

FAULT LOCALIZATION

Matthias Kettl

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Bachelor's Thesis

Agenda

Motivation

Fault Localization

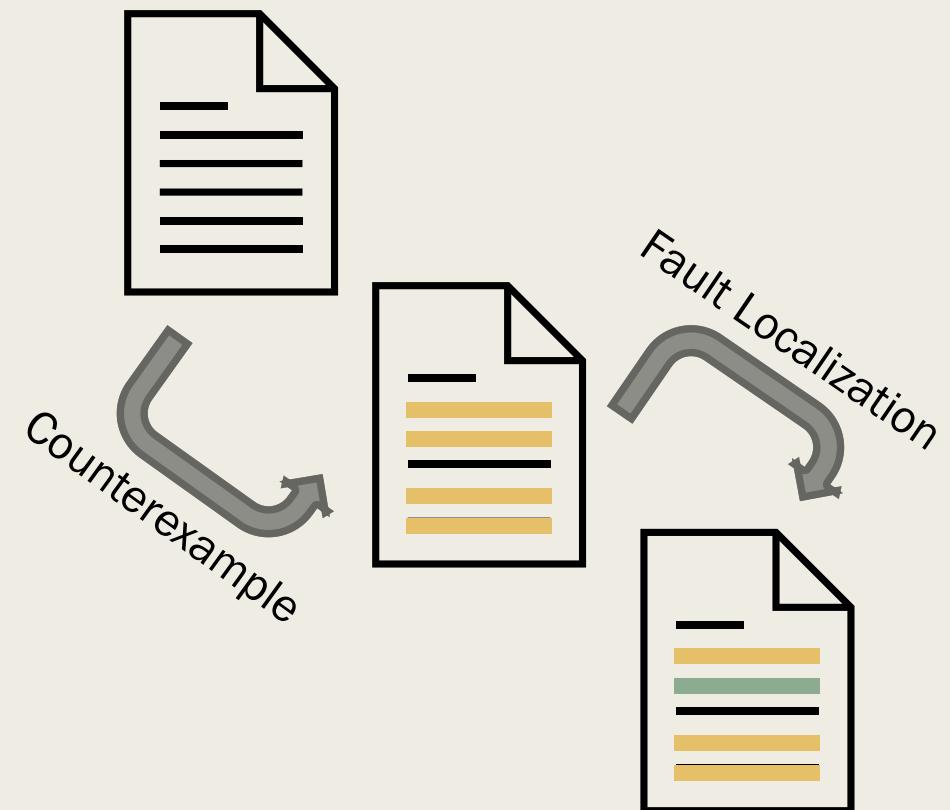
Evaluation

Future Work

1 MOTIVATION

1 Motivation

- verifier determine whether an error location is reachable
- the verifier produces a counterexample
- the root cause of the error is still not obvious
- fault localization reduces the locations to look at



1 Motivation

```
1 int test(int nondet){  
2     int x = nondet; // failing input  
3     int result = 1;  
4     for (int i = 2; i <= x/2 + 1; i++)  
5         if (x % i == 0) result = 0;  
6     if(result == 0 && isPrime(x))  
7         goto ERROR;  
8     EXIT: return 0;  
9     ERROR: return 1;  
10 }
```

- counterexample contains every edge
- fixes are possible on lines 4 and 5 (marked red)
- fault localization identifies these positions

2 ALGORITHMS

2 Algorithms *Overview*

precondition Ψ
(variable assignment)

trace π
(all transitions)

post-condition Φ
(violated assertion)

fault localization algorithms

SingleUnsatCore

MAX-SAT

Error Invariants

visual report

2 Algorithms **Trace Formula**

precondition Ψ
(variable assignment)

trace π
(all transitions)

post-condition Φ
(violated assertion)

