

# Software Verification

An Overview of the State of the Art

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# Outline: Three Parts

- ▶ Overview
- ▶ SMT-Based Automatic Software Verification
- ▶ Cooperative Verification

# Some Historical Landmarks

## ► **70 years ago: Assertions and Proof Decomposition,**

Alan Turing, 1949 [28]

"In order that the man who checks may not have too difficult a task the programmer should make a number of definite assertions which can be checked individually, and from which the correctness of the whole program easily follows."

# Some Historical Landmarks

- ▶ 70 years ago: Assertions and Proof Decomposition
- ▶ **45 years ago: Data-Flow Analysis and Abstract States,**

Gary Kildall, POPL 1973 [26]

“A Unified Approach to Global Program Optimization”

Defines algorithm, meet operation, lattice, etc.

Extended and made popular for program analysis by

F. Nielson, H. R. Nielson, C. Hankin, P. Cousot, R. Cousot

# Some Historical Landmarks

- ▶ 70 years ago: Assertions and Proof Decomposition
  - ▶ 45 years ago: Data-Flow Analysis and Abstract States
  - ▶ **40 years ago: LTL and Model Checking,**  
Pnueli, Clarke, Emerson, Sifakis, 1981 [17]  
Specification languages, modeling languages, algorithms,  
theory, tools  
LTL, CTL, automata, Kripke structures, model checking,  
→ software model checking
- “Handbook of Model Checking”, Springer, 2018 [17]

# Some Historical Landmarks

- ▶ 70 years ago: Assertions and Proof Decomposition
- ▶ 45 years ago: Data-Flow Analysis and Abstract States
- ▶ 40 years ago: LTL and Model Checking
- ▶ **20 years ago: Predicate Abstraction,**  
Graf, Saïdi, 1997 [18]  
Enabling idea to project software to  
a (smaller) finite state space  
Accelerated development of tools:  
BLAST, SLAM, SATABS (“1st generation”)

# Some Historical Landmarks

- ▶ 70 years ago: Assertions and Proof Decomposition
- ▶ 45 years ago: Data-Flow Analysis and Abstract States
- ▶ 40 years ago: LTL and Model Checking
- ▶ **15 years ago: Satisfiability Modulo Theory**  
Enormous breakthrough, many tools, ...  
See Cesare Tinelli's tutorial yesterday

# Some Historical Landmarks

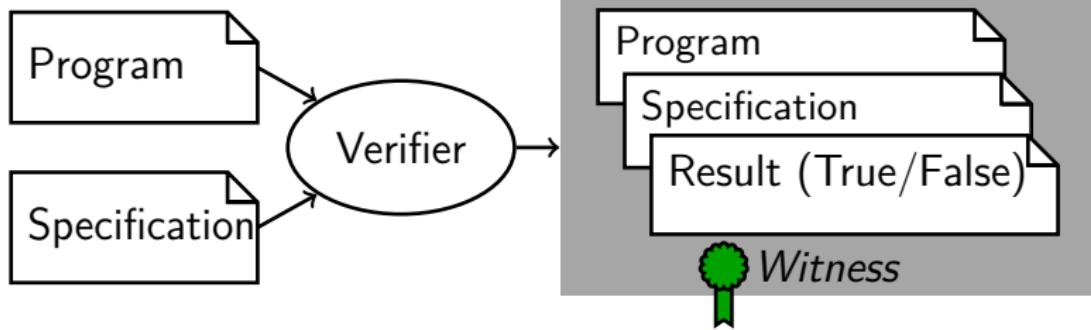
- ▶ 70 years ago: Assertions and Proof Decomposition
- ▶ 45 years ago: Data-Flow Analysis and Abstract States
- ▶ 40 years ago: LTL and Model Checking
- ▶ 15 years ago: Satisfiability Modulo Theory
- ▶ **today:** From **lack** of tools to **abundance** of tools
  - Problem: missing standard interfaces
  - Solution: competitions to establish standards  
(input, exchange, comparability, reproducibility)

# Competitions in Software Verification and Testing

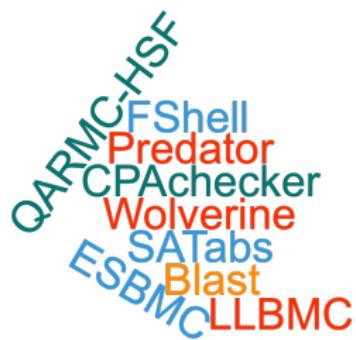
- ▶ RERS: off-site, tools, free-style [21]
- ▶ SV-COMP: off-site, automatic tools, controlled [1]
- ▶ Test-Comp: off-site, automatic tools, controlled [3]
- ▶ VerifyThis: on-site, interactive, teams [22]

(alphabetic order)

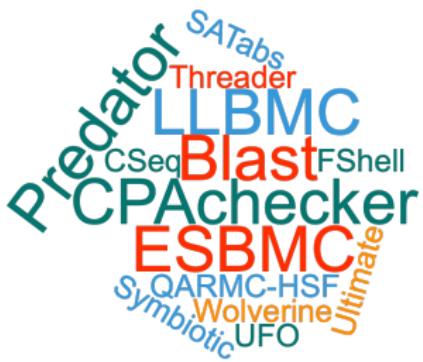
# Automatic Software Verification



# SV-COMP (Automatic Tools 2012)



# SV-COMP (Automatic Tools 2013, cumulative)



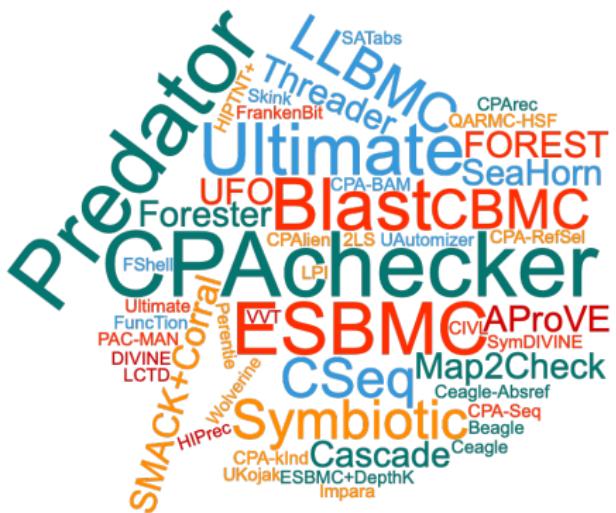
# SV-COMP (Automatic Tools 2014, cumulative)



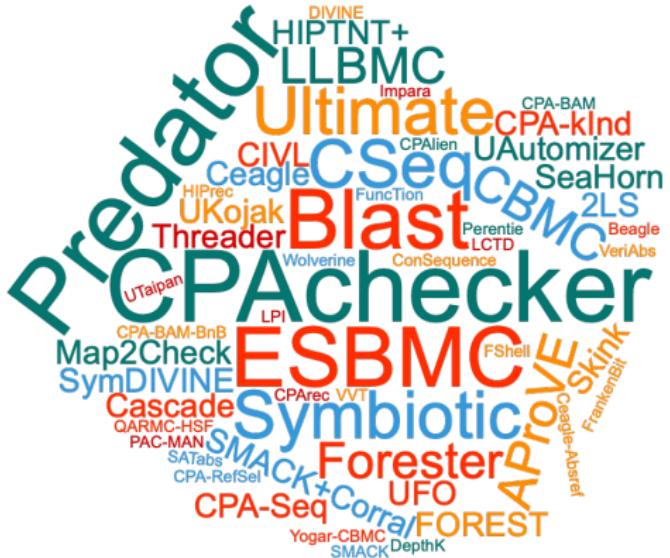
# SV-COMP (Automatic Tools 2015, cumulative)



# SV-COMP (Automatic Tools 2016, cumulative)



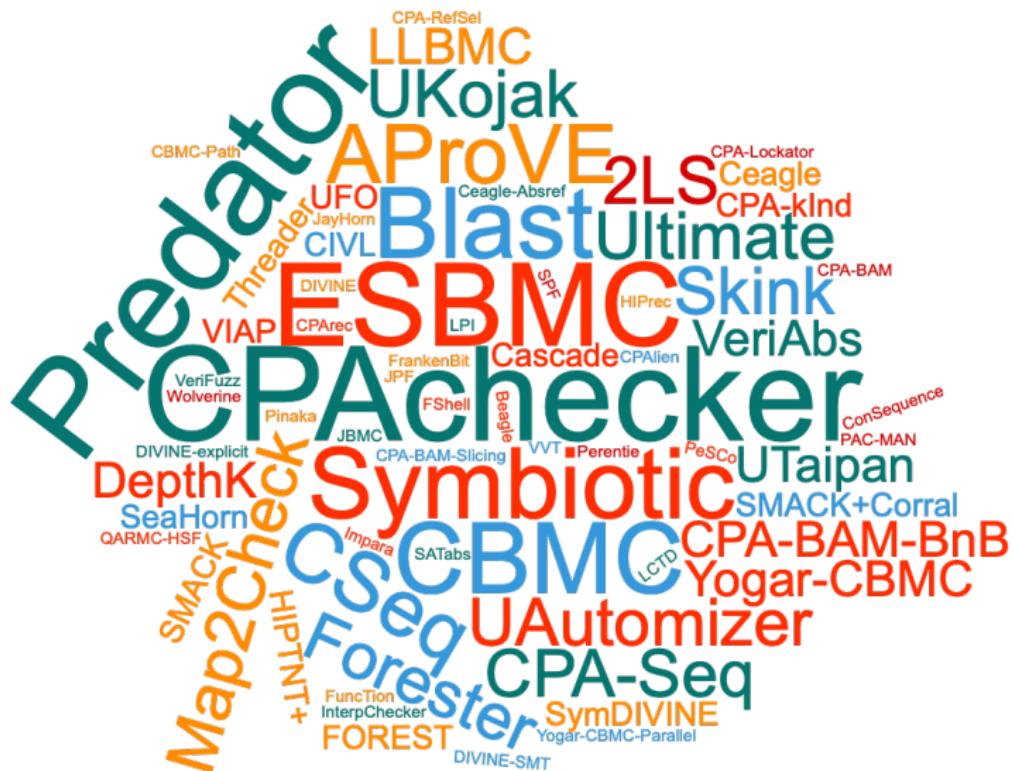
# SV-COMP (Automatic Tools 2017, cumulative)



# SV-COMP (Automatic Tools 2018, cumulative)



# SV-COMP (Automatic Tools 2019, cumulative)



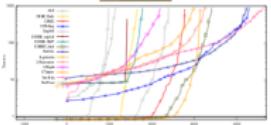
# What is the best verifier?

- ▶ Many different kinds of programs seem to require many different good tools with different strengths

# SV-COMP (Automatic Tools)

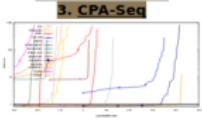
## ReachSafety

1. VeriAbs
2. CPA-Seq
3. PeSCo



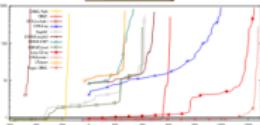
## MemSafety

1. Symbiotic
2. PredatorHP
3. CPA-Seq



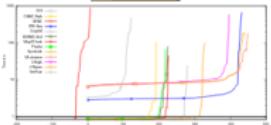
## ConcurrencySafety

1. Yogar-CBMC
2. Lazy-CSeq
3. CPA-Seq



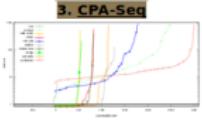
## NoOverflows

1. UAutomizer
2. UTaipan
3. CPA-Seq



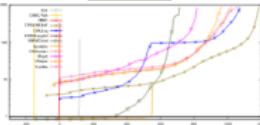
## Termination

1. UAutomizer
2. AProVE
3. CPA-Seq



## SoftwareSystems

1. CPA-BAM-BnB
2. CPA-Seq
3. VeriAbs



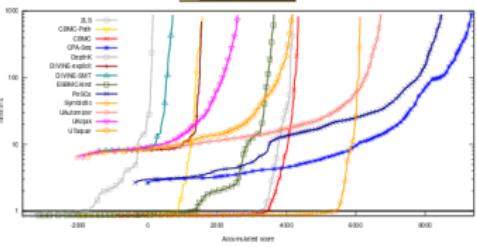
## FalsificationOverall

1. CPA-Seq
2. PeSCo
3. FSBMC-kind



## Overall

1. CPA-Seq
2. PeSCo
3. UAutomizer



<https://sv-comp.sosy-lab.org/2019/results>

# Which techniques are used?

Participant	CEGAR	Predicate Abstraction	Symbolic Execution	Bounded Model Checking	k-Induction	Property-Directed Reach.	Explicit-Value Analysis	Numeric. Interval Analysis	Shape Analysis	Separation Logic	Bit-Precise Analysis	ARG-Based Analysis	Lazy Abstraction	Interpolation	Automata-Based Analysis	Concurrency Support	Ranking Functions	Evolutionary Algorithms
2LS																		
AProVE			✓															
CBMC																		
CBMC-PATH					✓													
CPA-BAM-BnB	✓	✓																
CPA-LOCKATOR	✓	✓																
CPA-SEQ	✓	✓																
DEPTHK																		
DIVINE-EXPLICIT																		
DIVINE-SMT																		
ESBMC-KIND																		
JAYHORN	✓	✓																
JBMC																		
JPF																		
LAZY-CSEQ																		
MAP2CHECK																		
PeSCo	✓	✓																
PINAKA			✓	✓														
PREDATORHP																		
SKBNK	✓																	
SMACK	✓																	
SPF																		
SYMBIOTIC																		
UAUTOMIZER	✓	✓																
UKOJA	✓	✓																
UTP																		

Competition Report [2]

[https://doi.org/10.1007/978-3-030-17502-3\\_9](https://doi.org/10.1007/978-3-030-17502-3_9)

# Algorithms

- 17 Bounded Model Checking
- 13 CEGAR
- 8 Predicate Abstraction
- 5 k-Induction
- 4 Symbolic Execution
- 3 Automata-Based Analysis
- 2 Property-Directed Reachability (IC3)

# Abstract Domains

- 24 Bit-Precise Analysis
- 10 Explicit-Value Analysis
- 9 Numerical Interval Analysis
- 4 Shape Analysis
- 1 Separation Logic

# Testing

- ▶ Fuzzing (VeriFuzz [16], based on AFL)
- ▶ Symbolic execution (KLEE [15])
- ▶ Software model checking (CoVeriTest [12], → Poster)

## Part 2

# Unified View on SMT-Based Software Verification

Based on:

Dirk Beyer, Matthias Dangl, Philipp Wendler:

## **A Unifying View on SMT-Based Software Verification**

Journal of Automated Reasoning, Volume 60, Issue 3, 2018

# SMT-based Software Model Checking

- ▶ Predicate Abstraction  
(BLAST, CPACHECKER, SLAM, ...)
- ▶ IMPACT  
(CPAchecker, IMPACT, WOLVERINE, ...)
- ▶ Bounded Model Checking  
(CBMC, CPAchecker, ESBMC, ...)
- ▶  $k$ -Induction  
(CPAchecker, ESBMC, 2LS, ...)
- ▶ Property-Directed Reachability (PDR, also known as IC3)  
(CPAchecker, SEAHORN, VVT, ...)
- ▶ Trace Abstraction  
(ULTIMATE AUTOMIZER, CPAchecker in progress, ...)

# SMT-based Software Model Checking

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# Motivation

- ▶ Theoretical comparison difficult:
    - ▶ different conceptual optimizations  
(e.g., large-block encoding)
    - ▶ different presentation
- What are their core concepts and key differences?

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- ▶ Theoretical comparison difficult:
  - ▶ different conceptual optimizations  
(e.g., large-block encoding)
  - ▶ different presentation
- What are their core concepts and key differences?
- ▶ Experimental comparison difficult:
  - ▶ implemented in different tools
  - ▶ different technical optimizations (e.g., data structures)
  - ▶ different front-end and utility code
  - ▶ different SMT solver
- Where do performance differences actually come from?

# Goals

- ▶ Provide a unifying framework for SMT-based algorithms
- ▶ Understand differences and key concepts of algorithms
- ▶ Determine potential of extensions and combinations
- ▶ Provide solid platform for experimental research

# Approach

- ▶ Understand, and, if necessary, re-formulate the algorithms
- ▶ Design a configurable framework for SMT-based algorithms  
(based upon the CPA framework)
- ▶ Use flexibility of adjustable-block encoding (ABE)
- ▶ Express existing algorithms using the common framework
- ▶ Implement framework (in CPACHECKER)

# Base: Adjustable-Block Encoding

Originally for predicate abstraction:

- ▶ Abstraction computation is expensive
- ▶ Abstraction is not necessary after every transition
- ▶ Track precise path formula between abstraction states
- ▶ Reset path formula and compute abstraction formula at abstraction states
- ▶ Large-Block Encoding:  
abstraction only at loop heads (hard-coded)
- ▶ Adjustable-Block Encoding:  
introduce block operator "blk" to make it configurable

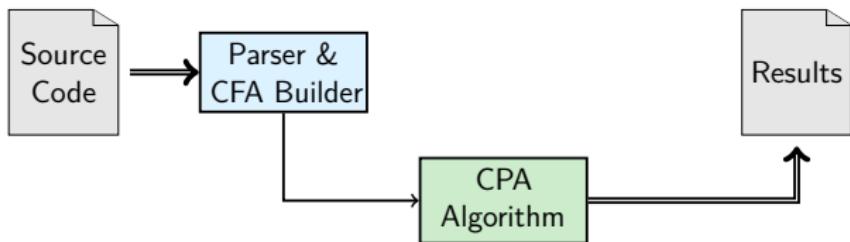
# Base: Configurable Program Analysis

Configurable Program Analysis (CPA):

- ▶ Beyer, Henzinger, Théoduloz: Proc. CAV 2007, [11]
- ▶ One single unifying algorithm for all algorithms based on state-space exploration
- ▶ **Configurable** components: abstract domain, abstract-successor computation, path sensitivity, ...

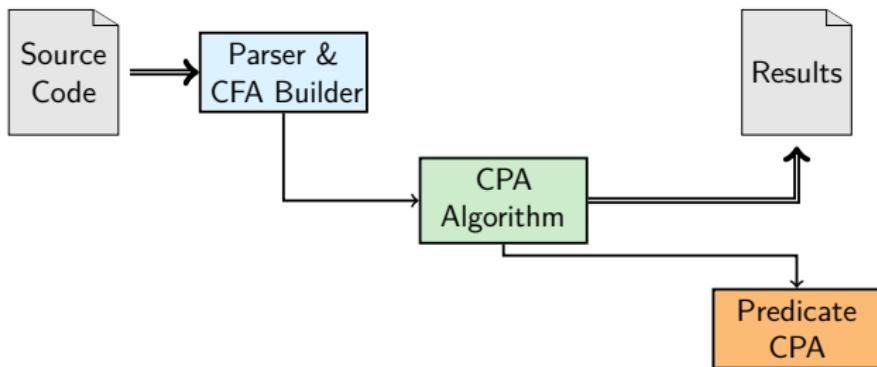
# Using the CPA Framework

- ▶ CPA Algorithm is a configurable reachability analysis for arbitrary abstract domains



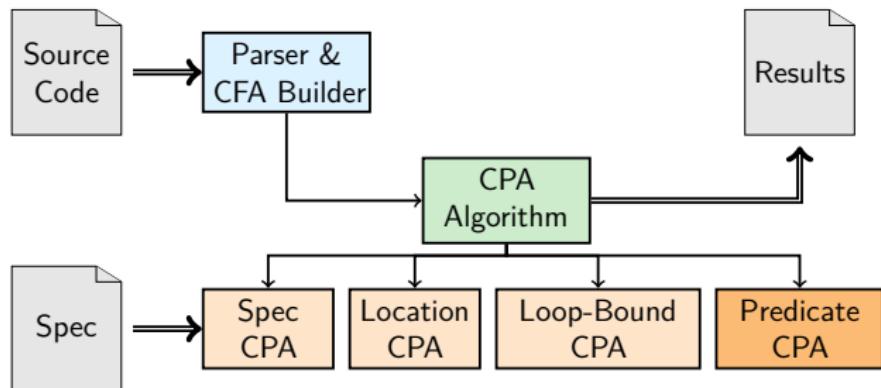
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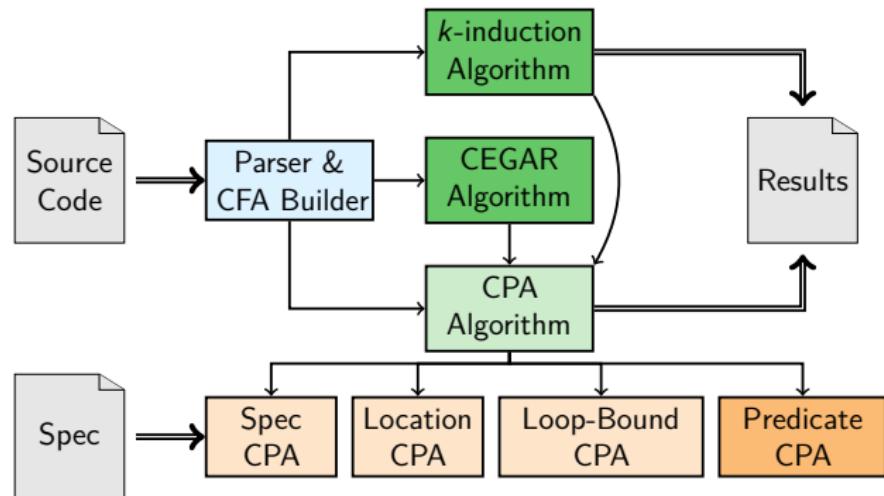
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- ▶ Reuse other CPAs

