

The Transformation Game: Joining Forces for Verification

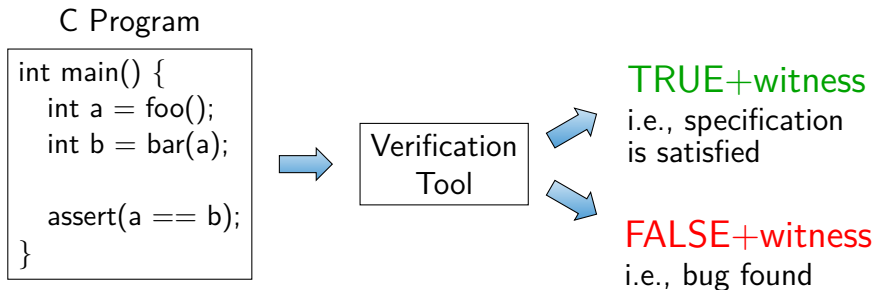
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SoSy-Lab @ LMU Munich

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Scope of this presentation: Automatic Software Verification



The Transformation Game: Joining Forces for Verification, Festschrift 60th Birthday Jost-Pieter Katoen, 2024, available at [doi:10.1007/978-3-031-75778-5_9](https://doi.org/10.1007/978-3-031-75778-5_9)



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What characteristics do these transformations share?

Common Characteristics of Transformations

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Vision: Modular Transformation Paradigm

- ▶ Standalone and reusable transformers to construct verifiers
- ▶ Well-defined interfaces and exchange formats
- ▶ Construction recipes: easy to build new verifiers for different applications

Inputs and Outputs of Transformers: Artifacts

Type	Notation	Usage
Model	$\mathcal{M}$	Description of the system under verification
Specification	Φ	Expected behavior of the system under verification
Verdict	$\mathcal{R}$	Decision on whether a model satisfies a specification
Witness	Ω	Certificate explaining the verdict of a tool
Verification condition	$\mathcal{VC}$	Set of constraints that encode the behavior of a model

Example Transformers

Type	Signature	Functionality
Translator	$\mathcal{M} \mapsto \mathcal{M}$	Translates a model to a behaviorally equivalent one in a different language
Encoder	$\mathcal{M} \mapsto \mathcal{VC}$	Describes partial or complete behavior of a model as a verification condition
Specification transformer	$\mathcal{M} \times \Phi \mapsto \mathcal{M} \times \Phi$	Converts a verification task to an equisatisfiable one with a different specification
Witness transformer	$\mathcal{M} \times \Omega \mapsto \Omega$	Transforms a witness for a model to another witness, e.g., by making it more precise
Pruner	$\mathcal{M} \times \Omega \mapsto \mathcal{M}$	Removes irrelevant or fully-explored parts of a model based on a witness

There is no silver bullet for verification.

- ▶ Different verifiers suitable for different (parts of) problems
- ▶ Verifiers used as basic building blocks for verification (like SMT solvers)

Status on Verifiers

- ▶ From lack of verifiers to plentitude
- ▶ 76 verification tools available [32]

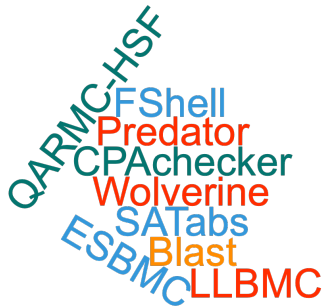
Competitions in Software Verification and Testing

Mature research area, and there are tool competitions:

- ▶ RERS: off-site, tools, free-style [43]
- ▶ SV-COMP: off-site, automatic tools, controlled [3]
- ▶ Test-Comp: off-site, automatic tools, controlled [4]
- ▶ VerifyThis: on-site, interactive, teams [44]

(alphabetic order)

SV-COMP (Automatic Tools 2012)



SV-COMP (Automatic Tools 2013, cumulative)



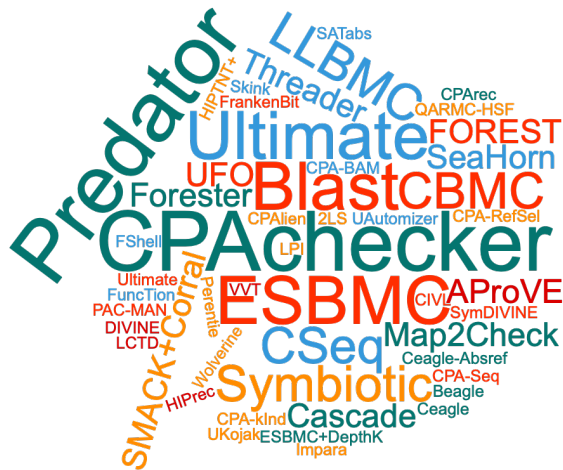
SV-COMP (Automatic Tools 2014, cumulative)



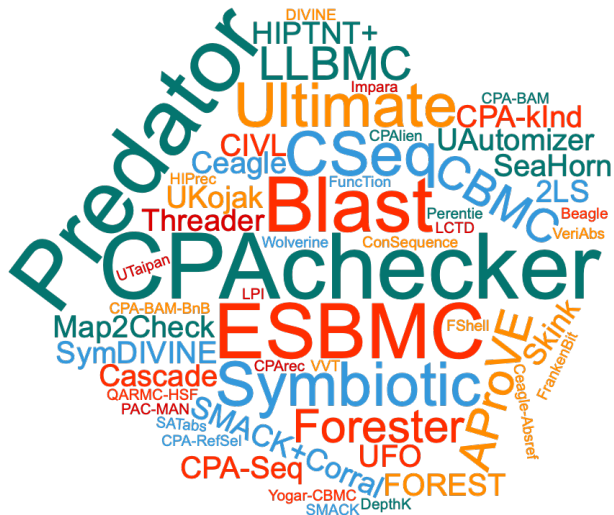
SV-COMP (Automatic Tools 2015, cumulative)



