

Fault Localization in Model Checking

Implementation and Evaluation of Fault-Localization Techniques with Distance Metrics

Angelos Kafounis

Bachelor Thesis

Mentor:

Thomas Lemberger

Professor in charge:

Prof. Dr. Dirk Beyer

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Agenda

Motivation

Background

Implementation

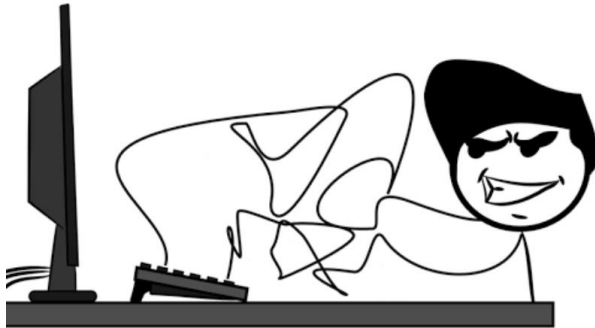
Evaluation

Future Work

Conclusion

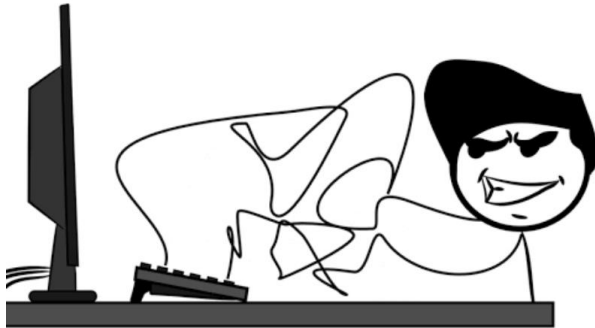
Motivation

Programming like a boss

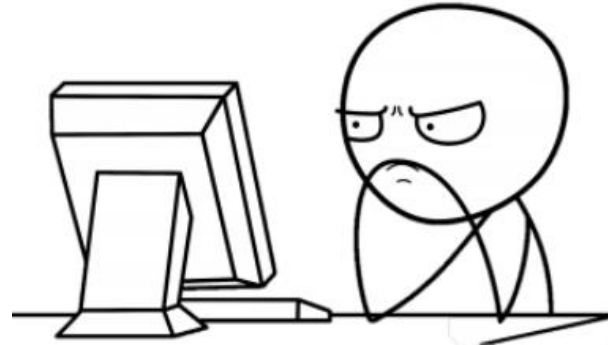


Motivation

Programming like a boss

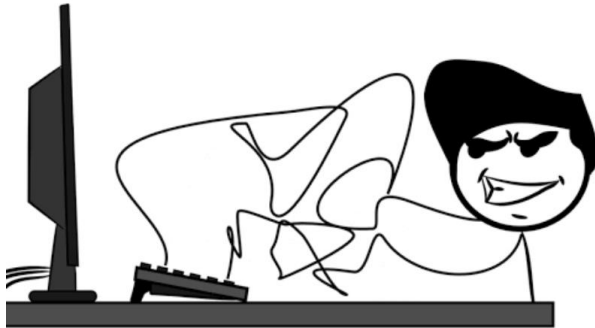


Suddenly something is not working

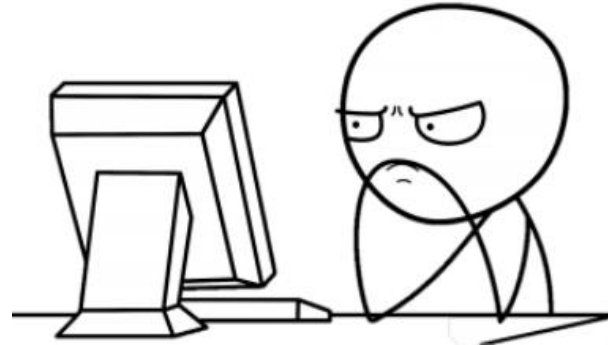


Motivation

Programming like a boss



Suddenly something is not working



Looking for the fault



Motivation



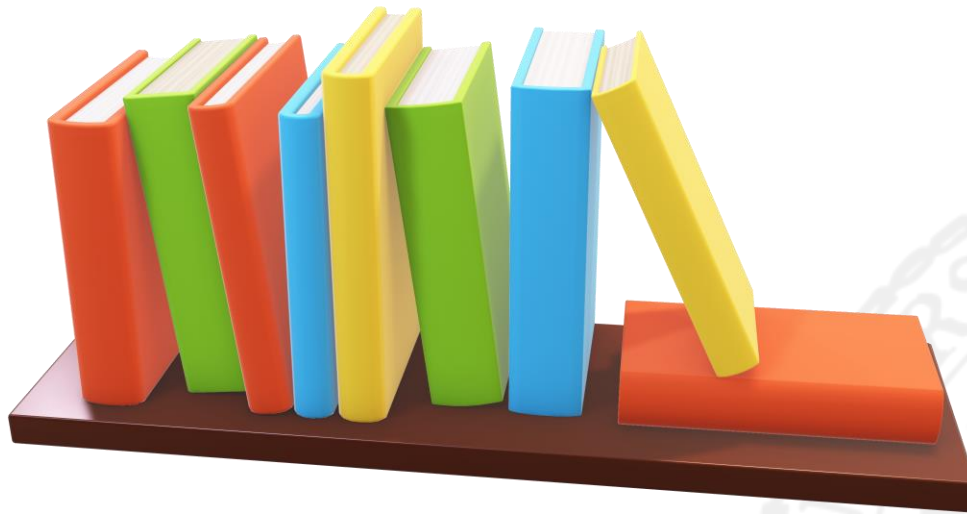
Goal of the Research

- Help developers locate the fault in a program that violates its specification, using distance metrics

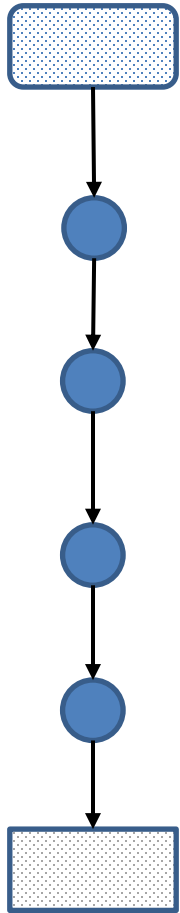
```
1 int main (){
2     int input1, input2, input3;
3     int least = input1;
4     int most = input1;
5     if (most < input2)
6         most = input2;
7     if (most < input3)
8         most = input3;
9     if (least > input2)
10        most = input2; // ERROR
11    if (least > input3)
12        least = input3;
13    assert (least <= most);
14 }
```



