

# Newton Refinement as Alternative to Craig Interpolation in CPAchecker

Matthias Gerlach

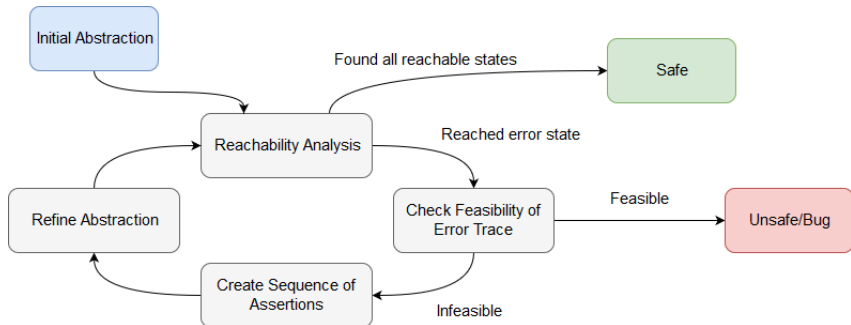
09.01.2019



# Motivation Verification

- Growing reliance on computer systems
- Ensure specifications
- Tests only covers a subset of scenarios
- Verification can prove specification over all scenarios
- Common approach: Predicate Analysis based on CEGAR

## Counterexample Guided Abstraction Refinement



- Requires a method to extract state assertions from error traces
  - ▶ Typical approach: **Craig Interpolation**
  - ▶ Alternative (previous) approach: **Newton Refinement**

# Motivation and Goals of this Thesis

- Motivation for Newton Refinement
  - ▶ Alternative to Craig Interpolation
  - ▶ Recent paper "Craig vs. Newton" shows comparable results to interpolation
  - ▶ Limited number of SMT-solvers supporting interpolation
- Implementation of Newton Refinement in CPAchecker
- Evaluation of the method based on Benchmarks

## Statements and Path Formulas

- Two types of statements
  - ▶ Assignment:  $x := e$
  - ▶ Assume statement: `assume  $\varphi$`
- Each statement can be translated to a path formula:
  - ▶ Assignment:  $x_i = \text{rename}_i(e)$
  - ▶ Assume statement:  $\text{rename}_i(\varphi)$
- $\text{rename}_i(\psi)$ 
  - ▶ Replaces all program variables with indexed version
  - ▶ Index is location of last assignment new value.

## Basic Approach - Example

```

int main(){
  int x = 0;
  int y = 1;

  while(x < 1){
    x = x + 1;
  }
  if (x != 1){
    goto ERROR;
  }
  return 0;
ERROR:
  return -1;
}
  
```

Trace and Path formula:

$i$	Statement $st_i$	Path formula $F_i$
1	$x := 0;$	$x_1 = 0$

## Basic Approach - Example

```

int main(){
  int x = 0;
  int y = 1;

  while (x < 1){
    x = x + 1;
  }
  if (x != 1){
    goto ERROR;
  }
  return 0;
ERROR:
  return -1;
}
  
```

Trace and Path formula:

$i$	Statement $st_i$	Path formula $F_i$
1	$x := 0;$	$x_1 = 0$
2	$y := 1;$	$y_2 = 1$
3	<b>assume</b> $x < 1;$	$x_1 < 1$

## Basic Approach - Example

```

int main(){
  int x = 0;
  int y = 1;

  while(x < 1){
    x = x + 1;
  }
  if (x != 1){
    goto ERROR;
  }
  return 0;
ERROR:
  return -1;
}
  
```

Trace and Path formula:

$i$	Statement $st_i$	Path formula $F_i$
1	$x := 0;$	$x_1 = 0$
2	$y := 1;$	$y_2 = 1$
3	<b>assume</b> $x < 1;$	$x_1 < 1$
4	$x = x + 1;$	$x_4 = x_1 + 1$



## Basic Approach - Example

```

int main(){
  int x = 0;
  int y = 1;

  while(x < 1){
    x = x + 1;
  }
  if (x != 1){
    goto ERROR;
  }
  return 0;
ERROR:
  return -1;
}

```

Trace and Path formula:

$i$	Statement $st_i$	Path formula $F_i$
1	$x := 0;$	$x_1 = 0$
2	$y := 1;$	$y_2 = 1$
3	<b>assume</b> $x < 1;$	$x_1 < 1$
4	$x = x + 1;$	$x_4 = x_1 + 1$
5	<b>assume</b> $\neg(x < 1);$	$\neg(x_4 < 1)$
6	<b>assume</b> $x \neq 1;$	$x_4 \neq 1$

## Sequence of Assertions

- Has to fulfill following conditions:

$$\varphi_0 = \text{true}$$

$$\varphi_{i+1} = \mathbf{SP}(\varphi_i, st_{i+1}) \quad \text{for } i = 0, \dots, n-1$$

$$\varphi_n = \text{false}$$

- $\mathbf{SP}(\varphi_i, st_{i+1})$  is the strongest postcondition of the statement  $st_{i+1}$ 
  - ▶ Conjunction of  $\varphi_i$  and  $F_i$
  - ▶ For Assignments: Existentially quantify old indexed variables

## Sequence of Assertions - Example

$i$	$st_i$	State assertions
		$\varphi_0 := \text{true}$
1	<code>x := 0;</code>	
2	<code>y := 1;</code>	
3	<code>assume x &lt; 1;</code>	
4	<code>x = x + 1;</code>	
5	<code>assume ¬(x &lt; 1);</code>	
6	<code>assume x ≠ 1;</code>	

## Sequence of Assertions - Example

$i$	$st_i$	State assertions
		$\varphi_0 := \text{true}$
1	$x := 0;$	
		$\varphi_1 := x_1 = 0$
2	$y := 1;$	
3	$\text{assume } x < 1;$	
4	$x = x + 1;$	
5	$\text{assume } \neg(x < 1);$	
6	$\text{assume } x \neq 1;$	

## Sequence of Assertions - Example

$i$	$st_i$	State assertions
		$\varphi_0 := \text{true}$
1	$x := 0;$	$\varphi_1 := x_1 = 0$
2	$y := 1;$	$\varphi_2 := x_1 = 0 \wedge y_2 = 1$
3	<b>assume</b> $x < 1;$	
4	$x = x + 1;$	
5	<b>assume</b> $\neg(x < 1);$	
6	<b>assume</b> $x \neq 1;$	

## Sequence of Assertions - Example

$i$	$st_i$	State assertions
		$\varphi_0 := \text{true}$
1	$x := 0;$	$\varphi_1 := x_1 = 0$
2	$y := 1;$	$\varphi_2 := x_1 = 0 \wedge y_2 = 1$
3	<b>assume</b> $x < 1;$	$\varphi_3 := x_1 = 0 \wedge y_2 = 1 \wedge x_1 < 1$
4	$x = x + 1;$	
5	<b>assume</b> $\neg(x < 1);$	
6	<b>assume</b> $x \neq 1;$	

## Sequence of Assertions - Example

$i$	$st_i$	State assertions
		$\varphi_0 := \mathbf{true}$
1	$x := 0;$	$\varphi_1 := x_1 = 0$
2	$y := 1;$	$\varphi_2 := x_1 = 0 \wedge y_2 = 1$
3	$\mathbf{assume} \ x < 1;$	$\varphi_3 := x_1 = 0 \wedge y_2 = 1 \wedge x_1 < 1$
4	$x = x + 1;$	$\varphi_4 := \exists x_1. x_1 = 0 \wedge y_2 = 1 \wedge x_1 < 1 \wedge x_4 = x_1 + 1$
5	$\mathbf{assume} \ \neg(x < 1);$	
6	$\mathbf{assume} \ x \neq 1;$	

## Sequence of Assertions - Example

<i>i</i>	<i>st<sub>i</sub></i>	State assertions
		$\varphi_0 := \text{true}$
1	<code>x := 0;</code>	$\varphi_1 := x_1 = 0$
2	<code>y := 1;</code>	$\varphi_2 := x_1 = 0 \wedge y_2 = 1$
3	<code>assume x &lt; 1;</code>	$\varphi_3 := x_1 = 0 \wedge y_2 = 1 \wedge x_1 < 1$
4	<code>x = x + 1;</code>	$\varphi_4 := x_4 = 1 \wedge y_2 = 1$
5	<code>assume ¬(x &lt; 1);</code>	
6	<code>assume x ≠ 1;</code>	



