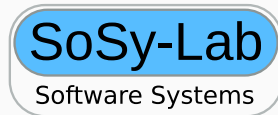


Distributed Summary Synthesis: A Divide-and-Conquer Approach for Distributed Program Analysis

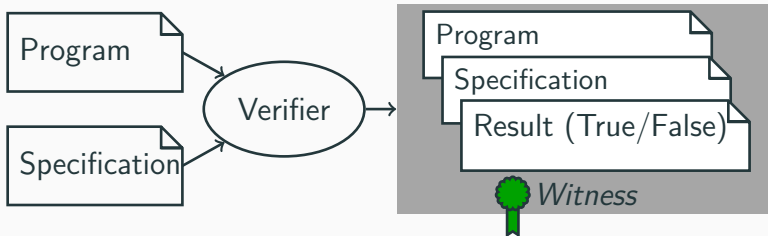
Dirk Beyer

LMU Munich, Germany

Dagstuhl Seminar 25421
2025-10-15



Automatic Software Verification



Motivation

- We need low response time (enable MC in continuous integration).
- We are looking for a massively parallel approach.
- Solution: Decomposition into blocks,
construct block-wise contracts using backend verifiers
- Goal: Scalable and Distributed Software Verification

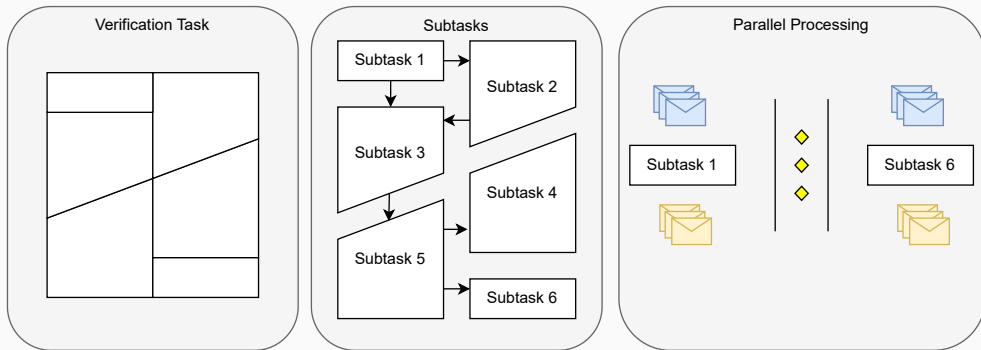
Based on [6]:

Dirk Beyer, Matthias Kettl, Thomas Lemberger:

Decomposing Software Verification using Distributed Summary Synthesis

Proc. ACM on Software Engineering, Volume 1, Issue FSE, 2024.

<https://doi.org/10.1145/3660766>



Overview of the *DSS* approach

Decomposition

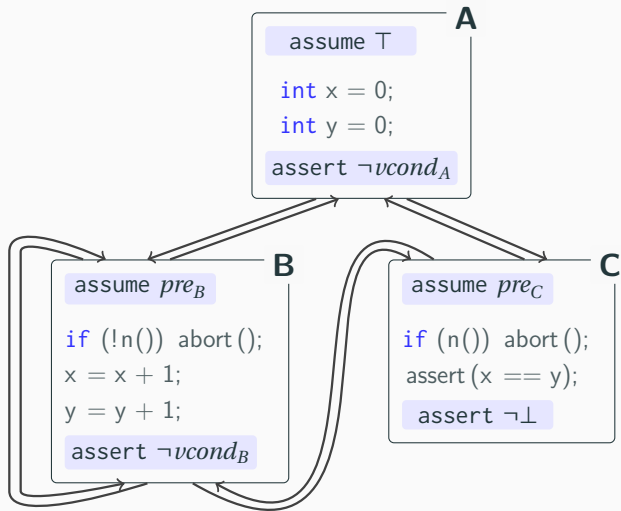
Requirements for our current decomposition into blocks:

- Each block has exactly one entry and one exit location.
- Loops should be reflected as loops in the block graph.
- Blocks should be as large as possible.
- Blocks not bound to functions.

Approach: We decompose the CFA similar to large-block encoding [3].