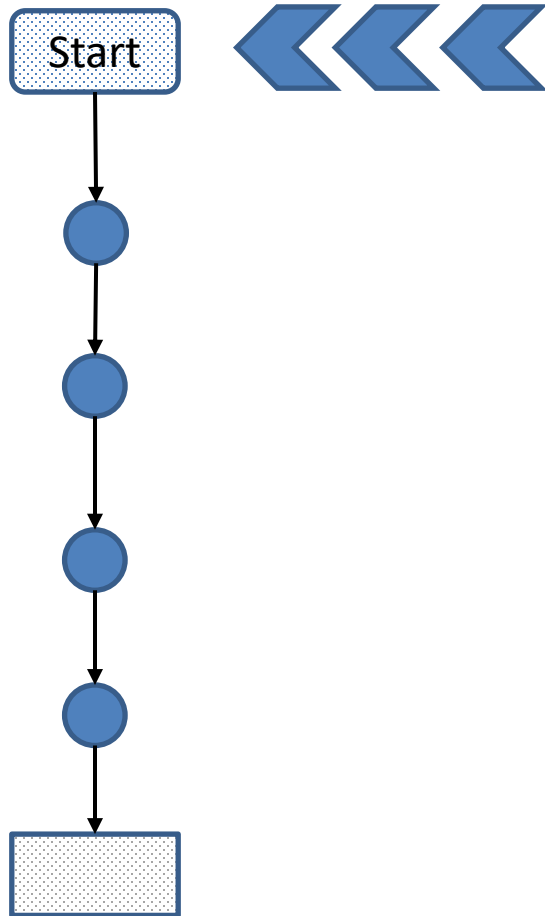
Background Knowledge



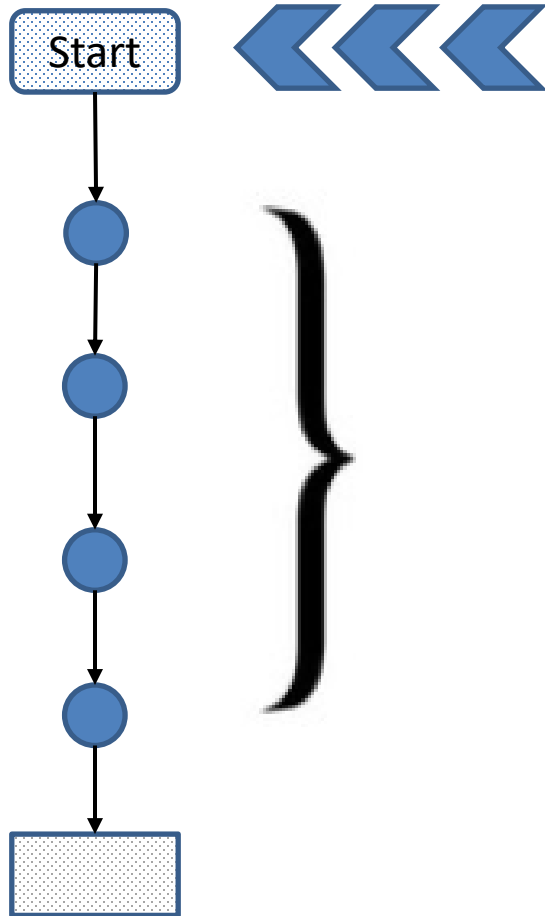
Parts of Program Execution



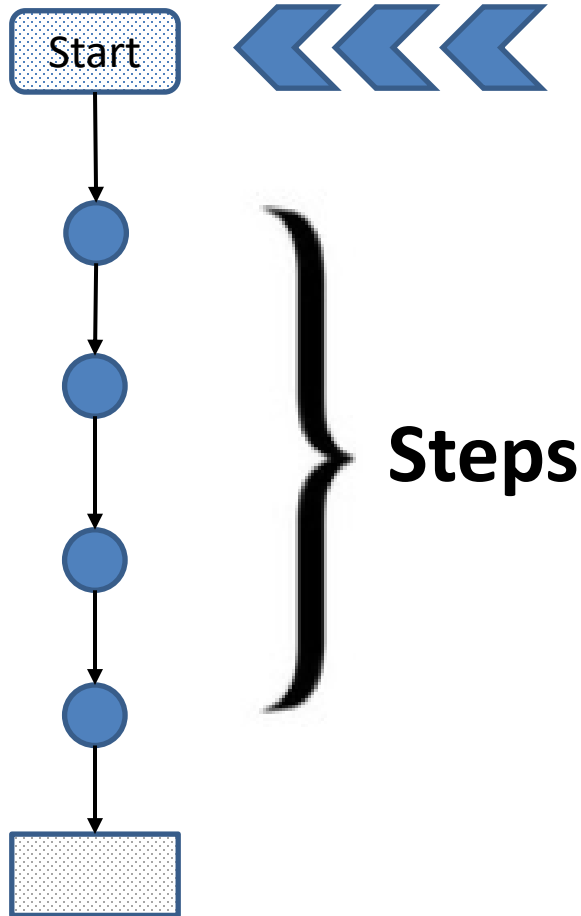
Parts of Program Execution



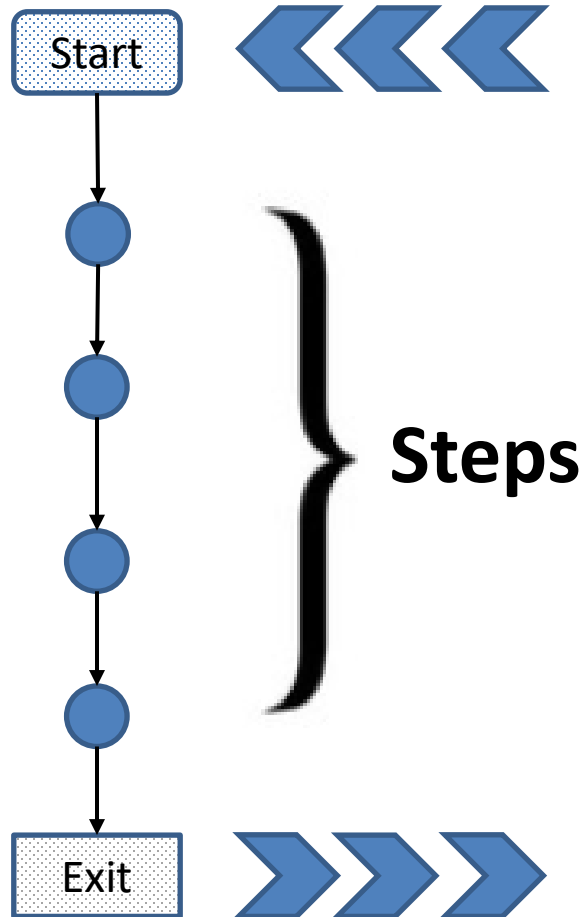
Parts of Program Execution



Parts of Program Execution



Parts of Program Execution



Distance Metrics for Program Executions

Distance Metrics for Program Executions



Distance Metrics for Program Executions

Find a feasible
Counterexample

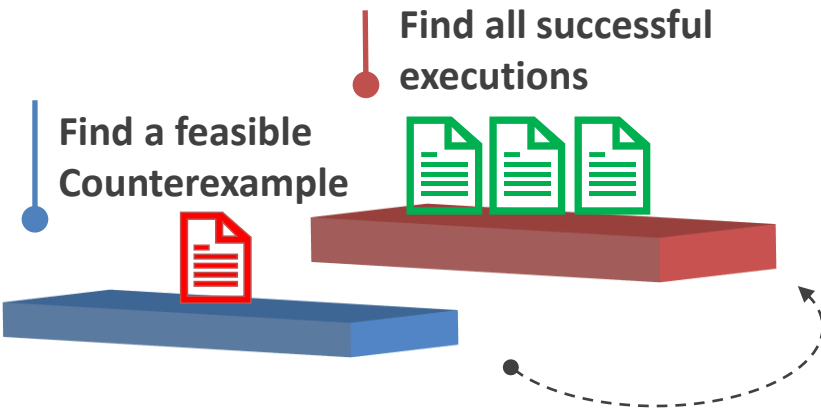


Distance Metrics for Program Executions

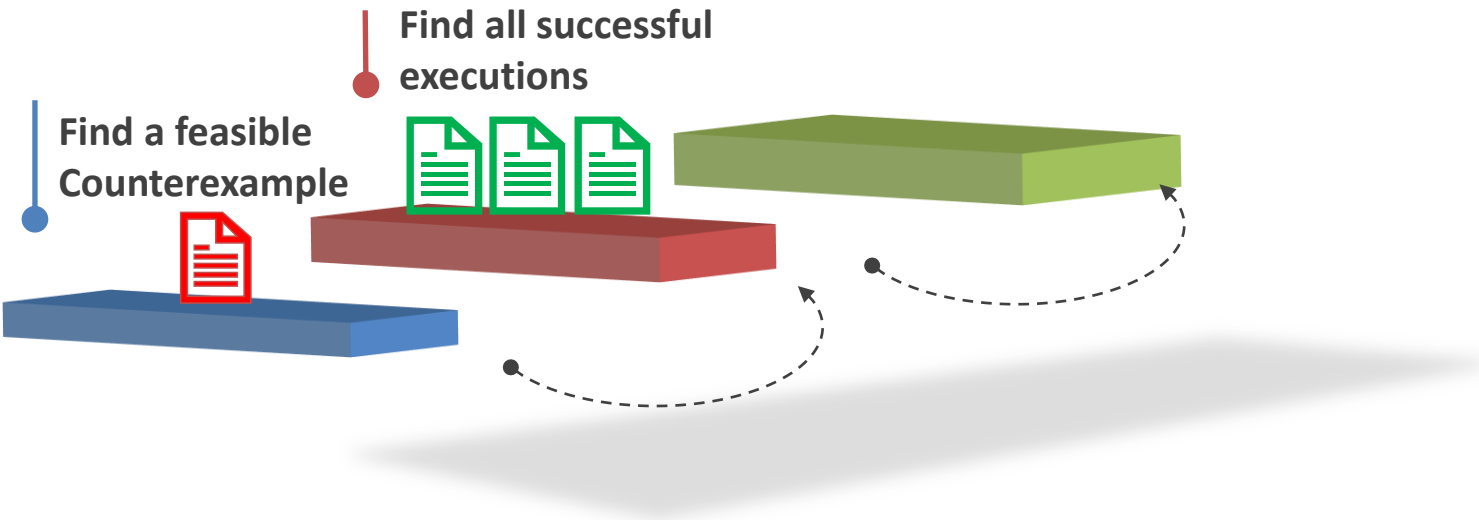
Find a feasible
Counterexample



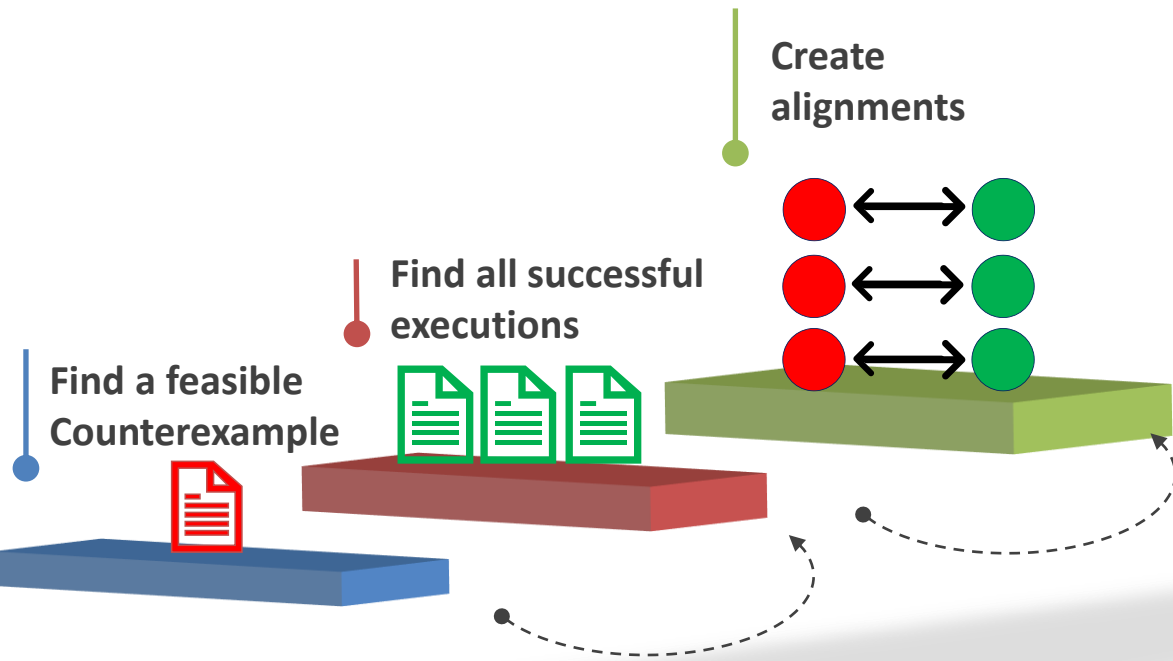
Distance Metrics for Program Executions



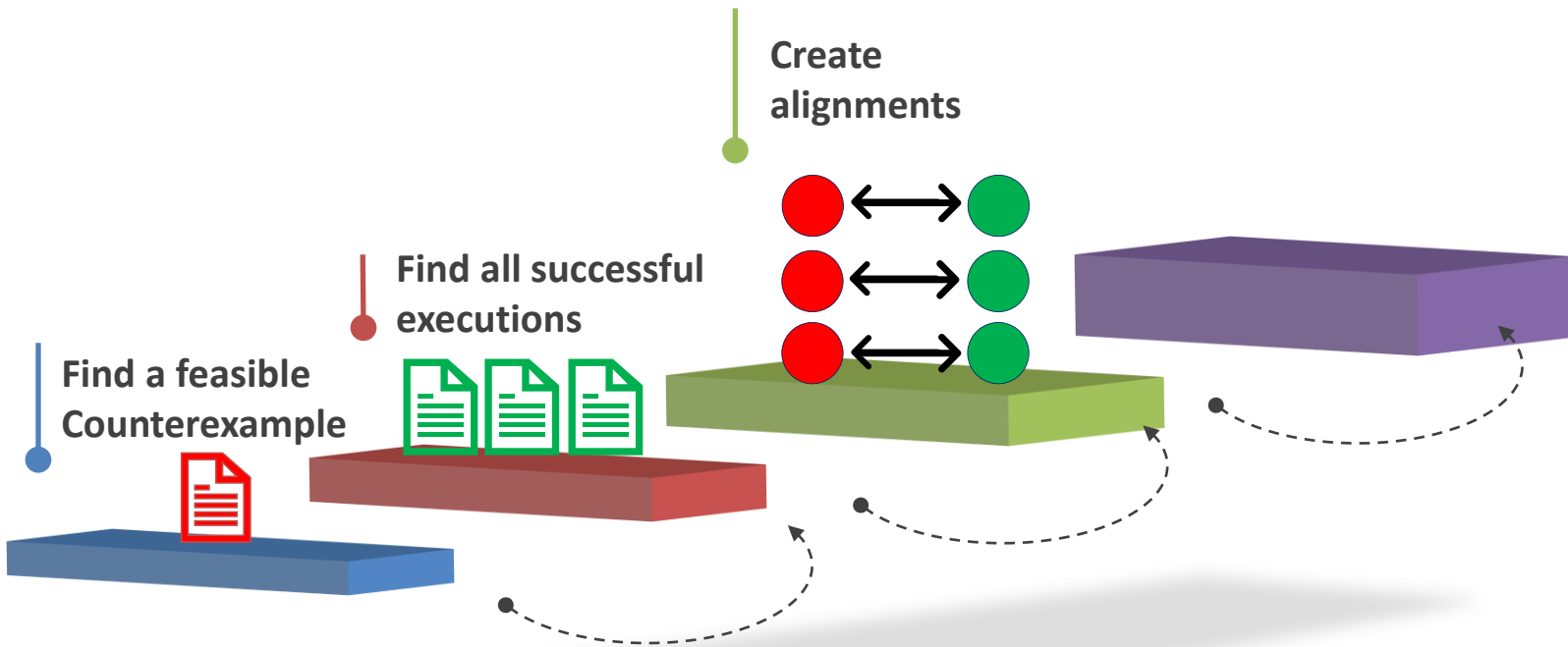
Distance Metrics for Program Executions



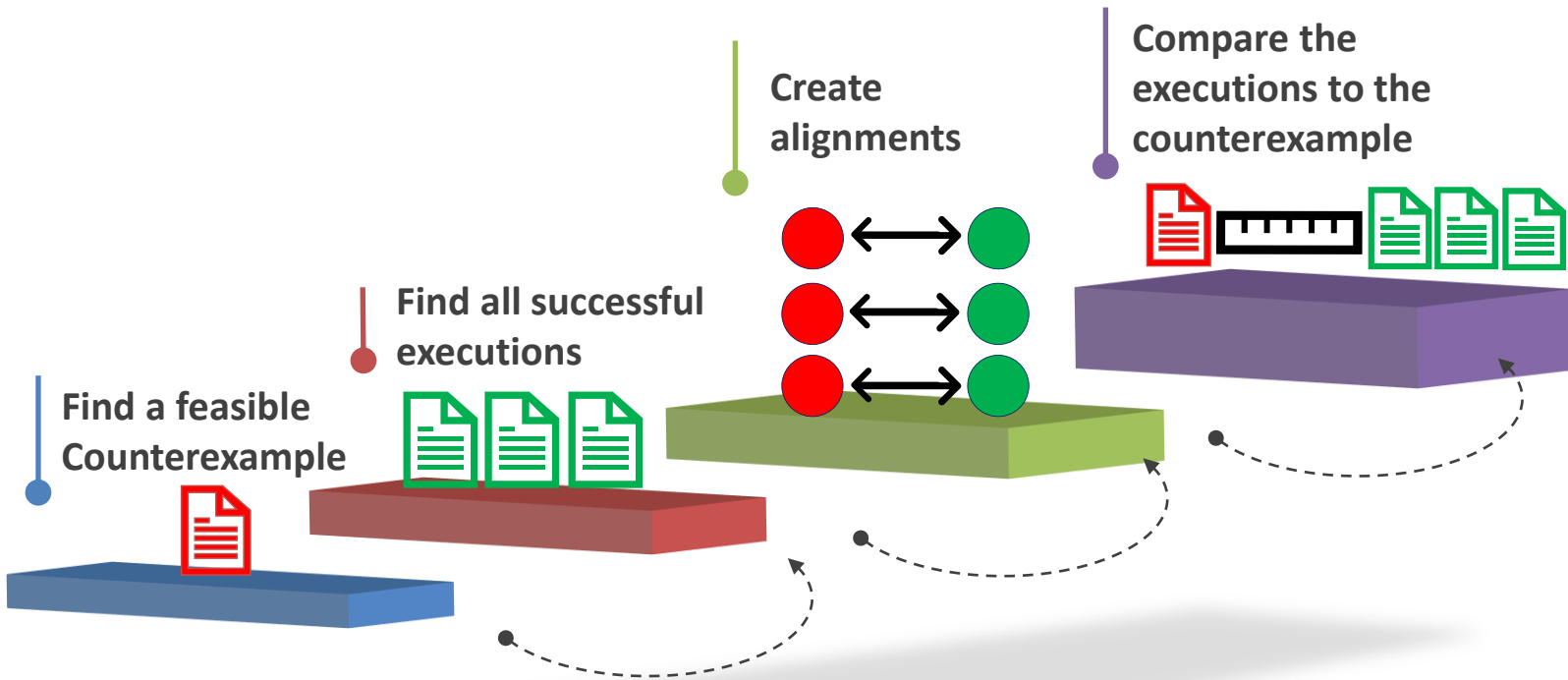
Distance Metrics for Program Executions



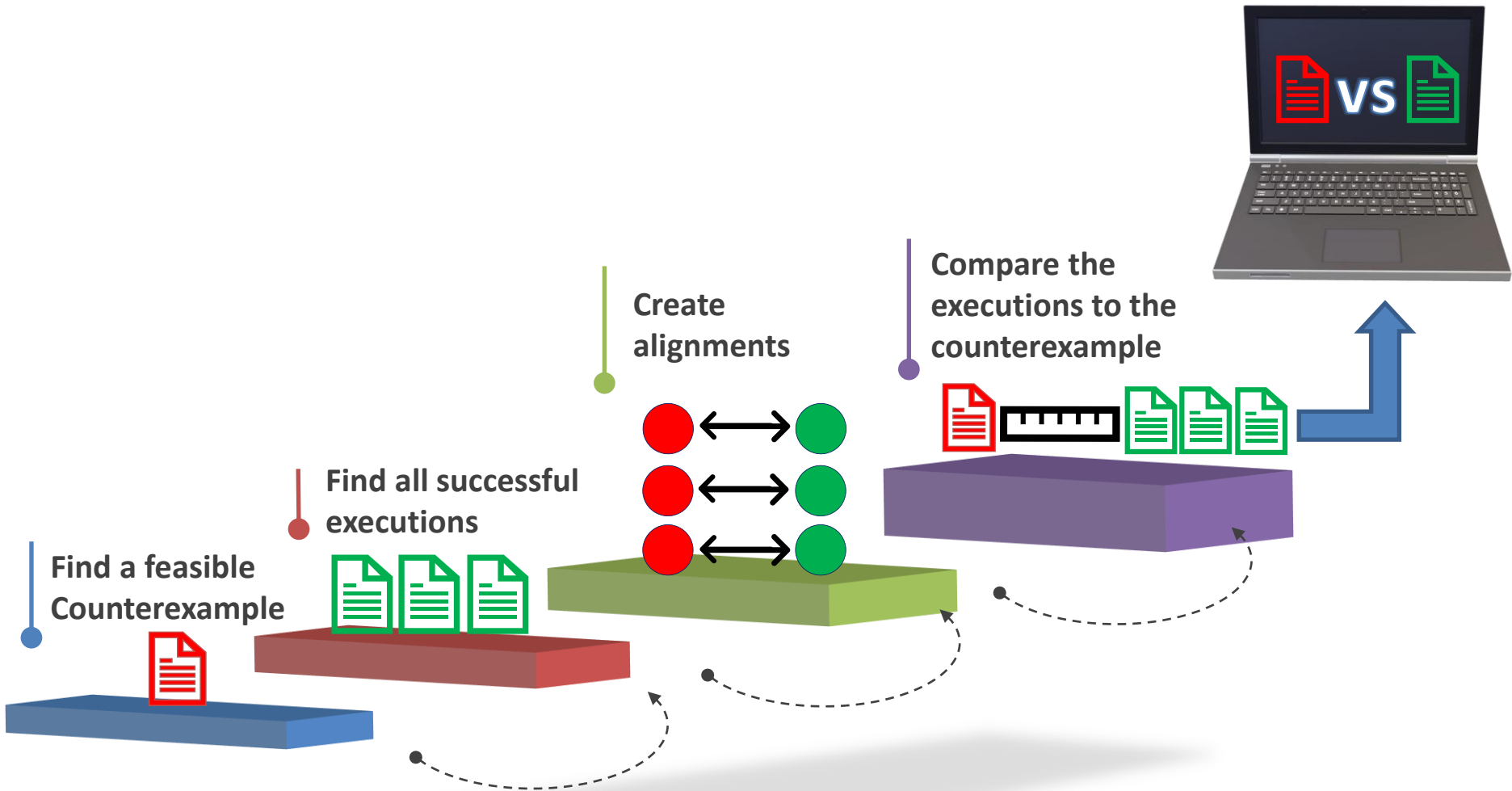
Distance Metrics for Program Executions



Distance Metrics for Program Executions

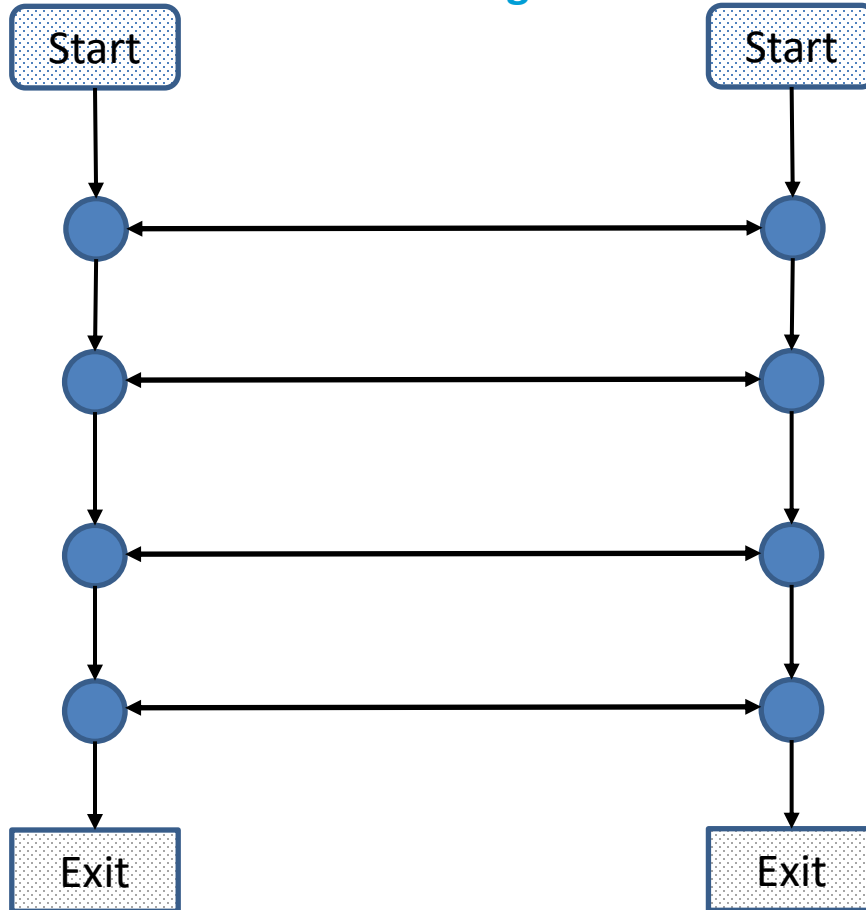


Distance Metrics for Program Executions



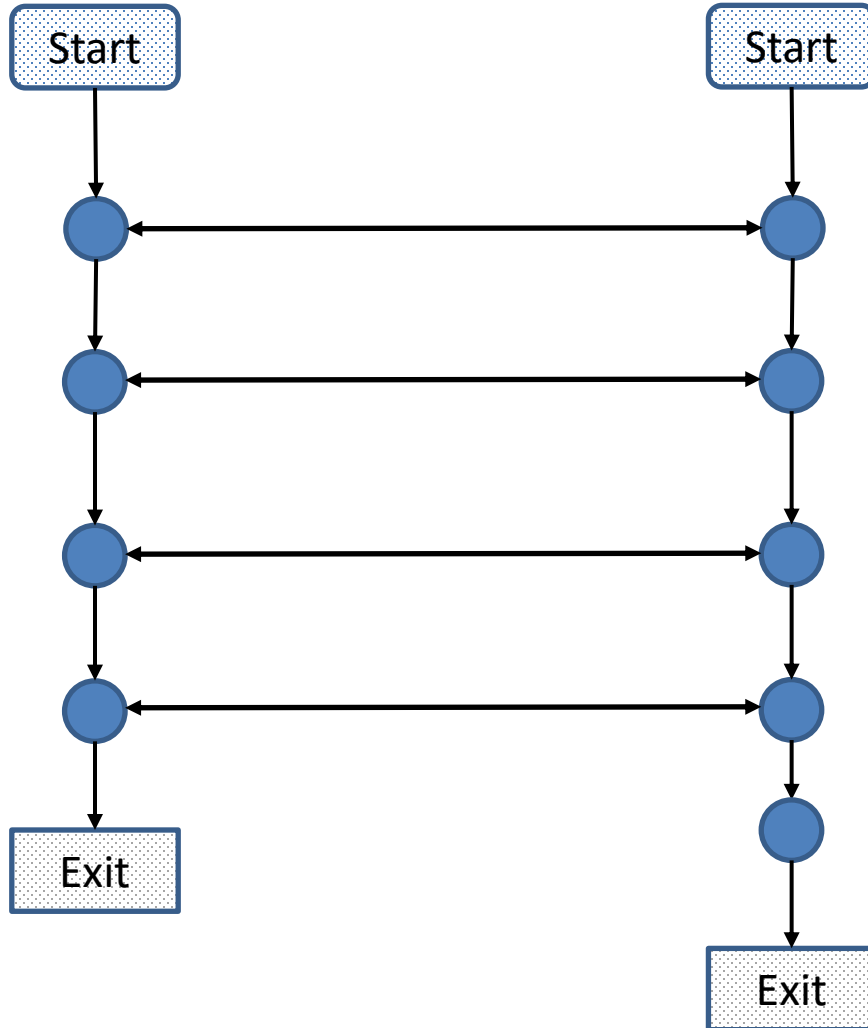
Comparison of Program Executions

Same Length



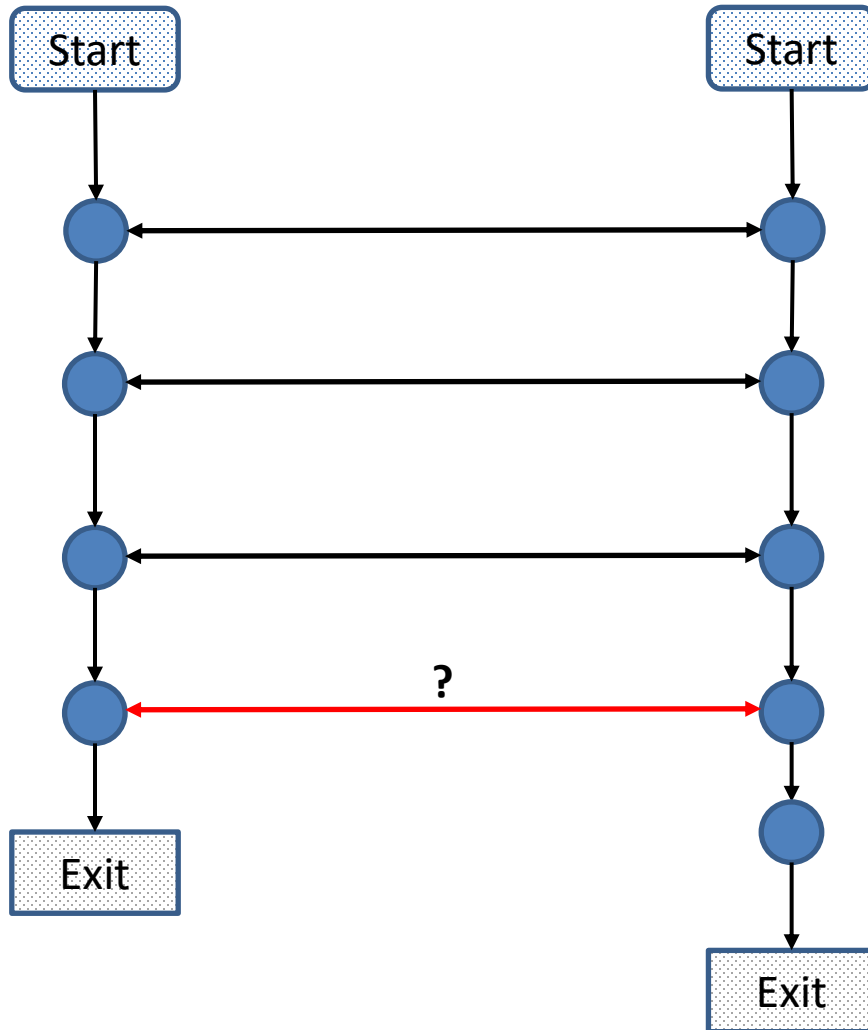
Comparison of Program Executions

Different Length



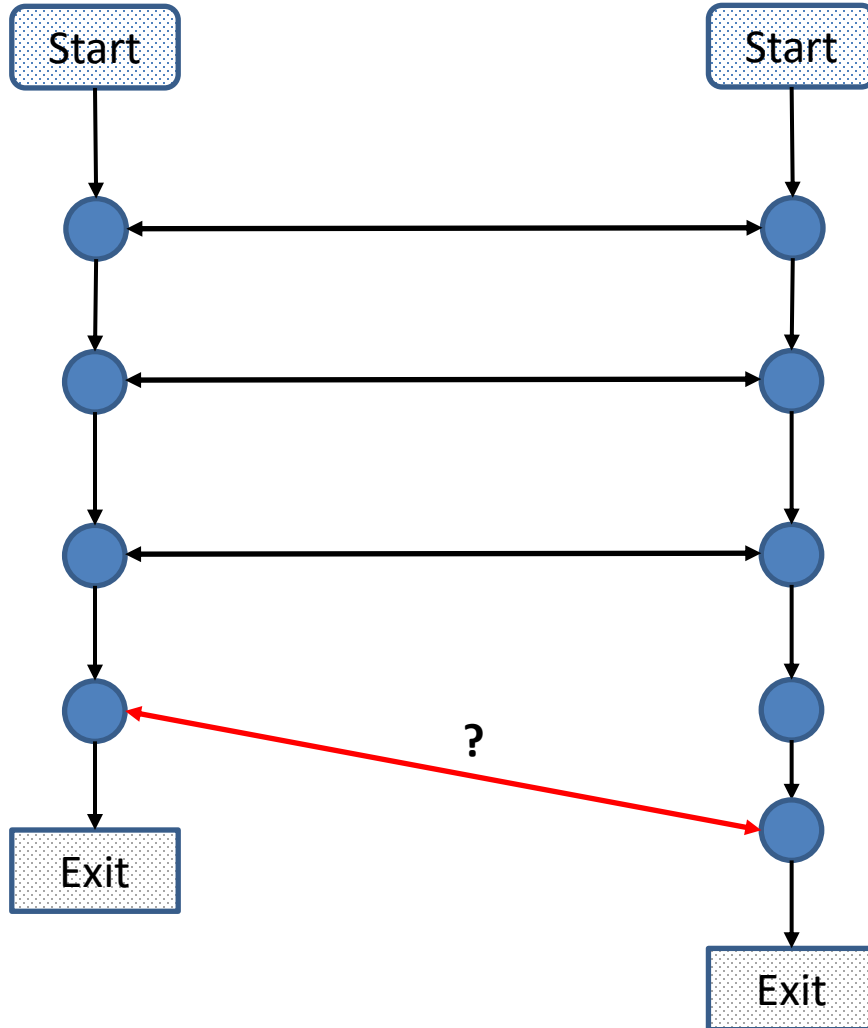
Comparison of Program Executions

Different Length

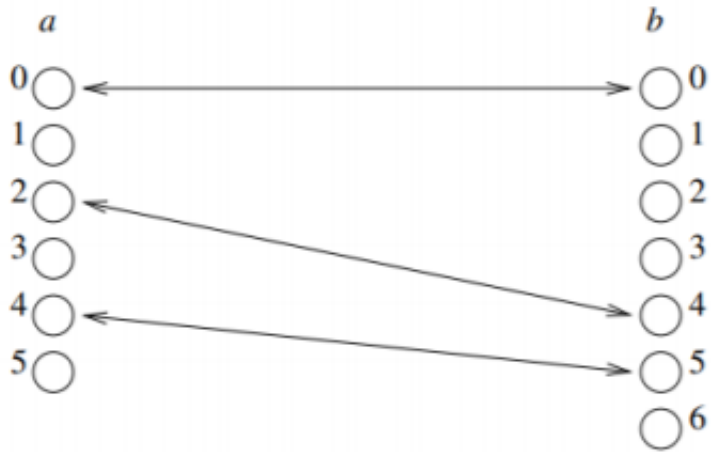


Comparison of Program Executions

Different Length



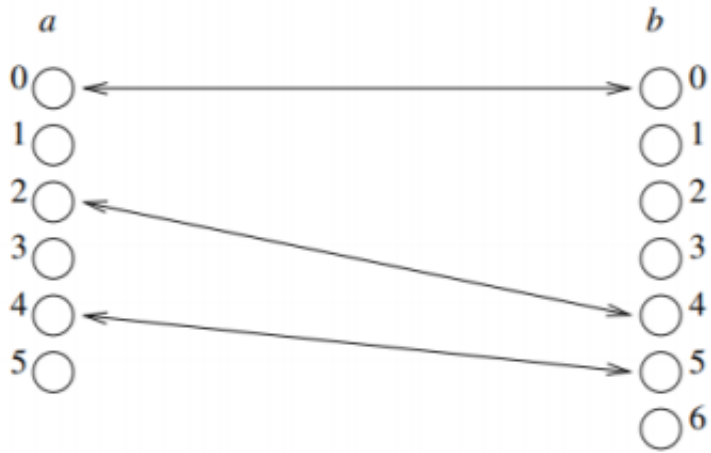
Alignments



Program executions of different length



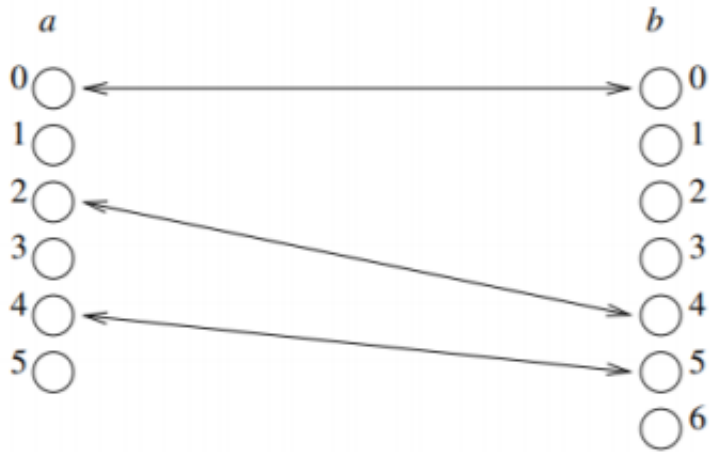
Alignments



Program executions of different length



Alignments



Program executions of different length



What step of the execution 'a'

vs