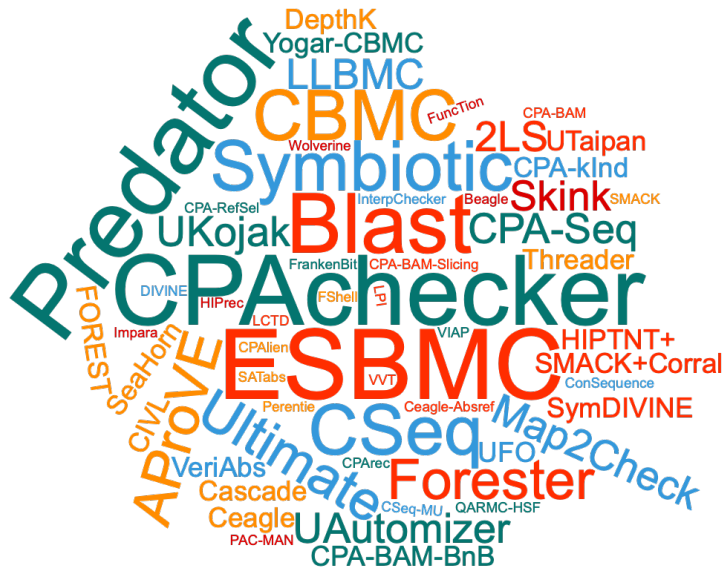
SV-COMP (Automatic Tools 2016, cumulative)



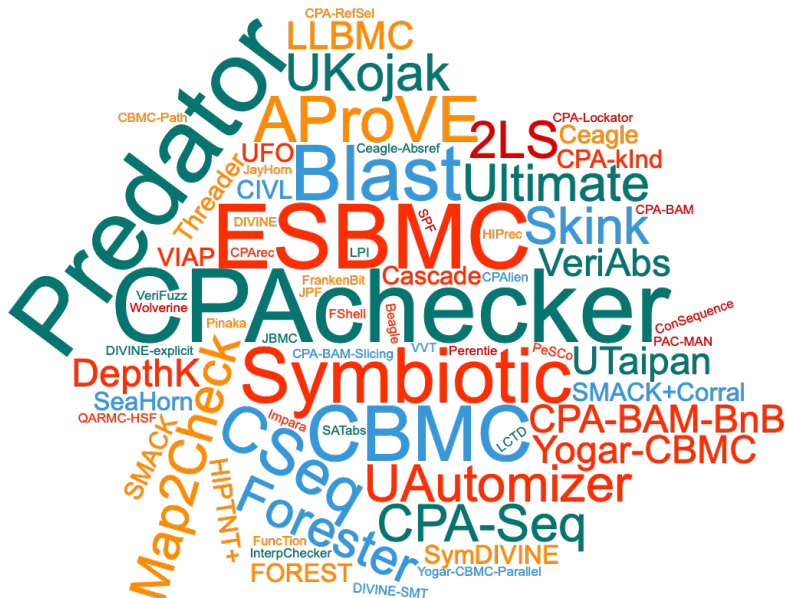
SV-COMP (Automatic Tools 2017, cumulative)



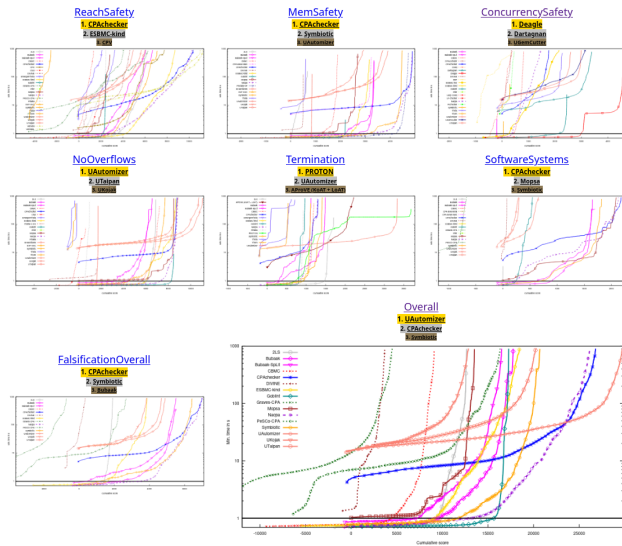
SV-COMP (Automatic Tools 2018, cumulative)



SV-COMP (Automatic Tools 2019, cumulative)



Different Strengths



<https://sv-comp.sosy-lab.org/2025/results>

Different Techniques (Extract from Report)

Table 8: Algorithms and techniques used by the participating tools;

⊘ for inactive, meta for meta verifiers, and new for first-time participants

Tool	CEGAR	Predicate Abstraction	Symbolic Execution	Bounded Model Checking	k-Induction	Property-Directed Reach.	Explicit-Value Analysis	Numeric. Interval Analysis	Shape Analysis	Separation Logic	Bit-Precise Analysis	ARG-Based Analysis	Lazy Abstraction	Interpolation	Automata-Based Analysis	Concurrency Support	Ranking Functions	Evolutionary Algorithms	Algorithm Selection	Portfolio	Task Translation
2LS				✓	✓			✓	✓		✓						✓				
AISE			✓																		
AProVE																	✓				
BRICK	✓		✓	✓				✓													
BUBAAK			✓								✓						✓	✓		✓	
BUBAAK-SpLiT			✓		✓						✓				✓	✓	✓		✓	✓	
CBMC [⊘]				✓							✓					✓					
CoASTAL [⊘]			✓																		
CONCURRENTW2T																✓					
CoOPERACE ^{meta new}																✓	✓		✓	✓	
CPACHECKER	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓		✓	✓	
CPALockATOR [⊘]	✓	✓					✓				✓	✓	✓	✓		✓					
CPA-BAM-BNB [⊘]	✓	✓					✓				✓	✓	✓	✓							
CPA-BAM-SMG [⊘]											✓										
CPA-w2t [⊘]						✓						✓			✓						
CPROVER-W2T [⊘]				✓																	
CPV	✓	✓		✓	✓	✓					✓			✓					✓	✓	✓
CRUX [⊘]			✓																		
CSeq [⊘]				✓							✓					✓					

(continues on next page)

Competition Report [29]

https://doi.org/10.1007/978-3-031-90660-2_9

Example CPAchecker [20]: Many Concepts

- ▶ Included Concepts:
 - ▶ CEGAR [37] Interpolation [24, 12]
 - ▶ Configurable Program Analysis [15, 16]
 - ▶ Adjustable-block encoding [21]
 - ▶ Conditional model checking [14]
 - ▶ Verification witnesses [10, 8]
 - ▶ Various abstract domains: predicates, intervals, BDDs, octagons, explicit values
- ▶ Available analyses approaches:
 - ▶ Predicate abstraction [6, 21, 16, 25]
 - ▶ IMPACT algorithm [49, 31, 12]
 - ▶ Bounded model checking [38, 12]
 - ▶ k-Induction [11, 12]
 - ▶ IC3/Property-directed reachability [7]
 - ▶ Explicit-state model checking [24]
 - ▶ Interpolation-based model checking [22]