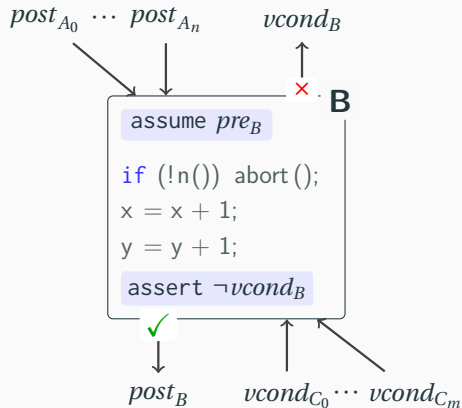
Decomposition

```
1 int main() {  
2   int x = 0;  
3   int y = 0;  
4   while (n()) {  
5     x = x + 1;  
6     y = y + 1;  
7   }  
8   assert(x == y);  
9 }
```



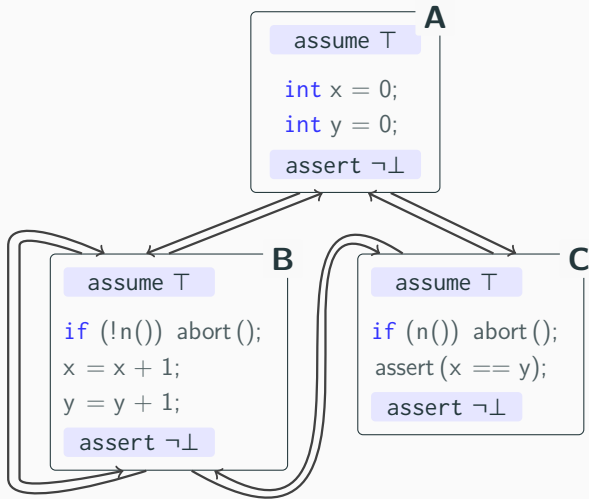
Workers

- Preconditions describe good entry states of a block (over-approximating).
- Violation condition needs to be refuted to prove a program safe (precise or over-approximation).
- Preconditions are refined until all violation conditions are refuted or at least one is confirmed.



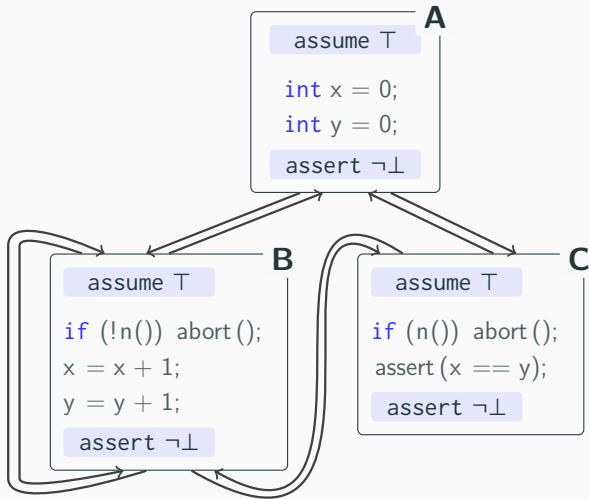
DSS Example

it	Block	pre	vcond	Result



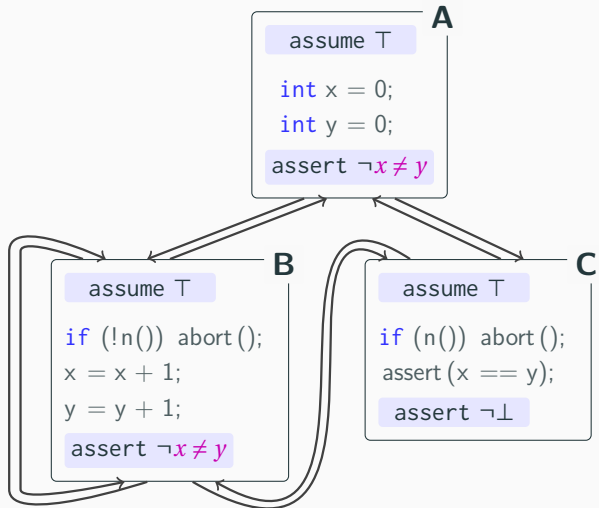
DSS Example

it	Block	pre	vcond	Result
1	A	T	$\perp$	$\downarrow \boxtimes: T$
1	B	T	$\perp$	$\downarrow \boxtimes: T$
1	C	$\perp$	T	$\uparrow \boxtimes: x \neq y$