What step of the execution 'b'

Alignments



Aligned steps



Unaligned steps = NOT aligned steps



Distance Metrics



Distance Metrics

1. Abstract Distance Metric



Abstract Distance Metric

Predicate Distance

Changes in actions of the execution

Number of Unaligned steps



Abstract Distance Metric

Predicate
Distance

Predicate Distance

$$\Delta p(i, j, v) = \begin{cases} 1, & \text{if } \text{align}(i, j) \wedge p_v(s_i^a) \neq p_v(s_j^b) \\ 0, & \text{otherwise} \end{cases}$$

where $i < |a|$, $j < |b|$ and $v < |p_v(s_i^a)|$

The predicate distance is defined :

$$\Delta p(a, b) = \sum_{i=0}^{|a|-1} \sum_{j=0}^{|b|-1} \sum_{v=0}^{|p(s_i^a)|-1} \Delta p(i, j, v)$$

Abstract Distance Metric

Changes in actions
of the execution

Changes in actions of the
execution

$$\Delta\alpha(i, j) = \begin{cases} 1, & \text{if } \text{align}(i, j) \wedge \alpha_i^a \neq \alpha_j^b \\ 0, & \text{otherwise} \end{cases}$$

where $i < |a|$, and $j < |b|$.

$$\Delta\alpha(a, b) = \sum_{i=0}^{|a|-1} \sum_{j=0}^{|b|-1} \Delta\alpha(i, j)$$

Abstract Distance Metric

Number of
Unaligned steps

Number of Unaligned States

$$\Delta c(a, b) = \sum_{i=0}^{|a|-1} \text{unalign}_a(i) + \sum_{j=0}^{|b|-1} \text{unalign}_b(j)$$

ADM



$$d(a,b) = W_p \cdot \Delta p(a,b) + W_a \cdot \Delta \alpha(a,b) + W_c \cdot \Delta c(a,b)$$

Distance Metrics

1. **Abstract Distance Metric**
2. **Control Flow Distance Metric**

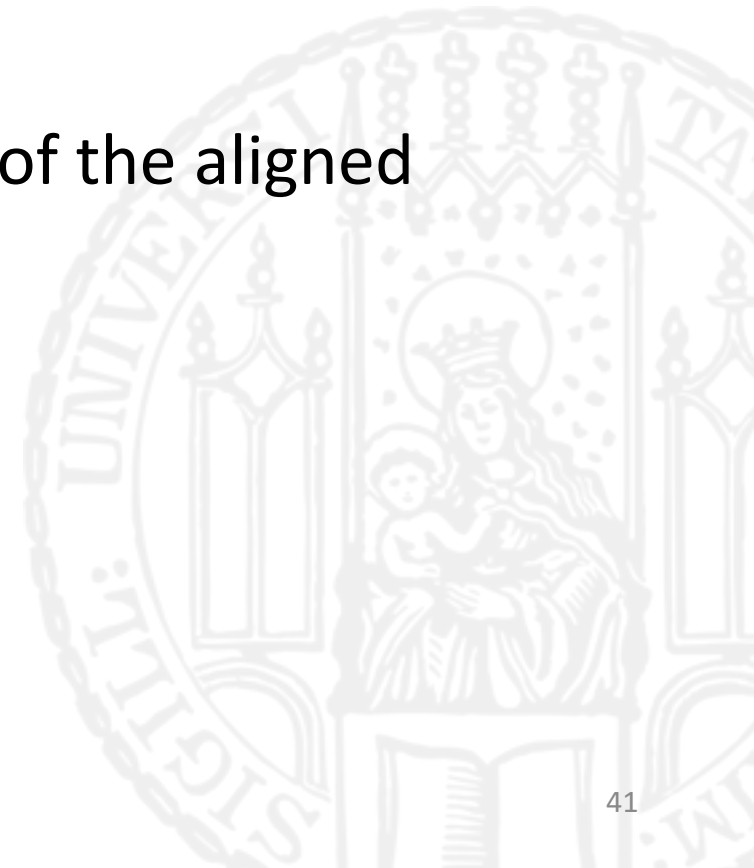


Control Flow Distance Metric



Control Flow Distance Metric

- Steps:
 - Find all branches
 - Align the branches of the two executions with each other
 - Compare the outgoing edges of the aligned branches



Control Flow Distance Metric

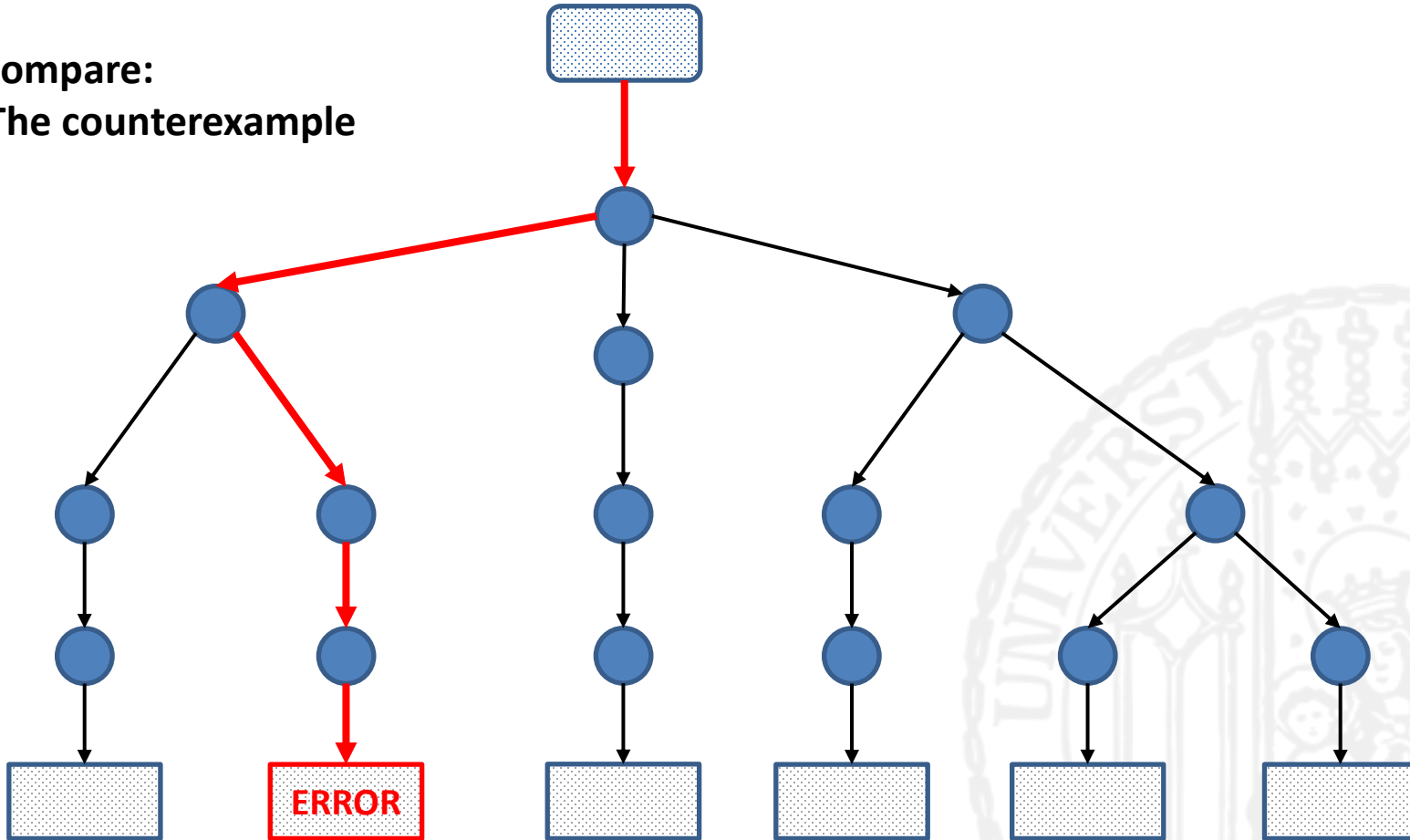
Example



Control Flow Distance Metric

To compare:

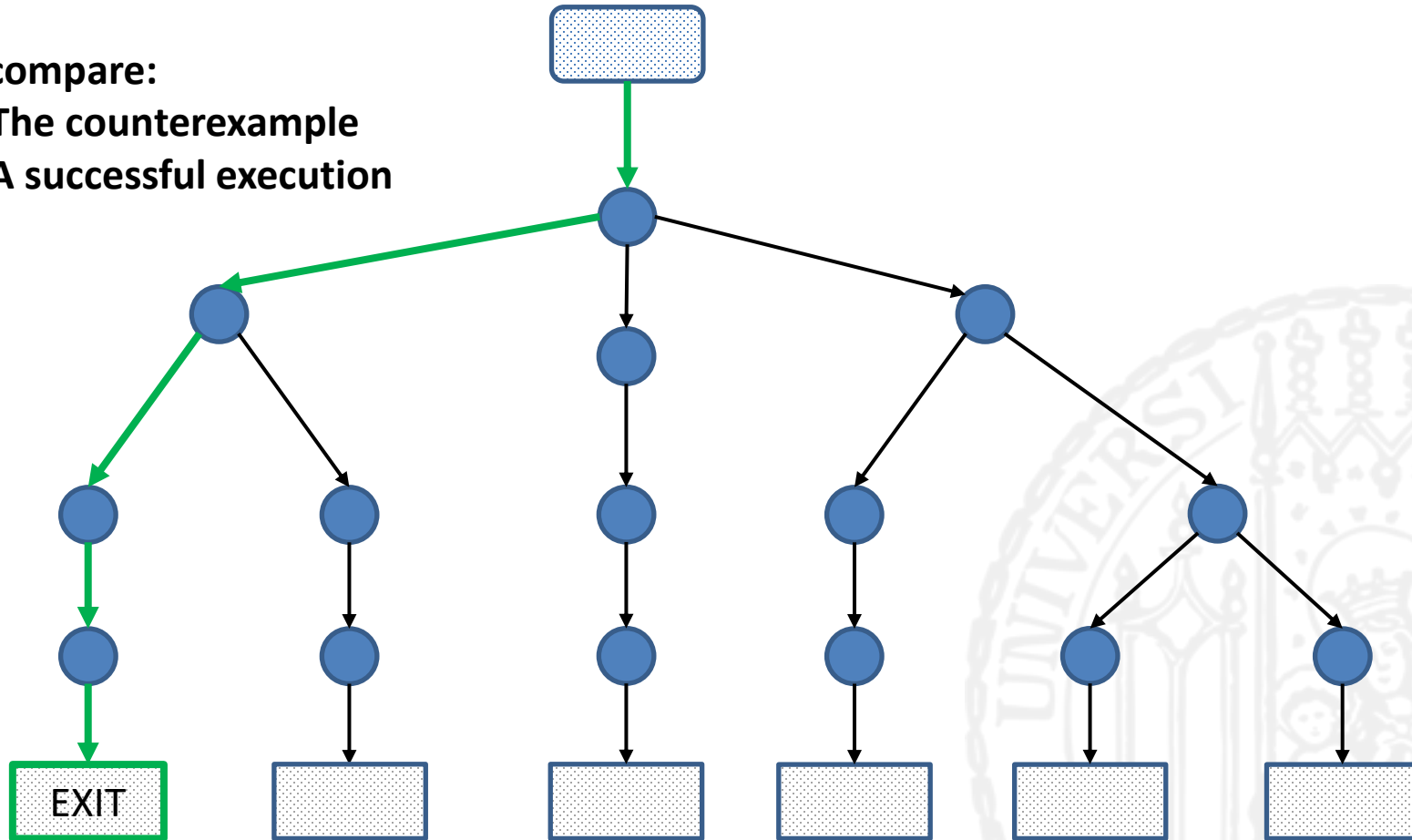
1. The counterexample



Control Flow Distance Metric

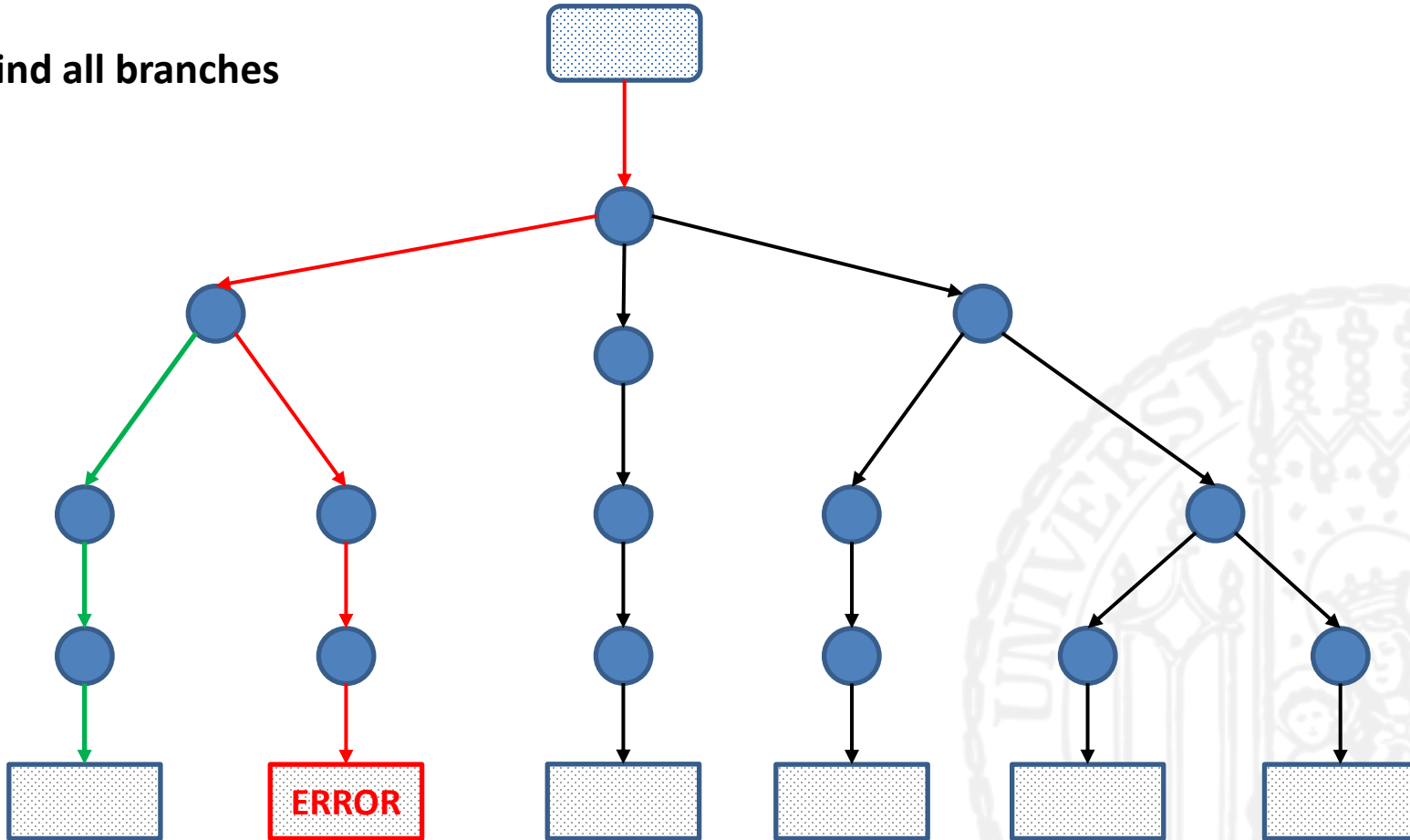
To compare:

1. The counterexample
2. A successful execution



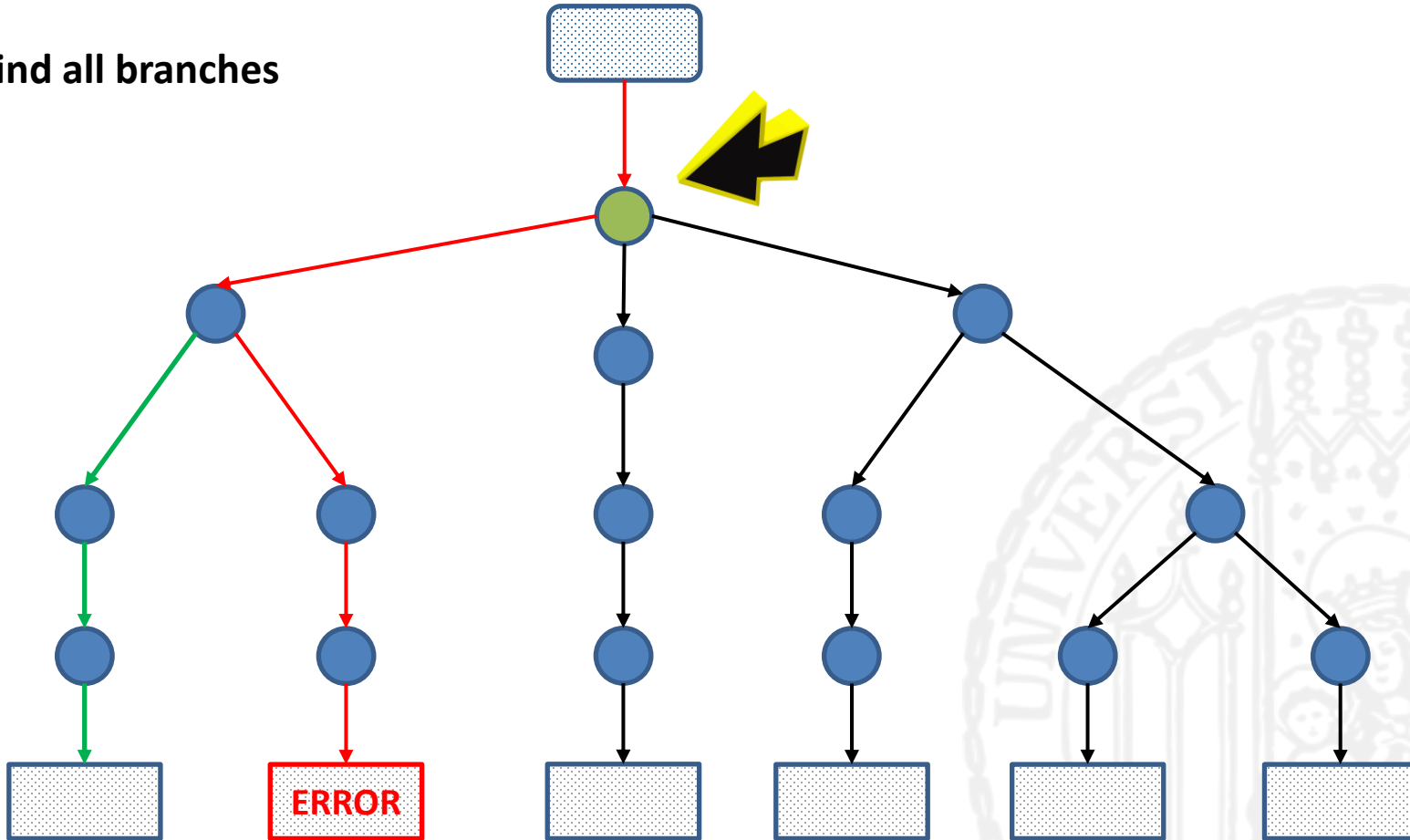
Control Flow Distance Metric

1. Find all branches



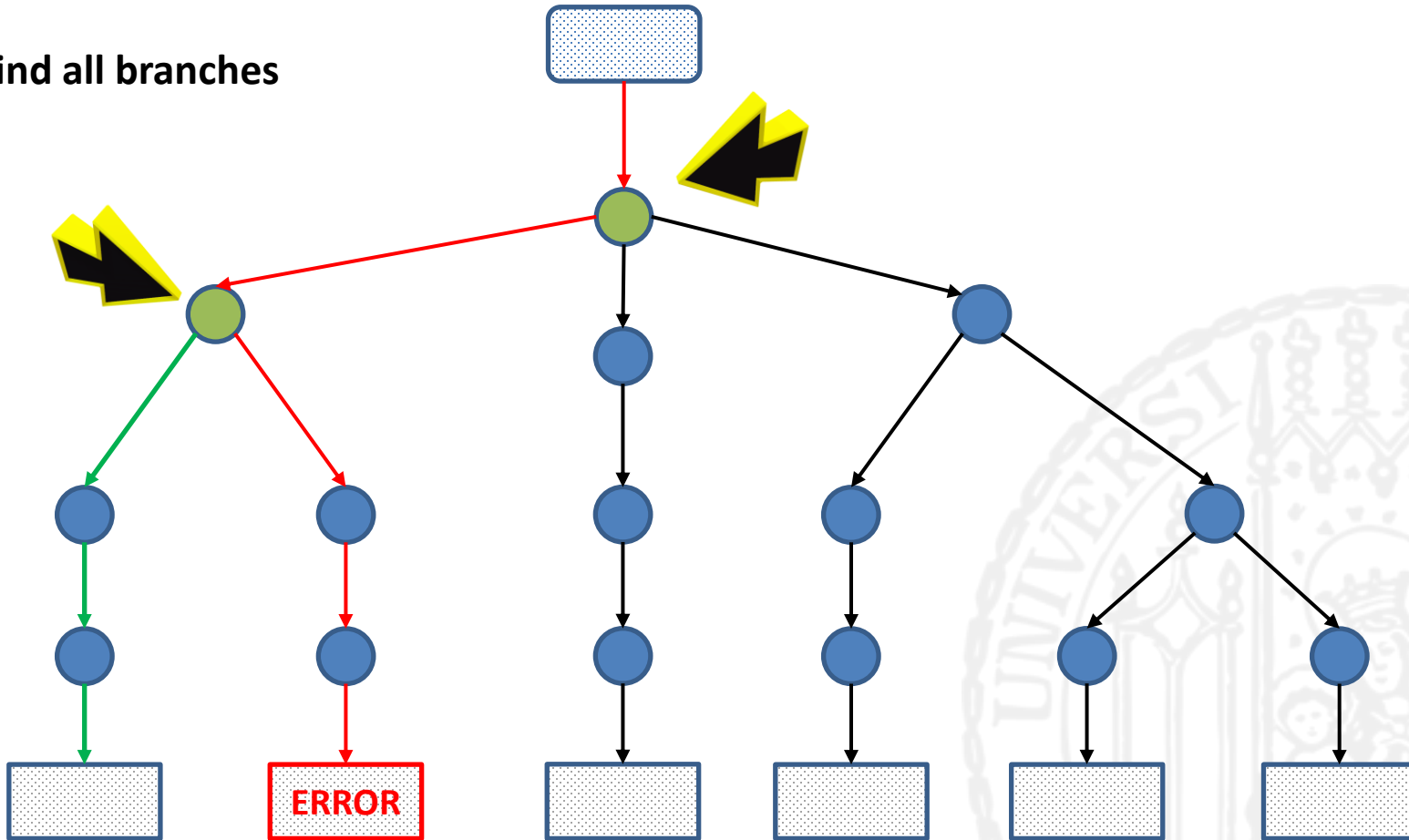
Control Flow Distance Metric

1. Find all branches



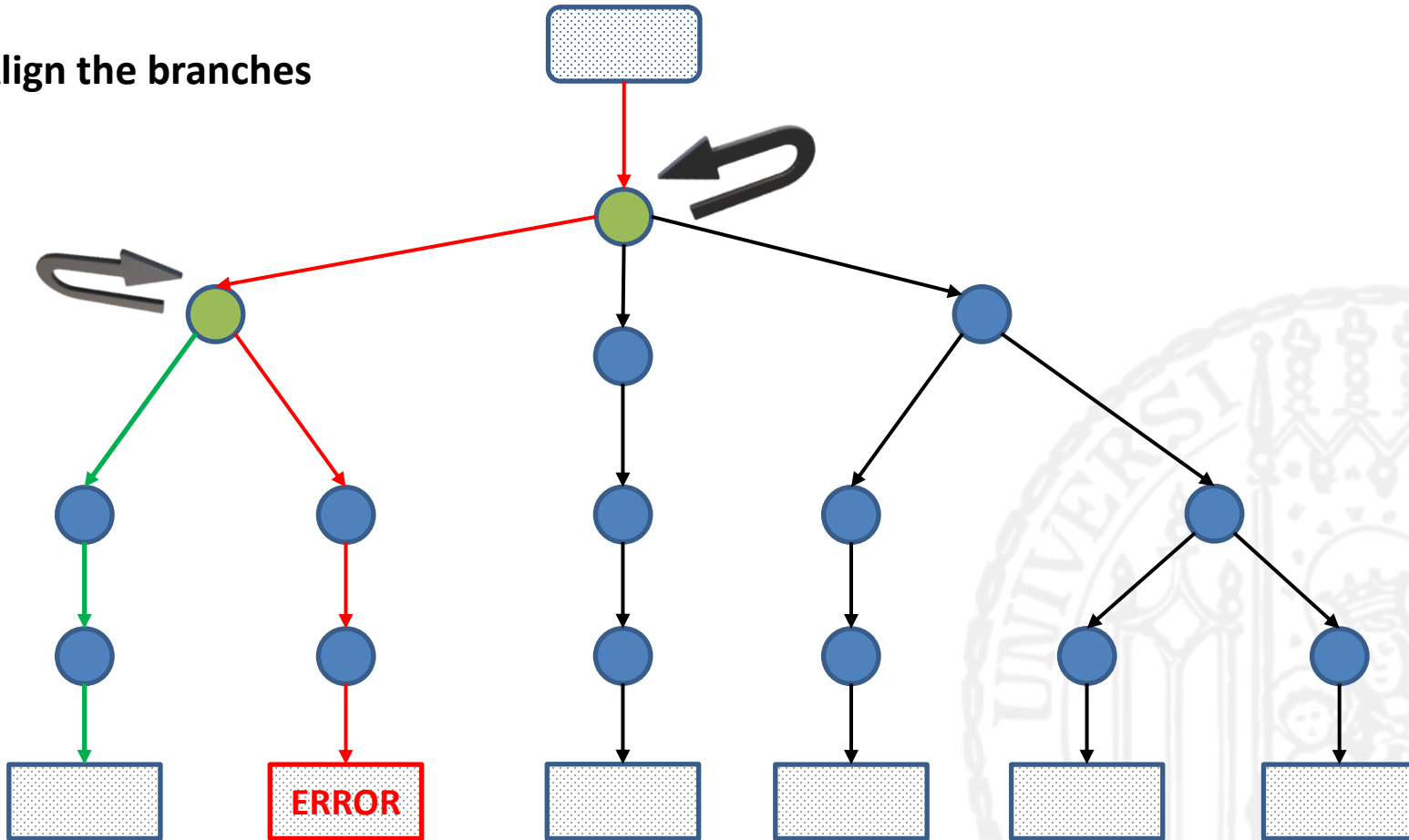
Control Flow Distance Metric

1. Find all branches



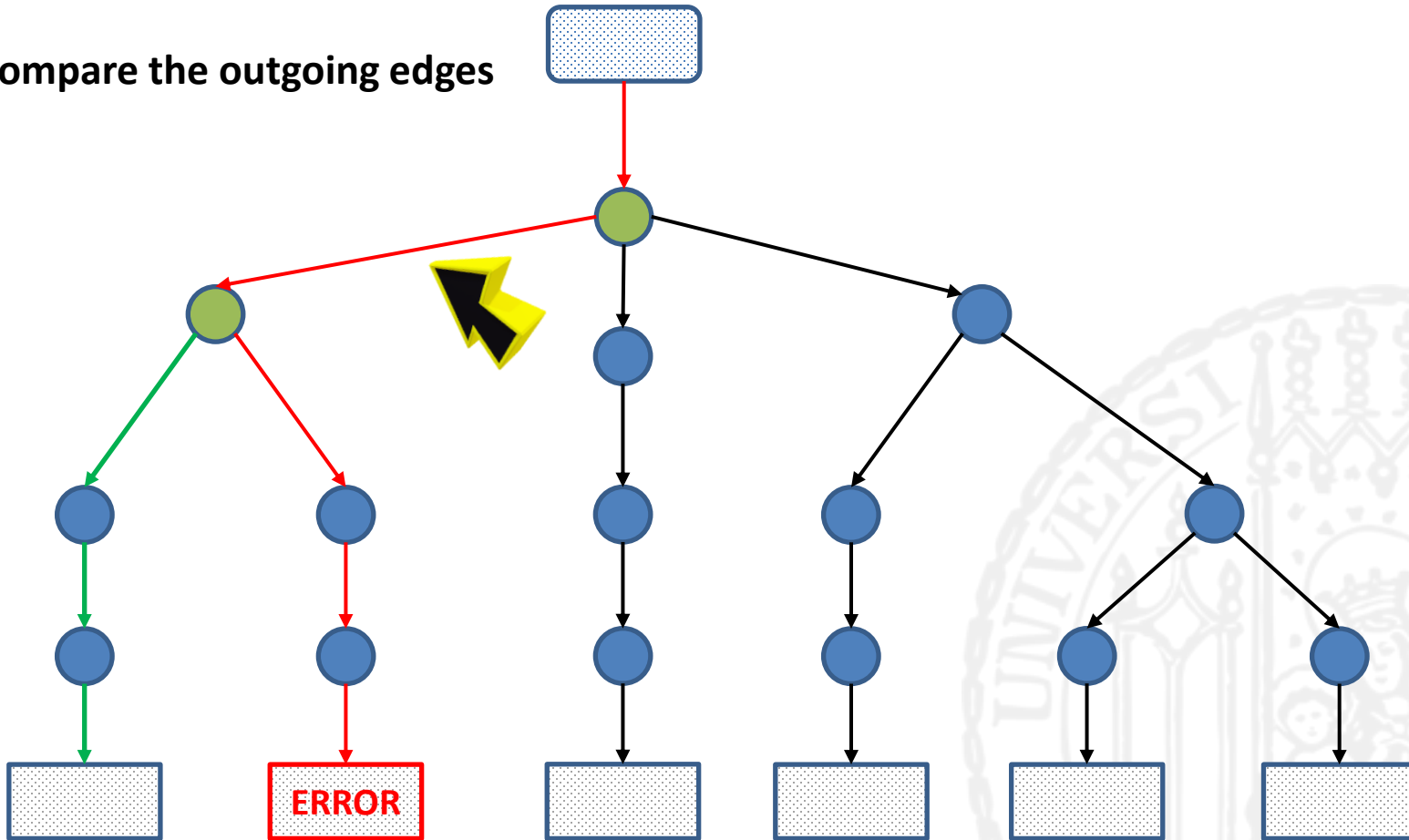
Control Flow Distance Metric

2. Align the branches



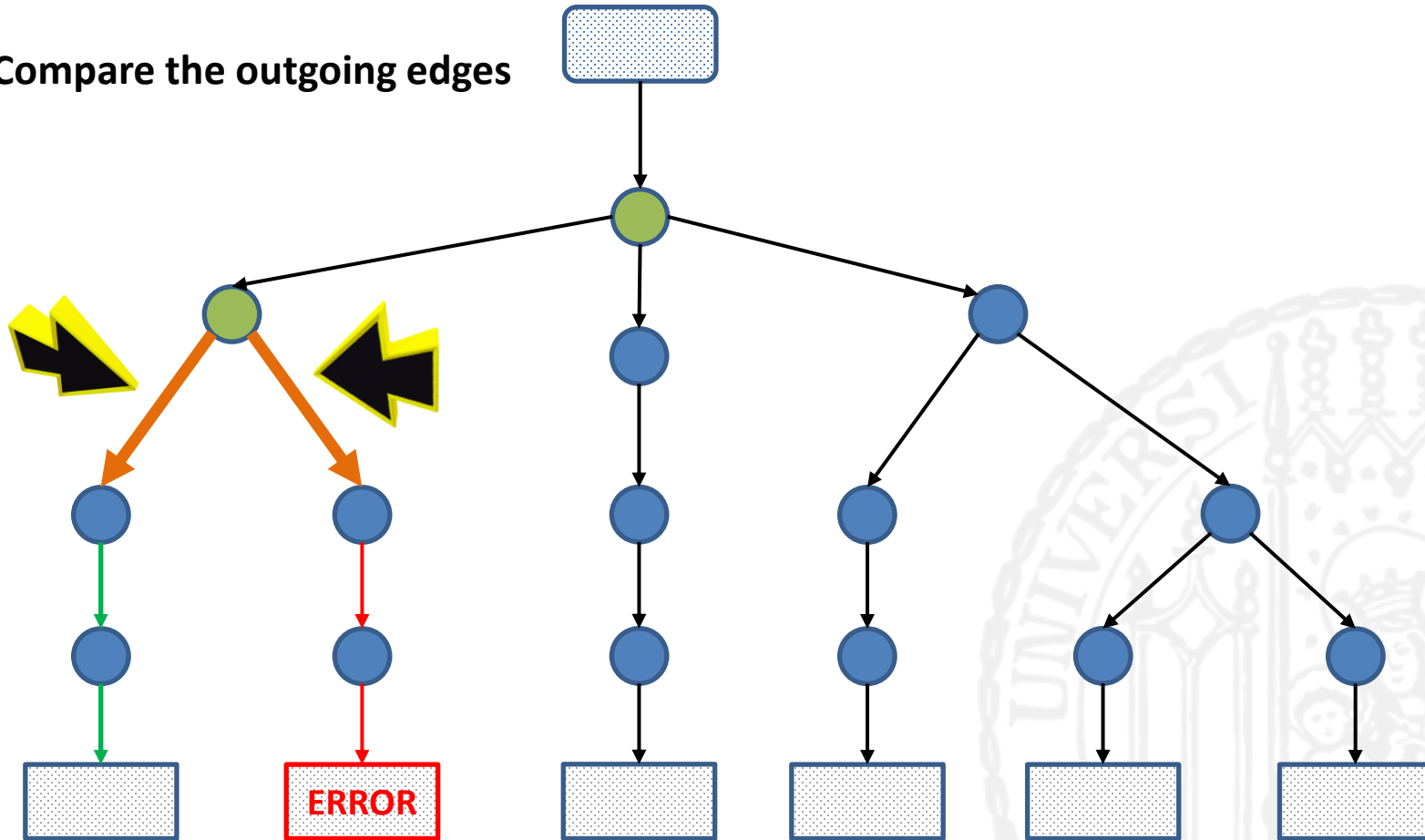
Control Flow Distance Metric

3. Compare the outgoing edges



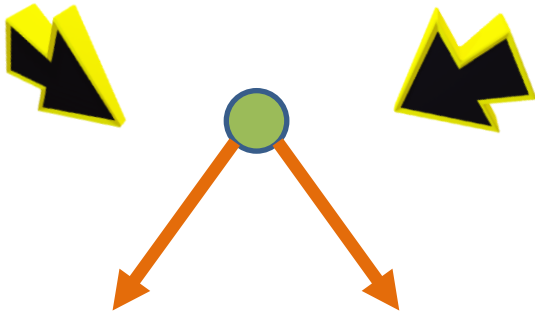
Control Flow Distance Metric

3. Compare the outgoing edges



Control Flow Distance Metric

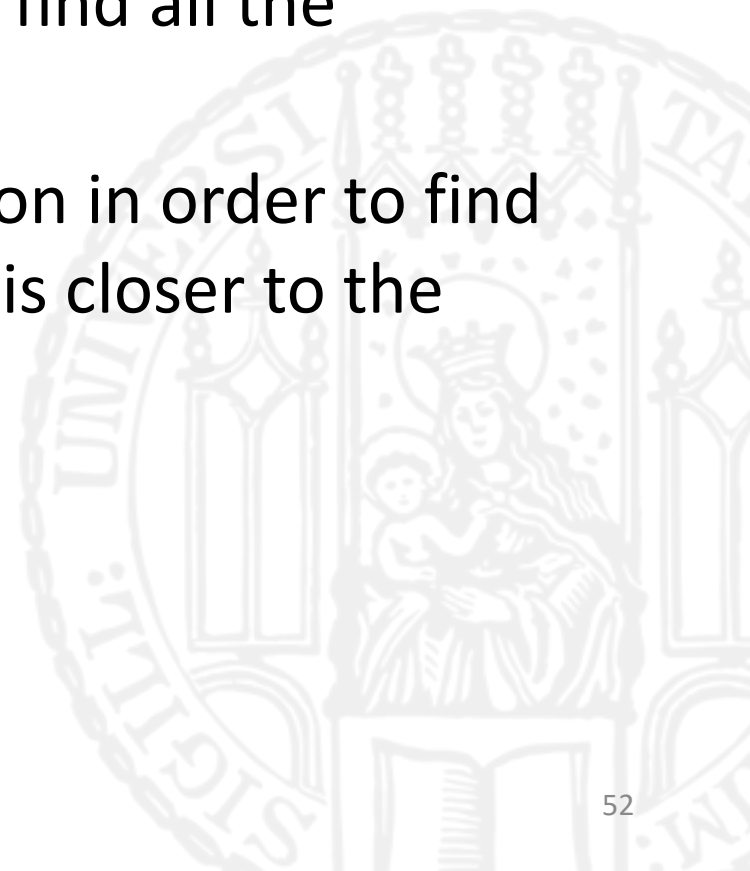
The difference is:



Problem with Distance Metrics for Fault-Localization

If the number of successful executions is excessive:

- i. Huge amount of calculations to find all the successful executions
- ii. Enormous number of comparison in order to find the successful execution which is closer to the counterexample



Solution!



Automated Path Generation



Path Generation

- Instead of comparing all successful executions with the counterexample
- We generate automatically the successful execution which is closer to the counterexample
- Much faster