## Sequence of Assertions - Example

$i$	$st_i$	State assertions
		$\varphi_0 := \text{true}$
1	$x := 0;$	$\varphi_1 := x_1 = 0$
2	$y := 1;$	$\varphi_2 := x_1 = 0 \wedge y_2 = 1$
3	<b>assume</b> $x < 1;$	$\varphi_3 := x_1 = 0 \wedge y_2 = 1 \wedge x_1 < 1$
4	$x = x + 1;$	$\varphi_4 := x_4 = 1 \wedge y_2 = 1$
5	<b>assume</b> $\neg(x < 1);$	$\varphi_5 := x_4 = 1 \wedge y_2 = 1 \wedge \neg(x_4 < 1)$
6	<b>assume</b> $x \neq 1;$	

## Sequence of Assertions - Example

$i$	$st_i$	State assertions
		$\varphi_0 := \text{true}$
1	$x := 0;$	$\varphi_1 := x_1 = 0$
2	$y := 1;$	$\varphi_2 := x_1 = 0 \wedge y_2 = 1$
3	<b>assume</b> $x < 1;$	$\varphi_3 := x_1 = 0 \wedge y_2 = 1 \wedge x_1 < 1$
4	$x = x + 1;$	$\varphi_4 := x_4 = 1 \wedge y_2 = 1$
5	<b>assume</b> $\neg(x < 1);$	$\varphi_5 := x_4 = 1 \wedge y_2 = 1 \wedge \neg(x_4 < 1)$
6	<b>assume</b> $x \neq 1;$	$\varphi_6 : x_4 = 1 \wedge y_2 = 1 \wedge \neg(x_4 < 1) \wedge x_4 \neq 1$

## Sequence of Assertions - Example

<i>i</i>	<i>st<sub>i</sub></i>	State assertions
		$\varphi_0 := \text{true}$
1	<code>x := 0;</code>	$\varphi_1 := x_1 = 0$
2	<code>y := 1;</code>	$\varphi_2 := x_1 = 0 \wedge y_2 = 1$
3	<code>assume x &lt; 1;</code>	$\varphi_3 := x_1 = 0 \wedge y_2 = 1 \wedge x_1 < 1$
4	<code>x = x + 1;</code>	$\varphi_4 := x_4 = 1 \wedge y_2 = 1$
5	<code>assume ¬(x &lt; 1);</code>	$\varphi_5 := x_4 = 1 \wedge y_2 = 1 \wedge \neg(x_4 < 1)$
6	<code>assume x ≠ 1;</code>	$\varphi_6 := \text{false}$

# Motivation for Abstractions

- State assertions very specific
- State assertions become very long

⇒ Abstraction of state assertions

- ▶ Infeasible Core abstraction
- ▶ Live Variable abstraction

## Infeasible Core Abstraction

- **Idea:** Only add path formulas that are relevant
- Using Unsatisfiable Core
  - ▶ Subset of formulas, such that the conjunction is still unsatisfiable
  - ▶ Supported by most SMT solvers
- Unsatisfiable core of path formulas = Infeasible Core
- Only use path formulas of the infeasible core for state assertions

## With Infeasible Core Abstraction - Example

$i$	$st_i$	$F_i$	State assertions
			$\varphi_0 := \text{true}$
1	$x := 0;$	$x_1 = 0$	
2	$y := 1;$	$y_2 = 1$	
3	<b>assume</b> $x < 1;$	$x_1 < 1$	
4	$x = x + 1;$	$x_4 = x_1 + 1$	
5	<b>assume</b> $\neg(x < 1);$	$x_4 \geq 1$	
6	<b>assume</b> $x \neq 1;$	$x_4 \neq 1$	

## With Infeasible Core Abstraction - Example

$i$	$st_i$	$F_i$	State assertions
			$\varphi_0 := \text{true}$
1	$x := 0;$	$x_1 = 0$	
2	$y := 1;$	$y_2 = 1$	
3	<b>assume</b> $x < 1;$	$x_1 < 1$	
4	$x = x + 1;$	$x_4 = x_1 + 1$	
5	<b>assume</b> $\neg(x < 1);$	$x_4 \geq 1$	
6	<b>assume</b> $x \neq 1;$	$x_4 \neq 1$	