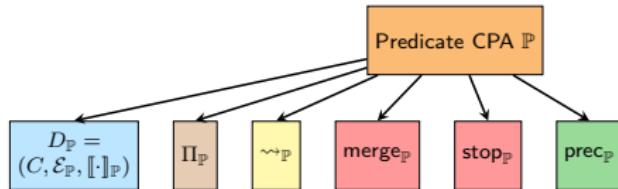


# Using the CPA Framework

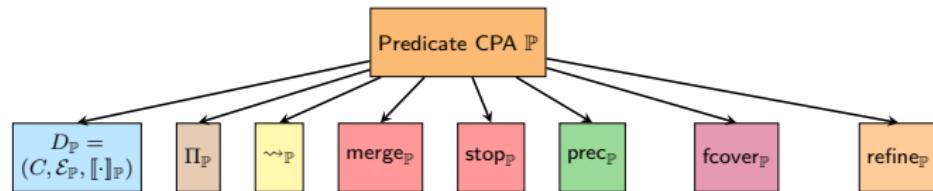
- ▶ CPA Algorithm is a configurable reachability analysis for arbitrary abstract domains
- ▶ Provide Predicate CPA for our predicate-based abstract domain
- ▶ Reuse other CPAs
- ▶ Built further algorithms on top that make use of reachability analysis



# Predicate CPA $\mathbb{P}$



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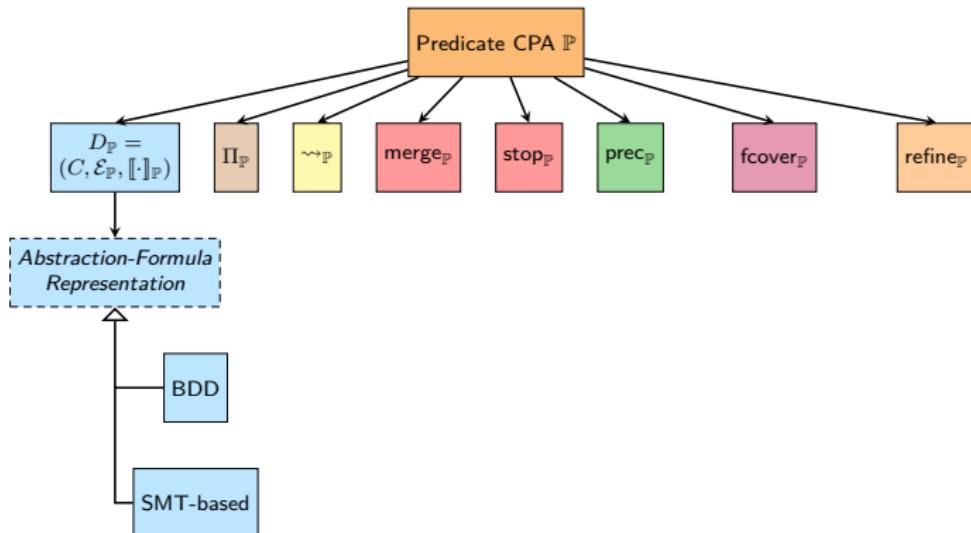
# Predicate CPA: Abstract Domain

- ▶ Abstract state:  $(\psi, \varphi)$ 
  - ▶ tuple of abstraction formula  $\psi$  and path formula  $\varphi$  (for ABE)
  - ▶ conjunctions represents state space
  - ▶ abstraction formula can be a BDD or an SMT formula
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  - ▶ path formula is always SMT formula and concrete
- ▶ Precision: set of predicates (per program location)

# Predicate CPA $\mathbb{P}$



# Predicate CPA: CPA Operators

- ▶ Transfer relation:
  - ▶ computes strongest post
  - ▶ changes only path formula, new abstract state is  $(\psi, \varphi')$
  - ▶ purely syntactic, cheap
  - ▶ variety of encodings using different SMT theories possible  
(different approximations  
for arithmetic and heap operations)

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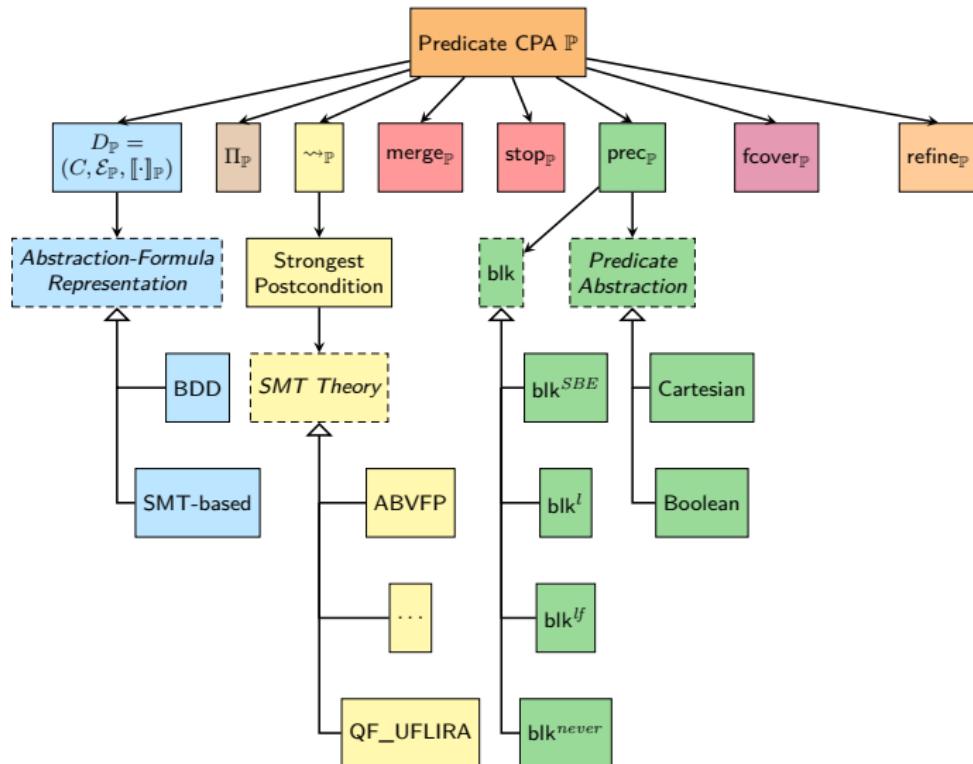
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- ▶ Merge operator:
  - ▶ standard for ABE: create disjunctions inside block
- ▶ Stop operator:
  - ▶ standard for ABE: check coverage only at block ends
- ▶ Precision-adjustment operator:
  - ▶ only active at block ends (as determined by blk)
  - ▶ computes abstraction of current abstract state
  - ▶ new abstract state is  $(\psi', \text{true})$

# Predicate CPA

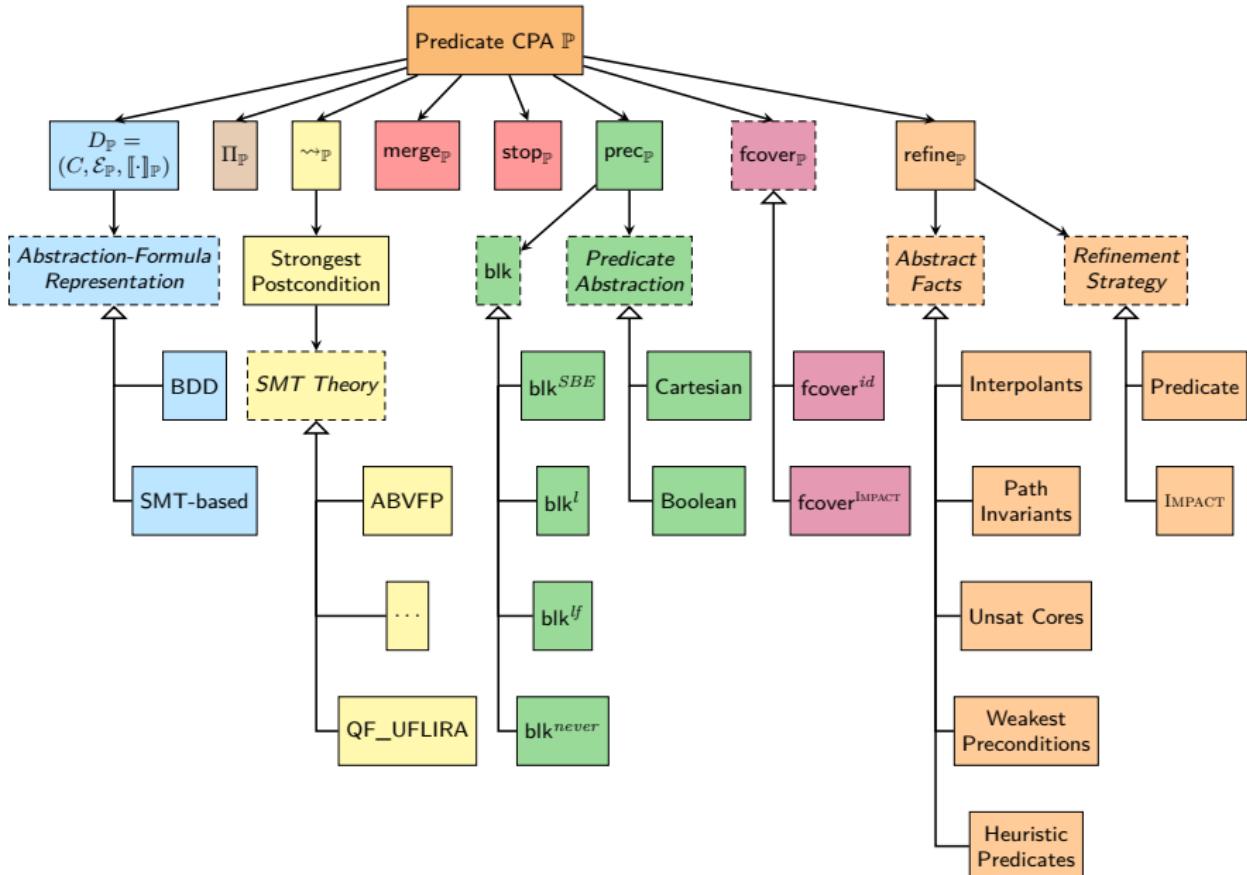


# Predicate CPA: Refinement

Four steps:

1. Reconstruct ARG path to abstract error state
2. Check feasibility of path
3. Discover abstract facts, e.g.,
  - ▶ interpolants
  - ▶ weakest precondition
  - ▶ heuristics
4. Refine abstract model
  - ▶ add predicates to precision, cut ARG  
or
  - ▶ conjoin interpolants to abstract states,  
recheck coverage relation

# Predicate CPA



# Predicate Abstraction

- ▶ Predicate Abstraction
  - ▶ [18, 20, 23, 19, 24]
  - ▶ Abstract-interpretation technique
  - ▶ Abstract domain constructed from a set of predicates  $\pi$
  - ▶ Use CEGAR to add predicates to  $\pi$  (refinement)
  - ▶ Derive new predicates using Craig interpolation
  - ▶ Abstraction formula as BDD

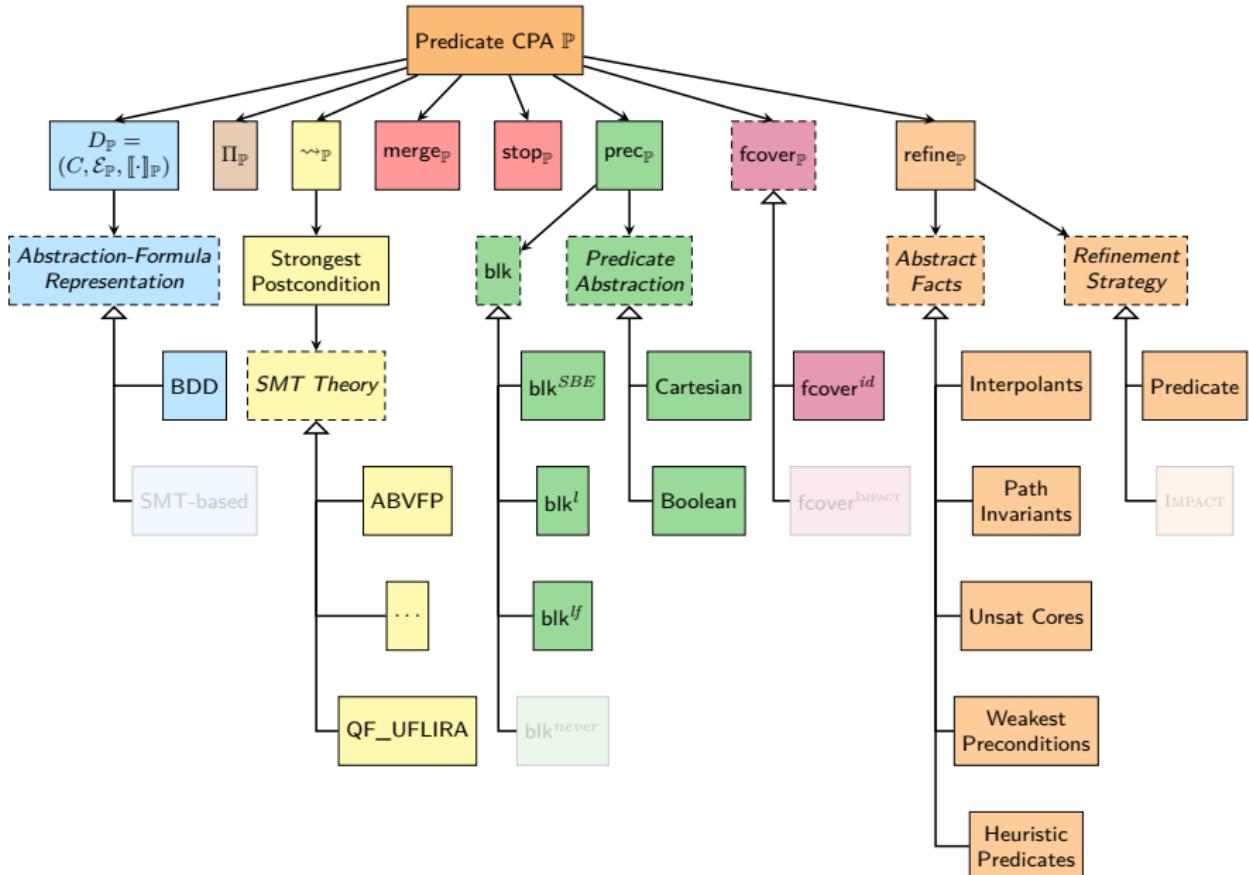
# Expressing Predicate Abstraction

- ▶ Abstraction Formulas: BDDs
- ▶ Block Size (blk): e.g.  $\text{blk}^{SBE}$  or  $\text{blk}^l$  or  $\text{blk}^{lf}$
- ▶ Refinement Strategy: add predicates to precision, cut ARG

Use CEGAR Algorithm:

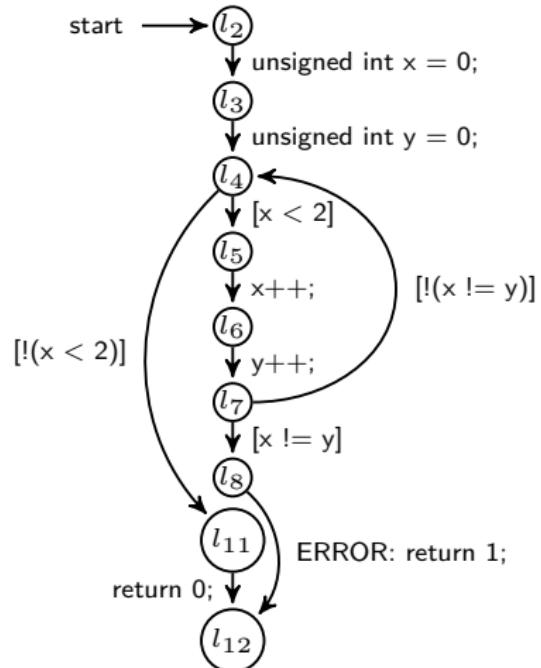
- 1: **while** *true* **do**
- 2:   run CPA Algorithm
- 3:   **if** target state found **then**
- 4:     call refine
- 5:     **if** target state reachable **then**
- 6:       **return** *false*
- 7:   **else**
- 8:     **return** *true*

# Predicate CPA

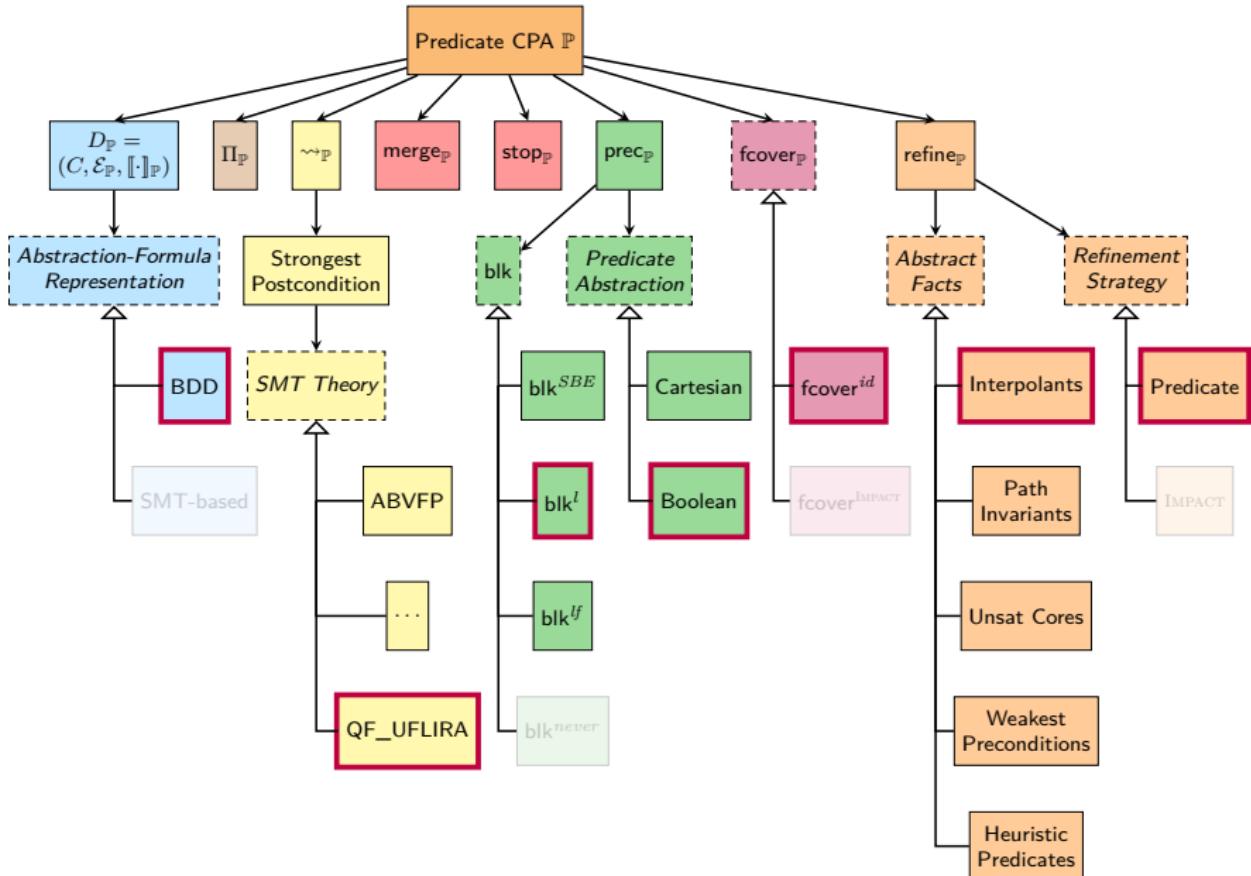


# Example Program

```
1 int main() {
2     unsigned int x = 0;
3     unsigned int y = 0;
4     while (x < 2) {
5         x++;
6         y++;
7         if (x != y) {
8             ERROR: return 1;
9         }
10    }
11    return 0;
12 }
```