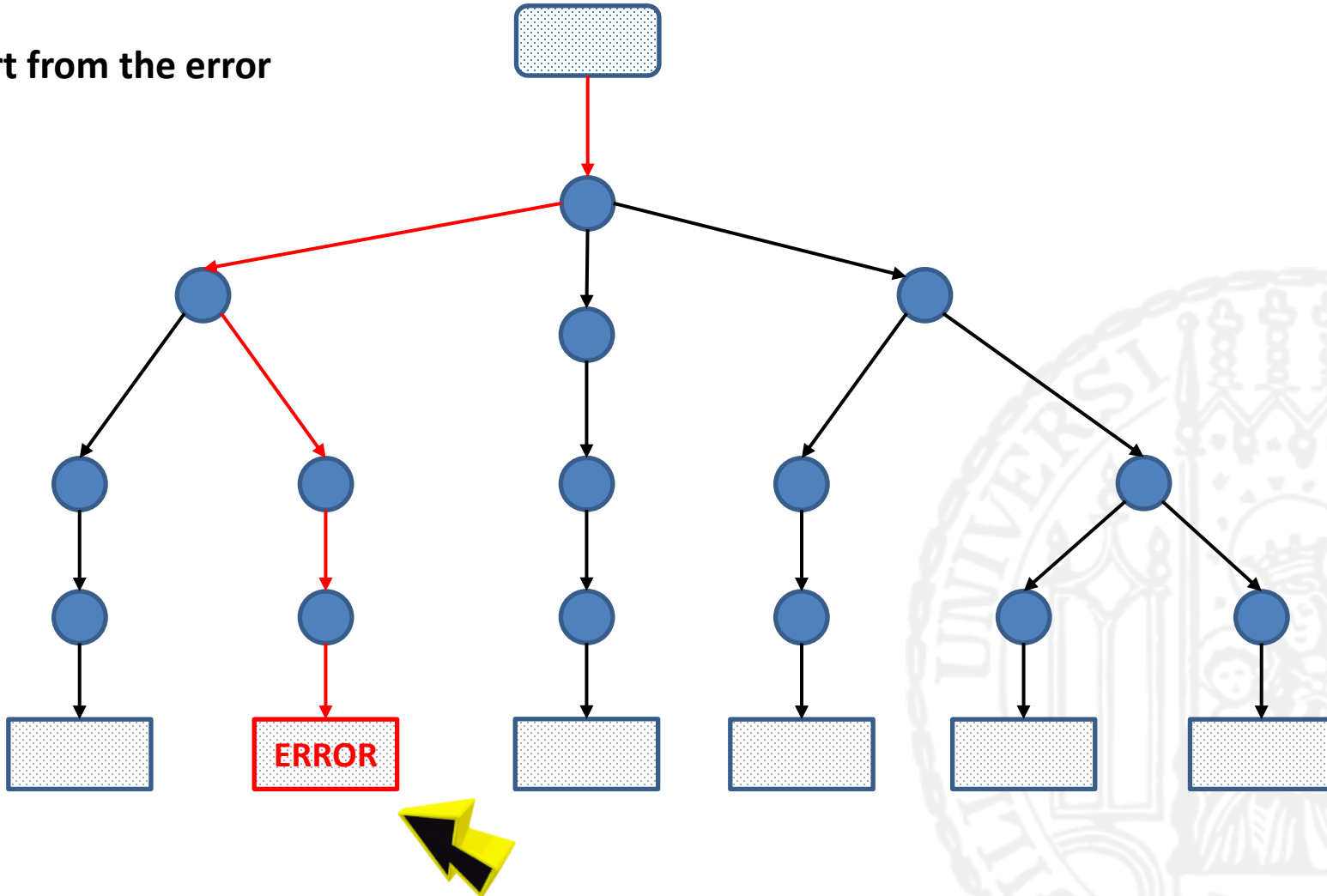
Path Generation

Example



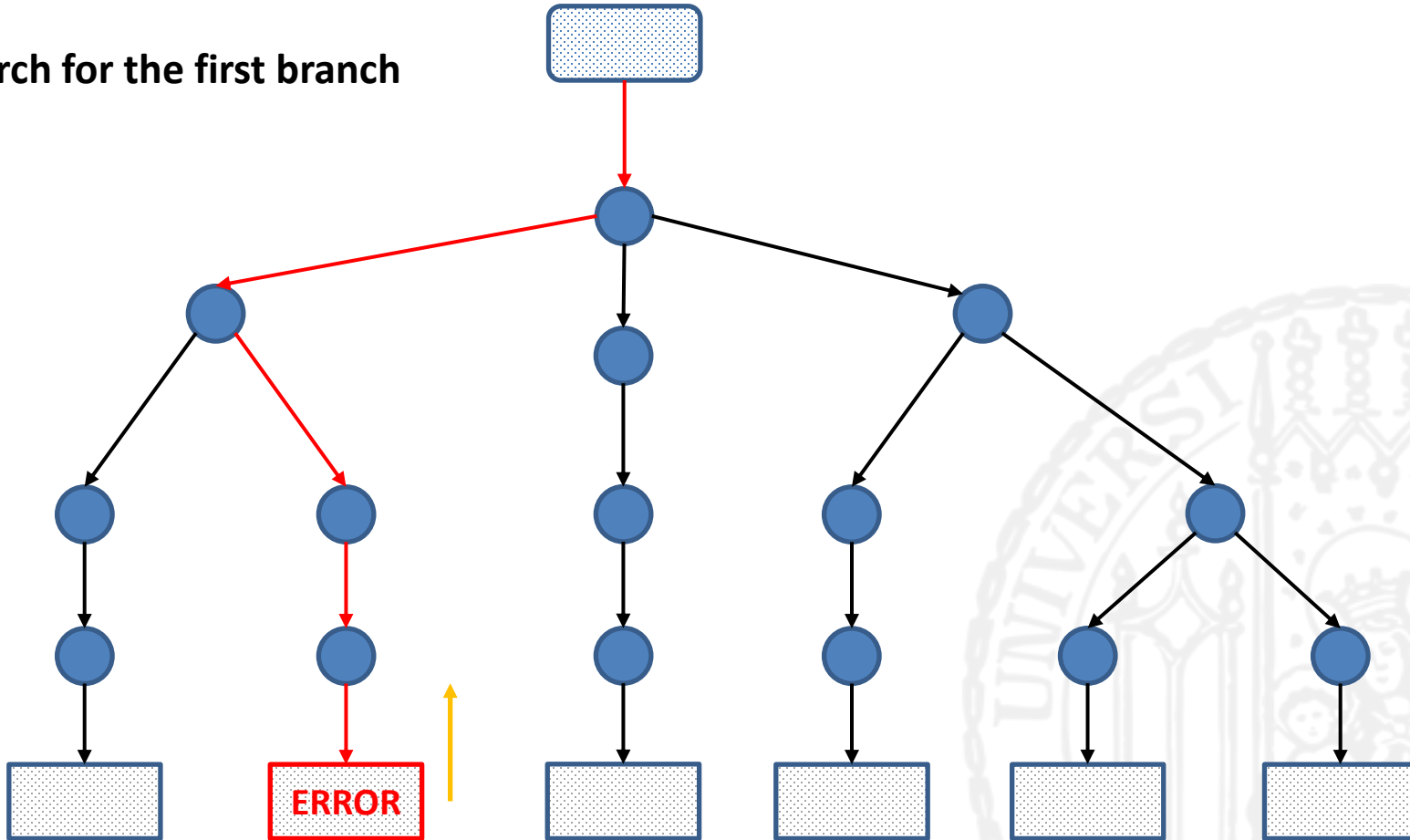
Path Generation

Start from the error



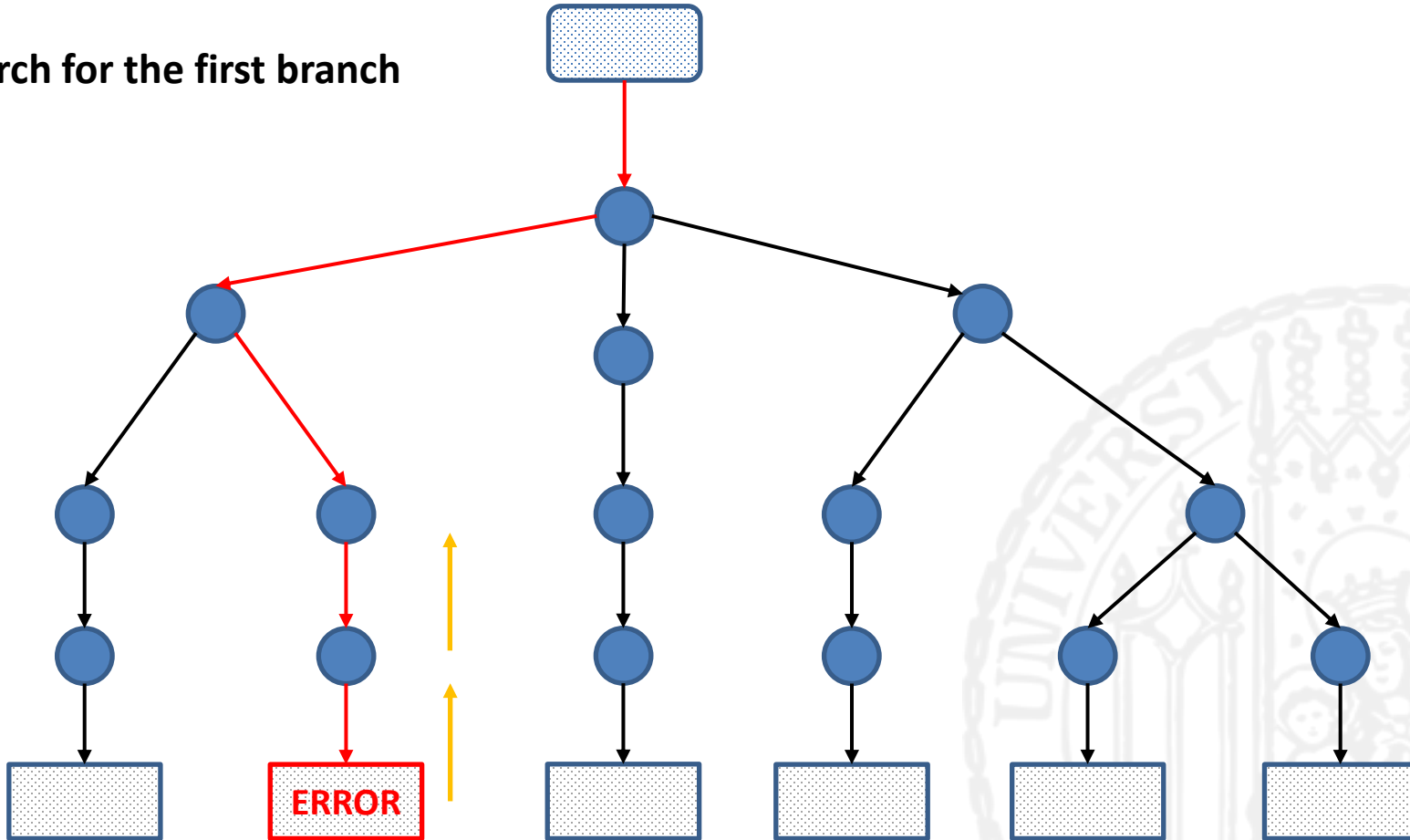
Path Generation

Search for the first branch



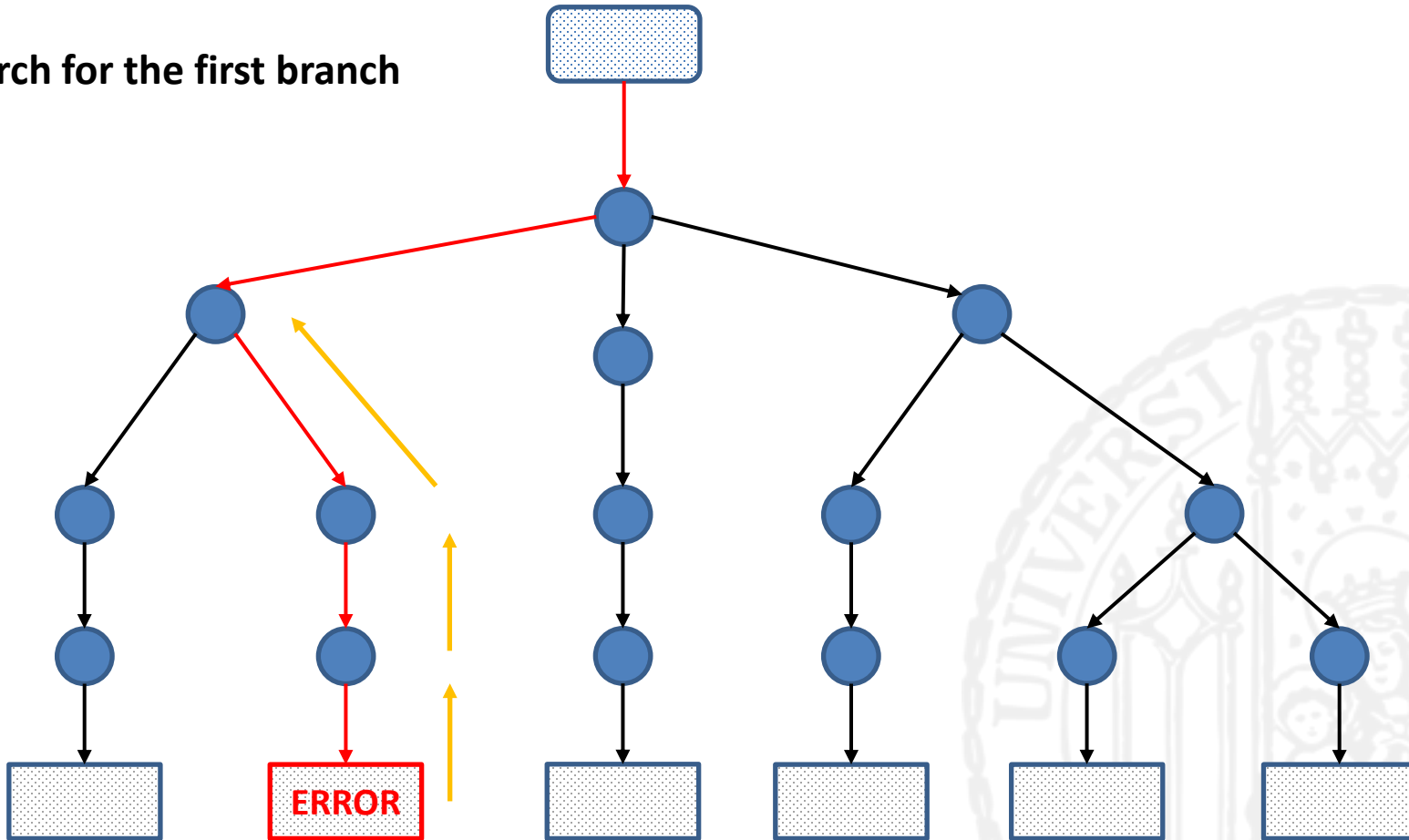
Path Generation

Search for the first branch



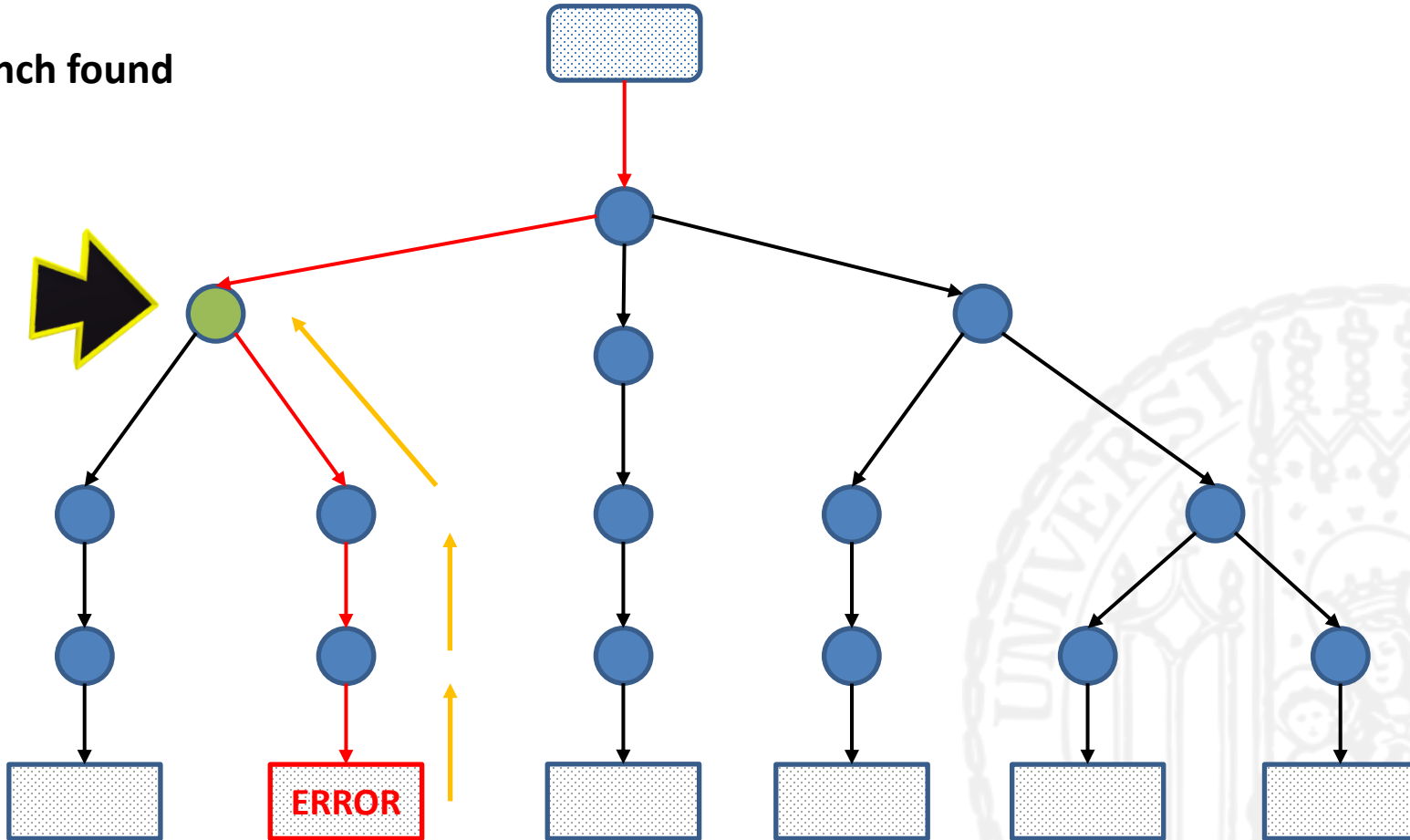
Path Generation

Search for the first branch



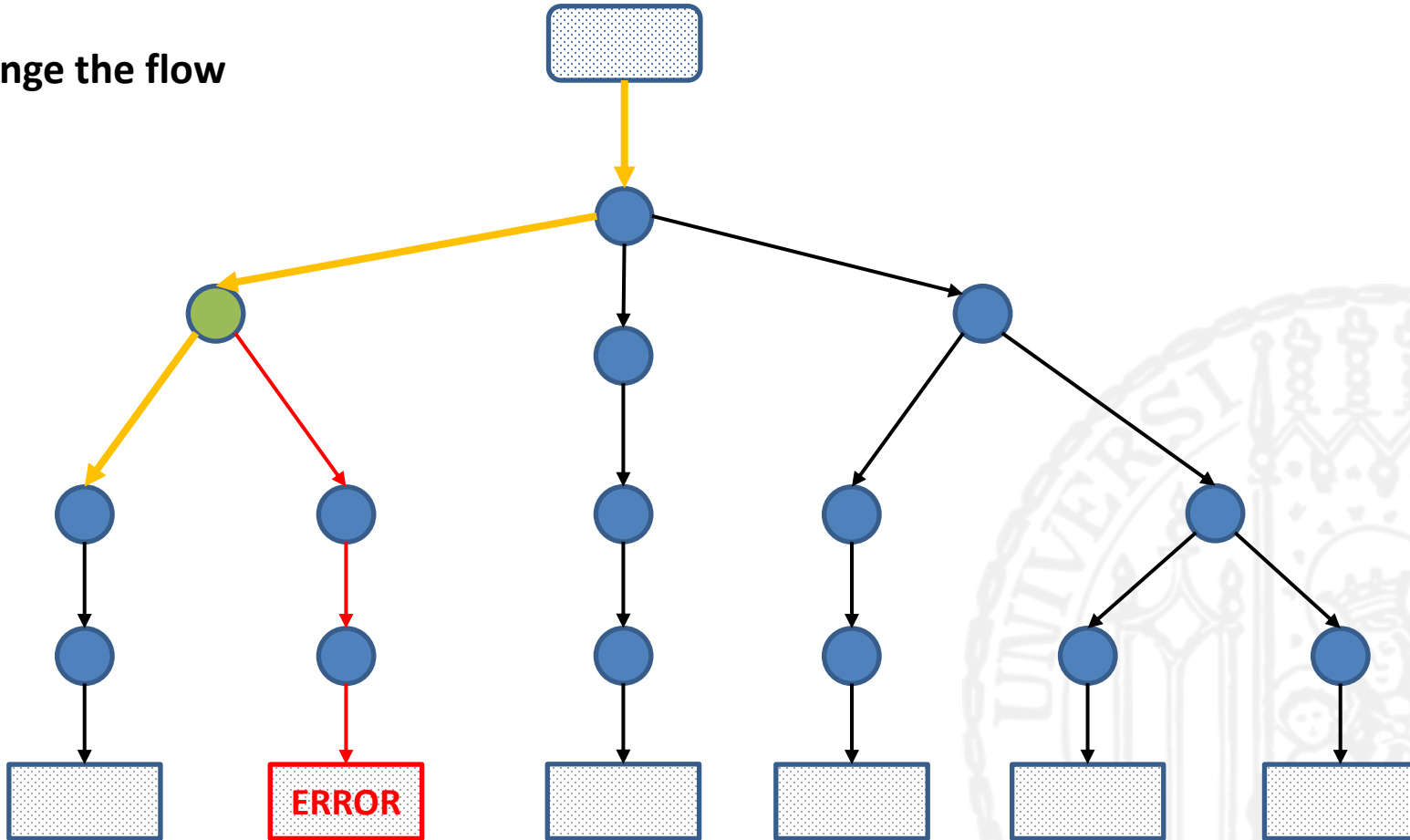
Path Generation

Branch found



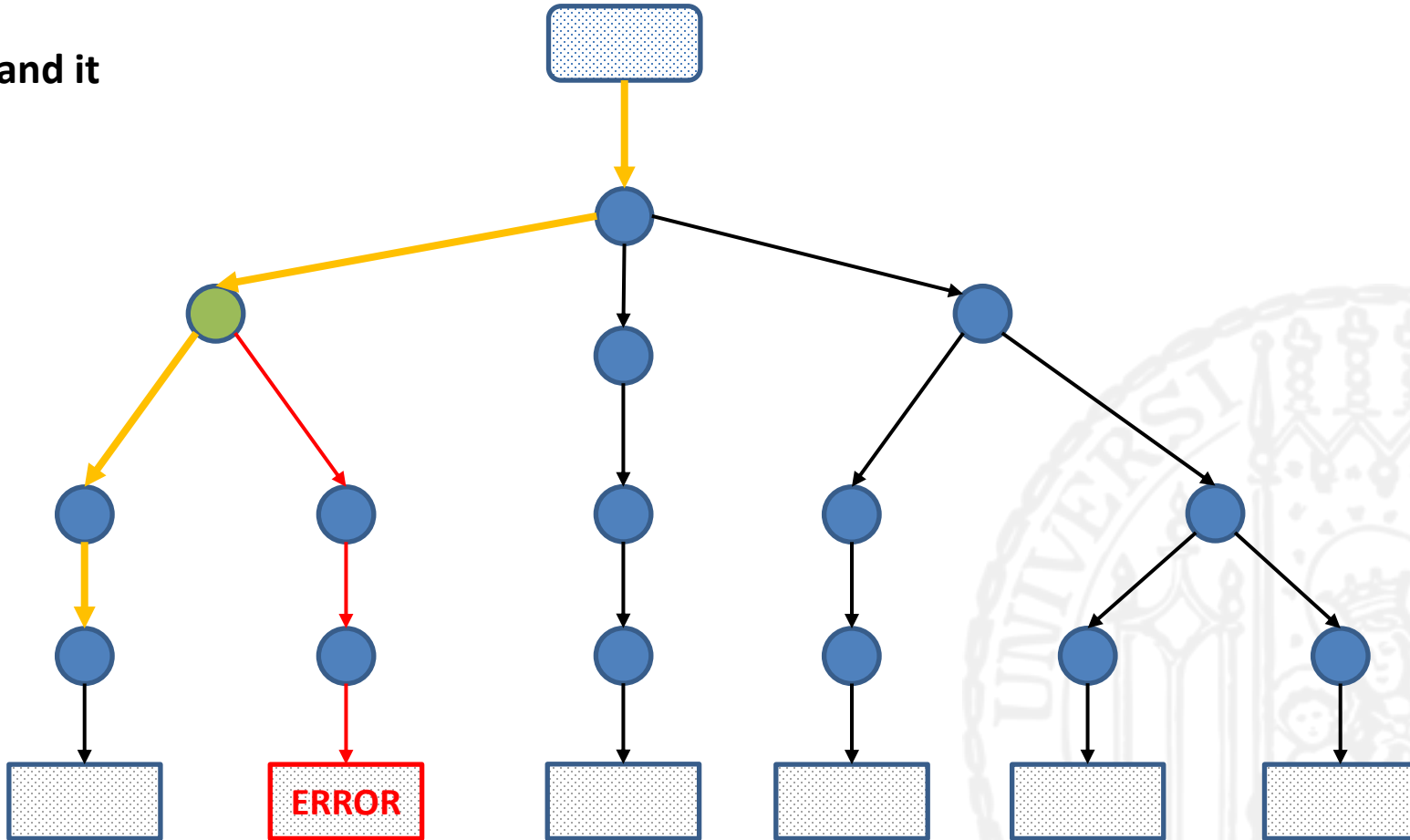
Path Generation

Change the flow



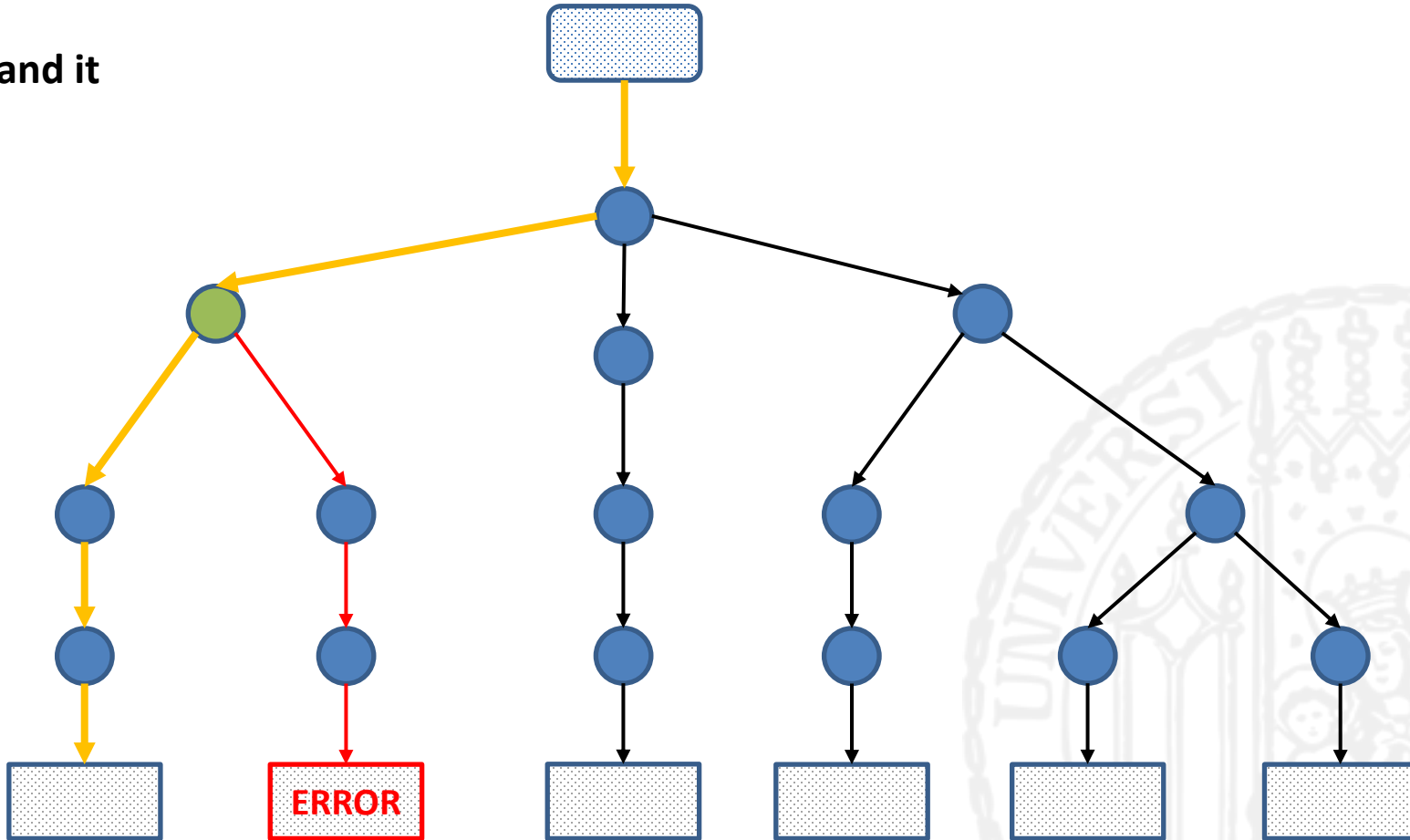
Path Generation

Expand it



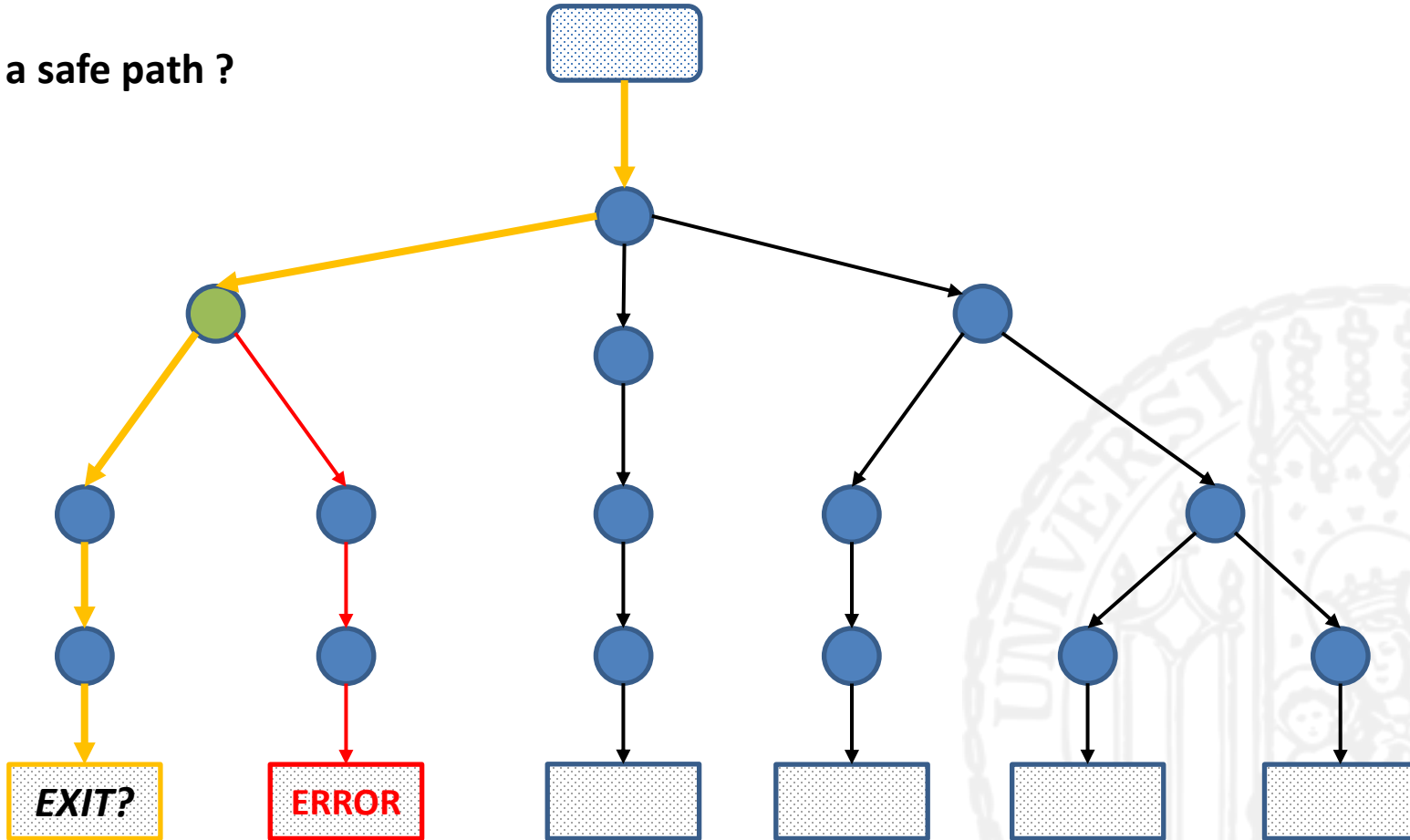
Path Generation

Expand it



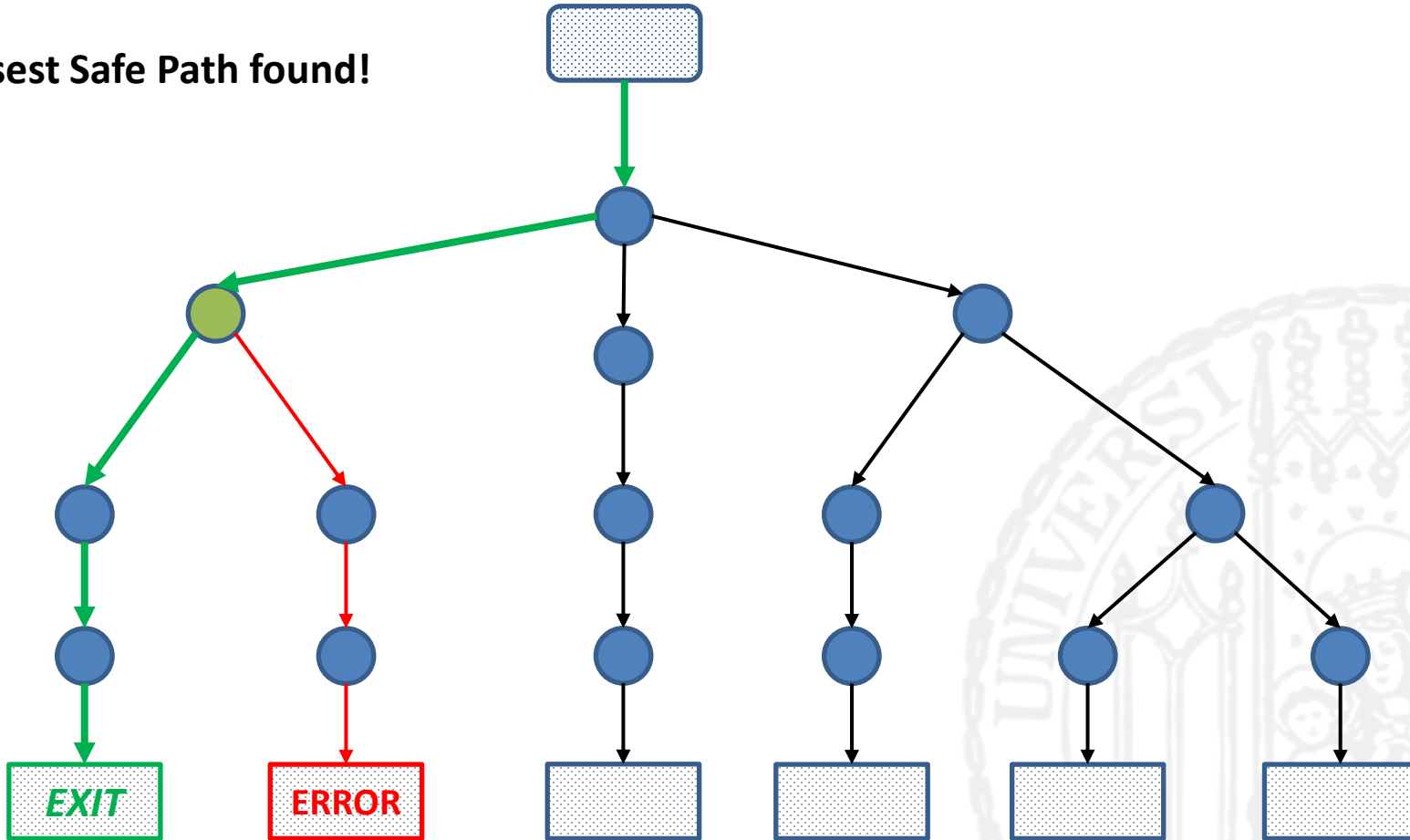
Path Generation

Is it a safe path ?



Path Generation

Closest Safe Path found!