- counterexample produces a list of CFAEdges representing the path to a reachable error location
- the **precondition Ψ** represents the initial variable assignment
- the **post-condition Φ** equals the negation of the Boolean representation of the last *assume edge*
- the **trace π** contains all remaining edges
- the trace formula $\text{TF}(\Psi, \pi, \Phi)$ equals the conjunct of all three parts

2 Algorithms **Trace Formula**

precondition ψ
(variable assignment)

trace π
(all transitions)

post-condition ϕ
(violated assertion)

trace formula

$$\text{TF}(\psi, \pi, \phi) = \psi \wedge \bigwedge_{i=0}^n (\pi[i]) \wedge \phi$$

selector formula

$$\text{TF}_\Lambda(\psi, \pi, \phi) = \psi \wedge \bigwedge_{i=0}^n (\lambda_i \Rightarrow \pi[i]) \wedge \phi$$

2 Algorithms **MAX-SAT**

MAX-SAT

- finds every possible MIN-UNSAT core
- guarantees to mark a line where a fix is possible
- however, the fix might not be suitable
- MIN-UNSAT core: minimal and unsatisfiable set of clauses
- in our case: a minimal subset S of selectors such that:

$$TF_A \wedge \bigwedge_{\lambda \in S} \lambda$$

is unsatisfiable

2 Algorithms Example MAX-SAT

```
1 int test(int nondet) {  
2     int x = nondet;  
3     if (x > 0)  
4         if (x < 5)  
5             if (x > 1)  
6                 if (x != 6 && x != -1)  
7                     goto ERROR;  
8     EXIT: return 0;  
9     ERROR: return 1;  
10 }
```

Ψ : $(\text{nondet} = 2) \wedge$
 Π : $(S0 \Rightarrow x = \text{nondet}) \wedge$
 $(S1 \Rightarrow x > 0) \wedge$
 $(S2 \Rightarrow x < 5) \wedge$
 $(S3 \Rightarrow x > 1) \wedge$
 Φ : $x = 6 \vee x = -1$

2 Algorithms Example MAX-SAT

$\Psi:$ (nondet = 2) \wedge
 $\Pi:$ ($S_0 \Rightarrow x = \text{nondet}$) \wedge
 ($S_1 \Rightarrow x > 0$) \wedge
 ($S_2 \Rightarrow x < 5$) \wedge
 ($S_3 \Rightarrow x > 1$) \wedge
 $\Phi:$ $x = 6 \vee x = -1$

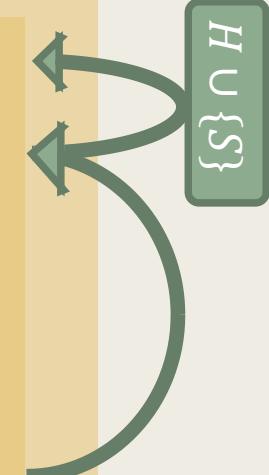
$H = \{\}$

$S = \{S_0, S_1, S_2, S_3\}$

- Step 0:** create a copy of all selectors (S)
- Step 1:** already tested each selector once?
- Step 2:** remove a selector λ from S
- Step 3:** check if S is a super- or subset of any set in H
- Step 4:** check if $TF_\Lambda \wedge \bigwedge_{\lambda \in S} \lambda$ is UNSAT

$S \cup \{\lambda\}$

$\{S\} \cap H$



2 Algorithms Example MAX-SAT

Ψ : (nondet = 2) \wedge
 Π : ($S_0 \Rightarrow x = \text{nondet}$) \wedge
 ($S_1 \Rightarrow x > 0$) \wedge
 ($S_2 \Rightarrow x < 5$) \wedge
 ($S_3 \Rightarrow x > 1$) \wedge
 Φ : $x = 6 \vee x = -1$

$H = \{\{S_0\}, \{S_1, S_2\}, \{S_2, S_3\}, \{S_1, S_2, S_3\}\}$

$S = \{S_0, S_1, S_2, S_3\}$

Step 0: create a copy of all selectors (S)

Step 1: already tested each selector once?