## With Infeasible Core Abstraction - Example

$i$	$st_i$	$F_i$	State assertions
			$\varphi_0 := \text{true}$
1	$x := 0;$	$x_1 = 0$	
			$\varphi_1 := x_1 = 0$
2	$y := 1;$	$y_2 = 1$	
3	<b>assume</b> $x < 1;$	$x_1 < 1$	
4	$x = x + 1;$	$x_4 = x_1 + 1$	
5	<b>assume</b> $\neg(x < 1);$	$x_4 \geq 1$	
6	<b>assume</b> $x \neq 1;$	$x_4 \neq 1$	



## With Infeasible Core Abstraction - Example

$i$	$st_i$	$F_i$	State assertions
			$\varphi_0 := \text{true}$
1	$x := 0;$	$\mathbf{x_1 = 0}$	$\varphi_1 := x_1 = 0$
2	$y := 1;$	$y_2 = 1$	$\varphi_2 := x_1 = 0$
3	<b>assume</b> $x < 1;$	$x_1 < 1$	$\varphi_3 := x_1 = 0$
4	$x = x + 1;$	$\mathbf{x_4 = x_1 + 1}$	$\varphi_4 := \exists \mathbf{x_1}. \mathbf{x_1 = 0} \wedge \mathbf{x_4 = x_1 + 1}$
5	<b>assume</b> $\neg(x < 1);$	$x_4 \geq 1$	
6	<b>assume</b> $x \neq 1;$	$\mathbf{x_4 \neq 1}$	

## With Infeasible Core Abstraction - Example

$i$	$st_i$	$F_i$	State assertions
			$\varphi_0 := \text{true}$
1	$x := 0;$	$x_1 = 0$	$\varphi_1 := x_1 = 0$
2	$y := 1;$	$y_2 = 1$	$\varphi_2 := x_1 = 0$
3	<b>assume</b> $x < 1;$	$x_1 < 1$	$\varphi_3 := x_1 = 0$
4	$x = x + 1;$	$x_4 = x_1 + 1$	$\varphi_4 := x_4 = 1$
5	<b>assume</b> $\neg(x < 1);$	$x_4 \geq 1$	
6	<b>assume</b> $x \neq 1;$	$x_4 \neq 1$	

## With Infeasible Core Abstraction - Example

$i$	$st_i$	$F_i$	State assertions
			$\varphi_0 := \text{true}$
1	$x := 0;$	$x_1 = 0$	$\varphi_1 := x_1 = 0$
2	$y := 1;$	$y_2 = 1$	$\varphi_2 := x_1 = 0$
3	<b>assume</b> $x < 1;$	$x_1 < 1$	$\varphi_3 := x_1 = 0$
4	$x = x + 1;$	$x_4 = x_1 + 1$	$\varphi_4 := x_4 = 1$
5	<b>assume</b> $\neg(x < 1);$	$x_4 \geq 1$	$\varphi_5 := x_4 = 1$
6	<b>assume</b> $x \neq 1;$	$x_4 \neq 1$	

## With Infeasible Core Abstraction - Example

$i$	$st_i$	$F_i$	State assertions
			$\varphi_0 := \text{true}$
1	$x := 0;$	$x_1 = 0$	$\varphi_1 := x_1 = 0$
2	$y := 1;$	$y_2 = 1$	$\varphi_2 := x_1 = 0$
3	<b>assume</b> $x < 1;$	$x_1 < 1$	$\varphi_3 := x_1 = 0$
4	$x = x + 1;$	$x_4 = x_1 + 1$	$\varphi_4 := x_4 = 1$
5	<b>assume</b> $\neg(x < 1);$	$x_4 \geq 1$	$\varphi_5 := x_4 = 1$
6	<b>assume</b> $x \neq 1;$	$x_4 \neq 1$	$\varphi_6 : x_4 = 1 \wedge x_4 \neq 1$