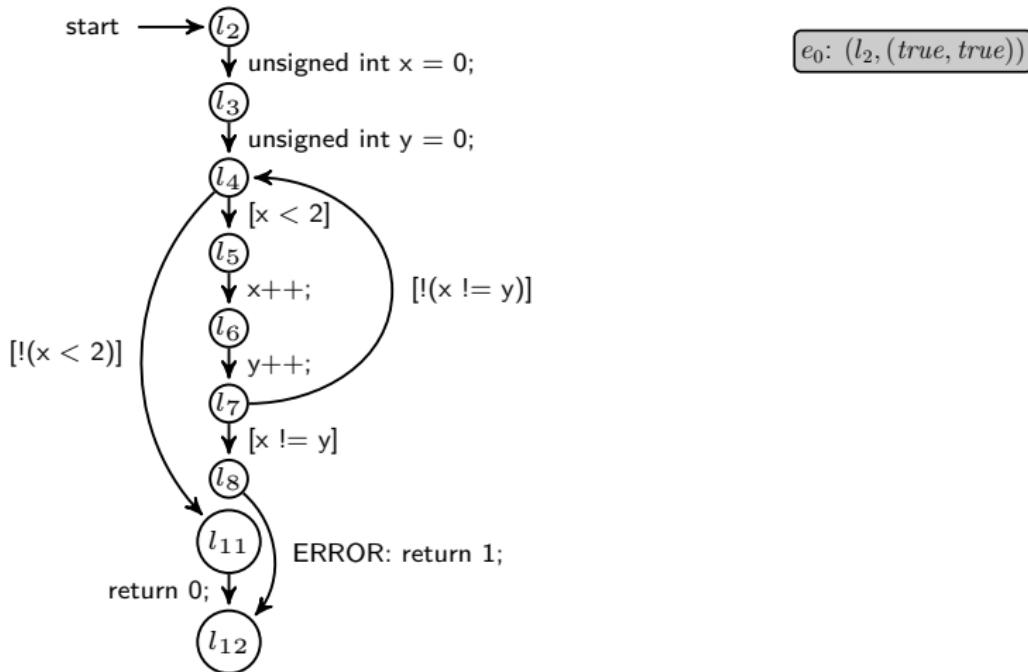


# Predicate CPA



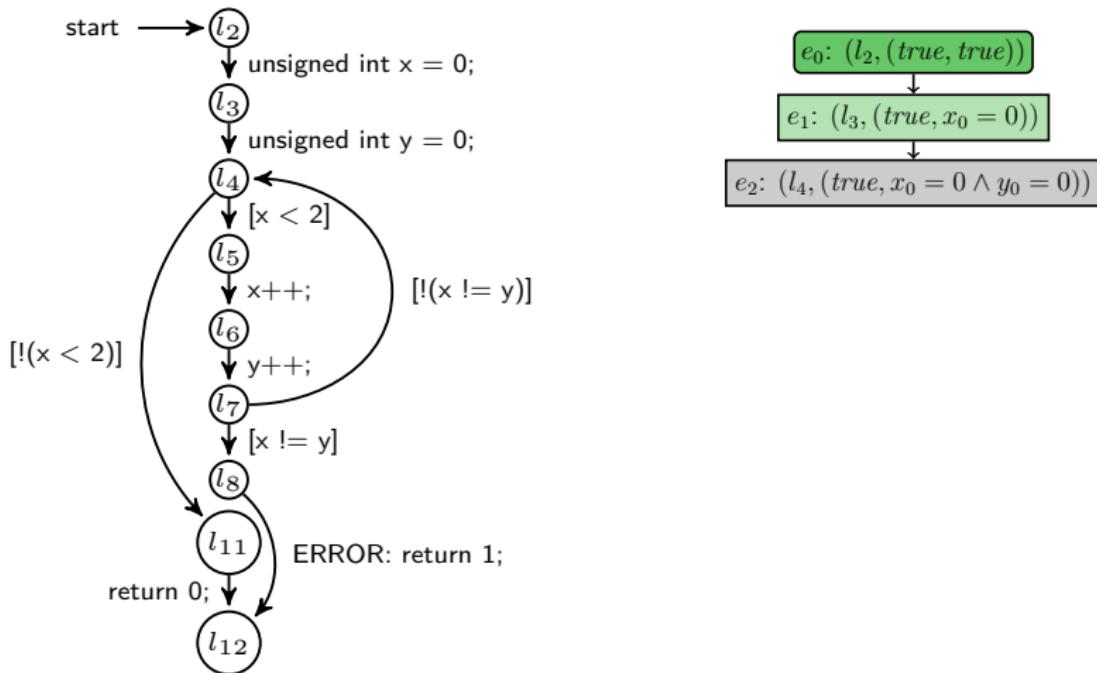
# Predicate Abstraction: Example

with  $\text{blk}^l$ ,  $\pi(l_4) = \{x = y\}$  and  $\pi(l_8) = \{\text{false}\}$



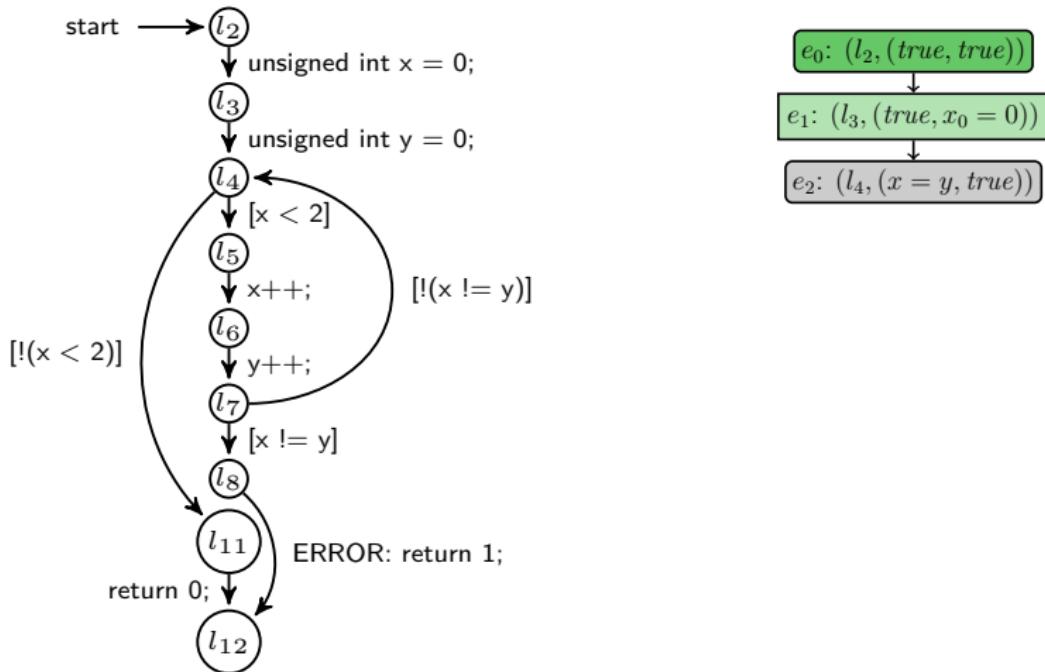
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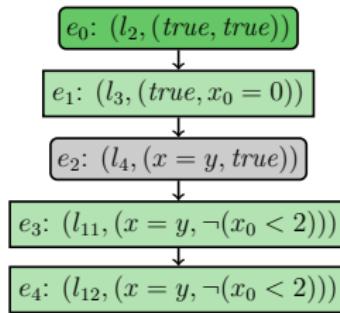
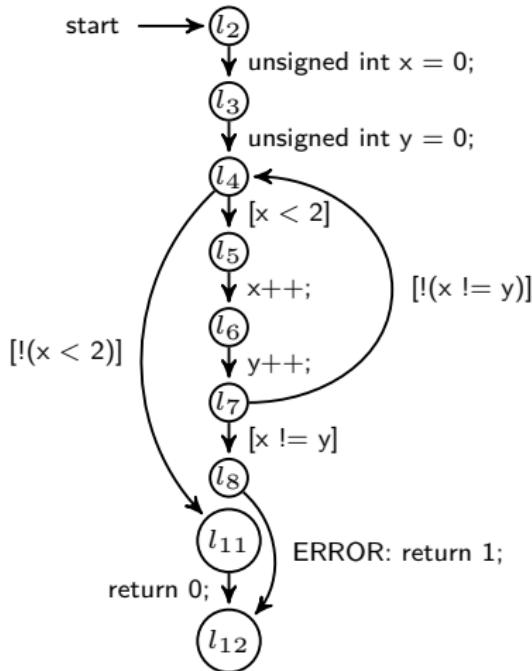
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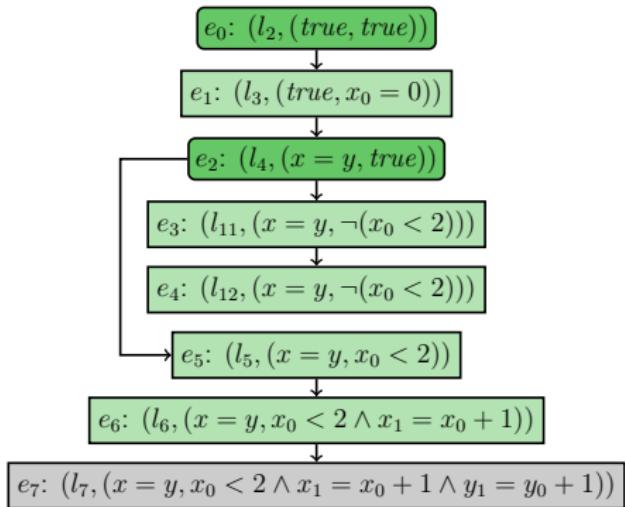
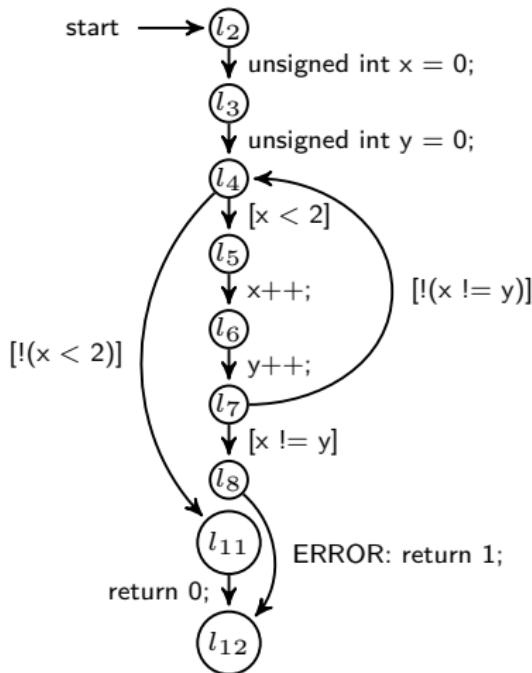
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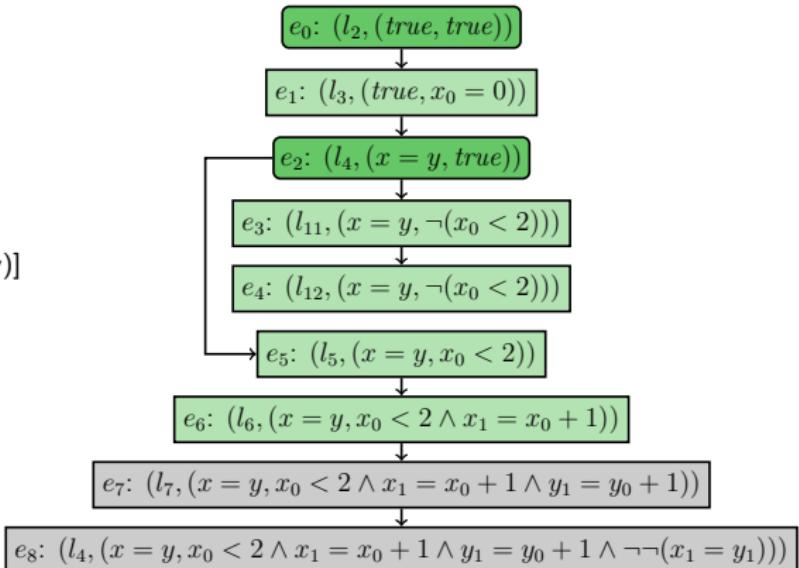
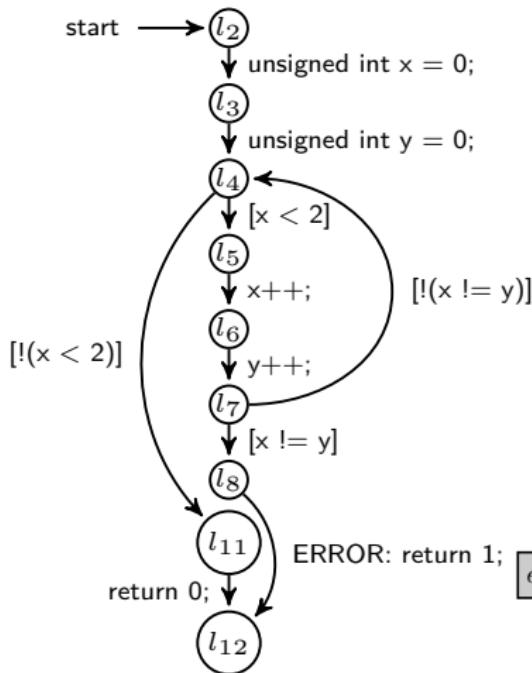
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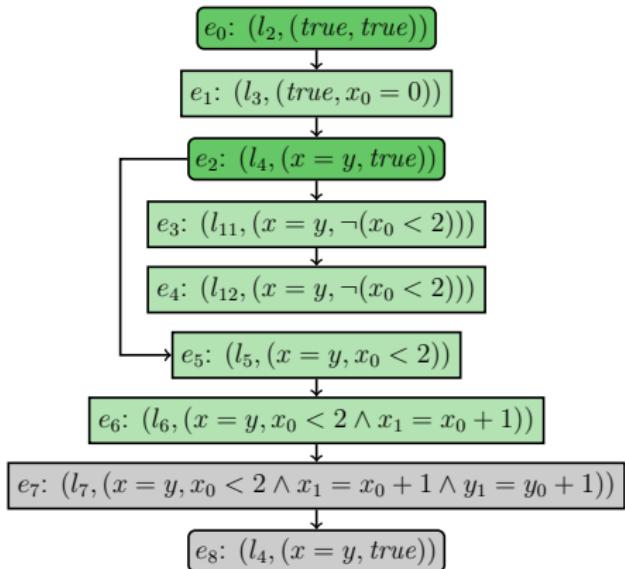
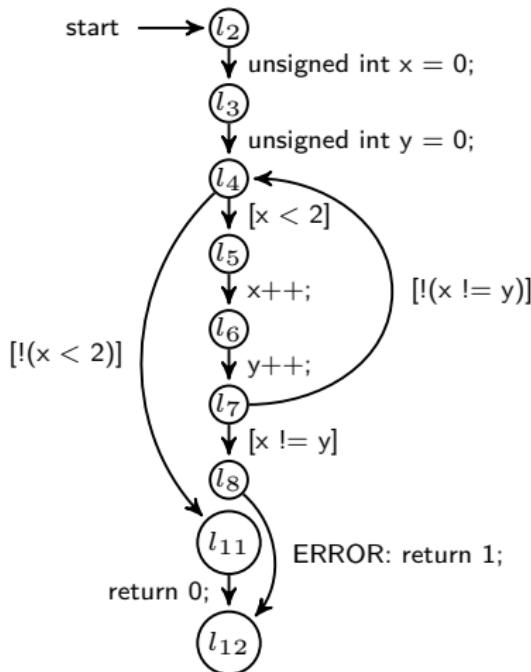
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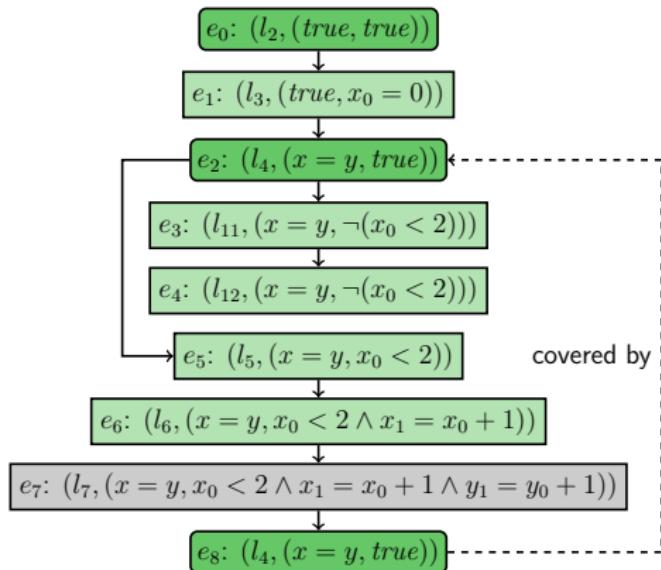
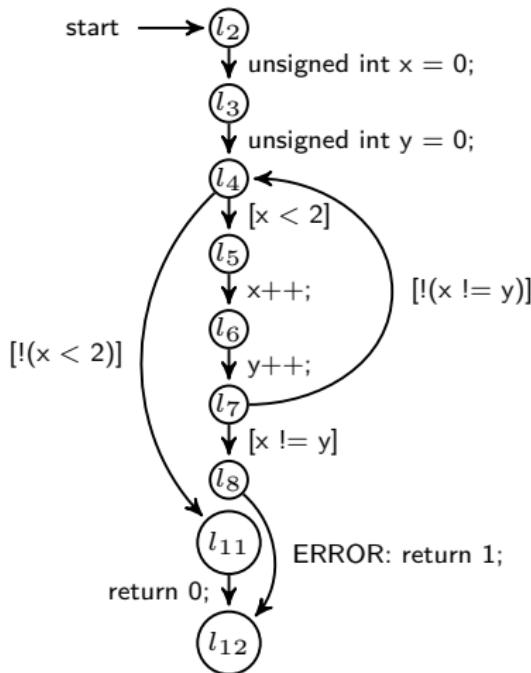
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with  $\text{blk}^l$ ,  $\pi(l_4) = \{x = y\}$  and  $\pi(l_8) = \{\text{false}\}$



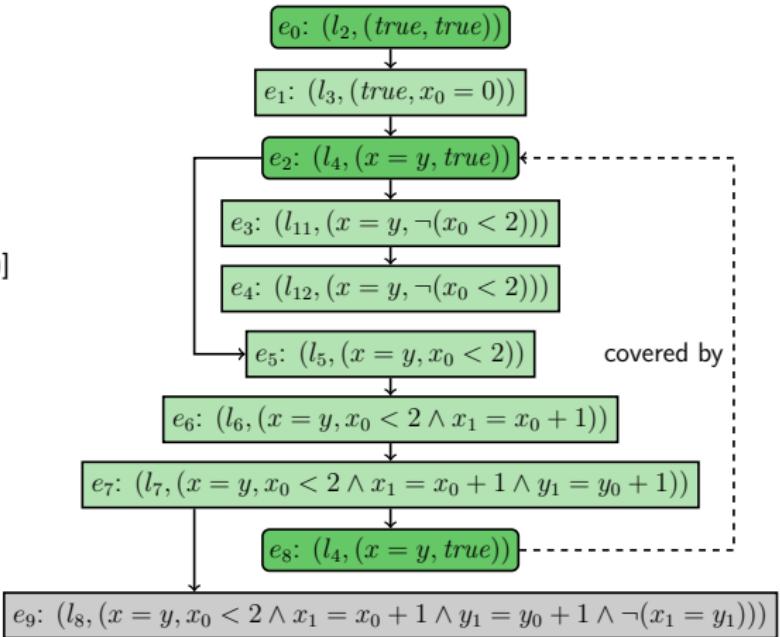
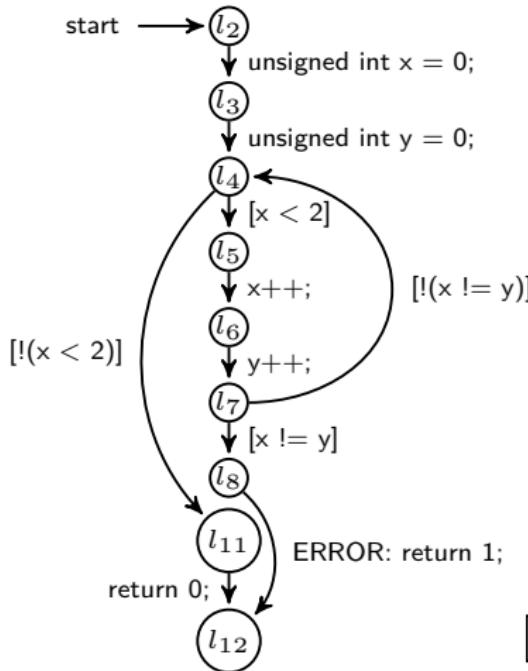
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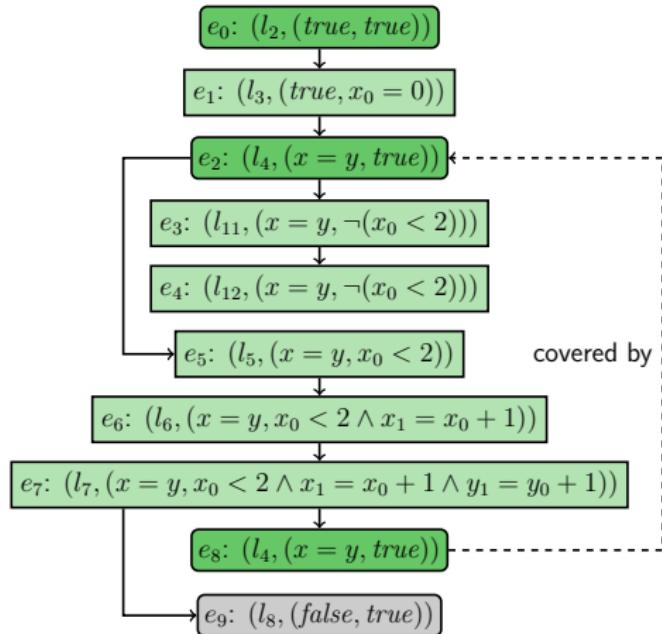
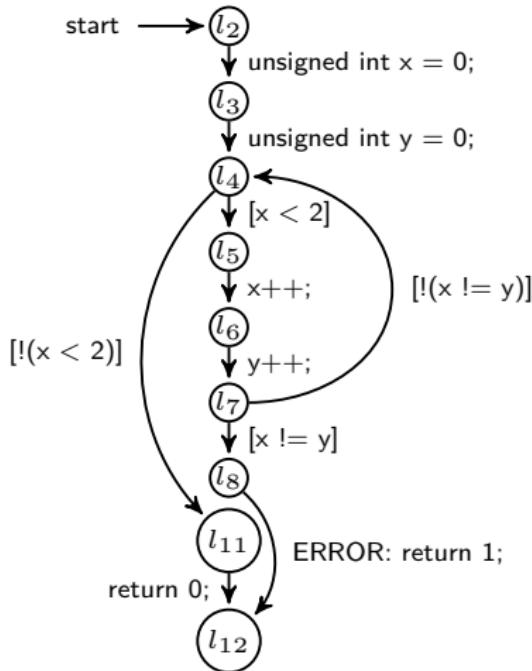
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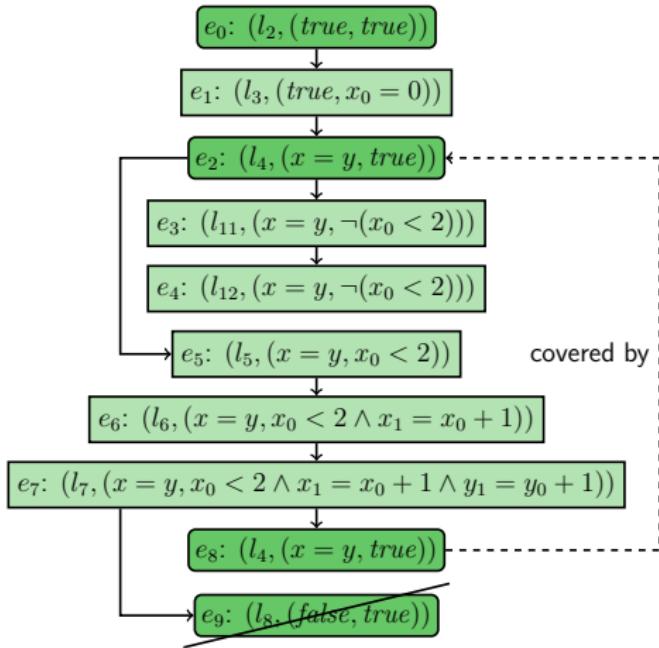
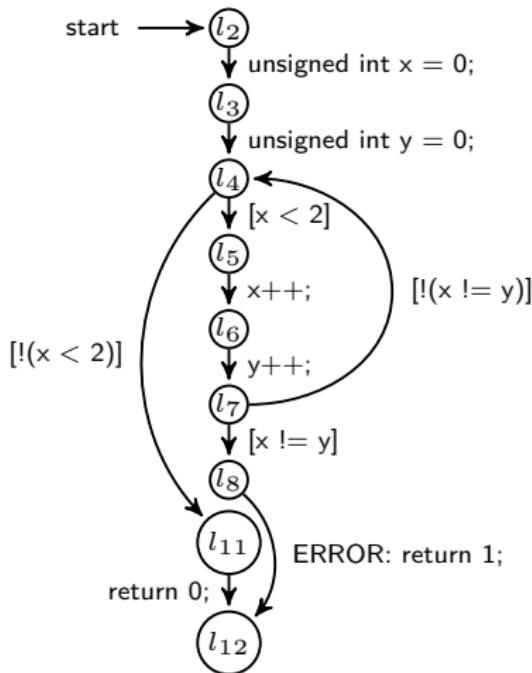
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# Predicate Abstraction: Example