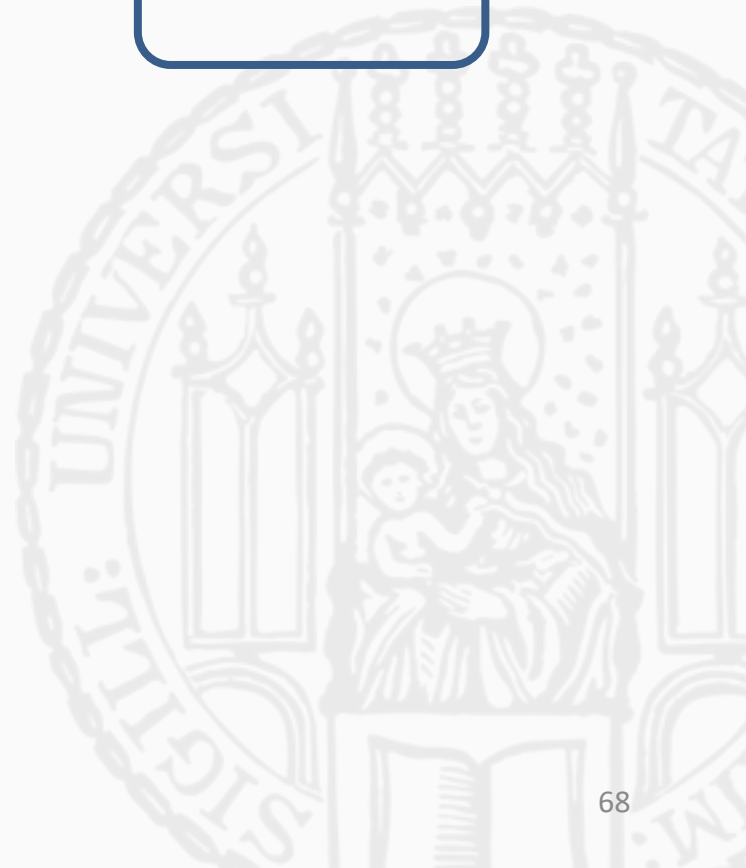
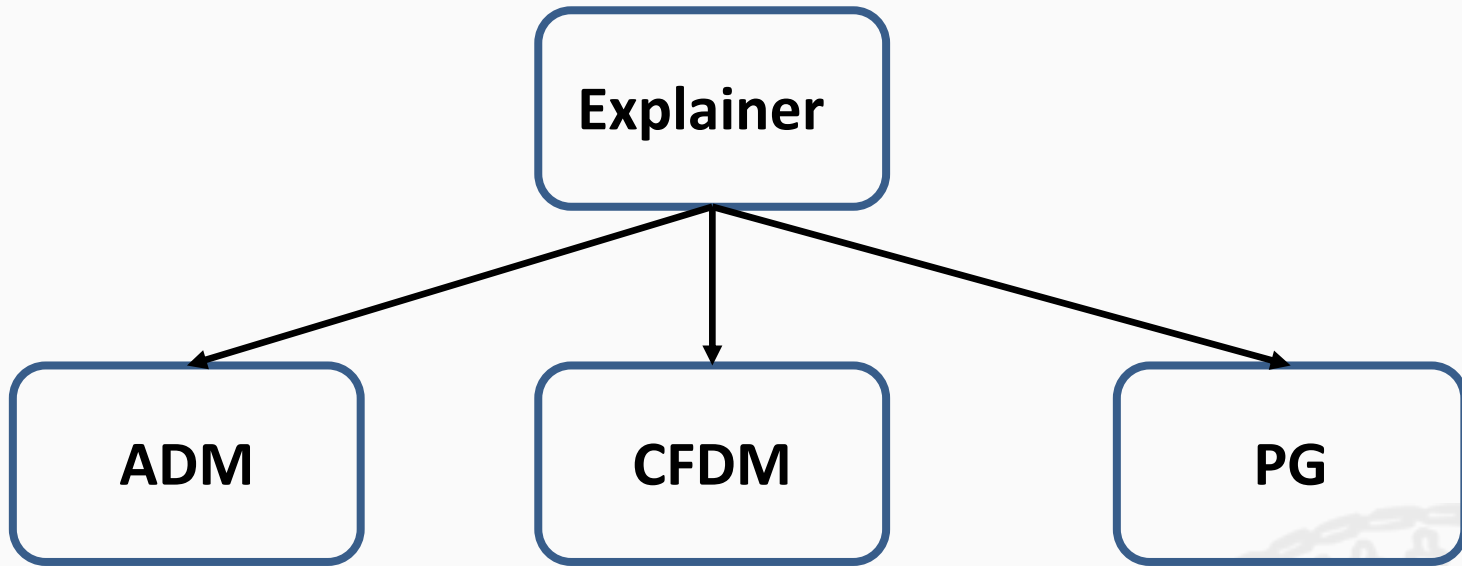


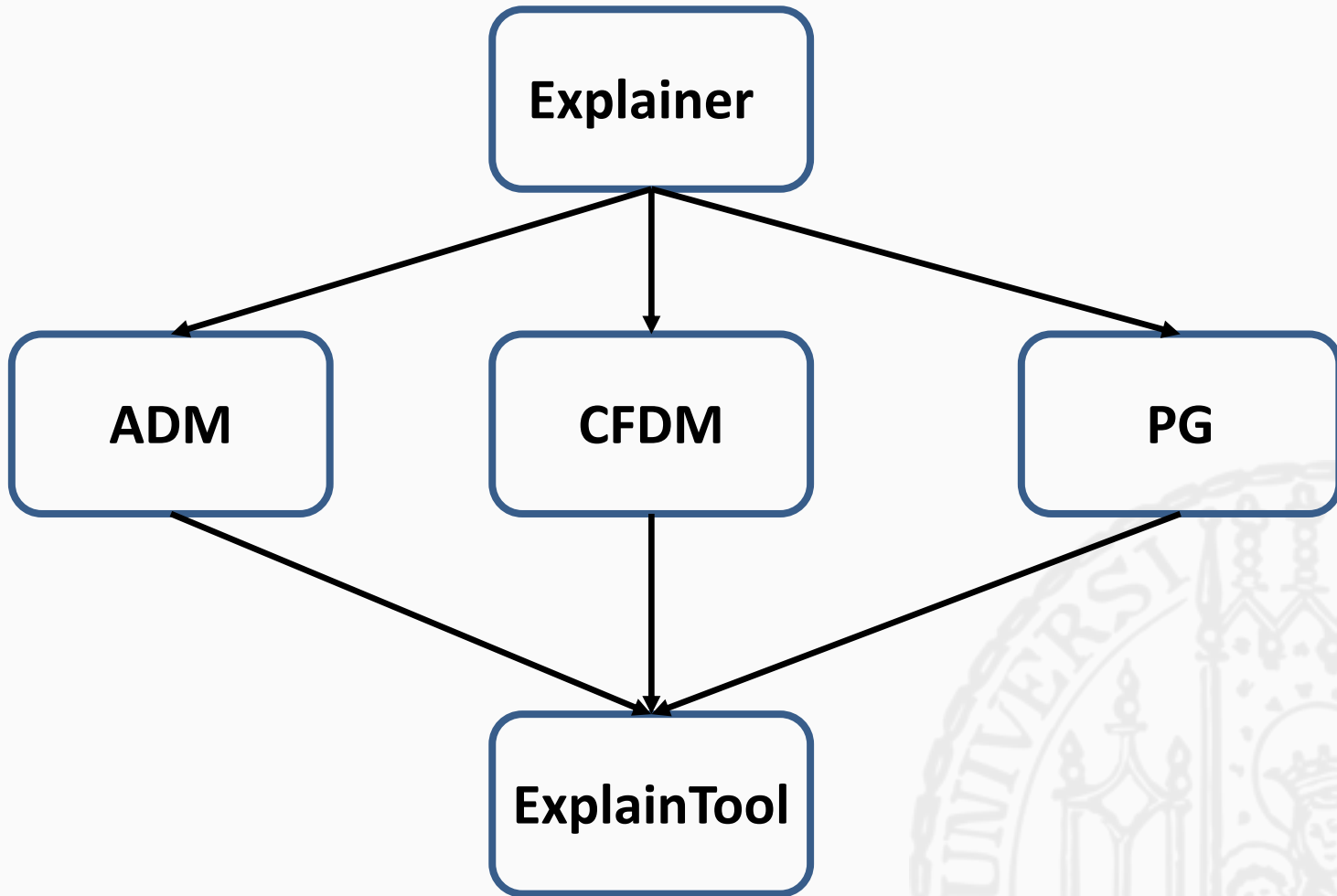
Implementation

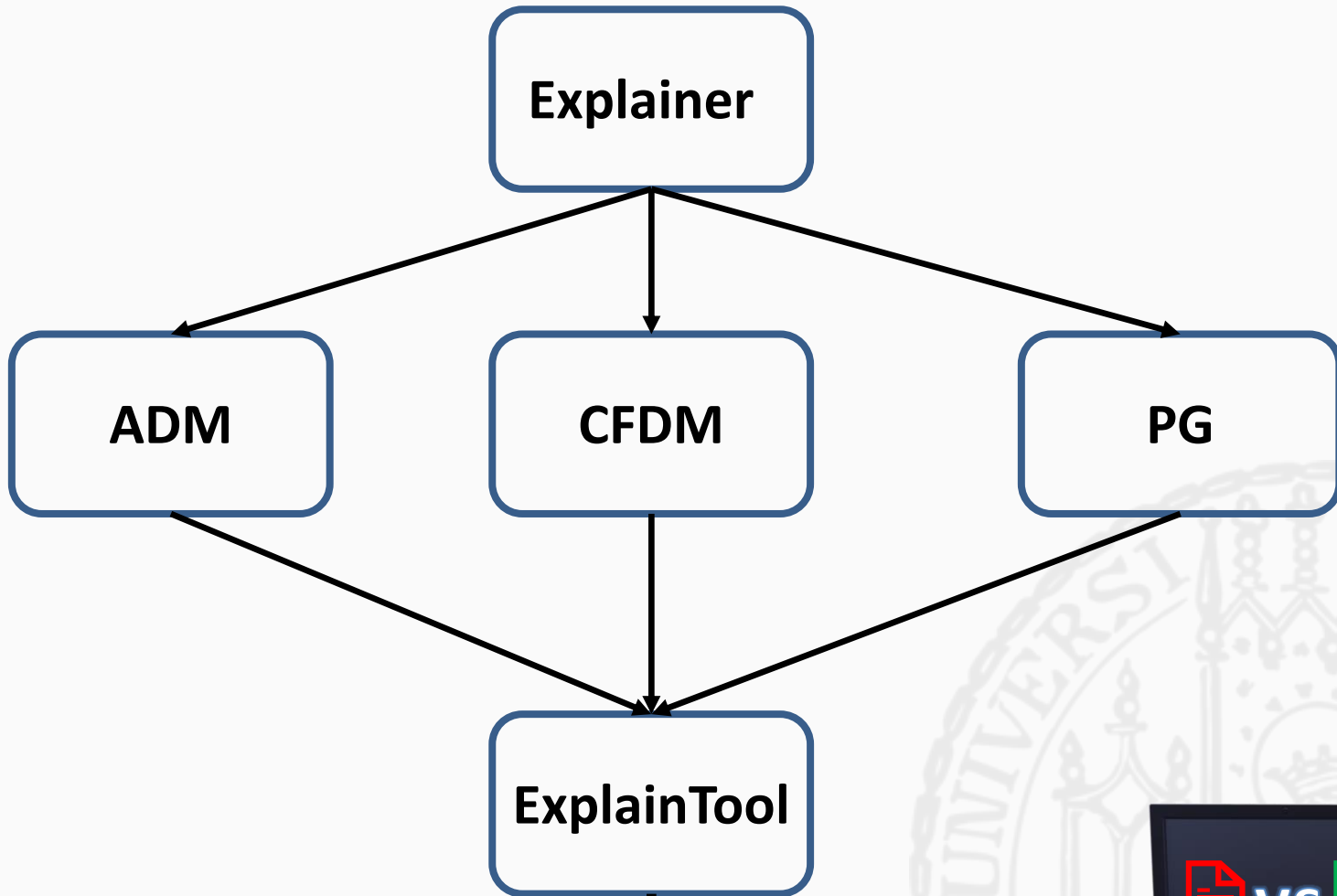


Explainer









Presentation of the Differences



1.	0	Details:
Error suspected on line(s): 31, 32, 34, 35, 37, 38, 40 and 41		
8 hints are available:		
LINE 31 WAS: !(most < in2), CHANGED TO: most < in2		
LINE 34 WAS: most < in3, CHANGED TO: !(most < in3)		
LINE 37 WAS: least > in2, CHANGED TO: !(least > in2)		
LINE 40 WAS: !(least > in3), CHANGED TO: least > in3		
LINE 35, DELETED: most = in3;		
LINE 38, DELETED: most = in2;		
LINE 32, WAS EXECUTED: most = in2;		
LINE 41, WAS EXECUTED: least = in3;		
Relevant lines:		
31 [!(most < in2)]		
34 [most < in3]		
35 most = in3;		
37 [least > in2]		
38 most = in2;		
40 [!(least > in3)]		