## With Infeasible Core Abstraction - Example

$i$	$st_i$	$F_i$	State assertions
			$\varphi_0 := \text{true}$
1	$x := 0;$	$x_1 = 0$	$\varphi_1 := x_1 = 0$
2	$y := 1;$	$y_2 = 1$	$\varphi_2 := x_1 = 0$
3	<b>assume</b> $x < 1;$	$x_1 < 1$	$\varphi_3 := x_1 = 0$
4	$x = x + 1;$	$x_4 = x_1 + 1$	$\varphi_4 := x_4 = 1$
5	<b>assume</b> $\neg(x < 1);$	$x_4 \geq 1$	$\varphi_5 := x_4 = 1$
6	<b>assume</b> $x \neq 1;$	$x_4 \neq 1$	$\varphi_6 := \text{false}$

# Live Variable Abstraction

- **Idea:** Remove variables that are not used by following statements
- Identify sets of variables that are ...
  - ▶ ... Future live  $FL$
  - ▶ ... Not future live  $\overline{FL}$
- Existentially quantify variables of  $\overline{FL}$

## With Live Variable Abstraction - Example

$i$	$st_i$	$\overline{FL}$	State assertions
			$\varphi_0 := \text{true}$
1	$x := 0;$	$\{\}$	$\varphi_1 := x_1 = 0$
2	$y := 1;$	$\{y_2\}$	$\varphi_2 := x_1 = 0 \wedge y_2 = 1$
3	<b>assume</b> $x < 1;$	$\{y_2\}$	$\varphi_3 := x_1 = 0 \wedge y_2 = 1 \wedge x_1 < 1$
4	$x = x + 1;$	$\{y_2, x_1\}$	$\varphi_4 := x_4 = 1 \wedge y_2 = 1$
5	<b>assume</b> $\neg(x < 1);$	$\{y_2, x_1\}$	$\varphi_5 := x_4 = 1 \wedge y_2 = 1$
6	<b>assume</b> $x \neq 1;$	$\{y_2, x_1, x_4\}$	$\varphi_6 := \text{false}$

## With Live Variable Abstraction - Example

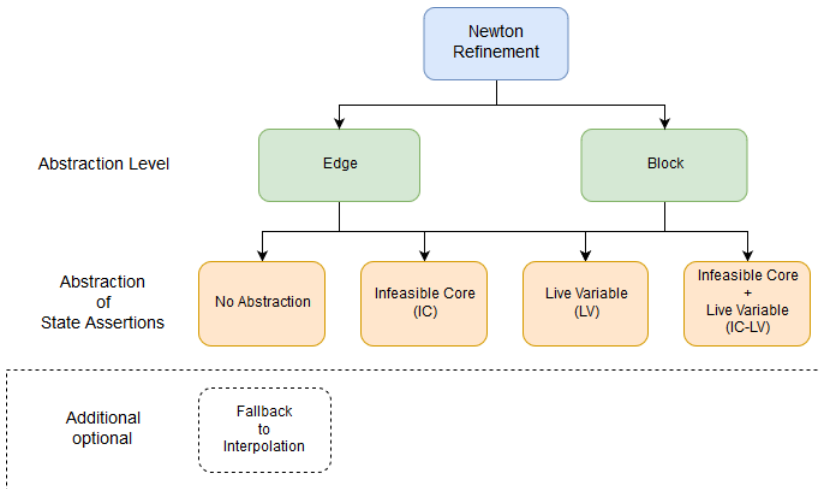
$i$	$st_i$	$\overline{FL}$	State assertions
			$\varphi_0 := \text{true}$
1	$x := 0;$	$\{\}$	$\varphi_1 := x_1 = 0$
2	$y := 1;$	$\{y_2\}$	$\varphi_2 := x_1 = 0$
3	<b>assume</b> $x < 1;$	$\{y_2\}$	$\varphi_3 := x_1 = 0 \wedge x_1 < 1$
4	$x = x + 1;$	$\{y_2, x_1\}$	$\varphi_4 := x_4 = 1$
5	<b>assume</b> $\neg(x < 1);$	$\{y_2, x_1\}$	$\varphi_5 := x_4 = 1$
6	<b>assume</b> $x \neq 1;$	$\{y_2, x_1, x_4\}$	$\varphi_6 := \text{false}$