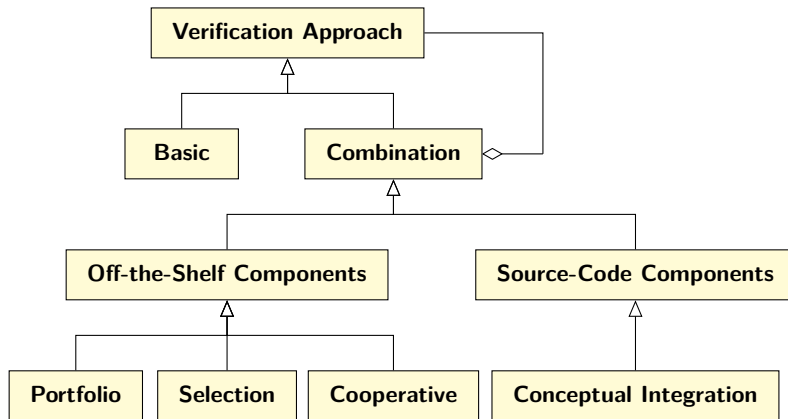
Insights from Software Model Checking

- ▶ Verifiers have different strengths
- ▶ There are plenty of tools
- ▶ $\Rightarrow$ Cooperative Verification Approaches

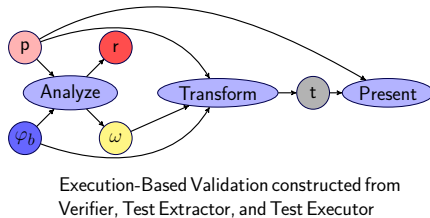
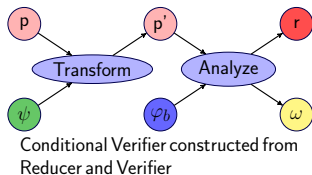
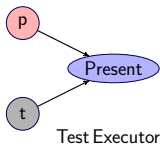
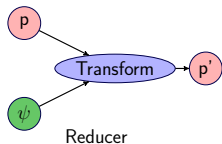
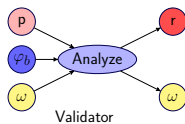
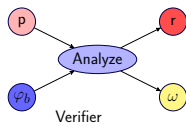
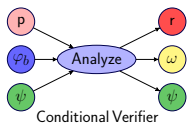
Cooperative Verification — Think big!

- ▶ Introduce a new level!
- ▶ Current tools should become "low level" components (engines)
- ▶ Construct combinations
- ▶ Clear Interfaces
via, e.g., Conditions, Witnesses, Test Suites
- ▶ Success: SAT, SMT (common interfaces, usable as libraries)
- ▶ See also: Little Engines [52], Evidential Tool Bus [39]

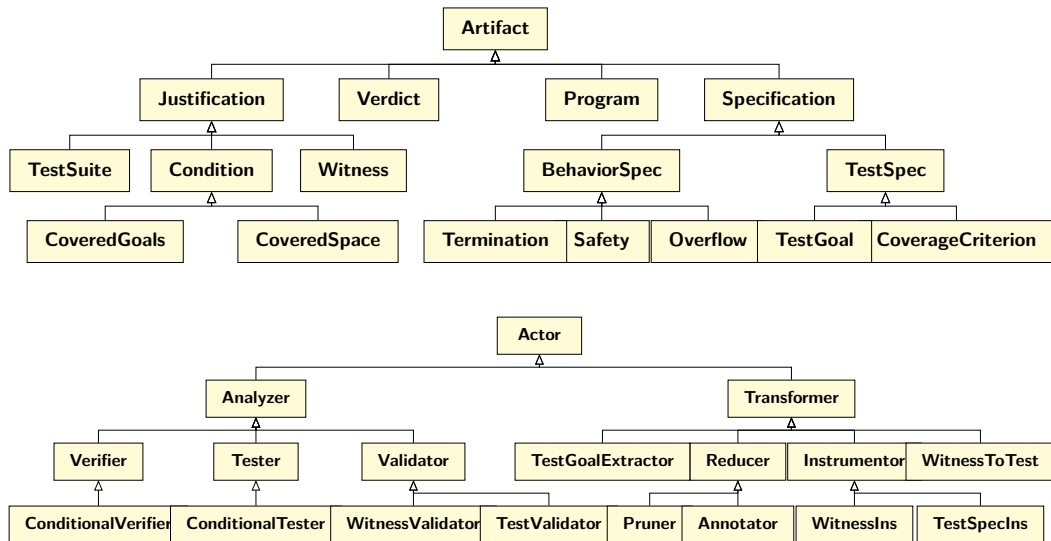
Approaches for Combinations [30]



Graphical Visualization of the Coop Framework [30]



Artifacts and Actors: Classification [18]



Definition of Cooperative Verification

An approach is called **cooperative verification**, if

- ▶ identifiable *actors* pass information in form of
- ▶ identifiable *artifacts* towards the common objective of
- ▶ solving a *verification* problem,

where at least two of these actors are *analyzers*.