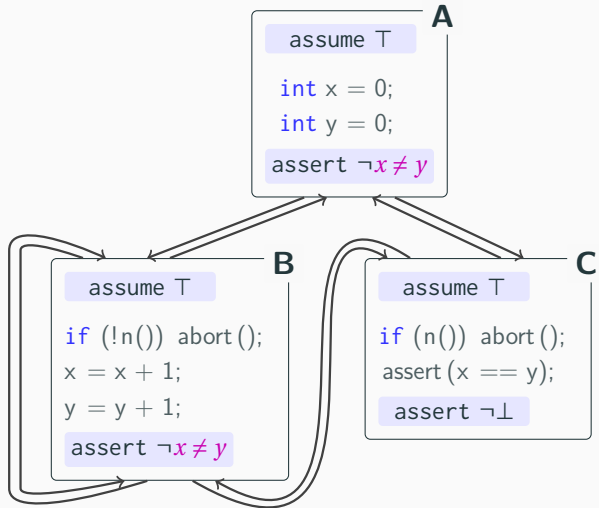
DSS Example

it	Block	pre	vcond	Result
1	A	T	$\perp$	$\downarrow \boxtimes: T$
1	B	T	$\perp$	$\downarrow \boxtimes: T$
1	C	$\perp$	T	$\uparrow \boxtimes: x \neq y$



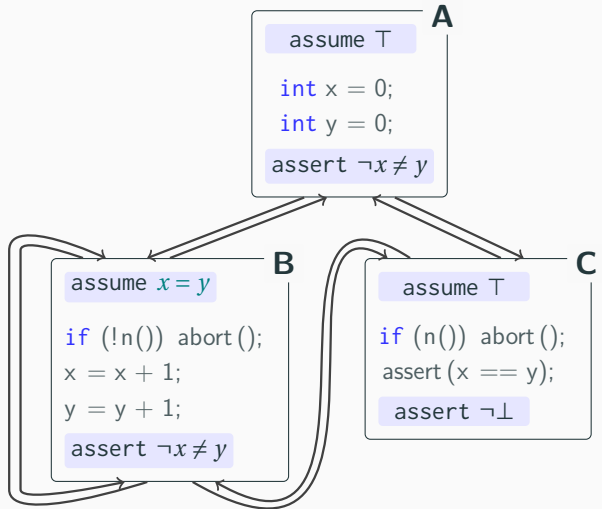
DSS Example

it	Block	pre	vcond	Result
1	A	T	$\perp$	$\downarrow \boxtimes: T$
1	B	T	$\perp$	$\downarrow \boxtimes: T$
1	C	$\perp$	T	$\uparrow \boxtimes: x \neq y$
2	A	T	$x \neq y$	$\downarrow \boxtimes: x = y$
2	B	T	$x \neq y$	$\uparrow \boxtimes: x \neq y$



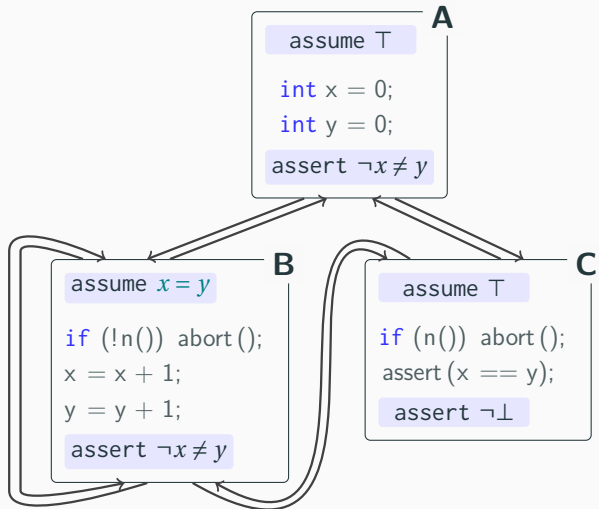
DSS Example

it	Block	pre	vcond	Result
1	A	T	$\perp$	↓☑: T
1	B	T	$\perp$	↓☑: T
1	C	$\perp$	T	↑☑: $x \neq y$
2	A	T	$x \neq y$	↓☑: $x = y$
2	B	T	$x \neq y$	↑☑: $x \neq y$



