

# “Late Merges” in CPACHECKER

Philipp Wendler

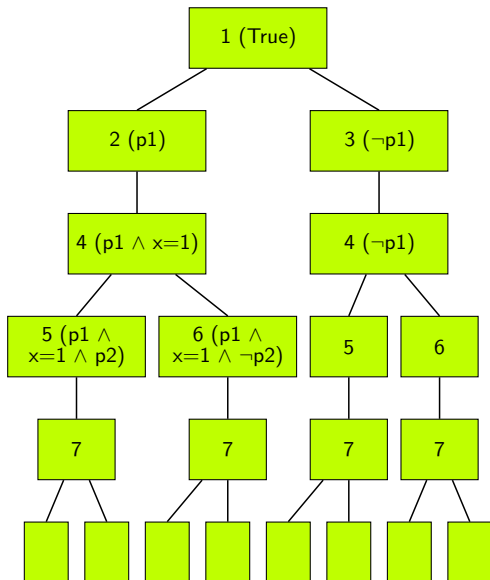
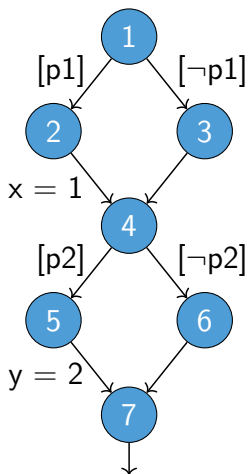
LMU Munich, Germany

2022-07-11

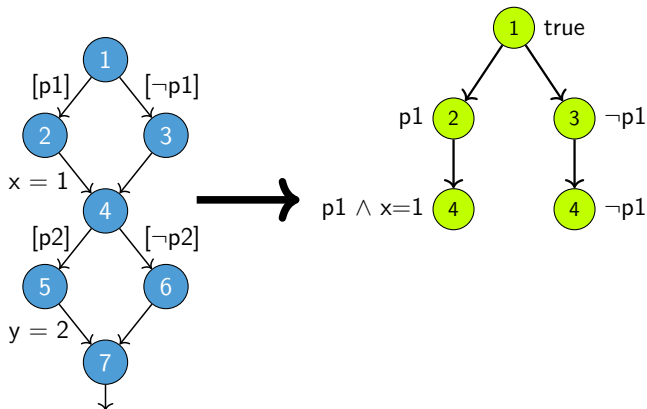


# Software Model Checking

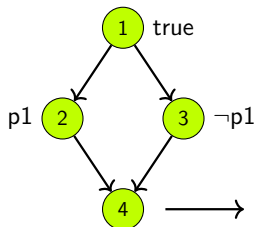
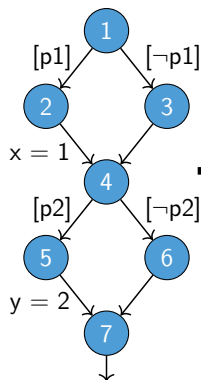
## Control-Flow Automaton (CFA) Abstract Reachability Graph (ARG)



# Adjustable-Block Encoding [2]

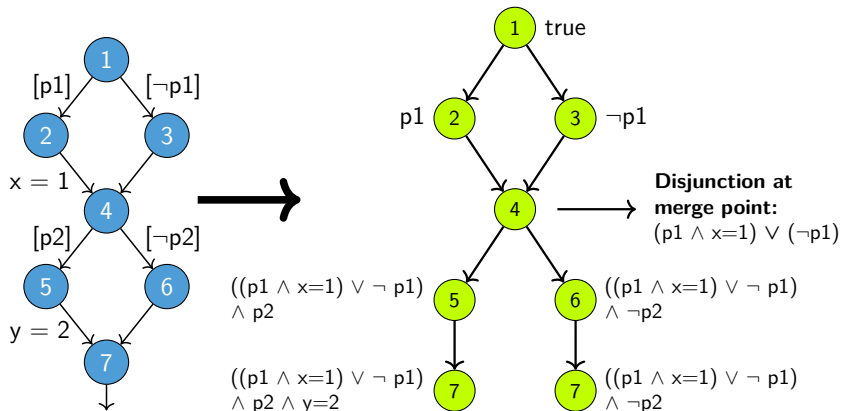


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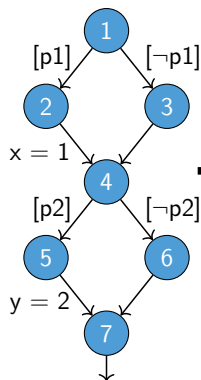