with  $\text{blk}^l$ ,  $\pi(l_4) = \{x = y\}$  and  $\pi(l_8) = \{\text{false}\}$



# IMPACT

## ► IMPACT

- ▶ "Lazy Abstraction with Interpolants" Proc. CAV 2006 [27]
- ▶ Abstraction is derived dynamically/lazily
- ▶ Solution to avoiding expensive abstraction computations
- ▶ Compute fixed point over three operations
  - ▶ Expand
  - ▶ Refine
  - ▶ Cover
- ▶ Abstraction formula as SMT formula
- ▶ Optimization: forced covering

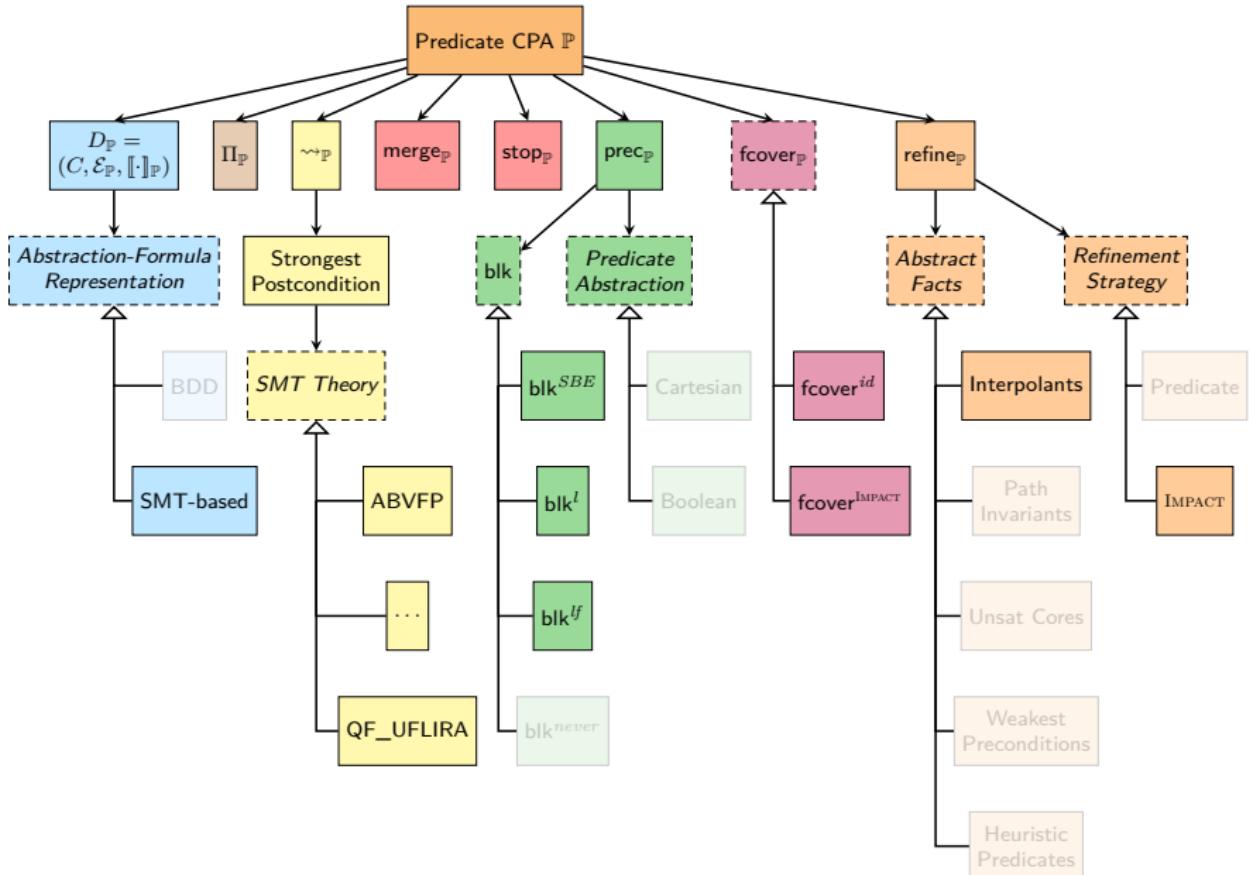
# Expressing IMPACT

- ▶ Abstraction Formulas: SMT-based
- ▶ Block Size (blk):  $\text{blk}^{SBE}$  or other (**new!**)
- ▶ Refinement Strategy:  
conjoin interpolants to abstract states,  
recheck coverage relation

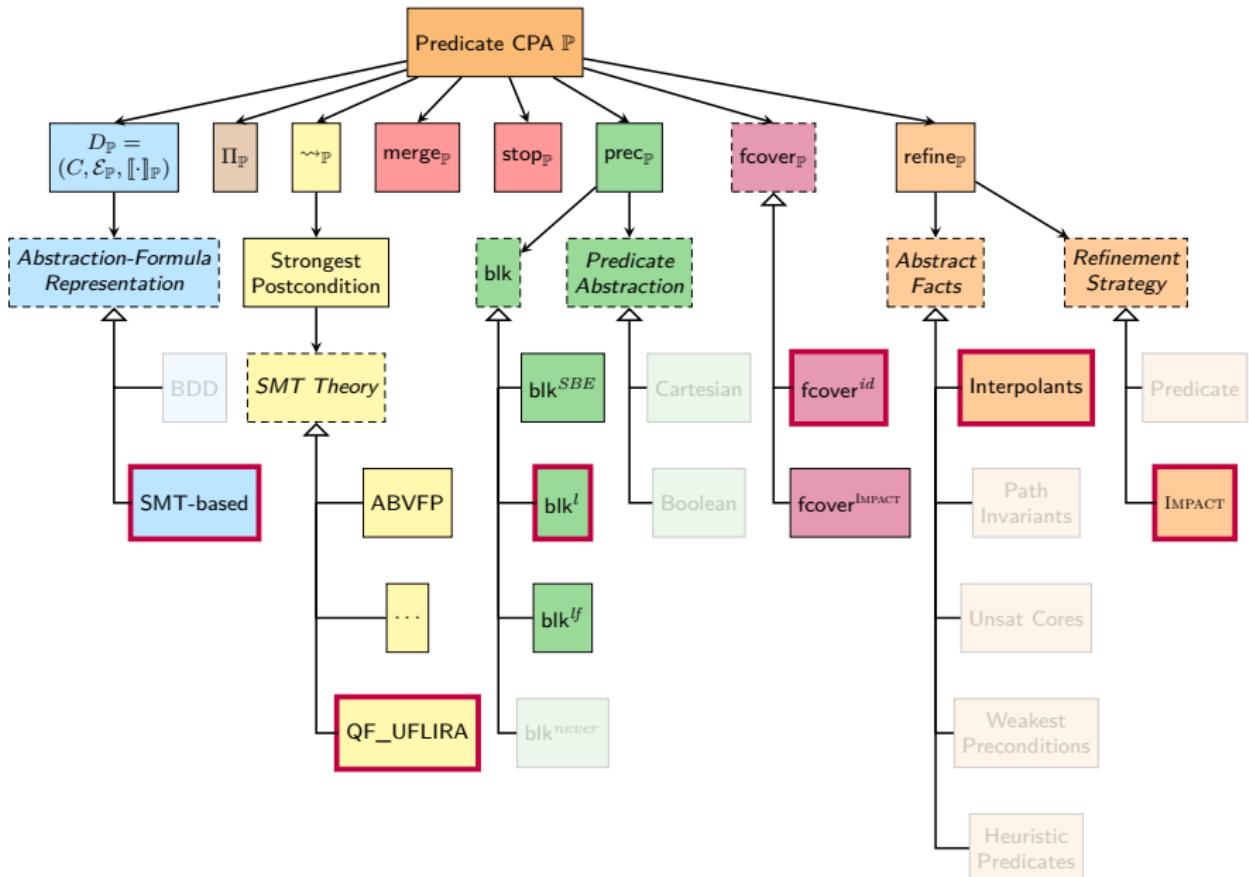
Furthermore:

- ▶ Use CEGAR Algorithm
- ▶ Precision stays empty  
→ predicate abstraction never computed

# Predicate CPA

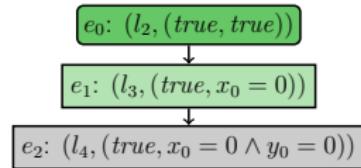
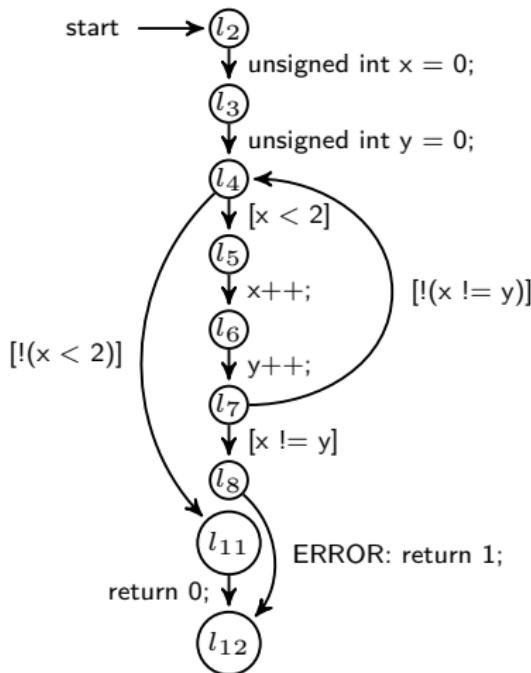


# Predicate CPA



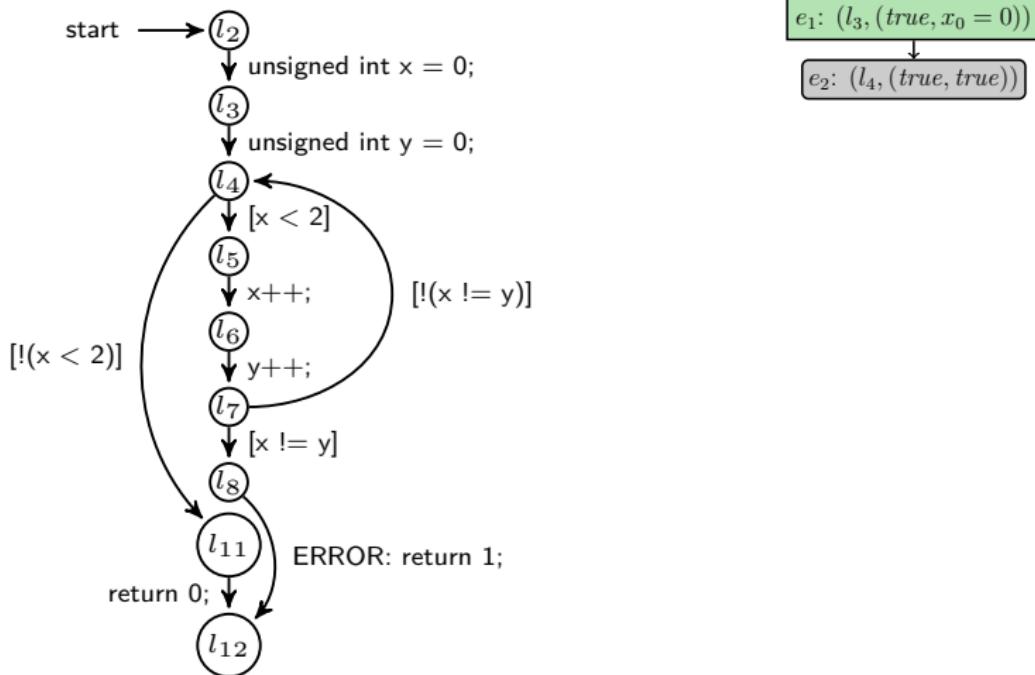
# IMPACT: Example

with blk<sup>l</sup>



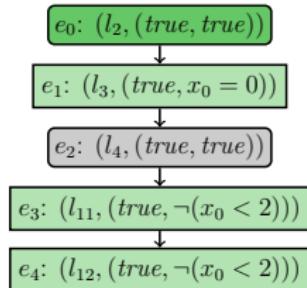
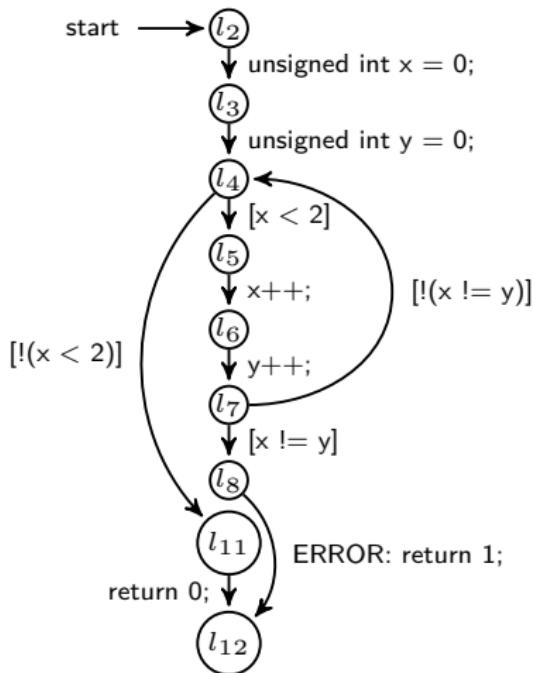
# IMPACT: Example

with blk<sup>l</sup>



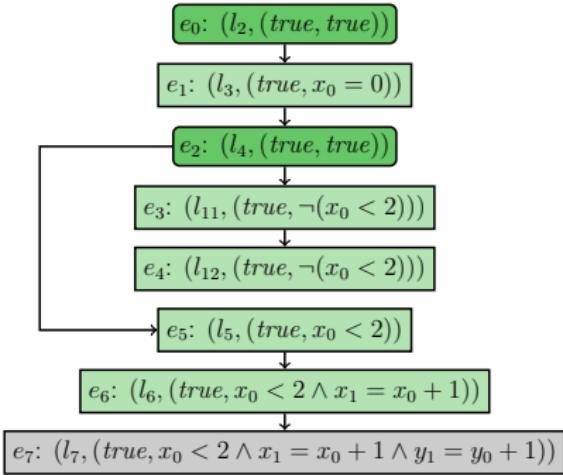
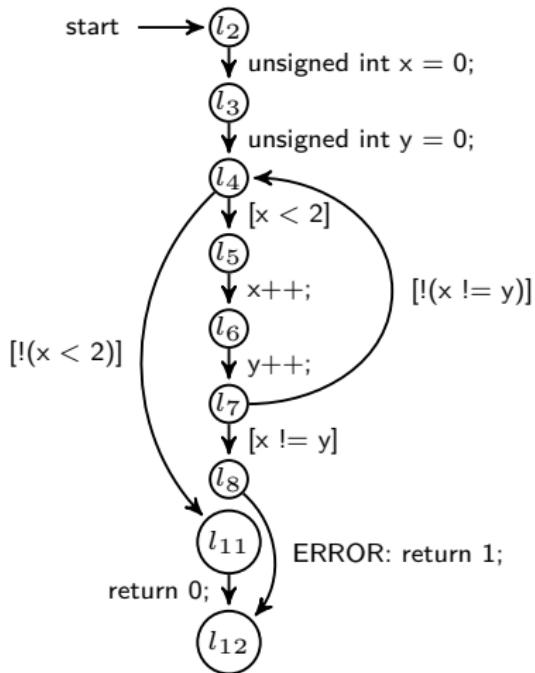
# IMPACT: Example

with blk<sup>l</sup>



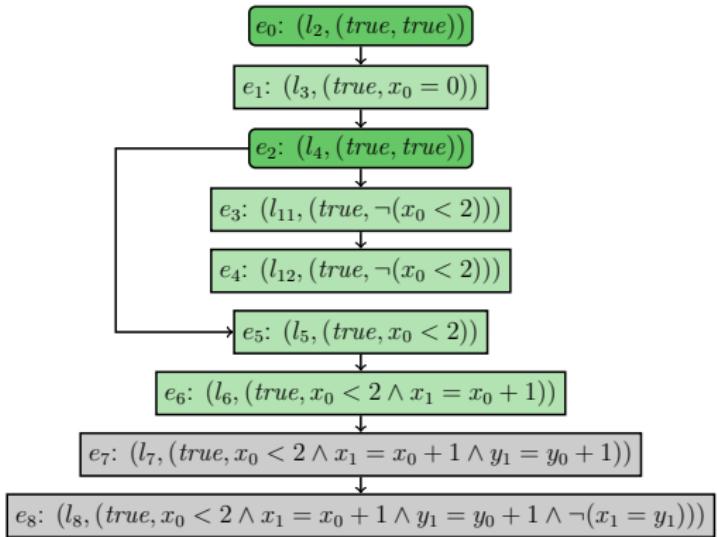
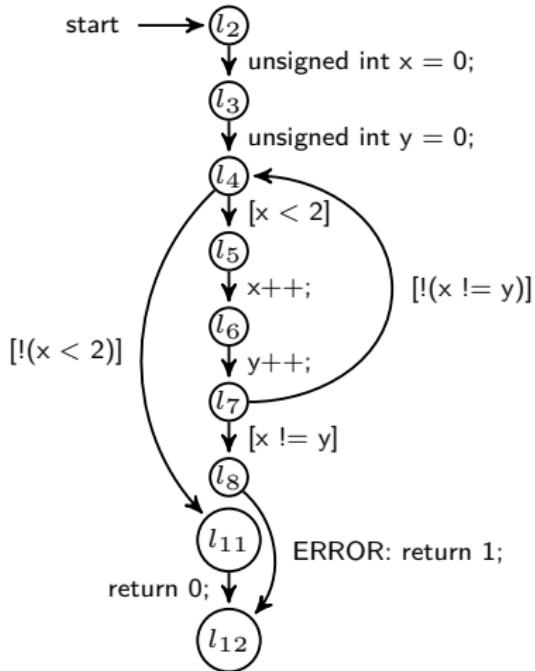
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with blk<sup>l</sup>



