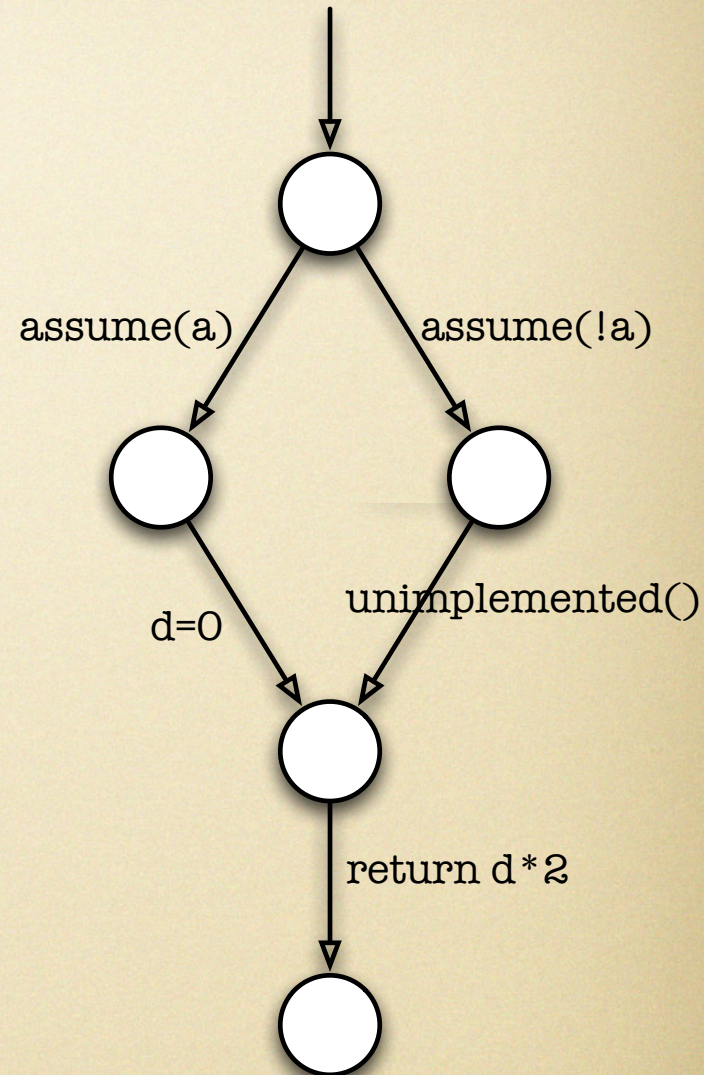




# Coverage Patterns

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- Earlier: *“For this example @basicblockentry is tantamount to @4+@6+@7”*

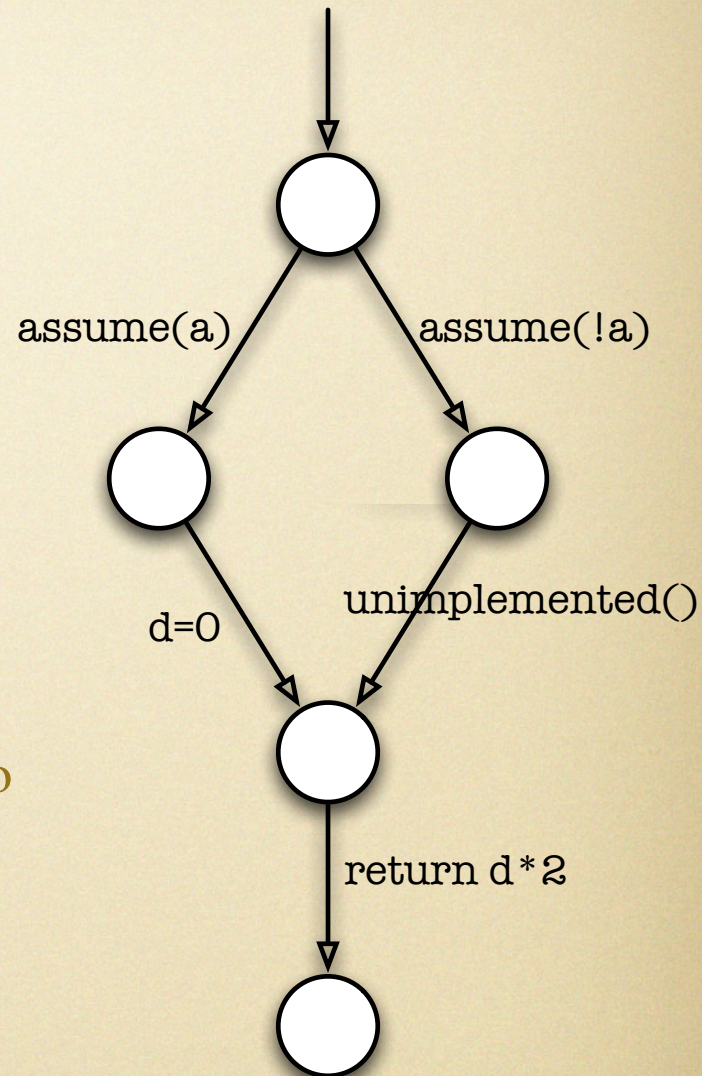




# Coverage Patterns

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- Earlier: "For this example **@basicblockentry** is tantamount to **@4+@6+@7**"
- **cover "ID\*" . (@4+@6+@7) . "ID\*" . (@4+@6+@7) . "ID\*" is tantamount to**

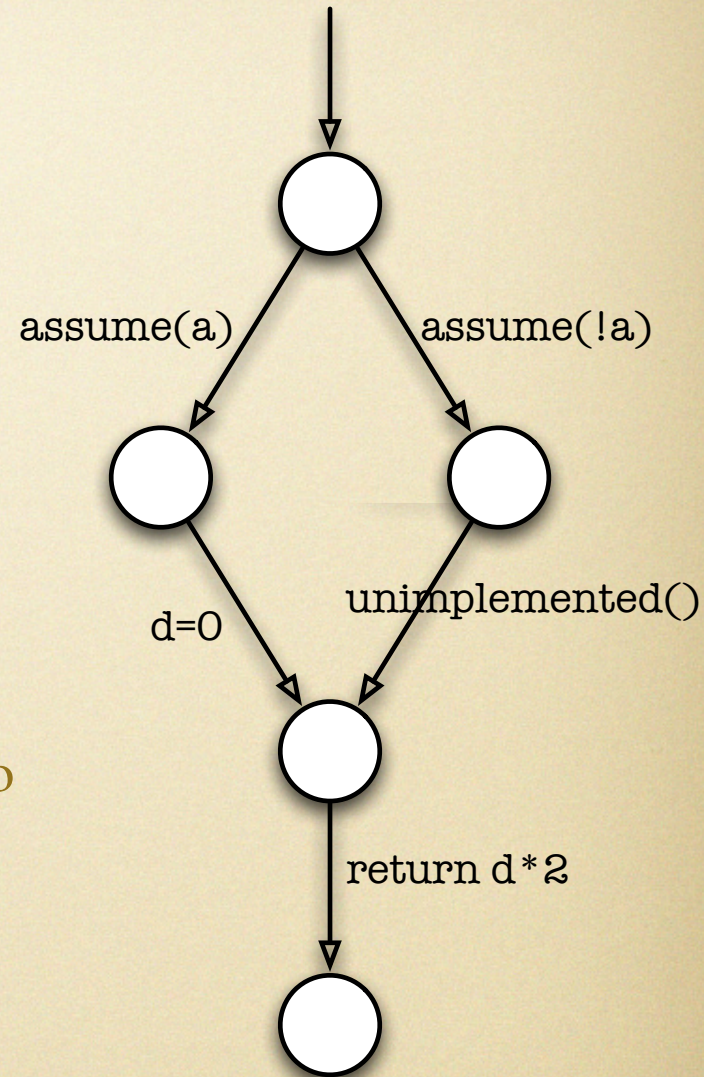




# Coverage Patterns

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- Earlier: "For this example **@basicblockentry** is tantamount to **@4+@6+@7**"
- **cover "ID\*" . (@4+@6+@7) . "ID\*" . (@4+@6+@7) . "ID\*" is tantamount to**
- **cover "ID\*" . @basicblockentry . "ID\*" . @basicblockentry . "ID\*"**