## Implementation in CPAchecker

- New class `NewtonRefinementManager`
- Two approaches to get path formulas
  - ▶ **Edge-Level:** Edges in Control Flow Automaton
  - ▶ **Block-Level:** Block formulas of Abstract Reachability Graph
- Solver independent quantifier elimination in `PseudoExistQeManager`
  - ▶ Destructive Equality Resolution
  - ▶ Unconnected Parameter Drop

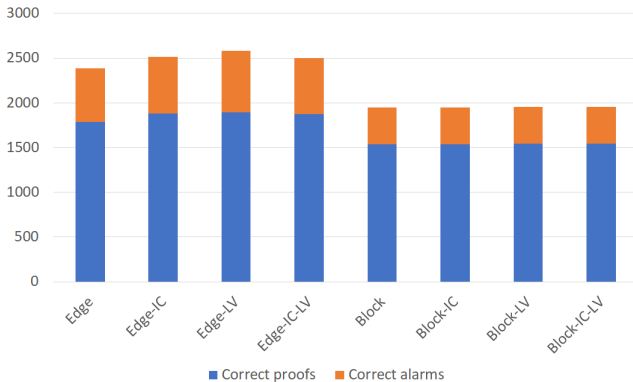
# Configurations



## Setting and Questions

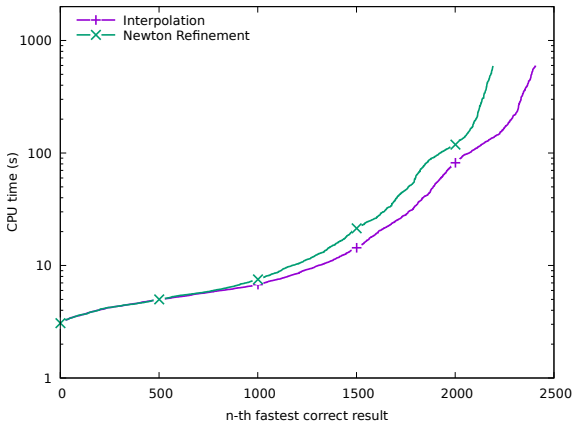
- Benchmark setting
  - ▶ SV-COMP 2018
  - ▶ Verifier Cloud
  - ▶ Linux 2CPUs(Intel Xeon), 15GB RAM
  - ▶ Timeout 600s
  - ▶ Solver: MathSAT5
- Interesting Questions
  - ▶ Best configuration of Newton Refinement?
  - ▶ Effectivity compared to Craig Interpolation?
  - ▶ Correct results where interpolation fails?

# Comparing Newton Refinement Configurations

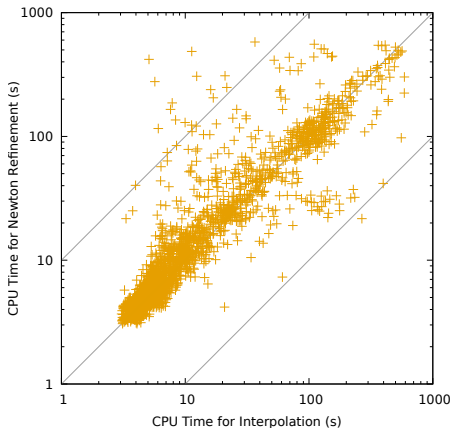


⇒ Best configuration: *Edge-LV*

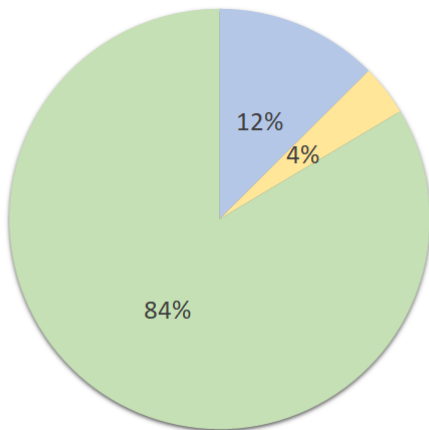
# Comparison to Craig Interpolation Quantile Plot