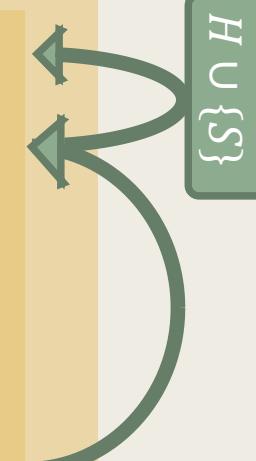
Step 2: remove a selector λ from S

Step 3: check if S is a super- or subset of any set in H

Step 4: check if $TF_\Lambda \wedge \bigwedge_{\lambda \in S} \lambda$ is UNSAT

$S \cup \{\lambda\}$

$\{S\} \cap H$



2 Algorithms Example MAX-SAT

```
1 int test(int nondet) {  
2     int x = nondet; // failing input  
3     int result = 1;  
4     for (int i = 2; i <= x/2 + 1; i++)  
5         if (x % i == 0) result = 0;  
6     if(result == 0 && isPrime(x))  
7         goto ERROR;  
8     EXIT: return 0;  
9     ERROR: return 1;  
10 }
```

2 Algorithms Error Invariants

Error invariants (ERRINV)

- abstracts the counterexample
- concise explanation of the faulty behavior
- summarizes parts of the program with inductive interpolants (error invariants)
- Craig interpolant I :
 - $A \Rightarrow I$ is valid
 - $I \wedge B$ is UNSAT
 - free variables in I are free in A and B
- we can split the trace formula on all positions $0 \leq i < n$ to obtain A and B

2 Algorithms Example ERRINV

```
1 int test() {  
2     int x = 5; //ψ  
3     x = x + 5;  
4     x = x + 1;  
5     x = x - 1;  
6     if(x == 10) //Φ  
7         goto ERROR;  
8     EXIT: return 0;  
9     ERROR: return 1;  
10 }
```

Interpolants:

x = 5
x = 10
x = 11
x = 10

Borders:

I₁: [2; 2]
I₂: [3; 3]
I₃: [4; 4]
I₄: [3; 5]

Trace:

I₁: x = 5
L₃: x = x + 5
I₄: x = 10

2 Algorithms Example ERRINV

```
1 int test(int nondet) {  
2     int x = nondet; // failing input  
3     int result = 1;  
4     for (int i = 2; i <= x/2 + 1; i++)  
5         if (x % i == 0) result = 0;  
6     if(result == 0 && isPrime(x))  
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Abstract Trace:

I₁: nondet = 2

L₄: i = 2

I₂: x = 2

L₅: result = 0

I₃: result = 0 && isPrime(x)

Error suspected on line(s): 18, 19 and 30

Found 3 possible bug-fixes:

Potential Fix 1: Try to change the assigned value of "test" in "test = test * i;" to another value.

Potential Fix 2: Try to change the assigned value of "number" in "number = __VERIFIER_nondet_int();" to another value.

Potential Fix 3: Try to declare the variable in "int copyForCheck = number;" differently.

1 hint is available:

Hint 1: The program fails for the initial variable assignment main::test = 1_32, main::i = 2_32, (4_32 = main::number)

The score is obtained by:

1. Score calculated by edge type(s). (100.0%)
2. The set has a size of 3. (100.0%)
3. Overall occurrence of elements in this set. (100.0%)
4. Minimal distance to error location: 9 line(s) (100.0%)
5. This fault is 5 execution step(s) away from the error location. (100.0%)

Relevant lines:

```
18: number = __VERIFIER_nondet_int();  
19: int copyForCheck = number;  
30: test = test * i;
```

2 Algorithms Visual Report

- all algorithms output a **set of faults**
- the data structure for fault localization uses this **set** to create the visual report
- every fault maintains a list of additional information
- all found faults are ranked
- the report displays the information in an interactive HTML page

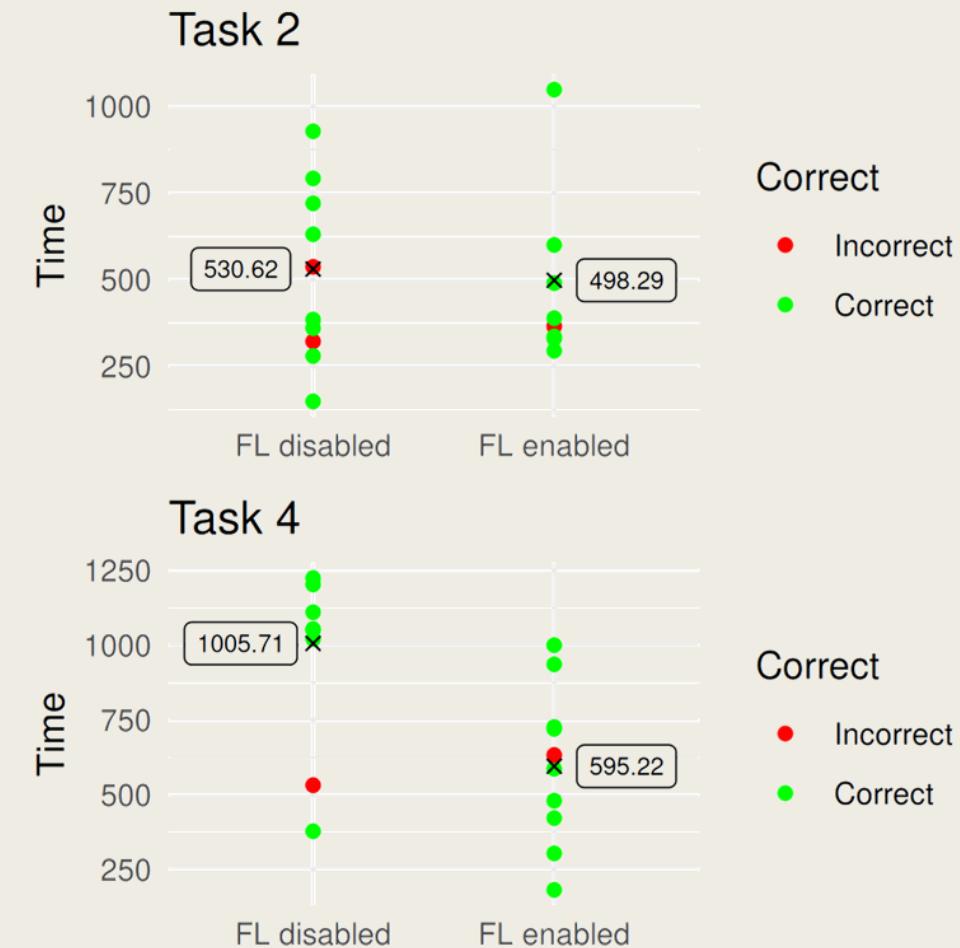
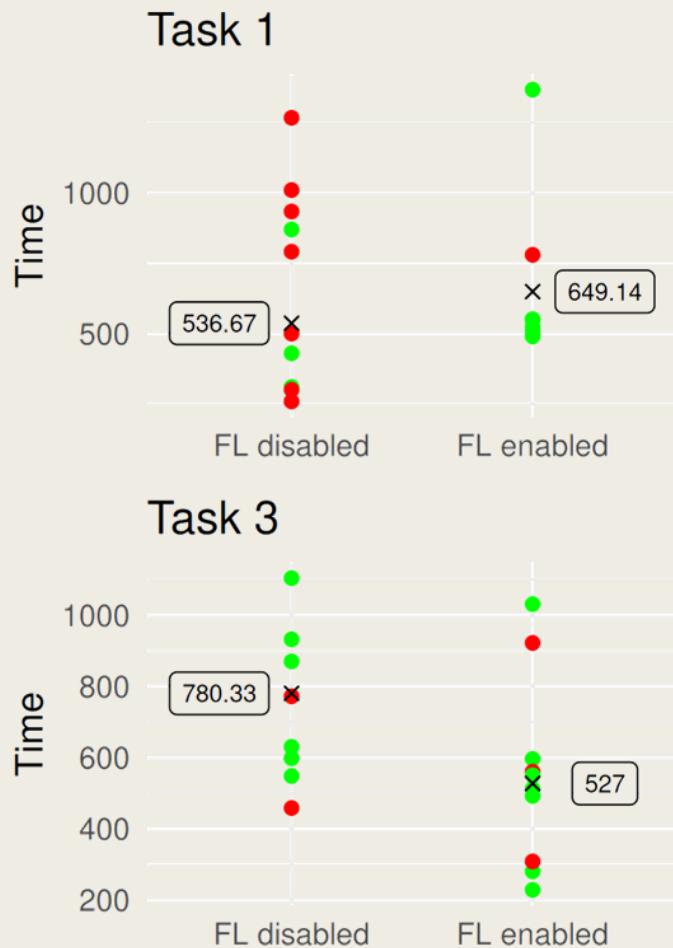
3 EVALUATION

3 Evaluation Survey: Setting

- 18 participants (students, scientists, senior and junior developers)