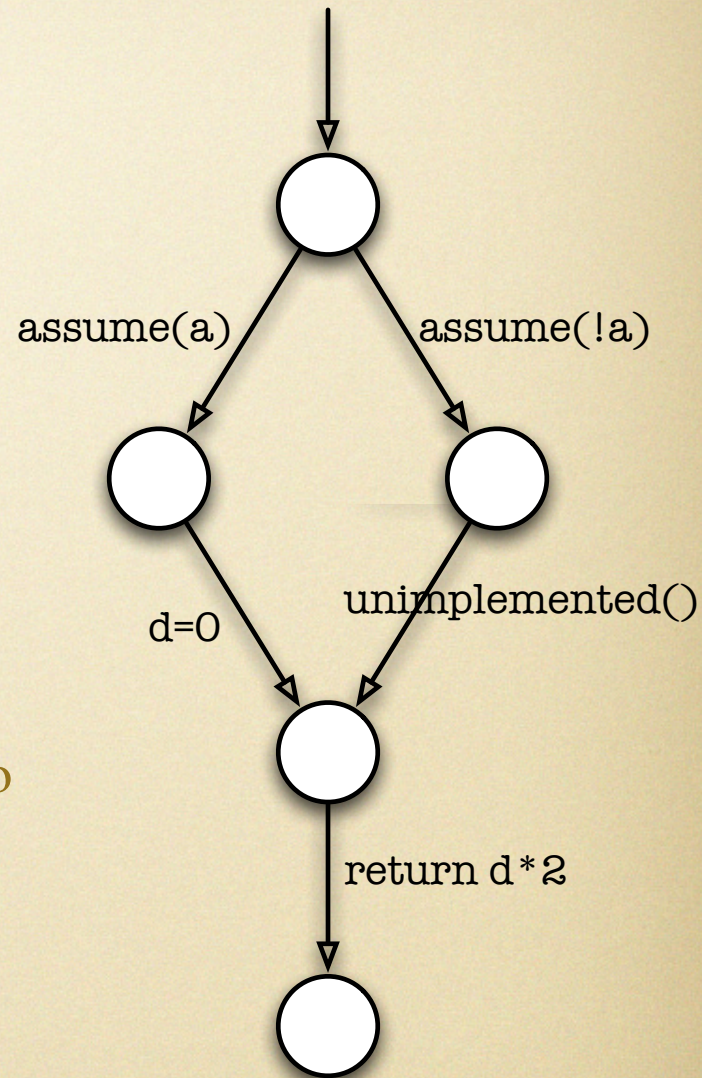




# Coverage Patterns

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

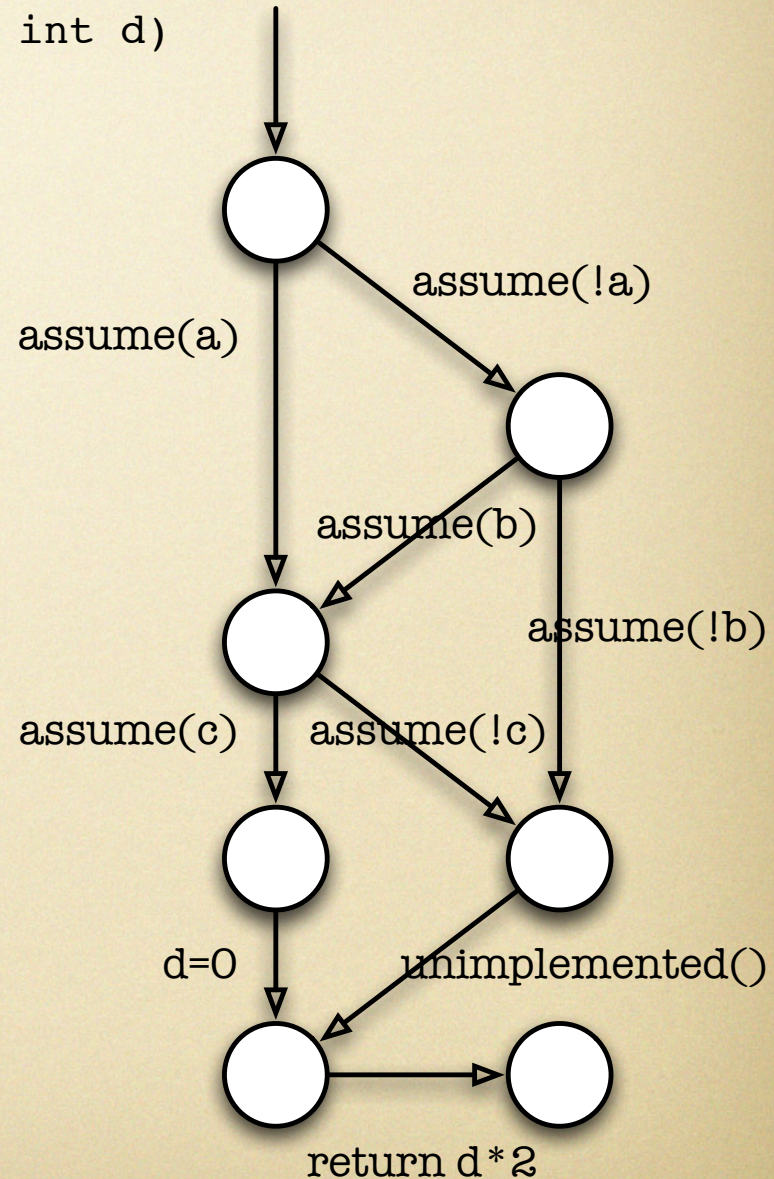
- Earlier: *"For this example @basicblockentry is tantamount to @4+@6+@7"*
- **cover** "ID\*" . (@4+@6+@7) . "ID\*" . (@4+@6+@7) . "ID\*" is tantamount to
- **cover** "ID\*" . @basicblockentry . "ID\*" . @basicblockentry . "ID\*"
- @basicblockentry and @4+@6+@7 describe *the same language of CFA edges*





# Edges and Beyond

```
1 int example(int a, int b, int c, int d)
2 {
3   if ((a || b) && c)
4     d = 0;
5   else
6     unimplemented();
7   return d*2;
8 }
```

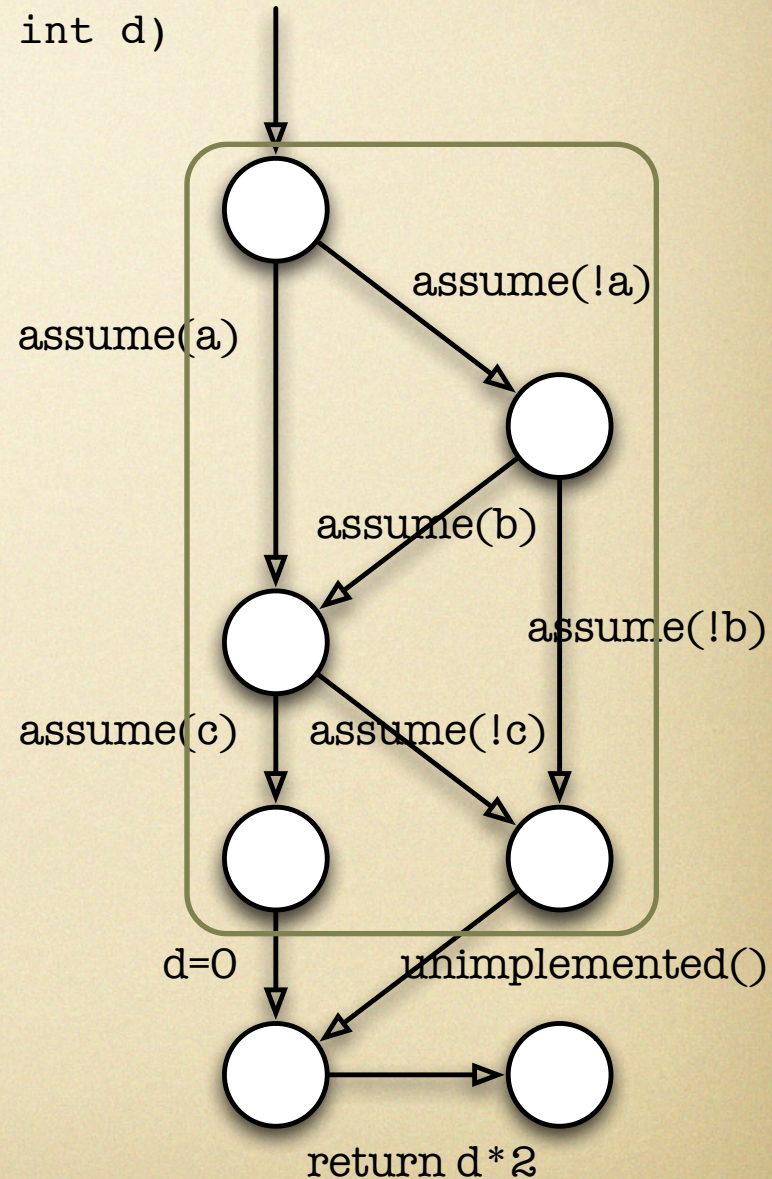




# Edges and Beyond

```
1 int example(int a, int b, int c, int d)
2 {
3     if ((a || b) && c)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- **cover @conditiongraph**

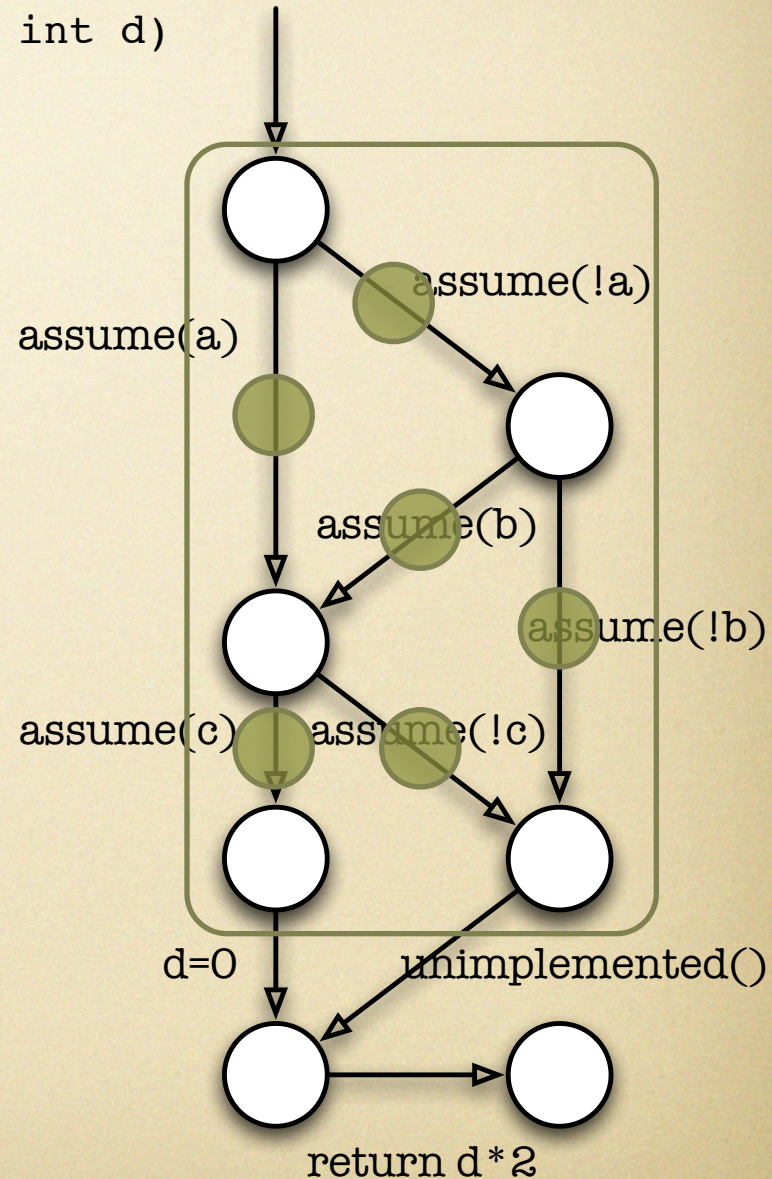




# Edges and Beyond

```
1 int example(int a, int b, int c, int d)
2 {
3     if ((a || b) && c)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- **cover @conditiongraph**
- **cover EDGES (@conditiongraph)**

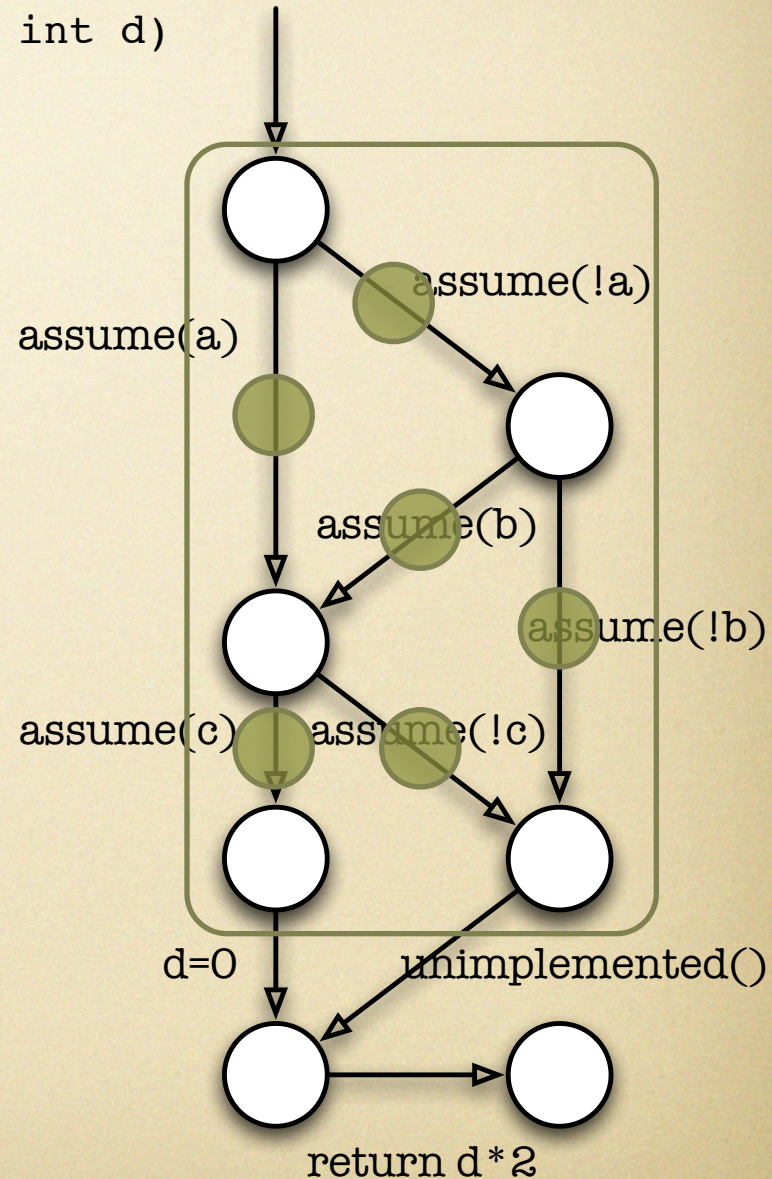




# Edges and Beyond

```
1 int example(int a, int b, int c, int d)
2 {
3   if ((a || b) && c)
4     d = 0;
5   else
6     unimplemented();
7   return d*2;
8 }
```