# Scatter Plot Computation Time



## Percentage of exclusively proved Programs



■ Interpolation only
 ■ Newton Refinement only
 ■ Both

## Conclusion

- Alternative error trace refinement
- Best configuration: Edge-LV
- Proofs some programs, where interpolation fails
- Similar results for Z3
- Solver based quantifier elimination only slightly more successful
- Possible extension: Newton Refinement as fallback for interpolation



## Backup - Example

```

int main(){
  int x = 0;
  int y = 1;

  while(x < 1){
    x = x + 1;
  }
  if (x != 1){
    goto ERROR;
  }
  return 0;
ERROR:
  return -1;
}
  
```

Statements and Path formula:

<i>i</i>	Statement $st_i$	Path formula $F_i$
1	$x := 0;$	$x_1 = 0$
2	$y := 1;$	$y_2 = 1$
3	<b>assume</b> $x < 1;$	$x_1 < 1$
4	$x = x + 1;$	$x_4 = x_1 + 1$
5	<b>assume</b> $\neg(x < 1);$	$\neg(x_4 < 1)$
6	<b>assume</b> $x \neq 1;$	$x_4 \neq 1$

## Backup - Example

```

int main(){
  int x = 0;
  int y = 1;

  while(x < 1){
    x = x + 1;
  }
  if (x != 1){
    goto ERROR;
  }
  return 0;
ERROR:
  return -1;
}
  
```

Statements and Path formula:

$i$	Statement $st_i$	Path formula $F_i$
1	$x := 0;$	$x_1 = 0$
2	$y := 1;$	$y_2 = 1$
3	<b>assume</b> $x < 1;$	$x_1 < 1$
4	$x = x + 1;$	$x_4 = x_1 + 1$
5	<b>assume</b> $\neg(x < 1);$	$\neg(x_4 < 1)$
6	<b>assume</b> $x \neq 1;$	$x_4 \neq 1$

## Backup - Example

```

int main(){
  int x = 0;
  int y = 1;

  while (x < 1){
    x = x + 1;
  }
  if (x != 1){
    goto ERROR;
  }
  return 0;
ERROR:
  return -1;
}

```

Statements and Path formula:

$i$	Statement $st_i$	Path formula $F_i$
1	$x := 0;$	$x_1 = 0$
2	$y := 1;$	$y_2 = 1$
3	<b>assume</b> $x < 1;$	$x_1 < 1$
4	$x = x + 1;$	$x_4 = x_1 + 1$
5	<b>assume</b> $\neg(x < 1);$	$\neg(x_4 < 1)$
6	<b>assume</b> $x \neq 1;$	$x_4 \neq 1$

## Backup - Example

```

int main(){
  int x = 0;
  int y = 1;

  while(x < 1){
    x = x + 1;
  }
  if (x != 1){
    goto ERROR;
  }
  return 0;
ERROR:
  return -1;
}

```

Statements and Path formula:

$i$	Statement $st_i$	Path formula $F_i$
1	$x := 0;$	$x_1 = 0$
2	$y := 1;$	$y_2 = 1$
3	<b>assume</b> $x < 1;$	$x_1 < 1$
4	$x = x + 1;$	$x_4 = x_1 + 1$
5	<b>assume</b> $\neg(x < 1);$	$\neg(x_4 < 1)$
6	<b>assume</b> $x \neq 1;$	$x_4 \neq 1$

## Backup - Example

```

int main(){
  int x = 0;
  int y = 1;

  while (x < 1){
    x = x + 1;
  }
  if (x != 1){
    goto ERROR;
  }
  return 0;
ERROR:
  return -1;
}
  
```

Statements and Path formula:

$i$	Statement $st_i$	Path formula $F_i$
1	$x := 0;$	$x_1 = 0$
2	$y := 1;$	$y_2 = 1$
3	<b>assume</b> $x < 1;$	$x_1 < 1$
4	$x = x + 1;$	$x_4 = x_1 + 1$
5	<b>assume</b> $\neg(x < 1);$	$\neg(x_4 < 1)$
6	<b>assume</b> $x \neq 1;$	$x_4 \neq 1$