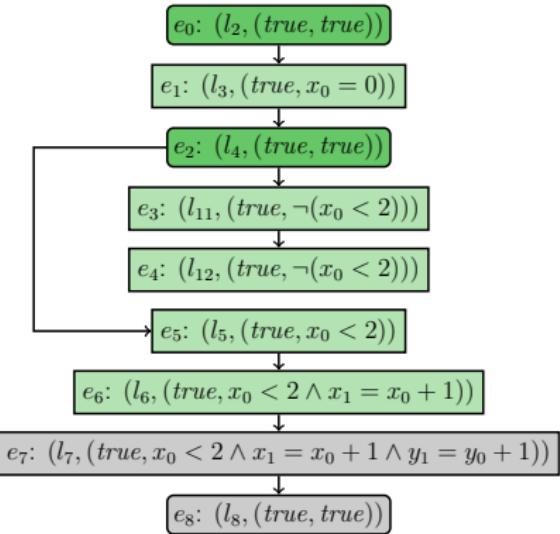
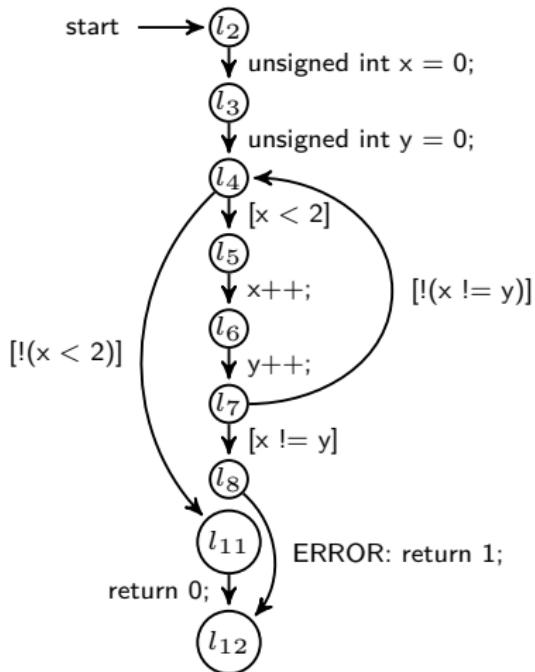
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with blk<sup>l</sup>



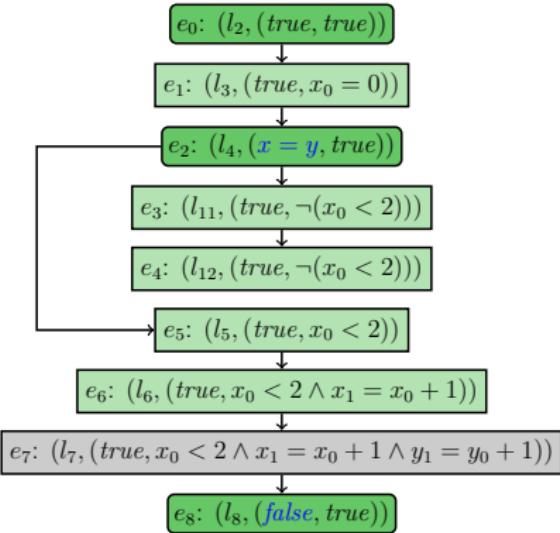
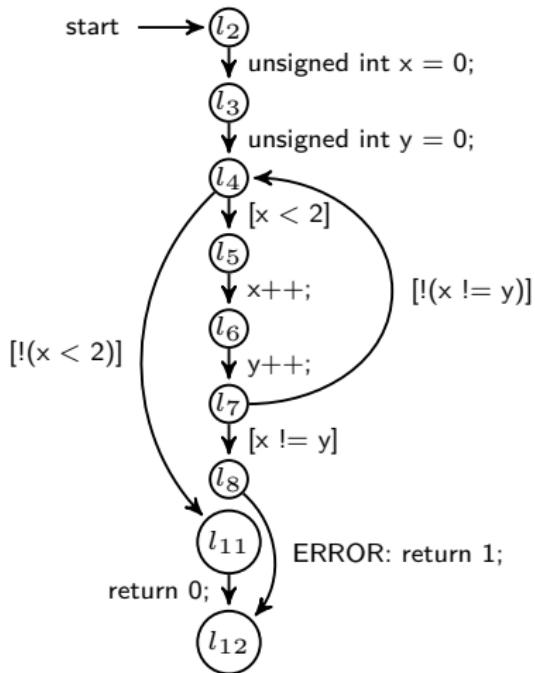
# IMPACT: Example

with blk<sup>l</sup>



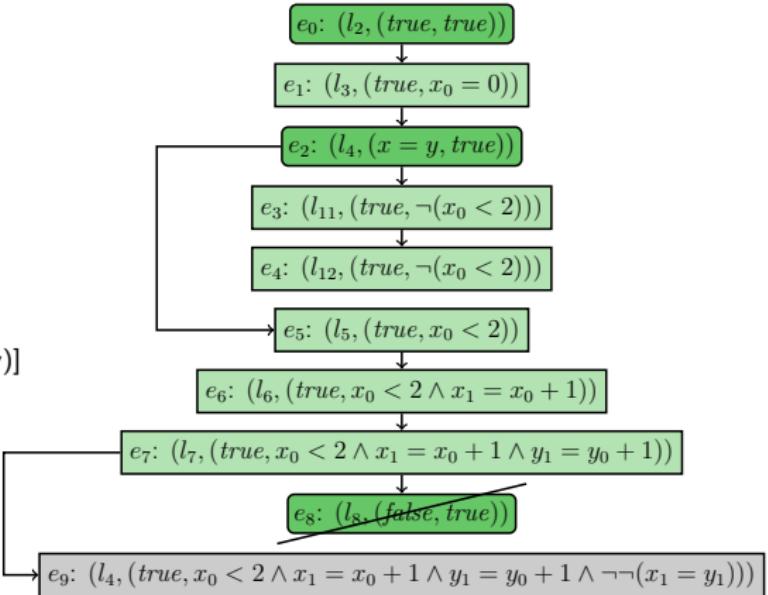
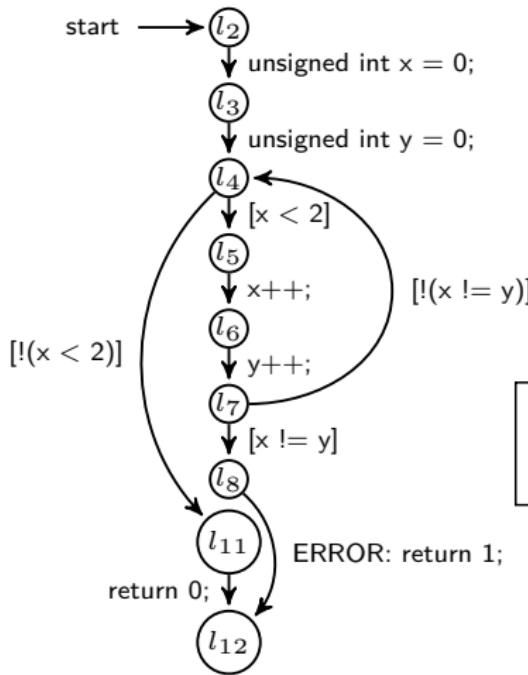
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with blk<sup>l</sup>



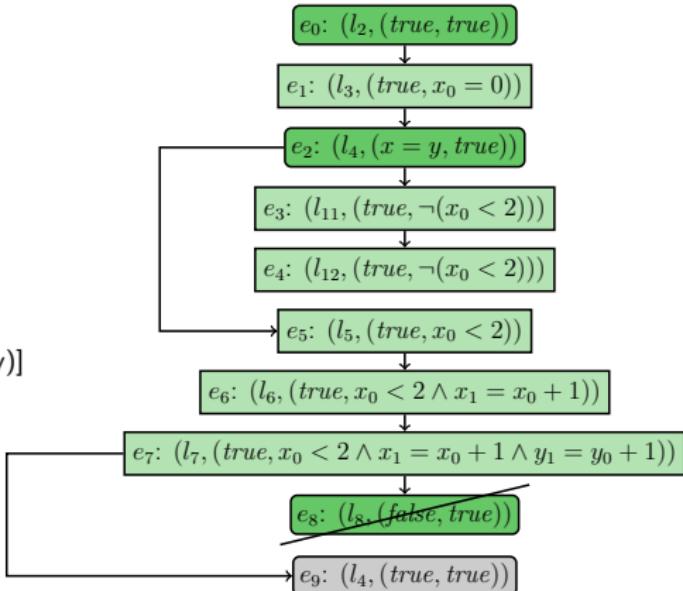
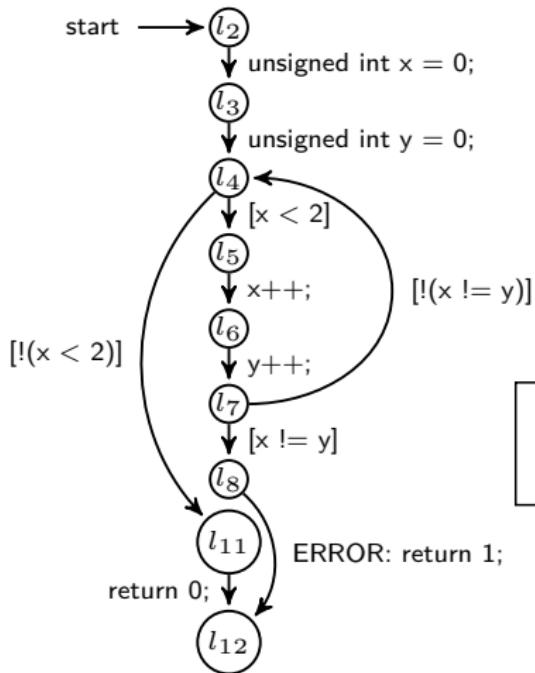
# IMPACT: Example

with blk<sup>l</sup>



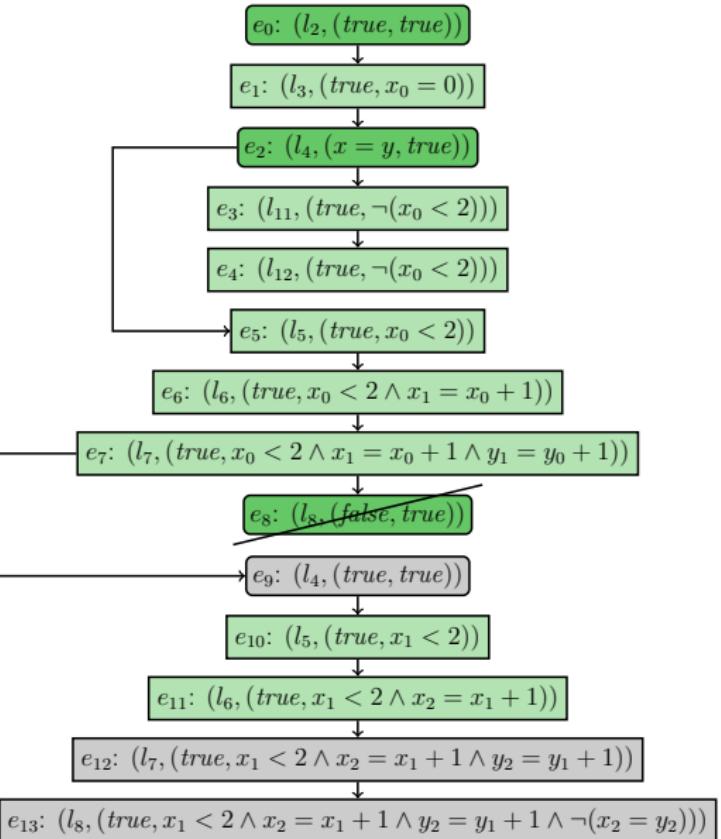
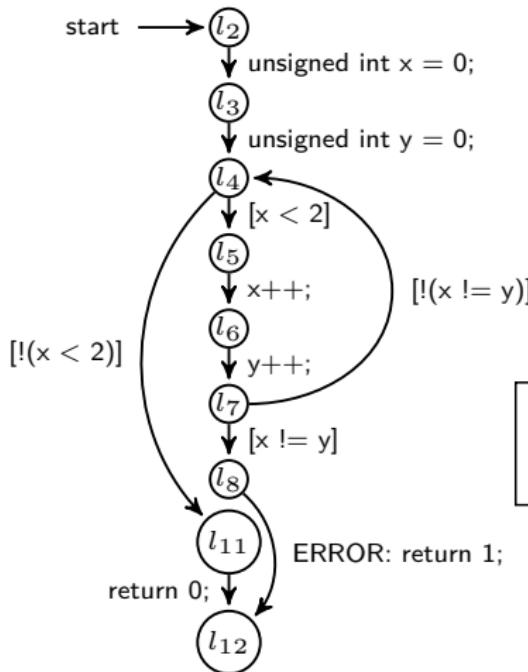
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with blk<sup>l</sup>



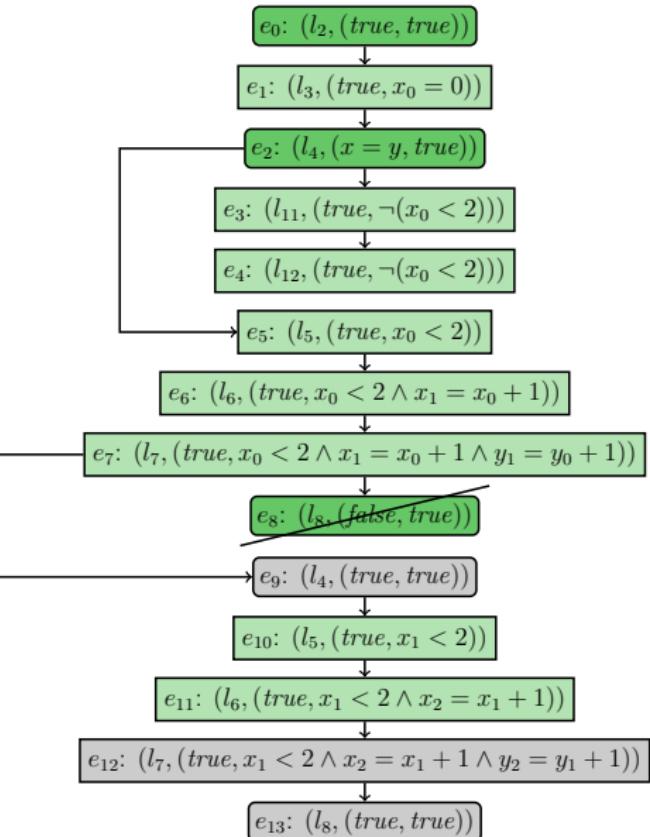
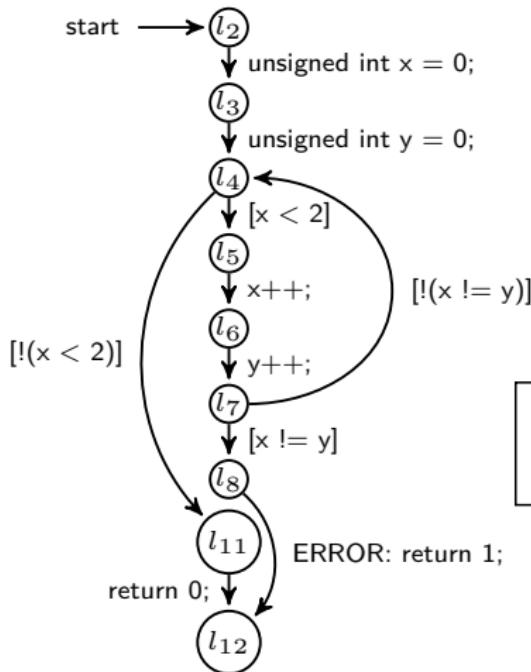
# IMPACT: Example

with blk<sup>l</sup>



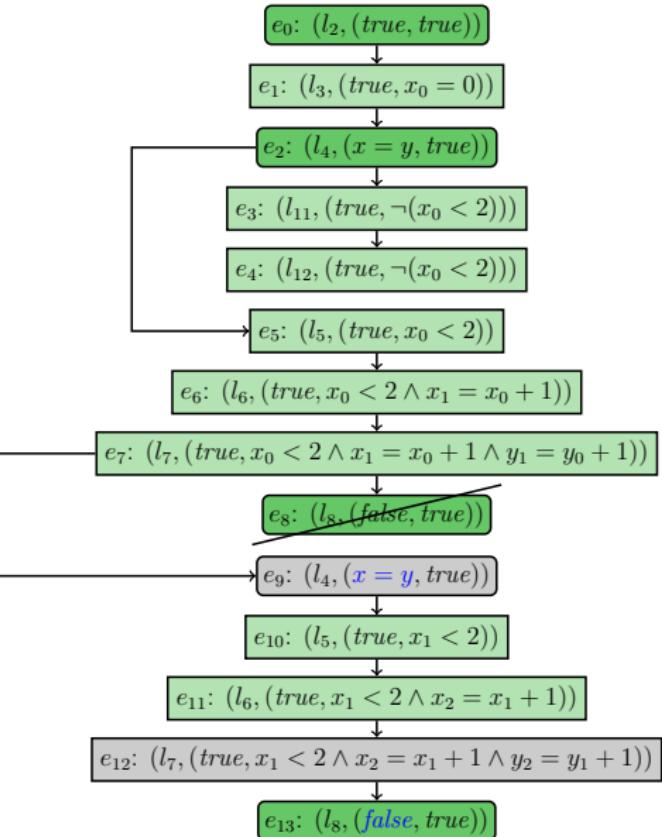
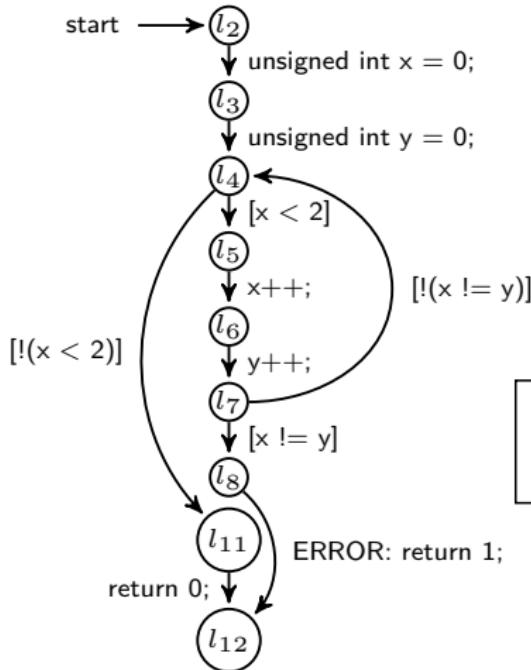
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with blk<sup>l</sup>