- **cover @conditiongraph**
- **cover EDGES (@conditiongraph)**
- 6 test goals, 3 test cases suffice:

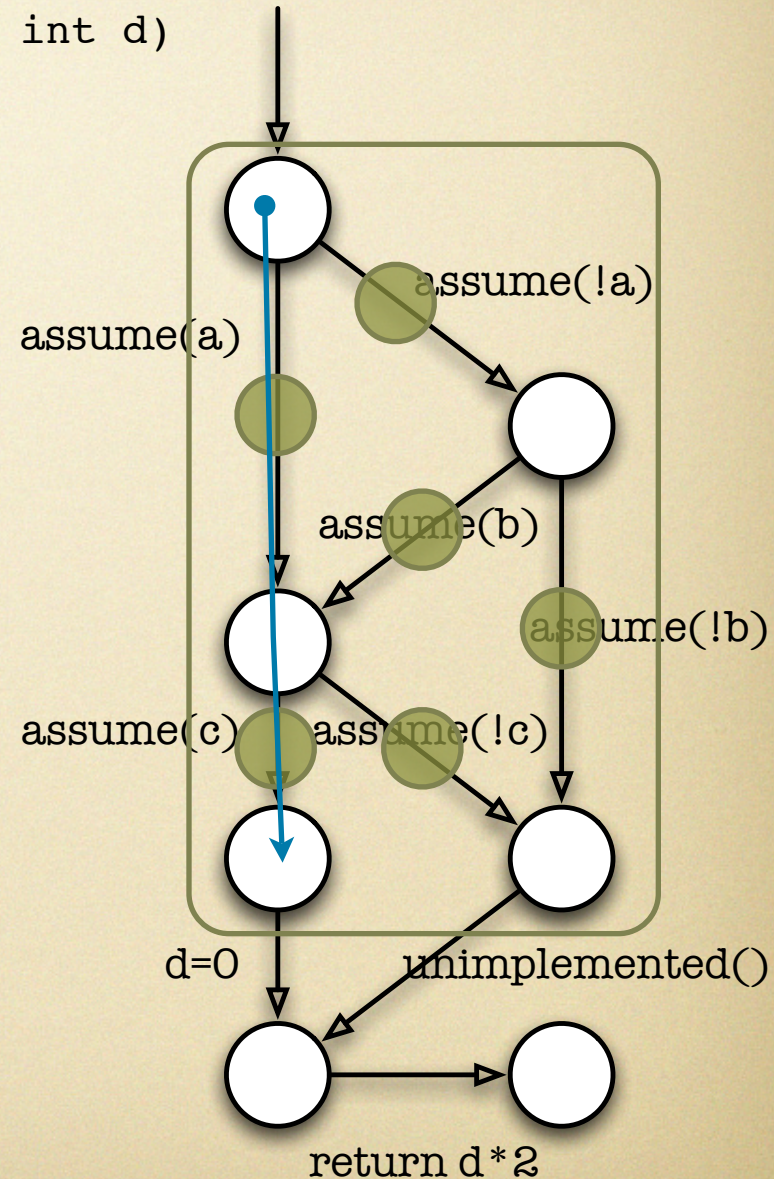




# Edges and Beyond

```
1 int example(int a, int b, int c, int d)
2 {
3     if ((a || b) && c)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- **cover @conditiongraph**
- **cover EDGES (@conditiongraph)**
- 6 test goals, 3 test cases suffice:
  - $a = 1, c = 1$

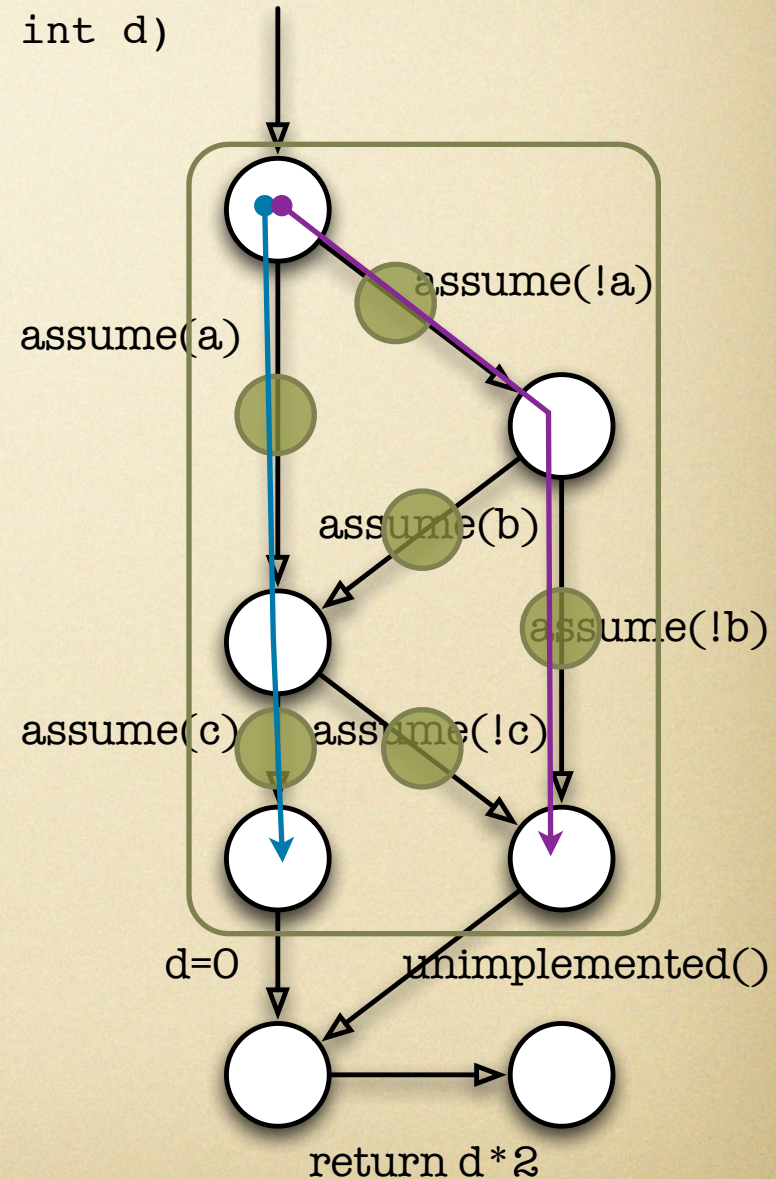




# Edges and Beyond

```
1 int example(int a, int b, int c, int d)
2 {
3   if ((a || b) && c)
4     d = 0;
5   else
6     unimplemented();
7   return d*2;
8 }
```

- **cover @conditiongraph**
- **cover EDGES (@conditiongraph)**
- 6 test goals, 3 test cases suffice:
  - $a = 1, c = 1$
  - $a = 0, b = 0$

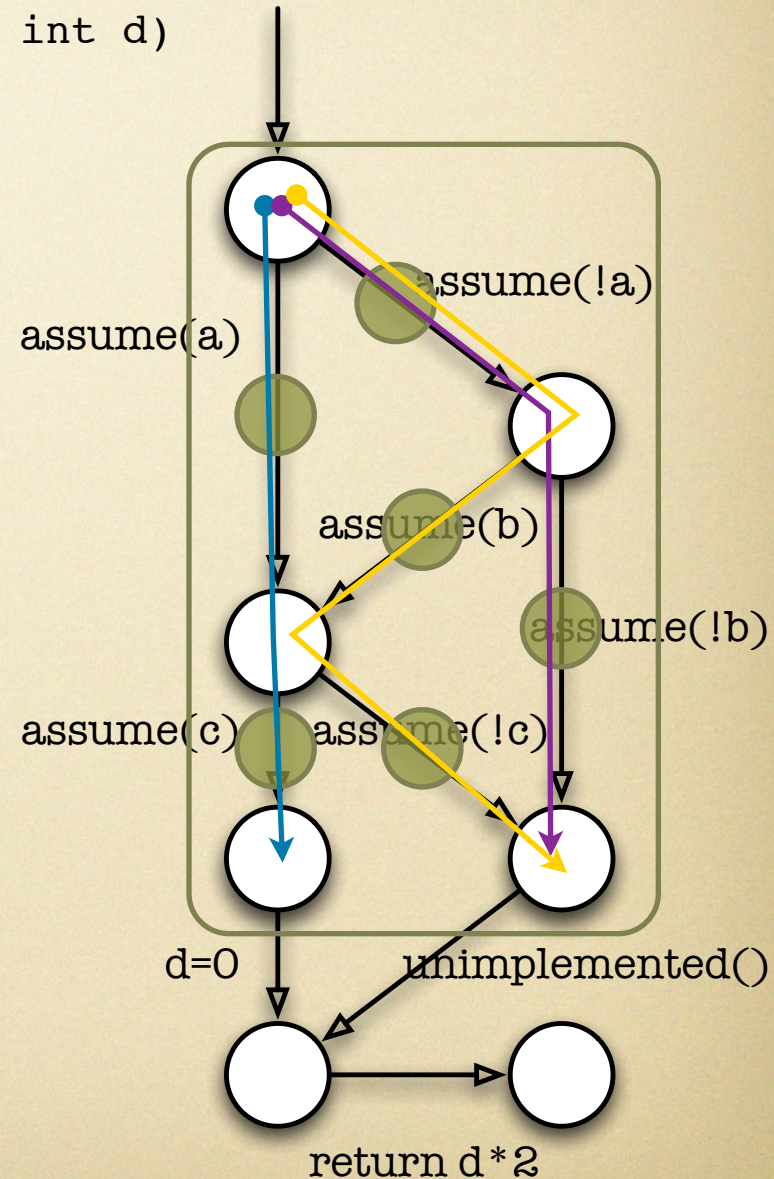




# Edges and Beyond