Definition of Cooperative Verification

Examples for notions:

- ▶ Identifiable actor:
off-the-shelf components, binaries, agents, web services
- ▶ Identifiable artifacts:
programs, witnesses, ARGs, test suites
- ▶ Verification problem:
verification task, test task, feasibility check, refinement

Application Examples

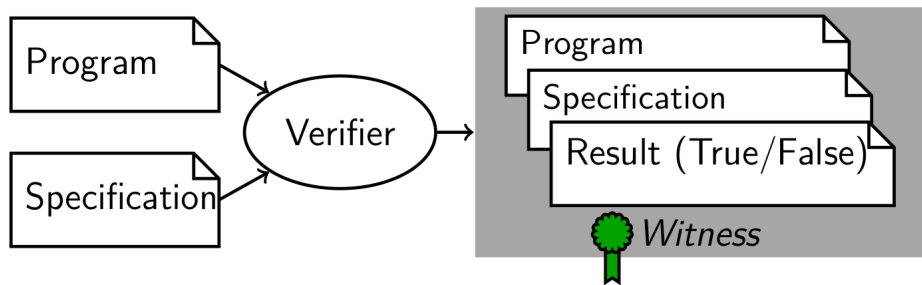
- ▶ (A1) Verification Witnesses and Validation
- ▶ (A2) LIV: Decomposing Validator
- ▶ (A3) CoVeriTeam: Language and Tool for Combination
- ▶ (A4) Simple Combinations
- ▶ (A5) Btor2C: Transforming from Hardware to Software
- ▶ (A6) Transformation-Based Verification with MoXI

Application Examples

- ▶ (A7) Transformation of Specifications
- ▶ (A8) Conditional Model Checking (CMC)
- ▶ (A9) Reducer-Based CMC
- ▶ (A10) Modularization of CEGAR
- ▶ (A11) Combining Interactive and Automatic Methods
- ▶ (A12) Loop Abstraction

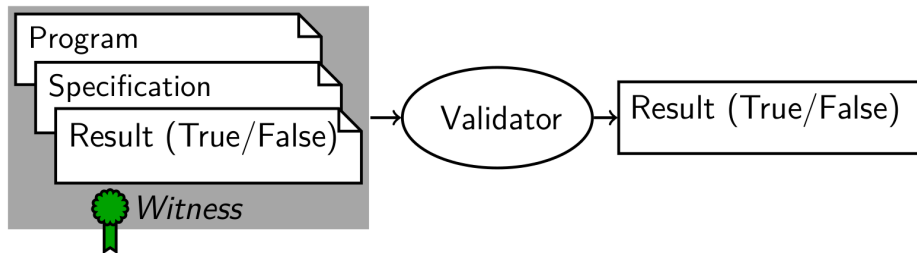
(A1) Software Verification with Witnesses

Witnesses are an important interface between tools.



[10, Proc. FSE 2015] [8, Proc. FSE 2016] [9, TOSEM 2022]

(A1) Witness-Based Result Validation



- ▶ Validate untrusted results
- ▶ Reestablish proof of correctness or violation
- ▶ Easier than full verification

(A1) Verification and Validation

Given program P and specification φ

- ▶ Verification: **prove** that $P \models \varphi$
(mainly invariant construction)
- ▶ Validation with witness w : **re-prove** that $P \models \varphi$

AI can be used to

- ▶ **write** programs
- ▶ **suggest** invariants for programs

(A1) Correctness Witnesses

Program P , specification φ , proof π

$$\boxed{P} \models \boxed{\varphi}$$

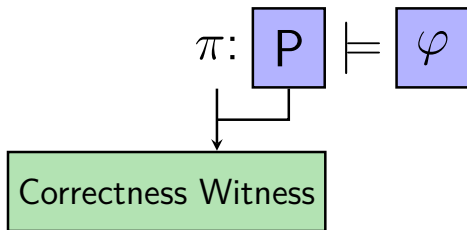
(A1) Correctness Witnesses

Program P , specification φ , proof π

$$\pi: \boxed{P} \models \boxed{\varphi}$$

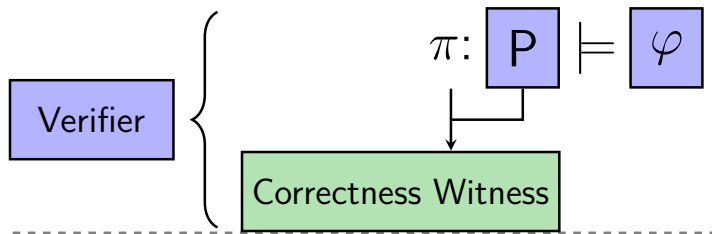
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Program P , specification φ , proof π



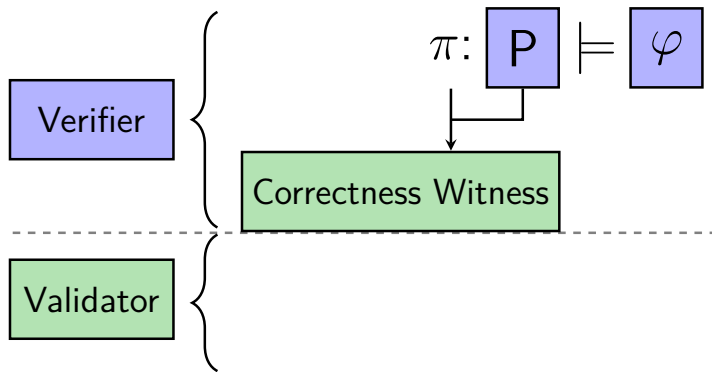
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Program P , specification φ , proof π



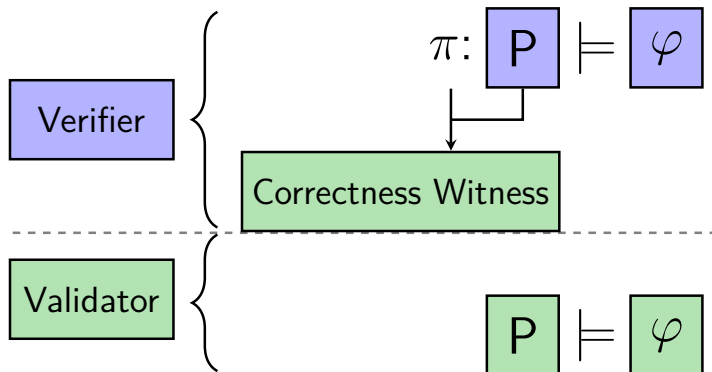
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Program P , specification φ , proof π