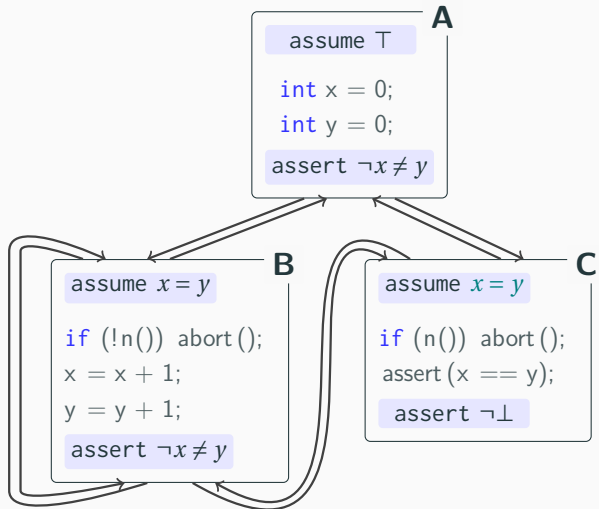
DSS Example

it	Block	pre	vcond	Result
1	A	T	$\perp$	↓☑: T
1	B	T	$\perp$	↓☑: T
1	C	$\perp$	T	↑☑: $x \neq y$
2	A	T	$x \neq y$	↓☑: $x = y$
2	B	T	$x \neq y$	↑☑: $x \neq y$
3	B	$x = y$	$x \neq y$	↓☑: $x = y$



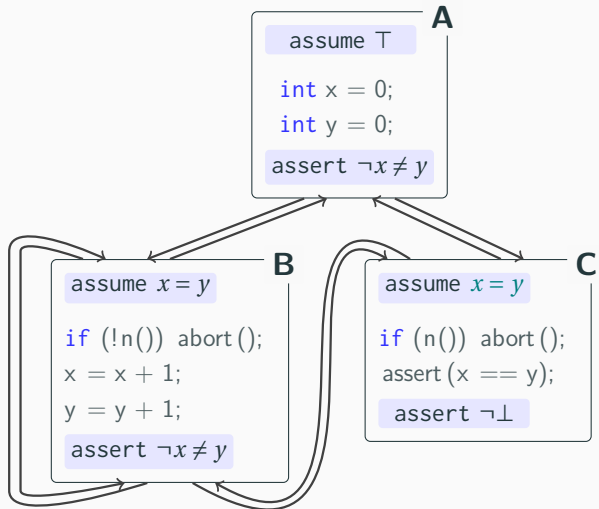
DSS Example

it	Block	pre	vcond	Result
1	A	T	$\perp$	$\downarrow \boxtimes: T$
1	B	T	$\perp$	$\downarrow \boxtimes: T$
1	C	$\perp$	T	$\uparrow \boxtimes: x \neq y$
2	A	T	$x \neq y$	$\downarrow \boxtimes: x = y$
2	B	T	$x \neq y$	$\uparrow \boxtimes: x \neq y$
3	B	$x = y$	$x \neq y$	$\downarrow \boxtimes: x = y$



DSS Example

it	Block	pre	vcond	Result
1	A	T	$\perp$	$\downarrow \boxtimes: T$
1	B	T	$\perp$	$\downarrow \boxtimes: T$
1	C	$\perp$	T	$\uparrow \boxtimes: x \neq y$
2	A	T	$x \neq y$	$\downarrow \boxtimes: x = y$
2	B	T	$x \neq y$	$\uparrow \boxtimes: x \neq y$
3	B	$x = y$	$x \neq y$	$\downarrow \boxtimes: x = y$
4	C	$x = y$	$\perp$	$\downarrow \boxtimes: T$