```
1 int example(int a, int b, int c, int d)
2 {
3   if ((a || b) && c)
4     d = 0;
5   else
6     unimplemented();
7   return d*2;
8 }
```

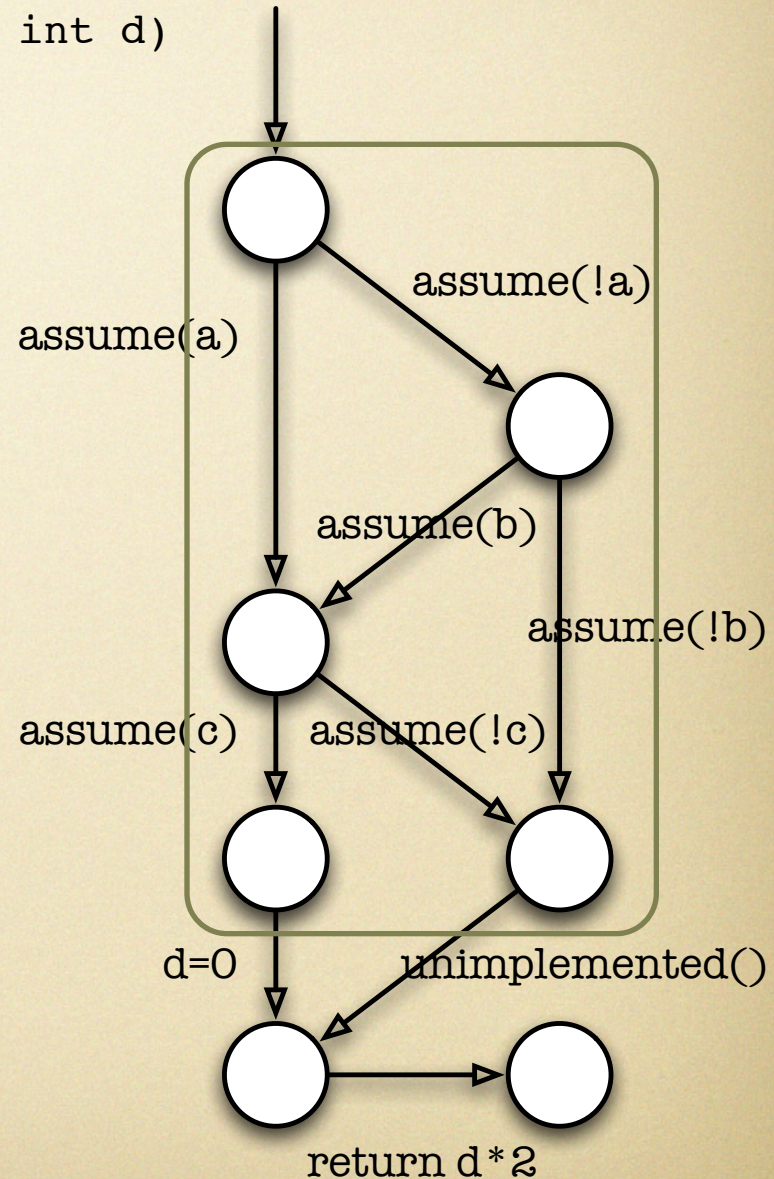
- **cover @conditiongraph**
- **cover EDGES (@conditiongraph)**
- 6 test goals, 3 test cases suffice:
  - $a = 1, c = 1$
  - $a = 0, b = 0$
  - $a = 0, b = 1, c = 0$





# Edges and Beyond

```
1 int example(int a, int b, int c, int d)
2 {
3     if ((a || b) && c)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

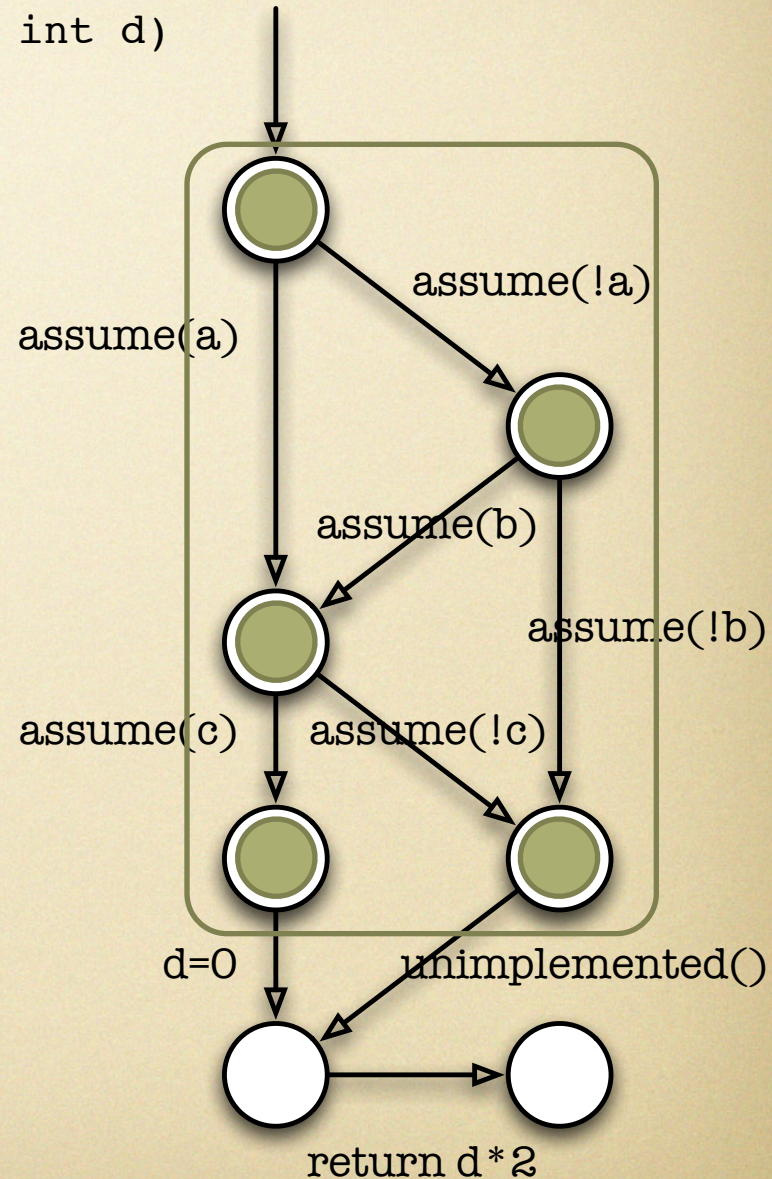




# Edges and Beyond

```
1 int example(int a, int b, int c, int d)
2 {
3     if ((a || b) && c)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- **cover NODES (@conditiongraph)**

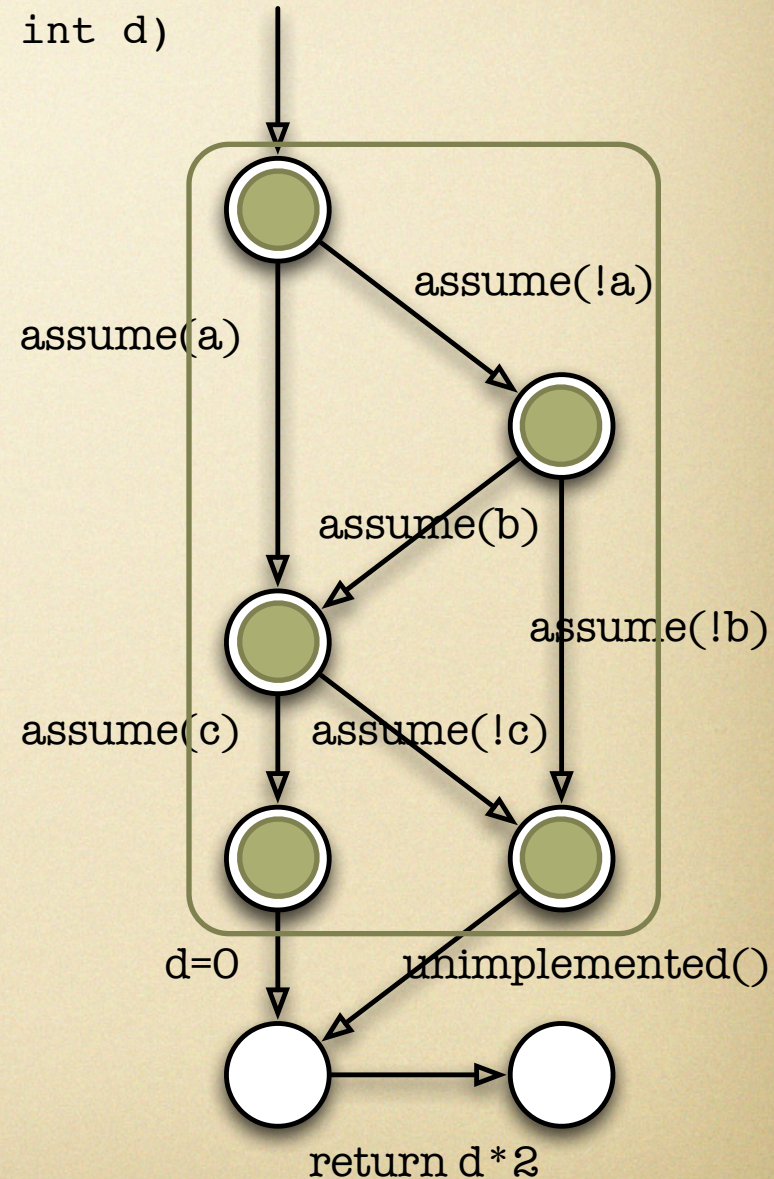




# Edges and Beyond

```
1 int example(int a, int b, int c, int d)
2 {
3     if ((a || b) && c)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- **cover NODES (@conditiongraph)**
- 5 test goals, 2 test cases suffice:

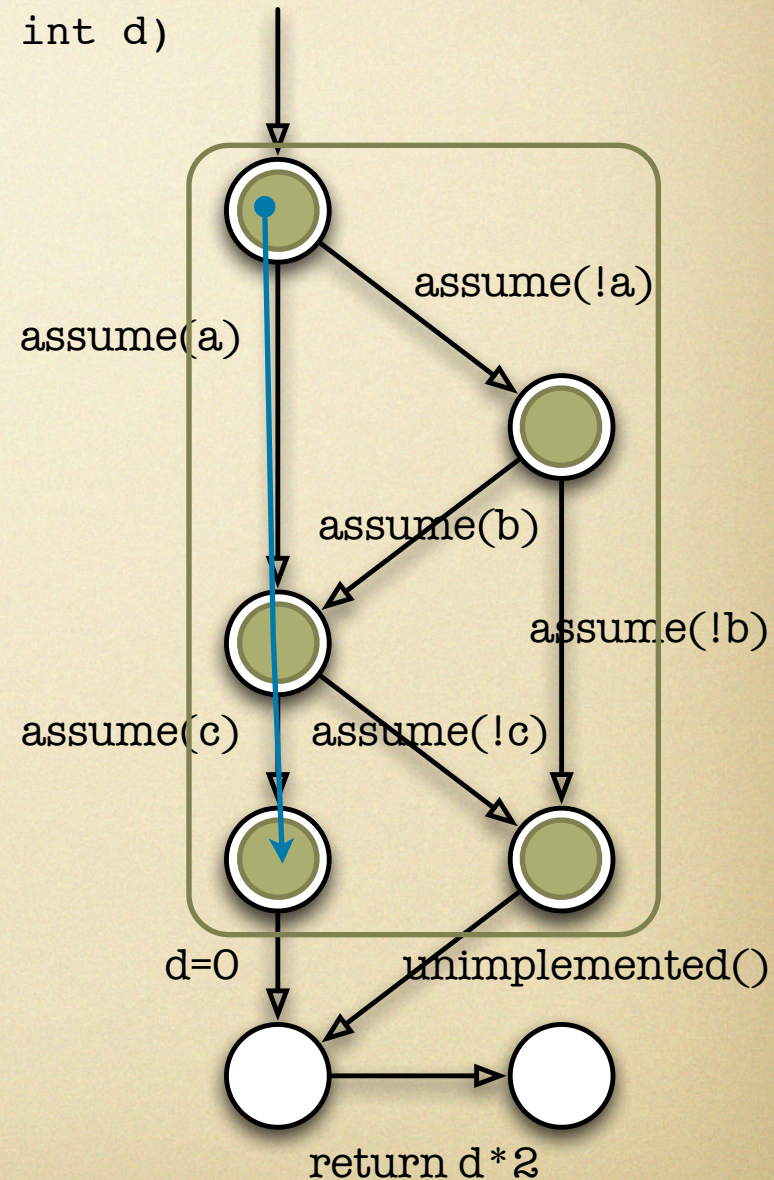




# Edges and Beyond

```
1 int example(int a, int b, int c, int d)
2 {
3   if ((a || b) && c)
4     d = 0;
5   else
6     unimplemented();
7   return d*2;
8 }
```

- **cover NODES (@conditiongraph)**
- 5 test goals, 2 test cases suffice:
  - $a = 1, c = 1$

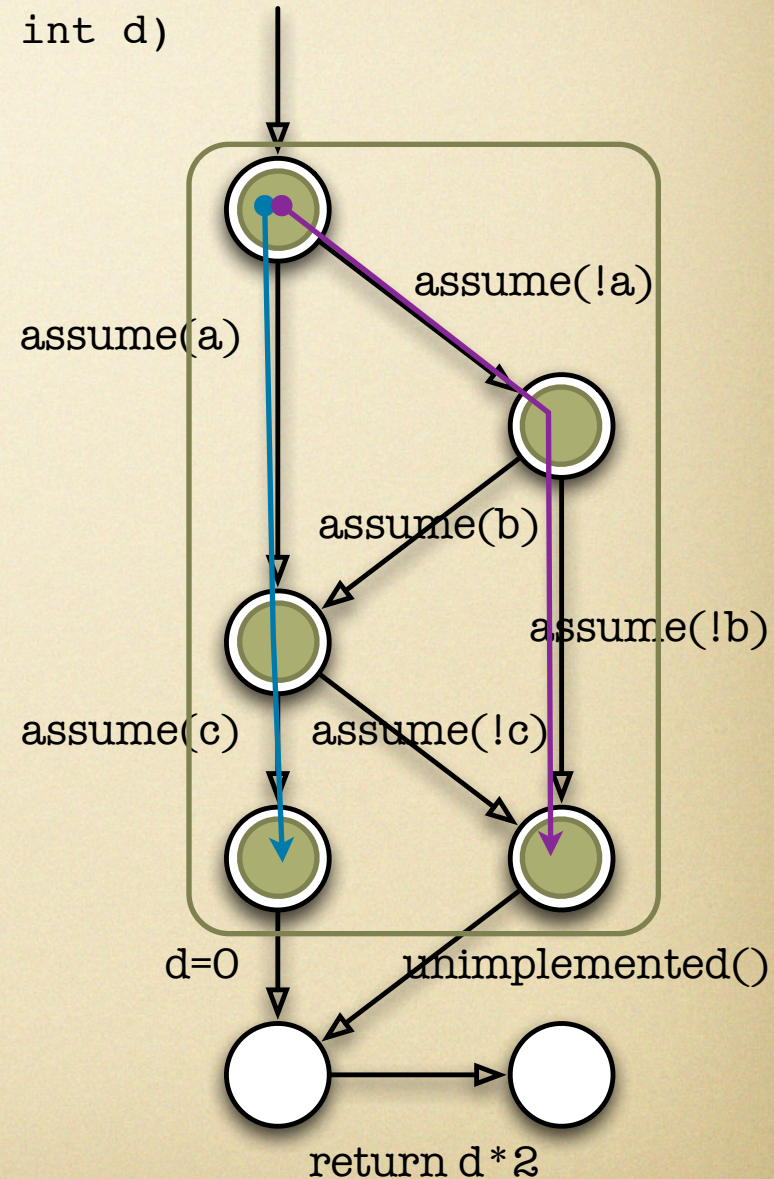




# Edges and Beyond

```
1 int example(int a, int b, int c, int d)
2 {
3   if ((a || b) && c)
4     d = 0;
5   else
6     unimplemented();
7   return d*2;
8 }
```

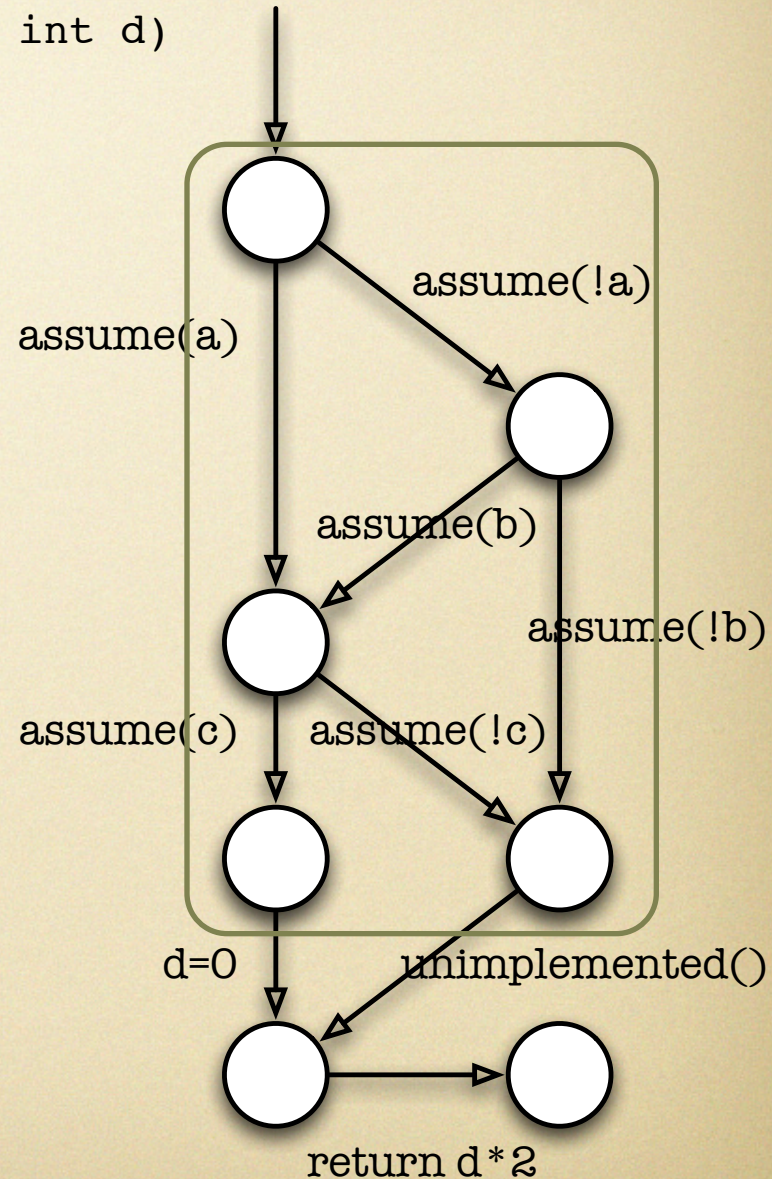
- **cover NODES (@conditiongraph)**
- 5 test goals, 2 test cases suffice:
  - $a = 1, c = 1$
  - $a = 0, b = 0$





# Edges and Beyond

```
1 int example(int a, int b, int c, int d)
2 {
3     if ((a || b) && c)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

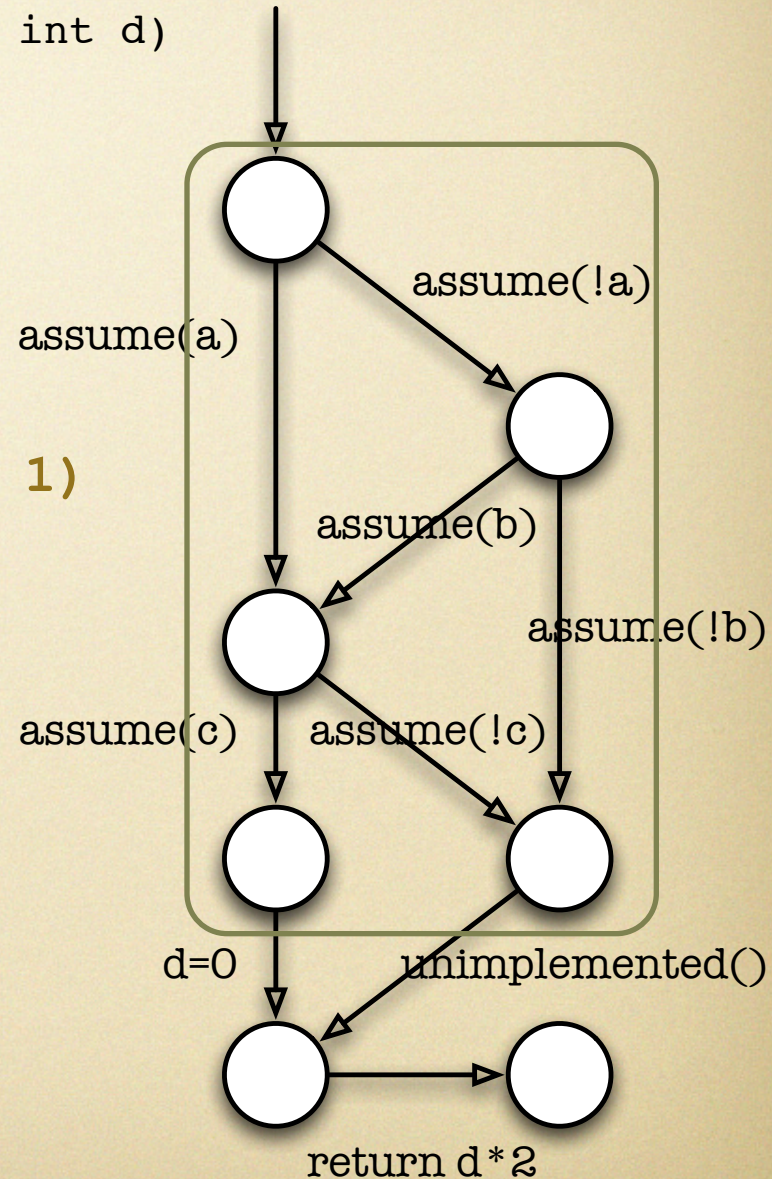




# Edges and Beyond