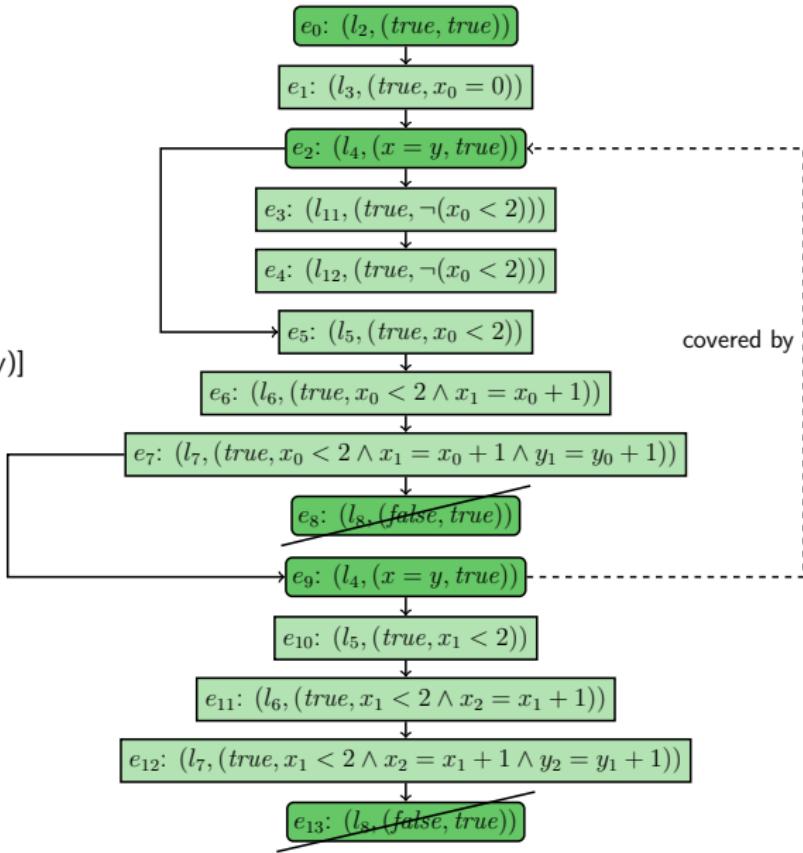
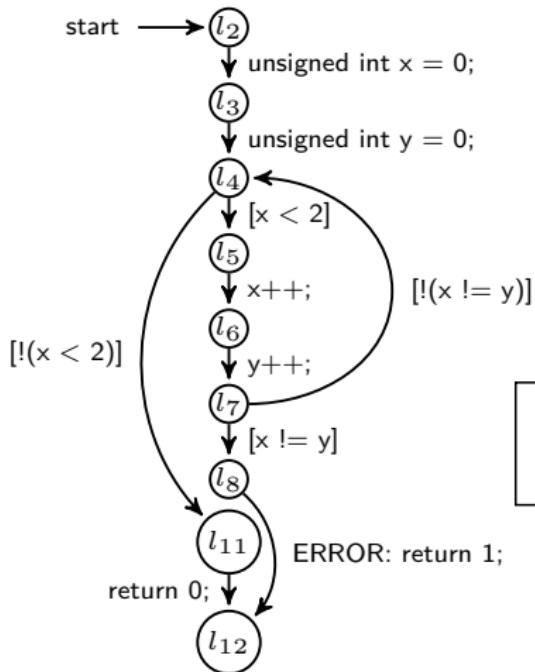
# IMPACT: Example

with blk<sup>l</sup>



# IMPACT: Example

with blk<sup>l</sup>



# Bounded Model Checking

- ▶ Bounded Model Checking:
  - ▶ Biere, Cimatti, Clarke, Zhu: Proc. TACAS 1999 [14]
  - ▶ No abstraction
  - ▶ Unroll loops up to a loop bound  $k$
  - ▶ Check that  $P$  holds in the first  $k$  iterations:

$$\bigwedge_{i=1}^k P(i)$$

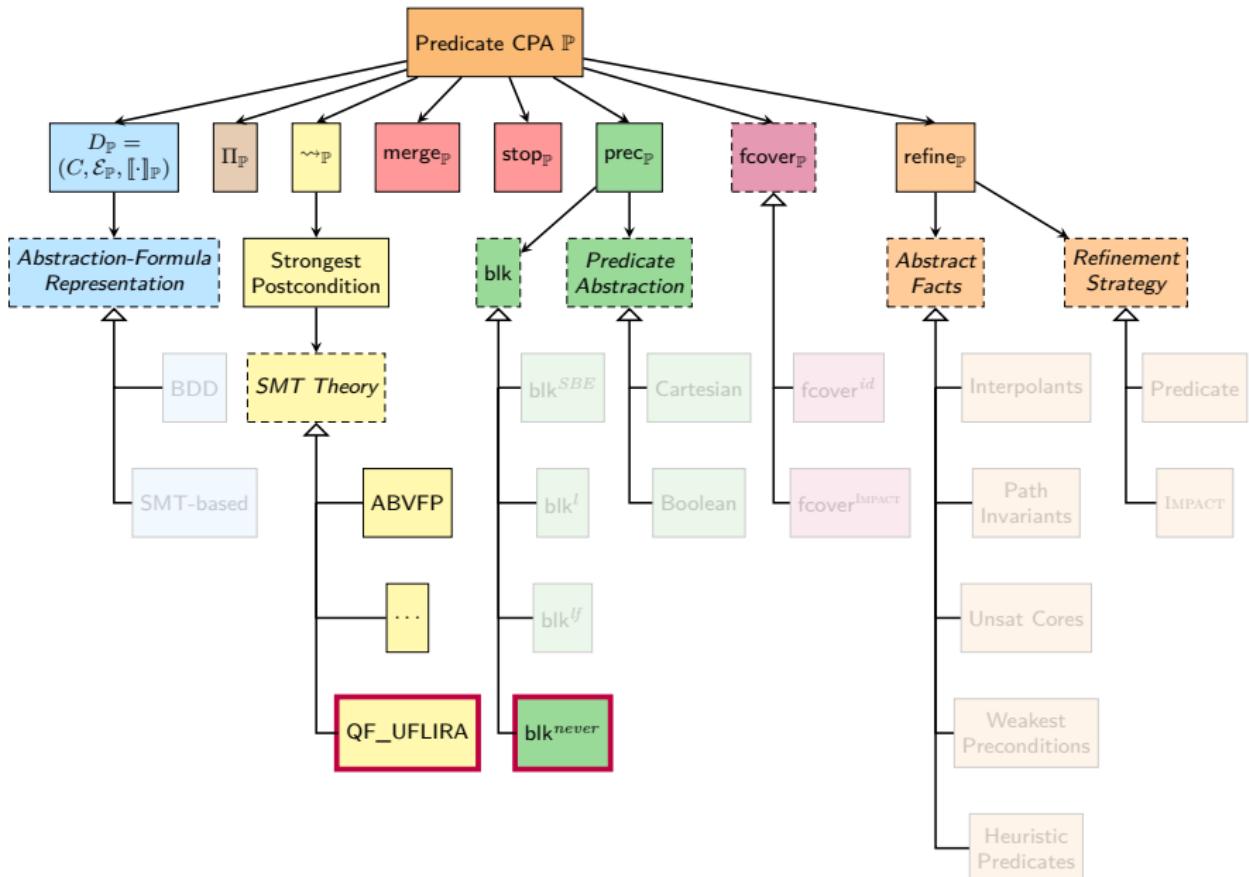
# Expressing BMC

- ▶ Block Size (blk):  $\text{blk}^{\text{never}}$

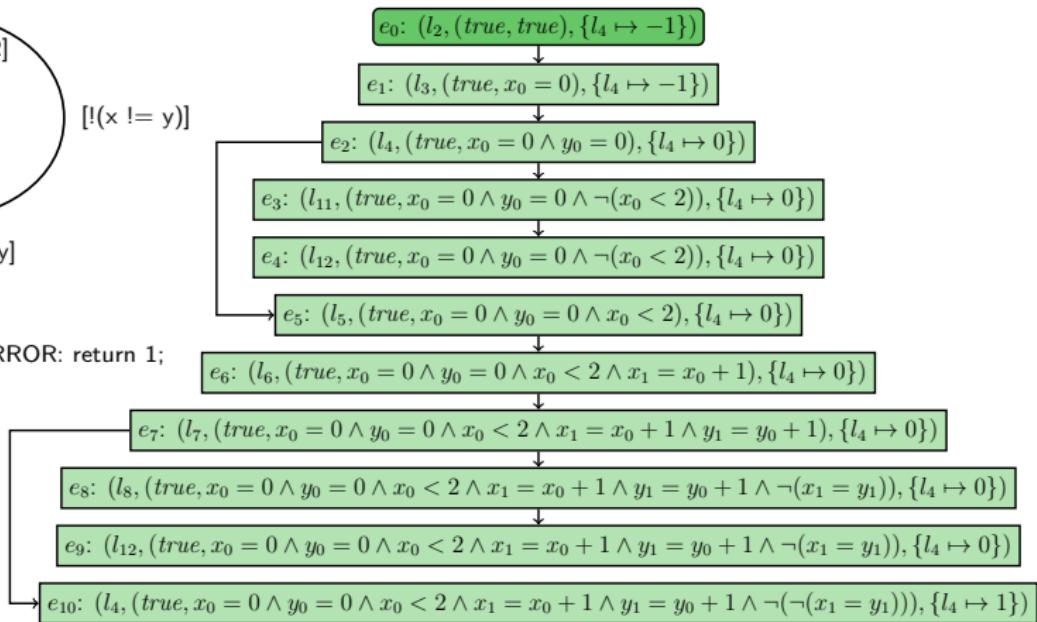
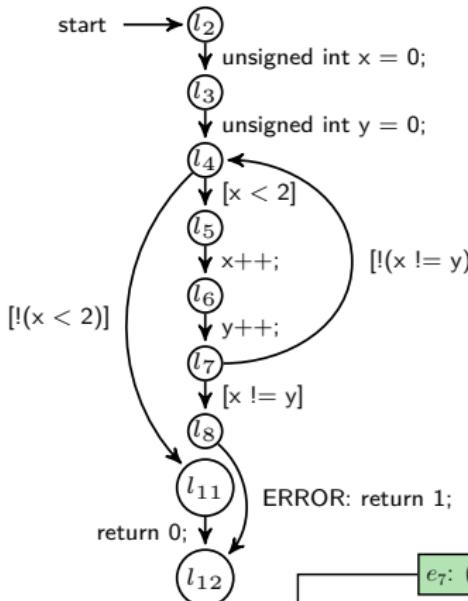
Furthermore:

- ▶ Add CPA for bounding state space (e.g., loop bounds)
- ▶ Choices for abstraction formulas and refinement irrelevant because block end never encountered
- ▶ Use Algorithm for iterative BMC:
  - 1:  $k = 1$
  - 2: **while** !finished **do**
  - 3: run CPA Algorithm
  - 4: check feasibility of each abstract error state
  - 5:  $k++$

# Predicate CPA



# Bounded Model Checking: Example with $k = 1$



# 1-Induction

- ▶ 1-Induction:
  - ▶ Base case: Check that the safety property holds in the first loop iteration:
$$P(1)$$

→ Equivalent to BMC with loop bound 1
  - ▶ Step case: Check that the safety property is 1-inductive:

$$\forall n : (P(n) \Rightarrow P(n + 1))$$

# *k*-Induction

- ▶ *k*-Induction generalizes the induction principle:
  - ▶ No abstraction
  - ▶ Base case: Check that  $P$  holds in the first  $k$  iterations:  
→ Equivalent to BMC with loop bound  $k$
  - ▶ Step case: Check that the safety property is  $k$ -inductive:

$$\forall n : \left( \left( \bigwedge_{i=1}^k P(n+i-1) \right) \Rightarrow P(n+k) \right)$$

- ▶ Stronger hypothesis is more likely to succeed
- ▶ Add auxiliary invariants
- ▶ Kahsai, Tinelli: Proc. PDMV 2011 [25]

# $k$ -Induction with Auxiliary Invariants

## Induction:

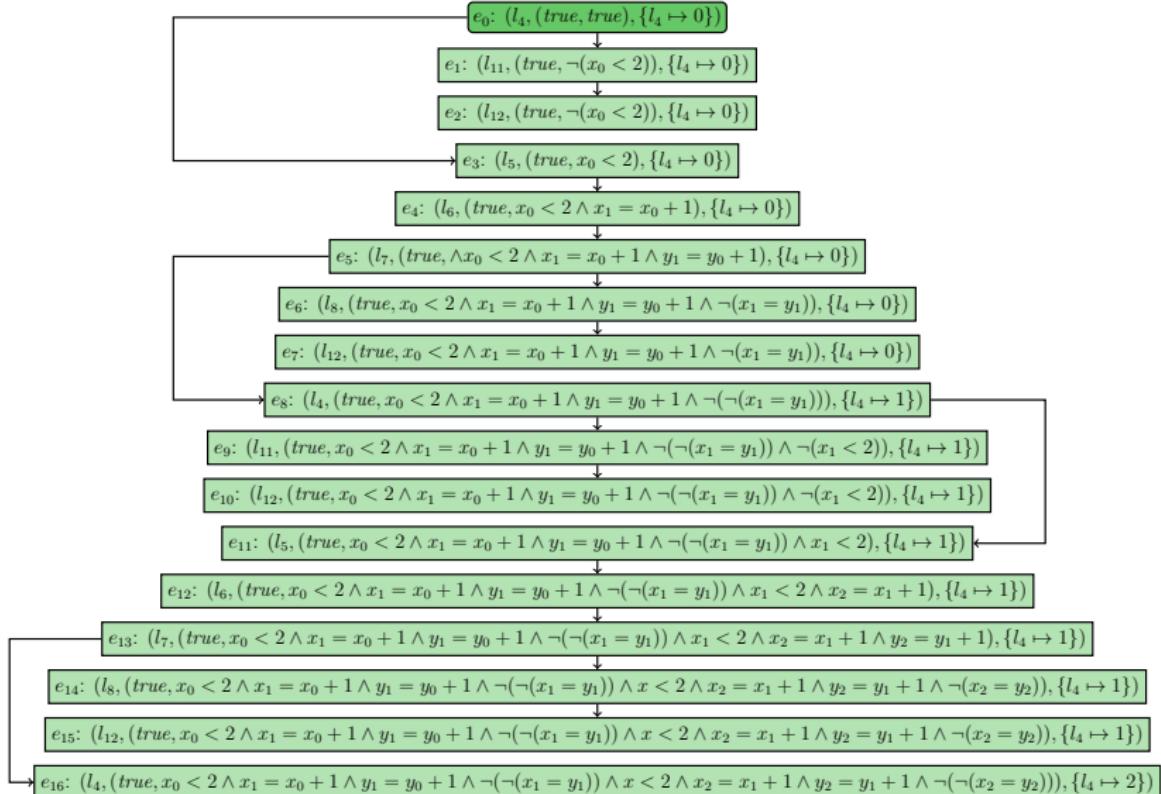
- 1:  $k = 1$
- 2: **while** !finished **do**
- 3:   BMC( $k$ )
- 4:   Induction( $k$ , invariants)
- 5:    $k++$

## Invariant generation:

- 1: prec = <weak>
- 2: invariants =  $\emptyset$
- 3: **while** !finished **do**
- 4:   invariants = GenInv(prec)
- 5:   prec = RefinePrec(prec)



# $k$ -Induction: Example



# Insights

- ▶ BMC naturally follows by increasing block size to whole (bounded) program

# Insights

- ▶ BMC naturally follows by increasing block size to whole (bounded) program
- ▶ Difference between predicate abstraction and IMPACT:
  - ▶ BDDs vs. SMT-based formulas:  
costly abstractions vs. costly coverage checks
  - ▶ Recompute ARG vs. rechecking coverage
  - ▶ We know that only these differences are relevant!
  - ▶ Predicate abstraction pays for creating more general abstract model
  - ▶ IMPACT is lazier but this can lead to many refinements  
→ forced covering or large blocks help

## Evaluation: Usefulness of Framework

- ▶ 4 existing approaches successfully integrated
- ▶ Ongoing projects for integration of further approaches
- ▶ Interesting insights learned about these approaches
- ▶ High configurability allows new combinations and hybrid approaches
- ▶ Already used as base for other successful research projects

# Evaluation: Usefulness of Implementation

- ▶ Used in other research projects

- ▶ Used as part of many SV-COMP submissions,  
61 medals

- ▶ Also competitive stand-alone

- ▶ Awarded Gödel medal  
by Kurt Gödel Society



# Comparison with SV-COMP'17 Verifiers

- ▶ 5 594 verification tasks from SV-COMP'17  
(only reachability, without recursion and concurrency)
- ▶ 15 min time limit per task (CPU time)
- ▶ 15 GB memory limit
- ▶ Measured with BENCHEXEC
- ▶ Comparison of
  - ▶ 4 configurations of CPAchecker with Predicate CPA:  
BMC,  $k$ -induction, IMPACT, predicate abstraction
  - ▶ 16 participants of SV-COMP'17

# Comparison with SV-COMP'17 Verifiers: Results

Number of correctly solved tasks:

- ▶ Each configuration of Predicate CPA beats other tools with same approach
- ▶ Only 3 tools beat Predicate CPA with  $k$ -induction:
  - ▶ SMACK: guesses results
  - ▶ CPA-BAM-BnB, CPA-SEQ:  
based on Predicate CPA as well

# Comparison with SV-COMP'17 Verifiers: Results

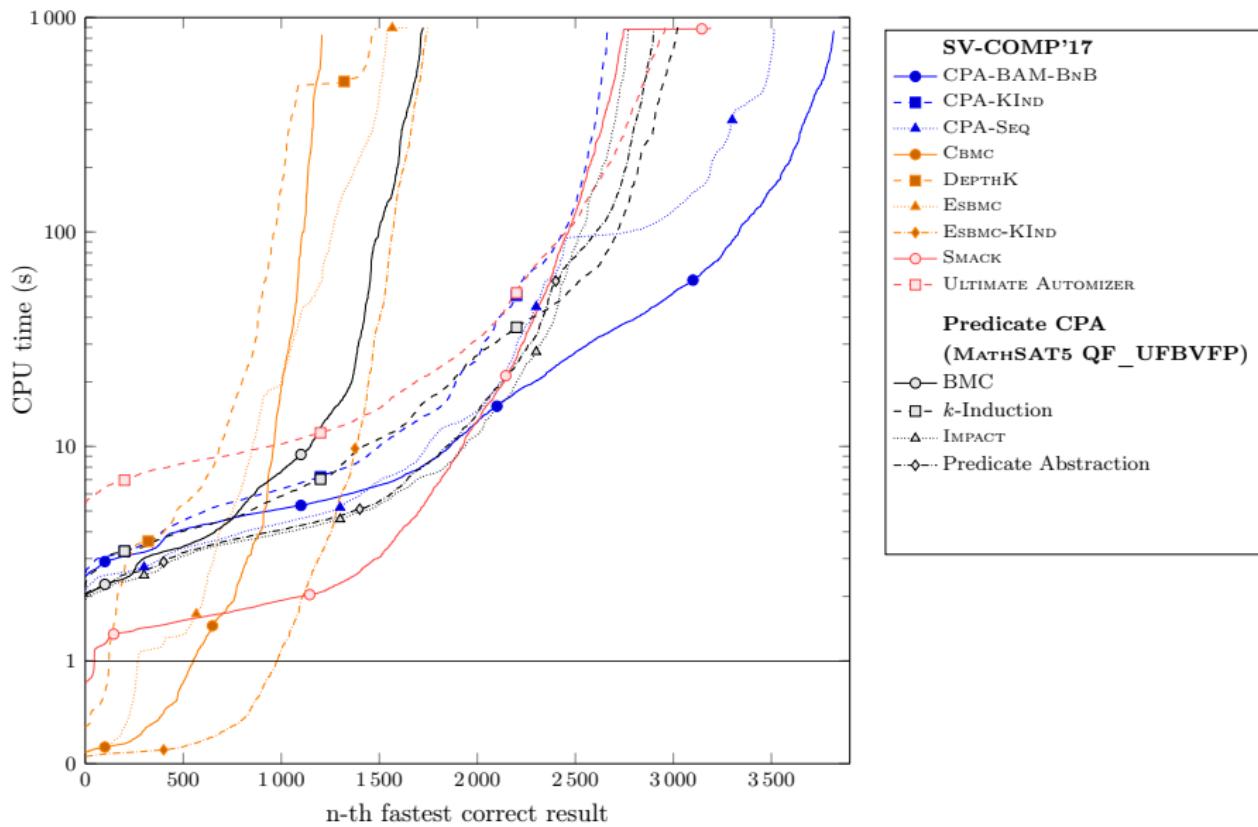
Number of correctly solved tasks:

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  - ▶ SMACK: guesses results
  - ▶ CPA-BAM-BnB, CPA-SEQ:  
based on Predicate CPA as well

Number of wrong results:

- ▶ Comparable with other tools
- ▶ No wrong proofs (sound)

# Comparison with SV-COMP'17 Verifiers



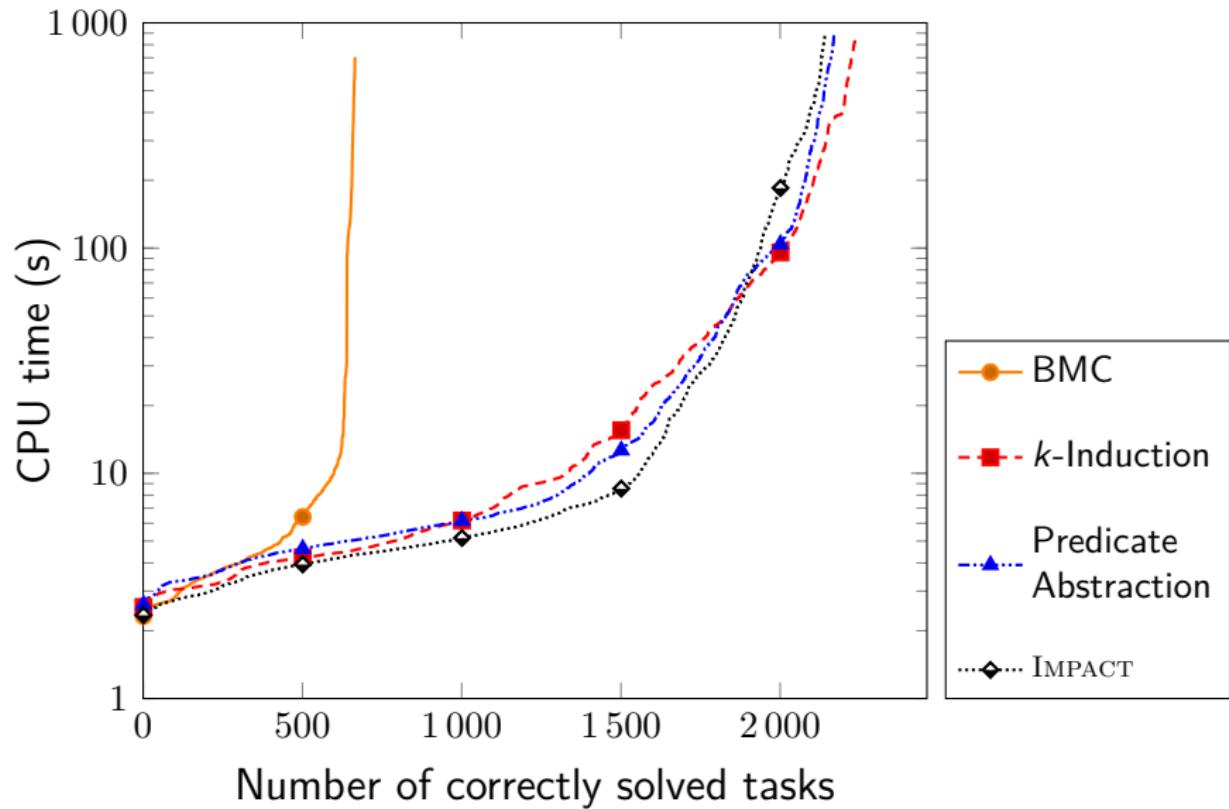
# Evaluation: Enabling Experimental Studies

- ▶ Comparison of algorithms across different program categories  
Proc. VSTTE 2016, JAR [5, 9]
- ▶ SMT solvers for various theories and algorithms