- participants fixed bugs in 4 programs
- fault localization (FL) report with ERRINV
- evaluation of correctness and *needed time*
- evaluation of the grading of the features and the feedback

Group	Task 1	Task 2	Task 3	Task 4
1	no FL	no FL	FL	FL
2	FL	FL	no FL	no FL

3 Evaluation Survey: Effectiveness



3 Evaluation Survey: Feedback and Grading

- estimated benefit: Ø 6.4/10
- clearness of the report: Ø 7.9/10
- most liked features: **current values, line numbers**
- critique: redundant information, marking of unnecessary lines, unreadable formulas
- summary:
 - *the chosen visual representation fits the needs of the users and is intuitive*
 - *fault localization improves the needed time and the correctness of fixes*
 - *the final organization of the gathered data can be improved*

3 Evaluation Critical Reflection

Problems of both techniques:

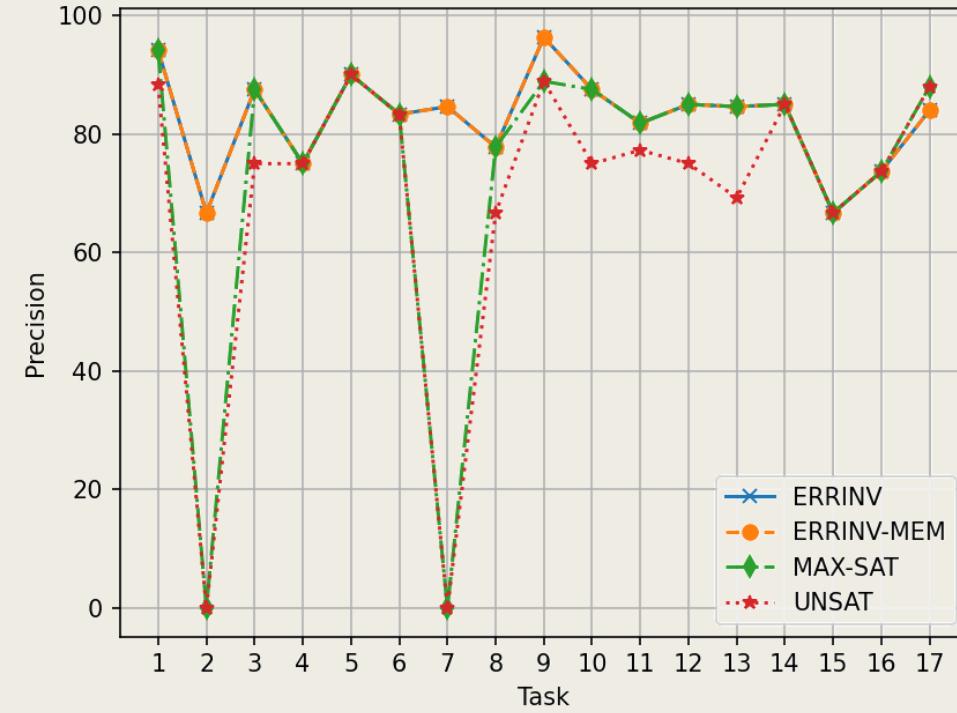
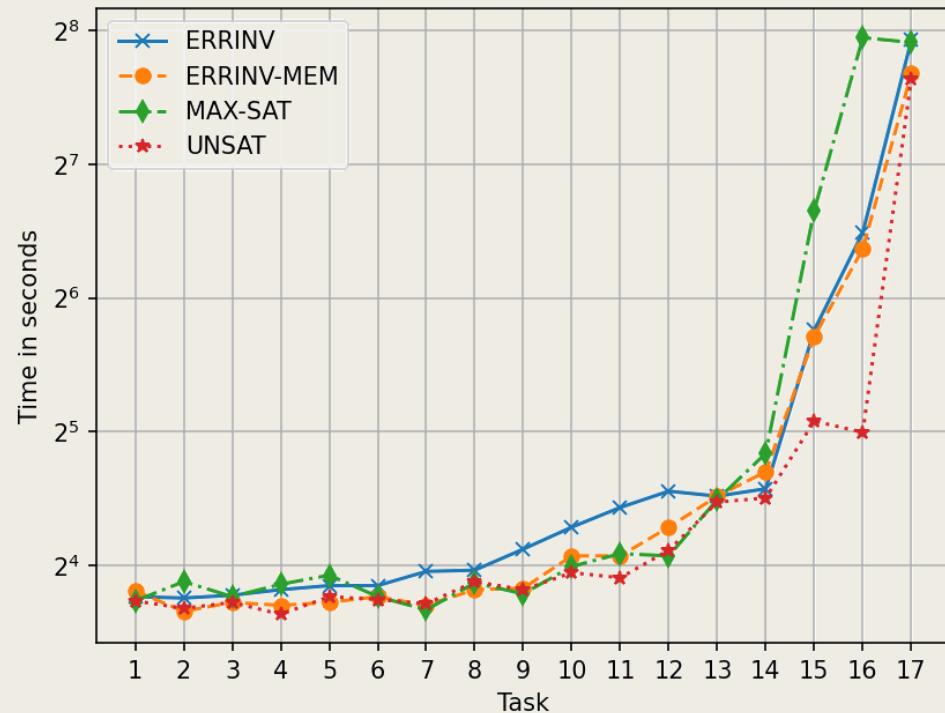
- both tend to mark iteration variables
- both tend to mark test variables
- both tend to mark function call edges
- cannot identify missing method calls
- bad runtime

Solutions:

- useful options (ban, ignore, filter uniqueSelectors)
- memoization