```
1 int example(int a, int b, int c, int d)
2 {
3     if ((a || b) && c)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- **cover PATHS (@conditiongraph, 1)**
- Includes repetition bound (finiteness)

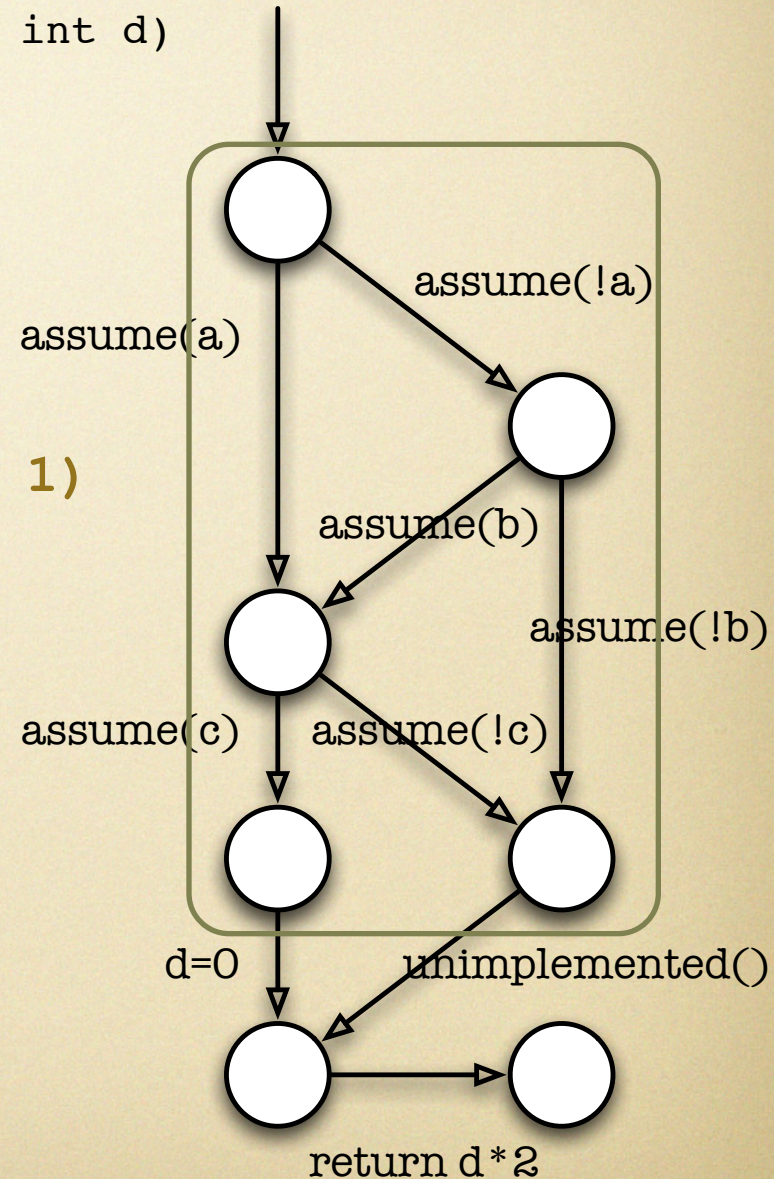




# Edges and Beyond

```
1 int example(int a, int b, int c, int d)
2 {
3   if ((a || b) && c)
4     d = 0;
5   else
6     unimplemented();
7   return d*2;
8 }
```

- **cover PATHS (@conditiongraph, 1)**
- Includes repetition bound (finiteness)
- 5 test goals, 5 test cases required:

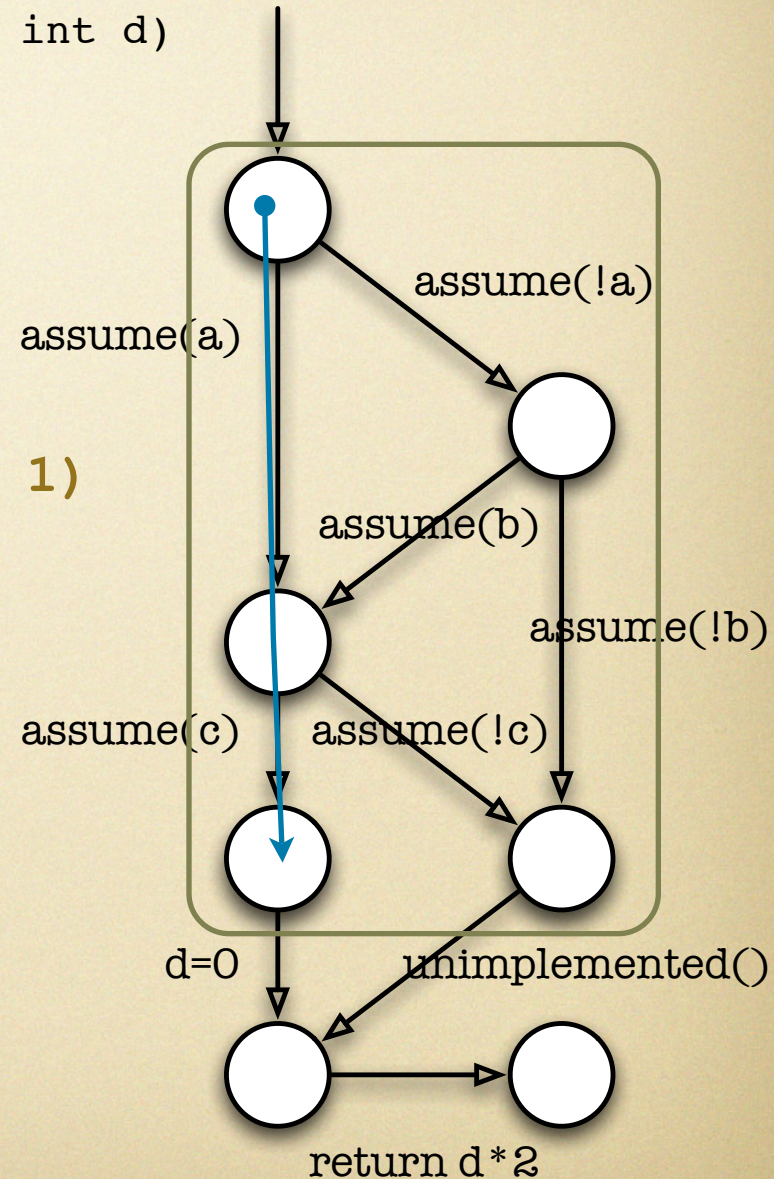




# Edges and Beyond

```
1 int example(int a, int b, int c, int d)
2 {
3   if ((a || b) && c)
4     d = 0;
5   else
6     unimplemented();
7   return d*2;
8 }
```

- **cover PATHS (@conditiongraph, 1)**
- Includes repetition bound (finiteness)
- 5 test goals, 5 test cases required:
  - $a = 1, c = 1$