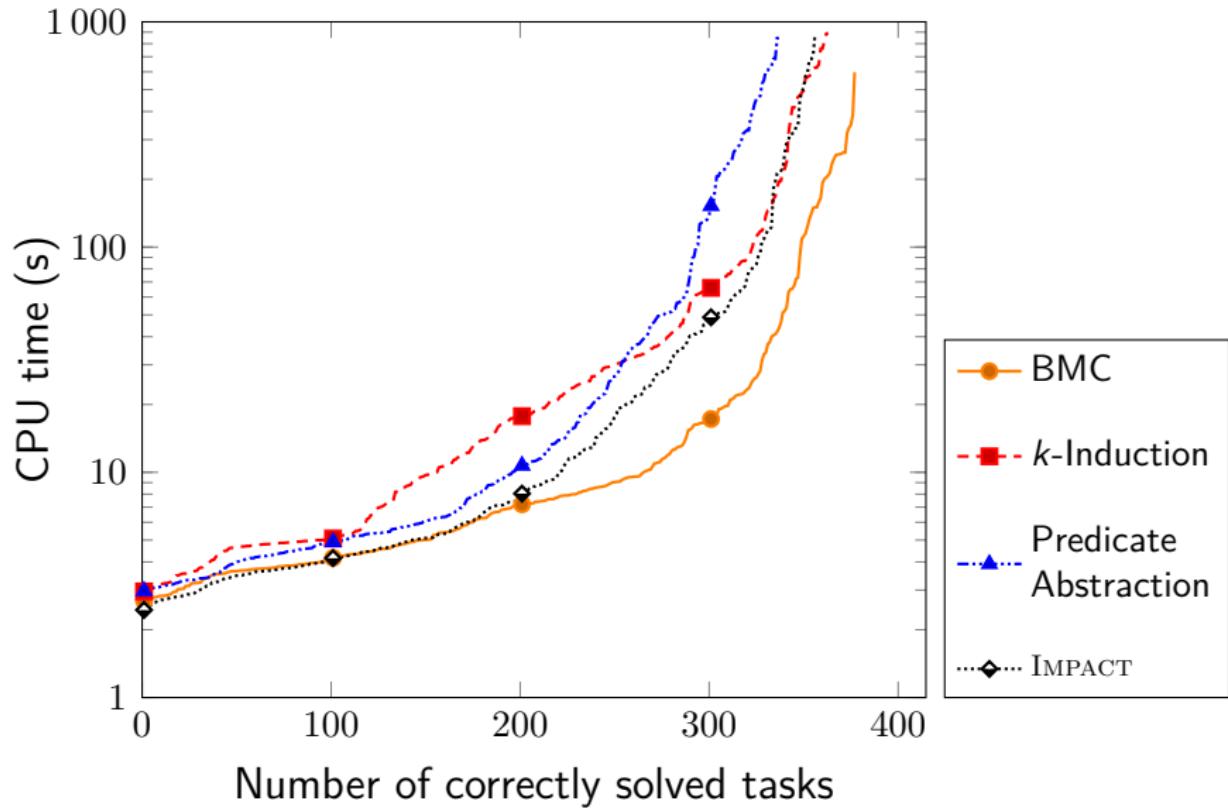
# Experimental Comparison of Algorithms

- ▶ 5 287 verification tasks from SV-COMP'17
- ▶ 15 min time limit per task (CPU time)
- ▶ 15 GB memory limit
- ▶ Measured with BENCHEXEC

# All 3 913 bug-free tasks



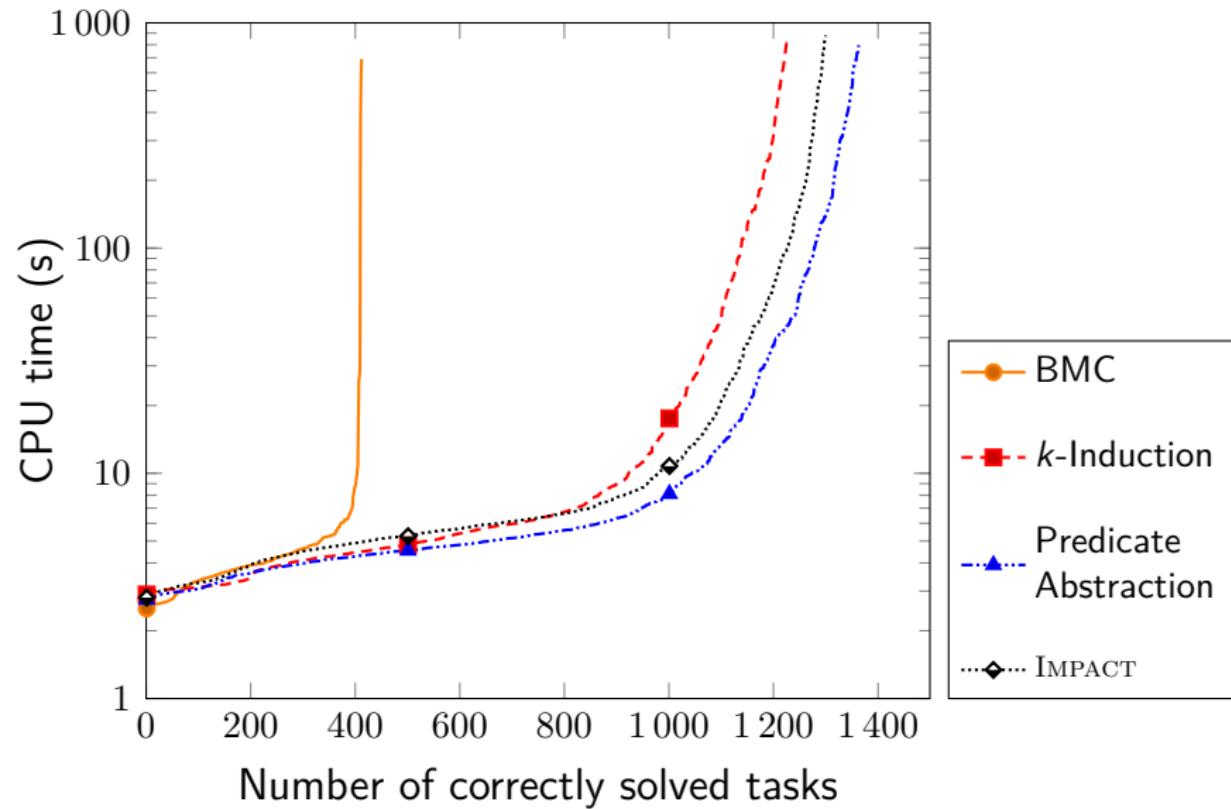
# All 1374 tasks with known bugs



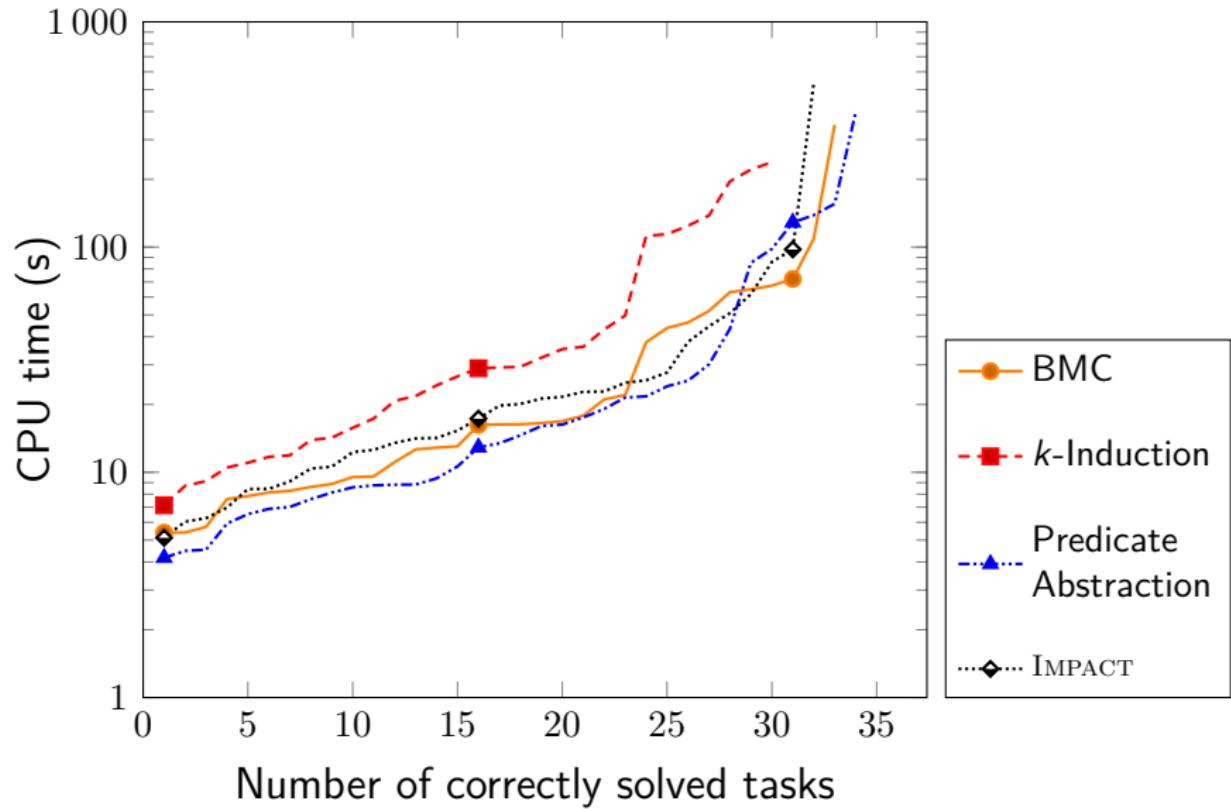
## Category *Device Drivers*

- ▶ Several thousands LOC per task
- ▶ Complex structures
- ▶ Pointer arithmetics

## Category Device Drivers: 2 440 bug-free tasks



## Category *Device Drivers*: 355 tasks with known bugs



## Category *Event Condition Action Systems (ECA)*

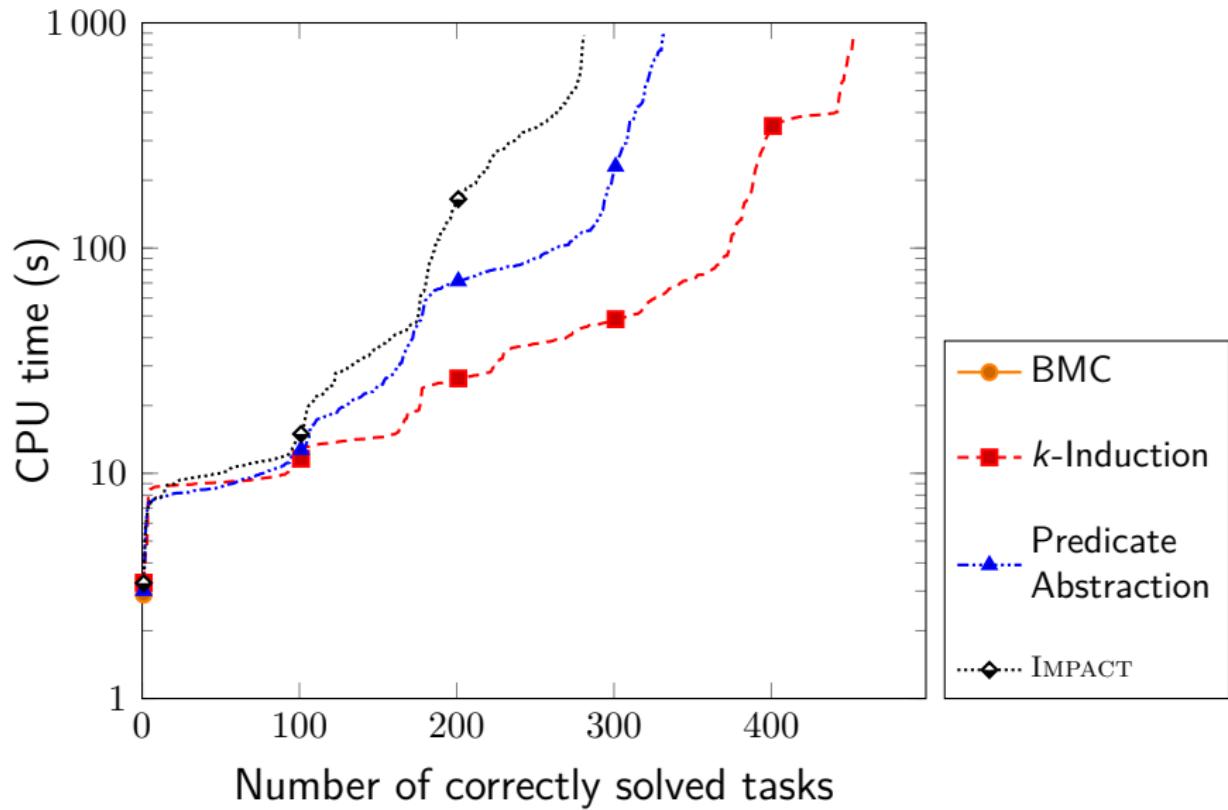
- ▶ Several thousand LOC per task
- ▶ Auto-generated
- ▶ Only integer variables
- ▶ Linear and non-linear arithmetics
- ▶ Complex and dense control structure

# Category *Event Condition Action Systems (ECA)*

- ▶ Several thousand LOC per task
- ▶ Auto-generated
- ▶ Only integer variables
- ▶ Linear and non-linear arithmetics
- ▶ Complex and dense control structure

```
if (((a24==3) && (((a18==10) && ((input == 6)
    && ((115 < a3) && (306 >= a3))))
    && (a15==4)))) {
    a3 = (((a3 * 5) + -583604) * 1);
    a24 = 0;
    a18 = 8;
    return -1;
}
```

## Category ECA: 738 bug-free tasks



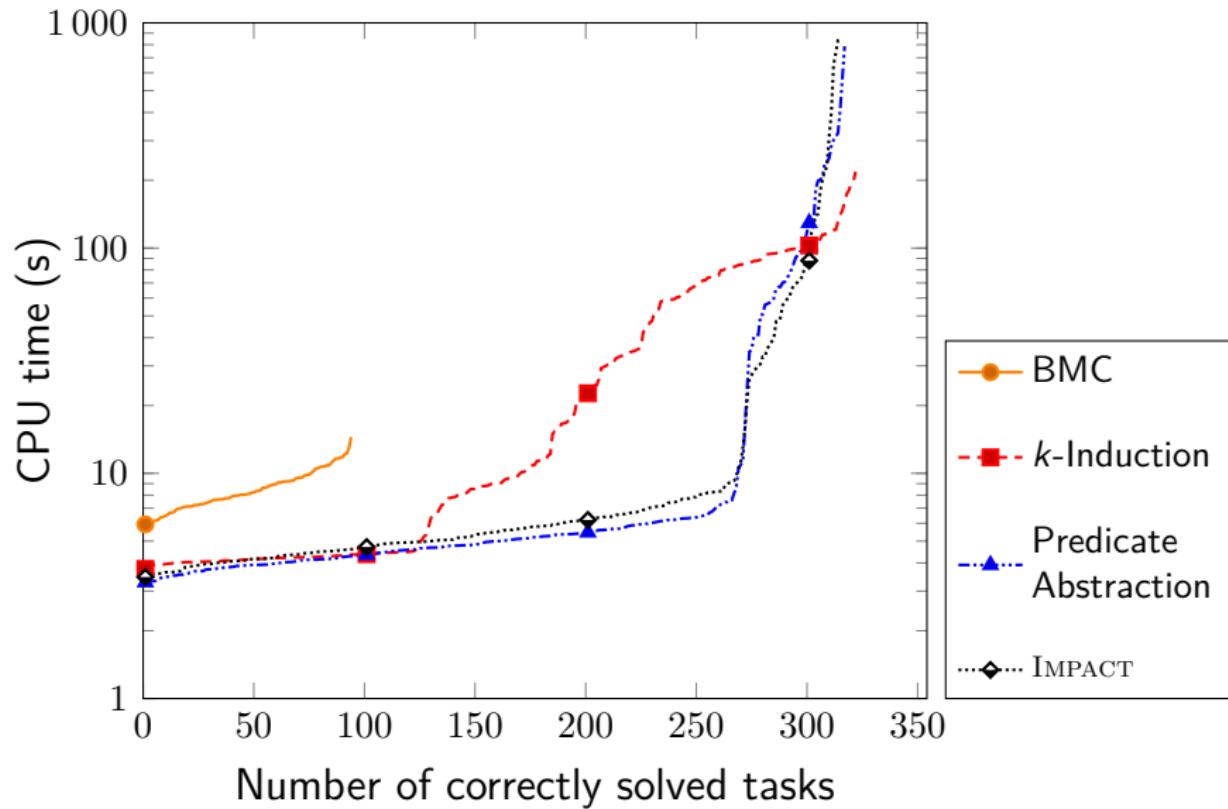
## Category *ECA*: 411 tasks with known bugs

- ▶ Only BMC and  $k$ -Induction solve 1 task  
(the same one for both)
- ▶ IMPACT and Predicate Abstraction solve none

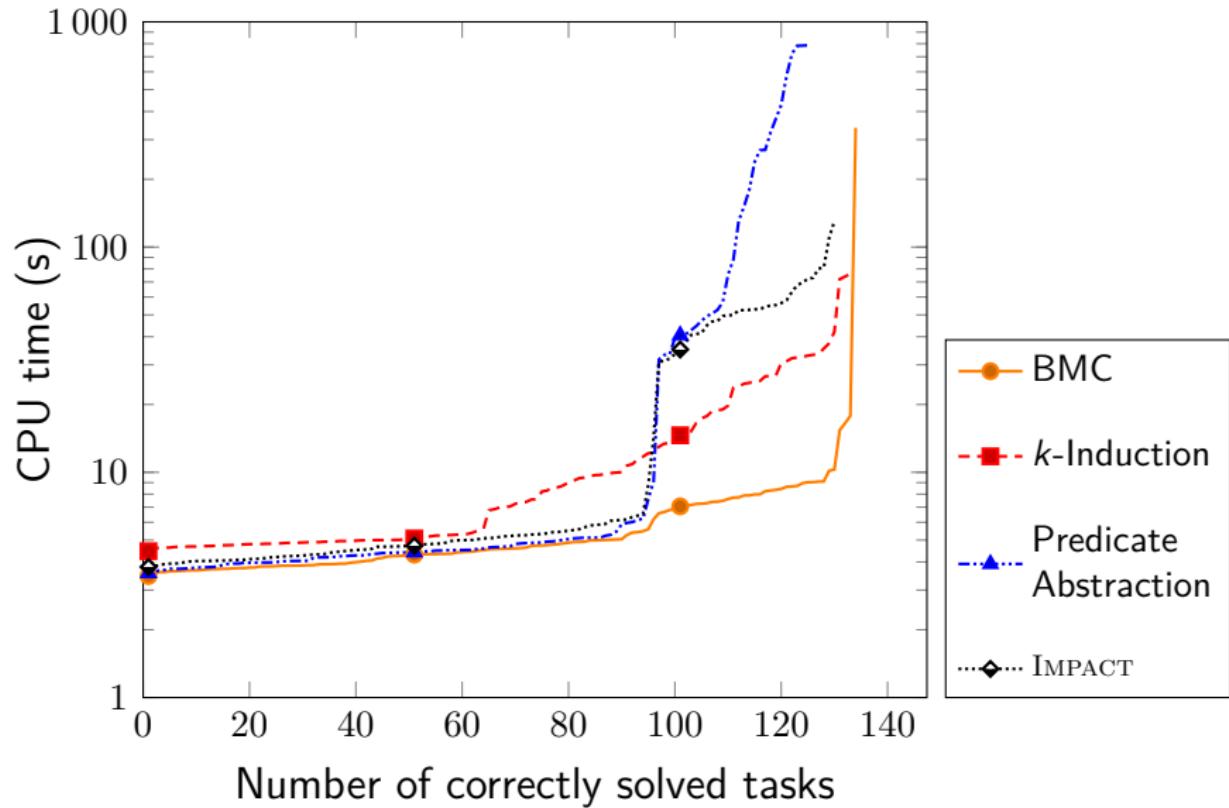
## Category *Product Lines*

- ▶ Several hundred LOC
- ▶ Mostly integer variables, some structs
- ▶ Mostly simple linear arithmetics
- ▶ Lots of property-independent code

## Category Product Lines: 332 bug-free tasks



# Category Product Lines: 265 tasks with known bugs



# Experimental Comparison of Algorithms: Summary

We reconfirm that

- ▶ BMC is a good bug hunter
- ▶  $k$ -Induction is a heavy-weight proof technique:  
effective, but costly
- ▶ CEGAR makes abstraction techniques  
(Predicate Abstraction, IMPACT) scalable
- ▶ IMPACT is lazy:  
explores the state space and finds bugs quicker
- ▶ Predicate Abstraction is eager:  
prunes irrelevant parts and finds proofs quicker

# SMT Study: Motivation

Now, which do you think is better, i.e., solves more tasks?

*k*-Induction

Predicate Abstraction

# SMT Study: Motivation

Now, which do you think is better, i.e., solves more tasks?

(A)

$k$ -Induction  
solves 29 % more tasks

(B)

Predicate Abstraction  
solves 3 % more tasks

# SMT Study: Motivation

Now, which do you think is better, i.e., solves more tasks?