```
1 //Check if a and b are even
2 int test(a = 3, b = 2) {
3     int expResult = 0;
4     int check = isEven(b);
5     if(expResult != check)
6         goto ERROR;
7     EXIT: return 0;
8     ERROR: return 1;
9 }
```

3 Evaluation Benchmarks



4 FUTURE WORK

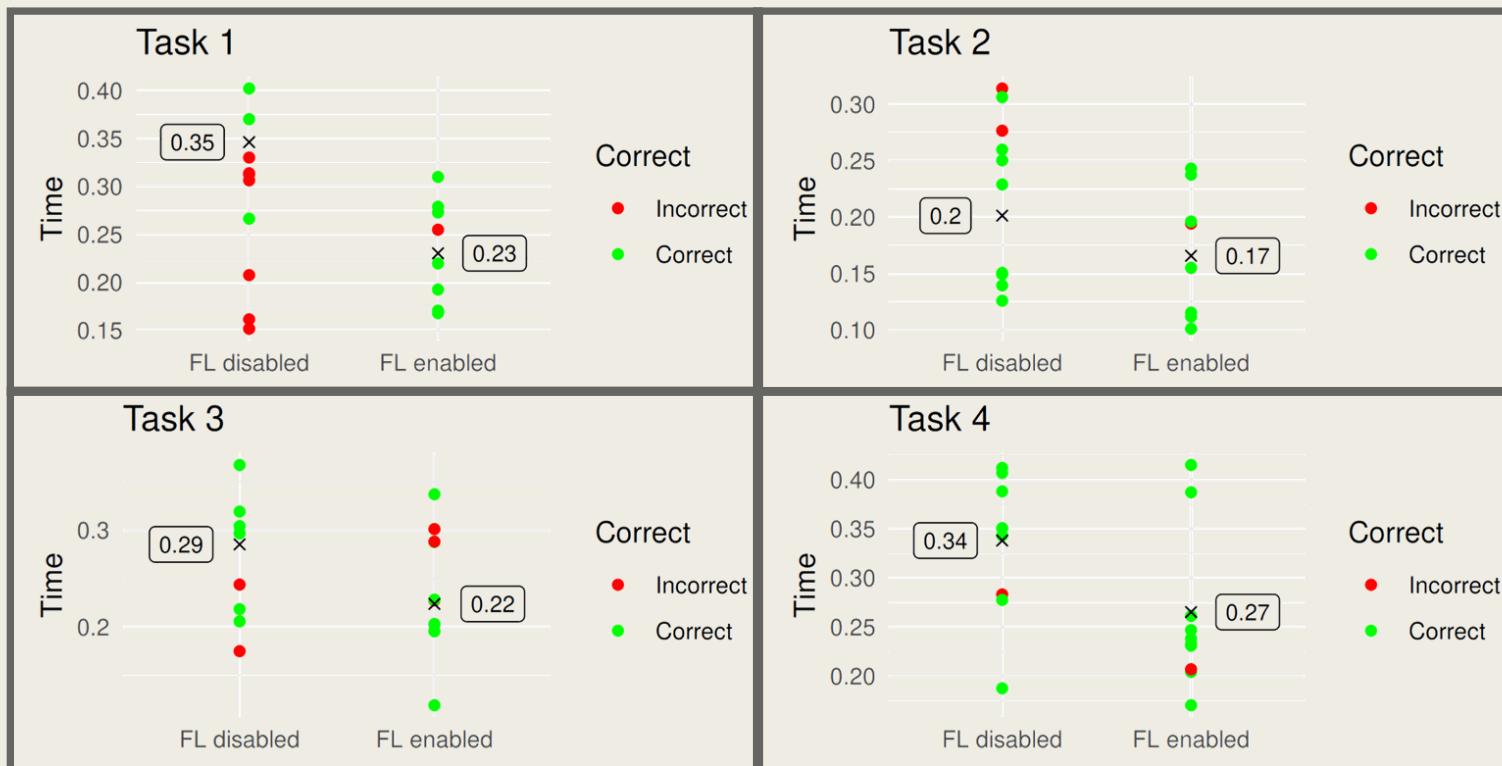
4 Future Work

- implement flow-sensitive trace formula for ERRINV
 - *assumes of if statements imply all statements of the if-block*
 - *allows to identify important and unimportant if-blocks*
- implement auto repair mechanism for MAX-SAT
 - *find off-by-one errors*
 - *increase or decrease the value of promising variables and restart the analysis*
- adapt the report
 - *improve visualization of formulas*
 - *remove redundant information*

QUESTIONS?

APPENDIX

Evaluation Survey: Normalized Effectiveness



Evaluation Survey: Normalized Effectiveness