Evaluation

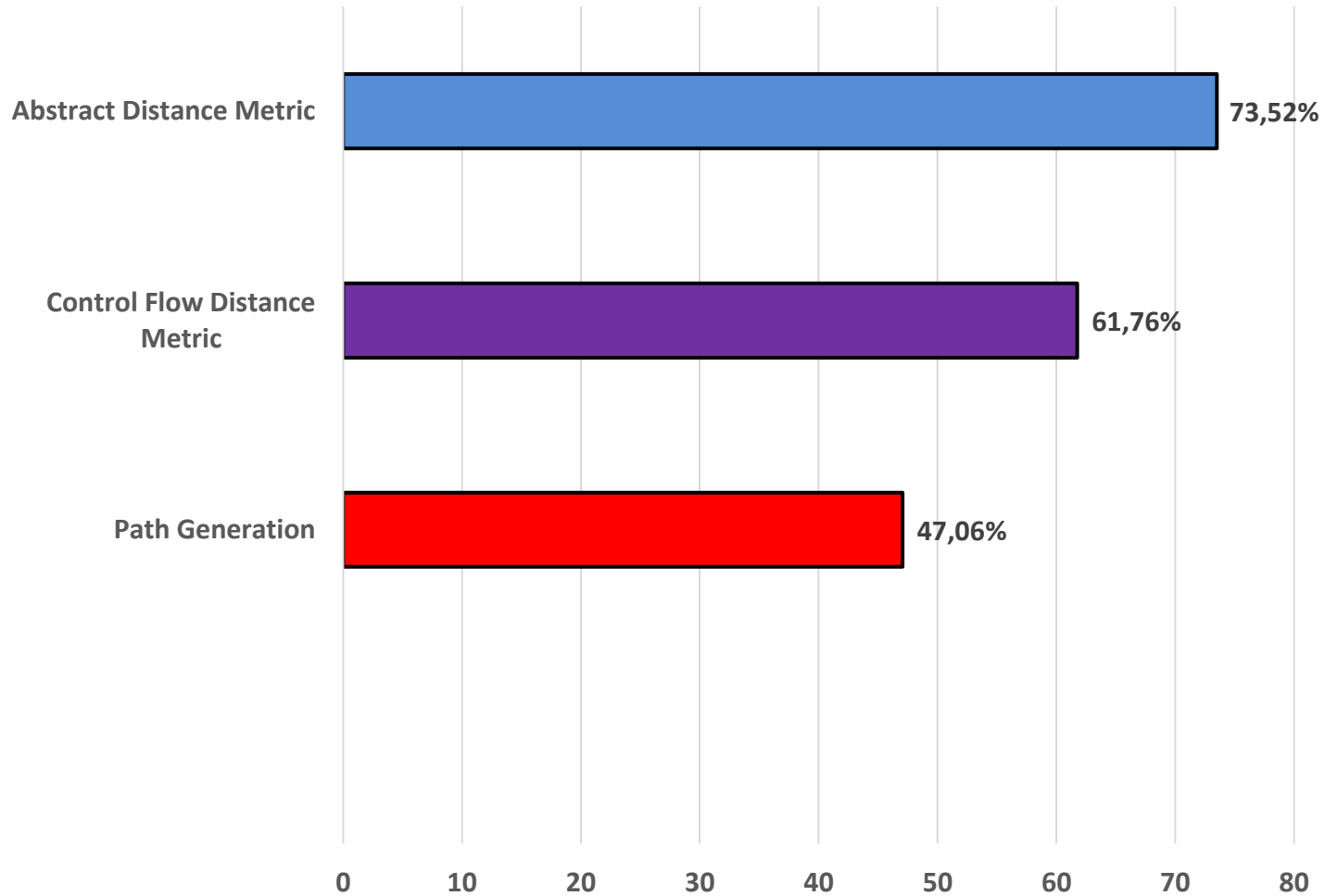


Evaluation

- We performed Quantitative and Runtime analysis of the three techniques



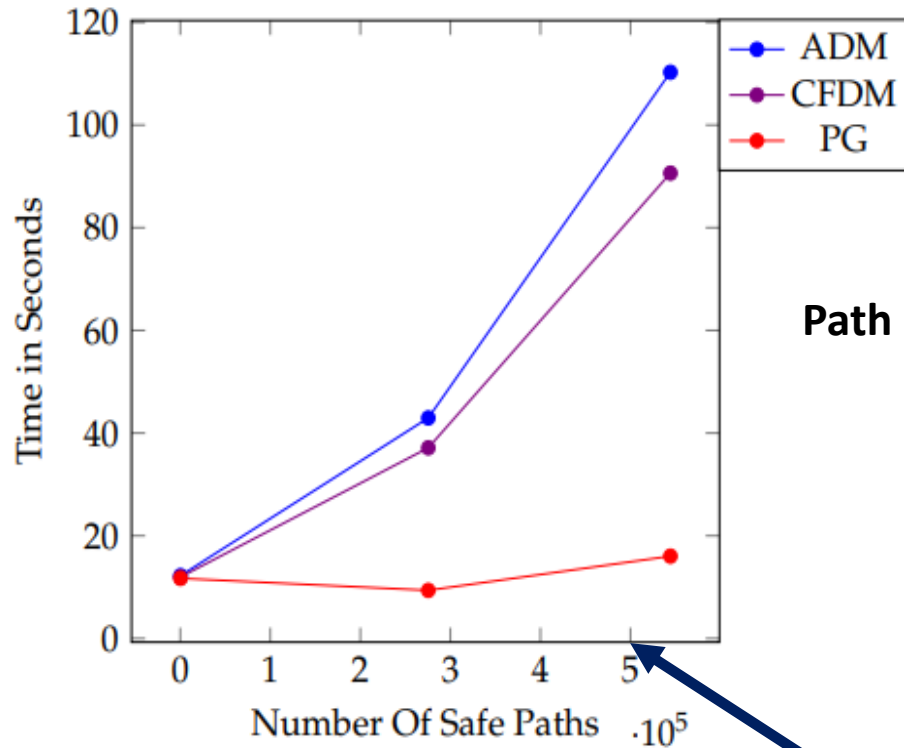
Overview of the Results



Runtime



Runtime



Path Generation is clearly faster

500.000 different successful executions

Ranking Function

Rank: $[0, 1] \times \mathbb{N} \times \mathbb{N} \rightarrow \mathbb{R}$

$$\text{Rank}(\text{successRate}, \text{Hotlines}, \text{Differences}) = \text{successRate} * \frac{\text{Hotlines}}{\text{Differences}}$$

successRate = the possibility for the actual fault to be included in the set of differences

Ranking Function

Rank: $[0, 1] \times \mathbb{N} \times \mathbb{N} \rightarrow \mathbb{R}$

$$\text{Rank}(\text{successRate}, \text{Hotlines}, \text{Differences}) = \text{successRate} * \frac{\text{Hotlines}}{\text{Differences}}$$

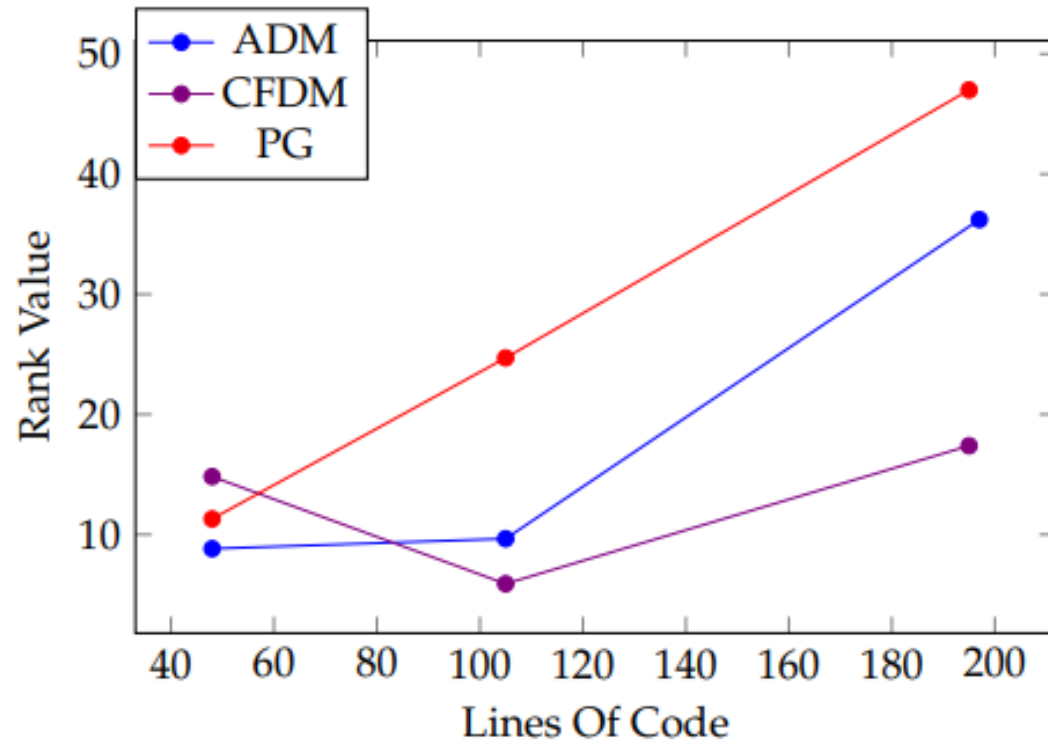
Hotlines >>> the more lines of code a program has, the more Code that the developer must go through looking for the fault

Ranking Function

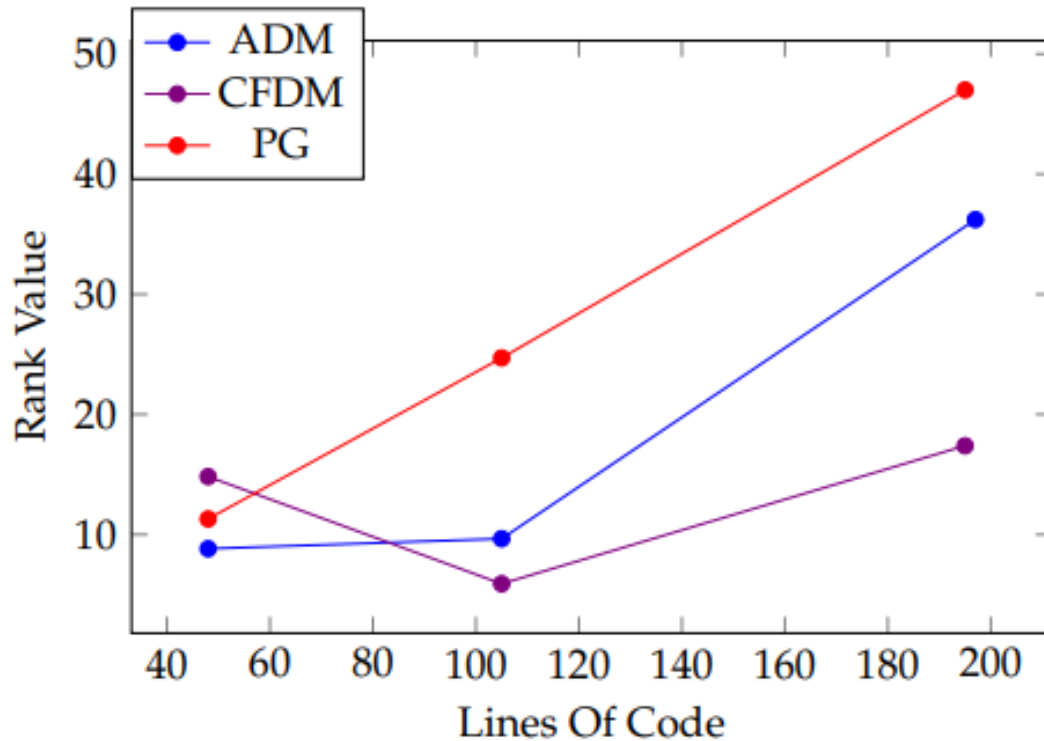
Rank: $[0, 1] \times \mathbb{N} \times \mathbb{N} \rightarrow \mathbb{R}$

$$\text{Rank}(\text{successRate}, \text{Hotlines}, \text{Differences}) = \text{successRate} * \frac{\text{Hotlines}}{\text{Differences}}$$

Differences >>> the number of differences between the counterexample and the the closest to the counterexample found successful run



Ranking



Ranking

Path Generation has the lead because it gives a better explanation about the fault

Evaluation

```
27 int foo (int i, int j) {  
28     int result;  
29     int k = 0;  
30     if (i <= j) {  
31         k = k+1;  
32     }  
33     if (k == 1 && i != j) {  
34         result = i-j; // error in the assignment  
35     }  
36     else {  
37         result = i-j;  
38     }
```

Suspicious lines using ABD

```
27 int foo (int i, int j) {  
28     int result;  
29     int k = 0;  
30     if (i <= j) {  
31         k = k+1;  
32     }  
33     if (k == 1 && i != j) {  
34         result = i-j; // error in the assignment  
35     }  
36     else {  
37         result = i-j;  
38     }
```

Suspicious lines using Path Generation

Future Work & Conclusion



Future Work



- Use of differently structured distance metrics
 - ❑ SSA-based distance metrics
- Combine distance metrics with another fault localization technique:
 - ❑ Distance Metric finds the closest successful run
 - ❑ Tarantula locates the exact position of the fault

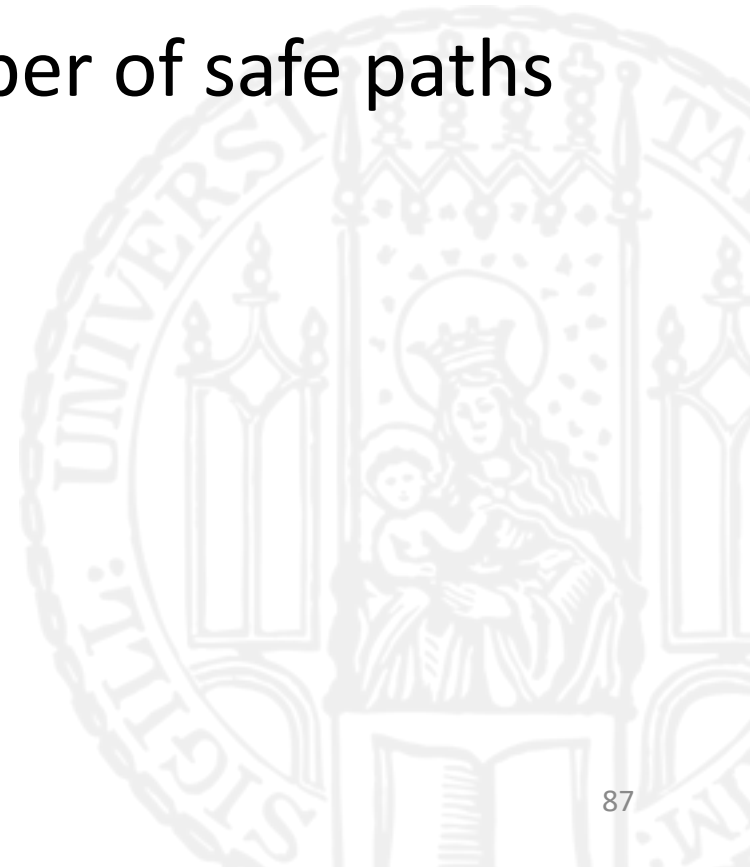
Conclusion

- Distance Metrics for fault-localization purposes can be a great assistance to the developer



Conclusion

- Distance Metrics for fault-localization purposes can be a great assistance to the developer
- Big programs  huge number of safe paths
 slow execution time



Conclusion

- Automated Path Generation technique is the least promising to find the fault



Conclusion

- Automated Path Generation technique is the least promising to find the fault
- PG is fastest out of all three and if it finds the fault, it produces a much better explanation



Thank you for your attention!



Q & A



References

- [1] S. Chaki, A. Groce, and O. Strichman. Explaining abstract counterexamples. In R. N. Taylor and M. B. Dwyer, editors, *Proceedings of the 12th ACM SIGSOFT International Symposium on Foundations of Software Engineering, 2004, Newport Beach, CA, USA, October 31 - November 6, 2004*, pages 73–82. ACM, 2004.
- [2] A. Groce. Error explanation with distance metrics. In K. Jensen and A. Podelski, editors, *Tools and Algorithms for the Construction and Analysis of Systems, 10th International Conference, TACAS 2004, Held as Part of the Joint European Conferences on Theory and Practice of Software, ETAPS 2004, Barcelona, Spain, March 29 - April 2, 2004, Proceedings*, volume 2988 of *Lecture Notes in Computer Science*, pages 108–122. Springer, 2004.
- [3] T. Wang and A. Roychoudhury. Automated path generation for software fault localization. In D. F. Redmiles, T. Ellman, and A. Zisman, editors, *20th IEEE/ACM International Conference on Automated Software Engineering (ASE 2005), November 7-11, 2005, Long Beach, CA, USA*, pages 347–351. ACM, 2005.
- [4] D. Beyer and M. E. Keremoglu. Cpachecker: A tool for configurable software verification. In G. Gopalakrishnan and S. Qadeer, editors, *Computer Aided Verification - 23rd International Conference, CAV 2011, Snowbird, UT, USA, July 14-20, 2011. Proceedings*, volume 6806 of *Lecture Notes in Computer Science*, pages 184–190. Springer, 2011.