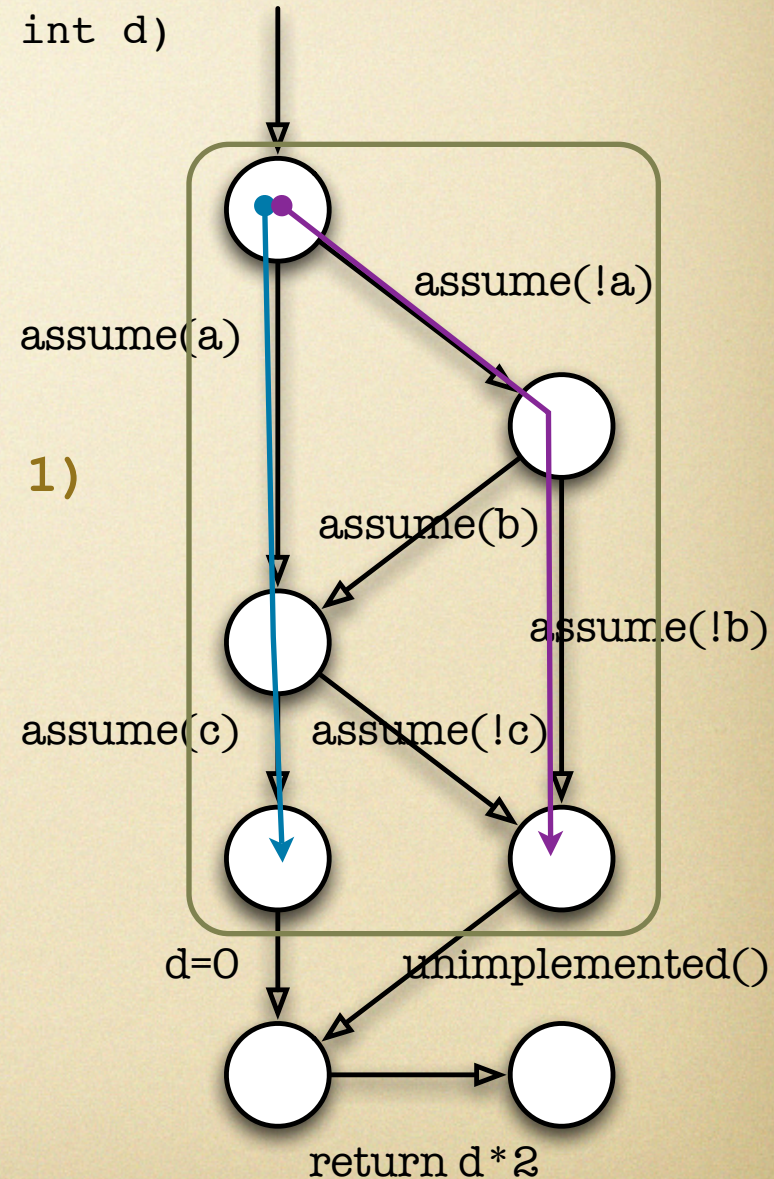




# Edges and Beyond

```
1 int example(int a, int b, int c, int d)
2 {
3     if ((a || b) && c)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- **cover PATHS (@conditiongraph, 1)**
- Includes repetition bound (finiteness)
- 5 test goals, 5 test cases required:
  - $a = 1, c = 1$
  - $a = 0, b = 0$

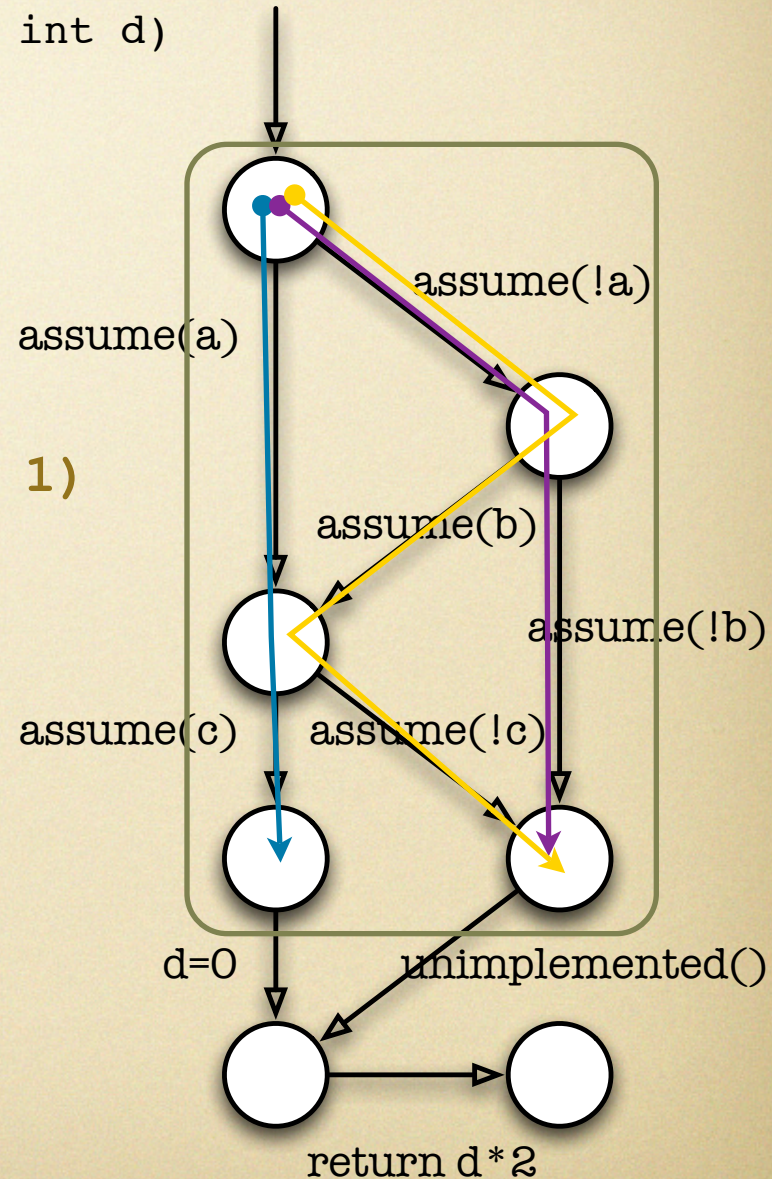




# Edges and Beyond

```
1 int example(int a, int b, int c, int d)
2 {
3     if ((a || b) && c)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- **cover PATHS (@conditiongraph, 1)**
- Includes repetition bound (finiteness)
- 5 test goals, 5 test cases required:
  - a = 1, c = 1
  - a = 0, b = 0
  - a = 0, b = 1, c = 0

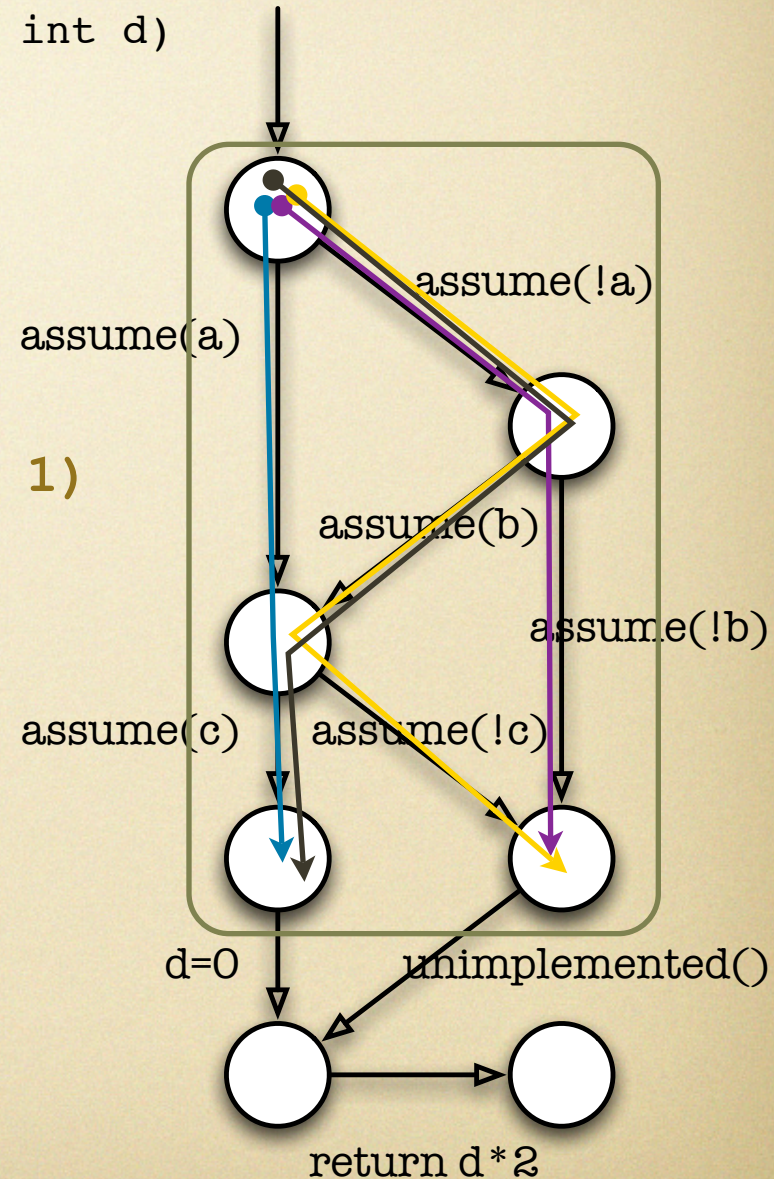




# Edges and Beyond

```
1 int example(int a, int b, int c, int d)
2 {
3     if ((a || b) && c)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- **cover PATHS (@conditiongraph, 1)**
- Includes repetition bound (finiteness)
- 5 test goals, 5 test cases required:
  - a = 1, c = 1
  - a = 0, b = 0
  - a = 0, b = 1, c = 0
  - a = 0, b = 1, c = 1

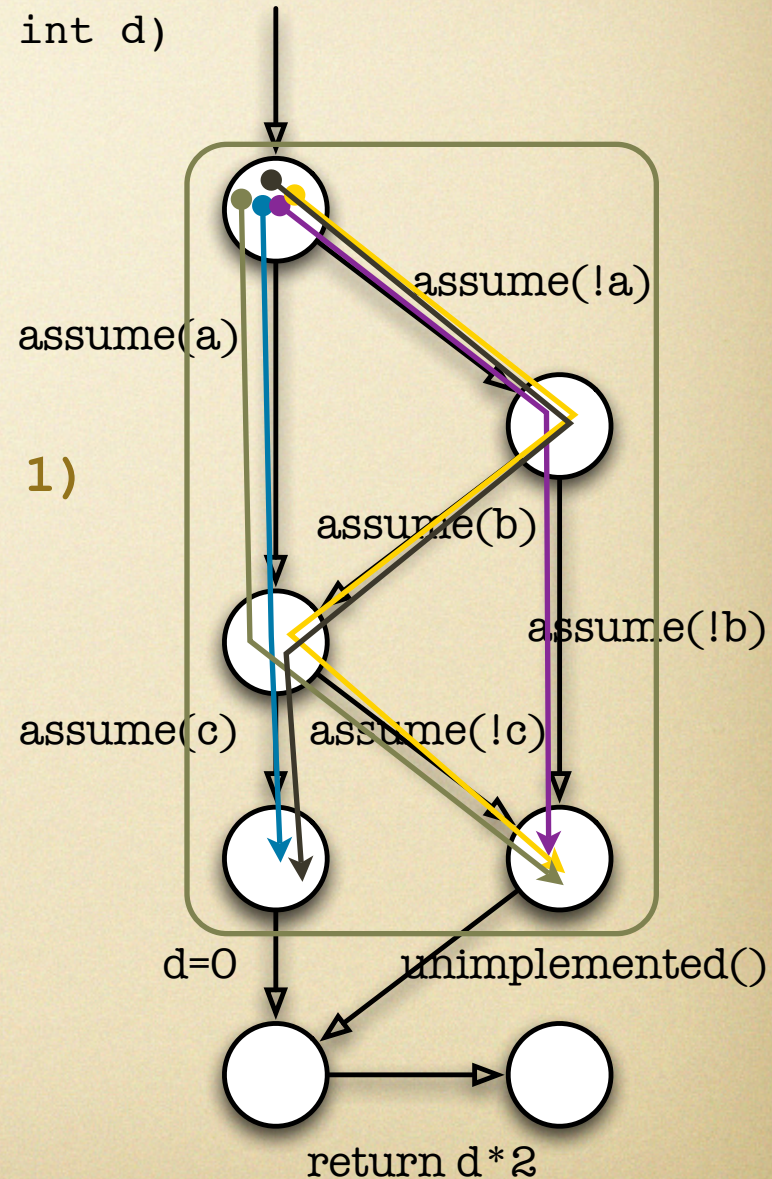




# Edges and Beyond

```
1 int example(int a, int b, int c, int d)
2 {
3     if ((a || b) && c)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

- **cover PATHS (@conditiongraph, 1)**
- Includes repetition bound (finiteness)
- 5 test goals, 5 test cases required:
  - a = 1, c = 1
  - a = 0, b = 0
  - a = 0, b = 1, c = 0
  - a = 0, b = 1, c = 1
  - a = 1, c = 0





# FQL Queries



# FQL Queries

**in** *scope* **cover** *goals* **passing** *constraints*



# FQL Queries

**in** *scope* **cover** *goals* **passing** *constraints*

- *scope*: CFA transformer / filter function



# FQL Queries

**in** *scope* **cover** *goals* **passing** *constraints*

- *scope*: CFA transformer / filter function
- *goals*: coverage pattern



# FQL Queries

**in** *scope* **cover** *goals* **passing** *constraints*

- *scope*: CFA transformer / filter function
- *goals*: coverage pattern
- *constraints*: path pattern



# FQL Queries

**in** *scope* **cover** *goals* **passing** *constraints*

- *scope*: CFA transformer / filter function
- *goals*: coverage pattern
- *constraints*: path pattern

**“For each test goal inside scope, provide a test case which satisfies the passing constraints.”**



# FQL Queries

**in** *scope* **cover** *goals* **passing** *constraints*

- *scope*: CFA transformer / filter function
- *goals*: coverage pattern
- *constraints*: path pattern

**“For each test goal inside scope, provide a test case which satisfies the passing constraints.”**

Condition coverage in function *partition* with test cases that reach *line 7* at least once.



# FQL Queries

**in** *scope* **cover** *goals* **passing** *constraints*

- *scope*: CFA transformer / filter function
- *goals*: coverage pattern
- *constraints*: path pattern

“For each test goal inside scope, provide a test case which satisfies the passing constraints.”

Condition coverage in function *partition* with test cases that reach *line 7* at least once.



# FQL Queries

**in** *scope* **cover** *goals* **passing** *constraints*

- *scope*: CFA transformer / filter function
- *goals*: coverage pattern
- *constraints*: path pattern

“For each test goal inside scope, provide a test case which satisfies the passing constraints.”

Condition coverage in function partition with test cases that reach line 7 at least once.



# FQL Queries

**in scope cover goals passing constraints**

- *scope*: CFA transformer / filter function
- *goals*: coverage pattern
- *constraints*: path pattern

“For each test goal inside scope, provide a test case which satisfies the passing constraints.”