**Disjunction at  
merge point:**  
 $(p1 \wedge x=1) \vee (\neg p1)$

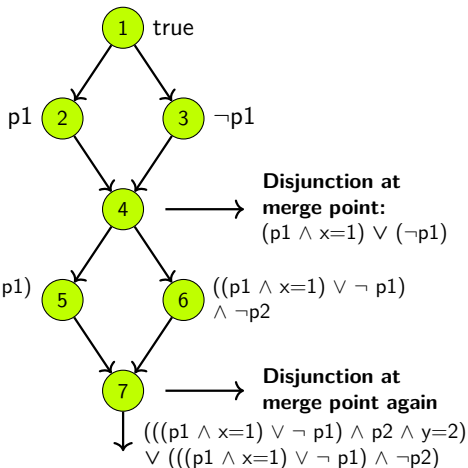
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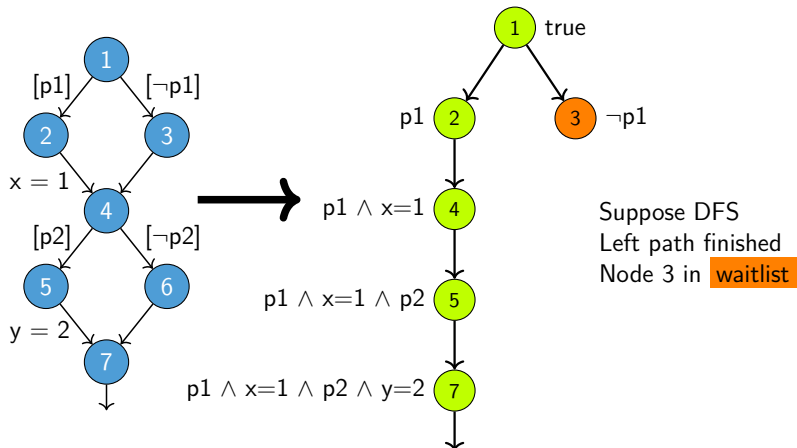
$$((p1 \wedge x=1) \vee \neg p1) \wedge p2$$



# Adjustable-Block Encoding [2]

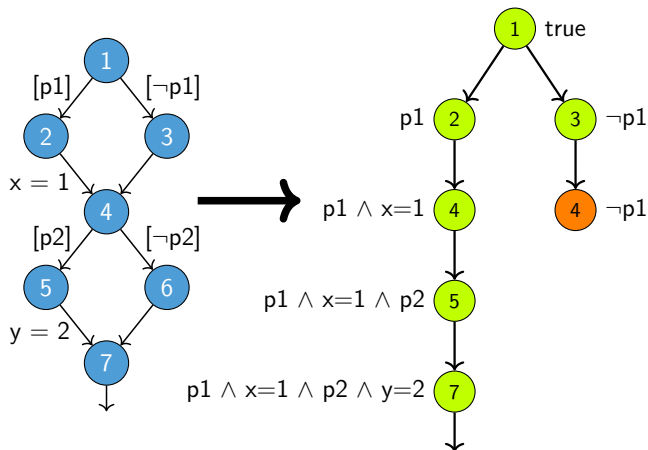
- ▶ Configurable and flexible
- ▶ Used for unrolling (parts of) CFA and creating formulas [1]
- ▶ For BMC,  $k$ -induction, PDR, IMC, ISMC, ...