(A)

$k$ -Induction  
solves 29 % more tasks

(B)

Predicate Abstraction  
solves 3 % more tasks

Z3

with bitprecise arithmetic

MATHSAT5

with linear arithmetic

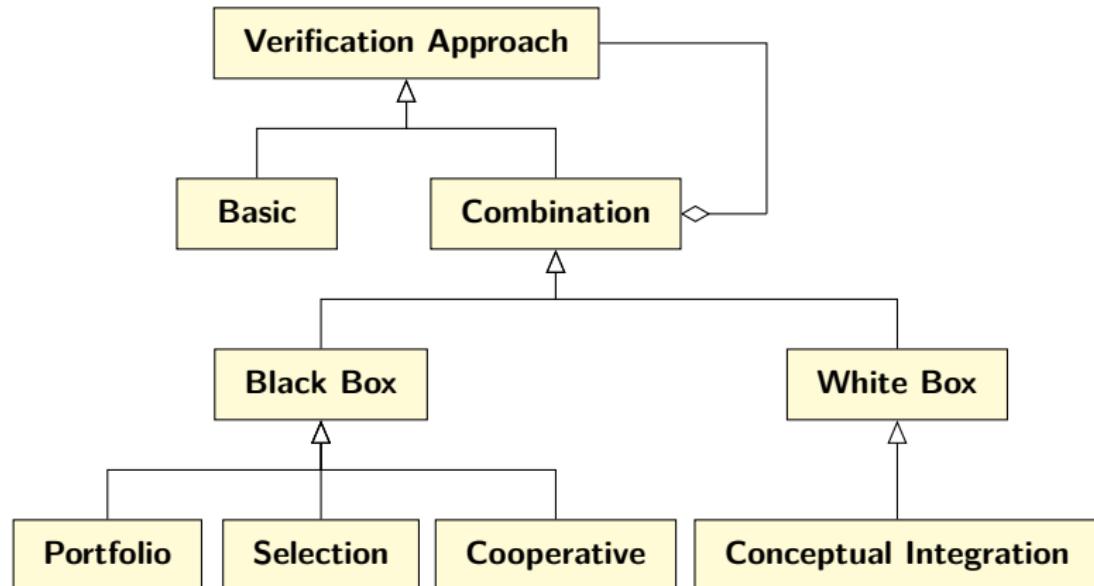
Depending on configuration, either (A) or (B) can be true!

Technical details (e.g., choice of SMT theory)  
influence evaluation of algorithms

## Part 3

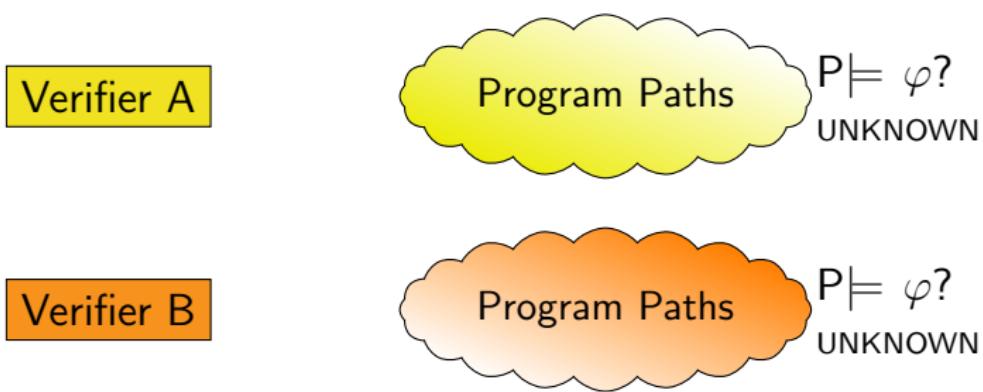
# Cooperative Verification

# Approaches for Combinations



# Facing Hard Verification Tasks

Given: Program  $P \models \varphi?$



# Facing Hard Verification Tasks

Given: Program  $P \models \varphi ?$

Verifier A



Verifier B

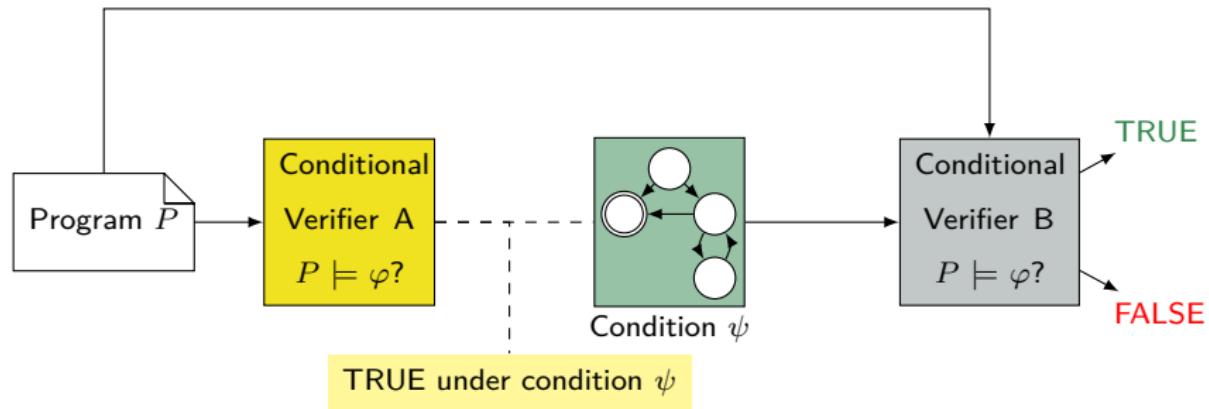


Verifier A + Verifier B

e.g., conditional model checking



# Conditional Model Checking

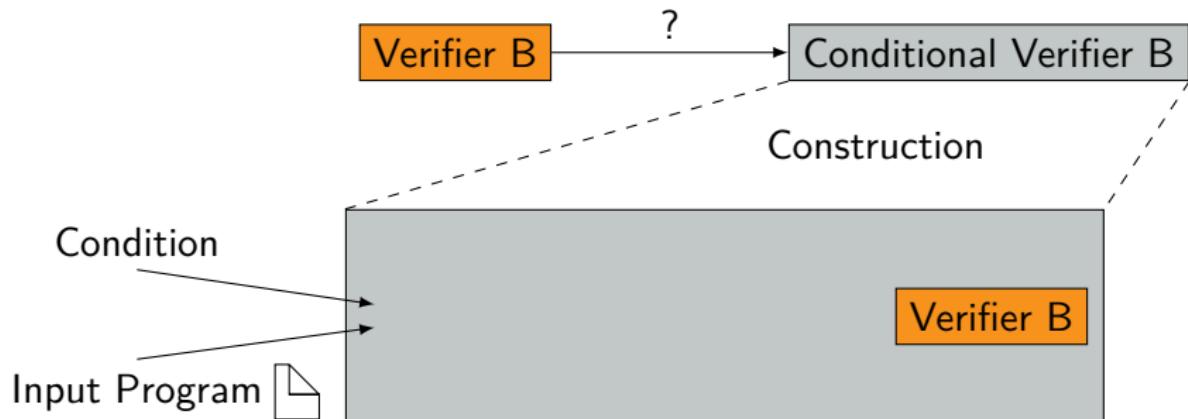


Proc. FSE 2012 [10]

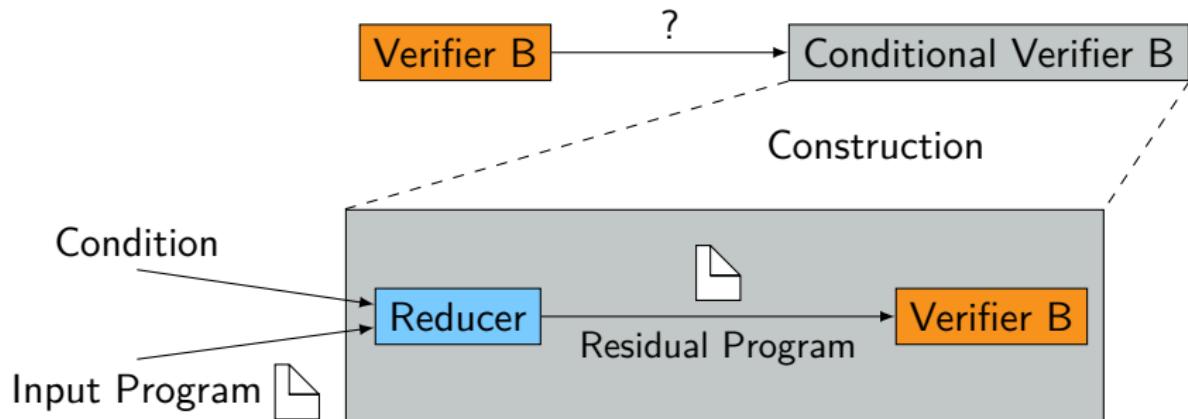
# Reducer-Based Construction



# Reducer-Based Construction



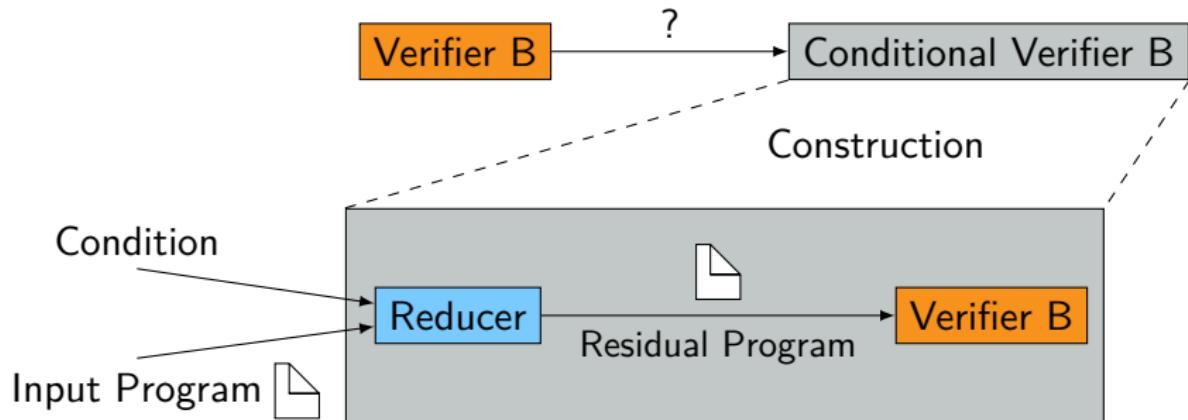
# Reducer-Based Construction



## Reducer (preprocessor)

- ▶ Builds standard input (C program)
- ▶ Representing a subset of paths
- ▶ Contains at least all non-verified paths

# Reducer-Based Construction

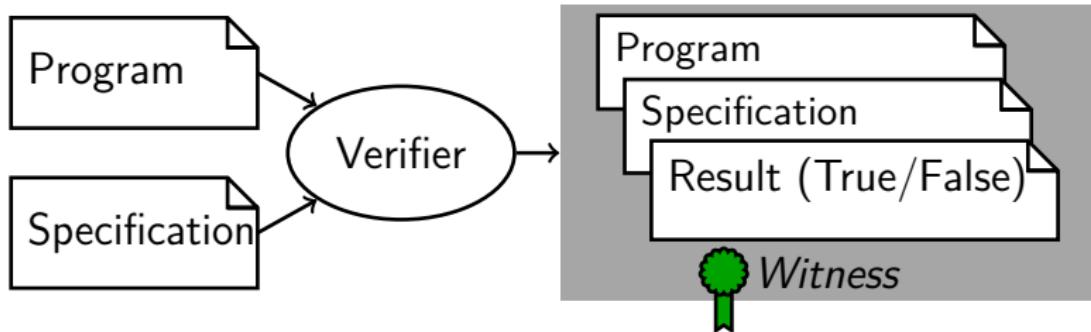


## Reducer (preprocessor)

- ▶ Builds standard input (C program)
- ▶ Representing a subset of paths
- ▶ Contains at least all non-verified paths
- + Verifier-unspecific approach
- + Many conditional verifiers possible

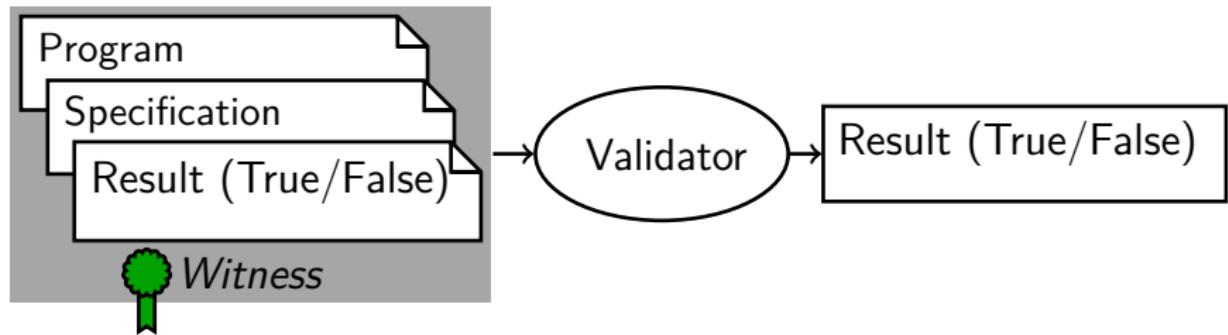
Proc. ICSE 2018 [13]

# Software Verification with Witnesses



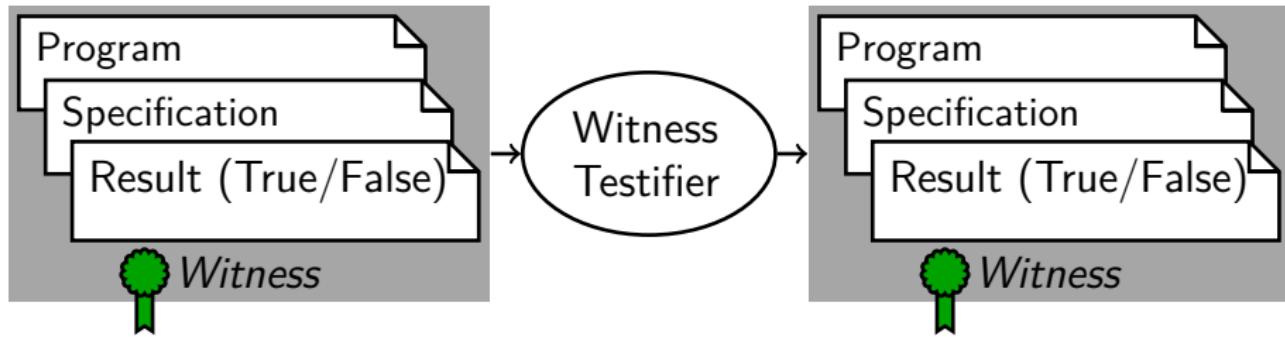
Proc. FSE 2015, 2016 [7, 6]

# Witness-Based Result Validation

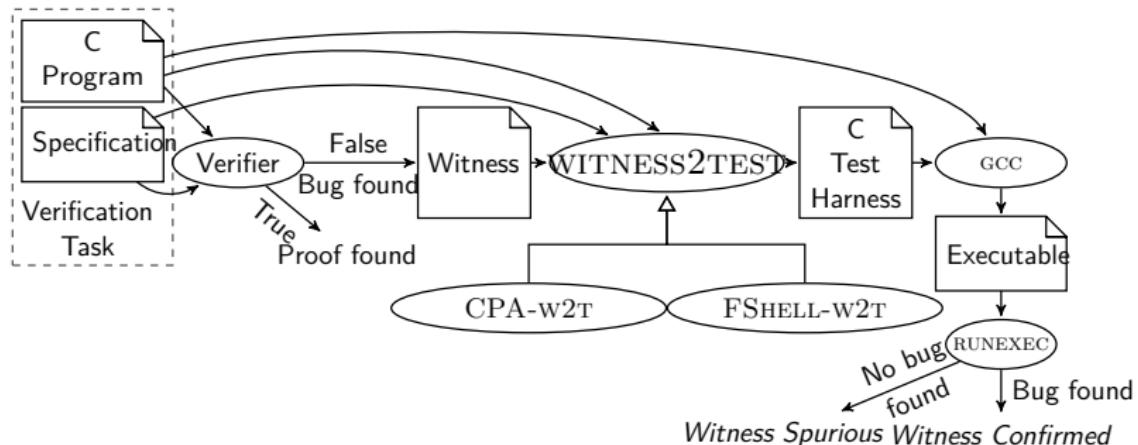


- ▶ Validate untrusted results
- ▶ Easier than full verification

# Stepwise Refinement



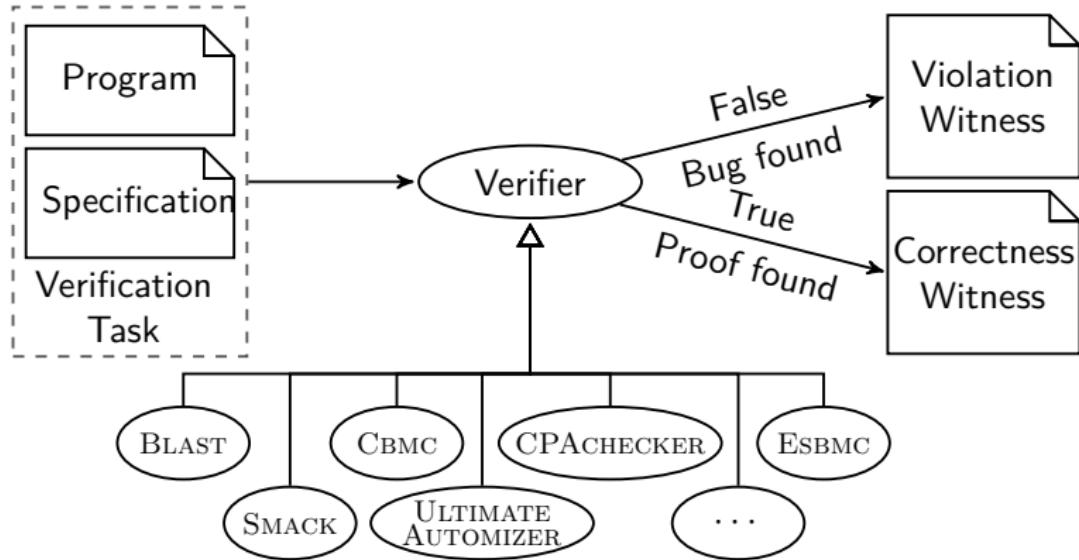
# Execution-based Witness Validation



Proc. TAP 2018 [8]

Made “Generating Tests from Counterexamples” more practical  
(Proc. ICSE 2004, [4])

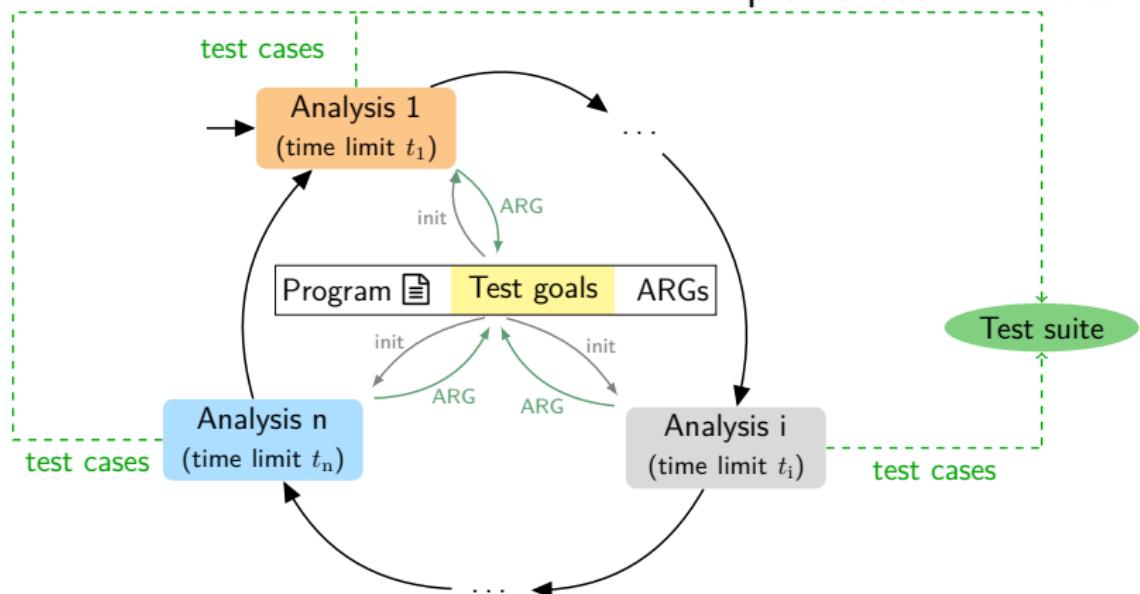
# Witness Creation



# CoVeriT Approach: Thur 16:30 JUPITER

Proc. FASE 2019 [12]

Implemented in **CPA** ✓



Information exchange realized with ARGs and init procedure

ARG: graph representation of explored, abstract state space

# Conclusion

- ▶ Software verification: successful past, bright future
- ▶ Competitions solve several problems
- ▶ Science as knowledge compression
- ▶ Cooperating combinations are the future

# Conclusion

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Thanks!

P.S.: Please ask the question about overfitting regarding TOOLympics and competitions in formal methods.

# Overfitting or Requirements Specification?

Fitting to requirements and rules is natural for competitions.  
When should this fitting and tuning be called **overfitting**?

The rules of the competition and the benchmark suite together  
are the requirements specification.

Consider examples from compiler construction and Formula 1.

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Consider examples from compiler construction and Formula 1.



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