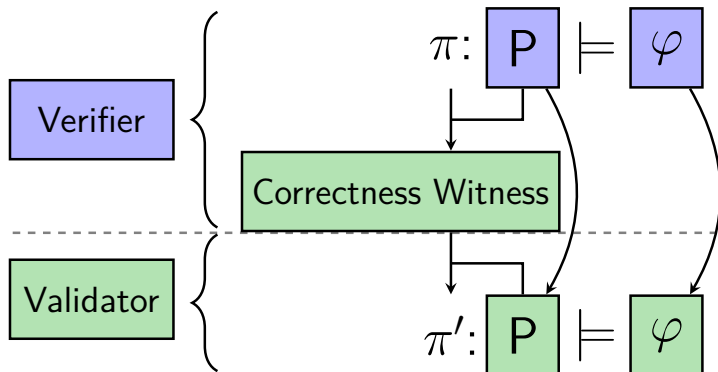
(A1) Correctness Witnesses

Program P , specification φ , proof π



(A1) Correctness Witnesses

Program P , specification φ , proof π



(A1) Example Program and Witness

Program:

```
int main() {
    unsigned char n = __nondet_uchar();
    if (n == 0) {
        return 0;
    }
    unsigned char v = 0;
    unsigned int s = 0;
    unsigned int i = 0;
    while (i < n) {
        v = __nondet_uchar();
        s += v;
        ++i;
    }
    if (s < v) {
        reach_error();
        return 1;
    }
    if (s > 65025) {
        reach_error();
        return 1;
    }
    return 0;
}
```

Witness (format v2.0):

content:

— invariant:

type: loop_invariant

location:

file_name: "inv-a.c"

line: 12

column: 1

function: main

value: "s <= i*255 && 0 <= i && i <= 255 && n <= 255"

format: c_expression

(A1) State of the Art

- ▶ 18 validators exist for C and Java
- ▶ 4 formats for witnesses exist
(GraphML and YAML, correctness and validation)
- ▶ Competition on Software Verification (SV-COMP) has a validation track

(A2) LIV — Decomposing Validator

[27, Proc. ASE 2023], Idea from A. Appel

Program:

```
1  int x = 0;
2  int sum = 0 ;
3  //@ loop invariant I;
4  while (x<10) {
5      x++;
6      sum+=x;
7  }
8  assert (sum<=55);
```

Proof Obligations:

► $\{P\} s_0 \{Inv\}$ ► $\{Inv \wedge Cond\} Body \{Inv\}$ ► $Inv \Rightarrow Q$

(A2) From Proof Obligations to Straight-Line Programs

Proof Obligations:

► $\{P\}_{s_0}\{Inv\}$
(Base Case)

► $\{Inv \wedge Cond\}Body\{Inv\}$
(Inductiveness)

► $Inv \wedge \neg Cond \Rightarrow Q$
(Safety)

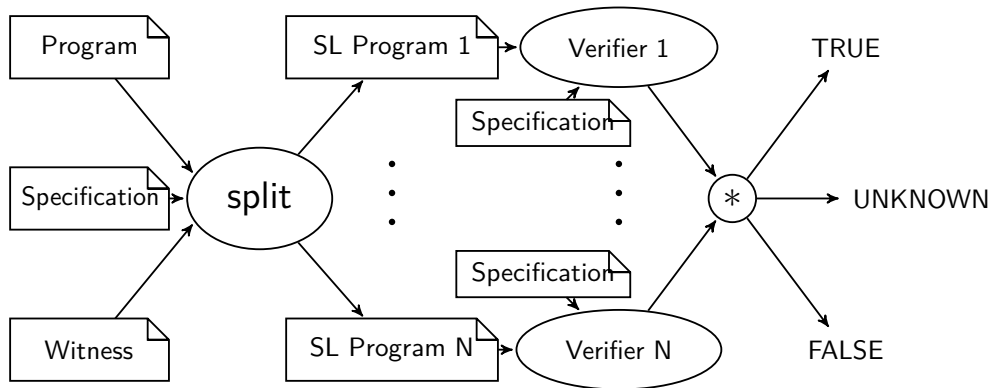
Straight-Line Programs:

```
1  int x = 0;  
2  int sum = 0;  
3  assert (Inv);
```

```
1  int x = nondet();  
2  int sum = nondet();  
3  assume(Inv && C);  
4  x++;  
5  sum += x;  
6  assert (Inv);
```

```
1  int x = nondet();  
2  int sum = nondet();  
3  assume(Inv && ! C);  
4  assert (Q);
```

(A2) Workflow of LIV



- ▶ Can use any off-the-shelf verifier from SV-COMP as backend
- ▶ Small frontend using pycparser for AST-based splitting

(A3) Example Combination (in DSL CoVeriTeam)

COVERITEAM: Language and Tool [18, Proc. TACAS 2022]

Algorithm 1 Witness Validation [10, 8]

Input: Program p , Specification s

Output: Verdict

- 1: $\text{verifier} := \text{Verifier}(\text{"Ultimate Automizer"})$
 - 2: $\text{validator} := \text{Validator}(\text{"CPAchecker"})$
 - 3: $\text{result} := \text{verifier.verify}(p, s)$
 - 4: **if** $\text{result.verdict} \in \{\text{TRUE}, \text{FALSE}\}$ **then**
 - 5: $\text{result} = \text{validator.validate}(p, s, \text{result.witness})$
 - 6: **return** $(\text{result.verdict}, \text{result.witness})$
-

(A4) Simple Combination without Cooperation

Often, even simple combinations help!

Portfolio construction using off-the-shelf verification tools [19, Proc. FASE 2022]

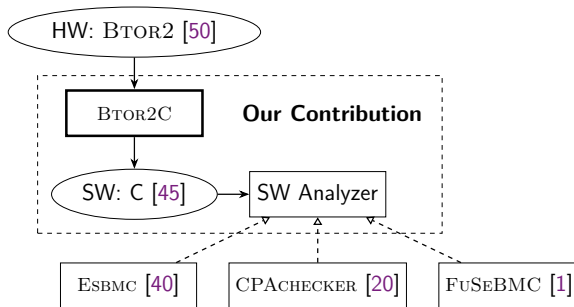
Consider AWS category (177 tasks) in SV-COMP 2022:

CBMC: 69 (8 wrong)

CoVeriTeam-Parallel-Portfolio: 147 (3 wrong)