# Sensitivity to Traversal Order

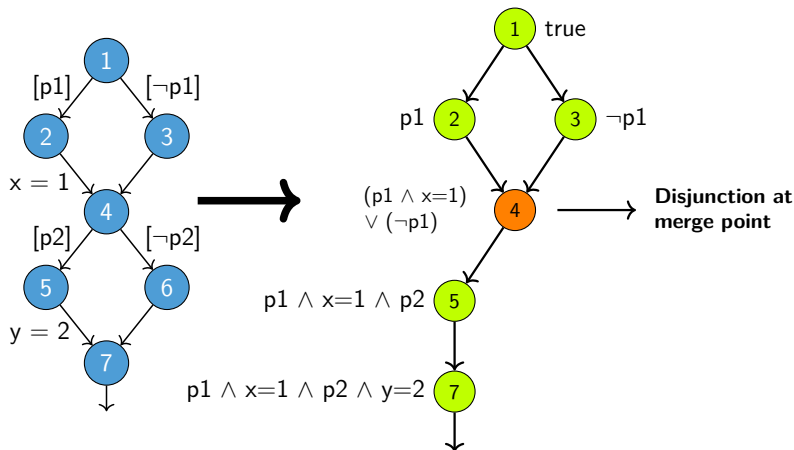




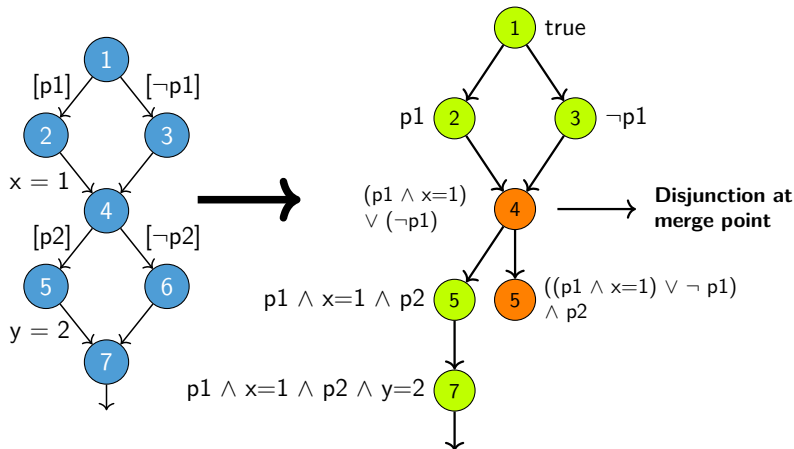
# Sensitivity to Traversal Order



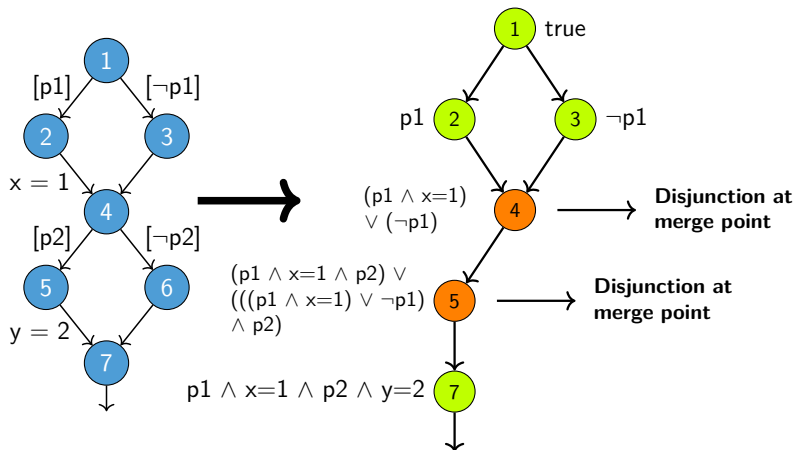
# Sensitivity to Traversal Order



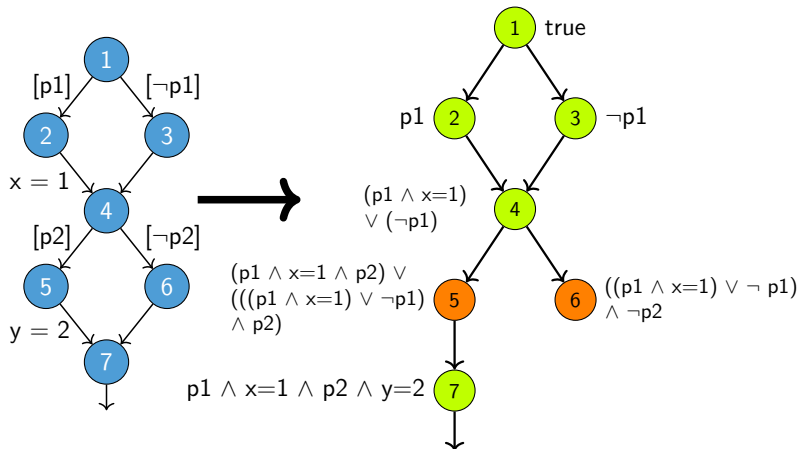
# Sensitivity to Traversal Order



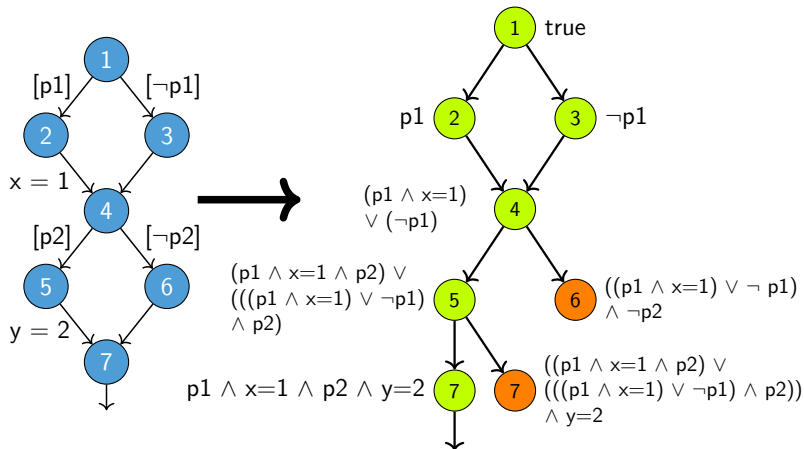
# Sensitivity to Traversal Order



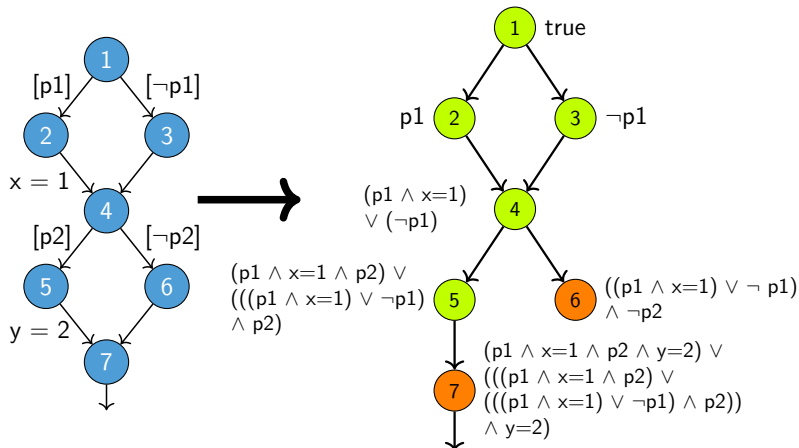
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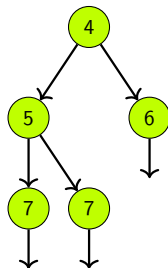


(to be continued)

# Consequences

- ▶ Large redundant formulas
- ▶ Blow-up of path exploration
- ▶ If a SAT check is performed at end of path:  
many and redundant SAT checks  
(first path is checked over and over again)
- ▶ If some state on path is non-mergeable, e.g., at node 7:

- ▶ ARG branching at node 5  
(no branching in CFA here)
- ▶ unexpected ARG shape
- ▶ problems for counterexample reconstruction (#883)





# Why not just fix traversal order?

Desired traversal order is *reverse post order*, but:

- ▶ Sometimes hard to implement  
Example: unrolling with nested loops ([#1002](#))
- ▶ Other traversal orders sometimes preferable, e.g. for validating violation witnesses:  
Checking paths eagerly (DFS) more efficient than checking all paths together (cf. [#907](#))
- ▶ Incorrect traversal order hard to detect  
(only if counterexample reconstruction happens to crash)

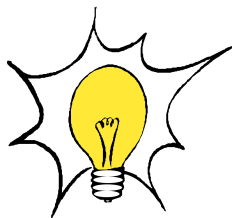
## Definition (Late Merge)

merge of abstract states where one state already has children

# Solution

- ▶ In CPA framework, merging is handled by  $\text{merge}(e, e')$  (merging  $e$  into existing abstract state  $e'$ )
- ▶ merge can decide *whether* to merge!
- ▶ E.g.,  $\text{merge}(e, e') = e'$  is valid and avoids all merges

⇒ Just make merge behavior depend on late merge



# Implementation

- ▶ Configuration option `cpa.arg.lateMerge`
- ▶ Possible values:
  - `allow` Perform merge as usual (default)
  - `prevent` Do not merge if  $e'$  has children
  - `crash` Throw exception if late merge happens  
(if configured like an assertion  
that current analysis should not produce merges)
- ▶ Implemented in merge of ARGCPA, no algorithm change

# Note

- ▶ Does not solve all problems!
- ▶ Path exploration may still blow up.
- ▶ But better than nothing:
  - ▶ Redundant SAT checks avoided if each path is checked
  - ▶ No unexpected ARG shape  
(no crash in counterexample creation)
  - ▶ Helps debugging when solving the root cause



# Current State

- ▶ prevent used in BMC as workaround for edge cases like #1002
- ▶ prevent used for internal counterexample checks performed with Predicate CPA
- ▶ prevent proposed for validating violation witnesses (#907)
- ▶ crash evaluated for standard predicate analysis, but found another case of suboptimal traversal order (#1004)

# Take-Home Messages

- ▶ Term “late merge”
- ▶ Best traversal order hard to ensure for all edge cases
- ▶ ... but lots of things depend on it!
- ▶ Suboptimal traversal order hard to notice
- ▶ Use `cpa.arg.lateMerge = prevent` as workaround.
- ▶ Use `cpa.arg.lateMerge = crash` where possible!
- ▶ Flexible combination of independent components does have problems.
- ▶ Consider safeguards such as assertions.

# References

-  Beyer, D., Dangl, M., Wendler, P.: A unifying view on SMT-based software verification. *J. Autom. Reasoning* **60**(3), 299–335 (2018).  
<https://doi.org/10.1007/s10817-017-9432-6>
-  Beyer, D., Keremoglu, M.E., Wendler, P.: Predicate abstraction with adjustable-block encoding. In: *Proc. FMCAD*. pp. 189–197. FMCAD (2010)



# CPA Algorithm

```
Reached, Waitlist := { $e_0$ }  
while Waitlist  $\neq \emptyset$  do  
  remove  $e$  from Waitlist  
  for all  $e' \in \underline{\text{post}}(e)$  do  
    for all  $e'' \in \overline{\text{Reached}}$  do  
       $e''_{\text{new}} := \underline{\text{merge}}(e', e'')$   
      if  $e''_{\text{new}} \neq e''$  then  
        replace  $e''$  in Reached, Waitlist by  $e''_{\text{new}}$   
      if  $\neg \underline{\text{stop}}(e', \overline{\text{Reached}})$  then  
        add  $e'$  to Reached, Waitlist  
return Reached
```