## Backup - Example

```

int main(){
  int x = 0;
  int y = 1;

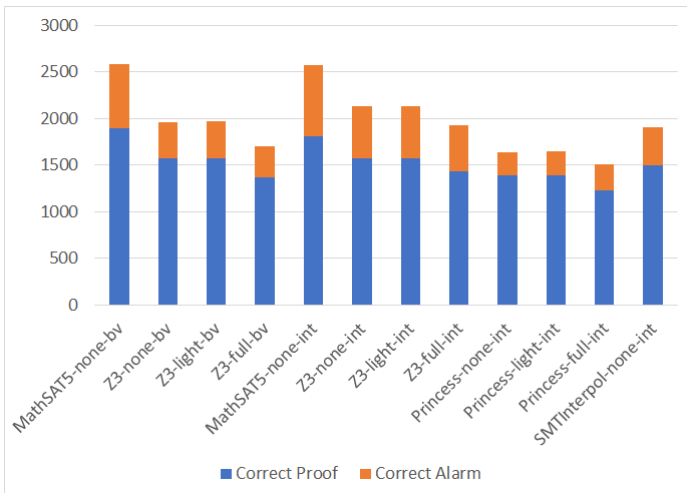
  while(x < 1){
    x = x + 1;
  }
  if (x != 1){
    goto ERROR;
  }
  return 0;
ERROR:
  return -1;
}

```

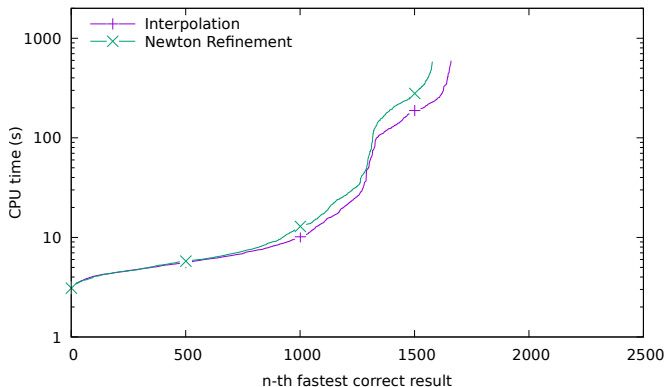
Statements and Path formula:

$i$	Statement $st_i$	Path formula $F_i$
1	$x := 0;$	$x_1 = 0$
2	$y := 1;$	$y_2 = 1$
3	<b>assume</b> $x < 1;$	$x_1 < 1$
4	$x = x + 1;$	$x_4 = x_1 + 1$
5	<b>assume</b> $\neg(x < 1);$	$\neg(x_4 < 1)$
6	<b>assume</b> $x \neq 1;$	$x_4 \neq 1$

# Backup Solver Benchmark

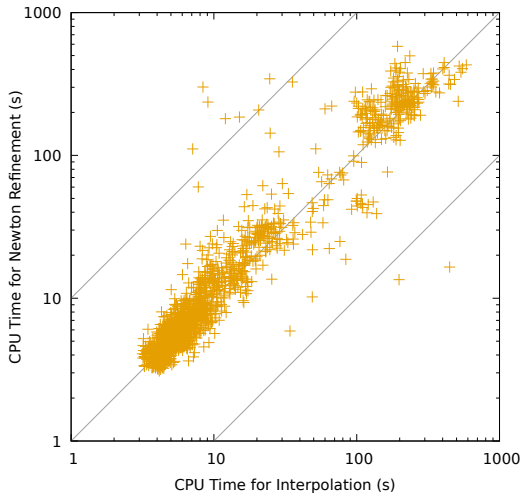


# Backup Z3 Quantile



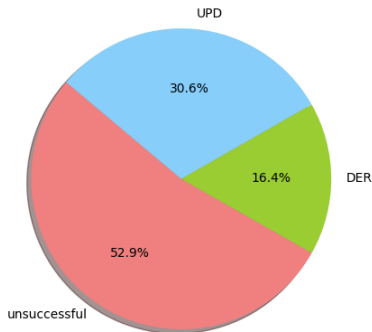


# Backup Z3 Quantile



# Backup Quantifier Elimination

MathSAT5



Z3