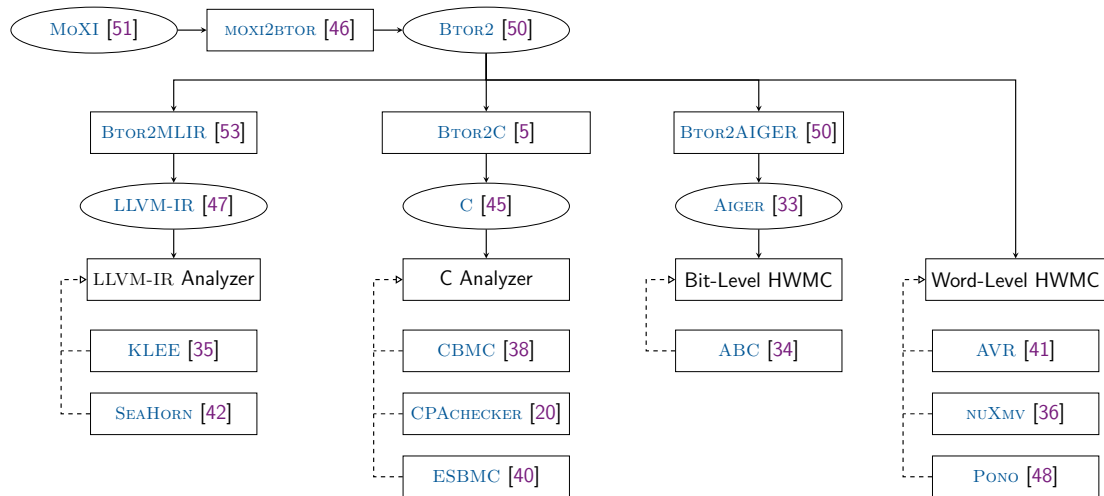
(improvement did not require any change in a verification tool)

(A5) Btor2C: Transforming from Hardware to Software



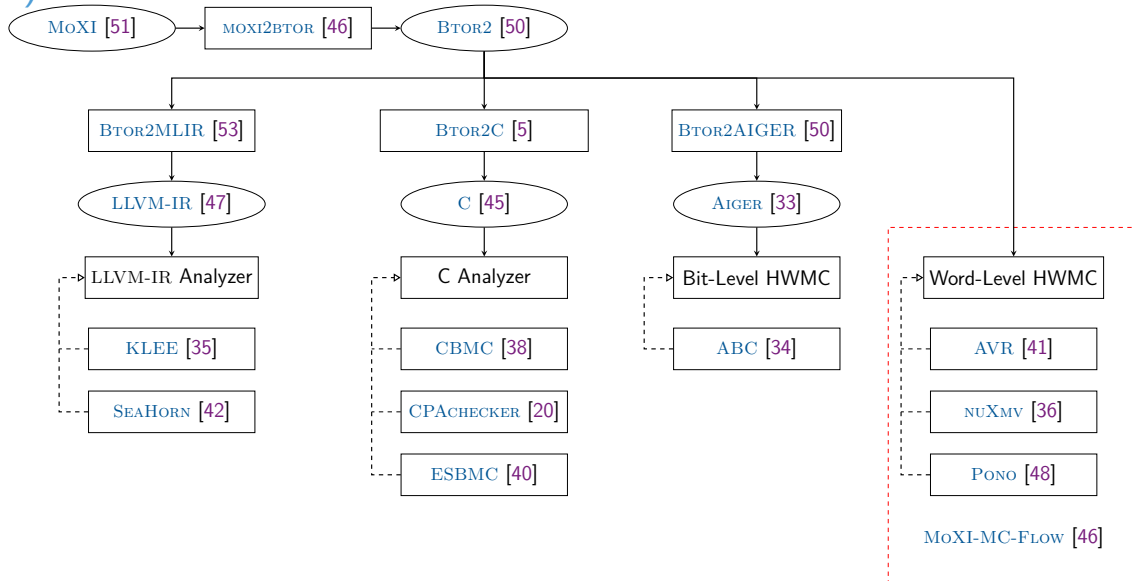
- **43** HW-verification tasks uniquely solved by SW analyzers in our evaluation
→ enhance HW quality assurance using SW analyzers
[5, Proc. TACAS '23]

(A6) Transformation-Based Verification with MoXI

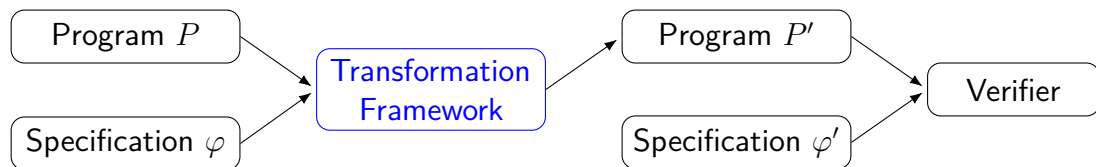


[2, Proc. VSTTE '24]

(A6) Transformation-Based Verification with MoXI



(A7) Transformation of Specifications



Our framework:

- ▶ *Easy to adopt* → Used by three tools in SV-COMP 25
- ▶ *Modular* → Can be used by any verifier supporting SV-COMP syntax
- ▶ *Configurable* → The transformations given by *Instrumentation Automata (IA)*

Proc. SPIN 2025

(A7) Results on Termination Reduction

Results (#Tasks)		UAUTOMIZER	2LS	UAUTOMIZER-R	CPACHECKER-R
Correct	377	312	259	333	121
Proofs	264	250	189	264	55
Alarms	69	62	70	69	66