Details on Information Exchange

- Subtasks are identified via their program location
- Message consists of
relevant program location + (postcondition | violation condition)
- Postcondition:
 - Symbolic summary at block end (e.g., Craig interpolant)
 - Communicated in SMT-LIB
- Violation conditions:
 - Precise path formula
 - Communicated in SMT-LIB

Related Approaches

Existing approaches have limitations that distributed summary synthesis solves, most importantly the potential to **scale to many nodes**:

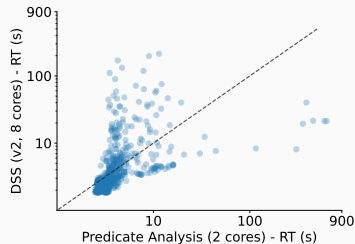
- INFER [7, 8] scales well but reports many false alarms.
⇒ *DSS* is not restricted to a local context.
- BAM [4] has nested blocks that are not parallelizable.
⇒ *DSS* does not wait for predecessor blocks and parallelizes as much as possible.
- HIFROG [1] is bound to function summaries and SMT-based algorithms.
⇒ *DSS* is domain-independent and can use flexible block size.

Evaluation: Setup

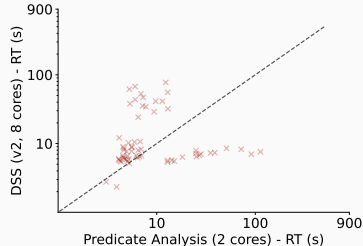
Benchmark Setup:

- We implemented DSS in CPACHECKER [5].
- Two abstract domains: predicate abstraction, symbolic execution.
- We evaluate *DSS* on the subcategories *SoftwareSystems* and *ProductLines* of the SV-COMP '25 benchmarks (654 unsafe and 2935 safe verification tasks).
- We use the SV-COMP [2] benchmark setup:
15 GB RAM, 15 min, on an 8-core Intel Xeon E3-1230 v5 with 3.40 GHz.

Evaluation: Results for Predicate Abstraction



safe tasks, p-value=0.00014

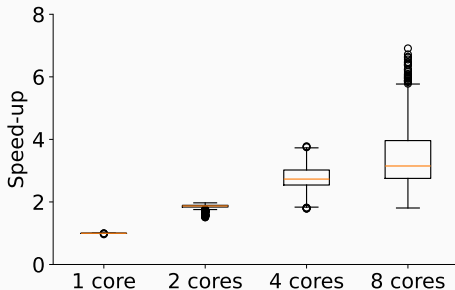


unsafe tasks, p-value=0.96

Response time of predicate abstraction (x-axis) vs. *DSS* (y-axis),
p-values computed using the Wilcoxon signed-rank test for “DSS is faster”

DSS introduces overhead which only pays-off for more complex tasks.
A parallel portfolio can combine the best of both approaches.

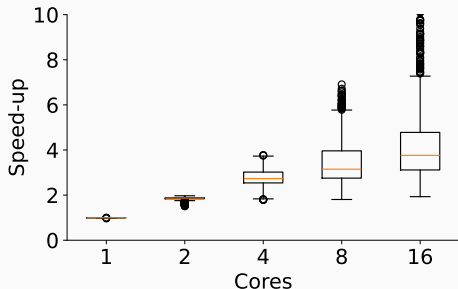
Evaluation: Distribution of Workload



The ratio of the CPU time compared to the response time for 1, 2, 4, and 8 cores.

The workload is distributed effectively to multiple processing units.

Evaluation: Distribution of Workload



The ratio of the CPU time compared to the response time for 1, 2, 4, 8, and 16 cores. For 16 cores, we used an AMD Ryzen 7 PRO 5750G.

The workload is distributed effectively to multiple processing units.

Evaluation: Outperforming Predicate Abstraction

Task	$\text{CPU}_{\mathbb{P}}(s)$	$\text{CPU}_{DSS}(s)$	$\text{RT}_{\mathbb{P}}(s)$	$\mathbf{RT}_{DSS}(s)$	Block size (avg.)	# Threads
minepump-spec4-produ...	640	140	630	21	6.8	70
product-lines/minepu...	61	42	51	8.5	5.9	85
regulator-wm831x-ld...	45	27	34	12	9.7	353
tty-serial-xilinx-...	24	22	15	8.9	15	217
watchdog-w83697hf-w...	24	17	15	7.5	8.0	204

DSS outperforms predicate abstraction on some tasks.