Condition coverage in function partition with test cases that reach line 7 at least once.



# FQL Queries

**in** *scope* **cover** *goals* **passing** *constraints*

- *scope*: CFA transformer / filter function
- *goals*: coverage pattern
- *constraints*: path pattern

“For each test goal inside scope, provide a test case which satisfies the passing constraints.”

```
in @func(partition) cover @conditionedge passing @7
```

Condition coverage in function *partition* with test cases that reach *line 7* at least once.



# Standard Coverage Criteria

```
1  int example(int a, int d)
2  {
3      if (a)
4          d = 0;
5      else
6          unimplemented();
7      return d*2;
8  }
```

**cover @basicblockentry**

## Basic Block Coverage

Requires a test suite such that each basic block is executed at least once



# Standard Coverage Criteria

```
1 int partition(int a[], int left, int right) {  
2     int v = a[right], i = left - 1, j = right, t;  
3     for (;;) {  
4         while (a[++i] < v) ;  
5         while (j > left && a[--j] > v) ;  
6         if (i >= j) break;  
7         t = a[i]; a[i] = a[j]; a[j] = t;  
8     }  
9     t = a[i]; a[i] = a[right]; a[right] = t;  
10    return i;  
11 }
```

**cover @basicblockentry**

## Basic Block Coverage

Requires a test suite such that each basic block is executed at least once



# Standard Coverage Criteria

```
1  int example(int a, int b, int c, int d)
2  {
3      if ((a || b) && c)
4          d = 0;
5      else
6          unimplemented();
7      return d*2;
8  }
```

**cover @decisionedge**

## Decision Coverage

Conditional statements evaluate to true/false



# Standard Coverage Criteria

```
1 int example(int a, int b, int c, int d)
2 {
3     if ((a) || (b) && (c))
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

**cover @conditionedge**

## Condition Coverage

Atomic conditions evaluate to true/false



# Standard Coverage Criteria

```
1  int example(int a, int b, int c, int d)
2  {
3      if ((a) || (b) && (c))
4          d = 0;
5      else
6          unimplemented();
7      return d*2;
8  }
```

**cover @conditionedge+@decisionedge**

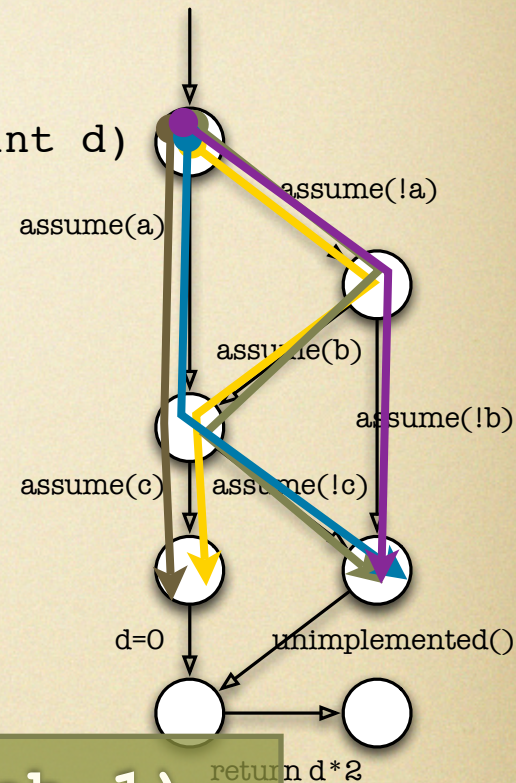
## Condition/Decision Coverage

Union of condition and decision coverage



# Standard Coverage Criteria

```
1 int example(int a, int b, int c, int d)
2 {
3   if ((a) || (b) && (c))
4     d = 0;
5   else
6     unimplemented();
7   return d*2;
8 }
```



`cover paths (@conditiongraph, 1)`

## Multiple Condition Coverage

All Boolean combinations of atomic conditions in complex conditions



# Standard Coverage Criteria

```
1  int example(int a, int d)
2  {
3      if (a)
4          d = 0;
5      else
6          unimplemented();
7          return d*2;
8  }
```

`cover @def (d) ."not (@def (d) )" *".@use (d)`

## Def-Use Coverage

Cover all definition/use pairs of a variable *d*



# Beyond Standard Criteria

```
1 void insert(int * a, int pos) {  
2     ...  
3 }  
4  
5 int main(int argc, char * argv[]) {  
6     int i;  
7     int A[100];  
8  
9     for (i=0; i<100; ++i)  
10        insert(A, i);  
11  
12    return 0;  
13 }
```

`cover_paths (@func (main) | @func (insert) ,2)`

## Loop-Bounded Path Coverage

- All paths through *main* and *insert*
- Pass each statement two times



# Beyond Standard Criteria

```
1 int partition(int a[], int left, int right) {
2     int v = a[right], i = left - 1, j = right, t;
3     for (;;) {
4         while (a[++i] < v) ;
5         while (j > left && a[--j] > v) ;
6         if (i >= j) break;
7         t = a[i]; a[i] = a[j]; a[j] = t;
8     }
9     t = a[i]; a[i] = a[right]; a[right] = t;
10    return i;

```

**cover**<sup>11</sup>@basicblockentry->@basicblockentry+  
@basicblockentry->@basicblockentry->  
@basicblockentry

## Cartesian Block Coverage

All pairs and triples of basic blocks in function *partition*



# Specs for Working Programmers

```
1 int example(int a, int b, int c, int d)
2 {
3     if ((a || b) && c)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

**cover @4+@6**

## Cover Specific Lines of Code

Lines 4 and 6



# Specs for Working Programmers

```
1 void eval(int * a, int first, int last) {
2   if (first > last) return;
3   printf("a[%d]=%d\n", first, a[first]);
4   eval(a+1, first+1, last);
5   return;
6 }
7
8 int main(int argc, char * argv[]) {
9   int i;
10  int A[100];
11
12  for (i=0; i<100; ++i)
13    insert(A, i);
14
15  eval(A, 0, 100);
16  return 0;
```

**cover** @basicblockentry & @func(eval)

## Restricted Scope of Analysis

Basic block coverage in function *eval* only



# Specs for Working Programmers

```
1 void sort(int * a, int len) {
2     int i, t;
3     for (i=1; i<len; ++i) {
4         if (compare(a[i-1], a[i])) continue;
5         t=a[i]; a[i]=a[i-1]; a[i-1]=t;
6     }
7 }
8
9 void eval(int * a, int len) {
10     int i;
11     for (i=0; i < 3; ++i)
12         printf("a[%d]=%d\n", i, a[i]);
13 }
14
15 int main(int argc, char * argv[]) {
16     int i; int A[100];
17     for (i=0; i < 100; ++i) sort(A, 100);
18     eval(A, 100);
19     return 0;
20 }
```

**cover (@conditionedge & @func(sort)) ->**  
**(@basicblockentry & @func(eval))**

## Interaction Coverage

Cover all pairs of conditions in *sort* and basic blocks in *eval*



# Specs for Working Programmers

```
1 void sort(int * a, int len) {
2     int i, t;
3     for (i=1; i<len; ++i) {
4         if (compare(a[i-1], a[i])) continue;
5         t=a[i];
6         a[i]=a[i-1];
7         a[i-1]=t;
8     }
9     return;
10 }
```

```
cover {len>=2} . {len<=15} .
@basicblockentry & @func(sort)
```

## Constrained Inputs

- Basic block coverage in *sort*
- Each test case shall use list of 2 to 15 elements



# Specs for Working Programmers

```
1 int example(int a, int d)
2 {
3     if (a)
4         d = 0;
5     else
6         unimplemented();
7     return d*2;
8 }
```

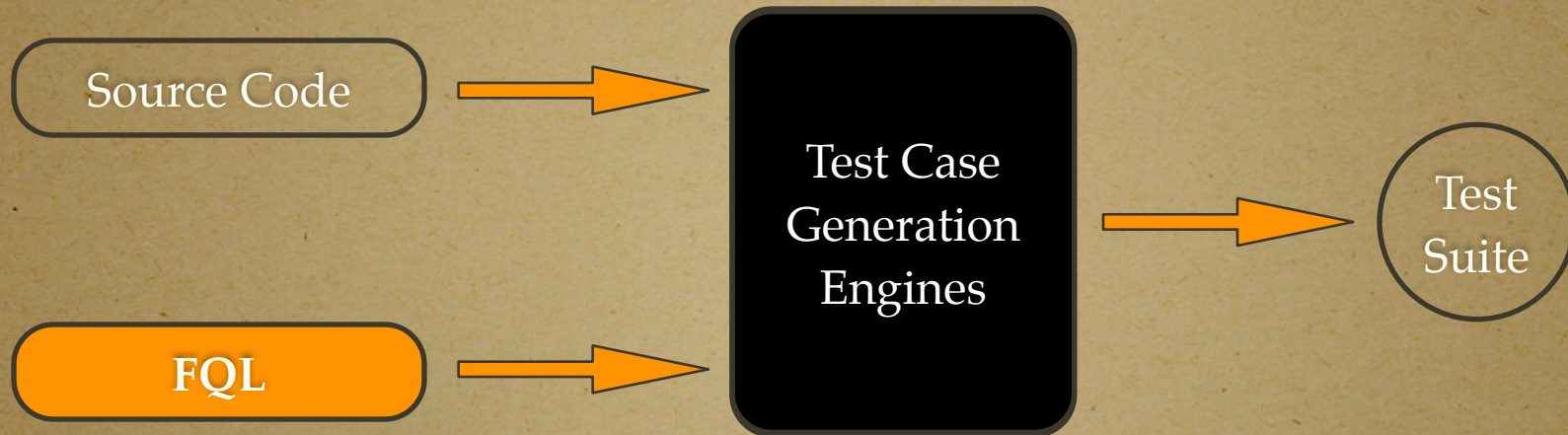
```
cover @basicblockentry & @func(example)
    passing ^not(@call(unimplemented))*$
```

## Avoid Unfinished Code

- Basic block coverage in *example*
- Never call *unimplemented*



# Conclusions and Current Work



- Specification language based on quoted regular expressions to precisely specify where to go
- Two test input generation engines
- Currently evaluating with partners from automotive and avionics industry
- Extending our work to model-based testing



**<http://code.forsyte.de/fshell>**



**<http://code.forsyte.de/fshell>**



# Experimental Results

Source	SLOC	BB (Q1)		CC (Q2)		BB <sup>2</sup> (Q18)		
		#goals	#tc	#goals	#tc	#goals	#tc	#inf
coreutils/cat.c	27	16	4	10	4	224	6	39
coreutils/echo.c	161	27	8	20	11	675	93	198
coreutils/nohup.c	33	17	6	12	5	255	13	133
coreutils/seq.c	37	28	7	20	7	728	23	394
coreutils/tee.c	73	21	9	16	8	399	30	127
kbfiltr.c	3507	250	2	196	2	62000	2	61911
pseudo-vfs.c	553	10	3	6	3	80	3	44
matlab.c	3444	30	6	22	6	840	10	441
memman.c	245	53	8	40	8	2756	29	1749
PicoSAT	6592	191	43	153	39	36099	417	26352