(A8) Facing Hard Verification Tasks

Given: Program $P \models \varphi?$

Verifier A

Program Paths

$P \models \varphi?$
UNKNOWN

Verifier B

Program Paths

$P \models \varphi?$
UNKNOWN

(A8) Facing Hard Verification Tasks

Given: Program $P \models \varphi?$

Verifier A

Program Paths

$P \models \varphi?$
UNKNOWN

Verifier B

Program Paths

$P \models \varphi?$
UNKNOWN

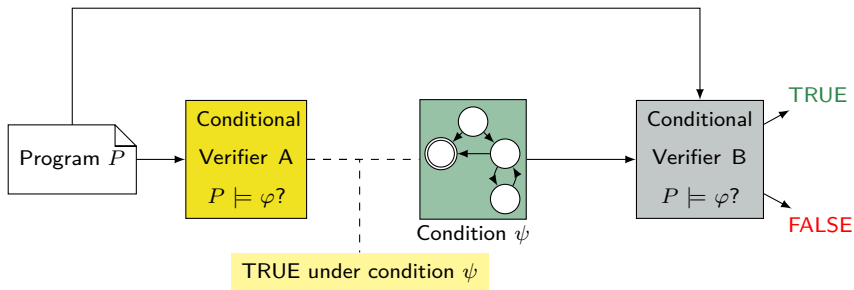
Verifier A + Verifier B

Program Paths

$P \models \varphi \checkmark$

e.g., conditional model checking

(A8) Conditional Model Checking



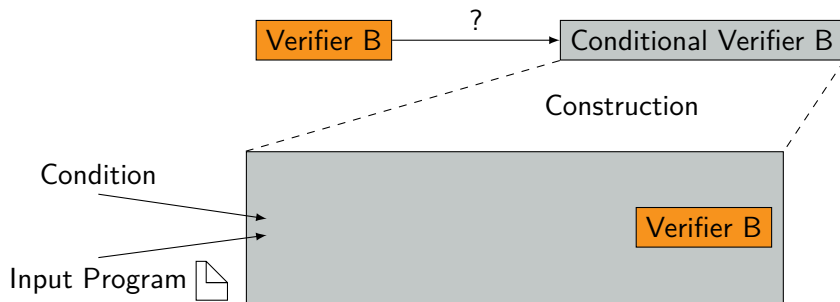
Proc. FSE 2012 [14]

(A9) Reducer-Based Construction



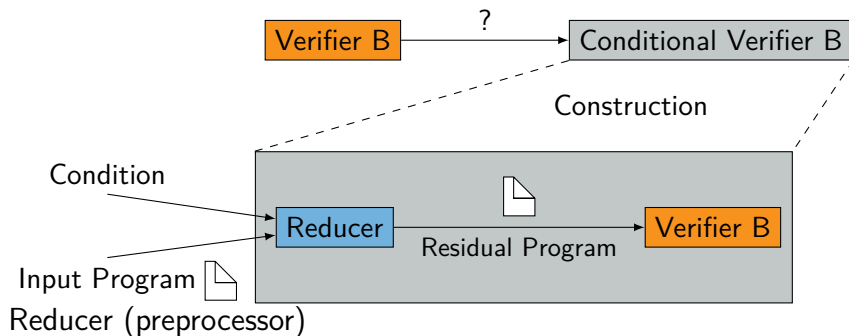
Proc. ICSE 2018 [17]

(A9) Reducer-Based Construction



Proc. ICSE 2018 [17]

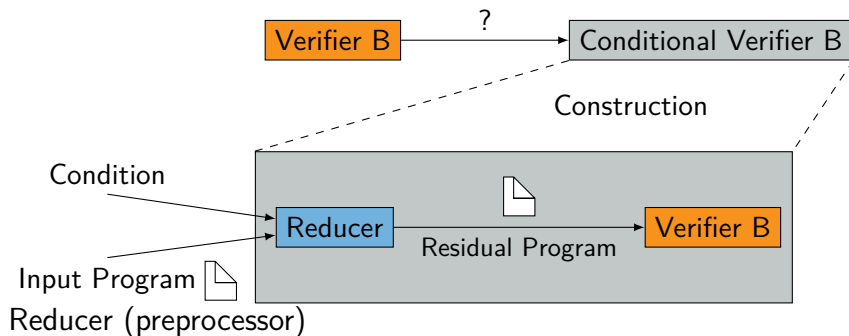
(A9) Reducer-Based Construction



- ▶ Builds standard input (C program)
- ▶ Representing a subset of paths
- ▶ Contains at least all non-verified paths

Proc. ICSE 2018 [17]

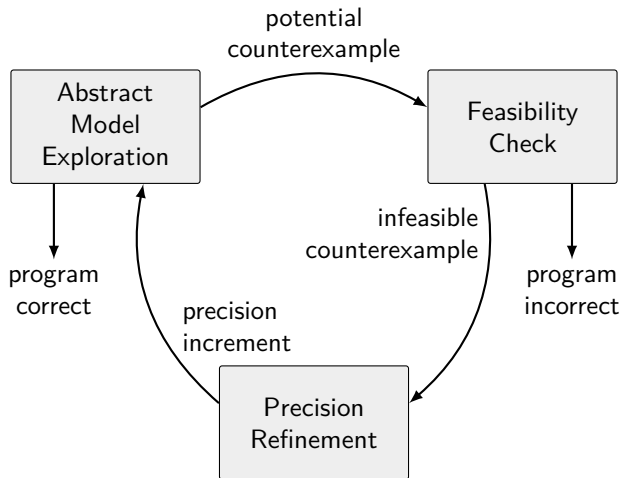
(A9) Reducer-Based Construction



- ▶ Builds standard input (C program)
- ▶ Representing a subset of paths
- ▶ Contains at least all non-verified paths
- + Verifier-unspecific approach
- + Many conditional verifiers possible

Proc. ICSE 2018 [17]

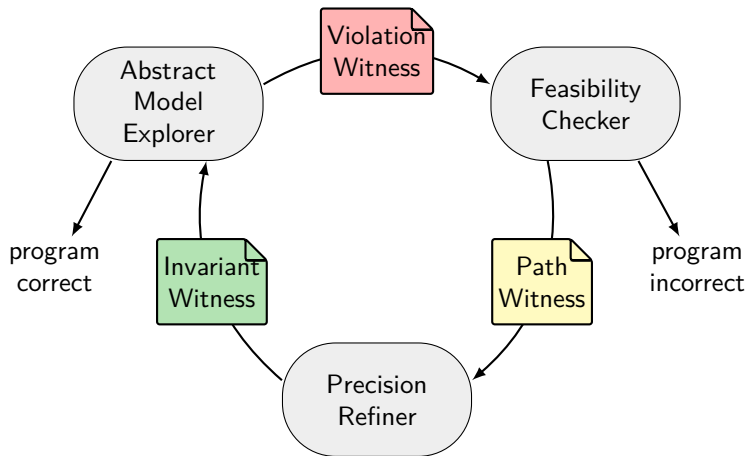
(A10) CEGAR



(A10) Modularization of CEGAR

- ▶ CEGAR defines I/O interfaces
 - ▶ But instances not exchangeable
 - ▶ Aim: generalize CEGAR, allow exchange of components
- ⇒ Modular reformulation

(A10) Workflow of Modular CEGAR



Proc. ICSE 2022 [13]