With the help of a parallel portfolio we get the best of both worlds.

Evaluation: DSS with more Resources

Task	$\text{CPU}_{DSS}(s)$	$\text{RT}_{DSS}(s)$
drivers-hid-hid-...	2700	390
minepump-spec1-product49...	2100	570
hid-hid-topseed.ko-ldv...	1700	260
drivers-hwmon-s3c-hwmon...	860	86
stmpe-ts.ko-ldv-main0-seq...	730	140

Increasing the number of cores to 16, the memory to 32 GB and the time limit to 15 min response time allows *DSS* to solve more complex tasks.

Evaluation: Increasing the Number of Cores

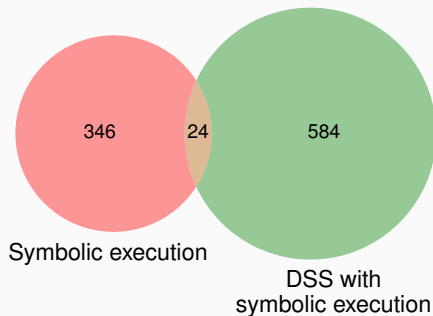
Task	1 core	2 cores	4 cores	8 cores	16 cores	32 cores	64 cores	128 cores
ldv-linux-3.4-simple...	51	19	19	9.6	8.3	8.2	8.7	8.7
ldv-linux-3.4-simple...	630	540	410	340	310	320	300	330
misc-bmp085.ko-ldv-...	390	280	170	160	260	230	160	170

More cores decrease the response time for complex tasks.

However, this may cause more overhead and more messages to be processed.

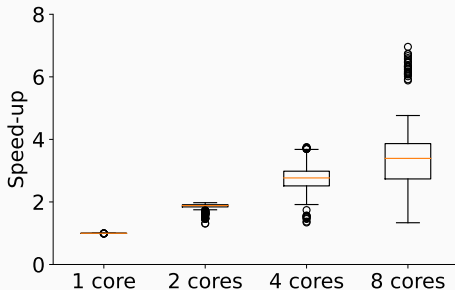
Evaluation: DSS with Symbolic Execution (DSS_{SE})

	SE	DSS_{SE}	Virtual best
Proofs	71	585	655
Violations	299	23	299
Total	370	608	954



DSS with symbolic execution proves more tasks than symbolic execution alone, but is less efficient at finding counterexamples.

Evaluation: DSS_{SE} Distribution of Workload



The ratio of the CPU time compared to the response time for 1, 2, 4, and 8 cores.

The workload is distributed effectively to multiple processing units.

Evaluation: DSS_{SE} Outperforming Symbolic Execution

Task	$CPU_{SE}(s)$	$CPU_{DSS}(s)$	$RT_{SE}(s)$	$RT_{DSS}(s)$	Block size (avg.)	# Threads
misc-sgi-xp-xp.ko-...	900	13	890	3.2	18	38
net-phy-et1011c.ko...	900	13	890	3.2	36	28
media-video-cx88-...	900	14	890	3.3	51	28
net-phy-national.k...	900	14	890	3.4	38	29
usb-storage-ums-sd...	900	13	890	3.4	60	16

DSS_{SE} can quickly prove many tasks where symbolic execution times out. This is mostly due to the nature of the decomposition rather than the distribution.

Conclusion

- *DSS* can decompose a verification task into independent smaller tasks.
- *DSS* is domain-independent and supports various block sizes.
- *DSS* effectively distributes the workload to multiple processing units.
- *DSS* is implemented in CPACHECKER [5].



Supplementary webpage

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References II

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- [8] Kettl, M., Lemberger, T.: The static analyzer `INFER` in SV-COMP (competition contribution). In: Proc. TACAS (2). pp. 451–456. LNCS 13244, Springer (2022). https://doi.org/10.1007/978-3-030-99527-0_30