(A11) Interactive and Automatic Methods

- ▶ How to achieve cooperation between automatic and interactive verifiers?
- ▶ Idea: Try to use existing interfaces for information exchange
- ▶ [28, Proc. SEFM '22]

```
//@ensures \return==0;
int main() {
    unsigned int x = 0;
    unsigned int y = 0;
    //@loop invariant x==y;
    while (nondet_int()) {
        x++;
        //@assert x==y+1;
        y++;
    }
    assert(x==y);
    return 0;
}
```

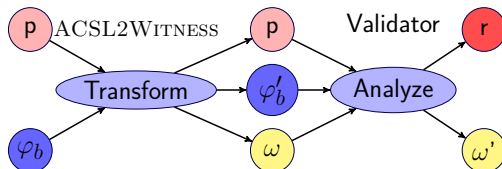
ACSL-annotated program, as used by
FRAMA-C

```
...
<node id="q1">
  <data key="invariant">( y == x )</data>
  <data key="invariant.scope">main</data>
</node>
<edge source="q0" target="q1">
  <data key="enterLoopHead">true</data>
  <data key="startline">6</data>
  <data key="endline">6</data>
  <data key="startoffset">157</data>
  <data key="endoffset">165</data>
</edge>
...
```

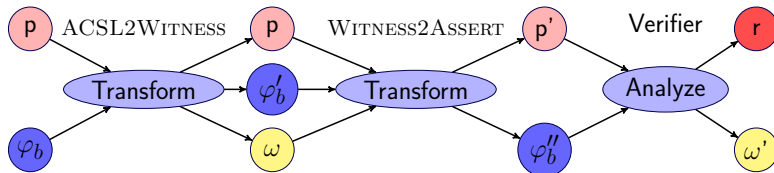
GraphML-based witness
automaton generated by
automatic verifiers

(A11) From Components: Construct Interactive Verifiers

- Turn a witness validator into an interactive verifier:



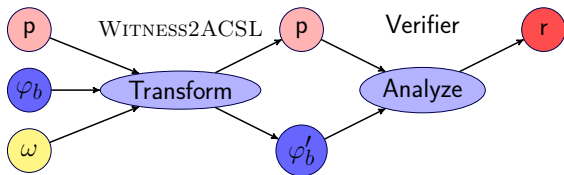
- Turn an automatic verifier into an interactive verifier:



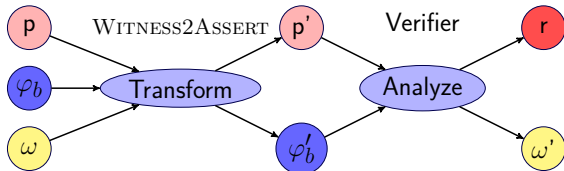
- Annotating in ACSL is more human-readable than witness automata
- Works for a wide range of automatic verifiers/validators

(A11) Component Framework: Constructing Validators

- Turn an interactive verifier (FRAMA-C) into a validator:

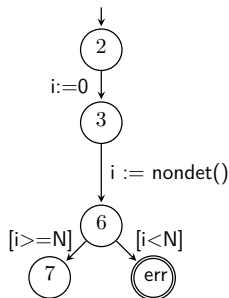
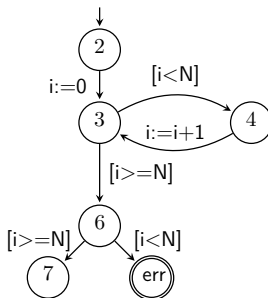


- Turn an automatic verifier into a validator [26, CAV '20]:



(A12) Loop Abstraction

```
1 void main() {  
2   int i = 0;  
3   while (i < N) {  
4     i = i + 1;  
5   }  
6   assert (i >= N);  
7 }
```



- ▶ Instead of a precise acceleration, we can also apply an overapproximating *abstraction*
- ▶ Here we just havoc all variables that are modified in the loop, but more elaborate abstraction strategies exist

(A12) Example: Havoc Abstraction

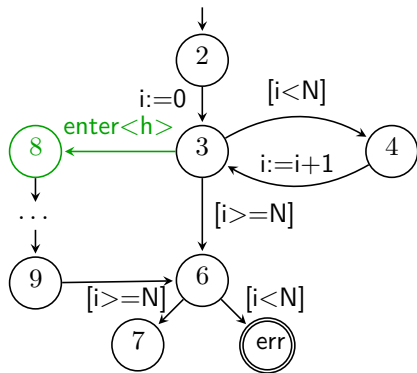
```
1 void main() {  
2   int i = 0;  
3   while (i<N) {  
4     i=i+1;  
5   }  
6   assert (i>=N);  
7 }
```

```
1 void main() {  
2   int i = 0;  
3   if (i<N) {  
4     i = nondet();  
5     assume(!(i<N));  
6   }  
7   assert (i>=N);  
8 }
```

- ▶ **Havoc Abstraction:** if loop is entered, havoc all input variables of the loop and perform one loop iteration, then assume the loop is left
- ▶ Only sound if the loop body does not contain assertions
- ▶ Overapproximation, but sometimes enough (as in this example)

(A12) Configurable Solution a la CPAchecker

- ▶ Use the CFA as interface
- ▶ Add our loop abstractions next to the original loop
- ▶ Mark the entry nodes of each added alternative with an identifier for the applied strategy: $\sigma : L \rightarrow S$
- ▶ In the example:
 $S = \{b, h\}$
 $\sigma(8) = h$
 $\sigma(l) = b$ for all l except 8
- ▶ Select allowed strategies during state-space exploration using σ
- ▶ [23, Proc. SEFM '22]



(A12) Accessibility of Loop Abstractions via Patches

- ▶ We provide loop abstractions as patches
- ▶ We also output a the abstracted version of the program in case we found a proof
- ▶ Can be used independently by other tools
- ▶ Does this work in practice?
⇒ Experiments

```
--- havoc.c
+++ havoc.c
-14,13 +14,16
    return ;
}

int main(void) {
    unsigned int x = 1000000;
- while (x > 0) {
- x -= 4;
+ // START HAVOCSTRATEGY
+ if (x > 0) {
+ x = __VERIFIER_nondet_uint();
+ }
+ if (x > 0) abort();
+ // END HAVOCSTRATEGY
  __VERIFIER_assert(!(x % 4));
}
```

Conclusion

- ▶ Many verification tools and techniques
- ▶ External combinations are important
- ▶ Interfaces (artifacts, actors)
- ▶ Combinations and Cooperation
- ▶ Leverage Cooperation between Tools

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